







printPuzzle(puzzle) 시작

i = 0
j = 0

os.system("clear")

for (i=0;i=size-1;i++)

for (j=0;j=size-1;j++)

+--

+

for (j=0;j=size-2;j++)

puzzle[i][j] = 0

yes

"|"

no

"|", puzzle[i][j]

puzzle[i][j+1] = 0

yes

"| |"

no

"|", puzzle[i][j+1]

for (j=0; j=size-1; j++)

"+--"

"+"

printPuzzle(puzzle) 종료

checkPuzzle(puzzle) 시작

check1 = []
check2 = []

for (k=size^2-1;k=0;k--)

check2.append(k)

for (i=0;i=len(puzzle)-1;i++)

for (j=0;len(puzzle[i])-1;j++)

check1.append(puzzle[i][j])

check = check2

yes

game_over = 1

no

checkPuzzle(puzzle) 종료

getch() 시작

ch = 키보드입력
return ch

getch() 종료

userincode() 시작

len(users) >= 1

yes

no

for (i = 0; i=len(users)-1; i++)

users[i] = 0

yes

users[i] = "W"

no

users[i] = 1

yes

users[i] = "A"

no

users[i] = 2

yes

users[i] = "S"

no

users[i] = 3

yes

users[i] = "D"

no

users[] 출력

incode() 종료