

# Realization of digital filters

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Introduction to Digital Signal Processing

DEPT. of EE

Sogang University

# Direct Realization of IIR Filters

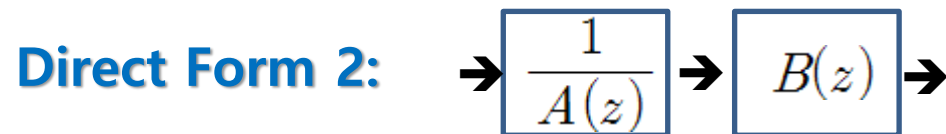
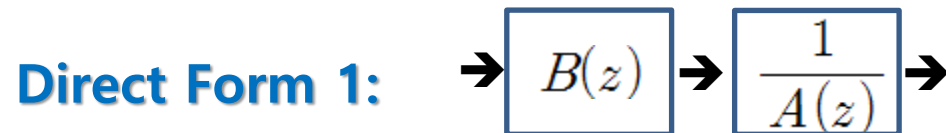
Causal, rational, stable rational function

$$H(z) = \frac{B(z)}{A(z)} = \frac{b[0] + b[1]z^{-1} + b[2]z^{-2} + \dots + b[M]z^{-M}}{a[0] + a[1]z^{-1} + a[2]z^{-2} + \dots + a[N]z^{-N}}$$

$$y[n] = \sum_{k=0}^M b[k]x[n-k] - \sum_{k=1}^N a[k]y[n-k] \quad a[0] = 1$$

Direct realization

Direct forms use coefficients  $a[k]$  and  $b[k]$  directly

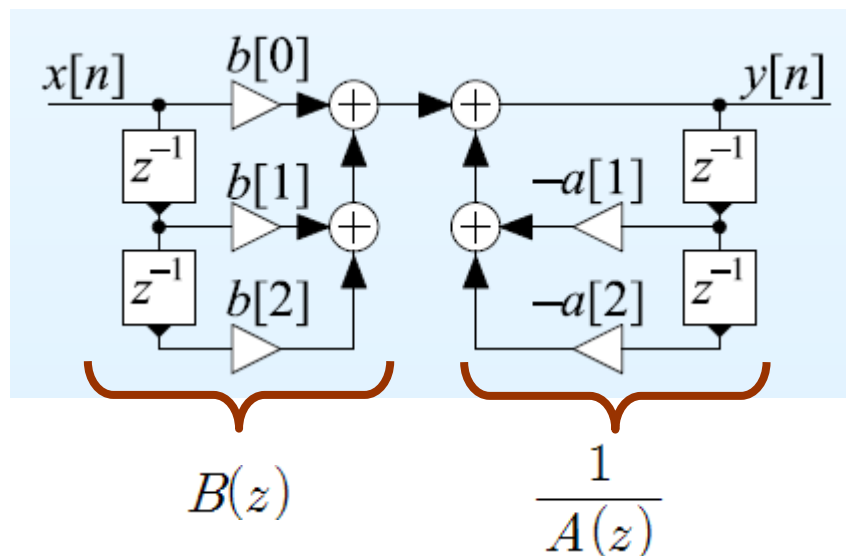


# Direct Realization of IIR Filters

## Direct Form 1

$$H(z) = \frac{B(z)}{A(z)} = \frac{b[0] + b[1]z^{-1} + b[2]z^{-2} + \dots + b[M]z^{-M}}{a[0] + a[1]z^{-1} + a[2]z^{-2} + \dots + a[N]z^{-N}} \quad a[0] = 1$$

$$y[n] = \sum_{k=0}^M b[k]x[n-k] - \sum_{k=1}^N a[k]y[n-k]$$



# Direct Realization of IIR Filters

## Direct Form 2

$$H(z) = \frac{B(z)}{A(z)} = \frac{b[0] + b[1]z^{-1} + b[2]z^{-2} + \dots + b[M]z^{-M}}{a[0] + a[1]z^{-1} + a[2]z^{-2} + \dots + a[N]z^{-N}} \quad a[0] = 1$$

$$y[n] = \sum_{k=0}^M b[k]x[n-k] - \sum_{k=1}^N a[k]y[n-k]$$

$$U(z) = \frac{1}{A(z)}X(z) \quad \longrightarrow \quad Y(z) = B(z)U(z)$$

$$X(z) = A(z)U(z)$$

$$y(n) = \sum_{k=1}^N b_k u(n-k)$$

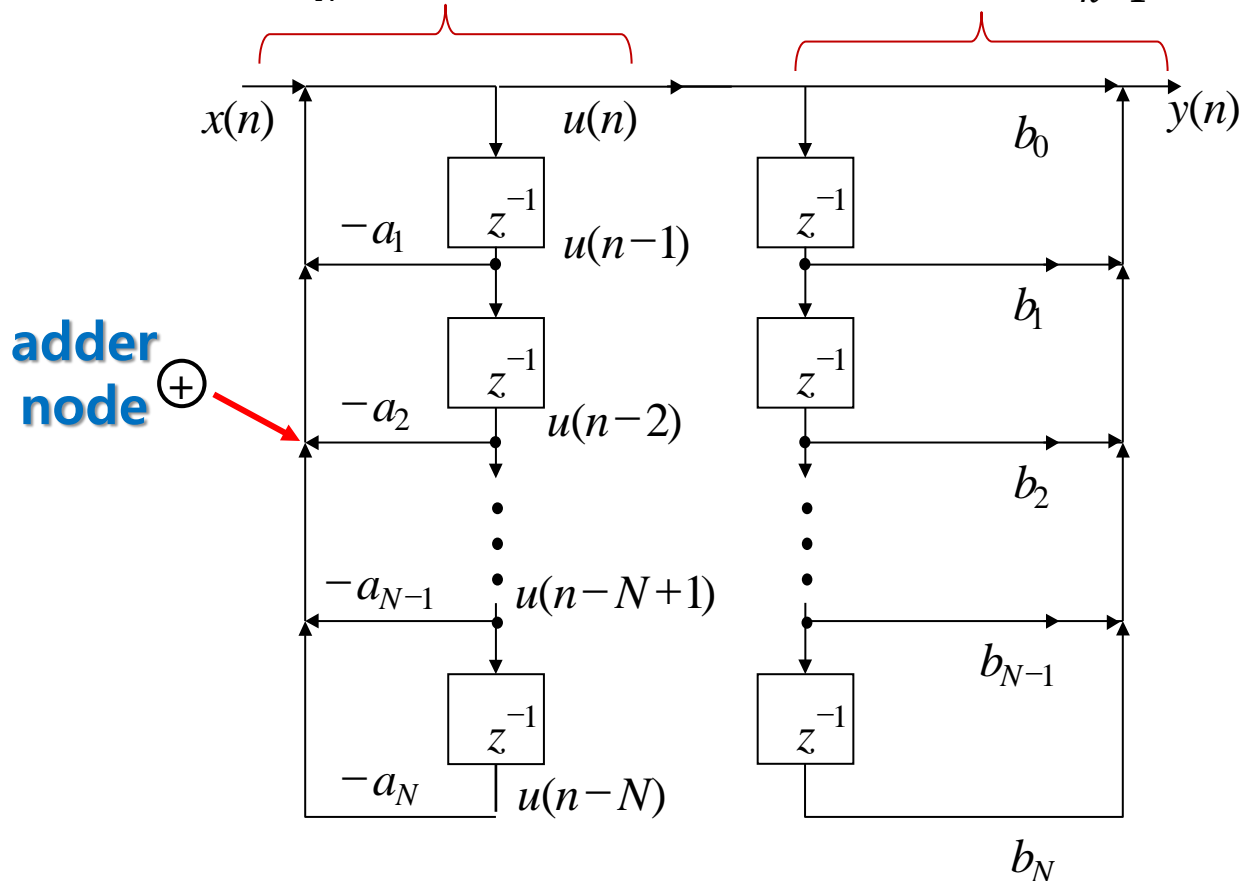
$$\sum_{k=0}^N a_k u(n-k) = x(n)$$

$$\Leftrightarrow u(n) = -a_1 u(n-1) - \dots - a_N u(n-N) + x(n)$$

# Direct Realization of IIR Filters

## Direct Form 2

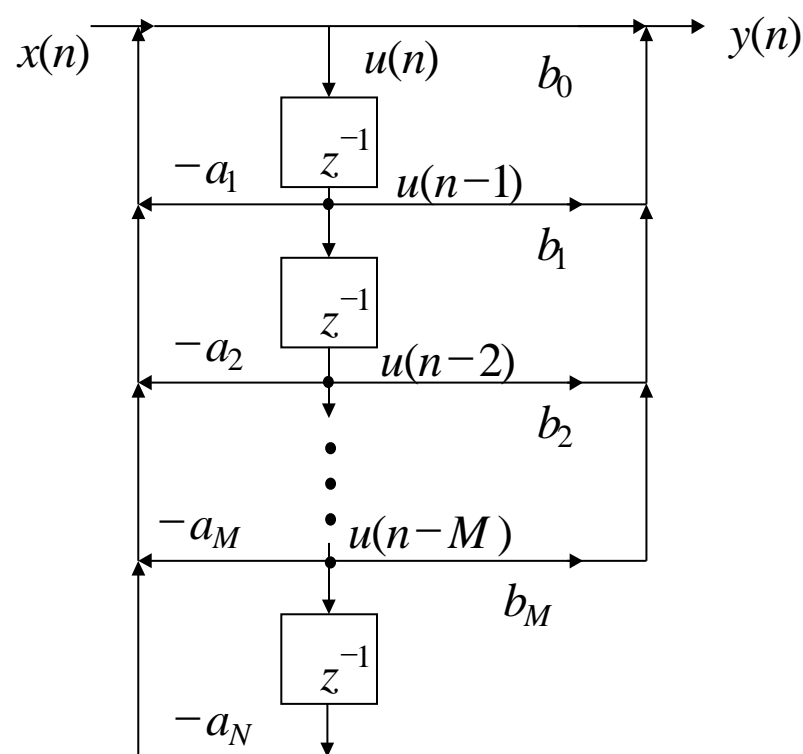
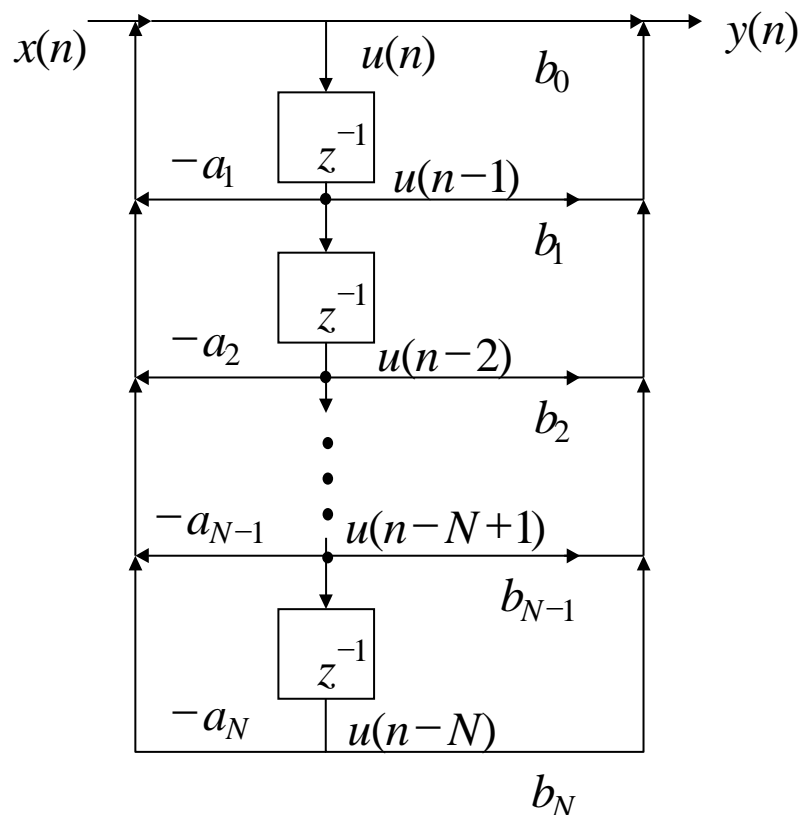
$$\begin{aligned} u(n) &= x(n) - a_1 u(n-1) - a_2 u(n-2) - \dots - a_N u(n-N) \\ y(n) &= \sum_{k=1}^N b_k u(n-k) \quad (M = N) \end{aligned}$$



# Direct Realization of IIR Filters

## Direct Form 2 [Canonical Form]

**A digital filter structure is said to be canonic if the number of delays is equal to the filter order**



# Direct Realization of IIR Filters

## Direct form or direct realization (Canonical form)

- $z^{-1}$  represents delays, i.e., memory devices like latches or registers
- use minimal possible number of delays (N delays)
- $2N+1$  (or  $N+M+1$ ) multipliers and  $2N$  (or  $N+M$ ) adders
- recursive realization.

Transient response → steady-state response

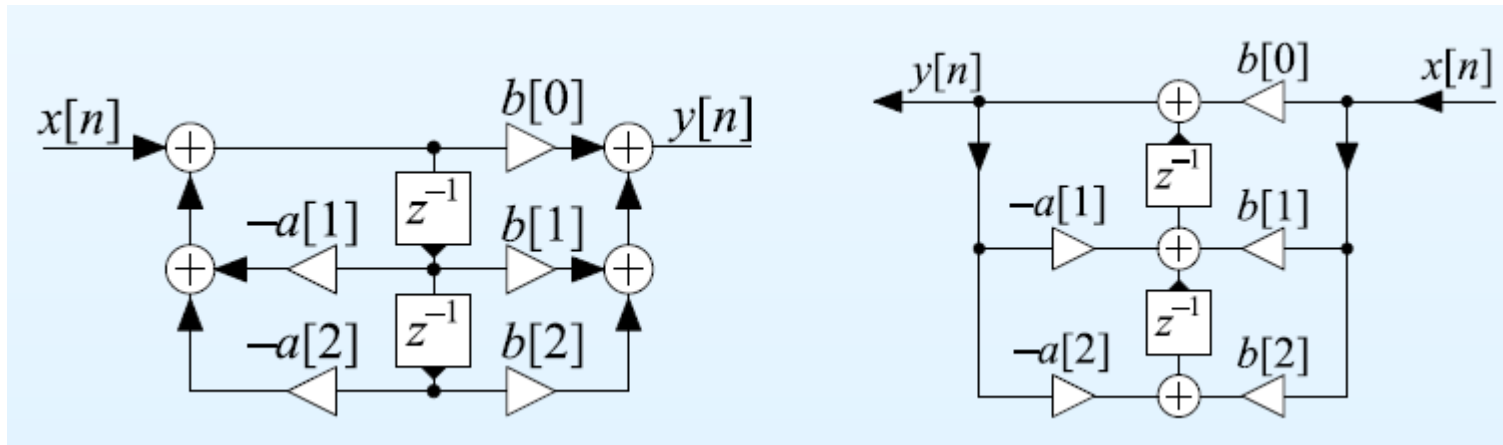
- Initialization of filter

Memories are initialized either  
to zero or  
to other proper values.

# Direct Realization of IIR Filters

Transposed Form: Any block diagram can be converted into an equivalent a transposed form

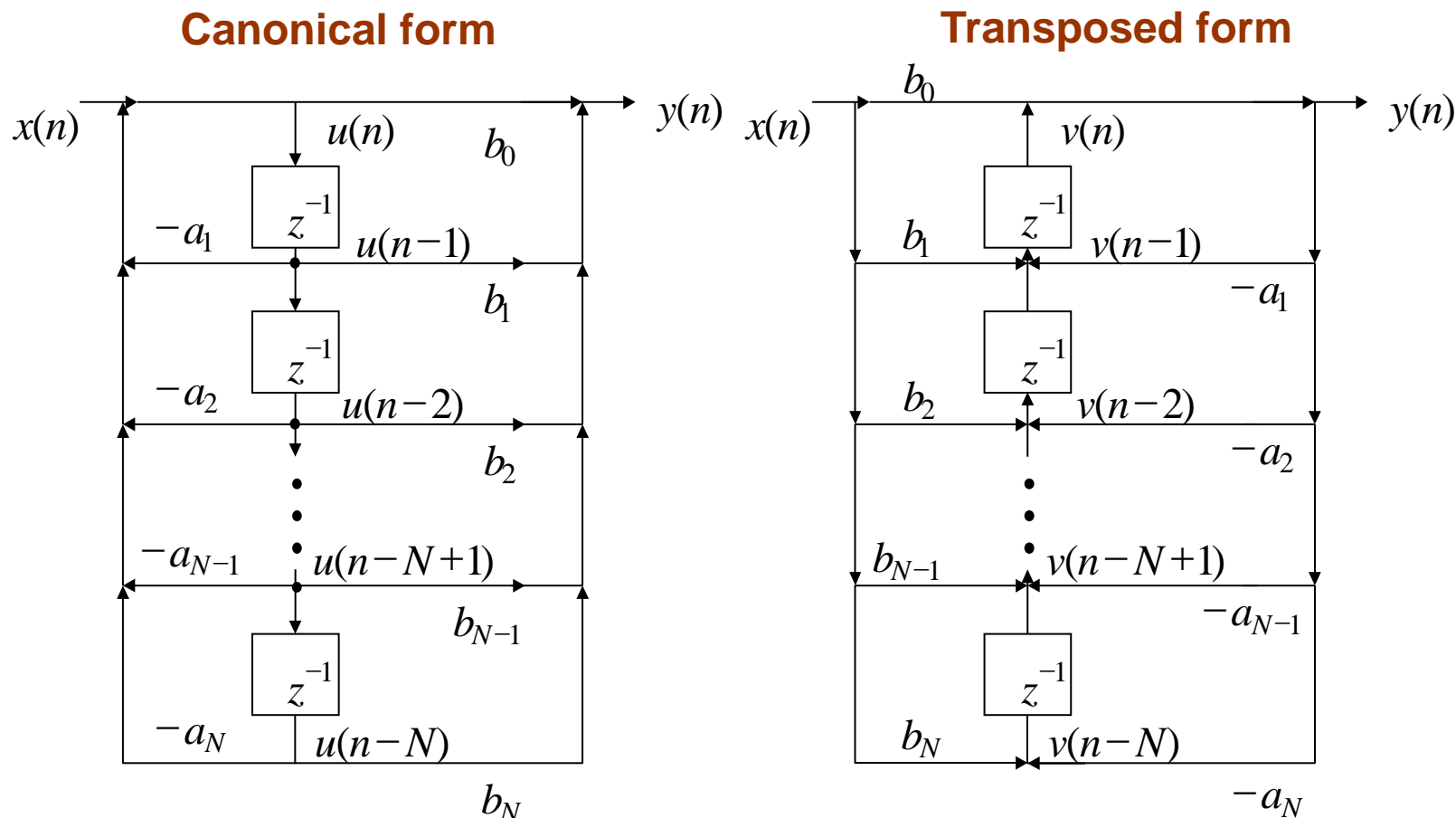
- **Reverse direction of each interconnection (branch)**
- **Reverse direction of each multiplier**
- **Change junctions to adders and vice versa**
- **Interchange the input and output signals**





# Direct Realization of IIR Filters

## Transposed Direct Form 2



# Parallel Realization of IIR Filters

Rational transfer function

$$H(z) = \frac{b(z)}{a(z)} = \frac{b[0] + b[1]z^{-1} + b[2]z^{-2} + \dots + b[q]z^{-q}}{a[0] + a[1]z^{-1} + a[2]z^{-2} + \dots + a[p]z^{-p}}$$

➤  $q > p$  : FIR + IIR

$$H(z) = \frac{b(z)}{a(z)} = c_0 + \dots + c_{q-p}z^{-(q-p)} + \sum_{i=1}^p \frac{A_i}{1 - a_i z^{-1}}$$

※ Note: If  $a_i$  is complex, then  $a_i^*$  is also a pole and  $A_i = A_i^*$

$$\rightarrow \frac{(A_i + A_i^*) - (A_i a_i^* + A_i^* a_i)z^{-1}}{1 - (a_i + a_i^*)z^{-1} + a_i a_i^* z^{-2}}$$

# Parallel Realization of IIR Filters

Rational transfer function

➤  $p \geq q$

※ **Order** =  $N_1$  (real poles) +  $2N_2$  (complex poles)

$$\rightarrow H(z) = c_0 + \sum_{i=1}^{N_1} \frac{f_i}{1 + e_i z^{-1}} + \sum_{i=1}^{N_2} \frac{f_{N_1+2i-1} + f_{N_1+2i} z^{-1}}{1 + e_{N_1+2i-1} z^{-1} + e_{N_1+2i} z^{-2}}$$

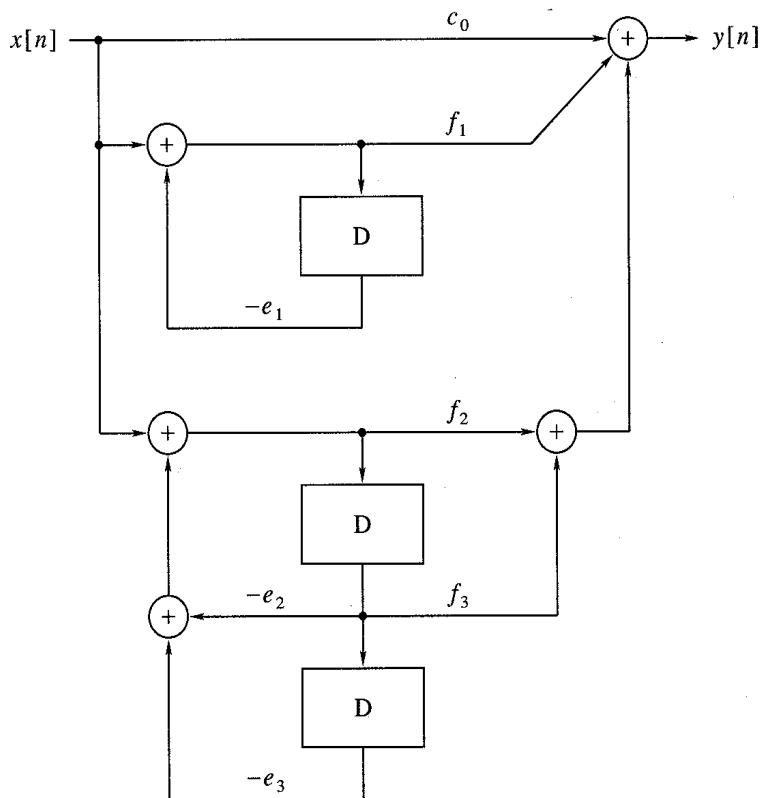
where real numbers  $\{e_i, f_i, 1 \leq i \leq N\}$

depend on  $\{A_i, a_i, 1 \leq i \leq N\}$

# Parallel Realization of IIR Filters

## Parallel realization

- Ex:  $N_1=1, N_2=1 \Rightarrow N=3$



$$H(z) = c_0 + \sum_{i=1}^{N_1} \frac{f_i}{1 + e_i z^{-1}} + \sum_{i=1}^{N_2} \frac{f_{N_1+2i-1} + f_{N_1+2i} z^{-1}}{1 + e_{N_1+2i-1} z^{-1} + e_{N_1+2i} z^{-2}}$$

# Parallel Realization of IIR Filters

## Parallel realization

- $p = q$  :
  - direct and parallel forms require the same multipliers and adders.
- $p > q$  :
  - ✓ Direct form requires  $p+q+1$  multiplications and  $(p+q)$  additions.
  - ✓ Parallel form requires  $2p+1$  multiplications and additions.
- Number of delays are same.
- **Better sensitivity of the frequency response to finite word length (limited precision)**

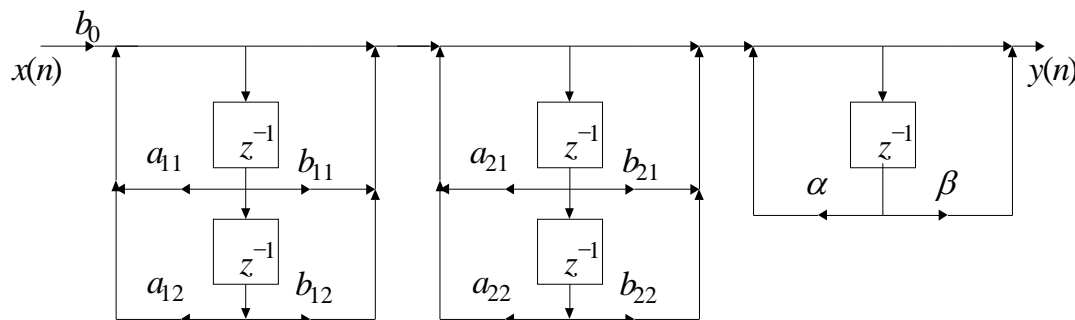
# Cascade Realization of IIR Filters

## Cascade realization

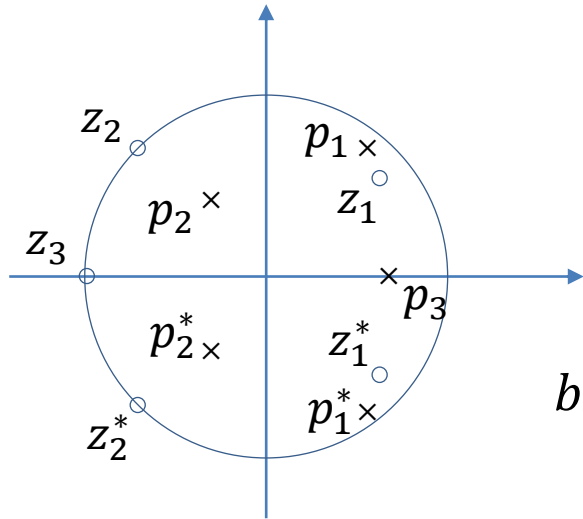
$$H(z) = b_0 \frac{1 - \beta z^{-1}}{1 - \alpha z^{-1}} \prod_{i=1}^N \frac{1 + b_{i1}z^{-1} + b_{i2}z^{-2}}{1 - a_{i1}z^{-1} - a_{i2}z^{-2}}$$

**Biquad**

- Can be used to realize any IIR filters.
- **Most widely used because less sensitive to quantization error**
- **The realization is not unique**
  - ✓ exist multiple ways of pairing poles and zeros to make each biquads.
  - ✓ **multiple ways of ordering the biquads in the cascade connection**
- **Filtering performance can differ for different realization.**



# Cascade Realization of IIR Filters



$$b_0 \left[ \frac{(1 - z_a z^{-1}) (1 - z_a^* z^{-1})}{(1 - p_a z^{-1}) (1 - p_a^* z^{-1})} \right] \left[ \frac{(1 - z_b z^{-1}) (1 - z_b^* z^{-1})}{(1 - p_b z^{-1}) (1 - p_b^* z^{-1})} \right] \frac{(1 - z_b z^{-1})}{(1 - p_b z^{-1})}$$

$$p_1 \quad z_1 \quad p_2 \quad z_2$$

$$p_1 \quad z_2 \quad p_2 \quad z_1$$

$$p_1 \quad z_3 \quad p_2 \quad z_1$$

$$p_1 \quad z_3 \quad p_2 \quad z_2$$

⋮

# Cascade Realization of IIR Filters

## Pairing in cascade realization

### 1. Select the pair of complex poles

1) nearest to the unit circles, pairing them with nearest complex zeros

- ✓ To make the mag response (MR) as flat as possible
- ✓ Before the **quantization errors** accumulate too much, use poles nearest to the unit circle.

2) farthest to the unit circle with nearest complex zeros

- ✓ Poles near the unit circle make MR have the highest peaks and introduce **most noise**,
- ✓ so place them last in the chain (**minimize overflow**)

2. Continue to pair the poles and zeros according to the same rule.

- ✓ After complex zeros are exhausted, use real zeros

3. Pair the real poles.



# Realization of IIR Filters

## Parallel realization 1

$$H(z) = \frac{0.44z^{-1} + 0.362z^{-2} + 0.02z^{-3}}{1 + 0.4z^{-1} + 0.18z^{-2} - 0.2z^{-3}}$$

A partial-fraction expansion in  $z^{-1}$  yields

$$H(z) = -0.1 + \frac{0.6}{1 - 0.4z^{-1}} + \frac{-0.5 - 0.2z^{-1}}{1 + 0.8z^{-1} + 0.5z^{-2}}$$

$$\mathbf{b} = [0 \ .44 \ .362 \ .02]; \quad \mathbf{a} = [1 \ .4 \ .18 \ -.2];$$

$$[\mathbf{R}, \mathbf{p}, \mathbf{k}] = \text{residuez}(\mathbf{b}, \mathbf{a})$$

**R =**

$$\begin{aligned} & -0.2500 - 0.0000i \\ & -0.2500 + 0.0000i \\ & 0.6000 \end{aligned}$$

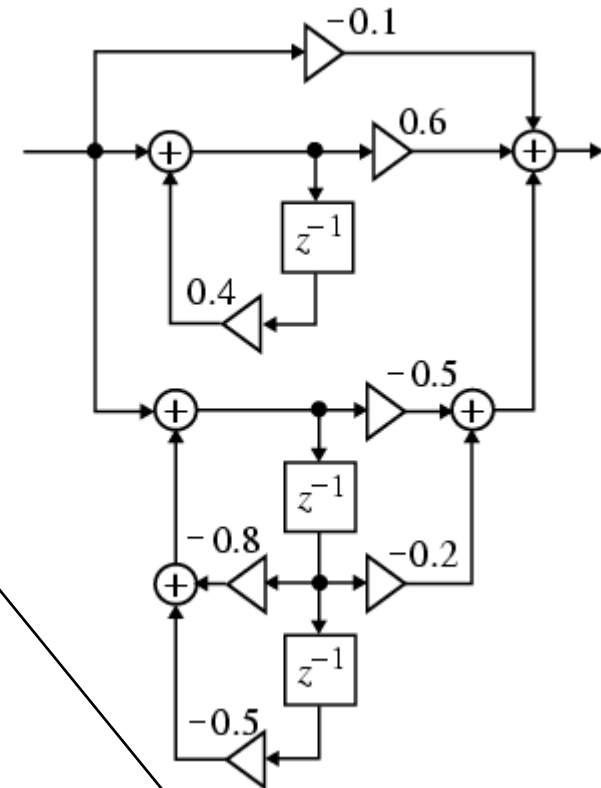
**p =**

$$\begin{aligned} & -0.4000 + 0.5831i \\ & -0.4000 - 0.5831i \\ & 0.4000 \end{aligned}$$

**k =**

$$-0.1000$$

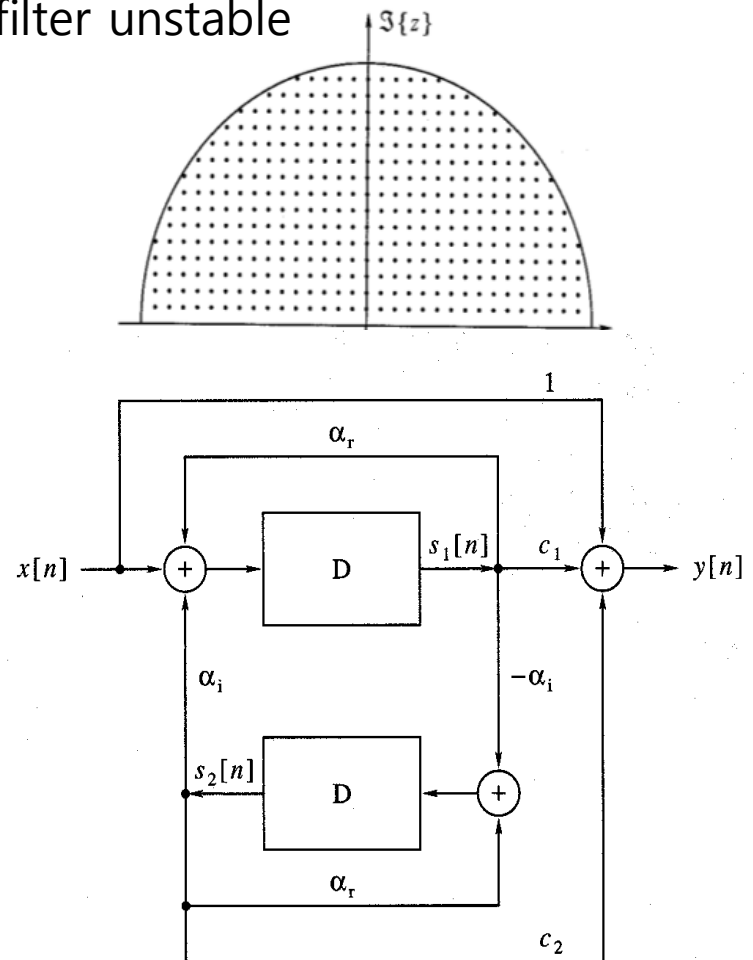
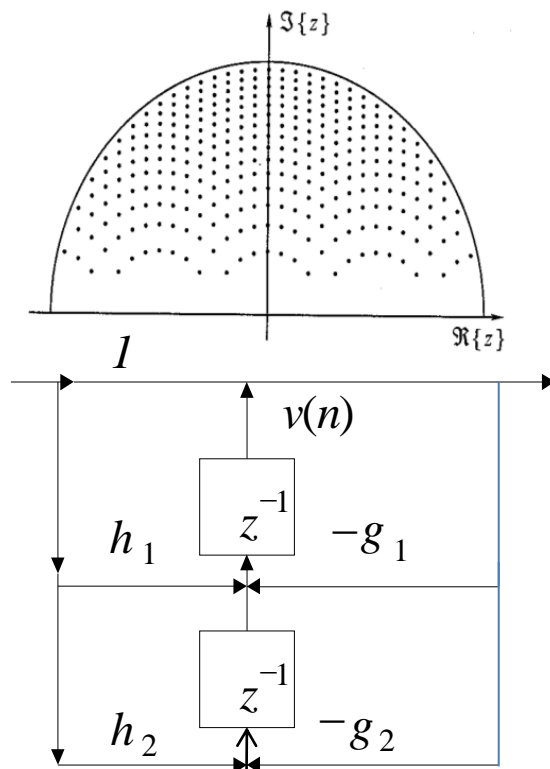
$$\frac{(A_i + A_i^*) - (A_i a_i^* + A_i^* a_i)z^{-1}}{1 - (a_i + a_i^*)z^{-1} + a_i a_i^* z^{-2}}$$



# Coupled Cascade Realization

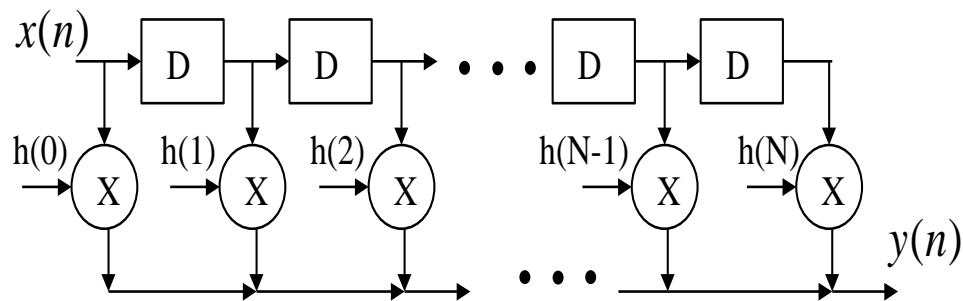
## Coupled cascade realization

- When the word length is short and filter has poles near  $z = + - 1$
- When quantization error can make the filter unstable
- $a = a_r + ja_i$  : complex pole



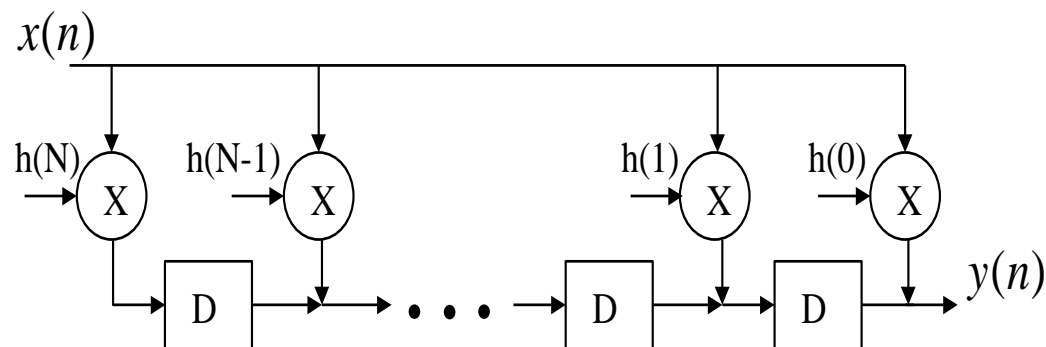
# Direct Realization of FIR Filters

## Standard form



- $y(n) = \sum_{k=0}^N h(k)x(n-k)$  :  $N+1$  Multipliers,  $N$  adders

## Transposed form



Cascaded form is seldom used for FIR.

# Direct Realization of FIR Filters

## Structure for linear phase FIR filters

- can reduce the # of multiplications by half.

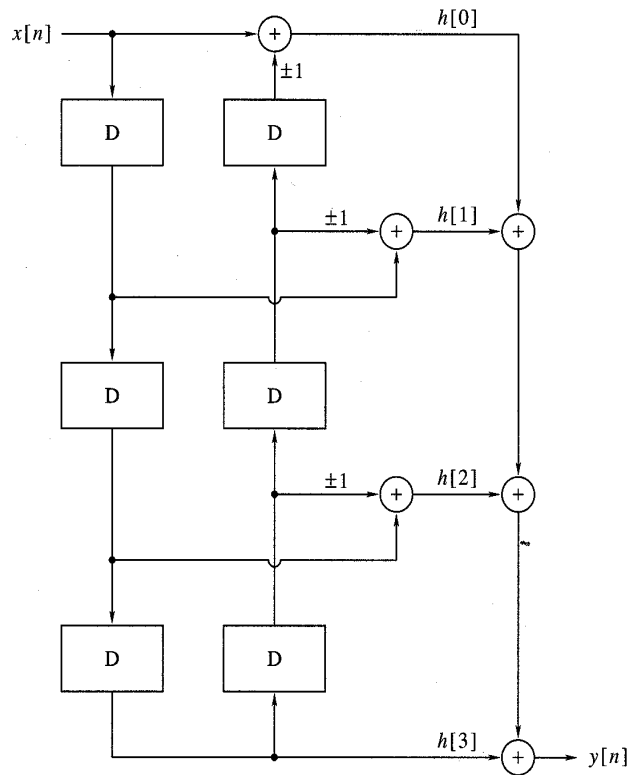


Figure 11.7 Direct realization of a symmetric or antisymmetric FIR filter.

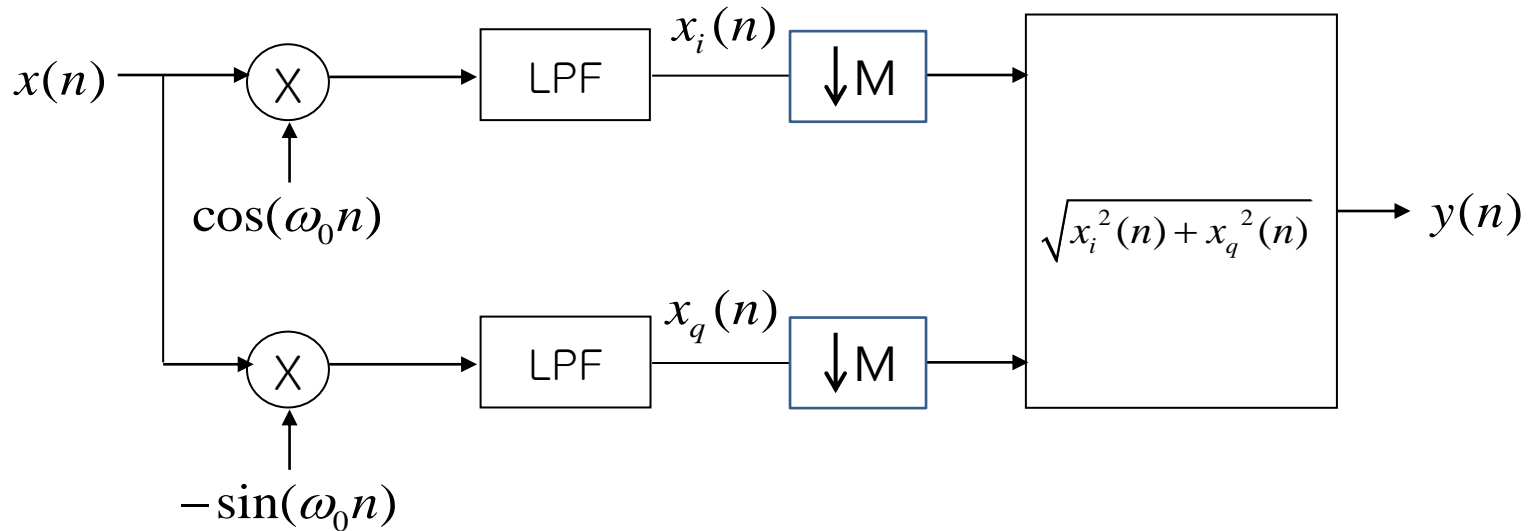
# FIR Filter: Design and Implementation example

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## Design, verification, implementation, Test

- ❖ **SW model (gold standard): Regular MATLAB model**
- ❖ **HW simulation model: MATLAB model using the same number system as in the real HW design**
- ❖ **HW design: VHDL**

# FIR Filter: Design and Implementation example



## Real design challenge / practice :

- ❖ **FIR LPF design → Implementation**
- ❖ **Rate converter design & Implementation**
- ❖ **Cos, sin waveform generator**
- ❖ **Square root function**

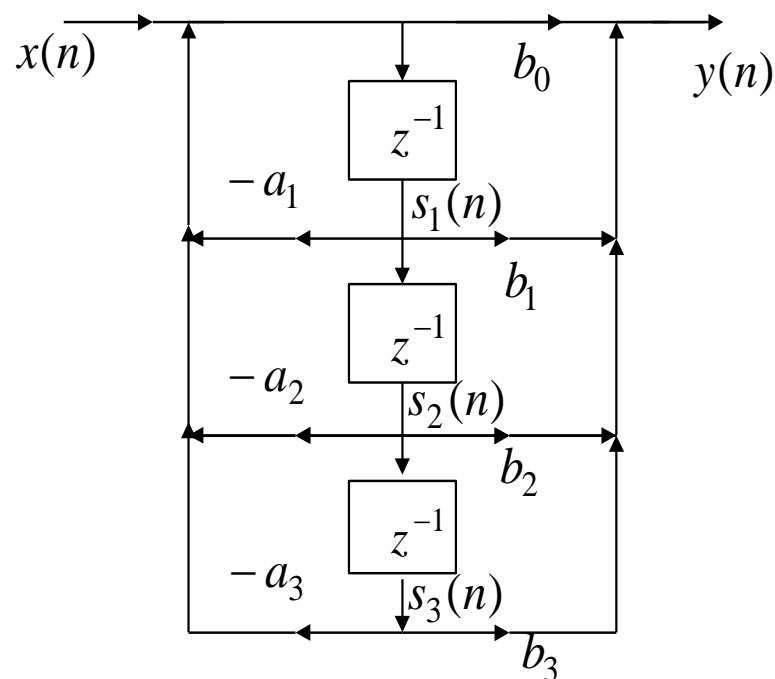
# State-space Representation

## State-space Concept

$$\begin{bmatrix} s_1(n+1) \\ s_2(n+1) \\ s_3(n+1) \end{bmatrix} = \begin{bmatrix} -a_1 & -a_2 & -a_3 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} s_1(n) \\ s_2(n) \\ s_3(n) \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} x(n)$$

$$y(n) = [c_1 \quad c_2 \quad c_3] \begin{bmatrix} s_1(n) \\ s_2(n) \\ s_3(n) \end{bmatrix} + b_0 x(n)$$

$$c_k = b_k - b_0 a_k, \quad 1 \leq k \leq 3$$



# State-space Representation

## State-space Representation

- State equation

$$s[n+1] = A_1 s[n] + B_1 x[n] \quad s(n) : \text{state vector}$$

- Output equation

$$y(n) = C_1 s[n] + D_1 x[n]$$

where

- State matrix
- input matrix

$$A_1 = \begin{bmatrix} -a_1 & -a_2 & \cdots & -a_{N-1} & -a_N \\ 1 & 0 & \cdots & 0 & 0 \\ \vdots & \vdots & \cdots & \vdots & \vdots \\ 0 & 0 & \cdots & 1 & 0 \end{bmatrix}$$

- output matrix

$$C_1 = [c_1 \quad c_2 \quad \cdots \quad c_N]$$

- direct transmission matrix

$$D_1 = b_0$$



# State-space Representation

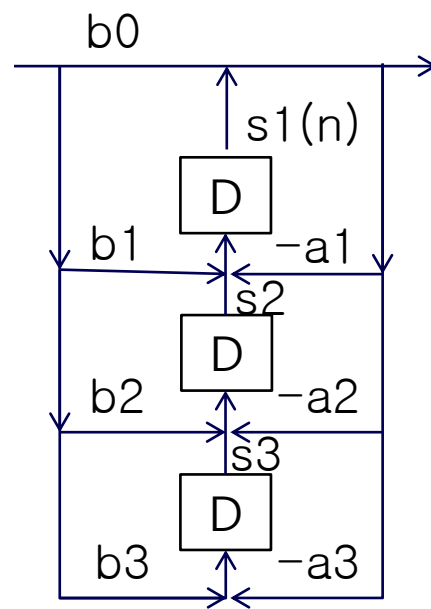
For transposed direct transformation

$$\begin{aligned} A_2 &= A_1^t, & B_2 &= C_1^t, \\ C_2 &= B_1^t, & D_2 &= D_1 \end{aligned}$$

- Two representations are dual or transpose to each other.

■ Note:

- A rational transfer function has an infinite number of state-space representations
- You can assign the state variables in many different ways.
- # of state vectors = # of memories



# State-space Representation

## Application of state space

$$s[n+1] = A s[n] + Bx[n]$$

$$y(n) = C s[n] + D x[n]$$

- Impulse response for  $s[n]=0, n \leq 0$  and  $x[n]=0, n < 0$

$$s[0]=0, \quad s[1]=B, \quad s[2]=AB, \quad s[3]=A^2B, \dots \quad x[n] = \delta[n]$$

$$\Rightarrow s[n] = \begin{cases} 0, & n \leq 0 \\ A^{n-1} B, & n > 0 \end{cases}$$

$$\Rightarrow h[n] = \begin{cases} 0 & n < 0 \\ D & n = 0 \\ CA^{n-1}B & n > 0 \end{cases}$$

- $h(n)$  can be obtained without using z-transform and partial fraction expansion.

# State-space Representation

General system response when the system is relaxed.

$$s[n] = \begin{cases} 0, & n \leq 0 \\ \sum_{k=0}^{n-1} A^{n-k-1} Bx[k], & n > 0 \end{cases} \quad y[n] = \begin{cases} 0, & n \leq 0 \\ Dx[0], & n = 0 \\ \sum_{k=0}^{n-1} C A^{n-k-1} Bx[k] + Dx[n], & n > 0 \end{cases}$$

Z-transform solution and Transfer function

$$zS(z) - z s[0] = A S(z) + BX(z)$$

$\Rightarrow$

$$(zI - A)S(z) = BX(z) + z s[0]$$

$$S(z) = (zI - A)^{-1} \{ BX(z) + z s[0] \}$$

$\Rightarrow$

$$Y(z) = [C(zI - A)^{-1}B + D]X(z) + C(zI - A)^{-1}z s[0]$$

$\Rightarrow$

$$H(z) = \frac{Y(z)}{X(z)} = C(zI - A)^{-1}B + D$$

$$\begin{aligned} s[n+1] &= A s[n] + Bx[n] \\ y[n] &= C s[n] + Dx[n] \end{aligned}$$