

Drawing with Code is a workshop series about introducing computer programming as an art medium. It is equally about programming inspiration and information. Here are some resources about how to get your students started with code:

- Scratch is the perfect language to start programming! You can find a whole curriculum for it at <u>code.org/educate/k5</u>,
- Processing is a great next step. You can download it at processing.org and see a gallery of work at <u>openprocessing.com</u>
- Humming Bird Kit is good for learning physical computing
- All examples from Drawing with Code are available at: <u>aithub.com/crecord/DrawingWithCode-ScienceCenter</u>
- I teach creative coding workshops and do individual sessions. Email me at info@carolinerecord.com if you are interested.

