```
int mySqrt(int x) {
    int64 t left;
    int64 t right;
    int64 t middle;

left = 0;
    right = x;

while(left <= right) {
        middle = left + (right - left)/2;

        if( (middle*middle) <= x && x < (middle +1) * (middle +1) )
        {
            break;
        } else if((middle +1) * (middle +1) <= x) {
            left = middle +1;
        } else
            {
                  right = middle - 1;
            }
        }
        return middle;
}</pre>
```