04.15-Further-Resources

June 27, 2018

This notebook contains an excerpt from the Python Data Science Handbook by Jake VanderPlas; the content is available on GitHub.

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1 Further Resources

1.1 Matplotlib Resources

A single chapter in a book can never hope to cover all the available features and plot types available in Matplotlib. As with other packages we've seen, liberal use of IPython's tab-completion and help functions (see Help and Documentation in IPython) can be very helpful when exploring Matplotlib's API. In addition, Matplotlib's online documentation can be a helpful reference. See in particular the Matplotlib gallery linked on that page: it shows thumbnails of hundreds of different plot types, each one linked to a page with the Python code snippet used to generate it. In this way, you can visually inspect and learn about a wide range of different plotting styles and visualization techniques.

For a book-length treatment of Matplotlib, I would recommend *Interactive Applications Using Matplotlib*, written by Matplotlib core developer Ben Root.

1.2 Other Python Graphics Libraries

Although Matplotlib is the most prominent Python visualization library, there are other more modern tools that are worth exploring as well. I'll mention a few of them briefly here:

- Bokeh is a JavaScript visualization library with a Python frontend that creates highly interactive visualizations capable of handling very large and/or streaming datasets. The Python front-end outputs a JSON data structure that can be interpreted by the Bokeh JS engine.
- Plotly is the eponymous open source product of the Plotly company, and is similar in spirit
 to Bokeh. Because Plotly is the main product of a startup, it is receiving a high level of
 development effort. Use of the library is entirely free.
- Vispy is an actively developed project focused on dynamic visualizations of very large datasets. Because it is built to target OpenGL and make use of efficient graphics processors in your computer, it is able to render some quite large and stunning visualizations.
- Vega and Vega-Lite are declarative graphics representations, and are the product of years
 of research into the fundamental language of data visualization. The reference rendering
 implementation is JavaScript, but the API is language agnostic. There is a Python API under

development in the Altair package. Though as of summer 2016 it's not yet fully mature, I'm quite excited for the possibilities of this project to provide a common reference point for visualization in Python and other languages.

The visualization space in the Python community is very dynamic, and I fully expect this list to be out of date as soon as it is published. Keep an eye out for what's coming in the future! < Visualization with Seaborn | Contents | Machine Learning >