Casual Simple Stealth Game

# Summary

You have lost your way as a simple geometric shape. The sphere corporation has captured you and you must make your daring escape. You start at the basement level of the sphere corporation building and must reach the top floor to your eventual freedom. You must navigate each level avoiding patrols of evil spheres to make it to the elevator and progress to the next level and eventually reach your freedom.

# Location

The sphere corporation building, which is a high security building used to keep shapes in.

# Time of Day

Late evening, but time of day is unknown to the player as they have been trapped in the building for a very long time

# History

Ever since the sphere corporation has gained power they have seen any shape that is not of their perfect shape to be un-sphere. They view any shape with corners to be imperfect and therefore are not allowed the right to be a shape. All shapes that are not “pure” are rounded up and sent to the sphere corporation building for “process.” No one knows what happens in that building as no shape ever returns…until now.

# Inhabitants

Are mainly the sphere guard instructed to keep order and maintain security in the sphere corporation building and the player (shape to be determined).

# Use

The sphere corporation building is used for the processing of “impure” shapes. It is said that shapes sent here are mutilated and transformed into spheres. But other than this nothing is known of the going ons inside the sphere corporation building.

# Images



