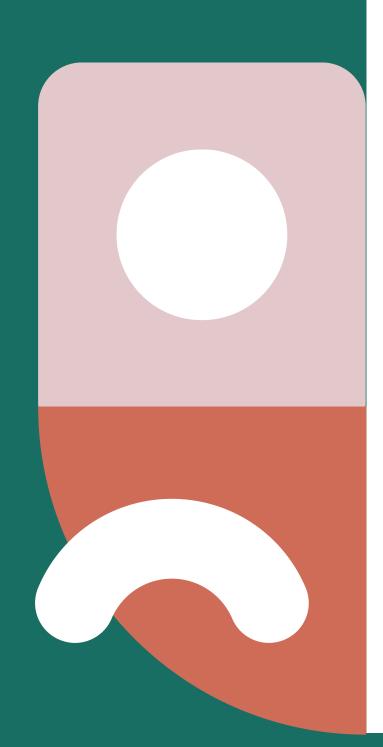
## Creasemble

INSANELY FUN!

NER BOARD CARD FIELD GAMES



#### Hola!!!



I am Vamika. I am an Interdisciplinary Scientist and Industry Expert. I am on a mission to help 100,000 learners experience the pleasure of Gamified Learning. I am the founder of Creasemble, a game design hub. I believe in the formula of learning by doing and interacting, and I am a proud creator of games across domains.

#### We are here because:

1

Dry and difficult things fail to capture the learner's imagination and interest

2

Low cost alternatives to address the digital divide and also need for digital detox

3

Missed opportunities due to shortage and subpar quality of teaching resources

1

Make abstract concepts **tangible and relatable** in a budget friendly manner

2

Spark curiosity, foster critical thinking, and create positive associations towards learning

3

Comprehensive support system for existing teaching resources and methodologies

## Optimality.

Gamifying Education!

# Products and Services

Domain wise - Board, Card and Field Games for one and all!

Roll the dice, shuffle the deck, or lace up those sneakers – it's time to unleash your inner champion!





Exploring various aids for STEM learning

Tested with workshops on 30+ unique themes

Step 2

2020

Collaborated with 8+ startups in this space

**Step 3** 2023

Research, Training and Design of theme-based games across domains

## Timing

Why NOW is the time for nerd games to shine?

#### **Evolving Educational Landscape**

- Shift towards skill-based education and personalized learning
- Increased emphasis on **social-emotional learning** and collaboration
- Rising demand for accessible, cost-effective learning tools

## Key Projects

- Astrazeneca Corporate
   Event for Family Day
- Shaashtra IIT Madras Asia's largest Techfest
- Science Gallery
   International collaborative
   projects at Srishti Institute
   of Art, Design, Technology
- Game Design Fest at IIT Guwahati

## Recognition

#### Recipient of





## Offerings

A sample of what you can expect from us!

The games are created around a wide range of technical concepts ranging from science, maths to engineering and coding.

Periodic Fables - Periodic table

Sort It Up - Sorting Algorithms

Colors of Taste - Neuroscience social experiment

Invisible Shapes - Neuroscience social experiment

Value Vortex - Place value

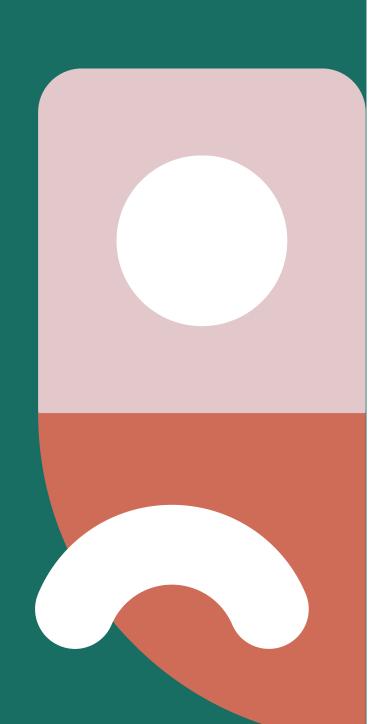
**Hopping Halves - Fractions** 

Prime Time - Prime numbers

**Clock Chase - Time and clocks** 

**Chocofabrication - Microfabrication** 

**Biomime - Biomimetics** 



#### Contact us

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