

CSEG601 & CSE5601:



Spatial Data Management & Applications

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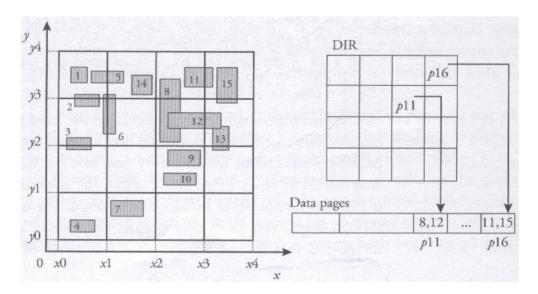




Spatial Access Methods 2



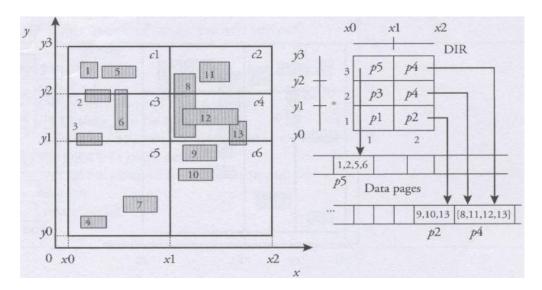
- Rectangle indexing with Grids
 - A fixed grid for rectangle indexing



2

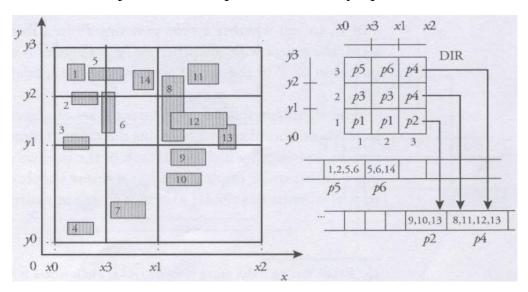


- Rectangle indexing with Grids
 - A grid file for rectangle indexing





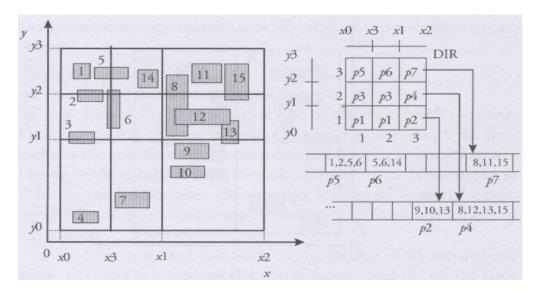
- Rectangle indexing with Grids
 - Insertion of object 14: Cell Split and Directory Split



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- Rectangle indexing with Grids
 - Insertion of object 15: Cell Split without Directory Split





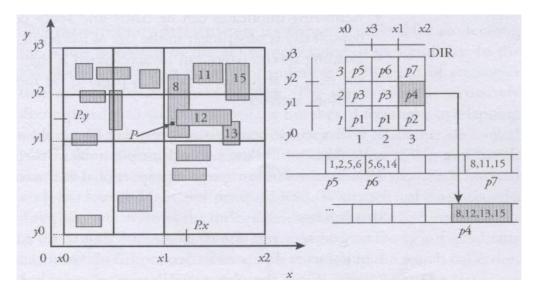
Point query algorithm with the grid file

```
\begin{aligned} & \text{Degin} \\ & result = \emptyset \\ & \text{// Compute the cell containing } P \\ & i = \text{RANK}(a, S_x); j = \text{RANK}(b, S_y) \\ & page = \text{READPAGE } (DIR[i,j].PageID) \\ & \text{for each } e \text{ in } page \text{ do} \\ & \text{if } (P \in e.mbb) \text{ then } result \text{ += } \{e.oid\} \\ & \text{end for} \\ & \text{return } result \end{aligned}
```

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- An example of point query with grid file
 - **™** Cell DIR[3, 2] is retrieved





- Window query algorithm with grid file
 - 1. Compute all cells that overlap the window argument
 - 2. Each of the overlapped cells is scanned as in the point query algorithm
 - 3. Because the result is likely to have duplicates, they need to be removed
 - 1. Done by sorting
 - Removing duplicates can be costly and space consuming
 - Time complexity is superlinear in the size of the result
 - Loading several pages can be accelerated if they are consecutive on the disk
 - The # of I/Os is proportional to the window area

```
GF-WINDOWQUERY (W(x_1, y_1, x_2, y_2): rectangle): set(oid)
begin
  // Compute the low-left cell intersecting W
  i_1 = RANK(x_1, S_x); j_1 = RANK(y_1, S_y)
  // Compute the top-right cell intersecting W
  i_2 = RANK(x_2, S_x); j_2 = RANK(y_2, S_v)
  // Scan the grid cells
  for (i = i_1; i \le i_2; i++) do
    for (j = j_1; j \le j_2; j++) do
       // Read the page, and test each entry
       page = READPAGE (DIR[i,j].PageID)
       for each (e in page) do
          if (W \cap e.mbb \neq \emptyset) then result += \{e.oid\}
       end for
     end for
  end for
  // Sort the result, and remove duplicates
  SORT (result); REMOVEDUPL (result);
  return result
end
```



Space-Driven Structure: The Grid File

Discussion

- The object duplication in neighbor cells increases the # of entries in the index, and therefore the index size
 - This effect becomes more and more significant as the data size increases and as the cell size decreases down to the *mbh*'s size
- Removing duplicates from the result is expensive when the result size is large
- The efficiency of the SAM relies on the assumption that the directory is resident in central memory
 - Impossible for very large data sets
 - If the directory has to be partly on disk, its management becomes complex and the response time is degraded
 - Supplementary I/Os are necessary to access the directory