Computational Linguistics

Machine Translation [J&M'08 Ch. 25]

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- Anaphora & agreement
 - (1) a. **The monkey** ate the banana because **it** was hungry.
 - b. The monkey ate **the banana** because it was ripe.
 - c. The monkey ate the banana because it was tea-time
 - (2) EN: I put the book inside the suitcase so that it wouldn't get dirty.

PT: Eu pus **o livro** dentro d**a mala** para que **ele/ela** não se sujasse.

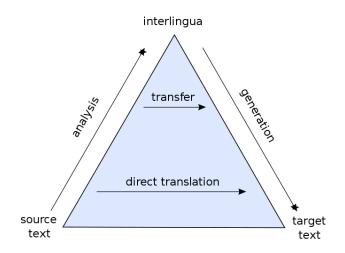
- Word order & discontinuities
 Japanese: Subject Object Verb
 Malagasy: Verb Object Subject
 Filipino: Verb Subject Object
- Lexical gaps across languages
 Schadenfreude (German): pleasure derived from another's misfortune
 Razbliuto (Russian): feeling one has for someone they used to love

Isolating vs. polysyntectic languages

(3) Sahonwanhotnkwahse (Mohawk) sa-honwa-nhoton-kw-a-hse again-PAST-she/him-opendoor-reversive-un-for "she opened the door for him again"

- Pro-drop
 - (4) Viste? (Portuguese) 'saw'
 Did you see that?
- Lexical divergence
 - (5) a. I know Sam / math.
 - b. Eu sei matematica.
 - c. Eu conheo o Sam.

Vauquois Triangle



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Direct Translation typically involves 4 steps:

- morphological parsing
- bilingual dictionary
- reordering
- morphological generation

Very popular:

- Faster and cheaper to develop.
- Appropriate when rough translation is enough.
- Can be improved by human post-editing (computer-aided human translation)
- Specially good when applied to small sublanguage domains (weather reports, cooking recipes, etc.)

Example: English to Spanish direct translation

Input: Mary didn't slap the green witch

Step 1: Mary DO-PAST not slap the green witch

Step 2: Maria PAST no dar una bofetada a la verde brujaStep 3: Maria no dar PAST una bofetada a la bruja verde

Step 4: Maria no dió una bofetada a la bruja verde

function DIRECT_TRANSLATE_MUCH/MANY(word) returns Russian translation

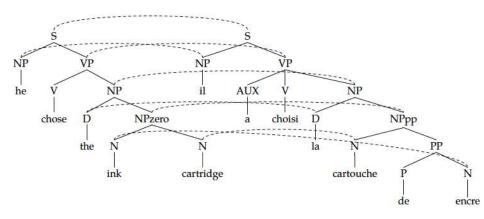
if preceding word is how return skol'ko else if preceding word is as return stol'ko zhe else if word is much

if preceding word is very return nil else if following word is a noun return mnogo

else /* word is many */

if preceding word is a preposition and following word is a noun return *mnogii* else return *mnogo*

Transfer MT



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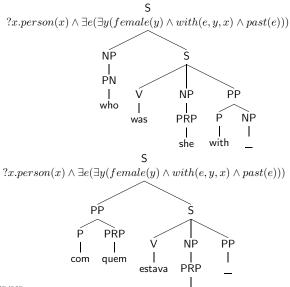
English to Spanish:		
$NP \rightarrow Adjective_1 Noun_2$	\Rightarrow	$NP \rightarrow Noun_2 \ Adjective_1$
Chinese to English:		
$VP \rightarrow PP[+Goal] V$	\Rightarrow	$VP \rightarrow V PP[+Goal]$
English to Japanese:		
$VP \rightarrow V NP$	\Rightarrow	$VP \rightarrow NP V$
$PP \rightarrow P NP$	\Rightarrow	$PP \rightarrow NP P$
$NP \rightarrow NP_1$ Rel. Clause ₂	\Rightarrow	$NP \rightarrow Rel. Clause_2 NP_1$

Transduction Grammar Transfer

English to Spanish:

```
N \to \text{witch / bruja}
NP \rightarrow \mathsf{Mary} / \mathsf{Maria}
Nominal \rightarrow \langle Adj \ N \rangle
Adj \rightarrow \mathsf{green} / \mathsf{verde}
S \rightarrow [NP \ VP]
VP \rightarrow [V \ PP]
VP \rightarrow [Negation \ VP]
Negation \rightarrow \mathsf{didn't} / \mathsf{no}
V \rightarrow \mathsf{slap} \ / \ \mathsf{dio} \ \mathsf{una} \ \mathsf{bofetada}
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Interlingua-based MT



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Example:

Verbmobil: a large-scale, multilingual, robust, interlingua machine translation system for spontaneous speech in business domains.

- Bundesministerium f
 ür Forschung und Technologie, Germany's Federal Ministry of Research and Technology
- Project duration: 1993 2000
- Cooperative effort between industry and science
- Cost: approx. 160 million DM (107 million USD)

Commercial advertisement

Statistical MT (noisy channel model)

$$\hat{E} = \text{arg} \quad \text{max}_{E \in English} P(F|E) P(E)$$

- Where F is a sentence from a foreign language
- ullet E is the corresponding target language sentence

... but this is very difficult, so instead we estimate:

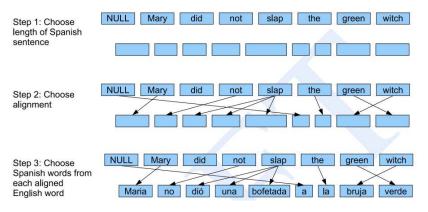
$$\hat{E} = \text{arg} \quad \text{max}_{E \in English} P(F, A | E, m) P(E)$$

• A is an alignment from F to E, eg. A=0,1,3,3 means 'word 1 in F is paired with nothing, word 2 in F is paired with word 1 in E, and words 3 and 4 in F are paired with word 3 in E'. For |F|=n and |E|=m, there are $(m+1)^n$ alignments.

 \dots and then we can marginalize out A:

$$P(F|E) = \sum_{a \in A} P(F, A|E, m)$$

IBM alignment model



Goal is to find a probability distribution for all alignments.

 $P(\text{la bruja verde}, \langle 1, 3, 2 \rangle | \text{the green witch}, 3)$

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- ① Pick an alignment randomly, say $\langle 1,3,2 \rangle$
- Using a paralel corpus (e.g. EuroParl), pick foreign words according to their translation probability: $t(la|the) \times t(bruja|witch) \times t(verde|green)$

$$P(F|A, E, M) = \prod_{i=1}^{n} t(f_i|e_{a_i})$$

 f_i is the i-th word in F, and e_{a_i} is the english word aligned with it.

IBM Model 2

$$P(F|A, E, M) = \prod_{i=1}^{n} t(f_i|e_{a_i}) \times d(a_i|i, m, n)$$

For example, in *la bruja verde*, $\langle 1, 3, 2 \rangle$, the green witch:

$$d(2|3,3,3)$$

Once t and d are estimated, it becomes possible to compute the most likely alignments:

$$a_i = \arg\max_{a \in A} d(a|i, m, n) \times t(f_i|e_a)$$

How to estimate t and d parameters?

Maximum Likelihood Estimates

Input: set of aligned sentence pairs.

$$t(f|e) = \frac{\mathsf{Count}(e,f)}{\mathsf{Count}(e)}$$
$$d(a|i,l,m) = \frac{\mathsf{Count}(a,i,m,n)}{\mathsf{Count}(i,m,n)}$$

... but there aren't many aligned corpora. For those cases, the **Expectation Maximization** algorithm is used.

Expectation Maximization (basic intuition):

- lacktriangle Randomly initialize t and q
- **②** Compute (estimate) alignments from t and q (**E-step**)
- **③** Use alignments to re-estimate t and q (M-step)
- Go to step 2 and repeat for 10 to 20 iterations.

Tiny paralel corpus:

The witch! / La bruja!

The green witch! / La bruja verde!

$$E = \{\text{the, green, witch}\}\$$

 $F = \{\text{la, bruja, verde}\}$

$$t(la|the) = \frac{1}{3} \quad t(la|green) = \frac{1}{3} \quad t(la|witch) = \frac{1}{3} \quad \dots$$

Step 1: compute P(a, f|e) for all word pairs (let's assume 3! = 6 possible alignments)

$$\begin{array}{l} P(a,f|e) = t(\mathsf{la}|\mathsf{the}) \times t(\mathsf{bruja}|\mathsf{green}) \times t(\mathsf{verde}|\mathsf{witch}) = \frac{1}{3} \times \frac{1}{3} \times \frac{1}{3} = \frac{1}{27} \\ P(a,f|e) = t(\mathsf{la}|\mathsf{the}) \times t(\mathsf{bruja}|\mathsf{witch}) \times t(\mathsf{verde}|\mathsf{green}) = \frac{1}{3} \times \frac{1}{3} \times \frac{1}{3} = \frac{1}{27} \\ \dots \end{array}$$

$$P(A, F|E) = \prod_{i=1}^{m} t(f_i|e_{a_i})$$

Step 2: normalize P(a, f|e) to get P(a|e, f):

$$P(a|e,f) = \frac{P(a,f|e)}{\sum_{a} P(a,f|e)}$$

For example (assuming that there are 3! possible alignments)

$$P(a|f,e) = \frac{\frac{1}{27}}{\frac{6}{27}} = 0.16$$

Step 3: Compute expected counts, weighing each count by P(a|e,f)

The witch! / La bruja!
The green witch! / La bruja verde!

$$\begin{aligned} &tcount(\mathsf{la|the}) = \tfrac{3}{3} \ tcount(\mathsf{bruja|the}) = \tfrac{2}{3} \ tcount(\mathsf{verde|the}) = \tfrac{2}{3} \ total(\mathsf{the}) = 2.3 \\ &tcount(\mathsf{la|green}) = \tfrac{2}{3} \ tcount(\mathsf{bruja|green}) = \tfrac{3}{3} \ tcount(\mathsf{verde|green}) = \tfrac{2}{3} \ total(\mathsf{green}) = 2.3 \\ &tcount(\mathsf{la|witch}) = \tfrac{3}{3} \ tcount(\mathsf{bruja|witch}) = \tfrac{3}{3} \ tcount(\mathsf{verde|witch}) = \tfrac{2}{3} \ total(\mathsf{witch}) = 2.3 \end{aligned}$$

Step 4: normalize the counts (MLE) to sum to 1:

$$t(\text{la|the}) = \frac{\frac{3}{3}}{2.3} = 0.43 \qquad t(\text{bruja|the}) = \frac{\frac{2}{3}}{2.3} = 0.28 \qquad t(\text{verde|the}) = \frac{\frac{2}{3}}{2.3} = 0.28$$

$$t(\text{la|green}) = \frac{\frac{2}{3}}{2.3} = 0.43 \qquad t(\text{bruja|green}) = \frac{\frac{3}{3}}{2.3} = 0.43 \qquad t(\text{verde|green}) = \frac{\frac{2}{3}}{2.3} = 0.43$$

Step 5: re-compute P(a|e,f) again with the new t probabilities

$$\begin{split} P(a,f|e) &= t(\mathsf{la}|\mathsf{the}) \times t(\mathsf{bruja}|\mathsf{green}) \times t(\mathsf{verde}|\mathsf{witch}) \\ P(a,f|e) &= t(\mathsf{la}|\mathsf{the}) \times t(\mathsf{bruja}|\mathsf{witch}) \times t(\mathsf{verde}|\mathsf{green}) \end{split}$$

The HMM approach to finding optimal alignments is similar:

- HMM that aligns Language1 to Language2
- HMM that aligns Language2 to Language1
- Take the intersection of the two alignments

$$P(f_1^J, a_1^J | e_1^I) = P(J | e_1^I) \times \prod_{j=1}^J P(f_j | f_1^{j-1}, a_1^{j-1}, e_1^I) \times P(a_j | f_1^{j-1}, a_1^{j-1}, e_1^I)$$

 $\begin{array}{l} f_1^J = \text{sequence of size } J \text{ of foreign words} \\ a_1^J = \text{sequence of word alignments of size } J \\ e_1^I = \text{sequence of size } I \text{ of source language words} \end{array}$

$$P(f_1^J, a_1^J | e_1^I) = P(J | e_1^I) \times \prod_{j=1}^J P(f_j | f_1^{j-1}, a_1^{j-1}, e_1^I) \times P(a_j | f_1^{j-1}, a_1^{j-1}, e_1^I)$$

P(F|A,E) is computable from the length probability $P(J|e_1^I)$, and alignment probability $P(a_j|f_1^{j-1},a_1^{j-1},e_1^I)$, and a lexicon probability $P(f_j|f_1^{j-1},a_1^{j-1},e_1^I)$.

Expectation Maximization algorithm for HMM finds optimal alignment.