[{"Name":"drone is paused on launch of packaged version","Link":"https://github.com//microsoft/AirSim/issues/3607"},{"Name":"./build.sh","Link":"https://github.com//microsoft/AirSim/issues/3602"},{"Name":"I cannot run \"set_wind.py\"","Link":"https://github.com//microsoft/AirSim/issues/3600"},{"Name":"Can't record GPS and IMU data of UAV in a certain frequency?","Link":"https://github.com//microsoft/AirSim/issues/3599"},{"Name":"PX4 SITL Octocopter","Link":"https://github.com//microsoft/AirSim/issues/3593"},{"Name":"Moving Co-ordinates in Drone","Link":"https://github.com//microsoft/AirSim/issues/3592"},{"Name":"ExponentialHeightFog","Link":"https://github.com//microsoft/AirSim/issues/3585"},{"Name":"error initializing SDL","Link":"https://github.com//microsoft/AirSim/issues/3582"},{"Name":"Airsim Coordinate Transform/SolvePnP Question","Link":"https://github.com//microsoft/AirSim/issues/3577"},{"Name":"Incorrect FOV in simGetCameraInfo API","Link":"https://github.com//microsoft/AirSim/issues/3573"},{"Name":"Keep drone upside down","Link":"https://github.com//microsoft/AirSim/issues/3572"},{"Name":"some uasset in AirSim1.4.0 can't support UE4.24","Link":"https://github.com//microsoft/AirSim/issues/3569"},{"Name":"Combining Image Classification with self driving","Link":"https://github.com//microsoft/AirSim/issues/3568"},{"Name":"moveToPositionAsync in Flask route","Link":"https://github.com//microsoft/AirSim/issues/3560"},{"Name":"AirSim used in ue4.26 causes water position offset","Link":"https://github.com//microsoft/AirSim/issues/3551"},{"Name":"Build Error in Hello Drone","Link":"https://github.com//microsoft/AirSim/issues/3550"},{"Name":"Compiling C++ Code on Linux","Link":"https://github.com//microsoft/AirSim/issues/3540"},{"Name":"Aquire Lidar intensity","Link":"https://github.com//microsoft/AirSim/issues/3537"},{"Name":"A problem with umerical accuracy of camera's ground truth pose in airsim?","Link":"https://github.com//microsoft/AirSim/issues/3534"},{"Name":"The vehicle can't stop on the slope and there is sliding phenomenon!","Link":"https://github.com//microsoft/AirSim/issues/3531"},{"Name":"Segmentation Image bug when running headless","Link":"https://github.com//microsoft/AirSim/issues/3504"},{"Name":"recording is not the same as preview","Link":"https://github.com//microsoft/AirSim/issues/3501"},{"Name":"angular random walk noise calculation in imu addnoise ","Link":"https://github.com//microsoft/AirSim/issues/3498"},{"Name":"MotionBlurAmount not changing the amount of blur in images","Link":"https://github.com//microsoft/AirSim/issues/3487"},{"Name":"Can't build Blocks project for Unreal on Linux","Link":"https://github.com//microsoft/AirSim/issues/3484"}]