Natural Language Processing

Project Review 2

Analysis of Knowledge Graphs and WordNET for Wikipedia based Question Answering System

Team Members

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Introduction

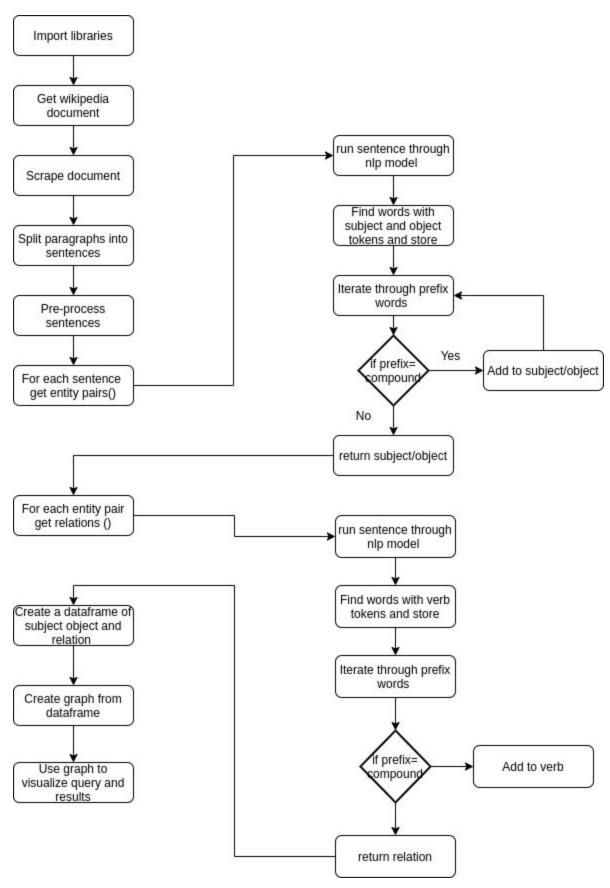
A knowledge graph acquires and integrates information into an ontology and applies a reasoner to derive new knowledge. In other words, a knowledge graph is a programmatic way to model a knowledge domain with the help of subject-matter experts, data interlinking, and machine learning algorithms.

In this project we aim to build a system that scrapes wikipedia documents depending on a search query and builds a knowledge graph of its contents. It then uses the structure of the sentence of the query to find the entity pair(subject,object) and relation from the query sentence and match it to the knowledge graph. The final result would be a visualization of the relations found in the document that match the given query, thus creating an effective question answering system.

This system is very useful as in a lot of situations small queries such as "How did Micheal Jackson die?" take a long time to solve manually as wikipedia offers a hist of knowledge that may or may not be relevant. This system will help solve this problem.

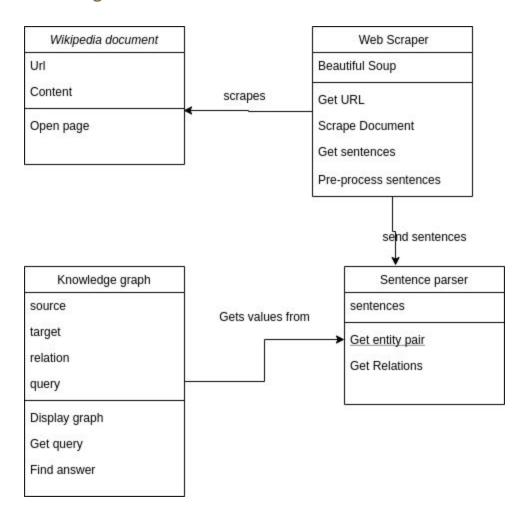
Low Level UML Diagram

Flowchart

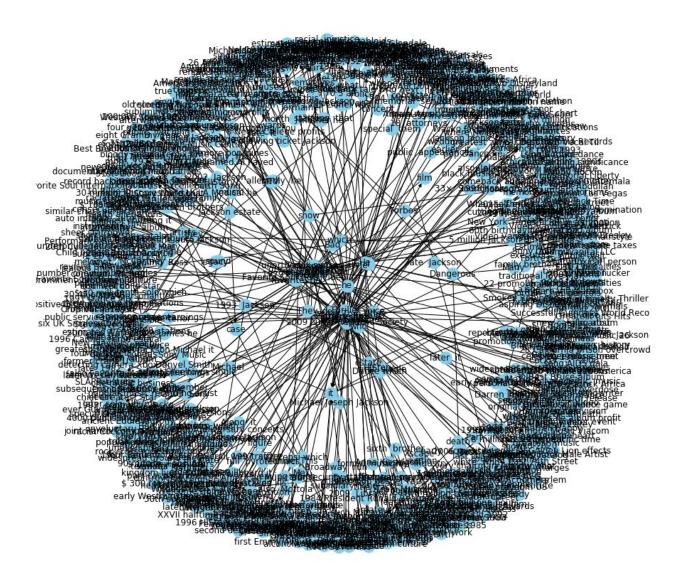


High Level UML Diagram

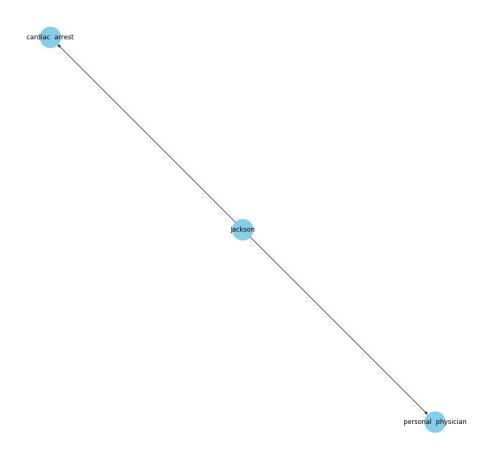
Class Diagram



Output Graph



For query: "died from" for Micheal Jackson page



Future Work

- Adding WordNet to identify synonymous or hyponymous questions and relations
- Adding automatically search functionality to make the application end-to-end
- Expand the graph from wikipedia to other infotainment webpages like: ask.com, and other article sites such as TOI, Buzzfeed etc.