svm.py

```
import numpy as np
import matplotlib
import matplotlib.pyplot as plt
import sys
import os
import time
import random
import scipy
import cv2
from PIL import Image
from sklearn import datasets, linear_model, preprocessing
from sklearn import svm
from sklearn.externals import joblib
from scipy import signal
X_LENGTH = 1280
SVCs = {}
TRAINED = 0
CLASS_NUM = {'letter':24, 'province':6, 'char':34}
POSITION = ['province', 'letter', 'char', 'char', 'char', 'char']
Folders-----
def getFilesName(nclass, TYPE, s):
   input_count = 0
   filenames = []
   types = []
   for i in range(nclass):
       dir = './%s/%s/%s/' % (s,TYPE,i)
       for rt, dirs, files in os.walk(dir):
          for filename in files:
              input count += 1
              filenames.append(dir+filename)
              types.append(i)
   return input_count,filenames, types
#-----Read Single
Image-----
def getImage(fn):
   global X_LENGTH
   img = Image.open(fn)
   v = np.zeros((1, X_LENGTH))
   width = img.size[0]
   height = img.size[1]
   for h in range(0, height):
       for w in range(0, width):
          #Threshold into binary value
          if img.getpixel((w, h)) < 127:</pre>
              v[0,w+h*width] = 0
          else:
              v[0,w+h*width] = 1
   return v
            -----Training Single
Word-----
def training(s):
   if os.path.exists("./%s.m"%s):
       svc = joblib.load("%s.m"%s)
       print("Loaded previous model.")
       return svc
   global X_LENGTH, CLASS_NUM
   input_count, filenames, types= getFilesName(CLASS_NUM[s],s,"train")
   X = np.zeros((input_count, X_LENGTH))
   y = np.zeros(input_count)
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for i in range(input count):
      filename = filenames[i]
      X[i,:] = getImage(filename)
      y[i] = types[i]
   svc = svm.SVC(probability=True, kernel="rbf", C=2.8, gamma=.0073,verbose=10)
   svc.fit(X, y)
   y_hat = svc.predict(X)
   acc = np.mean(y_hat == y)
   print("\n\nTraining Accuracy for %s: %.2f\n"%(s, acc))
   joblib.dump(svc, "%s.m"%s)
   return svc
#-----Testing Single
Word-----
def testing(s):
   global X_LENGTH, CLASS_NUM
   input_count, filenames, types = getFilesName(CLASS_NUM[s],s,"test")
   Xtest = np.zeros((input_count, X_LENGTH))
   ytest = np.zeros(input_count)
   for i in range(input_count):
      filename = filenames[i]
      Xtest[i,:] = getImage(filename)
      ytest[i] = types[i]
   ytest_hat = SVCs[s].predict(Xtest)
   print("\nTesting Accuracy for %s: %.2f\n"%(s, np.mean(ytest_hat == ytest)))
   ------ClassNum to
def getChar(x, s):
   if s == "province":
      return chr(x+97)
   elif s == "letter":
      if x <= 7:
         return chr(x+65)
      elif x <= 12:
         return chr(x+66)
      else:
         return chr(x+67)
   else:
      if (x >= 10):
         return getChar(x-10, "letter")
      else:
         return chr(x+48)
#------Predicting Single
Word-----
def predict(X, s): #X is 1x1280
   global SVCs
   y = SVCs[s].predict(X)
   return getChar(int(y[0]), s)
#-----Predicting A
Plate----
def detect(s):
   global POSITION
   #Binary-valuing the plate:
   img_gray = cv2.imread("./%s"%s,0)
   #Reduce the noise:
   img_gray = cv2.GaussianBlur(img_gray,(3,3),0.1)
   img thre = img gray
   mid = (img_gray.min()+img_gray.max())/2
   cv2.threshold(img_gray, mid, 255, cv2.THRESH_BINARY_INV, img_thre)
   img = img_thre
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h = img.shape[0]
w = img.shape[1]
#find blank columns:
white_num = []
white_max = 0
for i in range(w):
    white = 0
    for j in range(h):
        if img[j,i] == 255:
            \quad \text{white } += 1
    white_num.append(white)
    white max = max(white max, white)
blank = []
for i in range(w):
    if (white_num[i] > 0.95 * white_max):
        blank.append(True)
        blank.append(False)
#split index:
i = 0
num = 0
1 = 0
x,y,d = [],[],[]
while (i < w):</pre>
    if blank[i]:
        i += 1
    else:
        j = i
        while (j<w)and( (not blank[j])or</pre>
                          (j-i<3)):
            j += 1
        x.append(i)
        y.append(j)
        d.append(j-i)
        1 += 1
        i = j
d = np.array(d)
while (1 > 7):
    i = np.argmin(d)
    11 = d[i-1] if i>0 else 100
    12 = d[i+1] \text{ if } i<1-1 \text{ else } 100
    if 11 > 12:
        x[i+1] = x[i]
    else:
        if (i-1>=0) and (i<1):
            y[i-1] = y[i]
    if (i>=0)and(i<1):</pre>
        x.pop(i)
    if (i>=0)and(i<1):</pre>
        y.pop(i)
    np.delete(d,[i])
    1 -= 1
#predict plate:
stri = ""
Xtest = np.zeros((1,X_LENGTH))
img = Image.fromarray(255-img)
width = img.size[0]
height = img.size[1]
for i in range(1):
    sub_{img} = img.crop((x[i],0,y[i]-1,40))
    w0 = sub_img.size[0]
    h0 = sub_img.size[1]
    if w0 < 32:
        bg = Image.new("L",(32,40),0)
        for h in range(h0):
            for w in range(w0):
                bg.putpixel((int(w+(32-w0)/2),h),sub_img.getpixel((w,h)))
        sub_img = bg
    sub_img = sub_img.resize((32,40),Image.ANTIALIAS)
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#sub img.save("%d.png"%i,"png")
       w0 = sub_img.size[0]
       h0 = sub_img.size[1]
       for h in range(0, h0):
           for w in range(0, w0):
               if sub_img.getpixel((w, h)) < mid:</pre>
                  Xtest[0,w+h*w0] = 0
               else:
                  Xtest[0,w+h*w0] = 1
       stri += predict(Xtest, POSITION[i])
   return stri
#-----Predicting All
Plates-----
def test_plate():
   input_count = 0
   acc = 0
   filenames = []
   pred = []
dir = './test_plate/'
   for rt, dirs, files in os.walk(dir):
       for filename in files:
           if filename[-4:] != ".png":
              continue
           input_count += 1
           ans = detect(dir+filename)
           print(filename+" "+ans)
           filenames.append(filename)
           pred.append(ans)
           if ans == filename[9:16]:
              acc += 1
   print("\nTesting Accuracy for plates: %.2f"%(acc/input_count))
def train_menu():
   global SVCs
   global TRAINED
   "|_3_|_train_province_data_|\n"+
             "|_4_|_train_all_data____|\n"+
             "\nEnter:")
   if not(a in ["1","2","3","4"]):
       print("Illegal Input!")
       return
   a, b = int(a)-1, [1,2,4,7]
   if b[a]&1 != 0:
       SVCs["char"] = training("char")
       TRAINED |=1
   if b[a]&2 != 0:
       SVCs["letter"] = training("letter")
       TRAINED |= 2
   if b[a]&4 != 0:
       SVCs["province"] = training("province")
       TRAINED |= 4
def testsingle_menu():
   global SVCs
   global TRAINED
   a = input("
                                  ____ \n"+
             " | _1_ | _test_char_data___ | \n"+
             "|_2_|_test_letter_data___|\n"+
             " \ | \ _3 \ | \ _{test\_province\_data\_| \ h}" +
             "|_4_|_test_all_data____|\n"+
             "\nEnter:")
```

```
if not(a in ["1","2","3","4"]):
       print("Illegal Input!")
       return
   a, b = int(a)-1, [1,2,4,7]
   if TRAINED&b[a] != b[a]:
       print("Haven't train data!")
       return
   if b[a]&1 != 0:
      testing("char")
   if b[a]&2 != 0:
      testing("letter")
   if b[a]&4 != 0:
      testing("province")
a = ""
while (a != "5"):
            a = input("
            "|_2_|_test_single_character_datas_|\n"+
            " _3_ _test_plate_datas_____ \n"+
            " _ 4 _ show _ _ \\n"+
            "|_5_|_exit____|\n"+
            "\nEnter:")
   if a == "1":
       train_menu()
   elif a == "2":
       testsingle_menu()
   elif a == "3":
       if TRAINED != 7:
          print("Haven't train data!")
          continue
       test_plate()
   elif a == "4":
       if TRAINED != 7:
          print("Haven't train data!")
          continue
       s = input("Enter picture name:")
       ans = detect(s)
       print(ans)
```

Plate_Generator

```
Generate training and test images.
_{all} = (
   'generate_ims',
import itertools
import math
import os
import random
import sys
import cv2
import numpy
from PIL import Image
from PIL import ImageDraw
from PIL import ImageFont
import common
FONT_DIR = "./fonts"
{\tt FONT\_HEIGHT} = 40 # Pixel size to which the chars are resized
\#OUTPUT\_SHAPE = (64, 128)
OUTPUT\_SHAPE = (40, 225)
{\tt CHARS} \ = \ {\tt common \, .CHARS} \ + \ " \ "
ALLCHARS = common.CHARS + common.PROVINCES + " "
def make_char_ims(font_path, output_height):
    font_size = output_height * 4
    font = ImageFont.truetype(font_path, font_size)
    height0 = max(font.getsize(c)[1] for c in CHARS)
    for c in ALLCHARS:
        if c in common.PROVINCES:
            im = Image.open("province/%c.bmp"%c)
            width, height = im.size
            scale = float(output_height) / height
            im = im.resize((int(width * scale), output_height), Image.ANTIALIAS)
            yield c, numpy.array(im)[:, :, 0].astype(numpy.float32) / 255.
        else:
            width = font.getsize(c)[0]
            #height = height0
            height = font.getsize(c)[1]
            im = Image.new("RGBA", (width, height), (0, 0, 0))
            draw = ImageDraw.Draw(im)
            draw.text((0, 0), c, (255, 255, 255), font=font)
            scale = float(output_height) / height
            im = im.resize((int(width * scale), output_height), Image.ANTIALIAS)
            yield c, numpy.array(im)[:, :, 0].astype(numpy.float32) / 255.
def euler_to_mat(yaw, pitch, roll):
    # Rotate clockwise about the Y-axis
    c, s = math.cos(yaw), math.sin(yaw)
    M = numpy.matrix([[ c, 0., s],
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[ 0., 1., 0.],
                       [ -s, 0., c]])
    # Rotate clockwise about the X-axis
    c, s = math.cos(pitch), math.sin(pitch)
    M = numpy.matrix([[ 1., 0., 0.],
                       [ 0., c, -s],
[ 0., s, c]]) * M
    # Rotate clockwise about the Z-axis
    c, s = math.cos(roll), math.sin(roll)
    M = numpy.matrix([[ c, -s, 0.],
                      [ s, c, 0.],
                       [ 0., 0., 1.]]) * M
    return M
def pick_colors():
    first = True
    while first or plate_color - text_color < 0.5:</pre>
        text color = random.random()
        plate_color = random.random()
        #plate color = 1.0
        if text_color > plate_color:
           text_color, plate_color = plate_color, text_color
        first = False
    return text_color, plate_color
def make affine transform(from shape, to shape,
                           min_scale, max_scale,
                           scale variation=1.0,
                           rotation_variation=1.0,
                           translation_variation=1.0):
    out of bounds = False
    from_size = numpy.array([[from_shape[1], from_shape[0]]]).T
    to_size = numpy.array([[to_shape[1], to_shape[0]]]).T
    scale = random.uniform((min_scale + max_scale) * 0.5 -
                            (max_scale - min_scale) * 0.5 * scale_variation,
                            (min_scale + max_scale) * 0.5 +
                            (max_scale - min_scale) * 0.5 * scale_variation)
    if scale > max_scale or scale < min_scale:</pre>
        out_of_bounds = True
    roll = random.uniform(-0.3, 0.3) * rotation_variation
pitch = random.uniform(-0.2, 0.2) * rotation_variation
    yaw = random.uniform(-1.2, 1.2) * rotation_variation
    # Compute a bounding box on the skewed input image (`from_shape`).
    M = euler_to_mat(yaw, pitch, roll)[:2, :2]
    h, w = from_shape
    corners = numpy.matrix([[-w, +w, -w, +w],
                             [-h, -h, +h, +h]]) * 0.5
    skewed_size = numpy.array(numpy.max(M * corners, axis=1) -
                               numpy.min(M * corners, axis=1))
    # Set the scale as large as possible such that the skewed and scaled shape
    # is less than or equal to the desired ratio in either dimension.
    scale *= numpy.min(to_size / skewed_size)
    # Set the translation such that the skewed and scaled image falls within
    # the output shape's bounds.
    trans = (numpy.random.random((2,1)) - 0.5) * translation_variation
    trans = ((2.0 * trans) ** 5.0) / 2.0
    if numpy.any(trans < -0.5) or numpy.any(trans > 0.5):
        out of bounds = True
    trans = (to_size - skewed_size * scale) * trans
    center_to = to_size / 2.
    center from = from size / 2.
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M = euler_to_mat(yaw, pitch, roll)[:2, :2]
   M *= scale
   M = numpy.hstack([M, trans + center_to - M * center_from])
   return M, out of bounds
def generate_code():
    return "{}{} {}{}{}{}".format(
        random.choice(common.PROVINCES),
        random.choice(common.LETTERS),
        random.choice(common.CHARS),
        random.choice(common.CHARS),
        random.choice(common.CHARS),
        random.choice(common.CHARS),
        random.choice(common.CHARS))
def rounded_rect(shape, radius):
   out = numpy.ones(shape)
   out[:radius, :radius] = 0.0
   out[-radius:, :radius] = 0.0
   out[:radius, -radius:] = 0.0
   out[-radius:, -radius:] = 0.0
   cv2.circle(out, (radius, radius), radius, 1.0, -1)
   cv2.circle(out, (radius, shape[0] - radius), radius, 1.0, -1)
   cv2.circle(out, (shape[1] - radius, radius), radius, 1.0, -1)
   cv2.circle(out, (shape[1] - radius, shape[0] - radius), radius, 1.0, -1)
   return out.
def generate plate(font height, char ims):
    #h_padding = random.uniform(0.2, 0.4) * font_height
    #v_padding = random.uniform(0.1, 0.3) * font_height
   h_padding, v_padding = 0, 0
   spacing = font_height * random.uniform(0.04, 0.06)
   radius = 1 + int(font_height * 0.1 * random.random())
   code = generate_code()
   text_width = sum(char_ims[c].shape[1] for c in code)
   text_width += (len(code) - 1) * spacing
   out_shape = (int(font_height + v_padding * 2),
                 int(text width + h padding * 2))
   text_color, plate_color = pick_colors()
   text_mask = numpy.zeros(out_shape)
   x = h padding
   y = v_padding
    for c in code:
        char_im = char_ims[c]
        ix, iy = int(x), int(y)
        text_mask[iy:iy + char_im.shape[0], ix:ix + char_im.shape[1]] = char_im
        x += char_im.shape[1] + spacing
   plate = (numpy.ones(out_shape) * plate_color * (1. - text_mask) +
             numpy.ones(out_shape) * text_color * text_mask)
   return plate, rounded_rect(out_shape, radius), code.replace(" ", "")
def generate_bg(num_bg_images):
   found = False
   while not found:
        fname = "bgs/%d.jpg"%(random.randint(0, num_bg_images - 1))
        bg = cv2.imread(fname, cv2.IMREAD GRAYSCALE) / 255.
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if (bg.shape[1] >= OUTPUT SHAPE[1] and
            bg.shape[0] >= OUTPUT_SHAPE[0]):
            found = True
   x = random.randint(0, bg.shape[1] - OUTPUT_SHAPE[1])
   y = random.randint(0, bg.shape[0] - OUTPUT_SHAPE[0])
   bg = bg[y:y + OUTPUT_SHAPE[0], x:x + OUTPUT_SHAPE[1]]
   return bg
def generate_im(char_ims, num_bg_images):
   bg = generate bg(num bg images)
   plate, plate_mask, code = generate_plate(FONT_HEIGHT, char_ims)
   M, out_of_bounds = make_affine_transform(
                            from_shape=plate.shape,
                            to\_shape=bg.shape,
                            min_scale=1.0,
                            max_scale=1.0,
                            rotation variation=0.0,
                            scale_variation=1.0,
                            translation variation=1.0)
   plate = cv2.warpAffine(plate, M, (bg.shape[1], bg.shape[0]))
   plate_mask = cv2.warpAffine(plate_mask, M, (bg.shape[1], bg.shape[0]))
   out = plate * plate_mask + bg * (1.0 - plate_mask)
   out = cv2.resize(out, (OUTPUT_SHAPE[1], OUTPUT_SHAPE[0]))
   out += numpy.random.normal(scale=0.05, size=out.shape)
   out = numpy.clip(out, 0., 1.)
   return out, code, not out_of_bounds
def load_fonts(folder_path):
    font_char_ims = {}
   fonts = [f for f in os.listdir(folder_path) if f.endswith('.ttf')]
   for font in fonts:
        font_char_ims[font] = dict(make_char_ims(os.path.join(folder_path,
                                                 FONT_HEIGHT))
   return fonts, font char ims
def generate_ims():
   Generate number plate images.
    :return:
    Iterable of number plate images.
   variation = 1.0
   fonts, font_char_ims = load_fonts(FONT_DIR)
   num_bg_images = len(os.listdir("bgs"))
   while True:
       yield generate_im(font_char_ims[random.choice(fonts)], num_bg_images)
if __name__ == "__main__":
   os.mkdir("test")
   os.mkdir("test/letter")
   os.mkdir("test/digit")
   os.mkdir("test/province")
   for i in range(24):
       os.mkdir("test/letter/%d"%i)
   for i in range(10):
       os.mkdir("test/digit/%d"%i)
    for i in range(6):
       os.mkdir("test/province/%d"%i)
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im_gen = itertools.islice(generate_ims(), int(sys.argv[1]))
for img_idx, (im, c, p) in enumerate(im_gen):
    if (c>='A')and(c<='H'):
        fname = "test/letter/%d/%d.png"%(ord(c)-65, img_idx)
    elif (c>='J')and(c<='N'):
        fname = "test/letter/%d/%d.png"%(ord(c)-65-1, img_idx)
    elif (c>='P')and(c<='Z'):
        fname = "test/letter/%d/%d.png"%(ord(c)-65-2, img_idx)
    elif (c>='0')and(c<='9'):
        fname = "test/digit/%d/%d.png"%(ord(c)-48, img_idx)
    else:
        fname = "test/province/%d/%d.png"%(ord(c)-97, img_idx)
    '''
    fname = "test/{:08d}_{}.png".format(img_idx, c)
    print(fname)
    cv2.imwrite(fname, (1-im) * 255.)</pre>
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