## GIS 595 (Tools for Open Science): Topic 7 Assignment

Publishing code as part of an open source project

Colin Dickey

July 22, 2019

- 1. Identify an open source project: QGIS
- 2. What is the project license: GNU General Public License v2 or later.
- 3. Is the license approved by OSI or FSF?: The license is approved by both OSI and FSF.
- 4. Which type of license is it?: It is a copyleft license.
- 5. How to report bugs and request new features in the project: Bugs can be reported by following the instructions at https://www.qgis.org/en/site/getinvolved/development/bugreporting.html
- 6. How to ask questions about using the project: Questions can be asked using StackExchange, the IRC chat, or other options recommended at https://www.qgis.org/en/site/forusers/support.html
- 7. How to contact developers: Developers can be contacted through the IRC chat, StackExchange, or through GitHub.
- 8. Who provides commercial support?: Commercial support for QGIS is provided by many third-party contractors. The list can be found at: https://www.qgis.org/en/site/forusers/commercial\_support.html
- 9. How to get latest source code: The latest source code can be retrieved from GitHub.
- 10. Where to view the code online: The source code can be viewed online at GitHub. (https://github.com/qgis/QGIS/tree/master/src)
- 11. Where to get information about contributing to the project: Information about contributing to the project can be found in the "Developers Guide for QGIS" on the QGIS website, and in the list of Development-related articles at https://www.qgis.org/en/site/getinvolved/development/index.html
- 12. **Is the project is active?**: Yes, the project is active.