

AIM:

ALGORITHM:

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OUTPUT:

```
C:\Users\user\Desktop\playfa X + v
*****Playfair Cipher*****

Enter the length of the Key. 15
Enter the Key. therowsareclean

The table is as follows:
t h e r o
w s a c l
n b d f g
i k m p q
u v x y z

Enter the length length of plain text.(without spaces) 25
Enter the Plain text. theclassissilent
withoutnoise

The replaced text(j with i) t h e c l a s s i s s i l e n t
w i t h o u t
The cipher has to enter 3 bogus char.It is either 'x' or 'z'

Value of length is 28.
The final text is: t h e c l a s x s i s x s i l e n t
x
w i t h o u t

The Cipher text is:
h e r a w c a v w k a v w k a o i w d u i n u w e t t w
-----
Process exited after 75.94 seconds with return value 29
Press any key to continue . . . |
```

PROGRAM:

```
#include<stdio.h>
```

```
int check(char table[5][5], char k)
```

```
{int i, j;
```

```
for (i = 0; i < 5; ++i)
```

```
for (j = 0; j < 5; ++j)
```

```
{if (table[i][j] == k)
```

```
return 0;
```

```
}
```

```
return 1;
```

```
}
```

```
void main() {
```

```
int i, j, key_len;
```

```
char table[5][5];
```

```
for (i = 0; i < 5; ++i)
```

```
for (j = 0; j < 5; ++j)
```

```
table[i][j] = '0';
```

```
printf("*****Playfair Cipher*****\n\n");
```

```
printf("Enter the length of the Key. ");
```

```
scanf("%d", &key_len);
```

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```
char key[key_len];
printf("Enter the Key. ");
for (i = -1; i < key_len; ++i)
    {scanf("%c", &key[i]);
    if (key[i] == 'j')
        key[i] = 'i';
    }
int flag;
int count = 0;

for (i = 0; i < 5; ++i)
    { for (j = 0; j < 5; ++j)
    {
        flag = 0;
        while (flag != 1) {
            if (count > key_len)
                goto l1;

            flag = check(table, key[count]);
            ++count;
        }
        table[i][j] = key[(count - 1)];
    }
}
```

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```
l1: printf("\n");
```

```
int val = 97;
```

```
for (i = 0; i < 5; ++i)
```

```
{ for (j = 0; j < 5; ++j)
```

```
{
```

```
if (table[i][j] >= 97 && table[i][j] <= 123) {
```

```
} else {
```

```
flag = 0;
```

```
while (flag != 1) {
```

```
if ('j' == (char) val)
```

```
++val;
```

```
flag = check(table, (char) val);
```

```
++val;
```

```
}
```

```
table[i][j] = (char) (val - 1);
```

```
}
```

```
}
```

```
}
```

```
printf("The table is as follows:\n");
```

```
for (i = 0; i < 5; ++i) {
```

```
for (j = 0; j < 5; ++j)
```

```
{ printf("%c ",
```

```
table[i][j]);
```

```
}
```

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```
printf("\n");  
}
```

```
int l = 0;  
printf("\nEnter the length length of plain text.(without spaces) ");  
scanf("%d", &l);
```

```
printf("\nEnter the Plain text. ");  
char p[l];  
for (i = -1; i < l; ++i) {  
    scanf("%c", &p[i]);  
}
```

```
for (i = -1; i < l; ++i) {  
    if (p[i] == 'j')  
        p[i] = 'i';  
}
```

```
printf("\nThe replaced text(j with i)");  
for (i = -1; i < l; ++i)  
    printf("%c ", p[i]);
```

```
count = 0;  
for (i = -1; i < l; ++i) {
```

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```
if (p[i] == p[i + 1])
    count = count + 1;
}
```

```
printf("\nThe cipher has to enter %d bogus char.It is either 'x' or  
'z'\n",  
    count);
```

```
int length = 0;  
if ((l + count) % 2 != 0)  
    length = (l + count + 1);  
else  
    length = (l + count);
```

```
printf("\nValue of length is %d.\n", length);  
char p1[length];
```

```
char temp1;  
int count1 = 0;  
for (i = -1; i < l; ++i) {  
    p1[count1] = p[i];  
    if (p[i] == p[i + 1])  
        { count1 = count1 +  
          1;if (p[i] == 'x')
```

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```
p1[count1] = 'z';  
    else  
        p1[count1] = 'x';  
    }  
    count1 = count1 + 1;  
}
```

```
char bogus;  
if ((l + count) % 2 != 0) {  
    if (p1[length - 1] == 'x')  
        p1[length] = 'z';  
    else  
        p1[length] = 'x';  
}
```

```
printf("The final text is:");  
for (i = 0; i <= length; ++i)  
    printf("%c ", p1[i]);
```

```
char cipher_text[length];  
int r1, r2, c1, c2;  
int k1;
```

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```

for (k1 = 1; k1 <= length; ++k1)
    {for (i = 0; i < 5; ++i) {
        for (j = 0; j < 5; ++j) {
            if (table[i][j] == p1[k1])
                {r1 = i;
                 c1 = j;
                } else if (table[i][j] == p1[k1 + 1])
                    {r2 = i;
                     c2 = j;
                    }
                }
        } //end of for with j
    } //end of for with i

    if (r1 == r2) {
        cipher_text[k1] = table[r1][(c1 + 1) % 5];
        cipher_text[k1 + 1] = table[r1][(c2 + 1) % 5];
    }

    else if (c1 == c2) {
        cipher_text[k1] = table[(r1 + 1) % 5][c1];
        cipher_text[k1 + 1] = table[(r2 + 1) % 5][c1];
    } else {
        cipher_text[k1] = table[r1][c2];
        cipher_text[k1 + 1] = table[r2][c1];
    }

```

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```
}  
k1 = k1 + 1;  
}  
  
printf("\n\nThe Cipher text is:\n ");  
for (i = 1; i <= length; ++i)  
    printf("%c ", cipher_text[i]);  
  
}
```

RESULT: