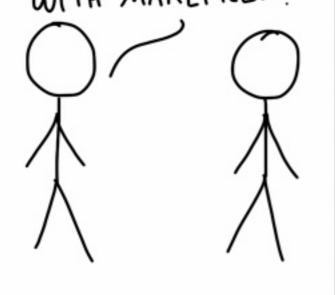


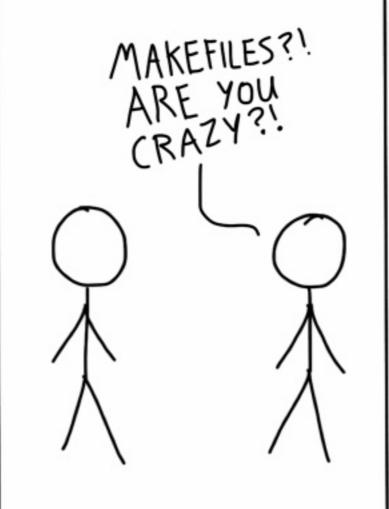
ADVENTURES OF
A UNIX-LOVING ANI
A BIOINFORMATICIANI

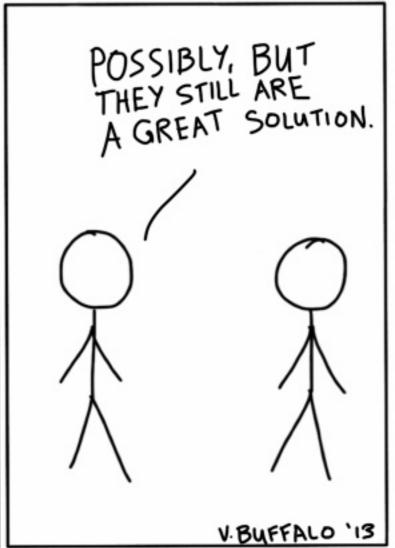
A BIOINFORMATICIANI

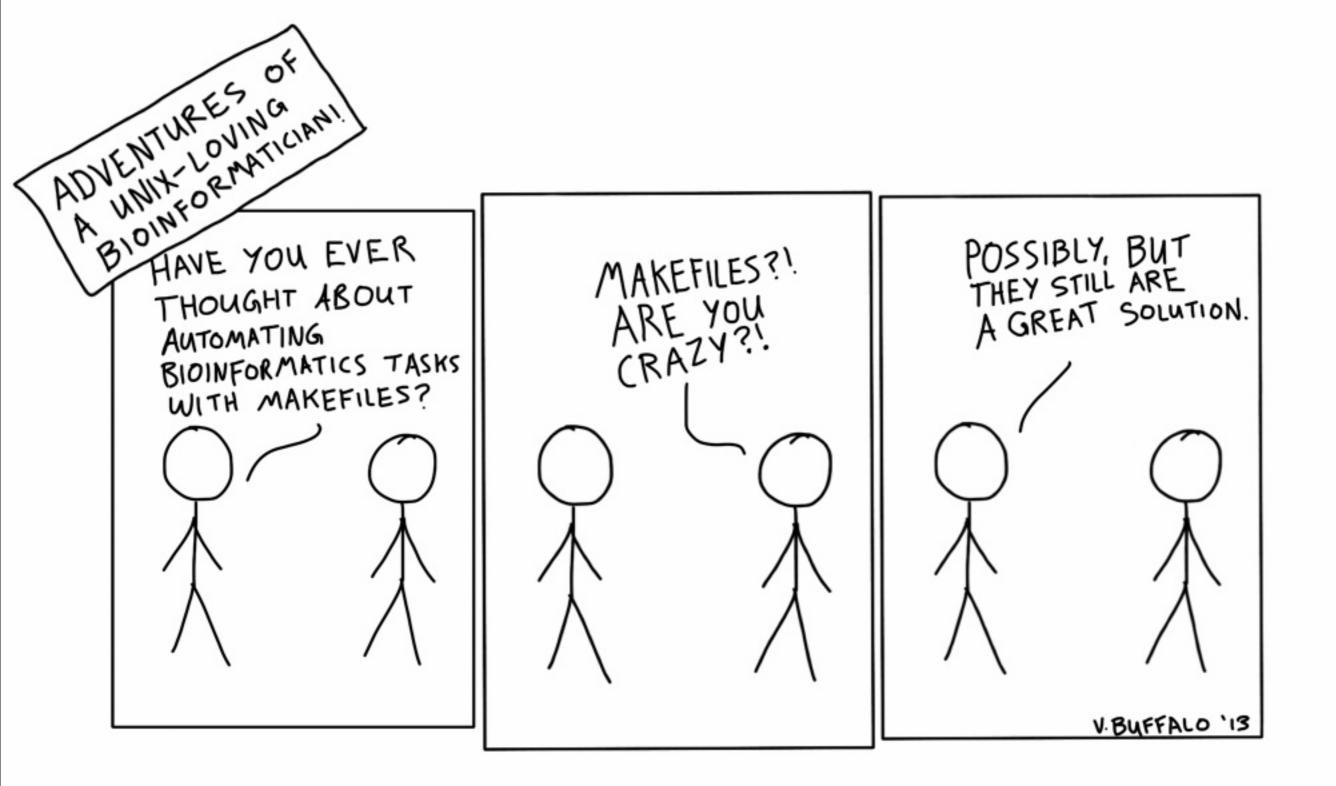
HAVE YOU EV

HAVE YOU EVER
THOUGHT ABOUT
AUTOMATING
BIOINFORMATICS TASKS
WITH MAKEFILES?









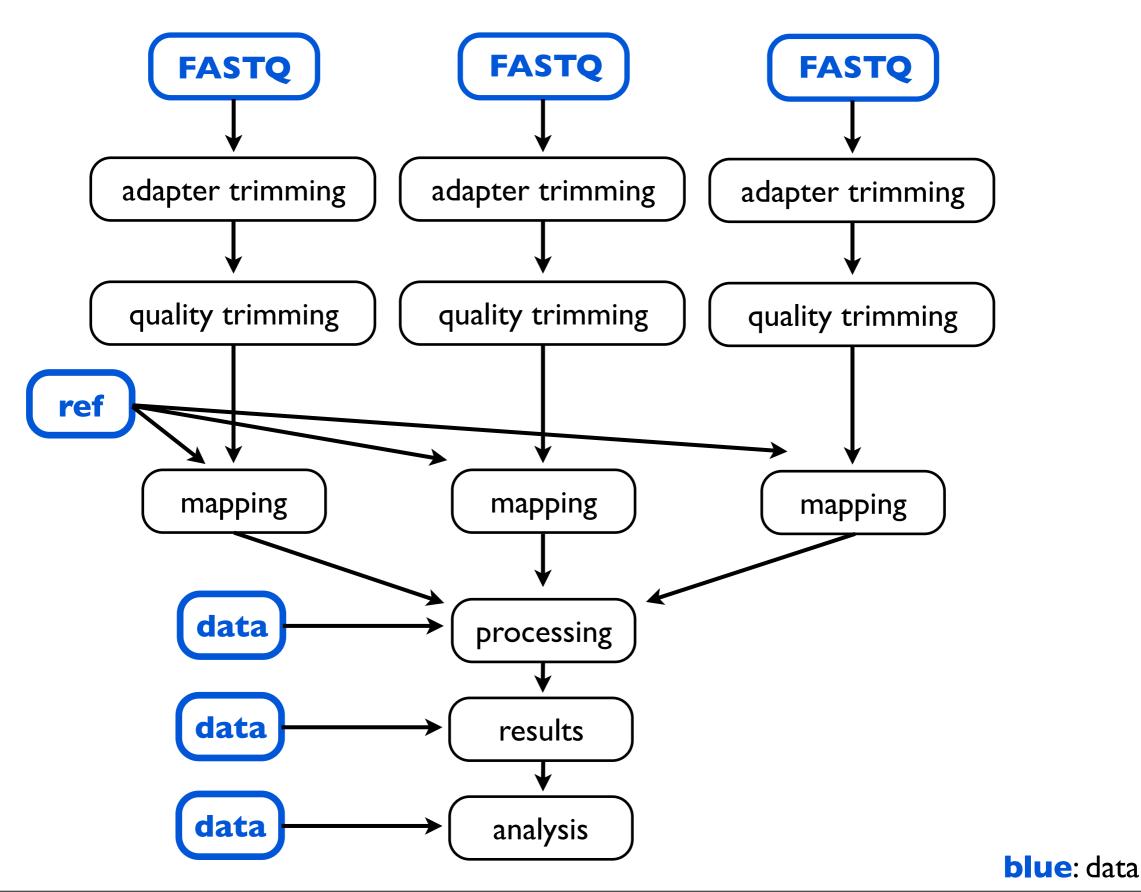
Part I: Why Makefiles aren't Crazy.

True Facts About Being a Bioinformatician

(1) You will almost certainly have to re-run an analysis more than once, possibly with new or changed data.

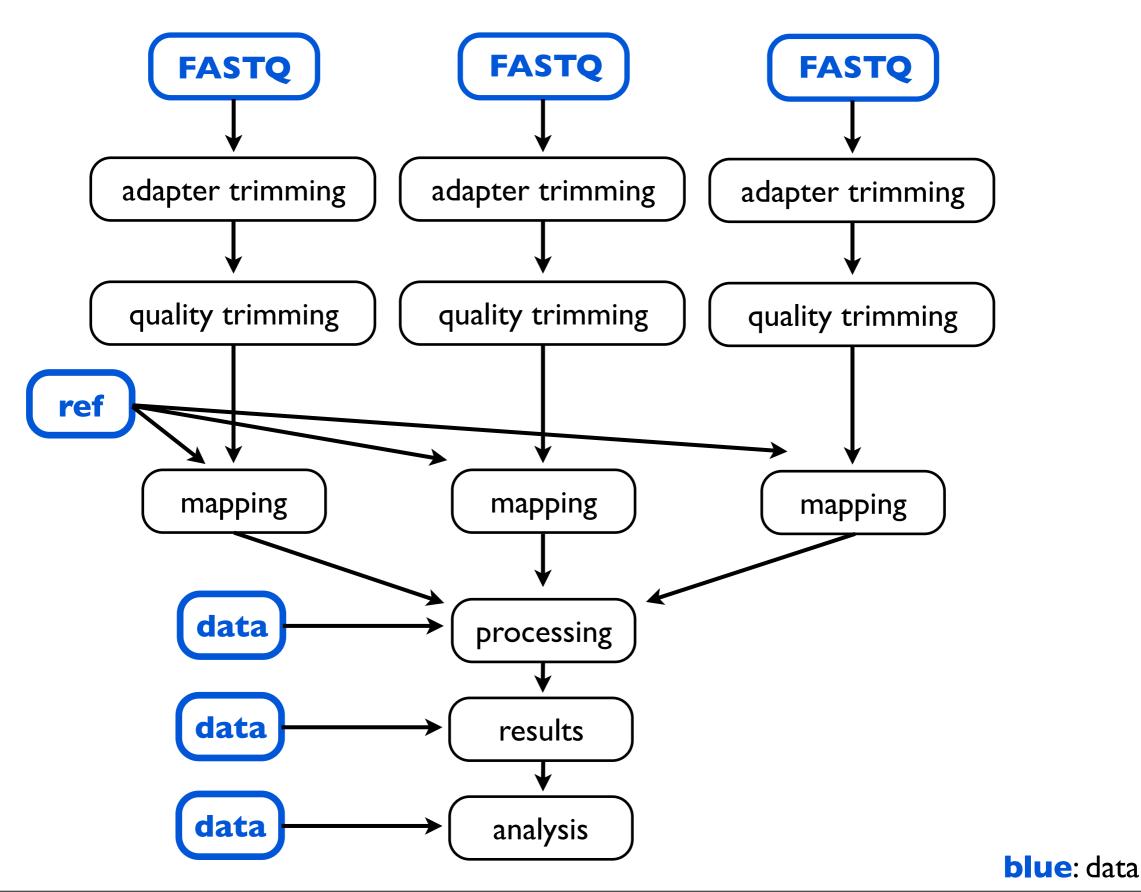
True Facts About Being a Bioinformatician

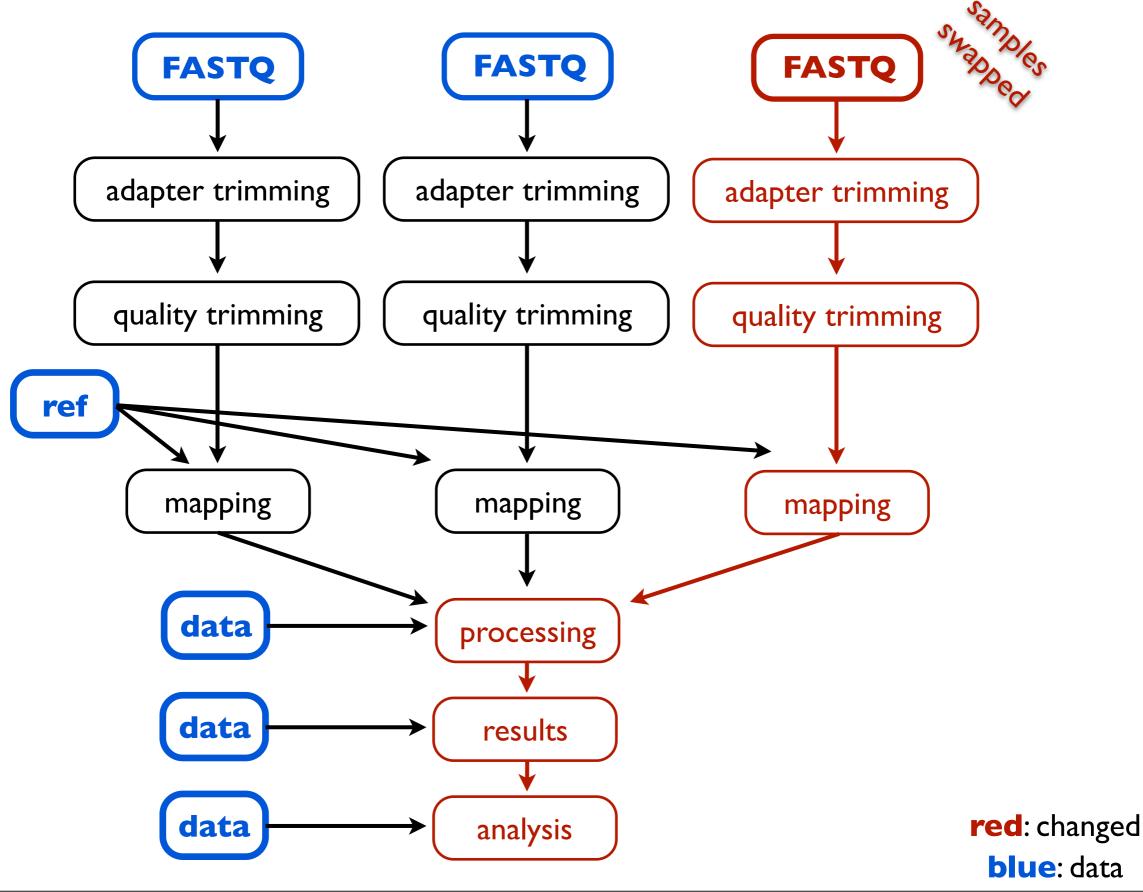
- (1) You will almost certainly have to re-run an analysis more than once, possibly with new or changed data.
- (2) In the future, you (or your collaborators, or PI) will almost certainly have to revisit part of a project and it will look completely cryptic. Your only defense is to document each step.



Represented by a **Dependency Graph**

If we have to change some data, only changed parts need to be re-run.



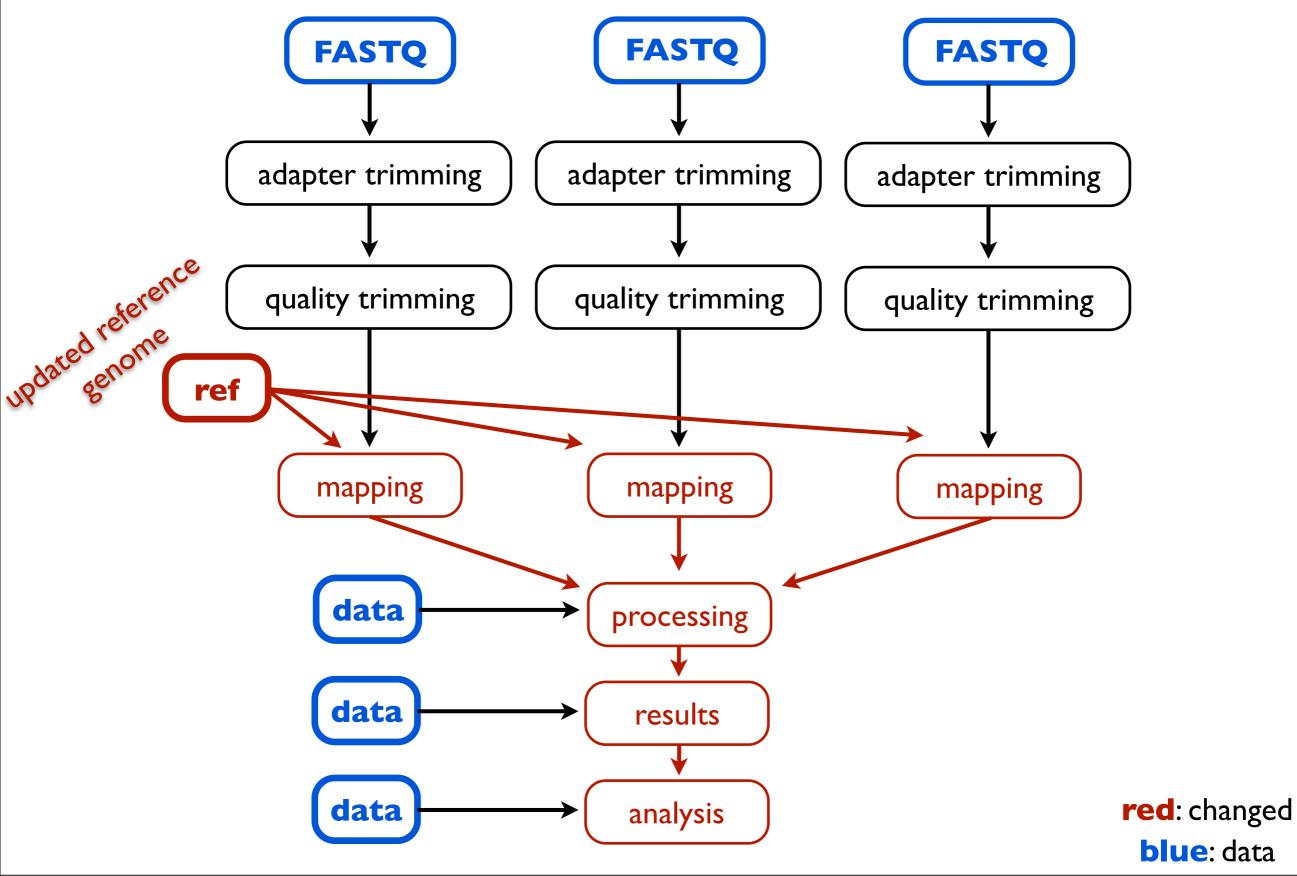


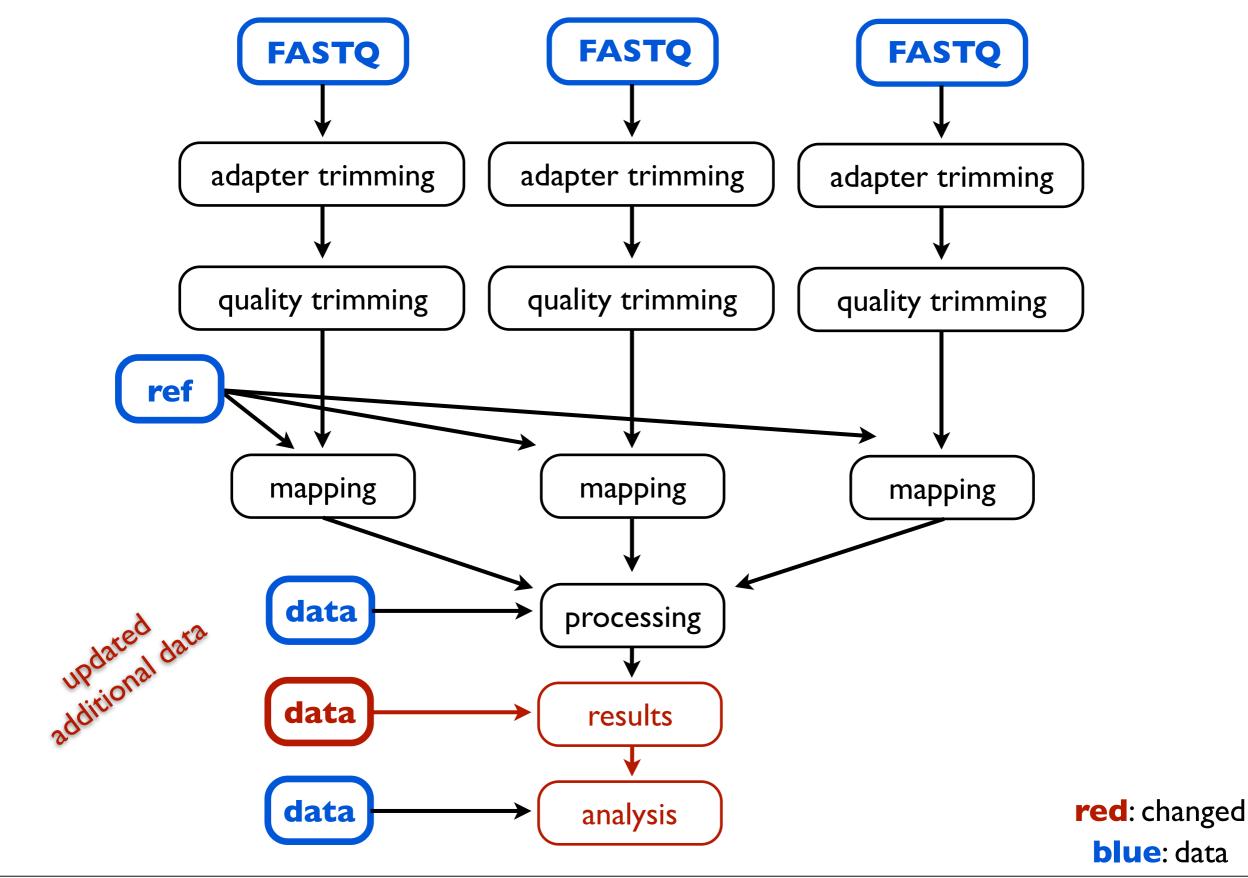
Only steps dependent on changed data need to be updated (and this is recursive).

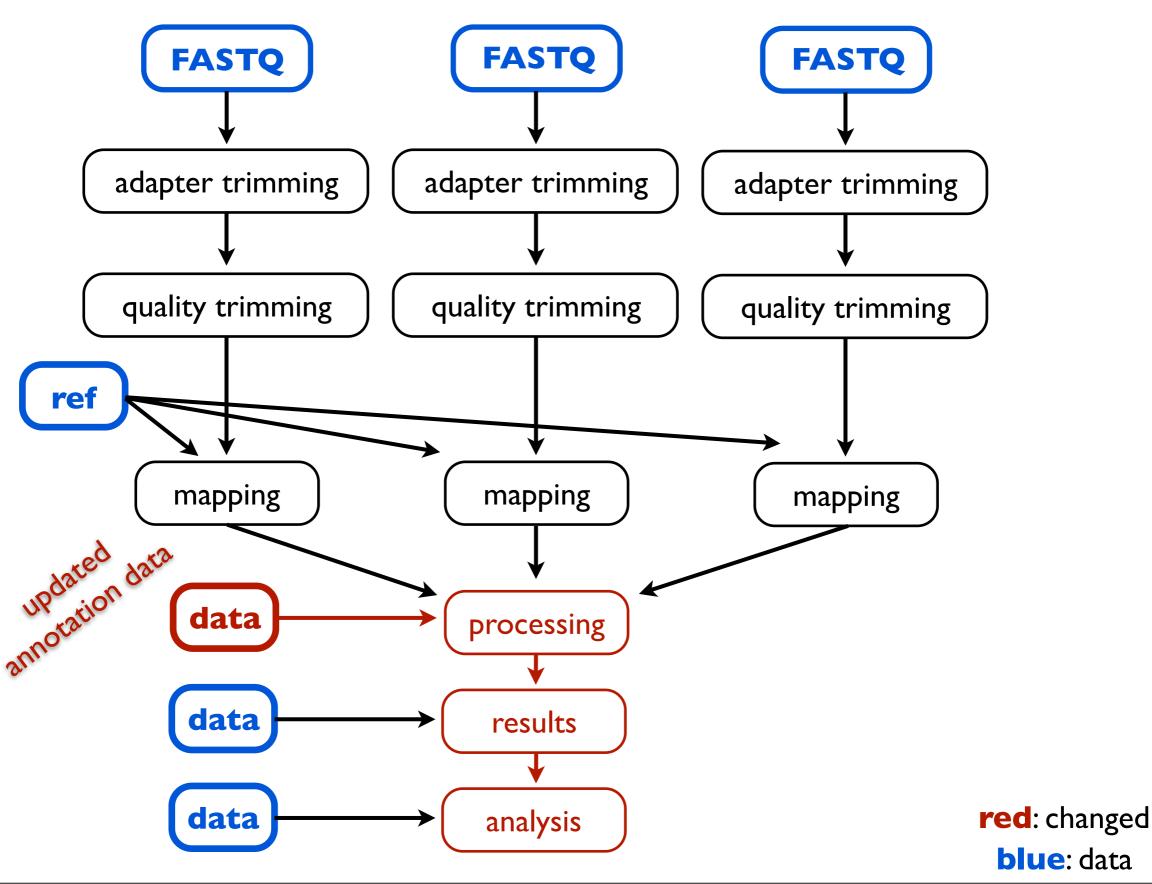
Only steps dependent on changed data need to be updated (and this is recursive).

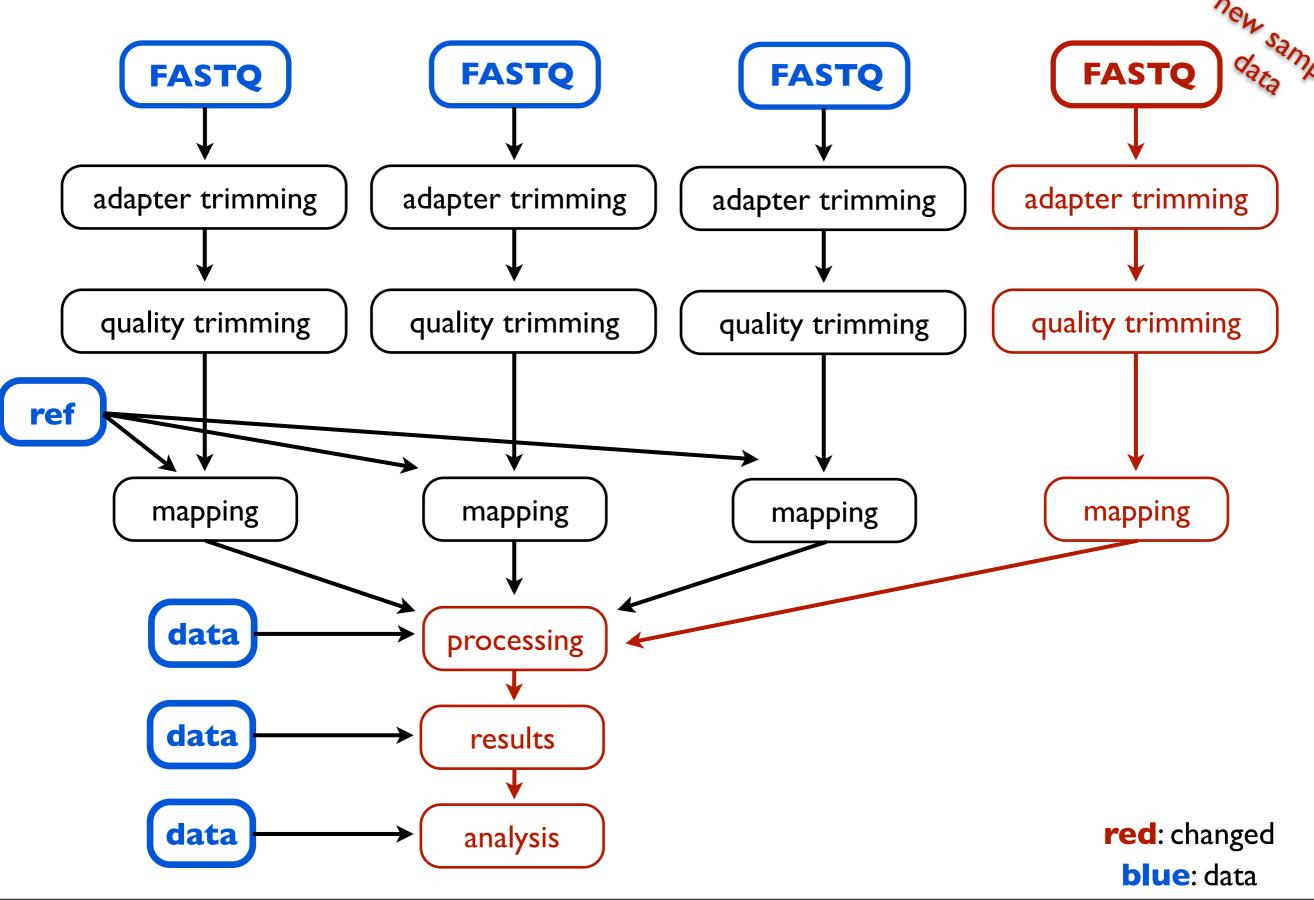
This applies for any data:

- (I) input sequence data (FASTQ files)
- (2) outside data (reference genomes, annotation, etc.)
- (3) intermediate data (from between steps)









Automating Workflows

Wrapping a workflow in a **script** is optimal because:

- (I) It can be re-run many times.
- (2) Scripts facilitate documenting each step.
- (3) Scripts can be shared with collaborators, re-run to reproduce analysis, and collaboratively edited.

- Bash (or other shell)
- Python/Perl

Bash (or other shell) scripts

Advantages

- Easy to call command line bioinformatics programs.
- Quick for simple tasks.
- Portability is usually easy.

Disadvantages

- Parallelization is hard.
- Syntax is a little old and hard for complex pipelines.
- Long scripts can be hard to organize/read.
- Not many libraries.

Python/Perl

Advantages

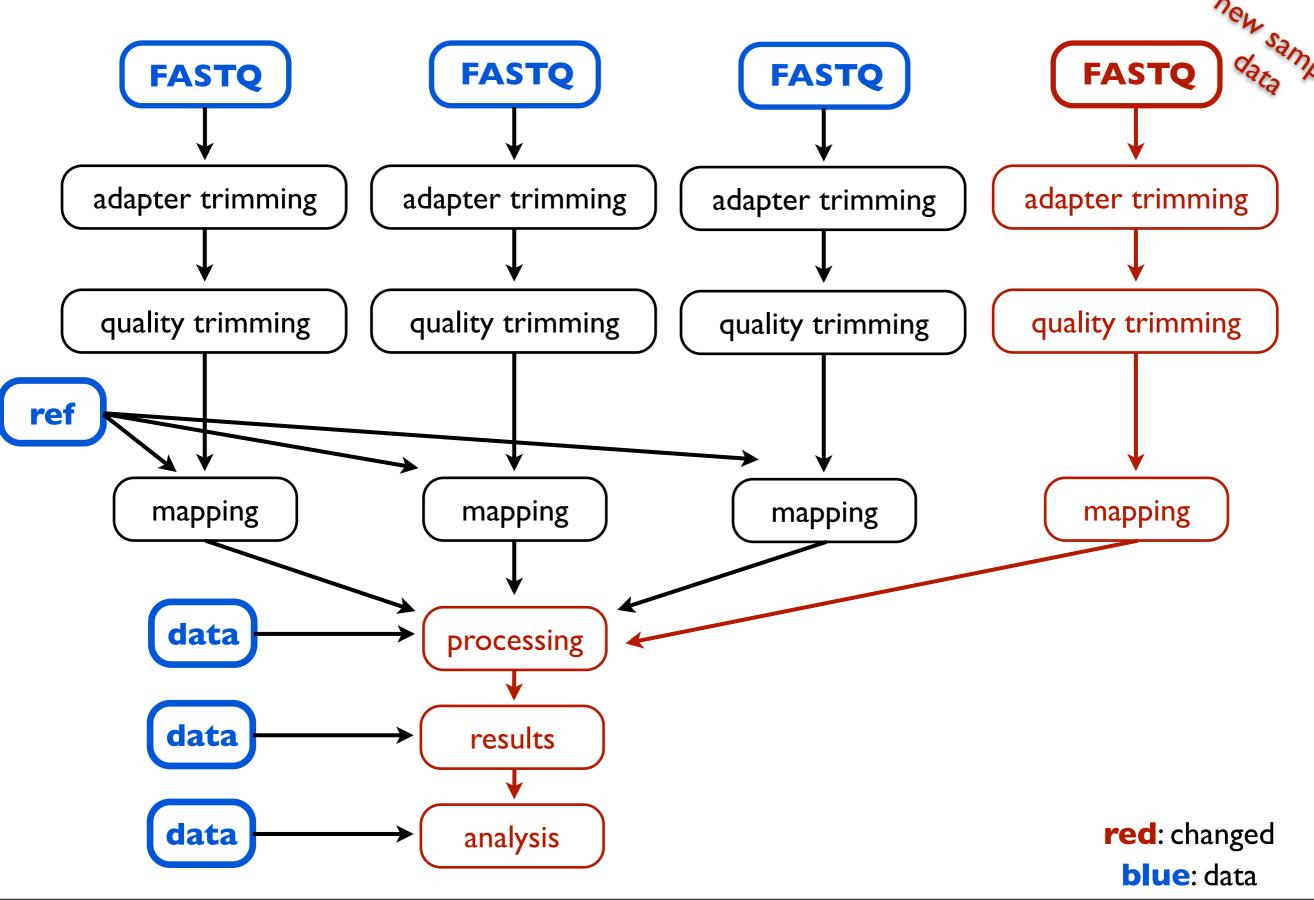
- Powerful languages.
- Rich libraries.
- Great for complex pipelines, as modules, object orientation, and functions can help organize code.

Disadvantages

- Parallelization is still hard.
- Calling and interfacing with command line bioinformatics programs requires more overheard than Bash.
- Requires a lot of custom code to represent complex workflows.

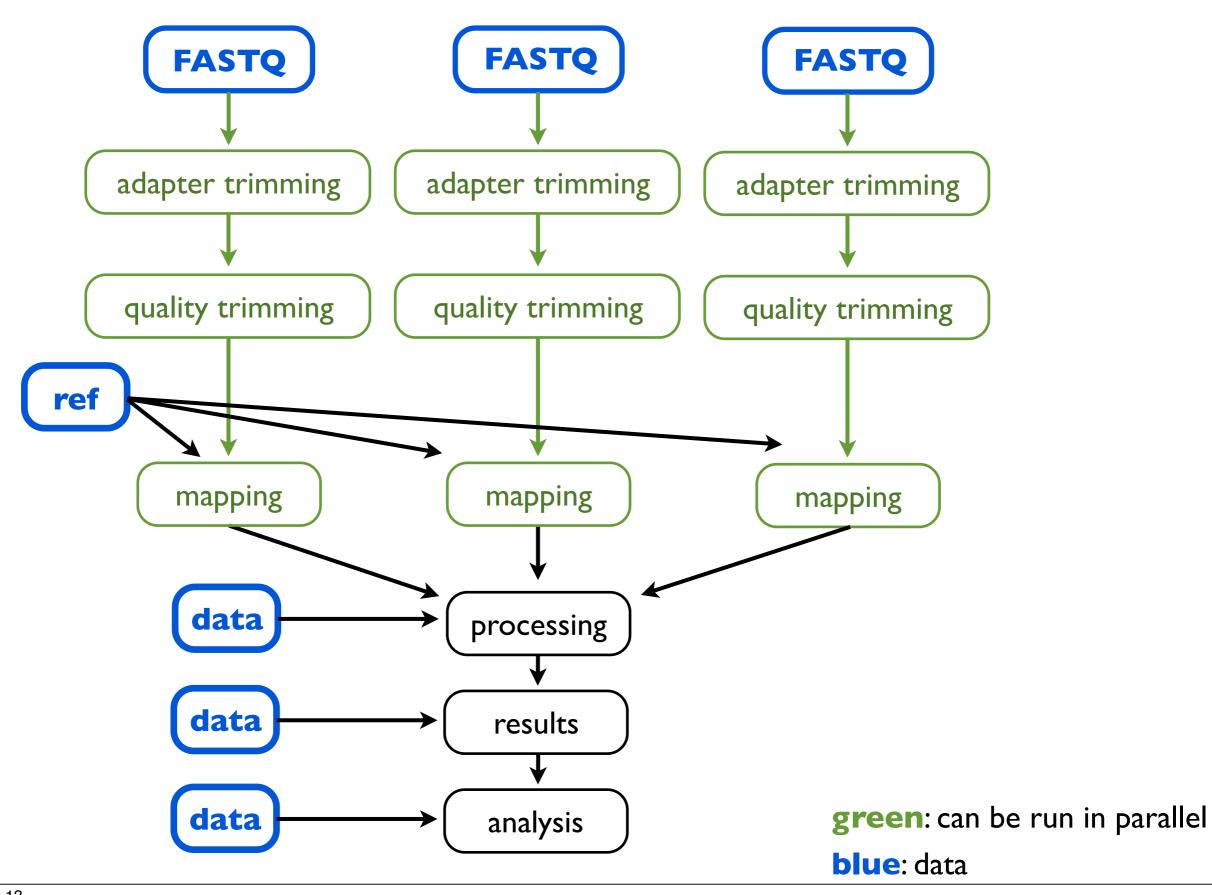
Scripting Languages: The Core Problem

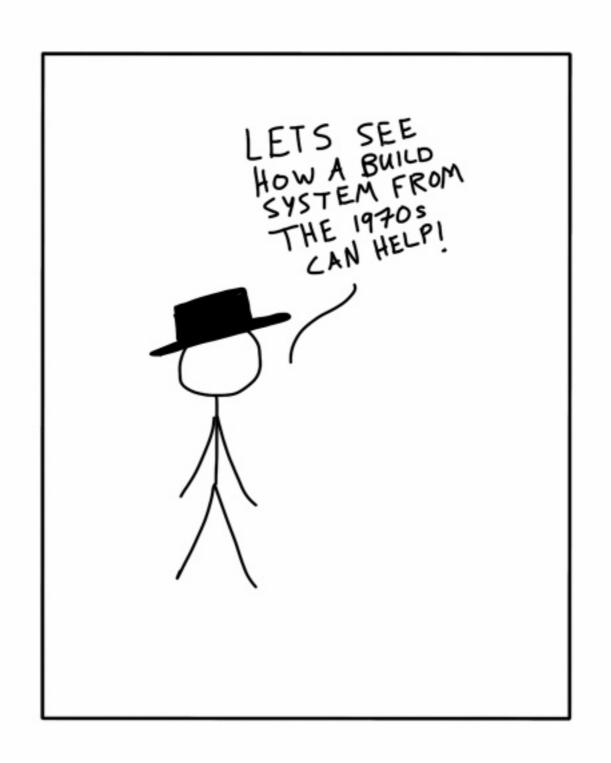
Regardless of the scripting language, implementing the dependency structure to prevent re-running unnecessary steps can be a pain.



Scripting Languages: Parallelization

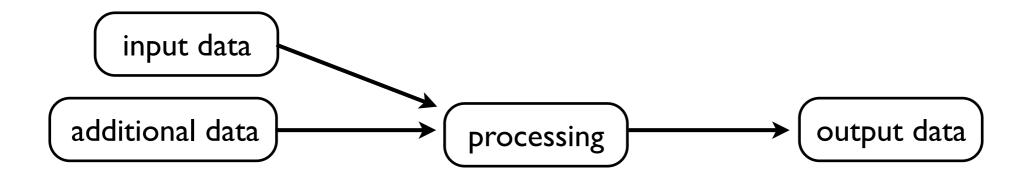
Additionally, parallelizing workflows can be a pain.



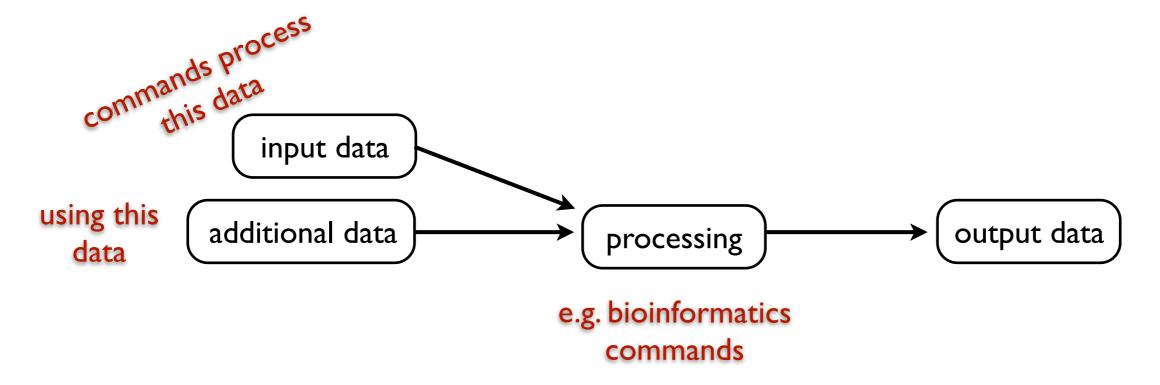


Part II: Makefiles in Bioinformatics

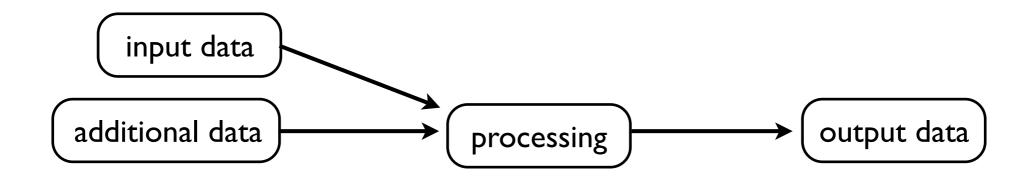
Abstracting Each Step



Abstracting Each Step

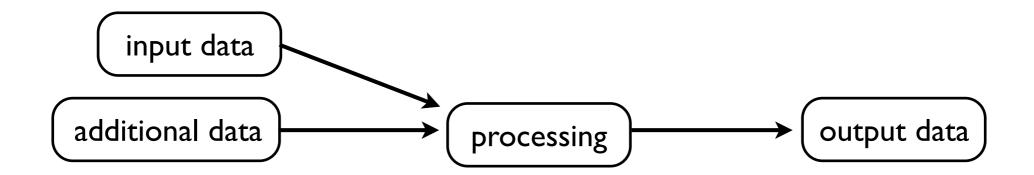


Makefiles Have a Declarative Format



target: prerequisites recipe

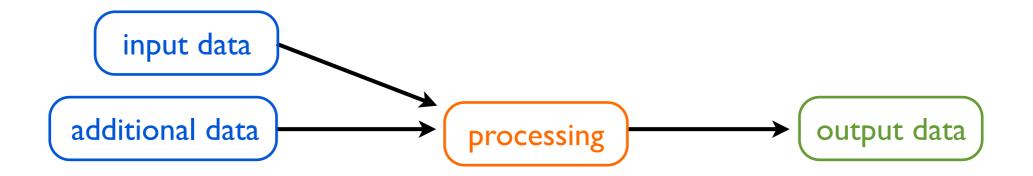
Makefiles Have a Declarative Format



target: prerequisites recipe

Add this to a file (usually called Makefile) and run with the command make

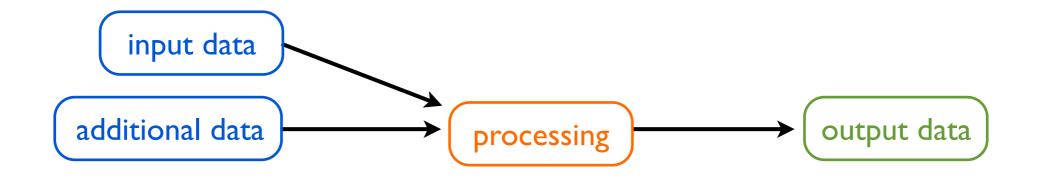
Makefiles Have a Declarative Format



Makefile Rule

target: prerequisites recipe

Makefiles Have a Declarative Format



target: prerequisites recipe

We tell Make all the rules, how they connect, and it figures out how to run your workflow.

Makefiles can be very simple, or incredibly complex (check out some next time you're compiling software).

```
seqlens.txt: input.fa
bioawk -cfastx '{print $$name"\t"length($$seq)}' input.fa > seqlens.txt

Note we have to
escape variables
```

Why the redundancy? We're specifying dependencies so Make can track input.

```
# in Makefile:
seqlens.txt: input.fa
   bioawk -cfastx '{print $$name"\t"length($$seq)}' input.fa > seqlens.txt
# in shell:
$ make
bioawk -cfastx '{print $name"\t"length($seq)}' input.fa > seqlens.txt
$ make
make: `seqlens.txt' is up to date.
$ touch input.fa
$ make
bioawk -cfastx '{print $name"\t"length($seq)}' input.fa > seqlens.txt
```

Why the redundancy? We're specifying dependencies so Make can track input.

```
# in Makefile:
seqlens.txt: input.fa
    bioawk -cfastx '{print $$name"\t"length($$seq)}' input.fa > seqlens.txt

# in shell:
$ make
bioawk -cfastx '{print $name"\t"length($seq)}' input.fa > seqlens.txt

$ make
make: `seqlens.txt' is up to date.
$ touch input.fa
$ make
bioawk -cfastx '{print $name"\t"length($seq)}' input.fa > seqlens.txt
```

We can use Make's special variables to refer to the target and prerequisite file.

```
# in Makefile:
seqlens.txt: input.fa
bioawk -cfastx '{print $$name"\t"length($$seq)}' $^ > $@
```

\$<: first prerequisite

\$@: target name

\$^: all prerequisites

There are a **lot** more:

http://www.gnu.org/software/make/manual/html node/Automatic-Variables.html

Variables can also be used to make it easier to replace values (recommended!).

```
# in Makefile:

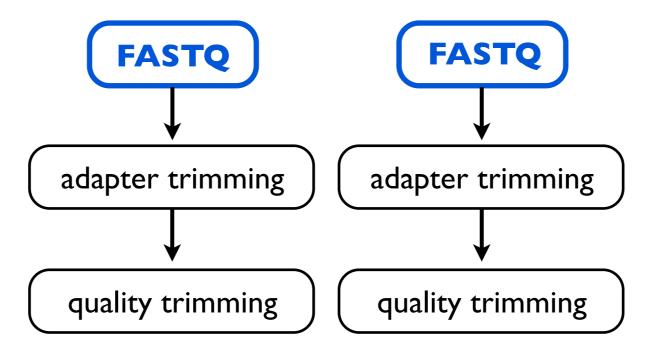
SEQ_FILE = input.fa
LENS_FILE = seqlens.txt

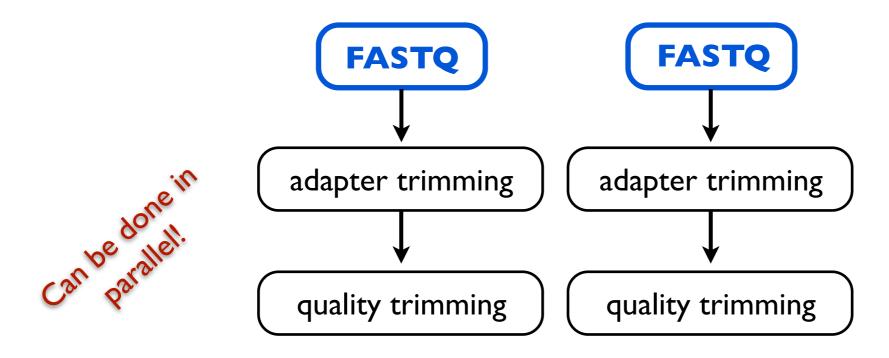
$(LENS_FILE): $(SEQ_FILE)
    bioawk -cfastx '{print $$name"\t"length($$seq)}' $^ > $@
```

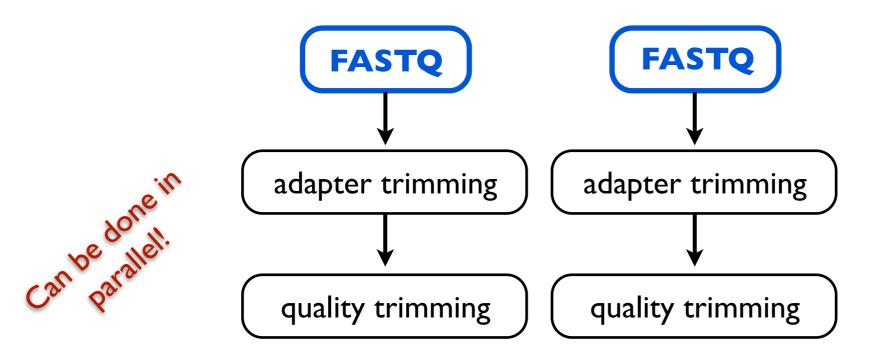
Parallel Make

What about making Make run in parallel?









in Makefile:

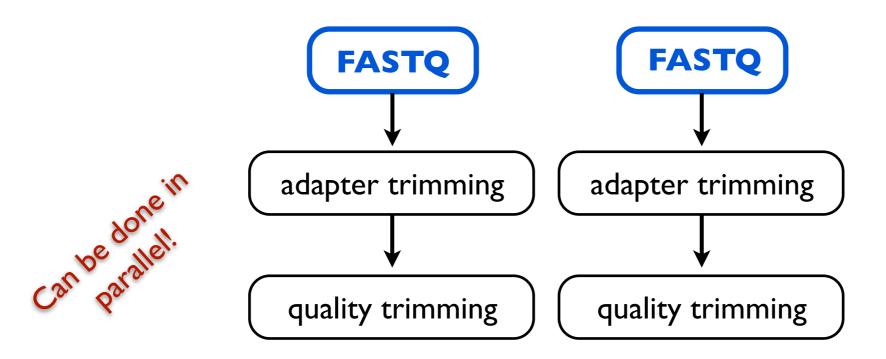
```
SEQ_FILE_1 = in-1.fq
SEQ_FILE_2 = in-2.fq
ADAPTER_FILE = adapters.fa

SEQ_FILE_TRIM_1 = in-trimmed-1.fq
SEQ_FILE_TRIM_2 = in-trimmed-2.fq

# Files we want out:
all: SEQ_FILE_TRIM_1 SEQ_FILE_TRIM_2

$(SEQ_FILE_TRIM_1): $(SEQ_FILE_1) $(ADAPTER_FILE)
    scythe -a $(ADAPTER_FILE) -p 0.3 $< | seqtk trimfq - > $@

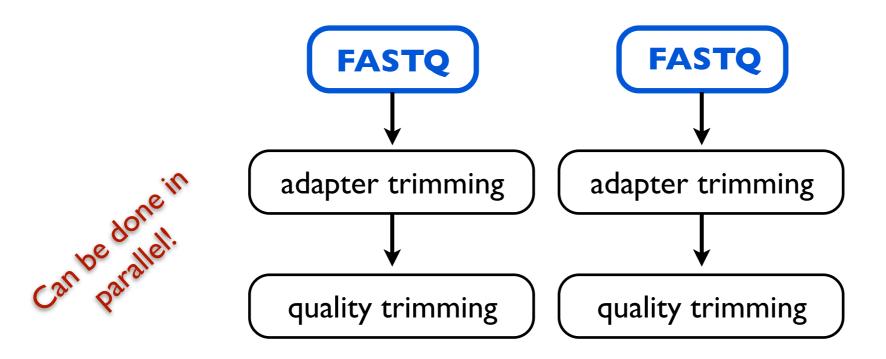
$(SEQ_FILE_TRIM_2): $(SEQ_FILE_2) $(ADAPTER_FILE)
    scythe -a $(ADAPTER_FILE) -p 0.3 $< | seqtk trimfq - > $@
```



in shell:

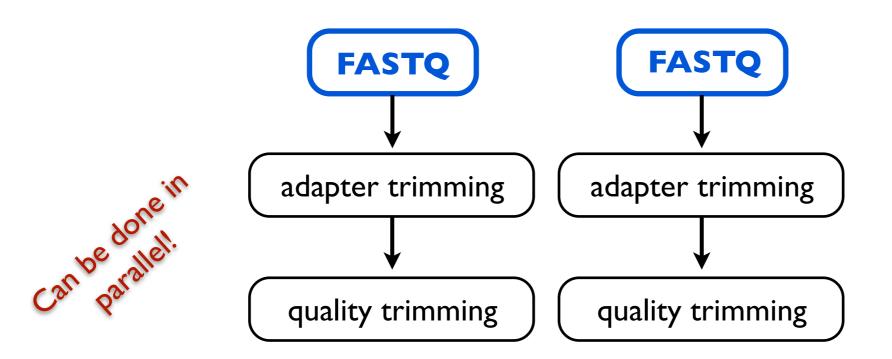
\$ make all

```
scythe -a adapters.fa -p 0.3 in-1.fq 2> scythe-1.stats | seqtk trimfq - > in-trimmed-1.fq scythe -a adapters.fa -p 0.3 in-2.fq 2> scythe-2.stats | seqtk trimfq - > in-trimmed-2.fq
```



parallel operation:

```
$ make -j 2 all
scythe -a adapters.fa -p 0.3 in-1.fq 2> scythe-1.stats | seqtk trimfq - > in-trimmed-1.fq
scythe -a adapters.fa -p 0.3 in-2.fq 2> scythe-2.stats | seqtk trimfq - > in-trimmed-2.fq
```



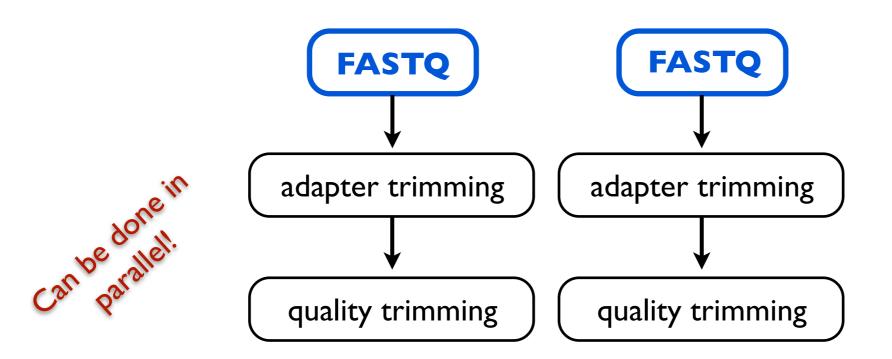
parallel operation:

\$ make -j 2 all

```
scythe -a adapters.fa -p 0.3 in-1.fq 2> scythe-1.stats | seqtk trimfq - > in-trimmed-1.fq
scythe -a adapters.fa -p 0.3 in-2.fq 2> scythe-2.stats | seqtk trimfq - > in-trimmed-2.fq

# is it faster?
$ time (make -j 2 all)
scythe -a adapters.fa -p 0.3 in-1.fq 2> scythe-1.stats | seqtk trimfq - > in-trimmed-1.fq
scythe -a adapters.fa -p 0.3 in-2.fq 2> scythe-2.stats | seqtk trimfq - > in-trimmed-2.fq
( make -j 2 all; )  0.47s user 0.03s system 211% cpu 0.241 total

$ time (make all)
scythe -a adapters.fa -p 0.3 in-1.fq 2> scythe-1.stats | seqtk trimfq - > in-trimmed-1.fq
scythe -a adapters.fa -p 0.3 in-2.fq 2> scythe-2.stats | seqtk trimfq - > in-trimmed-1.fq
scythe -a adapters.fa -p 0.3 in-2.fq 2> scythe-2.stats | seqtk trimfq - > in-trimmed-2.fq
( make all; )  0.44s user 0.03s system 106% cpu 0.435 total
```



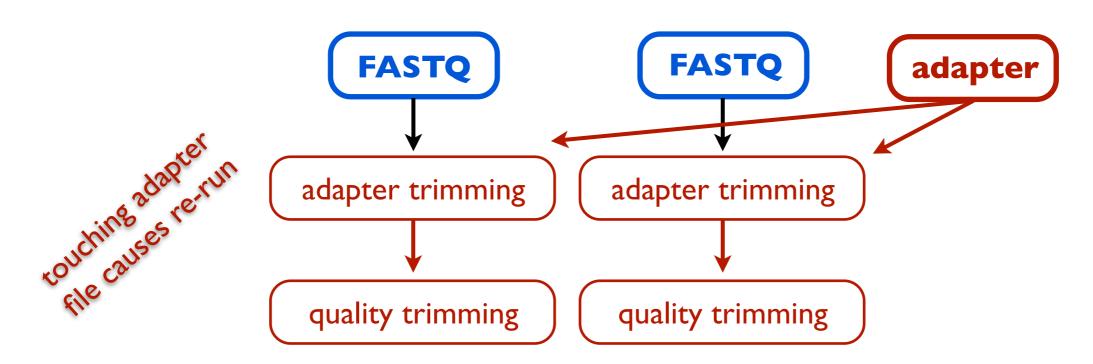
parallel operation:

\$ make -j 2 all

```
scythe -a adapters.fa -p 0.3 in-1.fq 2> scythe-1.stats | seqtk trimfq - > in-trimmed-1.fq
scythe -a adapters.fa -p 0.3 in-2.fq 2> scythe-2.stats | seqtk trimfq - > in-trimmed-2.fq

# is it faster?
$ time (make -j 2 all)
scythe -a adapters.fa -p 0.3 in-1.fq 2> scythe-1.stats | seqtk trimfq - > in-trimmed-1.fq
scythe -a adapters.fa -p 0.3 in-2.fq 2> scythe-2.stats | seqtk trimfq - > in-trimmed-2.fq
( make -j 2 all; )  0.47s user 0.03s system 211% cpu 0.241 total

$ time (make all)
scythe -a adapters.fa -p 0.3 in-1.fq 2> scythe-1.stats | seqtk trimfq - > in-trimmed-1.fq
scythe -a adapters.fa -p 0.3 in-2.fq 2> scythe-2.stats | seqtk trimfq - > in-trimmed-1.fq
scythe -a adapters.fa -p 0.3 in-2.fq 2> scythe-2.stats | seqtk trimfq - > in-trimmed-2.fq
( make all; )  0.44s user 0.03s system 106% cpu 0.435 total
```



SEQ_FILE_1 = in-1.fq SEQ_FILE_2 = in-2.fq ADAPTER_FILE = adapters.fa SEQ_FILE_TRIM_1 = in-trimmed-1.fq SEQ_FILE_TRIM_2 = in-trimmed-2.fq # Files we want out: all: SEQ_FILE_TRIM_1 SEQ_FILE_TRIM_2 \$(SEQ_FILE_TRIM_1): \$(SEQ_FILE_1) \$(ADAPTER_FILE) scythe -a \$(ADAPTER_FILE) -p 0.3 \$< | seqtk trimfq - > \$@

scythe -a \$(ADAPTER FILE) -p 0.3 \$< | seqtk trimfq - > \$@

\$(SEQ FILE TRIM 2): \$(SEQ FILE 2) \$(ADAPTER FILE)

in Makefile:

Makefile Tricks

- all failing commands stop Make (nice!)
- to ignore failing lines, preface with a dash (-)
- @echo can be used to echo within Make
- use clean targets to clean up work
- specify non-file targets with . PHONY

```
# in Makefile:
.PHONY: clean

hello-world.txt:
    -/bin/false
    @echo "prints hello world to file"
    echo "hello world" > $@

clean:
    rm -f hello-world.txt

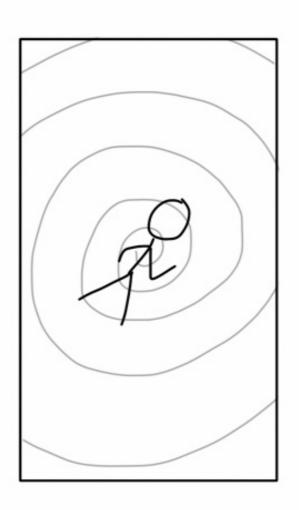
# in shell:
$ make
false
make: [hello-world.txt] Error 1 (ignored)
prints hello world to file
echo "hello world" > hello-world.txt
```

Makefile Tricks

Make, like someone that just learned

grep -c > input.fa # bad

can clobber your files. In both cases, make data read-only.



Part III: deeper into the Make wormhole.

Programmers hate repeating themselves, which we did in the Makefile earlier.

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Many C greybeards realized they were always doing the same things to turn . c files into . o files.

In bioinformatics we do the same stuff to turn . fq files into . vcf files*

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Many C greybeards realized they were always doing the same things to turn . c files into . o files.

In bioinformatics we do the same stuff to turn . fq files into . vcf files*

Pattern matching rules match a prerequisite file and turn it into another file.

Programmers hate repeating themselves, which we did in the Makefile earlier.

Many C greybeards realized they were always doing the same things to turn . c files into . o files.

In bioinformatics we do the same stuff to turn . fq files into . vcf files*

(*assuming no populations)

```
# in Makefile:
REF = ref.fa
IN FILE = sample.fq
all: $(patsubst %.fq, %.vcf, $(IN FILE))
# since indexing the genome with bwa index does create files, this
# could be those files, but I'm keeping it simple
.PHONY: index clean
index: $(REF)
        bwa index -a is $(REF)
# don't use this in real life, just a *toy* example!
%.vcf: %.fq $(REF)
       bwa mem $(REF) $< | samtools view -Sb - | samtools mpileup -uf $(REF) - | bcftools
view - > $@
clean:
        rm -f *.vcf
clean-index:
        # be careful with clean
        rm -f $(REF).*
# there's a bug here, can you find it?
```

```
# in Makefile:
REF = ref.fa
IN FILE = sample.fq
all: $(patsubst %.fq, %.vcf, $(IN FILE))
# since indexing the genome with bwa index does create files, this
# could be those files, but I'm keeping it simple
.PHONY: index clean
index: $(REF)
       bwa index -a is $(REF)
# don't use this in real life, just a *toy* example!
%.vcf: %.fq $(REF)
       bwa mem $(REF) $< | samtools view -Sb - | samtools mpileup -uf $(REF) - | bcftools
view - > $@
clean:
        rm -f *.vcf
clean-index:
        # be careful with clean
        rm -f $(REF).*
# there's a bug here, can you find it?
```

```
# in shell:
$ make clean-index clean index all
# be careful with clean
rm -f ref.fa.*
rm -f *.vcf
bwa index -a is ref.fa
[bwa index] Pack FASTA... 0.00 sec
[bwa index] Construct BWT for the packed sequence...
[bwa index] 0.00 seconds elapse.
[bwa index] Update BWT... 0.00 sec
[bwa index] Pack forward-only FASTA... 0.00 sec
[bwa index] Construct SA from BWT and Occ... 0.00 sec
[main] Version: 0.7.3a-r367
[main] CMD: bwa index -a is ref.fa
[main] Real time: 0.002 sec; CPU: 0.003 sec
bwa mem ref.fa sample.fq | samtools view -Sb - | samtools mpileup -uf ref.fa - | bcftools
view - > sample.vcf
[fai load] build FASTA index.
[bam header read] EOF marker is absent. The input is probably truncated.
[M::main mem] read 1 sequences (74 bp)...
[main] Version: 0.7.3a-r367
[main] CMD: bwa mem ref.fa sample.fq
[main] Real time: 0.001 sec; CPU: 0.002 sec
[samopen] SAM header is present: 1 sequences.
[mpileup] 1 samples in 1 input files
<mpileup> Set max per-file depth to 8000
```

Make will be hard to learn at first, because like SQL, it's a **declarative language** and even if you're used to programming in Python, Perl, C, etc (mostly imperative languages), it's a different class of language.

Make will be hard to learn at first, because like SQL, it's a **declarative language** and even if you're used to programming in Python, Perl, C, etc (mostly imperative languages), it's a different class of language.

It is also is an old language, and a bit clunky. But it's still standard and (at least in my opinion) better than alternatives.

Problem: Files may not need an update, so Make may not run.

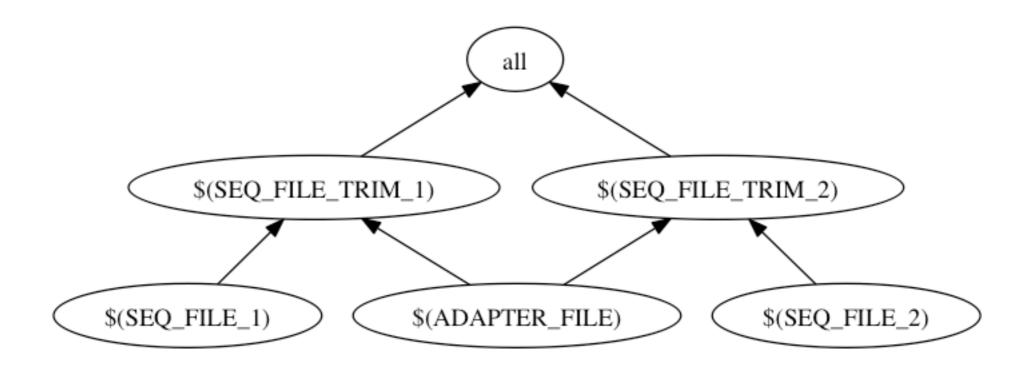
Solution: Use a clean target to remove files to force them to re-run.

Problem: Makefile doesn't run all rules.

Solution: Check all rules are connected. Check that first rule (or all, by convention) generates the last file you need, and has all others as prerequisites.

There are tools to look at Makefiles, like makefile2dot.

python makefile2dot.py < Makefile | dot -Tpng > out.png && open out.png



Problem: Make is doing something strange.

Solution: Keep is simple. Use make -n -d (-n, or -dry-run doesn't run anything and -d turns on debugging information).

Problem: You have lots of sub-directories to work with.

Solution: Keep is simple. I like to create all files I want at the top, using text functions like

```
$ (patsubst ...),
$ (filter ...), and $ (notdir ...)
```

https://www.gnu.org/software/make/manual/html_node/File-Name-Functions.html https://www.gnu.org/software/make/manual/html_node/Text-Functions.html

Remember, use a tab character, not spaces for recipes.

Makefile's Problems

Make is a little clunky of a language, but a hell of a tool. Other systems exist, but I find Make the simplest and most widely supported.

Even if you hate Make, it's hard to argue with the fact that **declarative languages** are the best way of doing this.