

Creasemble

**INSANELY
FUN!**

**NER
BOARD
CARD
FIELD
GAMES**

Hola!!!



I am Vamika. I am an Interdisciplinary Scientist and Industry Expert. I am on a mission to help 100,000 learners experience the pleasure of Gamified Learning. I am the founder of Creasemble, a game design hub. I believe in the formula of learning by doing and interacting, and I am a proud creator of games across domains.

We are here because:

1

Dry and difficult things fail to capture the learner's **imagination and interest**

2

Low cost alternatives to address the **digital divide** and also need for **digital detox**

3

Missed opportunities due to **shortage and subpar quality** of teaching resources



1

Make abstract concepts **tangible and relatable** in a budget friendly manner

2

Spark **curiosity**, foster **critical thinking**, and create **positive associations** towards learning

3

Comprehensive support system for existing teaching resources and methodologies

Optimality.

Gamifying Education!

Products and Services

Domain wise - Board, Card and Field Games for one and all!

Roll the dice, shuffle the deck, or lace up those sneakers – it's time to unleash your inner champion!



Birth of Products and Services

Step 1 2016

Exploring various aids for STEM learning
Tested with workshops on 30+ unique themes

Step 2 2020

Collaborated with 8+ startups in this space

Step 3 2023

Research, Training and Design of theme-based
games across domains

Timing



Why NOW is the time for nerd games to shine?

Evolving Educational Landscape

- Shift towards skill-based education and **personalized learning**
- Increased emphasis on **social-emotional learning** and collaboration
- Rising demand for **accessible**, cost-effective learning tools

Key Projects

- Astrazeneca Corporate Event for Family Day
- Shaashtra - IIT Madras - Asia's largest Techfest
- Science Gallery International - collaborative projects at Srishti Institute of Art, Design, Technology
- Game Design Fest at IIT Guwahati

Recognition

Recipient of



Offerings

A sample of what you can expect from us!

The games are created around a wide range of technical concepts ranging from science, maths to engineering and coding.

Periodic Fables - Periodic table

Sort It Up - Sorting Algorithms

Colors of Taste - Neuroscience social experiment

Invisible Shapes - Neuroscience social experiment

Value Vortex - Place value

Hopping Halves - Fractions

Prime Time - Prime numbers

Clock Chase - Time and clocks

Chocofabrication - Microfabrication

Biomime - Biomimetics



Contact us

Ms. Vamika Perumal

+91-7305835113

creasemble@gmail.com

<https://www.linkedin.com/in/vamika-p-0b41451b1/>

