

# Carlos Perez

A software developer that focuses strongly on the customer experience. I specialize in designing the customer. I am well-rounded with experience designing front-end interfaces, wireframes, and interaction between pages and the back-end systems. I uniquely bring an entrepreneurial mindset and vision to any project or business.

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## EXPERIENCE

### **Blizzard Entertainment, Irvine, CA — Software Test Analyst**

MONTH 2012 - PRESENT

- Improved deployment efficiency by creating a test automation framework using selenium to execute frequent smoke tests prior to deployment on production.

### **Zeebo inc, San Diego — QA Manager**

2009 - 2012

- Reduced the number of customer complaints from 80% to 10% by implementing a structured QA department with more efficient divisions of game testing, firmware/software testing, and web testing.

### **Midway Home Entertainment, San Diego — Lead Test Analyst**

2008 - 2009

- Reduced a large number of redundant and irrelevant bug reports from external QA groups from 80% to 7% by creating clear testing guidelines.

### **Crave Entertainment, Newport Beach, CA — Lead Test Analyst**

2006 - 2008

- Increased certification approvals from 30% to 80% by implementing internal test reports prior to submission.

## EDUCATION

### **University of Phoenix, San Diego, CA — GPA 3.70**

2010 - 2014

Bachelor of Science in Business Administration and Entrepreneurship

### **UC Irvine, Irvine, CA — UC Irvine**

03/2017 - expected graduation - 09/ 2017

Certification of Web Development.

## Test Automation Tech Skills

C#, Selenium, MStest,  
Fluent assertions.

## Web Development Tech Skills

HTML, CSS, Javascript,  
node.js, npm, MySQL,  
Jquery, API (AJAX),  
Express, Handlebars,  
React, MongoDB

## Soft skills

Agile/scrum expertise  
Mentor leadership style  
Timely communication  
Big-picture thinking  
Willingness to learn  
Business-acumen

## LANGUAGES

English, Spanish