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# Multirate Signal Processing

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# Multirate Signal Processing

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## Multirate systems

- ❖ **Input rate → Multiple data processing rate → output rate**
- ❖ **Sampling (or data) rate conversion required**
  - Down sampling → Decimation
  - Expansion, up sampling → Interpolation
  - Rate conversion (by an arbitrary ratio)
- ❖ **Advantages**
  - Better performance: expansion
  - Less data : decimation
  - can accurately support all the devices with different rate requirements
- ❖ **Filter bank: Subband processing, data compression**

# Multirate Signal Processing

## Decimation and Expansion

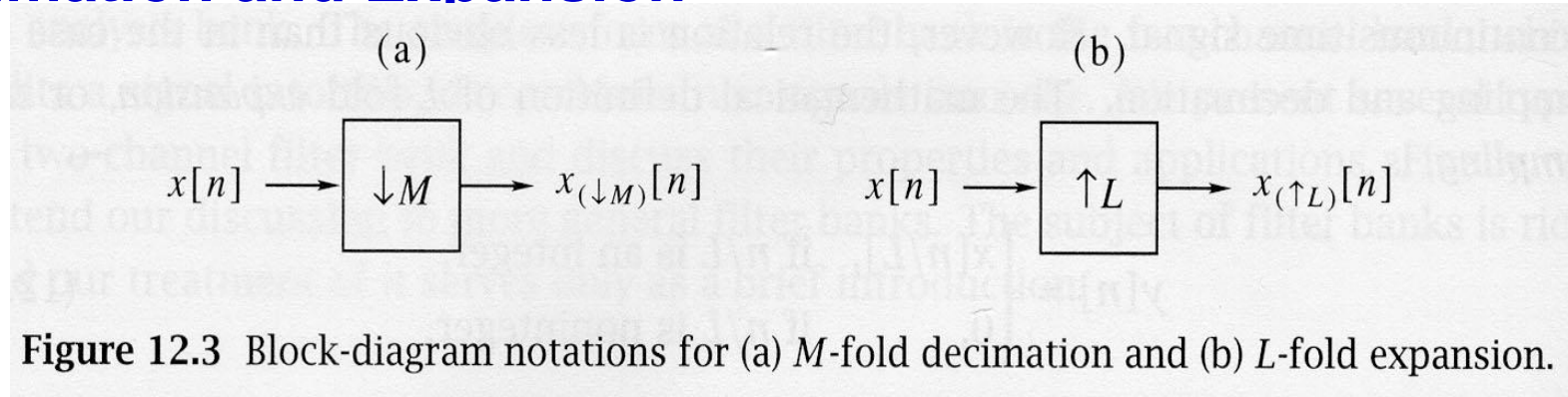


Figure 12.3 Block-diagram notations for (a)  $M$ -fold decimation and (b)  $L$ -fold expansion.

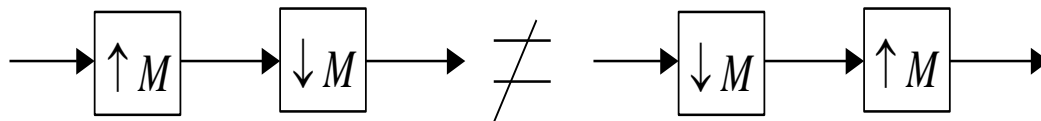
### ❖ Decimation

$$y(n) = x_D(n) = x_{(\downarrow M)}(n) = x(nM)$$

### ❖ Expansion

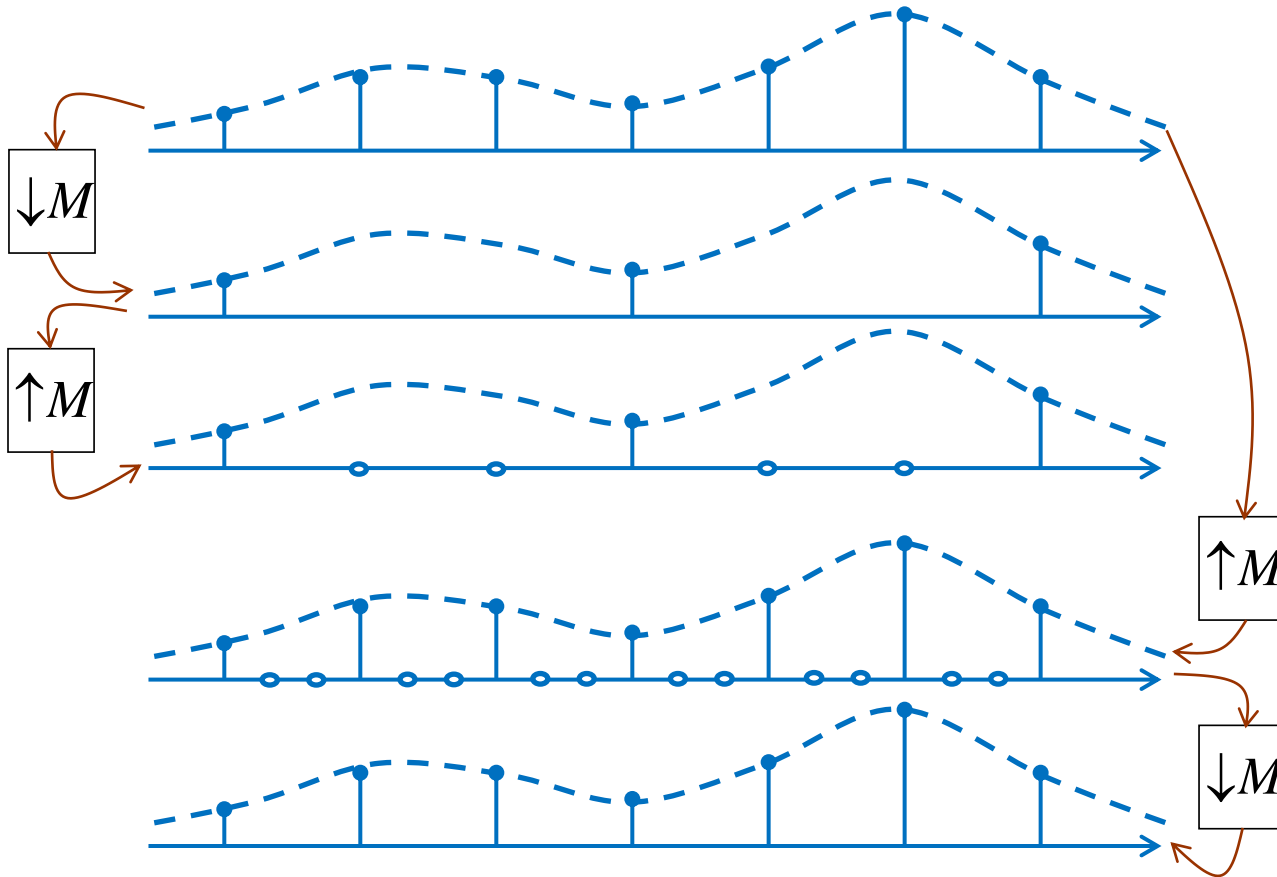
$$y(n) = x_E(n) = x_{(\uparrow L)}(n) = \begin{cases} x(n/L), & n = kL \text{ (} k \text{ integer)} \\ 0, & \text{otherwise} \end{cases}$$

### ❖ Decimation and expansion are both time variant operations



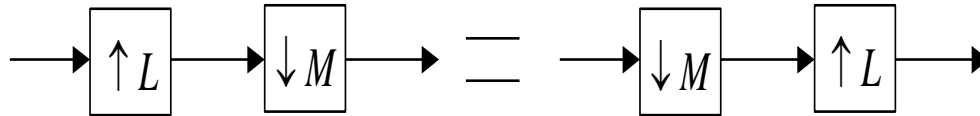
# Decimation and Expansion

- Example:  $L=M=3$



# Decimation and Expansion

**Theorem 12.1 :** If **M** and **L** are relatively prime, then



❖ **Proof**

$$\{x_{(\downarrow M)}\}_{(\uparrow L)}(n) = \begin{cases} x(nM/L), & nM = kL \\ 0, & \text{otherwise} \end{cases}$$

$$\{x_{(\uparrow L)}\}_{(\downarrow M)}(n) = \begin{cases} x(nM/L), & n = mL \\ 0, & \text{otherwise} \end{cases}$$

Since **M** and **L** are coprime,  $nM = kL$  only when  $n = jL$ , which implies that the above two expressions are identical.

Hence,

$$\{x_{(\downarrow M)}\}_{(\uparrow L)}(n) = \{x_{(\uparrow L)}\}_{(\downarrow M)}(n)$$

# Decimation and Expansion

## Transform domain analyses of decimation and expansion

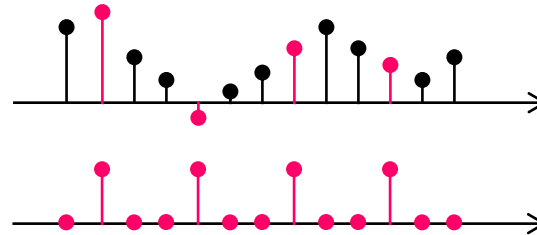
### ❖ Decimation

- Let's introduce the comb sequence IDFT of an  $M$ -long sequence of 1

$$c_M(n) = \sum_{-\infty}^{\infty} \delta(n - kM) = \frac{1}{M} \sum_{m=0}^{M-1} W_M^{mn}, \text{ where } W_M = e^{j2\pi/M}$$

Then,

a sequence of 1



$$x_D(n) = x(nM)c_M(nM)$$

$$X_D(z) = \sum_{n=-\infty}^{\infty} x(nM)c_M(nM)z^{-n} = \sum_{n=-\infty}^{\infty} x(n)c_M(n)z^{-n/M}$$

$$= \frac{1}{M} \sum_{m=0}^{M-1} \sum_{n=-\infty}^{\infty} x(n) W_M^{mn} z^{-n/M} = \frac{1}{M} \sum_{m=0}^{M-1} X(z^{1/M} W_M^{-m})$$

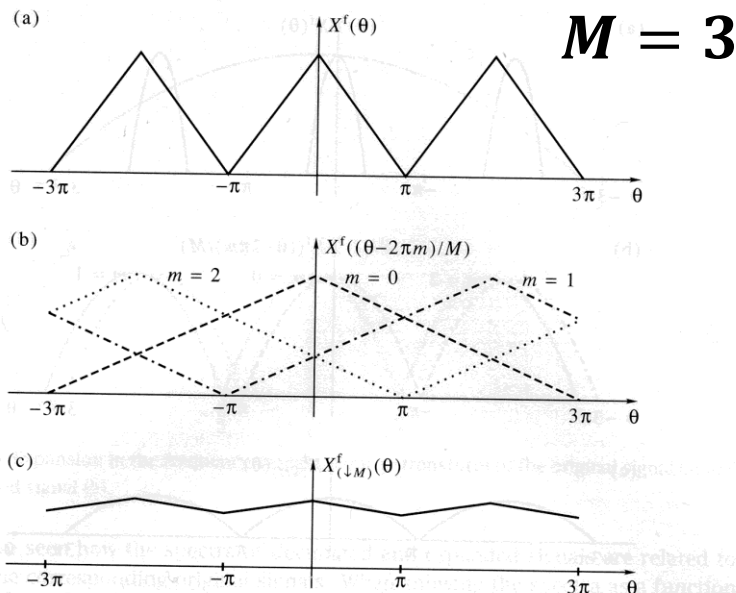
$(W_M^{-m} z^{1/M})^{-n}$   $e^{j\theta/M} e^{-j2\pi m/M}$

$$\Leftrightarrow X_D(\theta) = \frac{1}{M} \sum_{m=0}^{M-1} X\left(\frac{\theta - 2\pi m}{M}\right) = \frac{1}{M} \sum_{m=0}^{M-1} X\left(\frac{\theta}{M} - \frac{2\pi m}{M}\right)$$

# Decimation and Expansion

## ❖ Decimation

- Aliasing error will occur if sampling rate is lower than the Nyquist rate.
- Anti-aliasing filter is required.
- Input signal or the anti-aliasing filter output should be band-limited to  $\theta \in [-\pi/M, \pi/M]$



$X(\theta)$

$$X\left(\frac{\theta - 2\pi m}{M}\right) = X\left(\frac{\theta}{M} - \frac{2\pi m}{M}\right)$$

$$X\left(\frac{\theta - 2\pi \cdot m + 2\pi M}{M}\right) = X\left(\frac{\theta - 2\pi \cdot m}{M} + 2\pi\right)$$

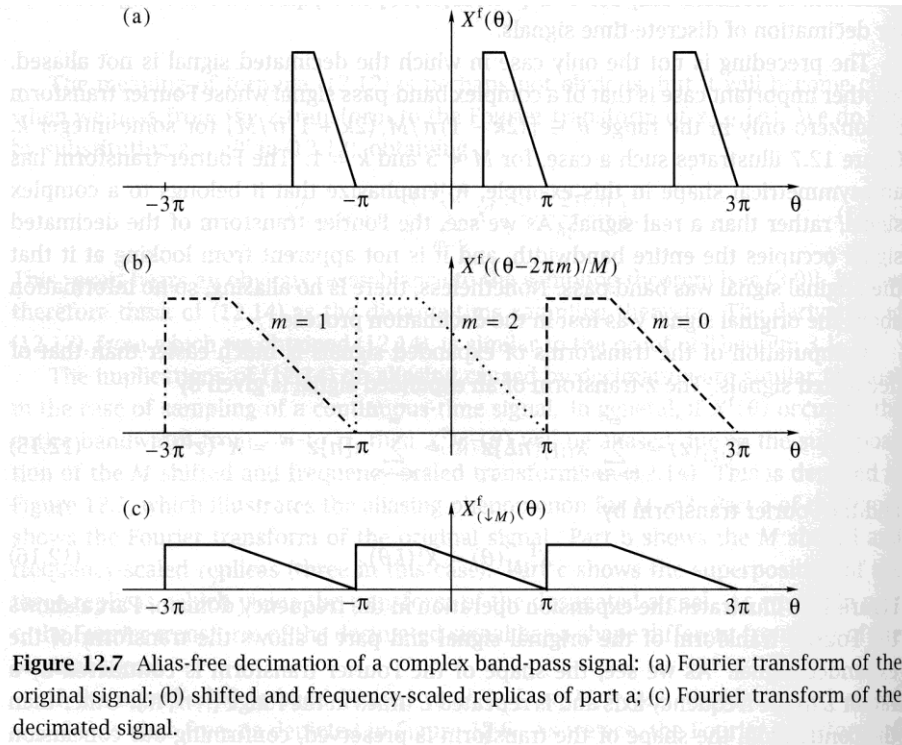
→ Period in  $\theta = 2\pi M = 6\pi$

Figure 12.5 Aliasing caused by decimation: (a) Fourier transform of the original signal; (b) shifted and frequency-scaled replicas of part a; (c) Fourier transform of the decimated signal.

# Decimation and Expansion

## ❖ Decimation

### ■ No aliasing case



*$x(n)$  must be  $\frac{\pi}{M}$  band limited.*

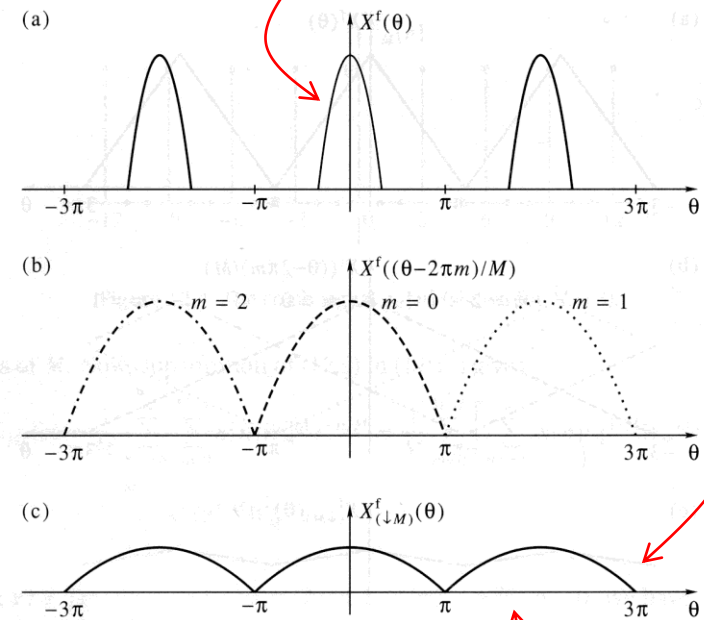
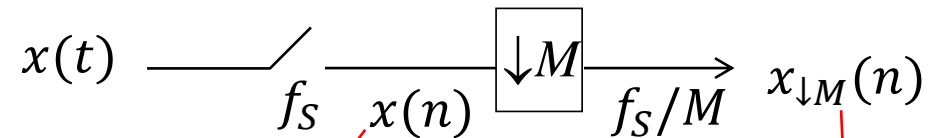
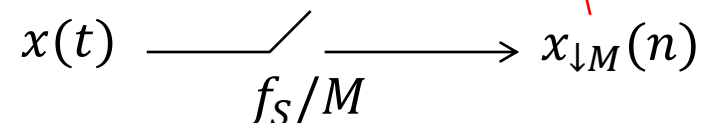


Figure 12.6 Alias-free decimation of a band-limited signal: (a) Fourier transform of the original signal; (b) shifted and frequency-scaled replicas of part a; (c) Fourier transform of the decimated signal.



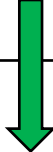


# Decimation and Expansion

## ❖ Expansion

$$X_E(z) = \sum_{n=-\infty}^{\infty} x_E(n) z^{-n} = \sum_{n=\text{multiple of } L} x(n/L) z^{-n} = \sum_{n=-\infty}^{\infty} x(n) z^{-nL} = X(z^L)$$

$$\Leftrightarrow X_E(\theta) = X(L\theta)$$

$$X_E(\theta) = X(e^{jL\theta}) = X(e^{j(L(\theta + \frac{2\pi}{L}k)}) = X(e^{j(L\theta + 2\pi k)})$$


$X(e^{jL\theta})$  repeats at regular intervals  
 $(\frac{2\pi}{L})k, k = 0, 1, 2, \dots, L-1$

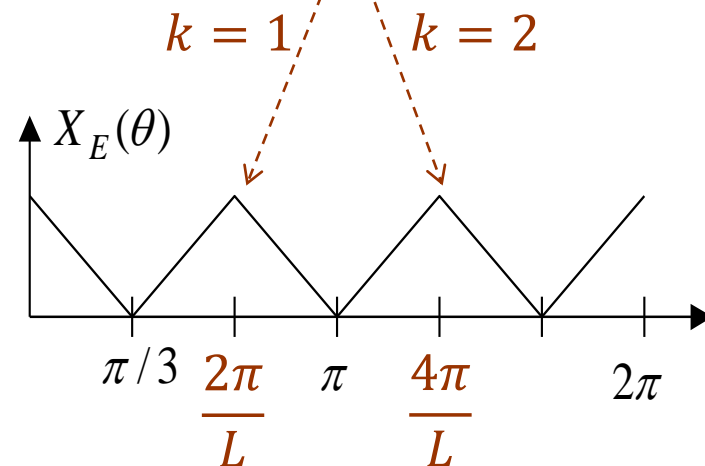
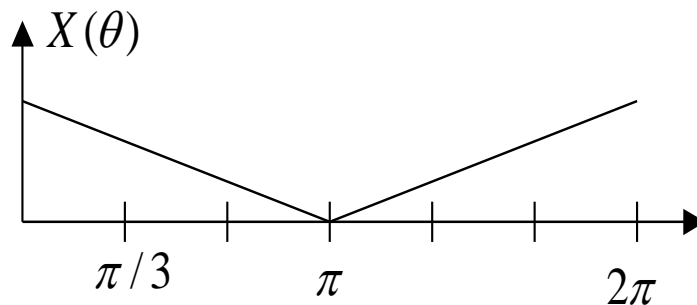
# Decimation and Expansion

## ❖ Expansion

$$X_E(z) = \sum_{n=-\infty}^{\infty} x_E(n) z^{-n} = \sum_{n=\text{multiple of } L} x(n/L) z^{-n} = \sum_{n=-\infty}^{\infty} x(n) z^{-nL} = X(z^L)$$

$$\Leftrightarrow X_E(\theta) = X(L\theta) \quad \boxed{X_E(\theta) = X(e^{jL\theta}) = X(e^{j(L(\theta + \frac{2\pi}{L}k)}) = X(e^{j(L\theta + 2\pi k)})}$$

■  $L=3$

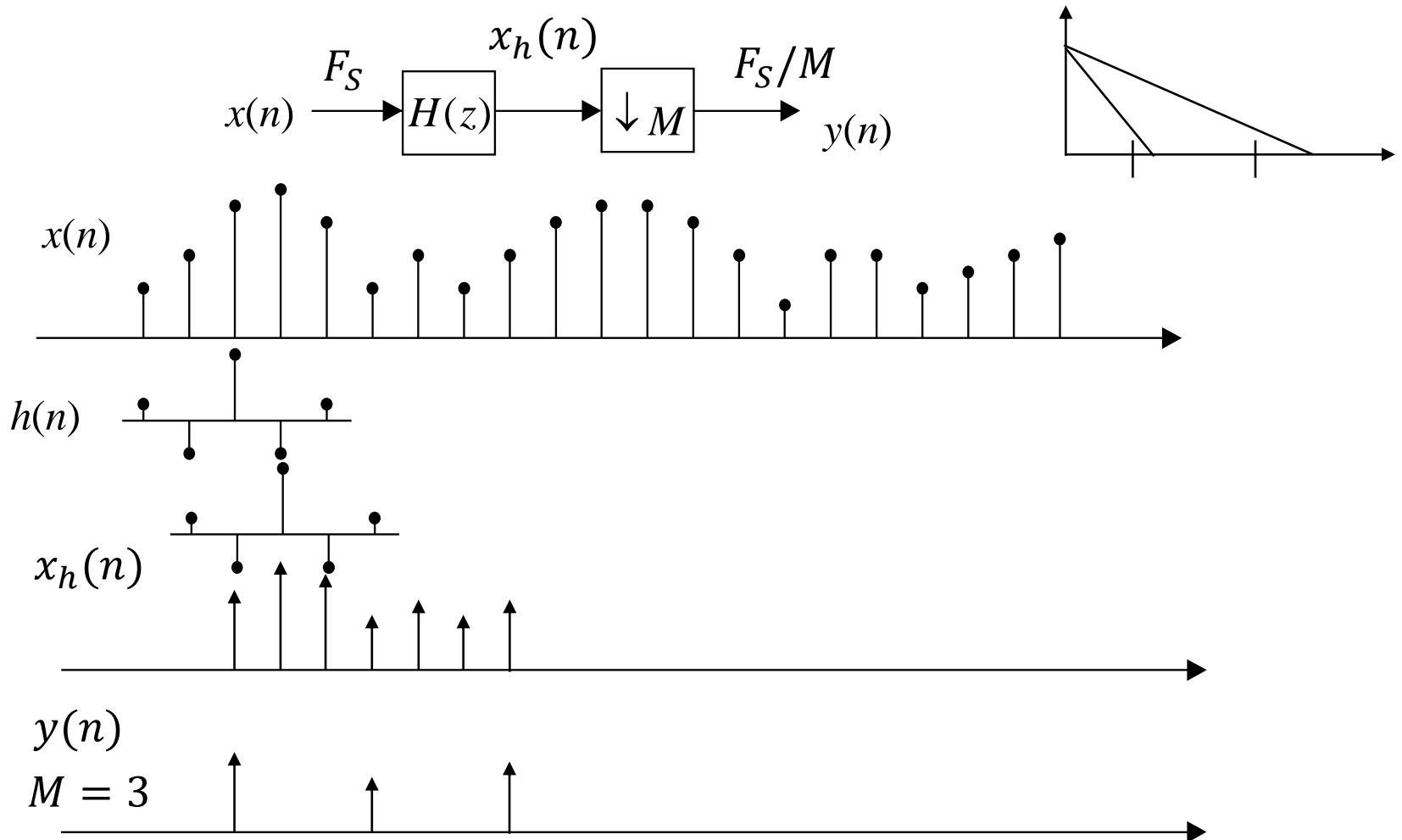


Bandwidth is scaled by  $1/L$

$L-1$  images

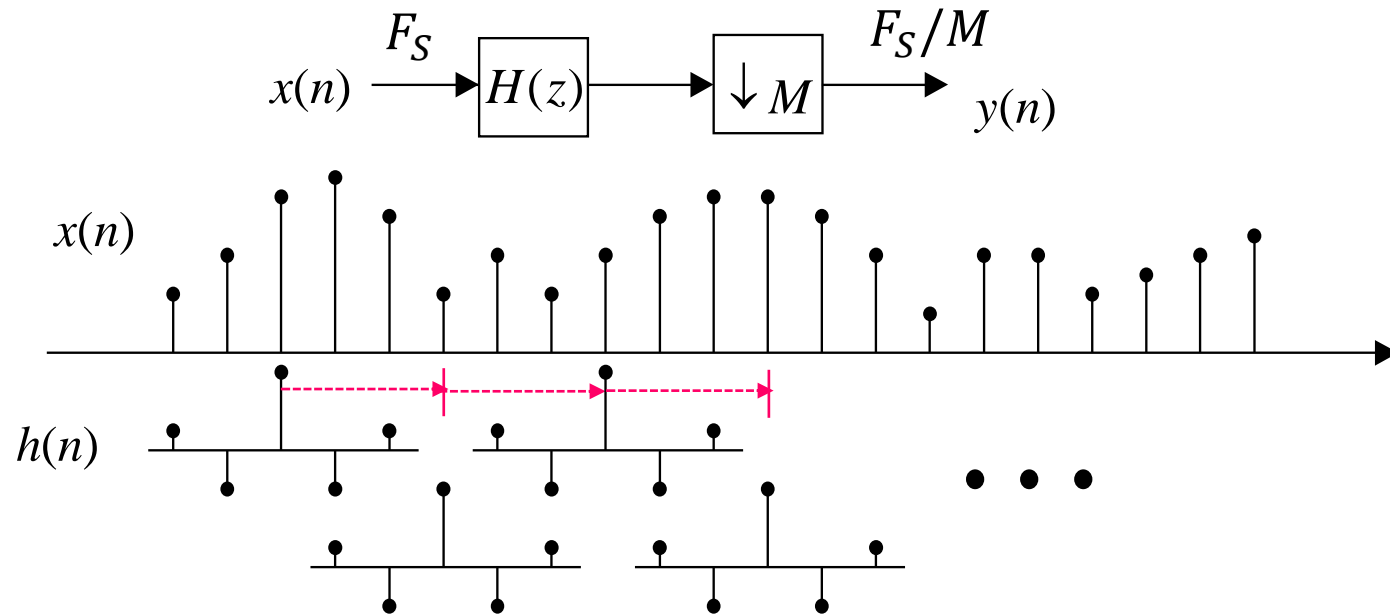
# Decimation and Expansion

## M-fold decimation



# Decimation and Expansion

## M-fold decimation

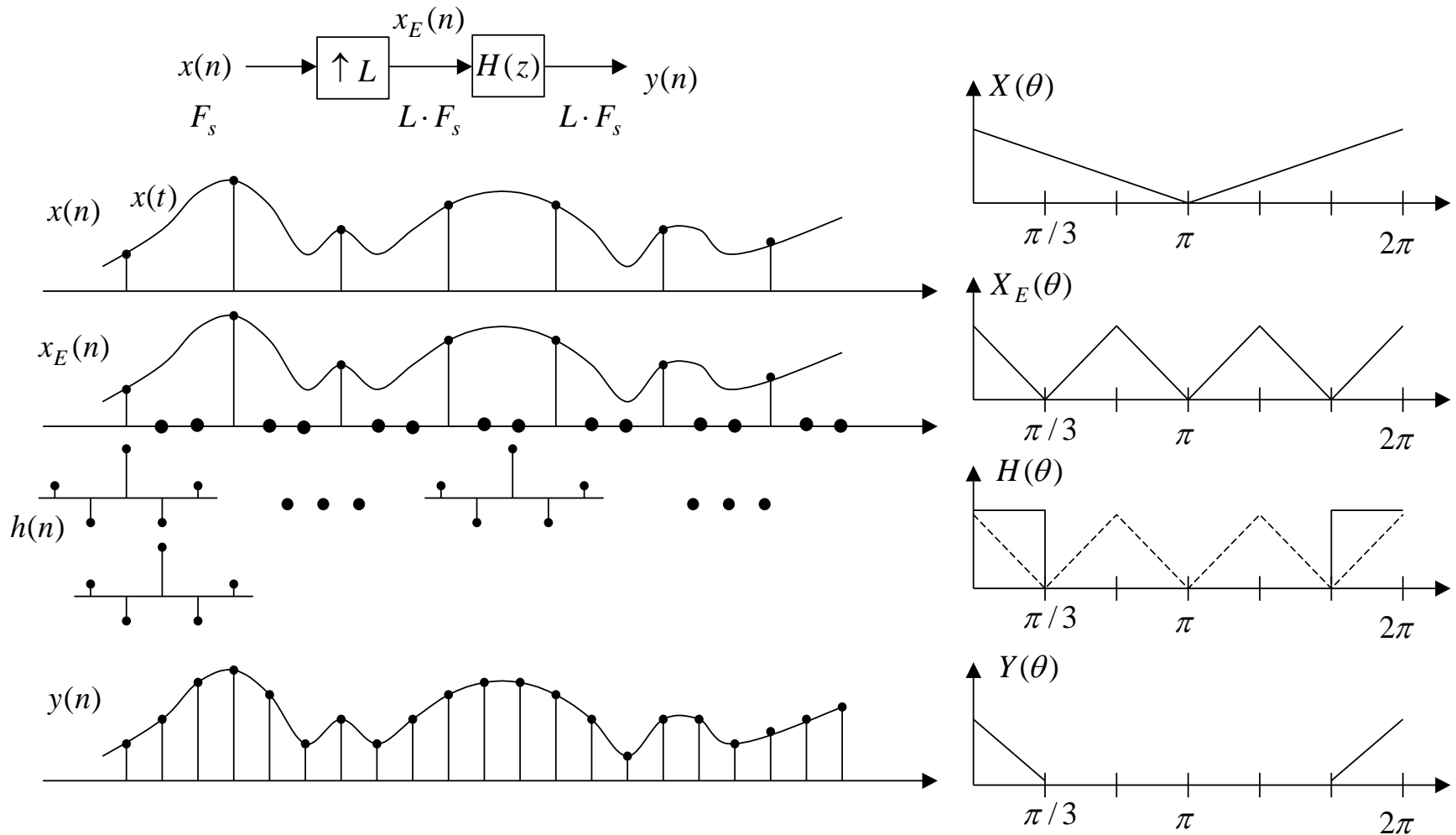


$$y(n) = \sum_{i=-\infty}^{\infty} h(i)x(nM-i) = \sum_{i=-\infty}^{\infty} x(i)h(nM-i)$$

$H(z)$  : Lowpass anti-aliasing filter with  $\Theta_c = \pi/M$

# Decimation and Expansion

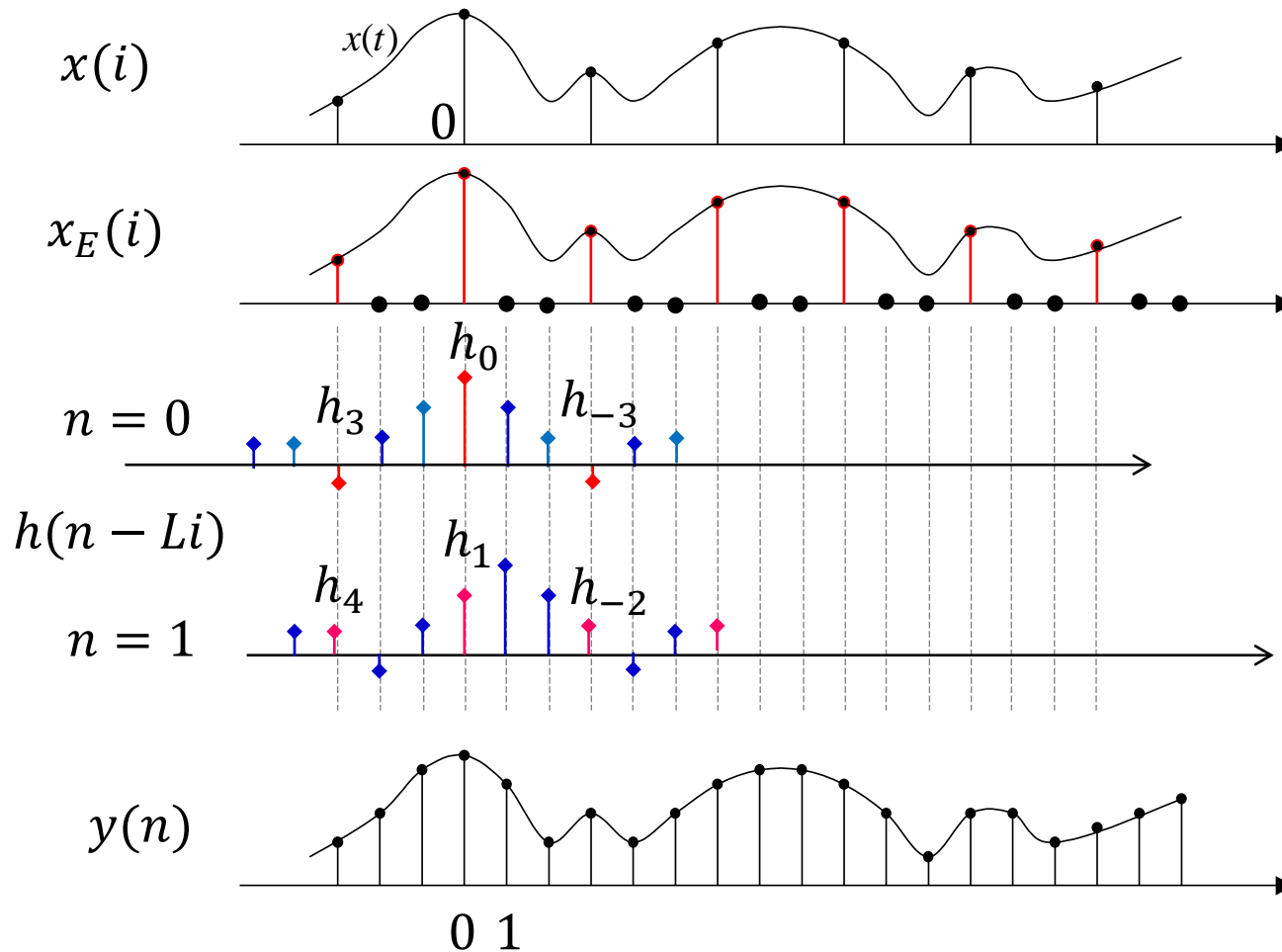
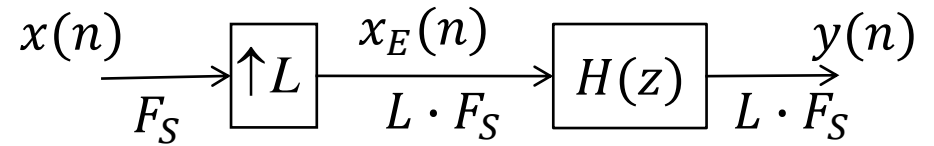
## L-fold Interpolation



$H(z)$  : Lowpass anti-aliasing filter with  $\Theta_c = \pi/L$

# Decimation and Expansion

## L-fold Interpolation



$$y(n) = \sum_{i=-\infty}^{\infty} x_E(i) h(n-i)$$

$$= \sum_{i=-\infty}^{\infty} x(i) h(n-Li)$$

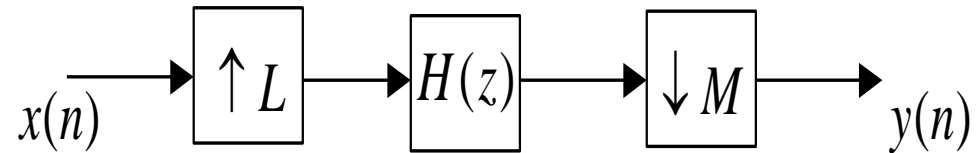
# Decimation and Expansion

## Sampling rate conversion

❖ **Non-integer conversion rate that can be expressed as  $L/M$ .**

Ex)  $3/4 = 0.75$ ,  $4/3 = 1.25$ , ....

❖ **Implementation**



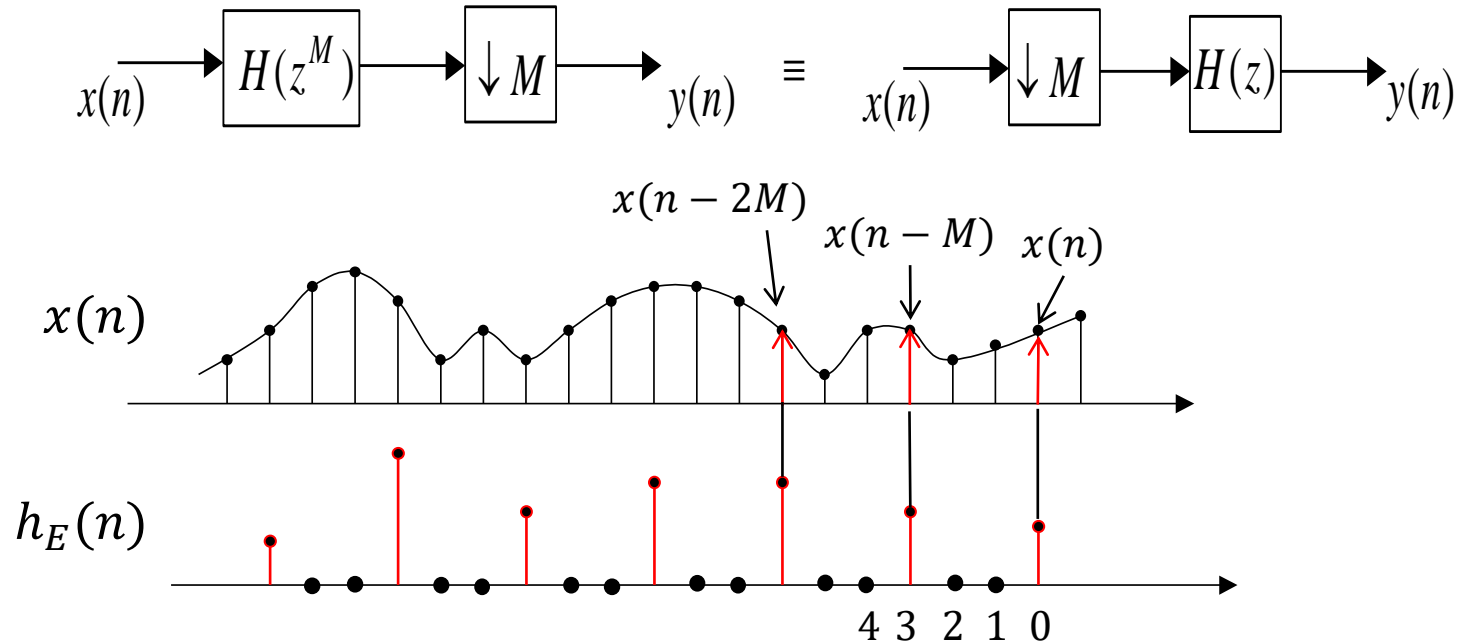
$$H(z) : \Theta_c = \min[\pi/L, \pi/M]$$

$$y(n) = \sum_{i=-\infty}^{\infty} x(i)h(Mn - Li)$$

# Multirate Identities

## Decimation identity

### ❖ Time domain analysis

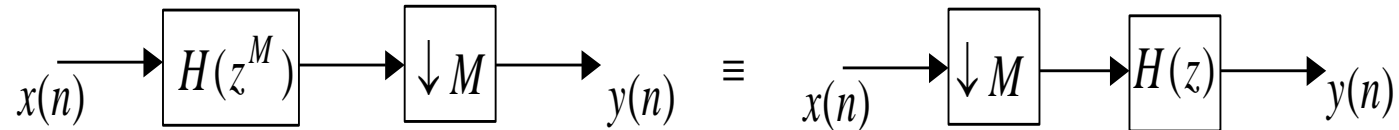




# Multirate Identities

## Decimation identity

### ❖ Z-domain analysis

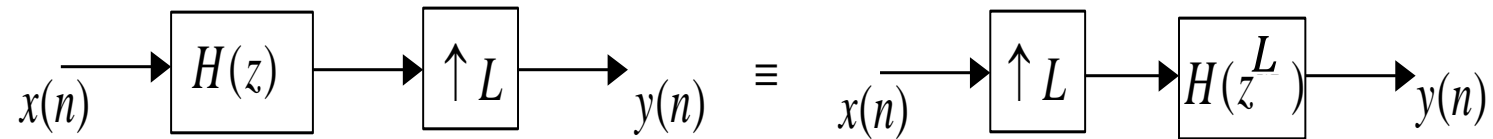


$$\begin{aligned} Y(z) &= \{X(z)H(z^M)\} \downarrow_M = \frac{1}{M} \sum_{m=0}^{M-1} X(z^{1/M} W_M^{-m}) H(z W_M^{-mM}) \\ &= \frac{1}{M} \sum_{m=0}^{M-1} X(z^{1/M} W_M^{-m}) H(z) = X_D(z) H(z) \end{aligned}$$

Note)  $W_M^{-mM} = e^{-j\frac{2\pi}{M}mM} = e^{-j2\pi m} = 1$

# Multirate Identities

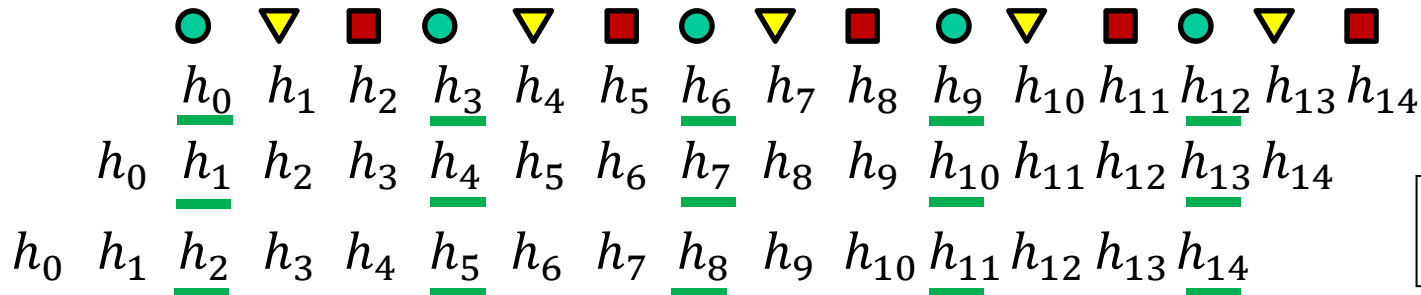
## Expansion identity



$$Y(z) = \{H(z)X(z)\}_{\uparrow L} = H(z^L)X_E(z) = H(z^L)X(z^L)$$

# Polyphase Filters

## Polyphase representation of decimation



$$H(z) = \sum_{m=0}^{M-1} z^{-m} P_m(z^M)$$

●	$h_0$		$h_3$		$h_6$		$h_9$		$h_{12}$	:	$p_0(n)$
▼	$h_1$		$h_4$		$h_7$		$h_{10}$		$h_{13}$	:	$p_1(n)$
■	$h_2$		$h_5$		$h_8$		$h_{11}$		$h_{14}$	:	$p_2(n)$

$h_0$	0	0	$h_3$	0	0	$h_6$	0	0	$h_9$	0	0	$h_{12}$	:	$P_0(z^3)$
$h_1$	0	0	$h_4$	0	0	$h_7$	0	0	$h_{10}$	0	0	$h_{13}$	:	$P_1(z^3)$
$h_2$	0	0	$h_5$	0	0	$h_8$	0	0	$h_{11}$	0	0	$h_{14}$	:	$P_2(z^3)$

$$\begin{aligned}
 P_0(z^3) & h_0 \ 0 \ 0 \ h_3 \ 0 \ 0 \ h_6 \ 0 \ 0 \ h_9 \ 0 \ 0 \ h_{12} \\
 z^{-1}P_1(z^3) & h_1 \ 0 \ 0 \ h_4 \ 0 \ 0 \ h_7 \ 0 \ 0 \ h_{10} \ 0 \ 0 \ h_{13} \\
 z^{-2}P_2(z^3) & h_2 \ 0 \ 0 \ h_5 \ 0 \ 0 \ h_8 \ 0 \ 0 \ h_{11} \ 0 \ 0 \ h_{14}
 \end{aligned}$$

# Polyphase Filters

## Polyphase representation of decimation

### ❖ Derivation

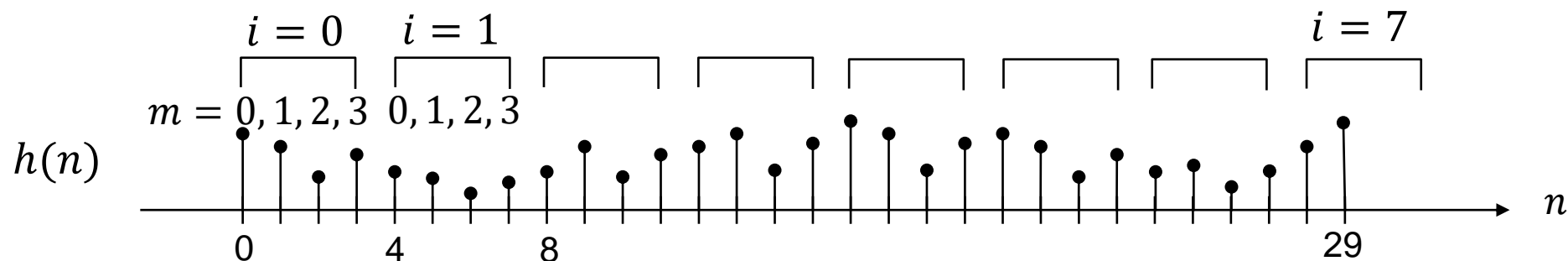
Let  $i = i' M + m, \quad 0 \leq m \leq M-1$

Then we get

$$y(n) = \sum_{i=0}^N h(i)x(nM-i) = \sum_{m=0}^{M-1} \sum_{i'=0}^{I'} h(i'M+m)x((n-i')M-m), \quad 0 \leq m \leq M-1$$

where  $I' = \lfloor N/M \rfloor$

Ex)  $N = 29, M=4 \quad I' = \lfloor 29/4 \rfloor = 7$



# Polyphase Filters

## Polyphase representation of decimation

### ❖ Derivation

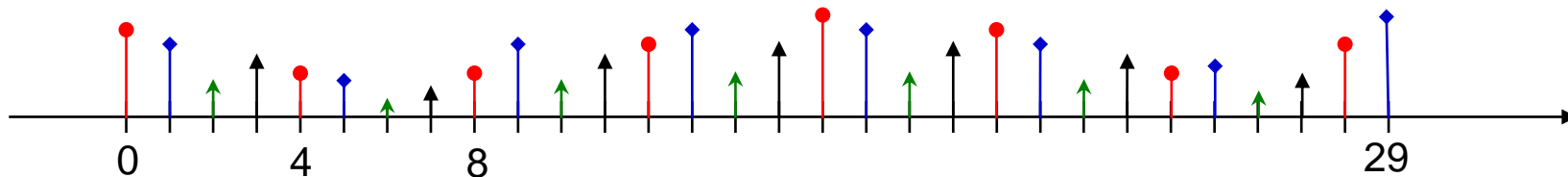
Let's define following sequences

$$p_m(n) = h(nM + m) \text{ and } u_m(n) = x(nM - m) \text{ for } 0 \leq m \leq M-1$$

$$\text{Then, } y(n) = \sum_{m=0}^{M-1} \{p_m(n) * u_m(n)\}$$

$$y(n) = \sum_{i=0}^N h(i)x(nM - i) = \sum_{m=0}^{M-1} \sum_{i=0}^I h(\underbrace{i}_{i'}M + m)x((\underbrace{n - i'}_{n'})M - m), \quad 0 \leq m \leq M-1$$

$p_0(n)$     $p_1(n)$     $p_2(n)$     $p_3(n)$



**“For efficient computation and low hardware complexity”**

# Polyphase Filters

## Polyphase representation of decimation

❖ Poly phase components of  $h(n)$

- $M$  FIR filters  $p_m(i')$

$p_m(i')$  obtained by **advancing** the  $h(n)$  by  $m$  and then decimating by  $M$

- $P_m(z) = \sum_i p_m(i') z^{-i'} = \sum_i h(i'M + m) z^{-i'}$

$u_m(n)$  obtained by **delaying** the  $x(n)$  by  $m$  and then decimating by  $M$

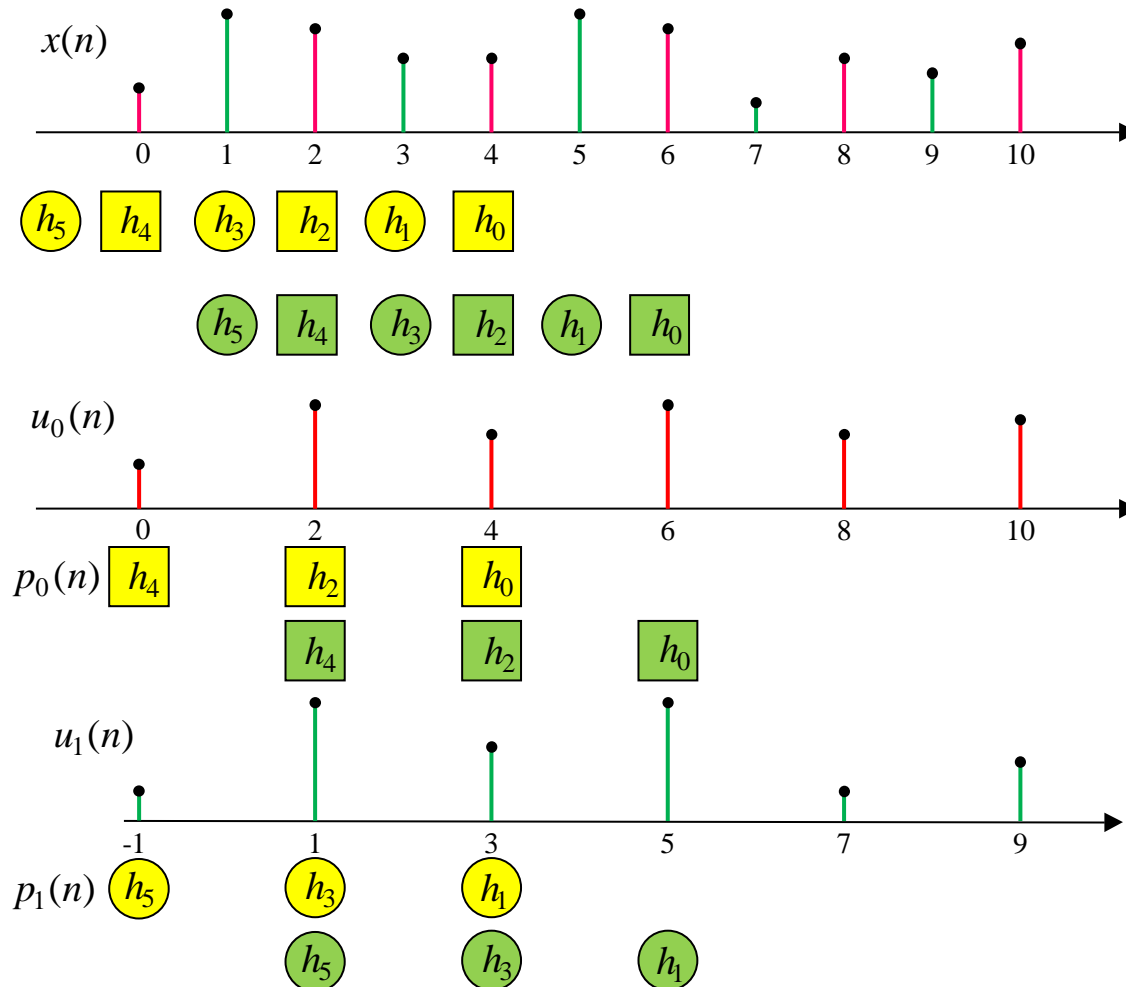
$$u_m(n) = x(nM - m)$$

$u_0(n)$	<u><math>x_0</math></u>	$x_1$	$x_2$	<u><math>x_3</math></u>	$x_4$	$x_5$	<u><math>x_6</math></u>	$x_7$	$x_8$	<u><math>x_9</math></u>	$x_{10}$	$x_{11}$	<u><math>x_{12}</math></u>	$x_{13}$	$x_{14}$		
$u_1(n)$		$x_0$	$x_1$	<u><math>x_2</math></u>	$x_3$	$x_4$	<u><math>x_5</math></u>	$x_6$	$x_7$	<u><math>x_8</math></u>	$x_9$	$x_{10}$	<u><math>x_{11}</math></u>	$x_{12}$	$x_{13}$	<u><math>x_{14}</math></u>	
$u_2(n)$			$x_0$	<u><math>x_1</math></u>	$x_2$	$x_3$	<u><math>x_4</math></u>	$x_5$	$x_6$	<u><math>x_7</math></u>	$x_8$	$x_9$	<u><math>x_{10}</math></u>	$x_{11}$	$x_{12}$	<u><math>x_{13}</math></u>	$x_{14}$

# Polyphase Filters

## Polyphase representation of decimation

❖ **Type 1 polyphase:** Polyphase implementation of a M-fold decimator

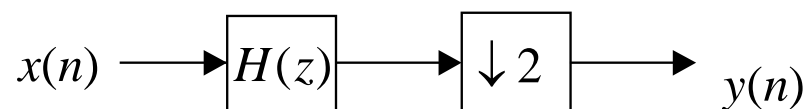


$M=2$  case

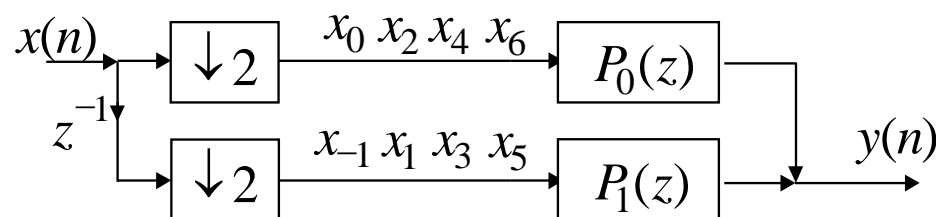
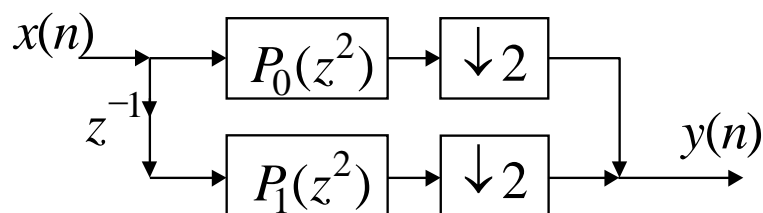
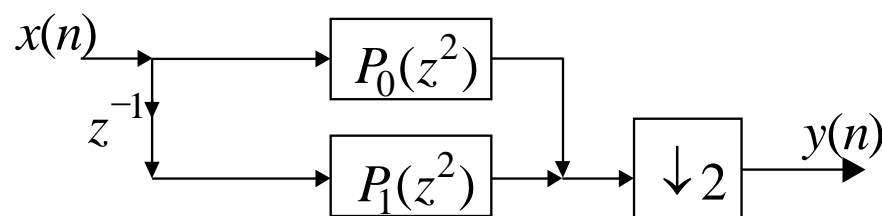
# Polyphase Filters

## Polyphase representation of decimation

❖ **Type 1 polyphase:** Polyphase implementation of a M-fold decimator



$$H(z) = P_0(z^2) + z^{-1}P_1(z^2)$$



Ex1)  $H(z) = 0.1 + 0.2z^{-1} + 0.3z^{-3} + 0.4z^{-4} + 0.5z^{-5} + 0.7z^{-7} + 0.8z^{-8} + 0.9z^{-9}$

$$p_0(n) = \{ \quad 0.1, 0, 0.4, 0, 0.8 \quad \}$$

$$p_1(n) = \{ \quad 0.2, 0.3, 0.5, 0.7, 0.9 \quad \}$$

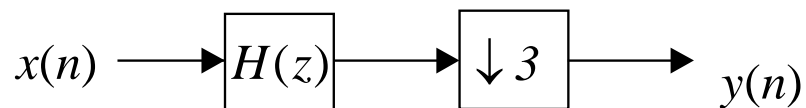


# Polyphase Filters

## Polyphase representation of decimation

❖ **Type 1 polyphase:** Polyphase implementation of a M-fold decimator

$$\text{Ex2)} H(z) = 0.1 + 0.2z^{-1} + 0.3z^{-3} + 0.4z^{-4} + 0.5z^{-5} + 0.7z^{-7} + 0.8z^{-8} + 0.9z^{-9}$$



$$p_0(n) = \{ \quad 0.1, 0.3, 0, 0.9 \quad \}$$

$$p_1(n) = \{ \quad 0.2, 0.4, 0.7 \quad \}$$

$$p_2(n) = \{ \quad 0, 0.5, 0.8 \quad \}$$

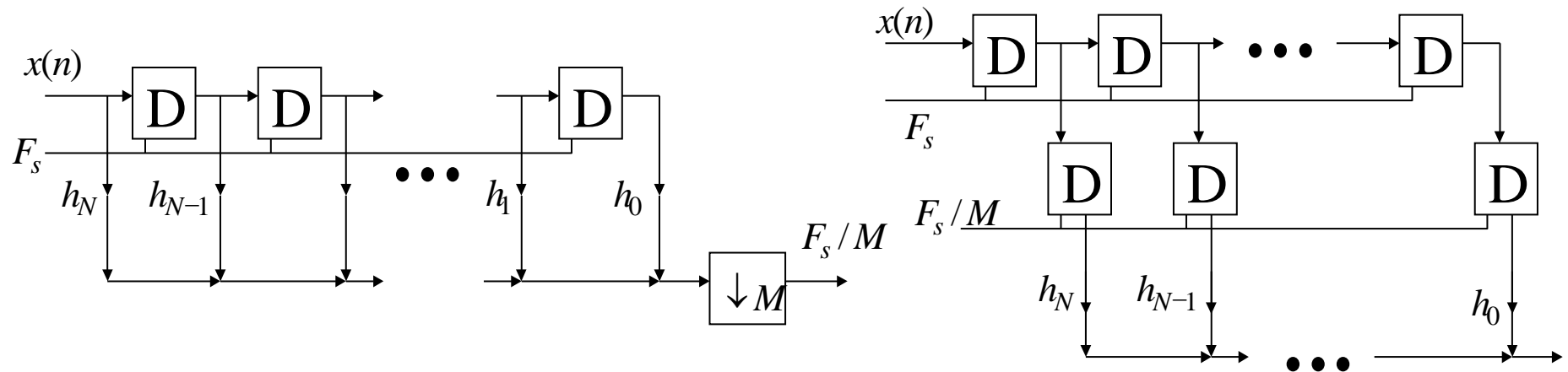
$$P_0(z) = \quad 0.1 + 0.3z^{-1} + 0.9z^{-3}$$

$$P_1(z) = \quad 0.2 + 0.4z^{-1} + 0.7z^{-2}$$

$$P_2(z) = \quad 0.5z^{-1} + 0.8z^{-2}$$

# Polyphase Filters

## Cf) Direct implementation of decimation



- # memories =  $N$
- # multipliers =  $N+1$
- Multiplier speed =  $F_s$

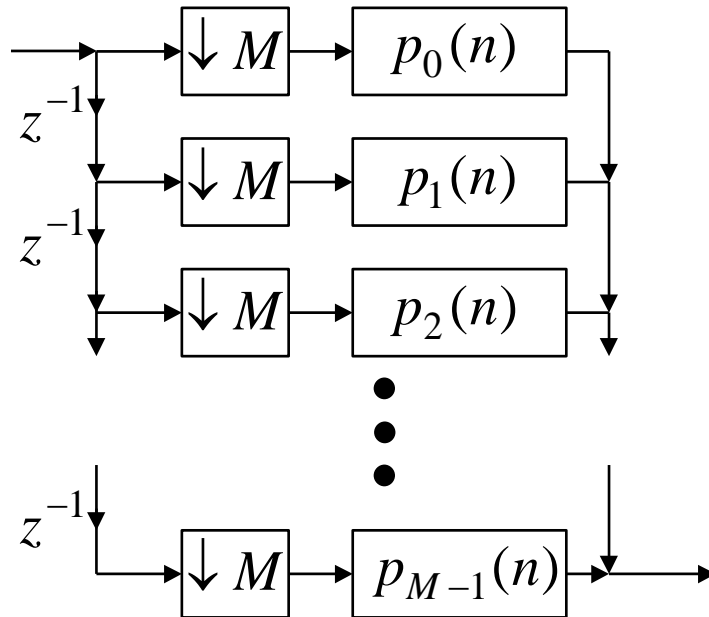
- # memories =  $2N$
- # multipliers =  $N+1$
- Multiplier speed =  $F_s/M$

# Polyphase Filters

## Polyphase representation of decimation

### ❖ Polyphase implementation of a M-fold decimator

Compare the # of memories, # of multipliers, and multiplication speed



# Polyphase Filters

## Polyphase representation of decimation

### ❖ Commutator model

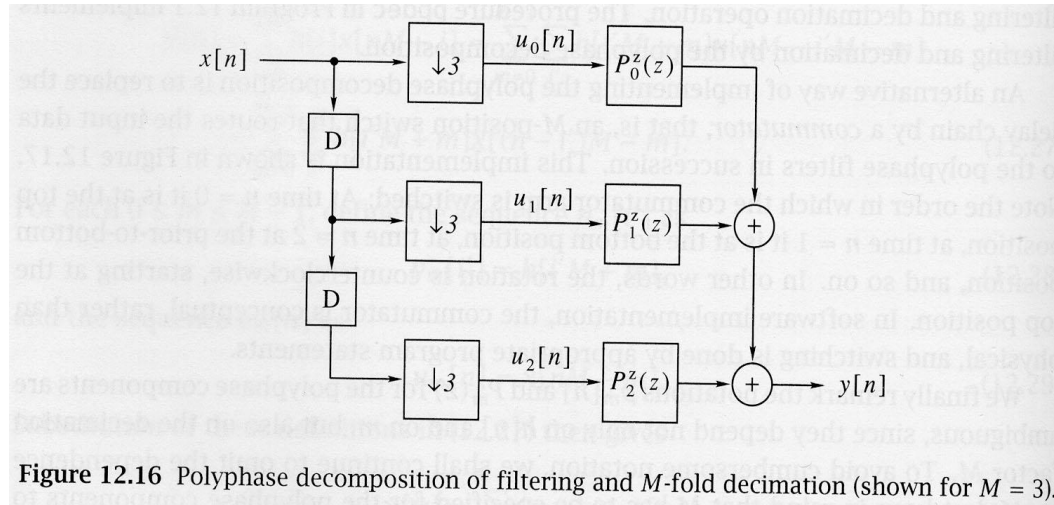


Figure 12.16 Polyphase decomposition of filtering and  $M$ -fold decimation (shown for  $M = 3$ ).

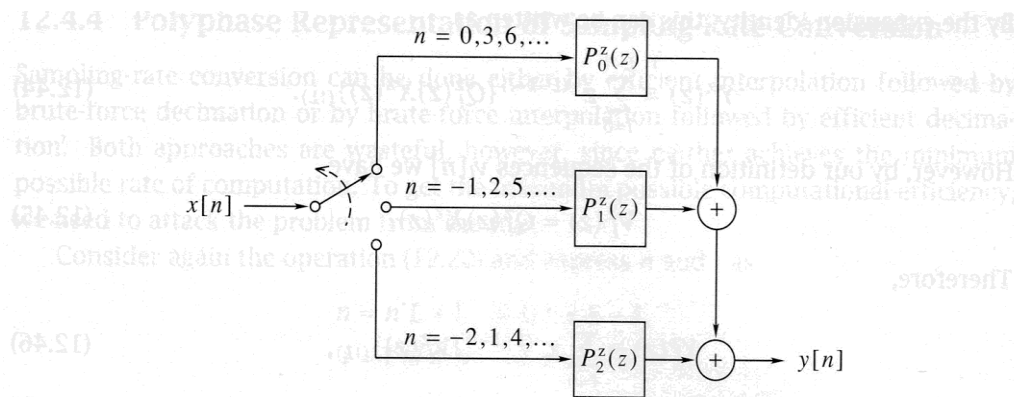


Figure 12.17 Polyphase decomposition of filtering and  $M$ -fold decimation with a commutator instead of delays and decimation (shown for  $M = 3$ ).

# Polyphase Filters

## Polyphase representation of expansion (interpolation)

### ❖ Type 2 polyphase

$$H(z) = \sum_{l=0}^{L-1} z^{-(L-1-l)} Q_l(z^L)$$

$$Q_l(z) = P_{L-1-l}(z)$$

$$q_l(n) = h(nL + L - 1 - l)$$

$$v_l(n) = y(nL + L - 1 - l)$$

$$H(z) = \sum_{l=0}^{L-1} z^{-l} P_l(z^L)$$

$$H(z) = \sum_{m=0}^{M-1} z^{-m} P_m(z^M)$$

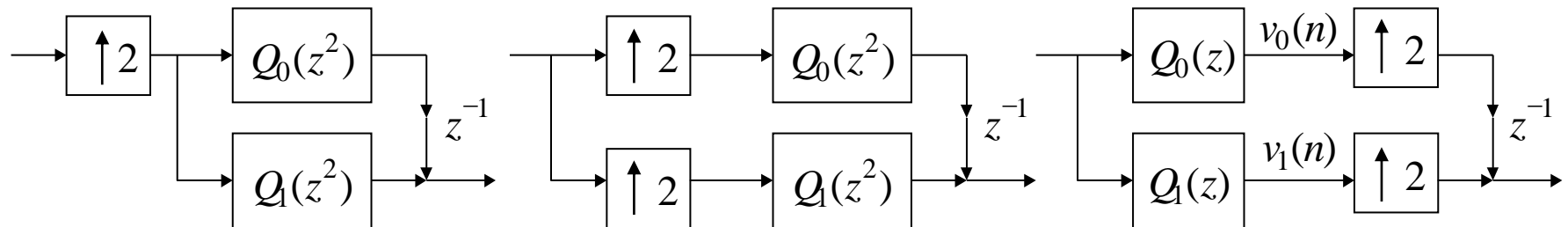
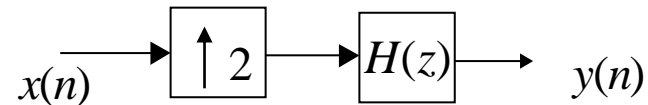
# Polyphase Filters

## Polyphase representation of expansion

### ❖ Expander

$$\begin{aligned}
 Y(z) &= H(z) \cdot X_E(z) = \sum_{l=0}^{L-1} z^{-(L-1-l)} Q_l(z^L) X(z^L) \\
 &= \sum_{l=0}^{L-1} z^{-(L-1-l)} \{ Q_l(z) X(z) \} \uparrow_L = \sum_{l=0}^{L-1} z^{-(L-1-l)} \{ V_l(z) \} \uparrow_L
 \end{aligned}$$

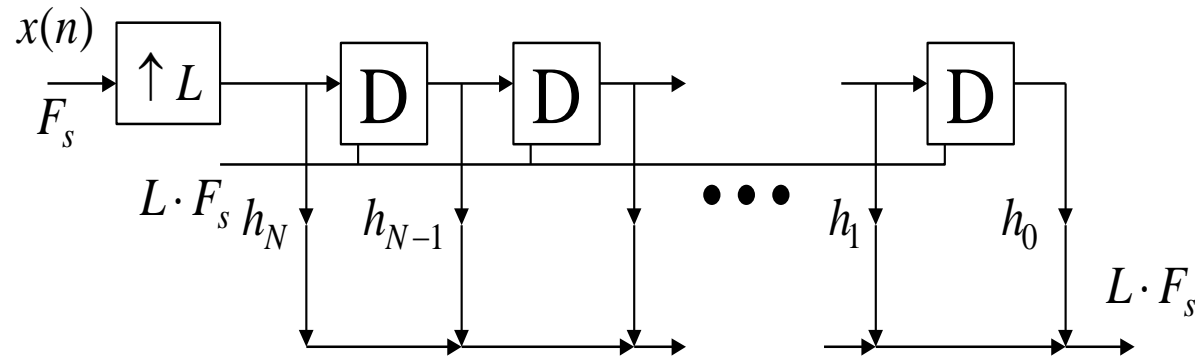
where  $V_l(z) = Q_l(z) X(z)$



# Polyphase Filters

## Polyphase representation of expansion

### ❖ Direct implementation

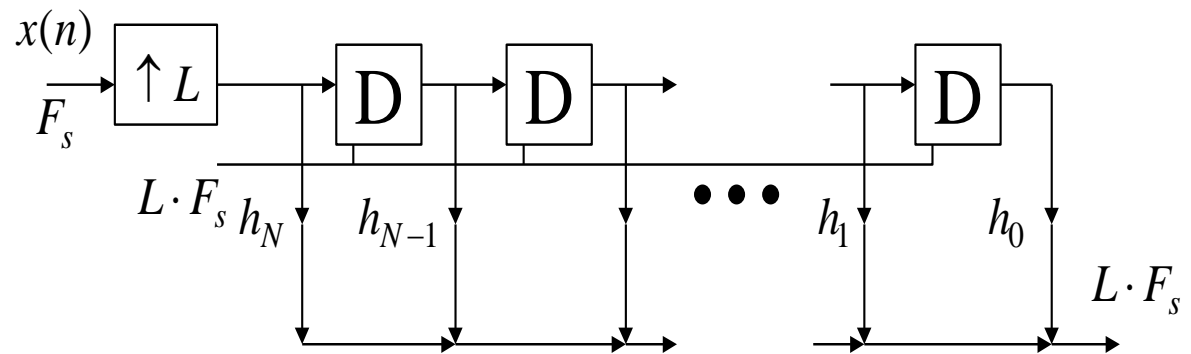


What are the problems with this structure ??

# Polyphase Filters

## Polyphase representation of expansion

### ❖ Direct implementation



### ❖ Polyphase implementation

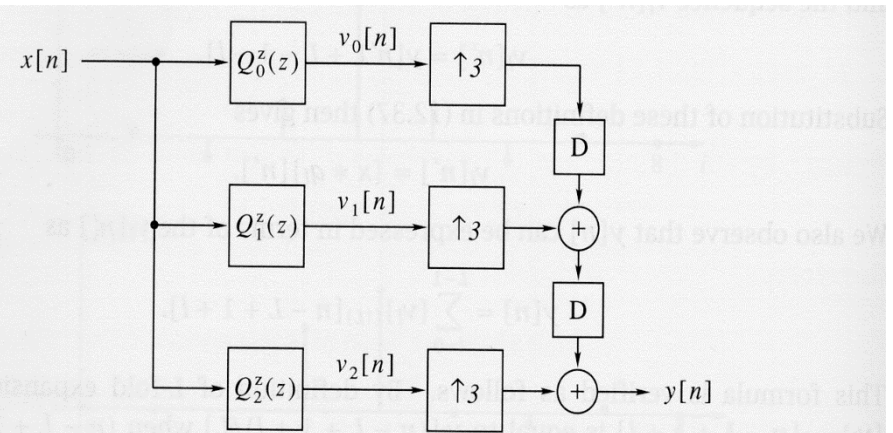
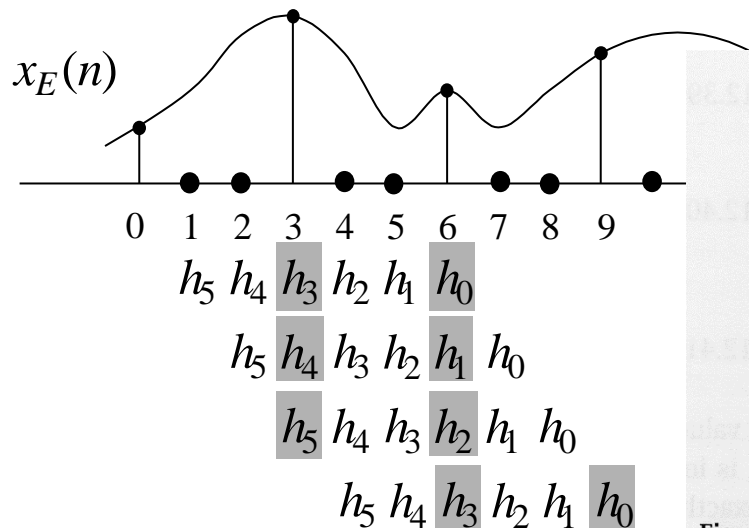


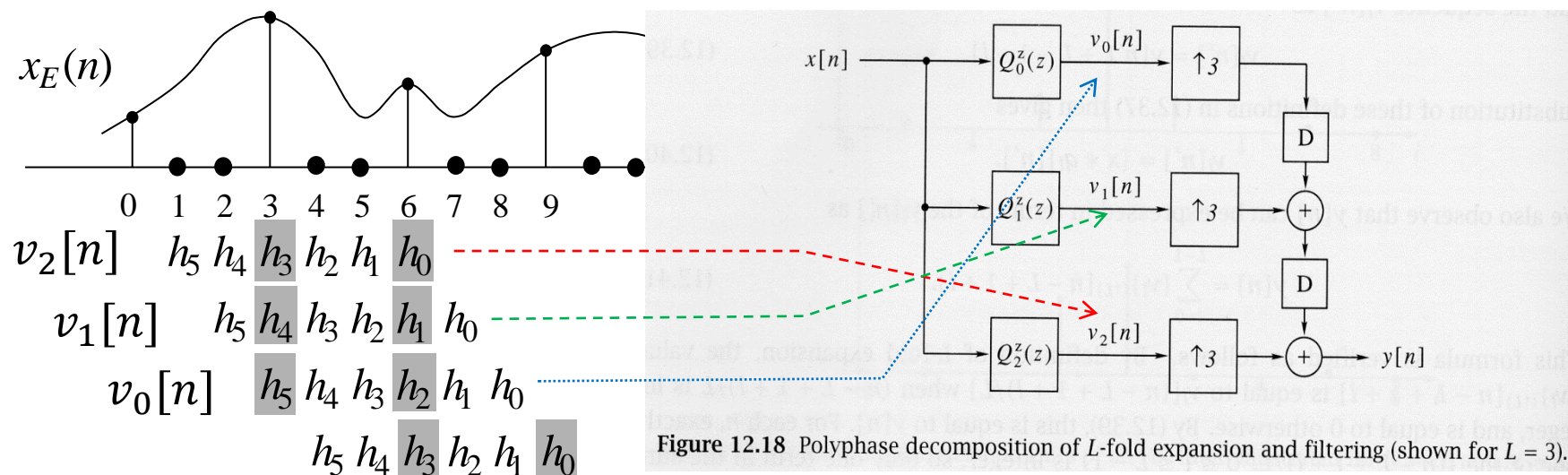
Figure 12.18 Polyphase decomposition of  $L$ -fold expansion and filtering (shown for  $L = 3$ ).



# Polyphase Filters

## Polyphase representation of expansion

### ❖ Polyphase implementation

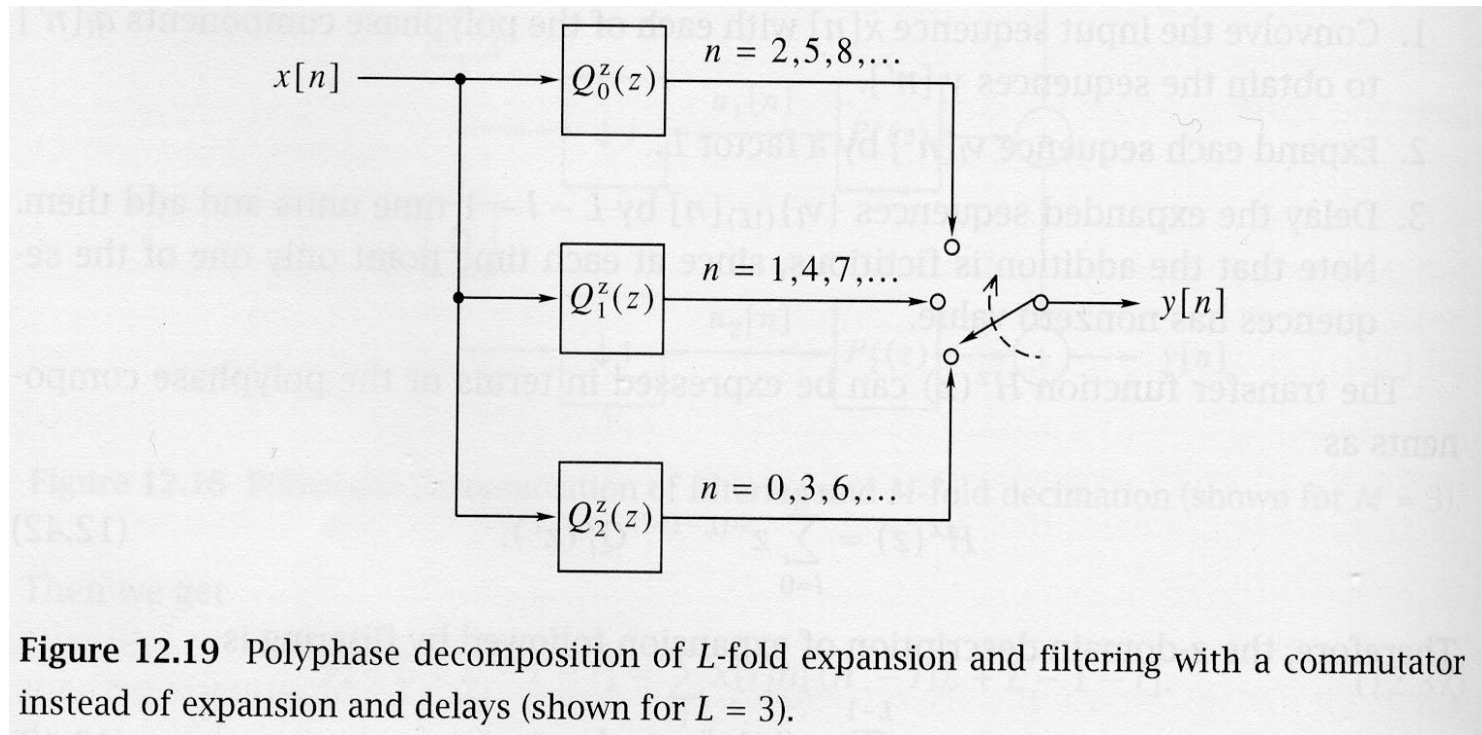


$v_2[0]$	0	0	$v_2[1]$	0	0	$v_2[2]$	0	0	$v_2[3]$
$v_1[0]$	0	0	$v_1[1]$	0	0	$v_1[2]$	0	0	$v_1[3]$
$v_0[0]$	0	0	$v_0[1]$	0	0	$v_0[2]$	0	0	$v_0[3]$
$v_2[0]$	0	0	$v_2[1]$	0	0	$v_2[2]$	0	0	$v_2[3]$
$v_1[0]$	0	0	$v_1[1]$	0	0	$v_1[2]$	0	0	$v_1[3]$
$v_0[0]$	0	0	$v_0[1]$	0	0	$v_0[2]$	0	0	$v_0[3]$

# Polyphase Filters

## Polyphase representation of expansion

### ❖ Polyphase implementation: Commutator model



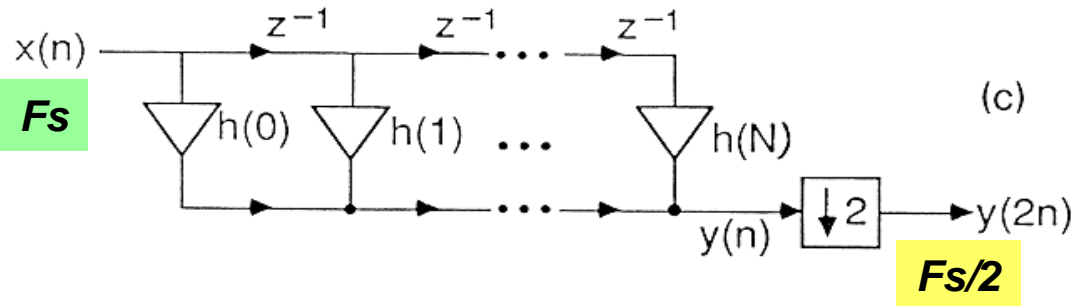
**Figure 12.19** Polyphase decomposition of  $L$ -fold expansion and filtering with a commutator instead of expansion and delays (shown for  $L = 3$ ).

# Summary

- Efficient structures for decimation and interpolation filters

*Decimation filter:  $M=2$*

**Direct implementation**

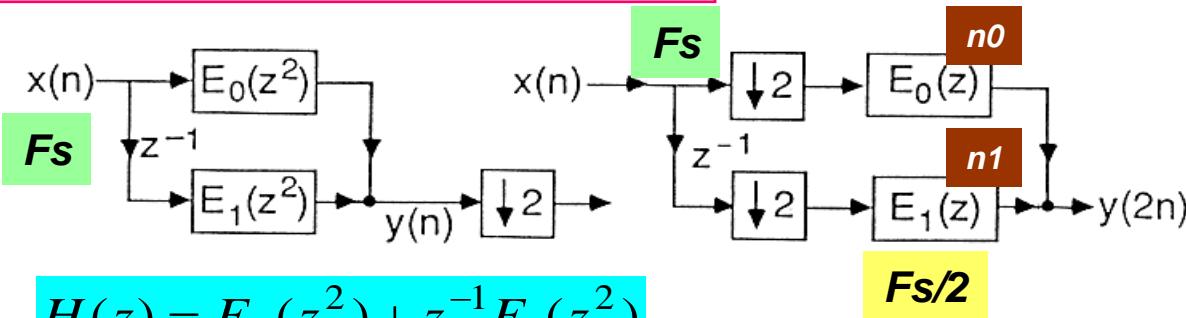


**$N+1$  multiplications and  $N$  additions at  $F_s$**

**$(N+1)$  MPUs and  $N$  APUs**

**During the odd clock cycles, resting**

**Polyphase implementation: Type 1**



**$N+1=n_0+n_1+2$  multiplications and  $N$  additions at  $F_s/2$**

**$= (N+1)/2$  multiplications and  $N/2$  additions at  $F_s$**

**$(N+1)/2$  MPUs and  $N/2$  APUs**

$$H(z) = E_0(z^2) + z^{-1} E_1(z^2)$$



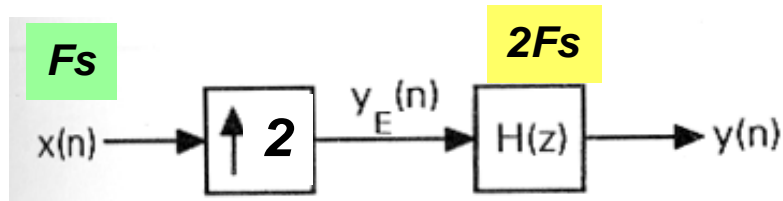
**Due to noble identity**

# Summary

- Efficient structures for decimation and interpolation filters

*Interpolation filter:  $L=2$*

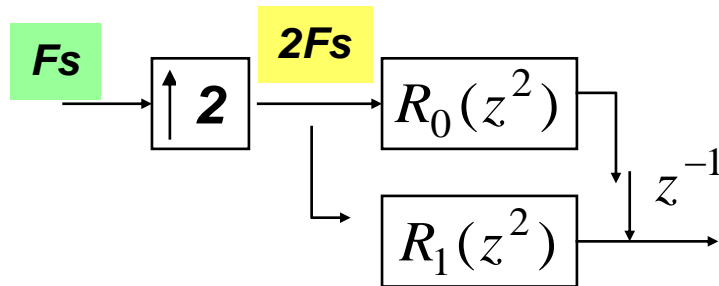
**Direct implementation**



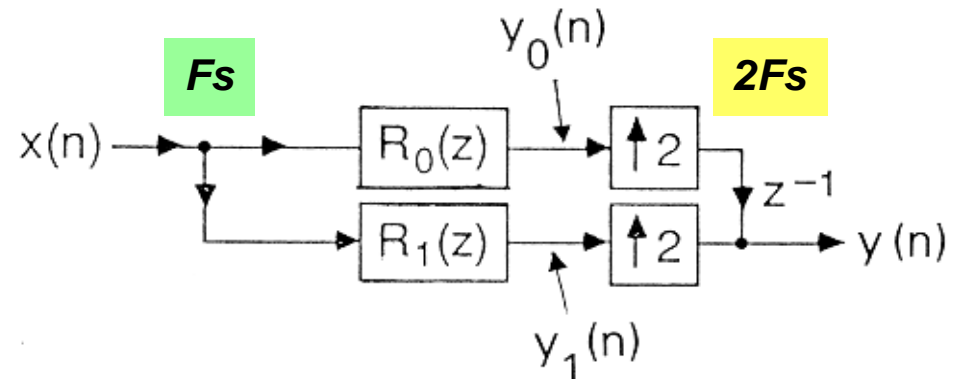
**$2(N+1)$  MPUs and  $2N$  APUs**

**Half of the samples are zero**

**Polyphase implementation: Type 2**



$$H(z) = z^{-1} R_0(z^2) + R_1(z^2)$$

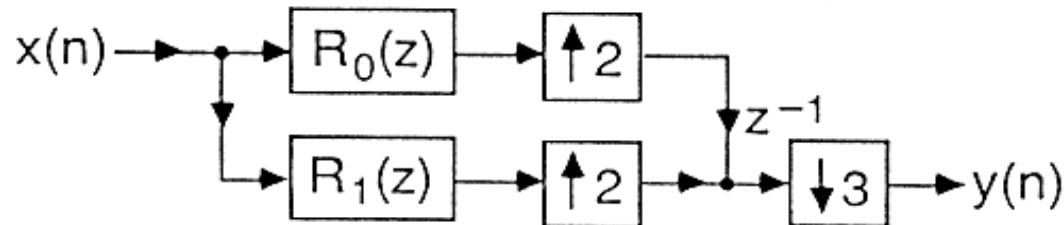
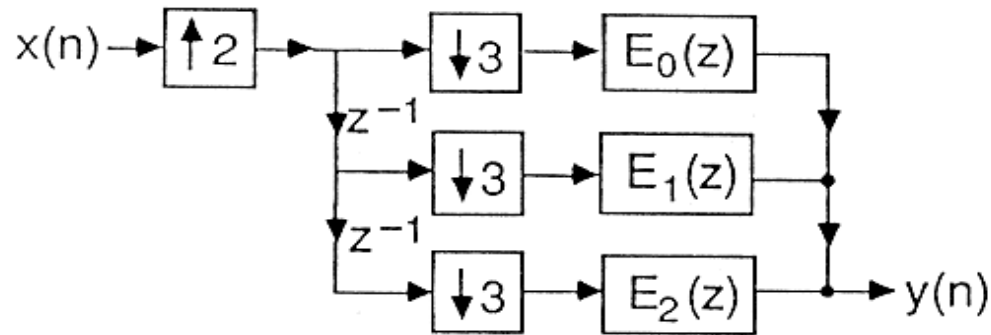


**$(N+1)$  MPUs and  $(N-1)$  APUs**

✓  $y_1(0) y_0(0) y_1(1) y_0(1) y_1(2) y_0(2)$

# Summary

**Ex:  $M=3, L=2 ; M/L = 1.5$**

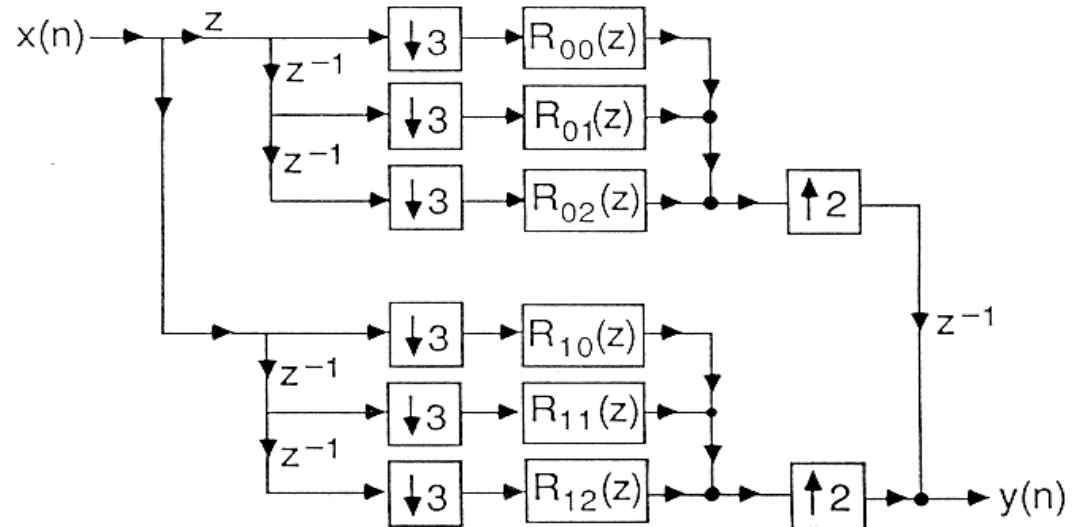
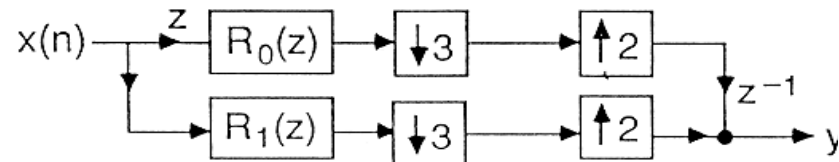
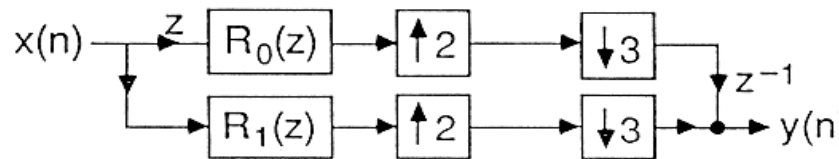
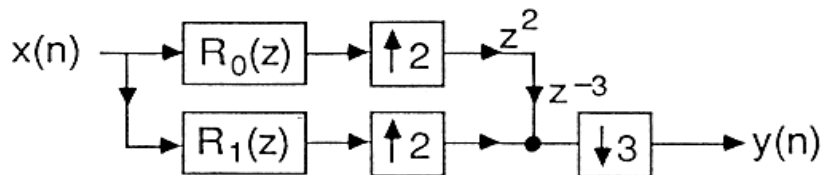
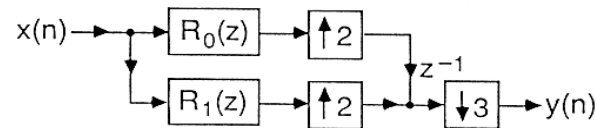


$$R_0(z) = R_{00}(z^3) + z^{-1}R_{01}(z^3) + z^{-2}R_{02}(z^3)$$

$$R_1(z) = R_{10}(z^3) + z^{-1}R_{11}(z^3) + z^{-2}R_{12}(z^3)$$

# Summary

**Ex:  $M=3, L=2 ; M/L = 1.5$**

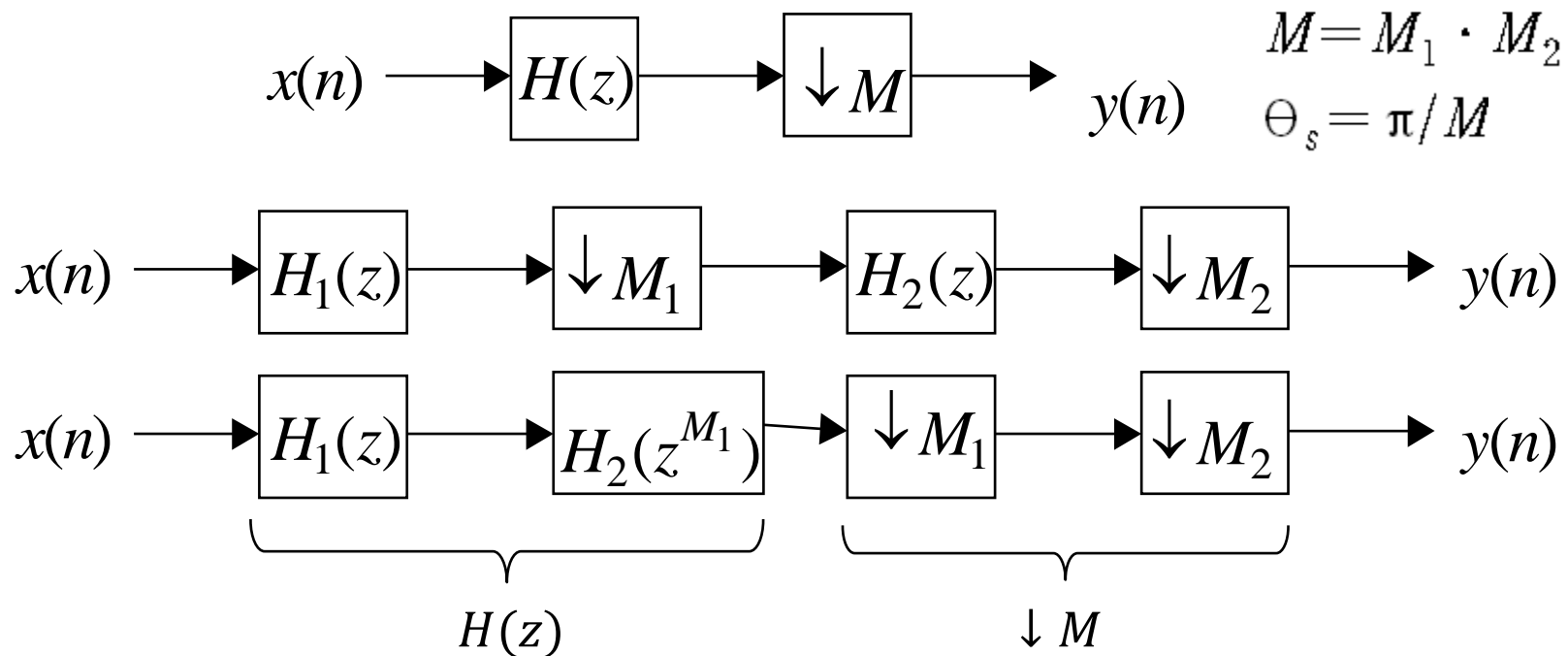


# Multistage Implementations

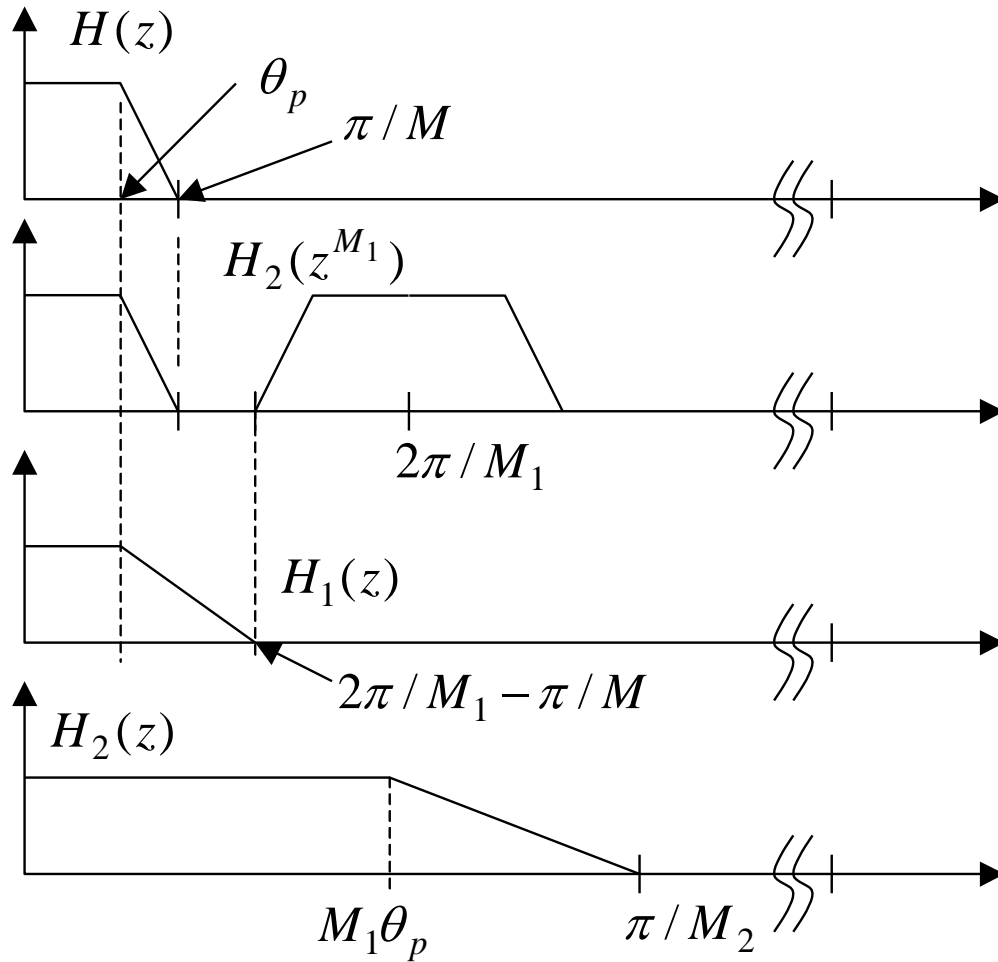
## Multistage schemes

- ❖ Lower rate operation
- ❖ Lower computation amount: Simple filter spec

## Multistage decimation



# Multistage Implementations



$$H_1(\Theta)$$

$$\Theta_{p,1} = \Theta_p$$

$$\Theta_{s,1} = 2\pi/M_1 - \pi/M$$

$$H_2(\Theta)$$

$$\Theta_{p,2} = M_1\Theta_p$$

$$\Theta_{s,2} = M_1 \cdot \Theta_s = M_1 \cdot \pi/M$$

$$= \pi/M_2$$

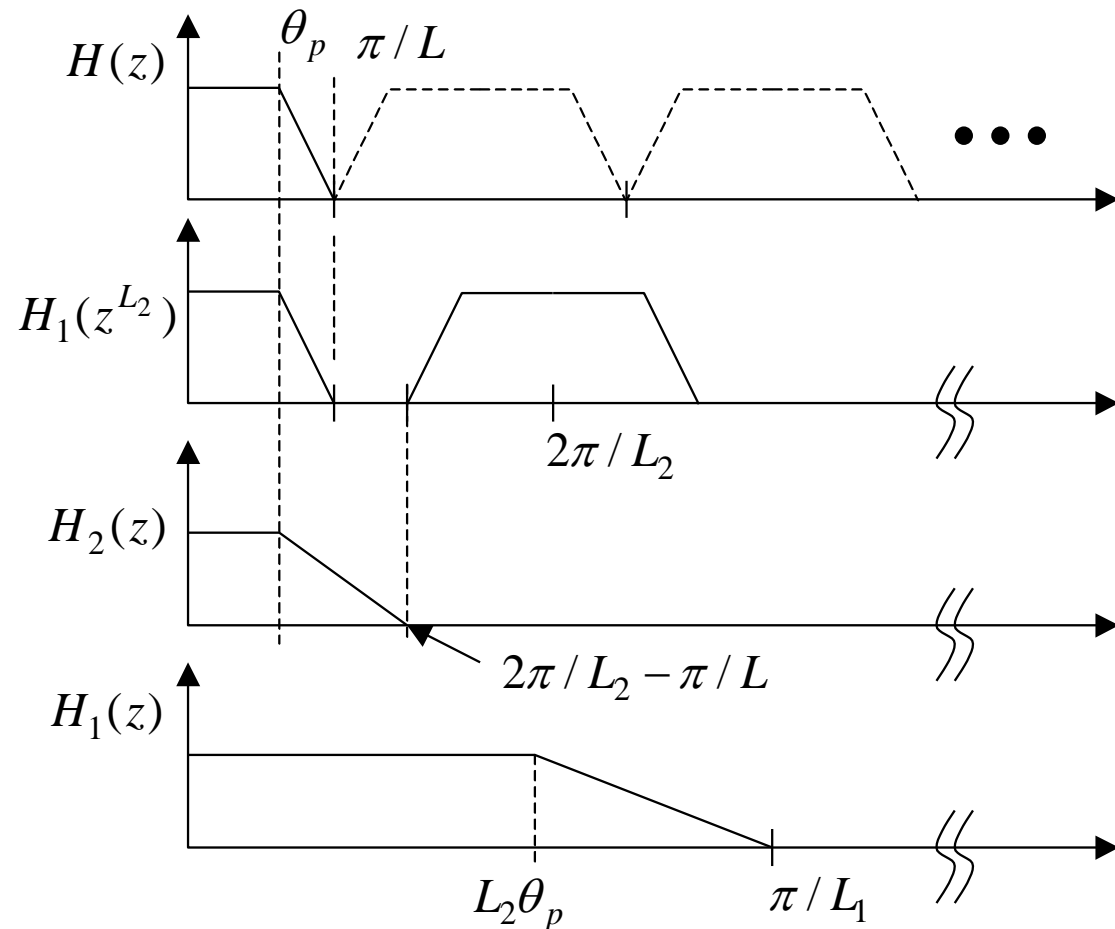
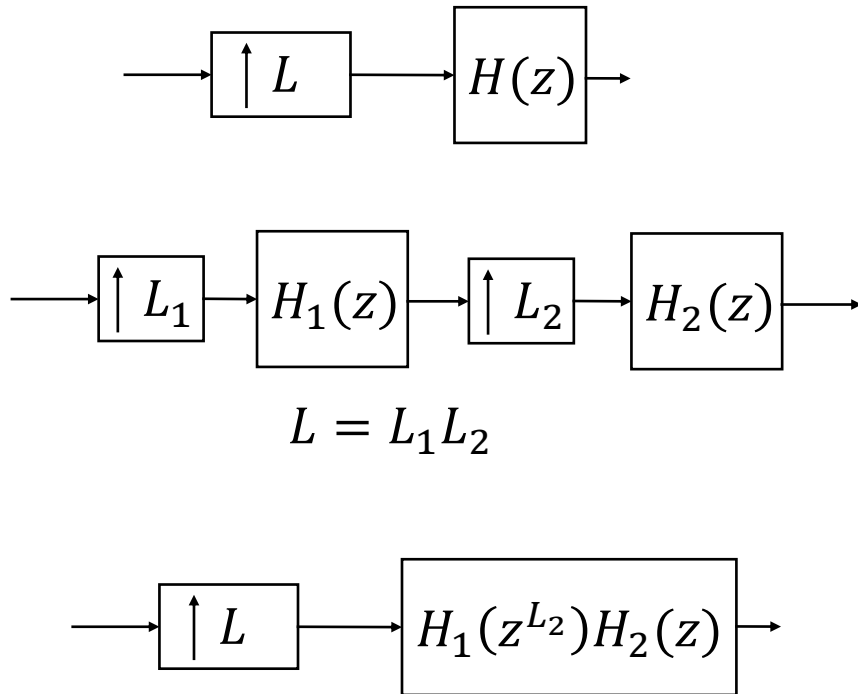
$$\delta_{p,1} = \delta_{p,2} = 0.5\delta_p$$

$$\delta_s = \delta_{s,1} = \delta_{s,2}$$



# Multistage Implementations

## Multistage Expansion (or interpolation)



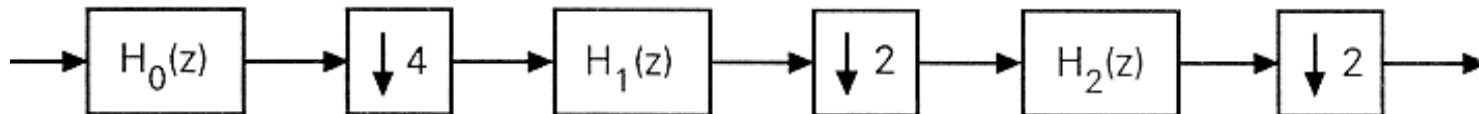
# Multistage Implementations

## Motivation of multistage implementation

❖ Length of a linear phase FIR filter

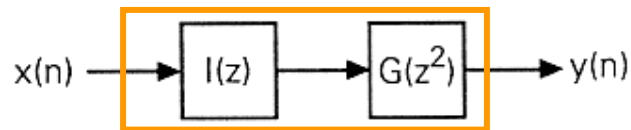
$$N \approx \frac{D(\delta_1, \delta_2)}{\Delta f}$$

❖ Multistage implementation helps to reduce the overall filter length.



# Multistage Implementations

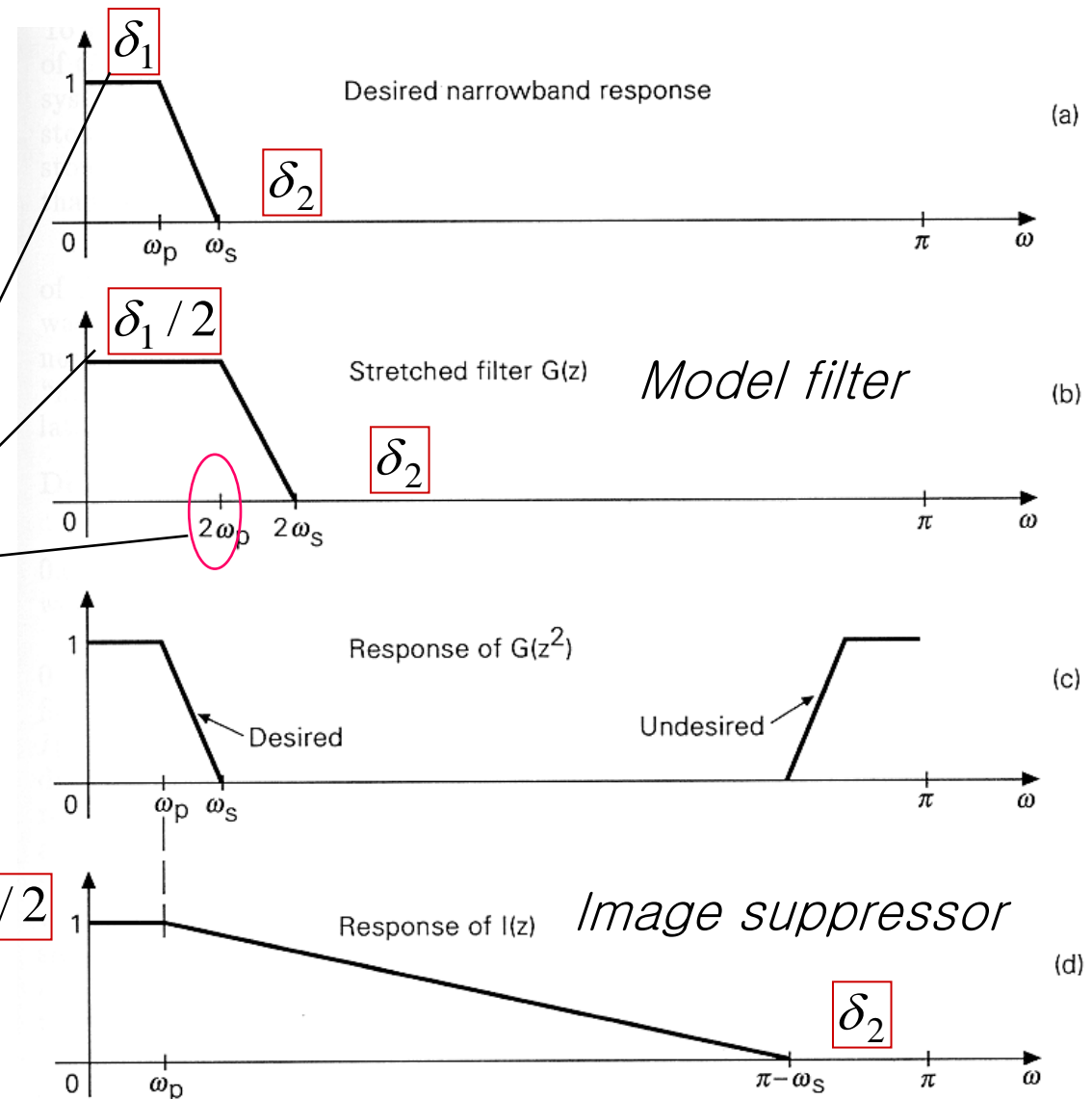
## IFIR (Interpolated FIR) approach



$H(z)$

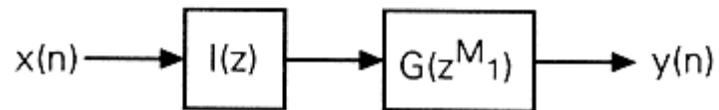
$$N > N_g + N_i$$

$$N_g \approx N/2$$



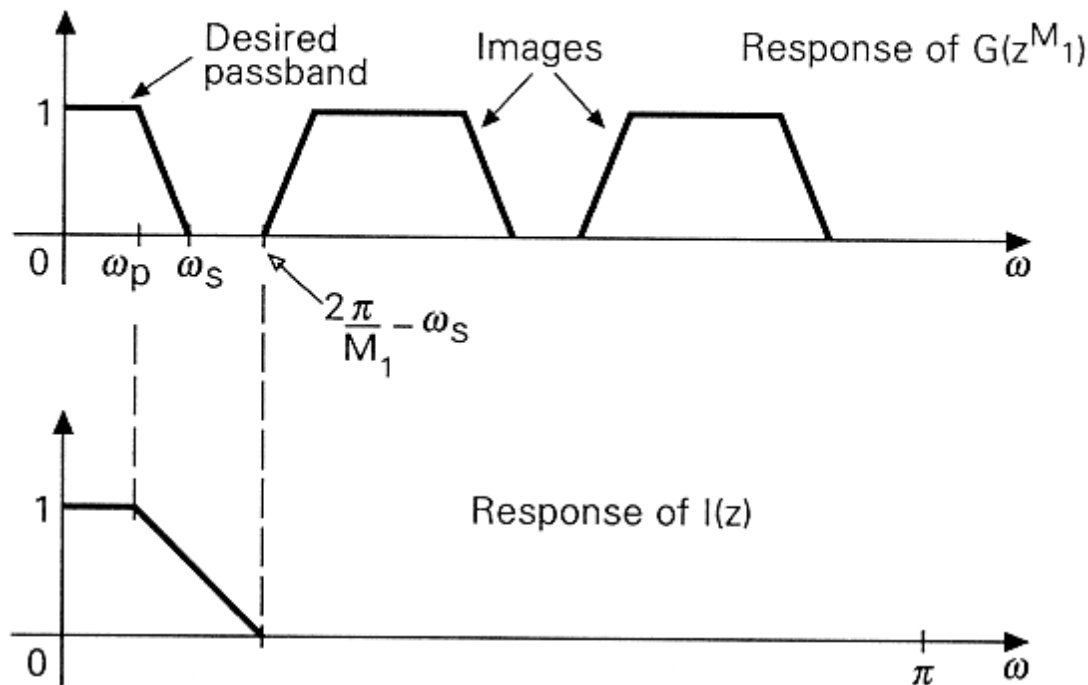
# Multistage Implementations

## IFIR (Interpolated FIR) approach



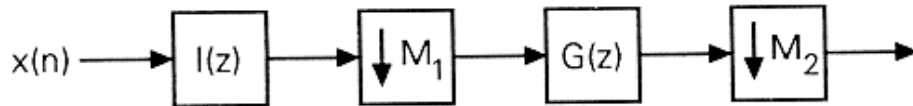
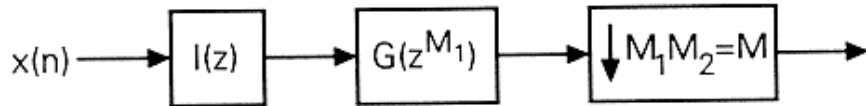
*Optimum # of stages ?*

*Neuvo. Et al. [1984]*

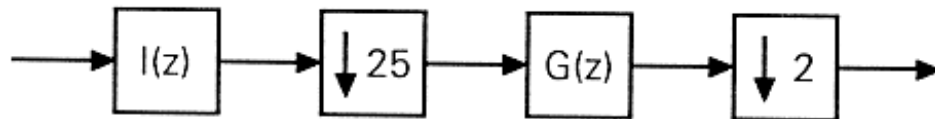


# Multistage Implementations

## Multistage design of decimation filter



*Design example 4.4.2*



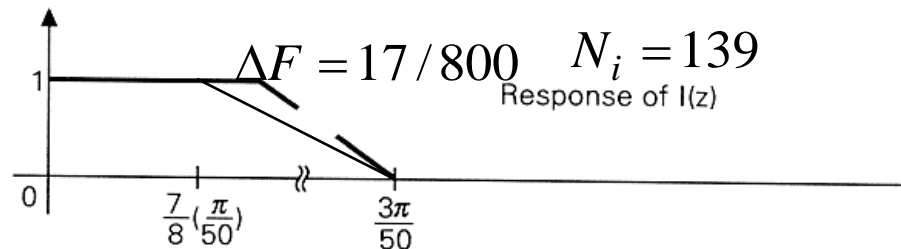
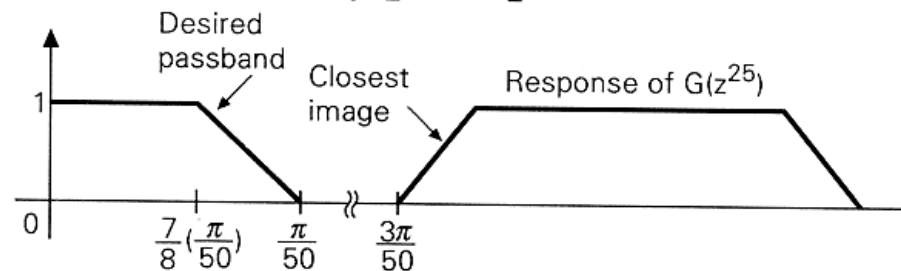
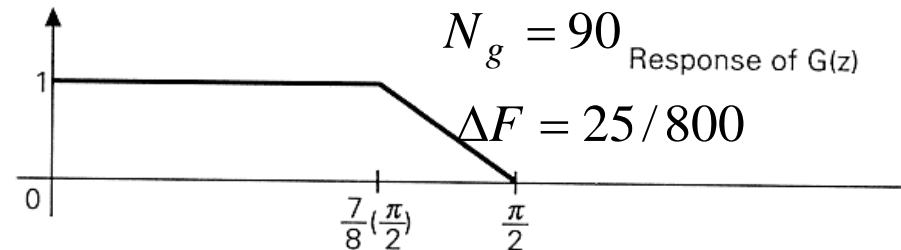
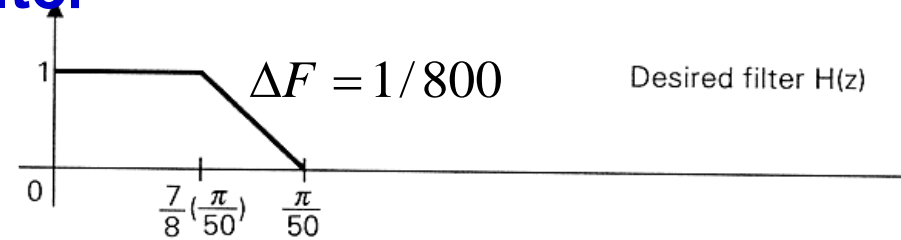
$$F_s = 8\text{KHz}$$

$$\delta_1 = 0.01, \quad \delta_2 = 0.001$$

$$F_1 \approx 70\text{Hz}, \quad F_2 \approx 80\text{Hz}$$

$$N = 2028$$

$$2\pi \frac{80}{8K} = \frac{\pi}{50}$$



# Multistage Implementations

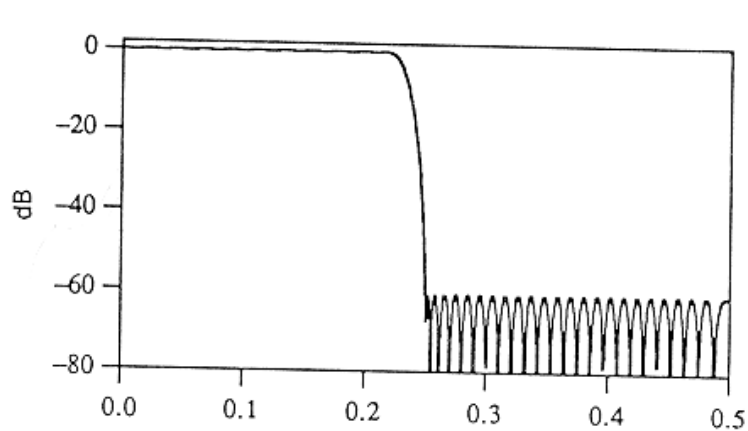
## Multistage design of decimation filter

*Design example 4.4.2*

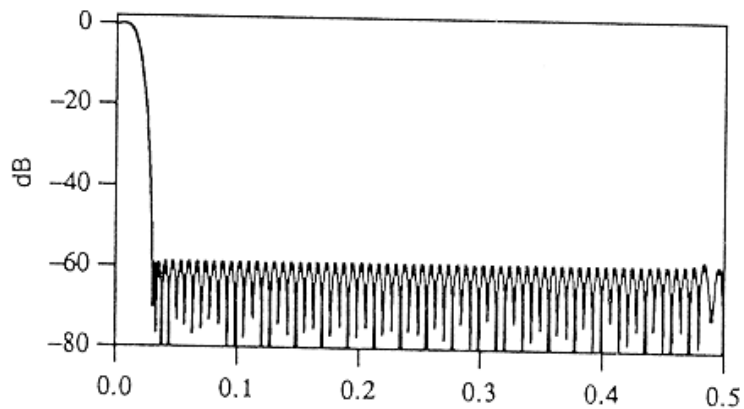
	Direct design $H(z)$	Multistage Design		
		$G(z)$	$I(z)$	Total
Filter order	2,028	90	139	2,389
MPUs	$\approx 21$	0.92	2.8	3.72
APUs	$\approx 41$	1.8	5.56	7.36
Mul per sec (8 kHz)	168,000			29,760
Add per sec (8 kHz)	328,000			58,880

# Multistage Implementations

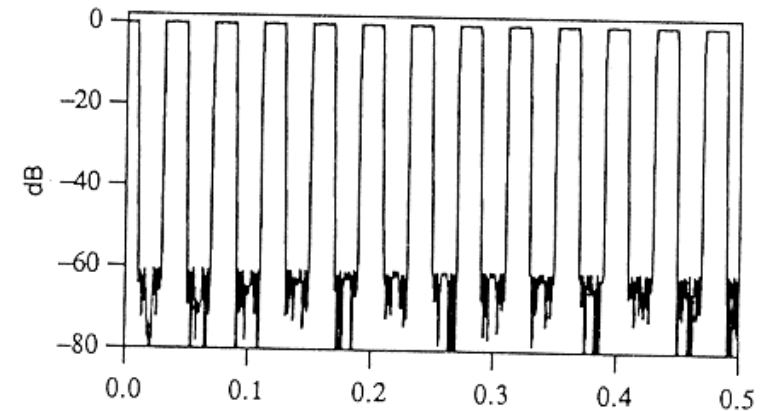
## Multistage design of decimation filter



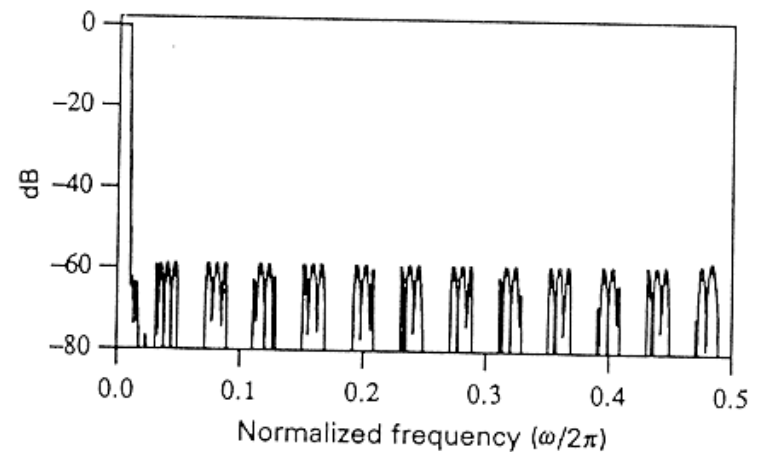
(a)  $G(z)$



(b)  $I(z)$



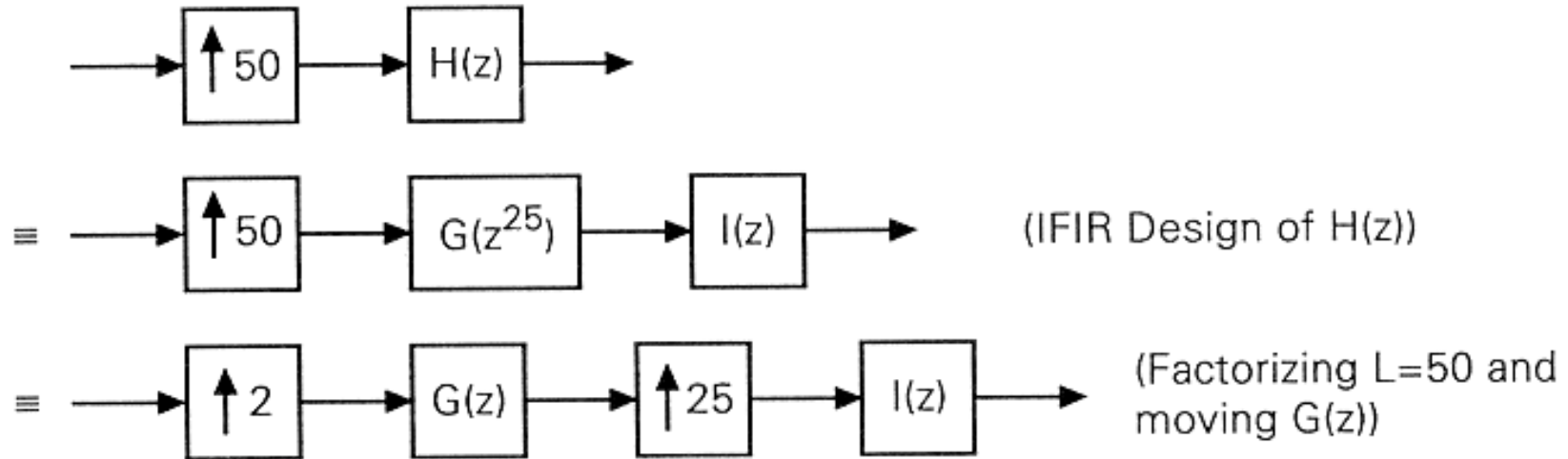
(c)  $G(z^{25})$



(d)  $G(z^{25}) I(z)$

# Multistage Implementations

## Multistage design of interpolator





# Applications of Multirate systems

## Digital audio

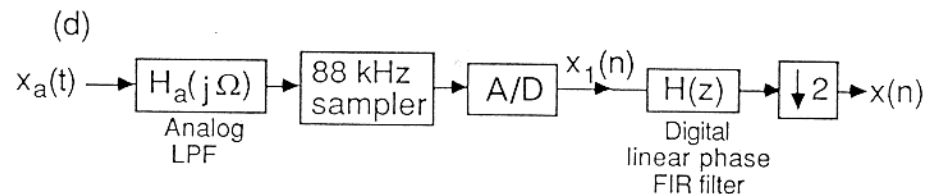
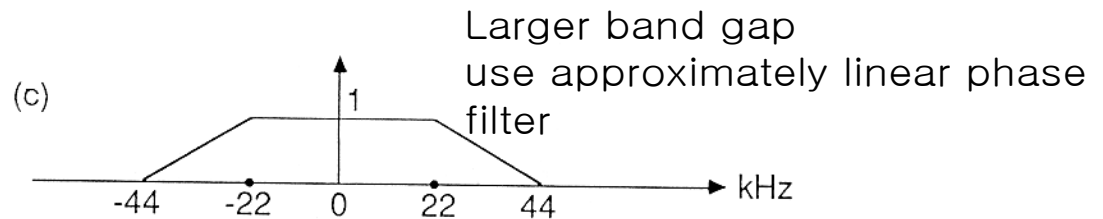
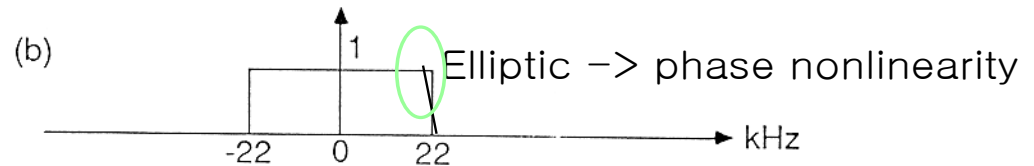
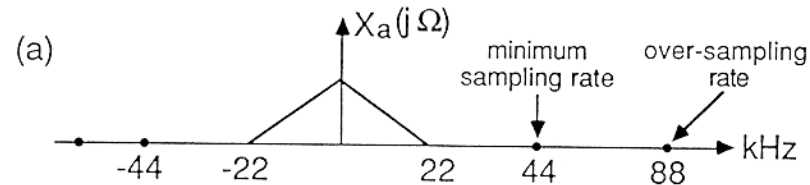
- ❖ A/D
- ❖ D/A
- ❖ Fractional sampling rate conversion

*Studio: 48KHz*

*CD mastering: 44.1KHz*

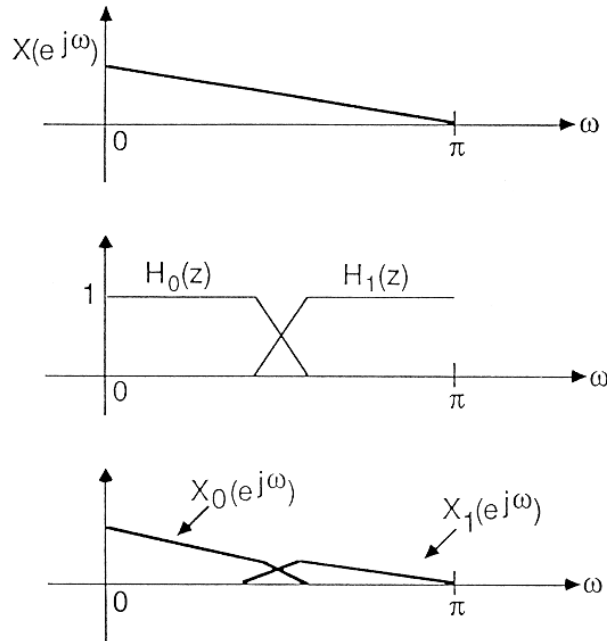
*Broadcasting: 32KHz*

*48K -- 44.1K :  
L=441, M=480*



# Applications of Multirate systems

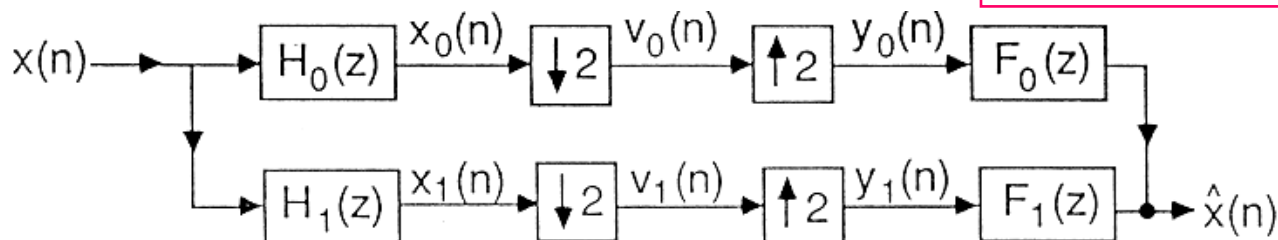
## Subband coding of speech and image signals



*DPCM, ADPCK: Jayant and Noll, 1984*

*Image compression: subband coding*  
*Woods and O'Neil, 1986*  
*Smith and Eddins, 1990*  
*Woods, 1990*

*Music signals: DCC*  
*Veldhuis, et al., 1989*  
*pp. 3597–3620, ICASSP, 1991*  
*Fettweis, et al., 1990*



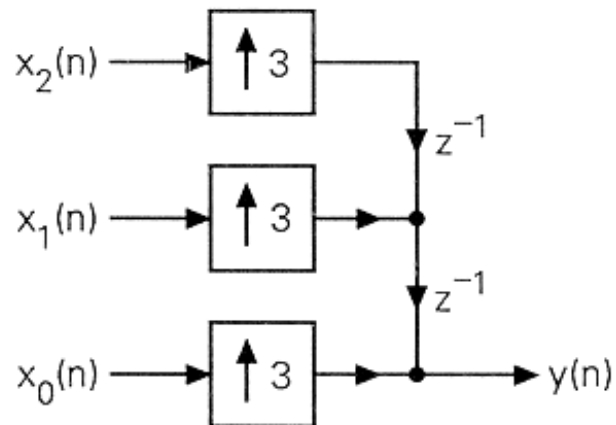
# Applications of Multirate systems

Analog voice privacy systems

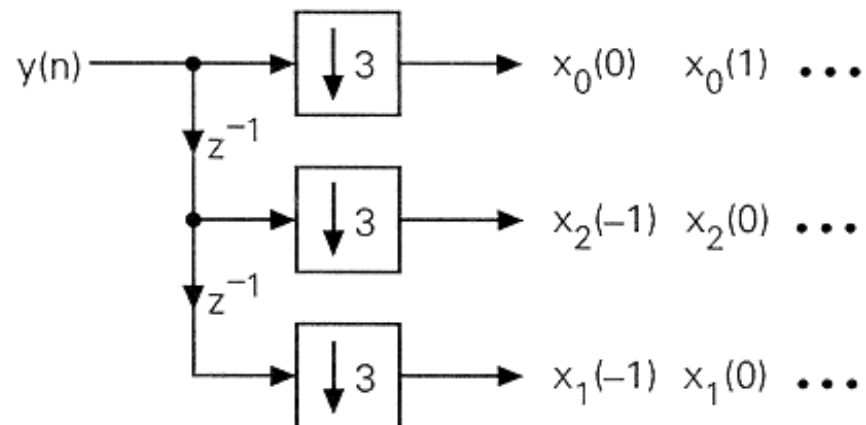
Multirate adaptive filters

*Shynk [1992]*

Transmultiplexers



(a) Multiplexing

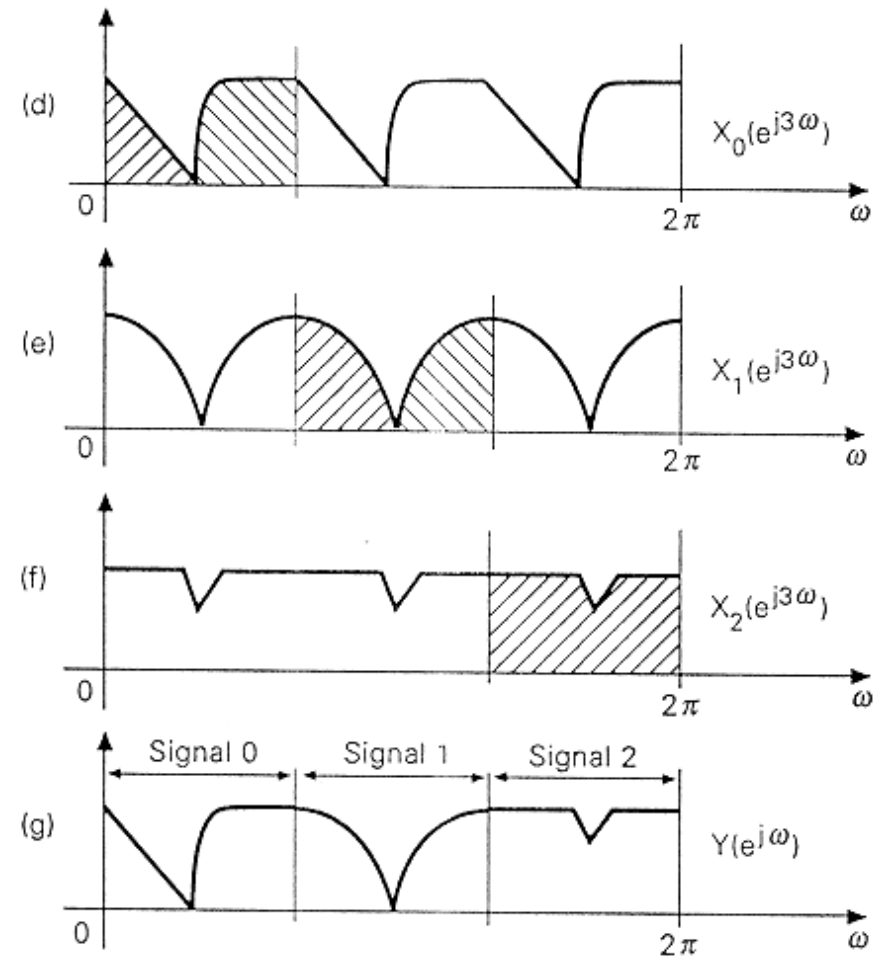
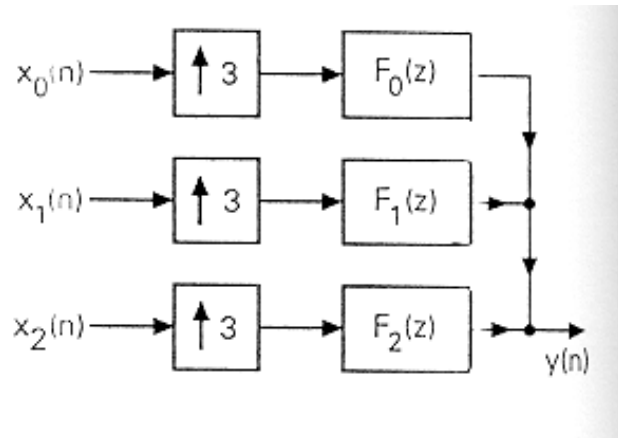
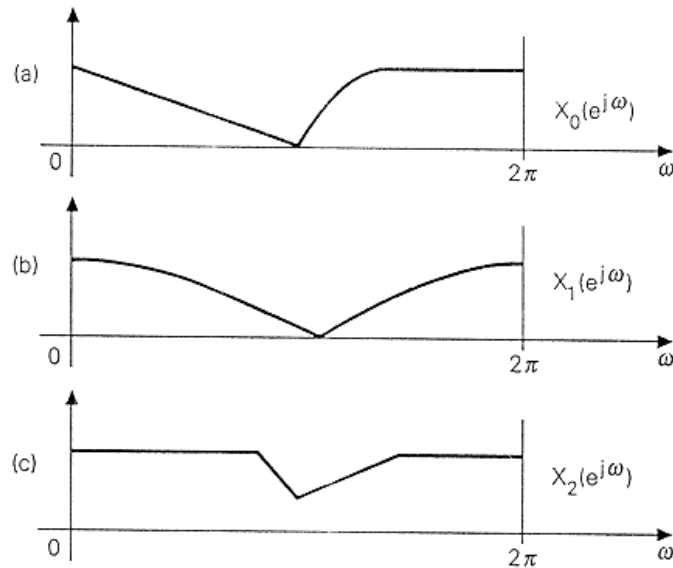


(b) Demultiplexing

*Time domain multiplexing      Demultiplexing*

# Applications of Multirate systems

## Transmultiplexer structure



# Applications of Multirate systems

## Transmultiplexer structure

