

POS Tagging

Chapter 5 & 6 of J&M'09
Chapter 9 & 10 of M&S'00

Part-of-speech tagging

- (1) a. Bill_{NP} bought_V a_D record_N.
b. Bill_{NP} will_V record_V a_D song_N.

vs.

- (2) a. Bill_V bought_V a_D record_V.
b. Bill_V will_N record_N a_D song_N.

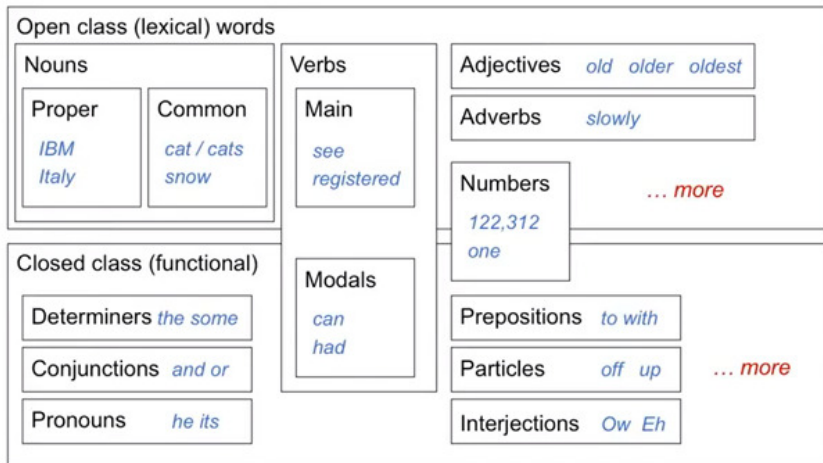
- **Closed class** (function words)

- Pronouns: *you, she, her, me, I, they, ...*
 - Possessive: *his, her, my, our, their, its, mine, ours, ...*
 - wh-pronouns: *who, what, which, when, whom, whoever, ...*
- Prepositions: *in, under, to, by, from, about, ...*
- Determiners: *the, a, an, each, every, some, ...*
- Conjunctions
 - Coordinating: *and, or, but, as, ...*
 - Subordinating: *that, when, who, if, because, ...*
- Particles: *up, down, off, over, on, ...*
- Numerals: *one, two, three, ..., first, second, third, ...*
- Auxiliary verbs: *can, may, should, are, ...*

- **Open class** (content words)

- Nouns
 - Proper nouns: *Tom, Mia, France, Jupiter, ...*
 - Common nouns
 - Count nouns: *cat, table, dream, emotion, height, sea, ...*
 - Non-count nouns: *milk, mail, music, heat, cash, fun*
- Verbs: *read, eat, paint, think, say, fall, ...*
- Adjectives: *green, good, false, painted, ...*
- Adverbs: *quickly, yesterday, very, often, twice, never, not, ...*

POS Tagging



Ambiguity abounds

- (3)
- a. She knows you like the back of her hand.
 - b. This animal has four legs and flies.
 - c. I fed her baby carrots.
 - d. The dove dove.
 - e. I can't close the door, and the bear is getting too close.
 - f. I saw that gas can explode.
 - g. We ran out.
 - h. I said you should fire said person.

Tagsets used in corpora (NLTK corpora)

- Brown corpus (tagset 87)
 - Penn Treebank (tagset 36)
 - BNC (tagset 65)
 - COCA (159 tags)
-
- 11.5% of word types in the Brown corpus are ambiguous
i.e. only 11.5% of the word types can have more than one tag.
 - 40% of Brown tokens are ambiguous.
i.e. 40% of occurring tokens can have more than one tag.

The word types in the 11.5% tend to be frequent:

- (4) a. I know **that/IN** he is honest.
b. Yes, **that/DT** play was nice.
c. You can't go **that/RB** far.

POS Tagging

Some POS decisions are difficult even for humans:
(Penn Treebank tagset)

- (5) a. Mrs/NNP Shaefer/NNP never/RB got/VBD **around/RP**
to/TO joining/VBG
- b. All/DT we/PRP gotta/VBN do/VB is/VBZ go/VB
around/IN the/DT corner/NN
- c. Chateau/NNP Petrus/NNP costs/VBZ **around/RB**
250/CS

RP = particle

IN = preposition

RB = adverb

Ambiguity

(6) Bill saw her father's bike yesterday.

In the Penn Treebank tagset, we get the following possibilities:

Bill = NN / NNP / VP

saw = NN / VB / VBD

her = PRP\$ / PRP

father = NN / VB

's = POS / VBZ

bike = NN / VB

yesterday = NN / RB

So, there is a total of $3^2 \times 2^5 = 288$ possible ways to tag (6), of which only one is correct: Bill/NNP saw/VBD her/PRP\$ father/NN 's/POS bike/NN yesterday/RB

POS Tagging

Tagging methods & accuracies

- Rule-based POS Tagging (90% to 50%)
- Probability-based (Trigram HMM) (95% to 55%)
- Maxent $P(t|w)$ (93.7% to 82.6%)
- **TnT** (HMM++) (96.2% to 86.9%)
- **MEMM tagger** (a log-linear model) (96.9% to 86.9%)
- Bidirectional dependencies (Stanford parser) (97.2% to 90%)
- Upper bound: 98% (human agreement)

Note:

Current part-of-speech taggers work rapidly and reliably, with token accuracies of about 97%. But when it comes to sentence accuracy, current taggers have about 57% accuracy.

Source: [Manning 2011](#) and J&M'17.

The simplest method:

- 1 Assign the most frequent tag to ambiguous words.
- 2 Assign the 'noun' label to all unknown words.

90% accuracy on known words

50% accuracy on unknown words

Rule-based tagging

- 1 create list of words with their most likely parts of speech (such lists of words are sometimes called a **lexicon**)
- 2 for each word of a sentence, tag it by look up in the lexicon the most frequent tag.

E.g. rat/NN and not rat/VB

- 3 To correct errors, the tagger applies tag-changing rules.
 - Contextual Rules: revise the tag of a word based on the surrounding words or on the tags of the surrounding words.
 - Lexical Rules: use stemming to analyze words not in the lexicon to see if it can make a reasonable guess as to their classification.

POS Tagging

Examples of contextual rules (see [here](#) for a larger list)

- NN VB PREVTAG TO
(common noun becomes verb base if previous is infinitive 'to')
E.g. to/T0 run/NN → to/T0 run/VB
- VB NN PREV1OR2TAG DT
(VB becomes NN if 1 or 2 of the 2 preceding words is a determiner)
E.g. the/DT run/VB → the/DT run/NN
- JJ NN NEXTWD of
(adjective becomes NN if the following word is 'of')
E.g. best/JJ of → best/NN of
- IN DT NEXTTAG NN
(preposition becomes DT if the next tag is NN)
E.g. that/IN cat/NN → that/DT cat/NN
- NN VBP PREVWD who
(NN becomes verb past tense if previous word is 'who')
E.g. who saw/NN → who saw/VBP

A Bayesian approach:

Find the most likely sequence of tags $t_1^n = t_1 \dots t_n$ for the sequence of word $w_1^n = w_1 \dots w_n$. More formally:

$$\hat{t}_1^n = \arg \max_{t_1^n} P(t_1^n | w_1^n)$$

($\arg \max_x f(x)$ is the x that maximizes the value of $f(x)$)

POS Tagging

Some background on Bayes' Rule

The probability of a given word w being labeled with tag t is the conditional probability:

$$P(t|w) = \frac{P(w, t)}{\sum_t P(w, t')} = \frac{P(w, t)}{P(w)}$$

Multiplying both sides of the equation by $P(w)$ we get:

$$P(t|w)P(w) = P(w, t)$$

An analogous step can be made if we conditionalize things the other way around:

$$P(w|t) = \frac{P(t, w)}{P(t)}$$

gets us

$$P(w|t)P(t) = P(t, w)$$

POS Tagging

Some background on Bayes' Rule

But because $P(w, t) = P(t, w)$ it follows that:

$$P(t|w)P(w) = P(w|t)P(t)$$

We can now solve for, say $P(t|w)$ by dividing both sides by $P(w)$:

$$P(t|w) = \frac{P(w|t)P(t)}{P(w)}$$

which is equivalent to:

$$\boxed{P(t|w)} = \frac{\boxed{P(w|t)} \boxed{P(t)}}{\boxed{\sum_{t'} P(w|t')P(t')}} \begin{matrix} \text{Likelihood} \downarrow & \swarrow \text{Prior} \\ \text{Posterior} \nearrow & \nwarrow \text{Evidence} \end{matrix}$$

POS Tagging

Some background on Bayes' Rule

Sometimes (as is the case) the denominator can be dropped, therefore simplifying

$$P(t|w) = \frac{P(w|t)P(t)}{P(w)}$$

into:

$$P(t|w) \approx P(w|t)P(t)$$

So, the most likely tag sequence \hat{t}_1^n for w_1^n is:

$$\hat{t}_1^n = \arg \max_{t_1^n} P(t_1^n | w_1^n) = \arg \max_{t_1^n} P(w_1^n | t_1^n) P(t_1^n)$$

POS Tagging

Some background on Bayes' Rule

Unfortunately, $P(w_1^n | t_1^n)P(t_1^n)$ is still too hard to compute directly, and so the usual Markov independence assumptions are brought in:

$$P(w_1^n | t_1^n) \approx \prod_{i=1}^n P(w_i | t_i)$$

$$P(t_1^n) \approx \prod_{i=1}^n P(t_i | t_{i-1})$$

So:

$$\hat{t}_1^n \approx \arg \max_{t_1^n} \prod_{i=1}^n P(w_i | t_i) P(t_i | t_{i-1})$$

POS Tagging

Some background on Bayes' Rule

We can easily estimate both probabilities via Maximum Likelihood Estimation, exactly like we did for n-gram models:

$$P(t_i|t_{i-1}) = \frac{C(t_{i-1}, t_i)}{C(t_{i-1})}$$

$$P(w_i|t_i) = \frac{C(t_i, w_i)}{C(t_i)}$$

POS Tagging

Hidden Markov Model:

t: DT JJ NN VBD NNP

w: the big cat bit Sam

... using the probability of word tags:

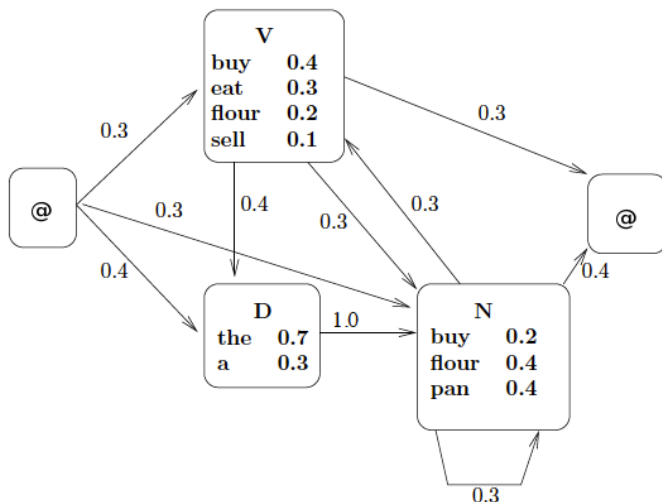
	I	want	to	race
VB	0	.0093	0	.00012
TO	0	0	.99	0
NN	0	.000054	0	.00057
PPSS	.37	0	0	0

... and the probability of tags sequences:

	VB	TO	NN	PPSS
<s>	.019	.0043	.041	.067
VB	.0038	.035	.047	.0070
TO	.83	0	.00047	0
NN	.0040	.016	.087	.0045
PPSS	.23	.00079	.0012	.00014

POS Tagging

A **HMM** is a directed probabilistic graph:



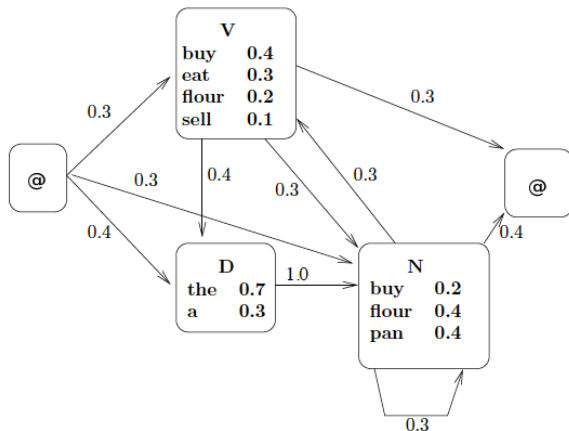
A (perhaps) more intuitive notation:

- $\sigma_{t,t'}$ = the probability $P(t'|t)$ that tag t is followed by t'
- $\tau_{t,w}$ = the probability $P(w|t)$ of t tagging the word w

The HMM Evaluation Problem:

$$P(t_1^n | w_1^n) = \prod_{i=1}^{n+1} \sigma_{t_{i-1}, t_i} \tau_{t_i, w_i}$$

POS Tagging



$$P([flour, pan], [V, N]) = \sigma_{@,V} \times \tau_{V,flour} \times \sigma_{V,N} \times \tau_{N,pan} \times \sigma_{N,@} =$$

$$0.3 \times 0.2 \times 0.3 \times 0.4 \times 0.4$$

The HMM Decoding Problem:

what is the most likely t_1^n for a given w_1^n ?

$$\hat{t}_1^n = \arg \max_{t_1^n} P(t_1^n | w_1^n) = \arg \max_{t_1^n} \prod_{i=1}^{n+1} \sigma_{t_{i-1}, t_i} \tau_{t_i, w_i}$$

Like the MED, too complex to compute exhaustively. Enter dynamic programming:

Viterbi algorithm:

- 1 $\mu_{@}(0) = 1.0$
- 2 $\mu_t(i) = \text{for all } t' \max(\mu_{t'}(i-1) \sigma_{t', t} \tau_{t, w_i})$

POS Tagging

'Un-MAXed' Trellis chart

	0	her ₁	dove ₂	dove ₃	4
DT	0	$1.0 \times 0.4 \times 0.4 = 0.16$	0	0	0
PRP	0	$1.0 \times 0.4 \times 0.1 = 0.04$	0	0	0
NN	0	0	$0.16 \times 0.6 \times 0.03 = 0.00192$	$0.00192 \times 0.07 \times 0.02 = 0.000002$ $0.0006 \times 0.3 \times 0.02 = 0.000003$	0
VB	0	0	$0.04 \times 0.5 \times 0.03 = 0.0006$	$0.00192 \times 0.4 \times 0.03 = 0.00002$	0
@	1.0	0	0	0	$0.000003 \times 0.6 = 0.000001$ $0.00002 \times 0.3 = 0.000006$

$$\sigma(@,DT) = 0.4 \quad \sigma(@,PRP) = 0.4 \quad \sigma(DT,NN) = 0.6$$

$$\sigma(PRP,VB) = 0.5 \quad \sigma(NN,NN) = 0.07 \quad \sigma(NN,VB) = 0.4$$

$$\sigma(VB,NN) = 0.3 \quad \sigma(NN,@) = 0.6 \quad \sigma(VB,@) = 0.3$$

$$\tau(DT,her) = 0.4 \quad \tau(PRP,her) = 0.1$$

$$\tau(NN,dove) = 0.02 \quad \tau(VB,dove) = 0.03$$

POS Tagging

'MAXed' Trellis chart

	0	her ₁	dove ₂	dove ₃	4
DT	0	$1.0 \times 0.4 \times 0.4 = 0.16$	0	0	0
PRP	0	$1.0 \times 0.4 \times 0.1 = 0.04$	0	0	0
NN	0	0	$0.16 \times 0.6 \times 0.02 = 0.00192$	$0.00192 \times 0.07 \times 0.03 = 0.000002$	0
VB	0	0	$0.04 \times 0.5 \times 0.03 = 0.0006$	$0.00192 \times 0.4 \times 0.03 = 0.00002$	0
@	1.0	0	0	0	$0.00002 \times 0.3 = 0.000006$

$$\sigma(@,DT) = 0.4 \quad \sigma(@,PRP) = 0.4 \quad \sigma(DT,NN) = 0.6$$

$$\sigma(PRP,VB) = 0.5 \quad \sigma(NN,NN) = 0.07 \quad \sigma(NN,VB) = 0.4$$

$$\sigma(VB,NN) = 0.3 \quad \sigma(NN,@) = 0.6 \quad \sigma(VB,@) = 0.3$$

$$\tau(DT,her) = 0.4 \quad \tau(PRP,her) = 0.1$$

$$\tau(NN,dove) = 0.02 \quad \tau(VB,dove) = 0.03$$

POS Tagging

What is the most likely tagging for *Kids like sprouts* ?

$$\sigma(\text{NN}, \text{VB}) = 0.6$$

$$\tau(\text{kids}, \text{NN}) = 0.4$$

$$\sigma(@, \text{VB}) = 0.4$$

$$\tau(\text{kids}, \text{VB}) = 0.1$$

$$\sigma(\text{NN}, \text{PREP}) = 0.3$$

$$\tau(\text{like}, \text{VB}) = 0.7$$

$$\sigma(@, \text{NN}) = 0.5$$

$$\tau(\text{like}, \text{ADJ}) = 0.005$$

$$\sigma(\text{VB}, \text{VB}) = 0.15$$

$$\tau(\text{sprouts}, \text{NN}) = 0.4$$

$$\sigma(\text{VB}, \text{PREP}) = 0.25$$

$$\tau(\text{sprouts}, \text{VB}) = 0.2$$

$$\sigma(\text{VB}, \text{ADJ}) = 0.3$$

$$\tau(\text{like}, \text{PREP}) = 0.02$$

$$\sigma(\text{VB}, \text{NN}) = 0.6$$

$$\sigma(\text{NN}, \text{ADJ}) = 0.01$$

$$\sigma(\text{VB}, @) = 0.4$$

$$\sigma(\text{PREP}, \text{VB}) = 0.5$$

$$\sigma(\text{PREP}, \text{NN}) = 0.3$$

$$\sigma(\text{ADJ}, \text{VB}) = 0.008$$

$$\sigma(\text{ADJ}, \text{NN}) = 0.4$$

$$\sigma(\text{NN}, @) = 0.6$$

State of the art HMM tagging uses trigrams, and a end-of-sequence marker factor:

$$\hat{t}_1^n = \arg \max_{t_1^n} P(t_1^n | w_1^n) \approx \\ \arg \max_{t_1^n} (\prod_{i=1}^n P(w_i | t_i) P(t_i | t_{i-1}, t_{i-2})) P(t_{n+1} | t_n)$$

Where tag trigrams are estimated with MLE:

$$P(t_i | t_{i-1}, t_{i-2}) = \frac{C(t_{i-2}, t_{i-1}, t_i)}{C(t_{i-2}, t_{i-1})}$$

See a problem with this?

To deal with massive trigram sparseness: **deleted interpolation**

$$P(t_i|t_{i-1}, t_{i-2}) = \lambda_3 \frac{C(t_{i-2}, t_{i-1}, t_i)}{C(t_{i-2}, t_{i-1})} + \lambda_2 \frac{C(t_{i-1}, t_i)}{C(t_{i-1})} + \lambda_1 \frac{C(t_i)}{N}$$

- ❶ $\lambda_1 = \lambda_2 = \lambda_3 = 0$
- ❷ For each trigram with non-zero counts, apply case that has maximum counts:
 - Case 1: $\frac{C(t_1, t_2, t_3) - 1}{C(t_1, t_2) - 1}$ increment λ_3 by $C(t_1, t_2, t_3)$
 - Case 2: $\frac{C(t_2, t_3) - 1}{C(t_2) - 1}$ increment λ_2 by $C(t_1, t_2, t_3)$
 - Case 3: $\frac{C(t_3) - 1}{N - 1}$ increment λ_1 by $C(t_1, t_2, t_3)$
- ❸ Normalize $\lambda_1, \lambda_2, \lambda_3$

Unknown words: inspect the suffixes (up to some maximum i)

$$P(t_i | s_{n-i+1} \dots s_n)$$

By not normalizing capitalization, a state-of-the-art trigram HMM like Brants (2000) can achieve 96.7% accuracy on the Penn Treebank.

Read more about the TnT package [here](#).

Maximum Entropy Markov models

$$t_1^n = \arg \max_{t_1^n} \prod_i P(t_i | w_i, t_{i-1})$$

- HMMs compute the likelihood
(observed word conditioned on tag)
- MEMMs compute the posterior
(tag conditioned on observed word and more...)

... such as neighboring words, previous tags, and various combinations, using feature templates.

$$f_i(w, window, prev-tags) = \begin{cases} 1 & \text{if } w \text{ ends in 'ing' and prev-tags = VBG NN} \\ 0 & \text{o.w.} \end{cases}$$

POS Tagging

Given a large set of features, the most likely sequence of tags is computed by a maximum entropy model (soft max model, log-linear, conditional random field model):

$$t_1^n = \arg \max_{t_1^n} \prod_i \frac{\exp \left(\sum_i v_i f_i(t_i, w_{i-l}^{i+l}, t_{i-k}^{i-1}) \right)}{\sum_{t' \in \text{tagset}} \exp \left(\sum_i v_i f_i(t', w_{i-l}^{i+l}, t_{i-k}^{i-1}) \right)}$$

Where:

v_i is a weight $\in \mathbb{R}$

w_i is a word in position i

w_{i-l}^{i+l} are its neighbors within a window of l words

k_{i-k}^{i-1} are the previous k tags

POS Tagging

A toy example:

Suppose we wanted to label every word with one of two tags ('ProperName' and 'Other'), and used the indicator functions:

$$f_1(t_i, \text{window}_i, \text{prevtag}_i) = \begin{cases} 1 & \text{if } 1\text{stCharCase}(w_i) = \text{upper} \& \\ & \text{prevtag}_i \neq @ \& t_i = \text{ProperName} \\ 0 & \text{o.w.} \end{cases}$$

$$f_2(t_i, \text{window}_i, \text{prevtag}_i) = \begin{cases} 1 & \text{if } \text{prevtag}_i = @ \& t_i = \text{ProperName} \\ 0 & \text{o.w.} \end{cases}$$

$$f_3(t_i, \text{window}_i, \text{prevtag}_i) = \begin{cases} 1 & \text{if } 1\text{stCharCase}(w_i) = \text{lower} \& t_i = \text{Other} \\ 0 & \text{o.w.} \end{cases}$$

$$f_4(t_i, \text{window}_i, \text{prevtag}_i) = \begin{cases} 1 & \text{prevtag}_i = @ \& t_i = \text{Other} \\ 0 & \text{o.w.} \end{cases}$$

POS Tagging

Each indicator function f_i has a respective weight $v_i \in \mathbb{R}$

$v_1 = 1.9, v_2 = 0.1, v_3 = 2.0, v_4 = 0.4$

Suppose we are tagging *@ Help Robin @*:

$$P(\text{ProperName}|\text{Help}) = \frac{\exp(0.1)}{\exp(1.9 + 0.1) + \exp(2.0 + 0.4)} = 0.06$$

$$P(\text{Other}|\text{Help}) = \frac{\exp(0.4)}{\exp(1.9 + 0.1) + \exp(2.0 + 0.4)} = 0.08$$

$$P(\text{ProperName}|\text{Robin}) = \frac{\exp(1.9)}{\exp(1.9 + 0.1) + \exp(2.0 + 0.4)} = 0.36$$

$$P(\text{Other}|\text{Robin}) = \frac{\exp(0)}{\exp(1.9 + 0.1) + \exp(2.0 + 0.4)} = 0.05$$

Several ways to create/discover features:

- By hand
- Unsupervised learning
- Enumeratively

Example of automatic feature generation

Suppose we are learning how to tag the word 'back', and it appears in the training corpus as

Janet/NNP will/VB back/VB the/DT bill/NN

Then we would generate features with the following constraints:

$t_i = \text{VB}$ and $w_{i-2} = \text{Janet}$

$t_i = \text{VB}$ and $w_{i-1} = \text{will}$

$t_i = \text{VB}$ and $w_i = \text{back}$

$t_i = \text{VB}$ and $w_{i+1} = \text{the}$

$t_i = \text{VB}$ and $w_{i+2} = \text{bill}$

$t_i = \text{VB}$ and $t_{i-1} = \text{VB}$

$t_i = \text{VB}$ and $t_{i-1} = \text{VB}$ and $t_{i-2} = \text{NNP}$

$t_i = \text{VB}$ and $w_i = \text{back}$ and $w_{i+1} = \text{the}$

Training the model:

$$\hat{v} = \arg \max_v \left(\sum_i \log P(t_i | w_i, v) - \frac{\lambda}{2} \sum_k v_k^2 \right)$$

Training set consists of all word history and tag sequences in the training data.

The values of the weights v are set by stochastic gradient descent or simulated annealing.

See an implementation [here](#).