

Getting Your Agile Team Unstuck

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THE GOALS OF THIS SESSION

Talk about the common challenges faced by agile teams I've worked with

Share some of the tells I've noticed of when things have “gone off the rails”

Review some ways to brush off the dirt and get back in there



THE STRUGGLE

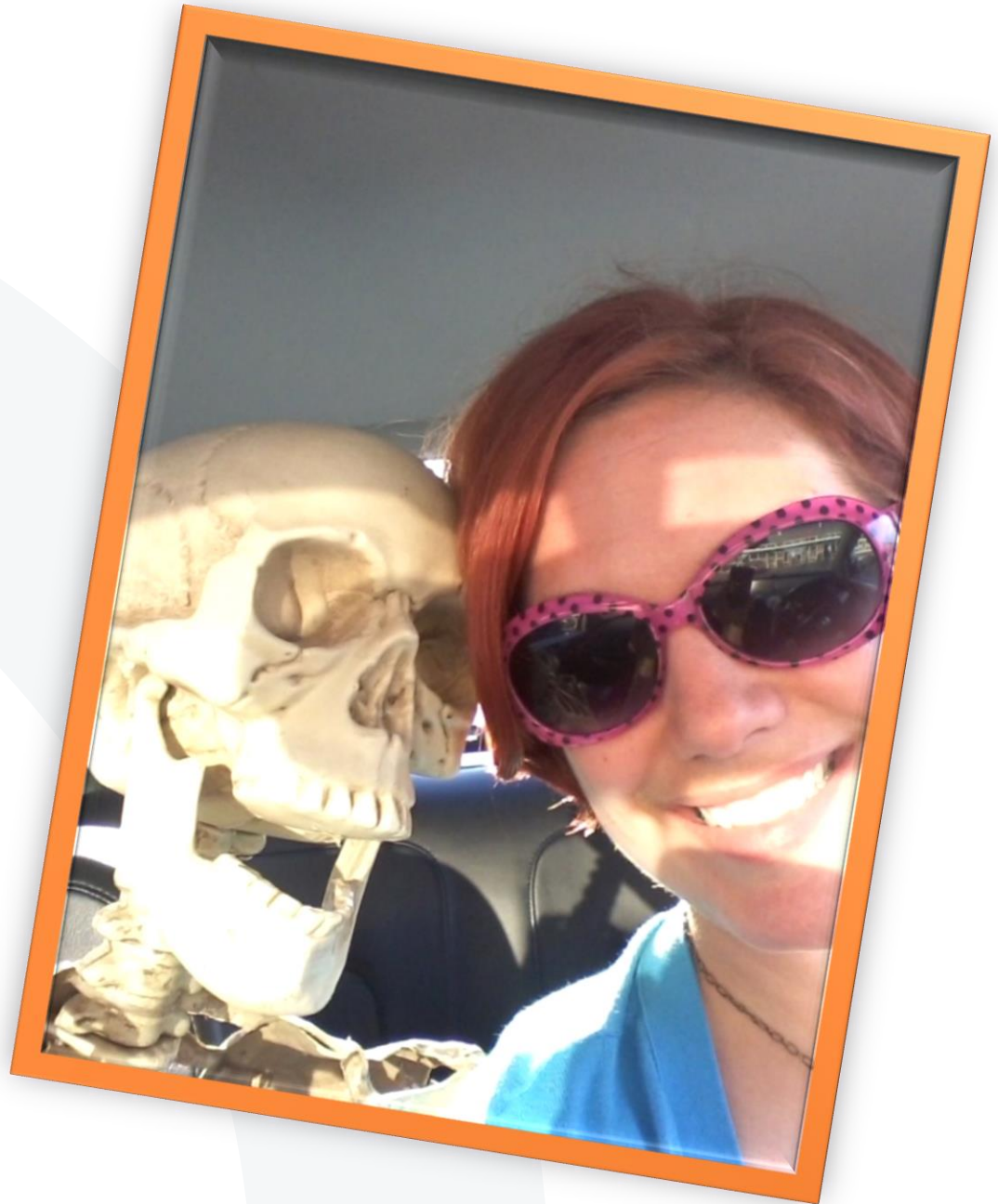


IS REAL

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WHAT DOES AGILITY LOOK LIKE?

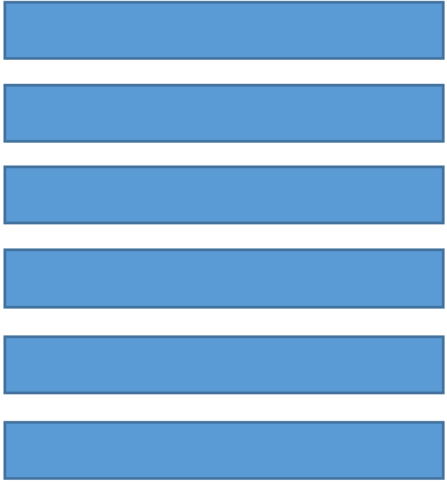




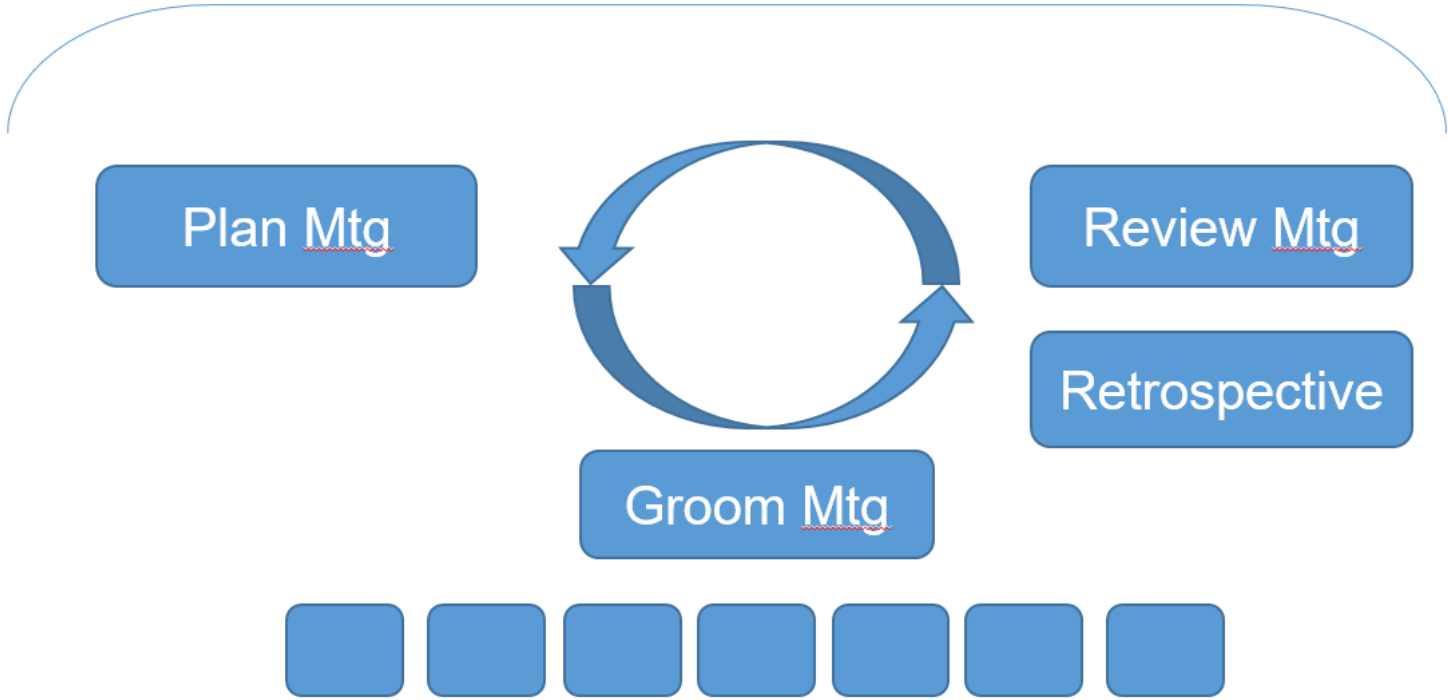


Agile software development describes a set of principles for software development under which **requirements and solutions evolve** through the **collaborative effort of self-organizing cross-functional teams.**

Product Backlog

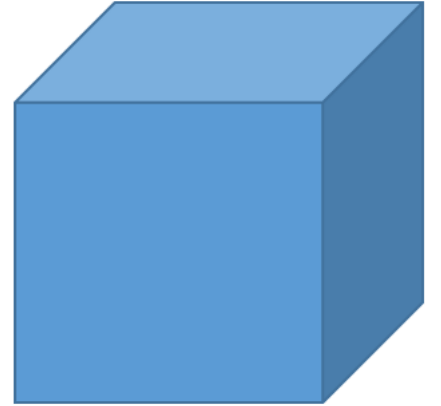


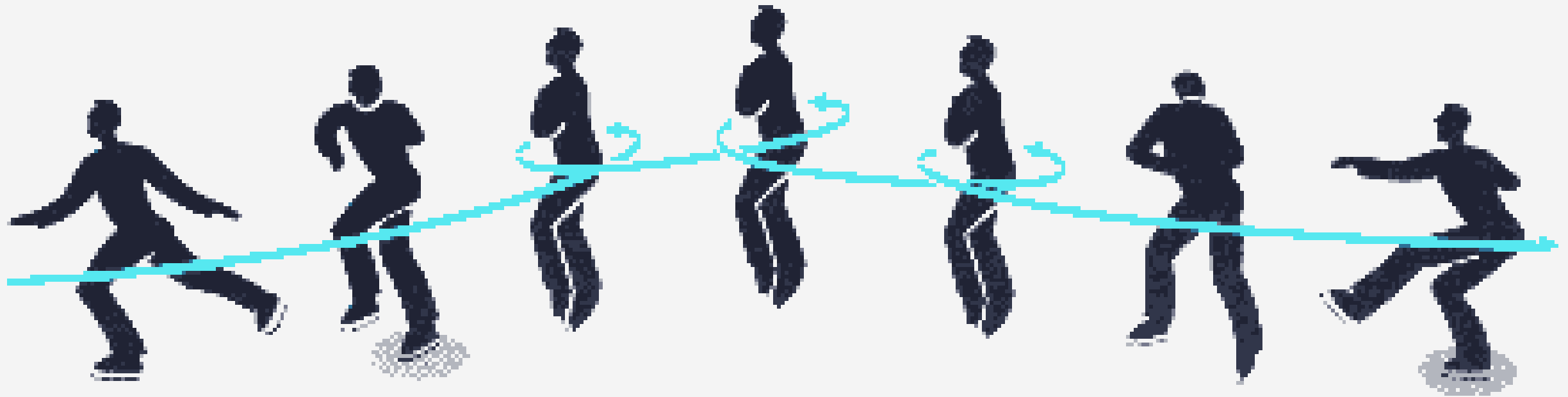
Sprint (1-4 Weeks)



Daily Standup Meetings

Working Software





backward approach

toe pick

three rotations

lands on right

AXEL IS A JUMP IN FIGURE SKATING FROM THE OUTER FORWARD EDGE OF ONE SKATE WITH 1.5 TURNS TAKEN IN THE AIR AND A RETURN TO THE BACKWARD EDGE OF THE OTHER SKATE. THE JUMP IS NAMED AFTER **AXEL PAULSEN**, A NORWEGIAN FIGURE SKATER, WHO FIRST PERFORMED THE JUMP IN 1882.

SMARTER EVERY DAY

@SmarterEveryDay

YouTube.com/SmarterEveryDay

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WHAT PROMOTES SUCCESSFUL AGILE?

commitment
discipline
meaningful collaboration
adaptive planning
experimentation
permission to fail
continuous improvement

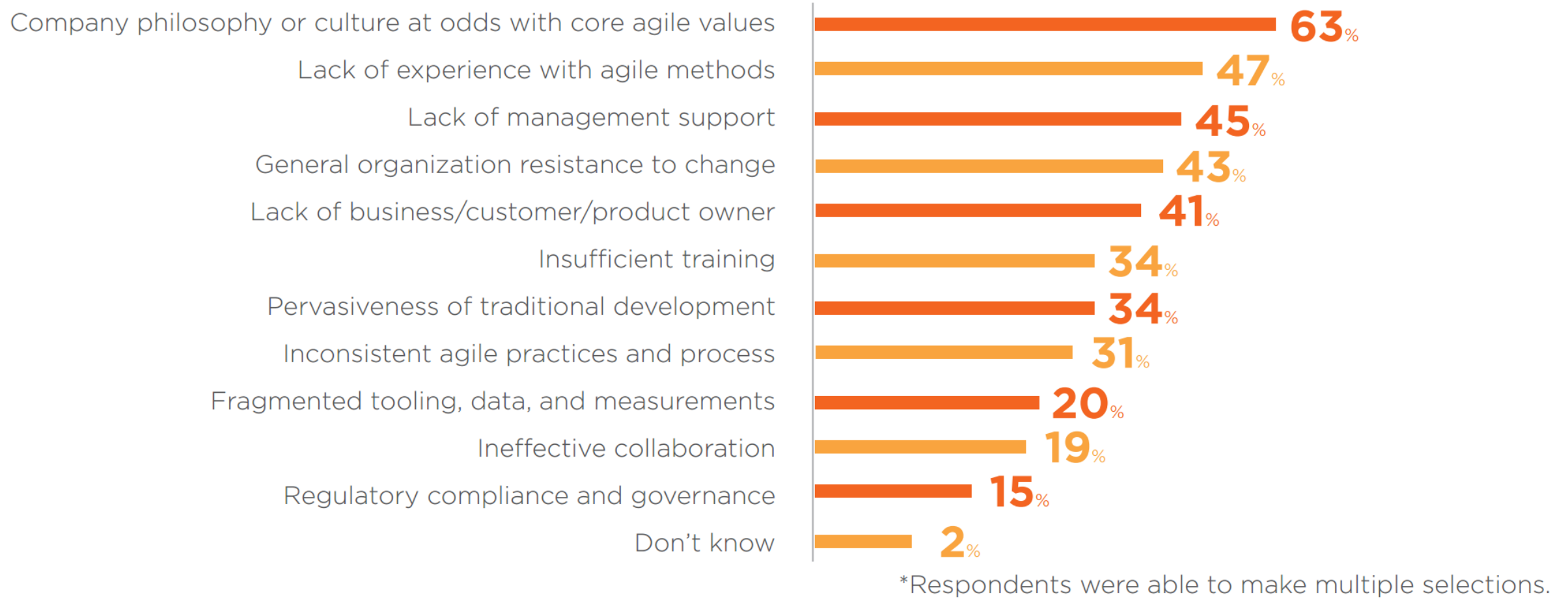


No wonder agile is so freaking hard!

TRUST AND TRANSPARENCY



So why does
every agile
team eventually
go off the rails?



COMMON CHALLENGES

1. Expectations management
2. Quality
3. Communication breakdown
4. Lack of ownership

EXPECTATIONS MANAGEMENT



MANAGING EXPECTATIONS

**MISMANAGED
EXPECTATIONS
SMELLS**



THINGS EVERYONE CAN DO

1. ACTUALLY TALK TO EACH OTHER
2. Create safe spaces for sharing status, issues, feedback
3. No assumptions based development / testing / deployment
4. Review progress with the PO/Stakeholders as early and often as possible

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QUALITY
SMELLS

THINGS EVERYONE CAN DO

1. Ask clarity questions early in the process
2. Document decisions made in-flight
3. Examine the process to determine why quality wasn't delivered
4. Review outcomes often, so that divergences are caught early

COMMUNICATION





COMMUNICATION SMELLS

THINGS EVERYONE CAN DO

1. Remove artificial boundaries between people
2. Encourage the team to get to know one another
3. Listen to what your team mates are saying and NOT saying
4. Accept mistakes as readily as successes (maybe more!)

OWNERSHIP



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OWNERSHIP SMELLS



THINGS EVERYONE CAN DO

1. Implement a fist of five approach to validating team commitments BEFORE committing
2. Make sure everyone on the team feels empowered to solve problems
3. Make sure everyone on the team has permission to fail
4. Take ownership of the big picture, not just your part in it
5. Reward team success, not individual success*





Get people talking!







More Stuff to Check Out

Fail Forward: <https://www.admittingfailure.org/>

Lean Coffee: <http://leancoffee.org/>

Drive: The Suprising Truth about What Motivates People:
<https://www.amazon.com/Drive-Surprising-Truth-About-Motivates/dp/1594484805>

Coaching Agile Teams: <https://www.amazon.com/Coaching-Agile-Teams-ScrumMasters-Addison-Wesley/dp/0321637704/>

How to find me!

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THANK

YOU



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