## stencil



The magical, reusable web component compiler

# Web Component? Plaît-il?



### Web Component

```
A set of web platform APIs that allow you to create new custom, reusable, encapsulated HTML tags to use in web pages and web apps...

...will work across modern browsers, and can be used with any JavaScript library or framework that works with HTML.
```

1ère notion de Web Component en 2011

<whoop-whoop></whoop-whoop>



## Concepts

- Custom Element API
- Shadow DOM
- HTML imports
- HTML Template

```
<template>
 Hello <strong></strong>
</template>
<script>
(function(window, document, undefined) {
   var thatDoc = document;
   var thisDoc = (thatDoc._currentScript || thatDoc.currentScript).ownerDocument;
   var template = thisDoc.guerySelector('template').content;
   var MyElementProto = Object.create(HTMLElement.prototype); // Custom Element API
   MvElementProto.who = 'World';
   MyElementProto.createdCallback = function() { // Custom Element API
        var shadowRoot = this.createShadowRoot();
        var clone = thatDoc.importNode(template, true);
        shadowRoot.appendChild(clone);
        this.strong = shadowRoot.querySelector('strong');
if (this.hasAttribute('who')) {
            var who = this.getAttribute('who');
            this.setWho(who);
        else {
            this.setWho(this.who);
   MyElementProto.attributeChangedCallback = function(attr, oldVal, newVal) { // Custom Element API
        if (attr === 'who') {
            this.setWho(newVal);
   MyElementProto.setWho = function(val) {
        this.who = val:
        this.strong.textContent = this.who;
   };
   window.MyElement = thatDoc.registerElement('hello-world', { // Custom Element API
        prototype: MyElementProto
})(window, document);
</script>
```

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```

## et stencil?

### The magical, reusable web component compiler

https://stenciljs.com

```
import { Component, Prop } from '@stencil/core';
@Component({
   tag: 'hello-world',
   styleUrl: 'hello-world.scss'
})
export class HelloworldComponent {
  @Prop() who: string;
  render() {
     return (
       >
         Hello {this.who}
```

stencil

## Quels intérêts?

### Quels intérêts?

- Syntaxe légère
- Polyfills chargés dynamiquement
- Prerendering
- Server Side Rendering
- Service Workers (Progressive Web App)
- Facilités de dévelopement (livereload, test unitaire, distribution ...)

### **Getting started**

```
c:\dev
λ npm init stencil
npx: installed 1 in 1.702s
    Welcome to Stencil Create App!

What kind of project do you want to create?

Pick a starter » - Use arrow-keys. Return to submit.
    Components (Collection of web components that can be used anywhere)
    app (Minimal starter for building an stencil app or website)
    ionic-pwa (Everything you need to build fast, production ready PWAs)
Other (specify)
```

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Grrr



Waouf

## Questions?

#### Web component

#### Polymer 2

### **Angular Elements Vue-wrapper**

<input type="checkbox" :checked="checked" @click="handleOnToggle"</pre>

<button class="destroy" @click="handleOnRemove">x</button:</pre>

:class="['item', {'completed':checked}]">

<label>{{text}}</label>

### **Stencills**

```
class TodoItem extends HTMLElement {
                                                                             href="../../hower components/polymer/polymer-element.html">
        this._root = this.attachShadow({ 'mode': 'open' });
                                                                              <dom-module id="todo-item">
        this._checked = false;
        this._text = '':
    connectedCallback() {
                                                                                 this._root.innerHTML =
                                                                                   <input type="checkbox" value="{{checked}}" checked="{</pre>
                                                                                   <label>{{text}}</label>
           class="item">
                                                                                   <button class="destroy" on-click="handleOnRemove">x</button>
              <input type="checkbox">
               <label></label>
                                                                                 class TodoItem extends Polymer.Element {
        this.$item = this._root.querySelector('.item');
                                                                                   static get is() { return 'todo-item'; }
        this.$removeButton = this._root.querySelector('.destroy');
                                                                                   static get properties() {
        this.$text = this._root.querySelector('label');
        this.$checkbox = this._root.querySelector('input');
                                                                                       checked: {
        this.$removeButton.addEventListener('click', (e) => {
                                                                                        type: Boolean.
                                                                                         value: false
           this.dispatchEvent(new CustomEvent('onRemove', { detail:
                                                                                       index: {
                                                                                         type: Number.
        this.$checkbox.addEventListener('click'. (e) => {
           e.preventDefault():
                                                                                       text: {
           this.dispatchEvent(new CustomEvent('onToggle', { detail:
                                                                                         type: String.
           this index 301:
                                                                                         value:
        this._render();
    disconnectedCallback() { }
    static get observedAttributes() {
                                                                                     this.dispatchEvent(new CustomEvent('remove', { detail: this.index }
    attributeChangedCallback(name, oldValue, newValue) {
       this._text = newValue;
                                                                                    this.dispatchEvent(new CustomEvent('toggle', { detail: this.index }
    set index(value) {
       this _index = value;
                                                                                   isCompleted(completed) {
                                                                                     return completed ? 'completed' : '':
    get index() {
        return this._index;
    set checked(value) {
                                                                                 window.customElements.define(TodoItem.is, TodoItem);
        this. checked = Boolean(value):
        return this.hasAttribute('checked');
    _render() {
       if (!this.$item) return;
        this.$text.textContent = this._text;
        if (this._checked) {
           this.$item.classList.add('completed');
           this. Scheckbox. setAttribute('checked', ''):
           this.$item.classList.remove('completed');
           this.$checkbox.removeAttribute('checked');
window.customElements.define('todo-item', TodoItem)
```

```
import { Component, EventEmitter, Input, Output, ViewEncapsulation }
from '@angular/core':
   selector: 'todo-item'.
    template:
    <input type="checkbox" [checked]="checked" (change)</pre>
       ="handleOnChecked()">
       <label>{{text}}</label>
        <button class="destroy" (click)="handleOnRemove()">x</button:</pre>
   styles: [`
   encapsulation: ViewEncapsulation Native
   @Input() checked: boolean:
   @Input() text: string:
   @Output() onTodoItemChecked = new EventEmitter<number>();
   @Output() onTodoItemRemove = new EventEmitter<number>();
    handleOnRemove = () => this.onTodoItemRemove.emit(this.index);
   handleOnChecked = () => this.onTodoItemChecked.emit(this.index):
```

### **SkateJS + Preact**

```
import { props } from "skatejs/dist/esnext";
import { h } from "preact";
import { Component } from "./util":
 static events = ["check", "remove"];
  static props = {
   checked: props.boolean,
   index: props.number
   this.onCheck({ index: this.index, value: e.target.checked });
  handleRemove = () => {
   this.onRemove({ index: this.index });
  render({ checked, handleCheck, handleRemove }) {
       class={checked ? "completed" : ""}>
         <input type="checkbox" checked={checked} onChange={handleCheck} /</pre>
         <button onClick={handleRemove}>x</button</pre>
```

#### module.exports = { props: ['index', 'text', 'checked'], mothode: 1 handleOnRemove() { this.\$emit('onremove', this.index); handleOnToggle() [ this.\$emit('ontoggle', this.index);

#### **SkateJS + lit-html**

```
import { html } from "lit-html/lib/lit-extended";
import { Component } from "./util";
export default class extends Component {
 static events = ["check", "remove"];
 static props = {
   checked: props.boolean.
    index: props.number
  handleCheck = e -> {
   this.onCheck({ index: this.index, value: e.target.checked });
  handleRemove = () -> {
   this.onRemove({ index: this.index });
  render({ checked, handleCheck, handleRemove }) {
   return html
     <input type="checkbox" checked="${checked}" on-change="${handleChecked}"</pre>
       <button on-click="${handleRemove}">x</button>
```

```
import { Component, Prop. Event, EventEmitter } from
 tag: 'todo-item'
 styleUrl: 'todo-item.scss'.
 shadow: true,
export class TodoItem {
 @Prop() checked: boolean:
 @Prop() text: string;
 @Prop() index: number:
 @Event() onTodoItemChecked: EventEmitter;
 @Event() onTodoItemRemove: EventEmitter;
 handleOnRemove = () => this.onTodoItemRemove.emit(this.index)
 handleOnChecked = () => this.onTodoItemChecked.emit(this.index)
 render()
     <input type="checkbox" checked={this.checked} onChange=</pre>
       {this.handleOnChecked} /s
       <label>{this.text}</label>
       <button onClick={this.handleOnRemove}>x</button>
```