Casual Simple Stealth Game

# Summary

You have lost your way as a simple geometric shape. The cube corporation has captured you and you must make your daring escape. You start at the basement level of the cube corporation building and must reach the top floor to your eventual freedom. You must navigate each level avoiding patrols of evil cubes to make it to the elevator and progress to the next level and eventually reach your freedom.

# Location

The cube corporation building, which is a high security building used to keep shapes in.

# Time of Day

Late evening, but time of day is unknown to the player as they have been trapped in the building for a very long time

# History

Ever since the cube corporation has gained power they have seen any shape that is not of their perfect shape to be un-cube. They view any shape without corners to be imperfect and therefore are not allowed the right to be a shape. All shapes that are not “angular” are sent to the cube corporation building for “process.” No one knows what happens in that building as no shape ever returns…until now.

# Inhabitants

Are mainly the cube guard instructed to keep order and maintain security in the cube corporation building and the player (shape to be determined).

# Use

The cube corporation building is used for the processing of “impure” shapes. It is said that shapes sent here are mutilated and transformed into cubes. But other than this nothing is known of the going ons inside the cube corporation building.

# Images



