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[{"Name":"ROS2 Bridge Issue over Rviz","Link":"https://github.com//lgsvl/simulator/issues/1378"}, {"Name":"Problems with generating map in lgsvl simulator","Link":"https://github.com//lgsvl/simulator/issues/1376"}, {"Name":"Is it possible to load existing asset bundles into Unity for editing?","Link":"https://github.com//lgsvl/simulator/issues/1375"}, {"Name":"Can't open the simulator on unity","Link":"https://github.com//lgsvl/simulator/issues/1374"}, {"Name":"Inconsistent gear enums for lgsvl_msgs and vehicle_state_sensor","Link":"https://github.com//lgsvl/simulator/issues/1373"}, {"Name":"Invalid angular steering via ROS2 bridge in SVL and LGSVL Control Sensor","Link":"https://github.com//lgsvl/simulator/issues/1371"}, {"Name":"VSE with Apollo 6.0","Link":"https://github.com//lgsvl/simulator/issues/1370"}, {"Name":"Dallara IL-15 model preview not loading","Link":"https://github.com//lgsvl/simulator/issues/1369"}, {"Name":"Apollo Planning Error","Link":"https://github.com//lgsvl/simulator/issues/1367"}, {"Name":"Some questions about velodyne lidar","Link":"https://github.com//lgsvl/simulator/issues/1366"}, {"Name":"Asset Bundle Upload Error","Link":"https://github.com//lgsvl/simulator/issues/1364"}, {"Name":"What are the information details of the topic /vehicle_cmd","Link":"https://github.com//lgsvl/simulator/issues/1363"}, {"Name":"How to add different type of road lanes? e.g parking lane, Bus lane, Bicycle lane etc","Link":"https://github.com//lgsvl/simulator/issues/1362"}, {"Name":"How to fix the seed inside the code?","Link":"https://github.com//lgsvl/simulator/issues/1361"}, {"Name":"How to get Stop Line Sensor Callbacks by Python API?","Link":"https://github.com//lgsvl/simulator/issues/1358"}, {"Name":"Map exported in Opendrivel format, the curvature is not continuous","Link":"https://github.com//lgsvl/simulator/issues/1357"}, {"Name":"Is there any method to get a bird view image from the simulator?","Link":"https://github.com//lgsvl/simulator/issues/1356"}, {"Name":"How to control simulation car through VehicleCmd with accel/brake/steercmd","Link":"https://github.com//lgsvl/simulator/issues/1354"}, {"Name":"Problem about controlling Jaguar2015XE via keyboard in CubeTown in Unity3D","Link":"https://github.com//lgsvl/simulator/issues/1353"}, {"Name":"Is there any way to read the image by camera without saving it to the disk?","Link":"https://github.com//lgsvl/simulator/issues/1351"}, {"Name":"About the usage of radar in the latest version","Link":"https://github.com//lgsvl/simulator/issues/1349"}, {"Name":"From A Chinese User","Link":"https://github.com//lgsvl/simulator/issues/1346"}, {"Name":"Same angularVelocity sent from LGSVL shows up as 2 different values ImuSensor vs GpsOdometrySensor","Link":"https://github.com//lgsvl/simulator/issues/1345"}, {"Name":"After the latest update , controlling car through the old msg interface is not working","Link":"https://github.com//lgsvl/simulator/issues/1343"}, {"Name":"Busy Cluster: VSE + AutowareAI Bridge Simulation fails on SVL","Link":"https://github.com//lgsvl/simulator/issues/1342"}]
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