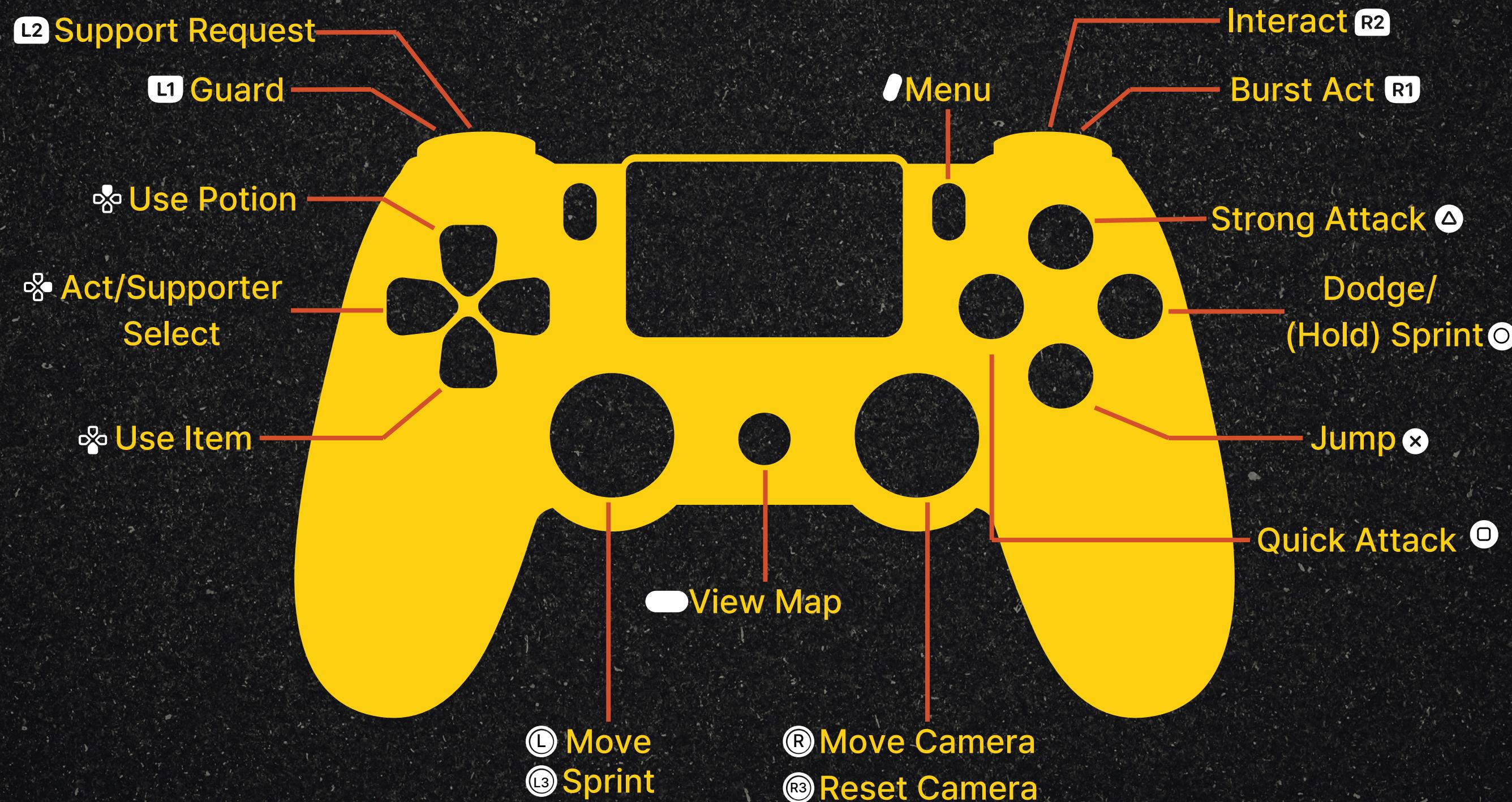


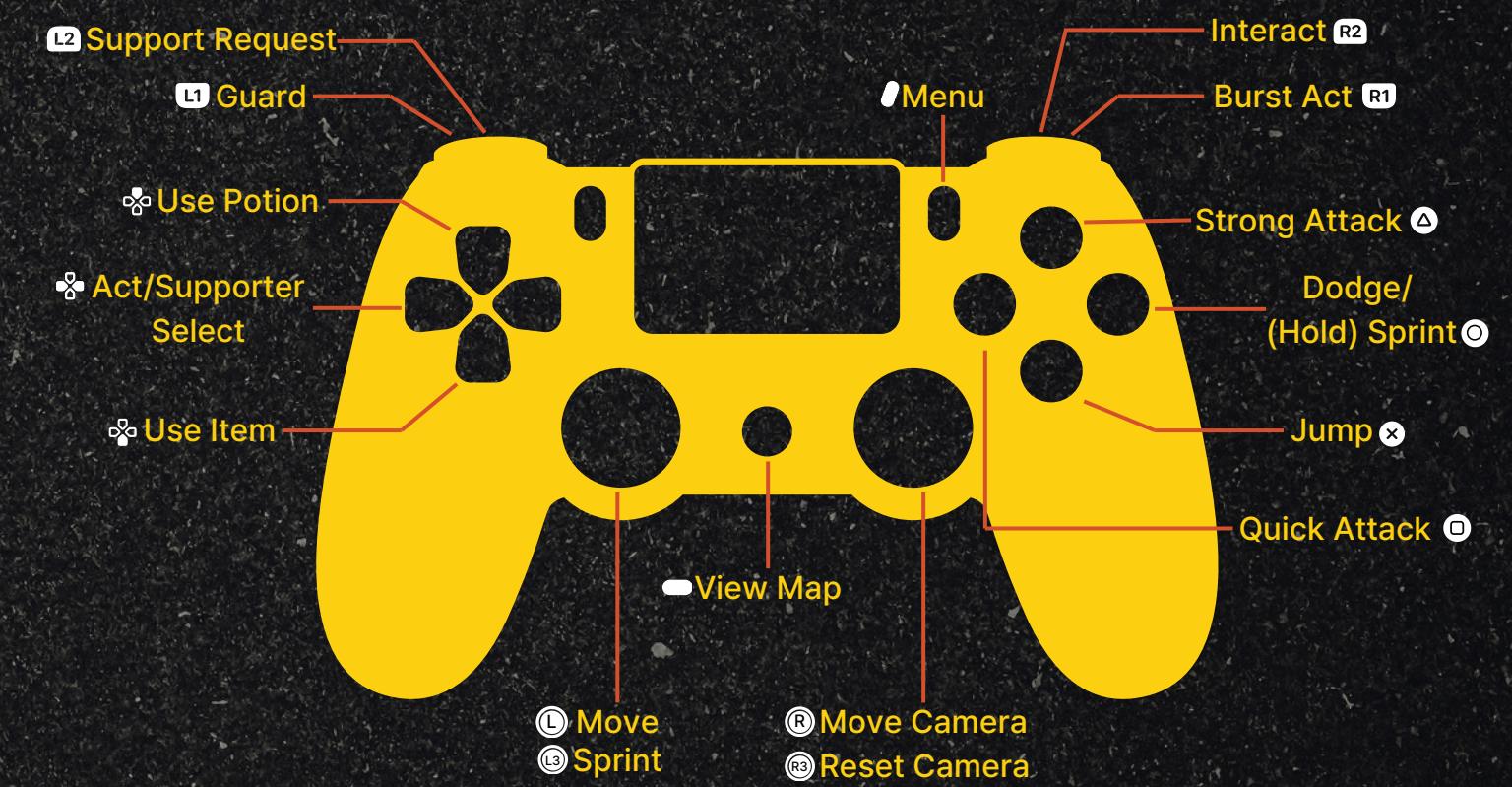
BUTTON LAYOUTS



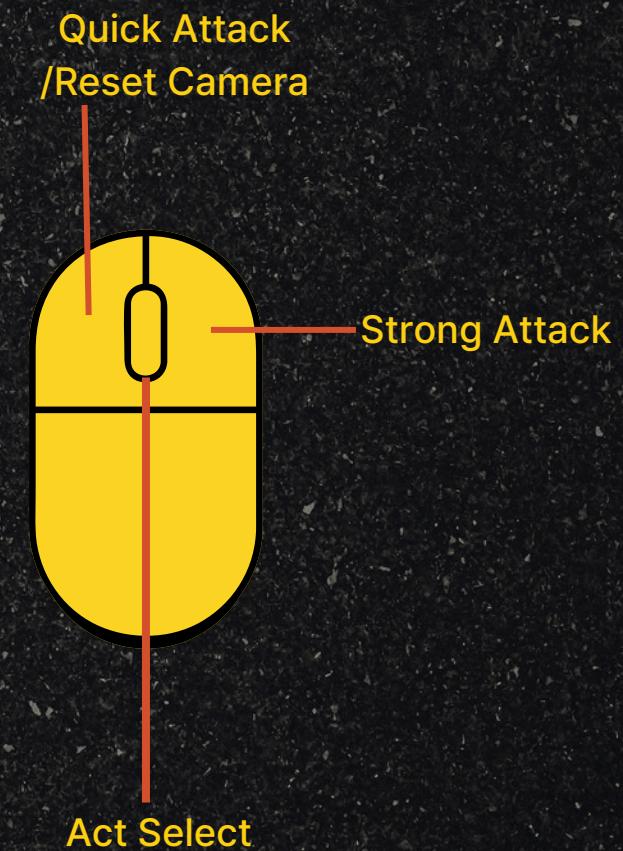
KEY MAP

CONTROLLER

	MOVE		MOVE CAMERA
	SPRINT		RESET CAMERA
	VIEW MAP		MENU
	SUPPORT REQUEST		INTERACT
	GUARD		BURST ACT
	USE POTION		STRONG ATTACK
	ACT/SUPPORTER SELECT		DODGE/ (HOLD) SPRINT
	USE ITEM		JUMP
			QUICK ATTACK



BUTTON LAYOUTS



KEY MAP

KEYBOARD

W
A S D MOVE / MOVE CAMERA

Esc

MENU

1 ~ 0 SUPPORT S & R

DODGE / (HOLD) SPRINT

shift GUARD

E

BURST ACT

Ctrl

F

INTERACT

ACT SELECT

z

USE POTION

 QUICK ATTACK / RESET CAMERA

M

[VIEW MAP](#)



STRONG ATTACK

1

JUMP

