# Design Document (Hero Website) – Web Authoring Hussain Ahmed Shaikh – 3094404

### **Creative Brief:**

My impressions of the site in my head is one that is set up with simple grid layouts, in which all the necessary details such as color opacity, hovers, text boxes, titles and images can be put in. I would want the site to be in dark mode for the easiest accessibility.

I wouldn't want a lot of articles left or right, only the necessary information in the right place

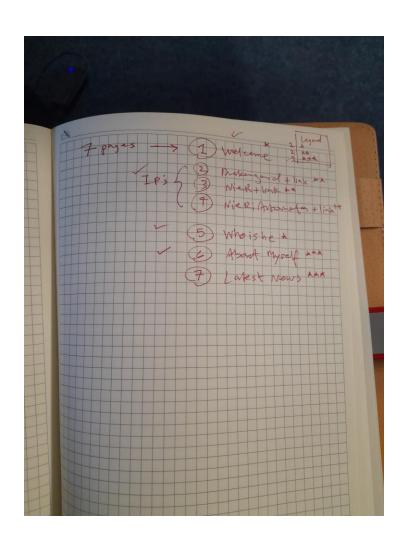
As well as using flexboxes within grids and trying to embed different things such as videos into my site.

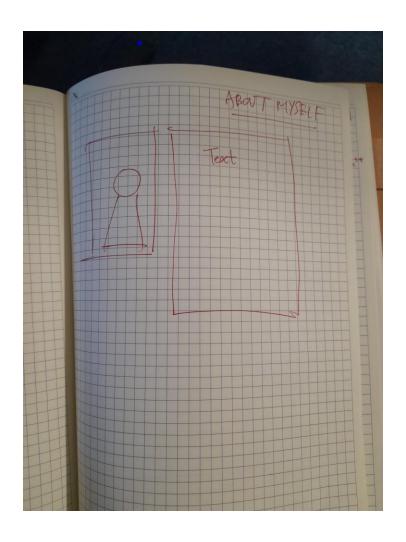
## **Site Diagram:**

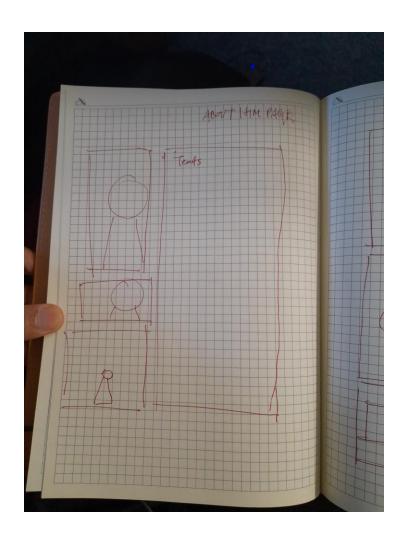
The idea of a site diagram in my head is a 6-part navigation, all the necessary pages leading to one another and back, as well as images used as links for any additional external sites that are of the interest to the site.

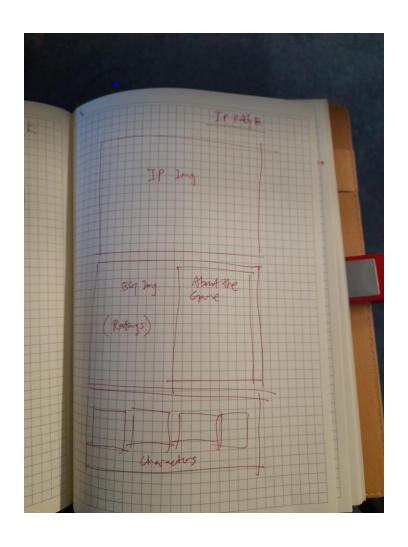
The footer will also include a smaller font version of the header's navigation.

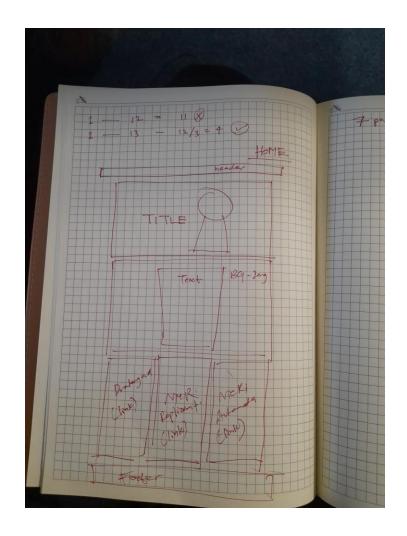
#### Wireframe:











## **Initial Research:**

My direct inspirations for the style of the website is the NieR Replicant website (<a href="https://nier.square-enix-games.com/en-us/">https://nier.square-enix-games.com/en-us/</a>), especially the choice in text boxes and fonts which are identical to the UI/UX design of the game. I want to try and replicate the site as accurately as possible, and then adding my own design choices in the end afterwards.

