# **Programming Assignment 1**

**Computer Programming for Engineers** (DASF003-41)

**Instructor: Sungjae Hwang** 

TAs: Ilhan Song, Bohyun Lee

# Introduction

**■** Deadline: 2021.10.13

- You have two days for late submission (~2020.15)
  - 25% deduction per day
- ■Submit both source code and Makefile
  - You will not get a point if your makefile do not build an executable program

# Problem 1 (20pt)

## ■ Description

- 1. Receive 10 numbers from users and store them into an array
- 2. Manipulate the array in a way that it stores all the odd number first (ascending order), and then even numbers (descending order)
- 3. Prints all the elements in the array.

#### Restriction

- A. Input number must be between 0~9
- B. Use range-based for loop when you are iterating the array
  - -10 points if you do not use range-based for loop
  - -5 points if you do not limit the range of input numbers (only 0-9 are acceptable)

## ■Output Example

```
1 2 3 4 5 6 7 8 9 0
1 3 5 7 9 8 6 4 2 0
1 2
Enter 10 numbers
-1 10
Number must be between 0~9
```

## **■**Submission Files

- main.cc
- arrayModify.cc
- arrayModify.h
- Makefile
- -10 points if change the template code

# Problem 2 (30pt)

## ■ Description

- 1. Arabians write letters right to left except numbers
- 2. Arabinglish is a fake language that writes English in Arabian style
- 3. Implement a translator that inputs English and outputs Arabinglish
- 4. Input: An English sentence that less than 100 characters
- 5. Output: Arabinglish sentence

#### ■ Restriction

- A. Use String class not C-String
  - -10 points if you use C-String

## ■Output Example

```
There is 12 apples.
.selppa 12 si erehT

I am 100 years old!
!dlo sraey 100 ma I
```

#### **■**Submission Files

- main.cc
- arabians.cc
- arabians.h
- display.cc
- display.h
- Makefile
- -10 points if you change the template code

# Problem 3 (10pt)

## Description :

- 1. Develop a simple game program
- 2. The program generates random number from 0 to 99
- 3. User will guess this number by providing the guess through stdin
- 4. If user enters correct target number, program prints "You Won"
- 5. If user's guess number is larger than the target number, program prints "More Smaller"
- 6. If user's guess number is smaller than the target number, program prints "More Larger"
- 7. Game goes until the user finds right target number
- 8. If user enters input other than 0 to 99, program prints "Enter 0 to 99"
- 9. For random number generation, use rand() function
  - https://en.cppreference.com/w/cpp/numeric/random/rand

### ■ Output Example

```
a
Enter 0 to 99

-10
Enter 0 to 99

5
More Larger

50
More Smaller

35
You Won
```

#### ■ Submission Files

- main.cc
- guess.cc
- guess.h
- Makefile
- -10 points if you change the template code

# Problem 4 (40pt)

## ■ Description

- 1. The file words.txt contains approximately 300 words
- 2. Program reads each word from the file
- 3. Program outputs the word that has the most pairs of consecutive double letters
- 4. For example, the word "tooth" has one pair of double letters, and the word "committee" has three pairs of consecutive double letters.

## **■**Submission Files

- main.cc
- wordProcess.cc
- wordPorceds.h
- Makefile
- -10 points if you change the template code

# **Additional Material**

#### ■ Makefile

- Please reference the week 5's lecture note
- https://makefiletutorial.com

### ■ Install Linux (Ubuntu) on virtualbox

- You can use any other environment like Mac, WSL or VMWare
- As long as you can compile and execute program using makefile, any environment is fine
- Korean installation guide
  - https://mainia.tistory.com/2379
- English installation guide
  - https://www.wikihow.com/Install-Ubuntu-on-VirtualBox

#### Basic Linux command

https://maker.pro/linux/tutorial/basic-linux-commands-for-beginners

## ■ Basic Vim Editor Usage (Non-Essential)

https://opensource.com/article/19/3/getting-started-vim

# **Prerequisites & PA Start Guide**

## ■ Install Make and g++

- \$ sudo apt-get install build-essential
- \$ sudo apt install g++
- \$ sudo apt-get install vim

## Unzip tar file

- \$ tar -xvf pa1.tar
- Check the files in directory pa1
  - \$ |s
- Use Vim or any kind of editor
  - \$ cd problem1
  - \$ vim Makefile

```
lbh@lbh-server:~$ tar -xvf pa1.tar
pa1/
pa1/problem3/
pa1/problem3/quess.cc
pa1/problem3/guess.h
pa1/problem3/Makefile
pa1/problem3/main.cc
pa1/problem1/
pa1/problem1/arrayModify.cc
pa1/problem1/arrayModify.h
pa1/problem1/Makefile
pa1/problem1/main.cc
pa1/problem4/
pa1/problem4/wordProcess.h
pa1/problem4/words.txt
pa1/problem4/wordProcess.cc
pa1/problem4/Makefile
pa1/problem4/main.cc
pa1/problem2/
pa1/problem2/display.cc
pa1/problem2/display.h
pa1/problem2/arabians.cc
pa1/problem2/Makefile
pa1/problem2/arabians.h
pa1/problem2/main.cc
lbh@lbh-server:~$ cd pa1
lbh@lbh-server:~/pa1$ ls
problem1 problem2 problem3 problem4
```

# **Submission Guide**

# ■ Zip pa1 directory to tar file

- \$ tar -cvf pa1-2021000000.tar pa1
- Submit pa1-{your-student-id}.tarfile at icampus

```
lbh@lbh-server:~$ tar -cvf pa1-2021000000 tar pa1
pa1/problem3/
pa1/problem3/quess.cc
pa1/problem3/guess.h
pa1/problem3/Makefile
pa1/problem3/main.cc
pa1/problem1/
pa1/problem1/arrayModify.cc
pa1/problem1/arrayModify.h
pa1/problem1/Makefile
pa1/problem1/main.cc
pa1/problem4/
pa1/problem4/wordProcess.h
pa1/problem4/words.txt
pa1/problem4/wordProcess.cc
pa1/problem4/Makefile
pa1/problem4/main.cc
pa1/problem2/
pa1/problem2/display.cc
pa1/problem2/display.h
pa1/problem2/arabians.cc
pa1/problem2/Makefile
pa1/problem2/arabians.h
pa1/problem2/main.cc
```