# **Spatial Filtering in Computer Vision**

#### 1. Introduction

In medical imaging, especially when dealing with chest X-rays, one of the main challenges faced by doctors is the lack of clarity in images. X-rays are often blurry, contain noise, and have edges that are not clearly visible. This creates difficulty in identifying small details like fractures, bone structures, and the boundaries of lungs. To deal with this issue, spatial filtering is used as an important image processing technique. Spatial filtering helps in enhancing images by sharpening them, detecting edges, and highlighting sudden intensity changes. Sharpening filters make the image clearer, while derivative operators like Sobel and Laplacian bring out edges and fine details. In this assignment, the goal was to apply different spatial filtering methods on X-ray images to improve their quality and make them easier to analyze.

#### 2. Dataset

For this assignment, I selected a chest X-ray dataset that is publicly available on Kaggle under the title "Chest X-ray Pneumonia Dataset." The dataset contains grayscale images in PNG and JPEG formats, with an approximate resolution of 512 by 512 pixels. These images are highly suitable for spatial filtering experiments because X-rays naturally contain both sharp edges, such as ribs and bones, and smooth intensity regions, like soft tissues. The reason for selecting this dataset is that it allows a good balance between smooth areas and sharp boundaries, which makes it ideal for testing filters like Laplacian, Sobel, and unsharp masking. Since spatial filtering generally works on pixel intensity values, only grayscale images from this dataset were used.

### 3. Methodology & Justification

I implemented and tested three main spatial filtering techniques:

### **Technique 1: Laplacian Filter (Second Derivative))**

- **Justification** The Laplacian filter is a second derivative operator that highlights regions of rapid intensity change. It is useful for detecting edges and fine details in chest X-rays, such as bone outlines and possible fractures. However, one drawback is that it may also enhance noise in the image.
- Mathematical Kernel:

$$\nabla^2 f(x,y) = \left(\partial^2 f - \partial x^2\right) + \left(\partial^2 f - \partial y^2\right)$$

#### • Discrete Kernel (4-neighborhood):

The discrete kernel of the Laplacian filter in 4-neighborhood form is:

[ 0 -1 0 ] [-1 4 -1 ] [ 0 -1 0 ]

This kernel enhances the sharp changes in the image, which is why it is suitable for detecting fine fractures and details in X-rays.

### **Technique 2: Sobel Operator (First Derivative)**

#### **Justification:**

The Sobel operator detects edges in horizontal and vertical directions by calculating intensity gradients. It is very effective for finding the boundaries of ribs and lungs in chest X-rays. However, it mainly produces edge maps, which means smooth details are not preserved.

#### **Transformation Function:**

$$G = \sqrt{(Gx^2 + Gy^2)}$$

#### **Sobel Kernels:**

 $Gx = [-1 \ 0 + 1]$   $[-2 \ 0 + 2]$   $[-1 \ 0 + 1]$   $Gy = [-1 \ -2 \ -1]$   $[0 \ 0 \ 0]$ 

[+1 + 2 + 1]

### **Technique 3: Unsharp Masking (Sharpening Filter)**

#### **Justification:**

Unsharp masking is used to sharpen blurry images. It works by subtracting a blurred version of the image from the original and then adding the difference back. This method is suitable for X-rays because it sharpens the important details without making the image look unnatural.

#### **Transformation Function:**

$$g(x,y) = f(x,y) + k * (f(x,y) - fblur(x,y))$$

Where:

- f(x,y) = original image
- fblur(x,y) = blurred image
- k =sharpening constant (0.5 to 2.0)

### 4. Results and Analysis

### **Visual Comparison of Filters**

The original X-ray image looked a little blurred, and the ribs and lungs were not very clear. With the Laplacian filter, the image became sharper and small fractures were easier to see, but it also added too much background noise, which reduced the overall quality. The Sobel operator highlighted the edges of ribs and lungs clearly, but the rest of the image lost its smoothness and looked more like an edge map, making it less useful in medical viewing. Unsharp masking gave the best results as it made the image sharper and clearer without adding noise, keeping the image natural and easy to understand.

#### Critical Evaluation

From the results, it is clear that each filter has both advantages and disadvantages. The Laplacian is good for highlighting very fine details but creates too much noise. The Sobel operator is strong for edge detection but does not give a smooth image for practical use. Unsharp masking balances sharpness and natural appearance, which makes it more reliable for medical images.

### **Technique Combination**

A combination of these techniques can also be useful. For example, Sobel can be applied first to detect edges, and then unsharp masking can be used to improve clarity while keeping the image natural. Such combinations can give better results where both edge details and overall smoothness are required.

### **Overall Findings**

Overall, unsharp masking proved to be the most effective single method for enhancing chest X-rays. However, using a smart combination of filters can sometimes improve results further, depending on the need.

#### 5. Conclusion

In conclusion, I applied three different spatial filtering techniques on chest X-ray images. These techniques were the Laplacian filter, the Sobel operator, and the Unsharp Masking method. The

Laplacian filter made the image very sharp but increased the noise. The Sobel operator was very effective in edge detection but not in creating a natural-looking image. Unsharp masking provided the best overall result because it enhanced the sharpness without making the image unnatural.

From these results, I concluded that unsharp masking is the most effective method for X-ray enhancement in medical imaging. It provides a good balance between sharpness and clarity, which is very important for diagnosis.

### 6. Appendix (Code)

The code for this assignment was written in Python using Tkinter for GUI, OpenCV for image processing, and other supporting libraries. Tkinter was used to create the interface, Pillow was used for displaying images inside Tkinter, OpenCV was used for applying Laplacian, Sobel, and Unsharp filters, NumPy helped in handling pixel values, and Matplotlib was used for displaying histograms.

#### Code:

```
import tkinter as tk
from tkinter import ttk, filedialog, messagebox
from PIL import Image, ImageTk
import cv2
import numpy as np
import os
from typing import Optional
BG COLOR = "#2e2e2e"
FRAME COLOR = "#3c3c3c"
TEXT_COLOR = "#dcdcdc"
ACCENT COLOR = "#007acc"
ACCENT HOVER = "#009cff"
CANVAS_BG = "#1c1c1c"
OUTPUT DIR = "output_filtered"
DEBOUNCE DELAY MS = 200
class SpatialFilteringApp:
    def __init__(self, root: tk.Tk):
        self.root = root
        self.root.title("Spatial Filtering Lab (Stable Version)")
        self.root.geometry("1600x900")
        self.root.configure(bg=BG COLOR)
        self.original image: Optional[np.ndarray] = None
        self.processed_image: Optional[np.ndarray] = None
        self.tk original image: Optional[ImageTk.PhotoImage] = None
```

```
self.tk processed image: Optional[ImageTk.PhotoImage] = None
        self.original filename: Optional[str] = None
        self.last_canvas_sizes: dict = {}
        self.debounce timer: Optional[str] = None
        self.setup styles()
        self.setup gui()
        if not os.path.exists(OUTPUT DIR):
            os.makedirs(OUTPUT_DIR)
    def setup styles(self):
        style = ttk.Style()
        style.theme use('clam')
        style.configure('.', background=BG_COLOR, foreground=TEXT COLOR,
fieldbackground=FRAME COLOR, borderwidth=1)
        style.configure('TFrame', background=BG COLOR)
        style.configure('TLabel', background=BG_COLOR, foreground=TEXT_COLOR,
font=('Segoe UI', 10))
        style.configure('TRadiobutton', background=FRAME COLOR,
foreground=TEXT COLOR, font=('Segoe UI', 10))
        style.map('TRadiobutton', background=[('active', BG_COLOR)])
        style.configure('TButton', background=ACCENT_COLOR, foreground='white',
font=('Segoe UI', 10, 'bold'), borderwidth=0)
        style.map('TButton', background=[('active', ACCENT_HOVER)])
        style.configure('TLabelframe', background=FRAME COLOR,
bordercolor=FRAME COLOR)
        style.configure('TLabelframe.Label', background=FRAME_COLOR,
foreground=TEXT COLOR, font=('Segoe UI', 11, 'bold'))
        style.configure('Horizontal.TScale', background=FRAME COLOR,
troughcolor=BG COLOR)
    def setup_gui(self):
        main pane = ttk.PanedWindow(self.root, orient=tk.HORIZONTAL)
        main pane.pack(fill=tk.BOTH, expand=True, padx=15, pady=15)
        control frame = ttk.Labelframe(main pane, text="Controls",
style='TLabelframe')
        main_pane.add(control_frame, weight=2)
        display pane = ttk.PanedWindow(main pane, orient=tk.VERTICAL)
        main_pane.add(display_pane, weight=5)
        original_frame, self.original_canvas, self.original_info_label =
self._create_display_canvas(display_pane, "Original Image")
```

```
display pane.add(original frame, weight=1)
        processed_frame, self.processed_canvas, self.processed_info_label =
self. create display canvas(display pane, "Filtered Image")
        display_pane.add(processed_frame, weight=1)
        self.setup control widgets(control frame)
        self.original canvas.bind('<Configure>', self.on canvas resize)
        self.processed_canvas.bind('<Configure>', self.on_canvas_resize)
    def setup control widgets(self, parent frame: ttk.Labelframe):
        parent_frame['padding'] = (20, 15)
        file_frame = ttk.LabelFrame(parent_frame, text="File Operations",
style='TLabelframe', padding=10)
        file_frame.pack(fill=tk.X, pady=(0, 15), ipady=5)
        self.load_button = ttk.Button(file_frame, text="Load Image",
command=self.load image, style='TButton')
        self.load_button.pack(side=tk.LEFT, expand=True, fill=tk.X, padx=5)
        self.save button = ttk.Button(file frame, text="Save Filtered Image",
command=self.save output, state=tk.DISABLED, style='TButton')
        self.save button.pack(side=tk.LEFT, expand=True, fill=tk.X, padx=5)
        self.sharpen var = tk.StringVar(value="None")
        self.smooth var = tk.StringVar(value="None")
        smooth_frame = ttk.LabelFrame(parent_frame, text="Step 1: Smoothing
(Noise Reduction)", style='TLabelframe', padding=15)
        smooth_frame.pack(fill=tk.X, pady=10)
        smooth_techniques = [("None", "None"), ("Mean Filter", "mean"), ("Median
Filter", "median")]
        for text, value in smooth techniques:
            ttk.Radiobutton(smooth frame, text=text, variable=self.smooth var,
value=value, command=self.on_filter_change).pack(anchor=tk.W, pady=3)
        self.kernel label = ttk.Label(smooth frame, text="Kernel Size: 3x3")
        self.kernel label.pack(anchor=tk.W, pady=(10,0))
        self.kernel_var = tk.IntVar(value=3)
        self.kernel slider = ttk.Scale(smooth frame, from =3, to=31,
variable=self.kernel var, orient=tk.HORIZONTAL, command=self.on slider move)
        self.kernel_slider.pack(fill=tk.X, pady=(0, 10))
        sharpen_frame = ttk.LabelFrame(parent_frame, text="Step 2: Sharpening &
Edge Detection", style='TLabelframe', padding=15)
```

```
sharpen frame.pack(fill=tk.X, pady=10)
        sharpen_techniques = [("None", "None"), ("Unsharp Masking",
"unsharp_mask"), ("Laplacian Edge Detection", "laplacian"), ("Sobel Edge
Detection", "sobel")]
        for text, value in sharpen_techniques:
            ttk.Radiobutton(sharpen frame, text=text, variable=self.sharpen var,
value=value, command=self.on filter change).pack(anchor=tk.W, pady=3)
        self.amount label = ttk.Label(sharpen frame, text="Sharpen Amount: 1.50")
        self.amount_label.pack(anchor=tk.W, pady=(10,0))
        self.amount var = tk.DoubleVar(value=1.5)
        self.amount slider = ttk.Scale(sharpen frame, from =0.1, to=5.0,
variable=self.amount_var, orient=tk.HORIZONTAL, command=self.on_slider_move)
        self.amount slider.pack(fill=tk.X, pady=(0, 10))
        info frame = ttk.LabelFrame(parent frame, text="Filter Info",
style='TLabelframe', padding=10)
        info_frame.pack(fill=tk.BOTH, expand=True, pady=10)
        self.info text = tk.Label(info frame, text="Select a filter to see its
description.", wraplength=350, justify=tk.LEFT, background=FRAME_COLOR,
foreground=TEXT COLOR)
        self.info_text.pack(fill=tk.BOTH, expand=True)
        self.reset button = ttk.Button(parent frame, text="Reset All Filters",
command=self.reset image, state=tk.DISABLED, style='TButton')
        self.reset button.pack(fill=tk.X, side=tk.BOTTOM, pady=10, ipady=5)
        self.on_filter_change()
    def on_filter_change(self, *args):
        self.update ui visibility()
        self.apply filters()
        self.update_filter_info()
    def update ui visibility(self):
        self.kernel_slider.state(['!disabled' if self.smooth_var.get() != 'None'
else 'disabled'])
        self.amount_slider.state(['!disabled' if self.sharpen_var.get() ==
'unsharp_mask' else 'disabled'])
    def create display canvas(self, parent, title):
        frame = ttk.Frame(parent, style='TFrame')
        label = ttk.Label(frame, text=title, font=('Segoe UI', 14, 'bold'))
        label.pack(pady=(0, 5))
```

```
canvas = tk.Canvas(frame, bg=CANVAS BG, relief=tk.FLAT, bd=0,
highlightthickness=0)
        canvas.pack(fill=tk.BOTH, expand=True)
        info label = ttk.Label(frame, text="", font=('Segoe UI', 9))
        info_label.pack(pady=(5, 0))
        return frame, canvas, info label
    def on_slider_move(self, value):
        self.amount label.config(text=f"Sharpen Amount:
{self.amount_var.get():.2f}")
        kernel size = round(float(self.kernel var.get()))
        if kernel size % 2 == 0: kernel size += 1
        self.kernel_var.set(kernel_size)
        self.kernel label.config(text=f"Kernel Size:
{kernel_size}x{kernel_size}")
        if self.debounce_timer: self.root.after_cancel(self.debounce_timer)
        self.debounce timer = self.root.after(DEBOUNCE DELAY MS,
self.apply filters)
    def apply filters(self):
        if self.original_image is None: return
        if self.debounce timer:
            self.root.after cancel(self.debounce timer)
            self.debounce_timer = None
        processed = self._process_image(self.original_image,
self.smooth_var.get(), self.sharpen_var.get())
        self.processed image = processed
        self.display image(self.processed image, self.processed canvas,
'processed', self.processed_info_label)
    def process image(self, image: np.ndarray, smooth filter: str,
sharpen filter: str) -> np.ndarray:
        img float = image.astype(np.float32)
        if smooth filter != "None":
            ksize = self.kernel_var.get()
            if smooth filter == "mean":
                img float = cv2.blur(img float, (ksize, ksize))
            elif smooth_filter == "median":
                median blurred 8bit = cv2.medianBlur(image, ksize)
                img_float = median_blurred_8bit.astype(np.float32)
```

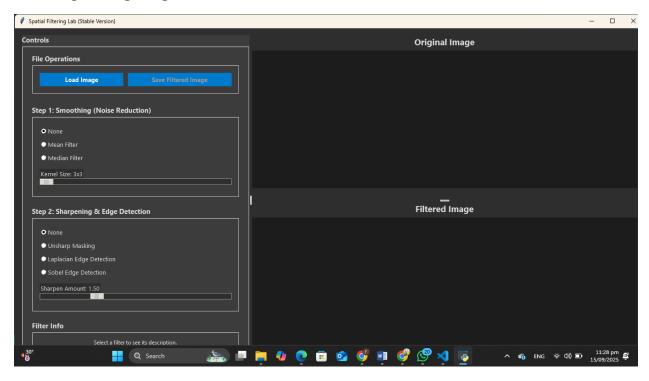
```
if sharpen filter != "None":
            if sharpen_filter == "unsharp_mask":
                blur_float = cv2.GaussianBlur(img_float, (0, 0), 2.0)
                amount = self.amount var.get()
                img_float = cv2.addWeighted(img_float, 1 + amount, blur_float, -
amount, 0)
            elif sharpen filter == "laplacian":
                lap = cv2.Laplacian(img_float, cv2.CV_32F, ksize=3)
                img float = cv2.convertScaleAbs(lap)
            elif sharpen filter == "sobel":
                sobelx = cv2.Sobel(img float, cv2.CV 32F, 1, 0, ksize=5)
                sobely = cv2.Sobel(img float, cv2.CV 32F, 0, 1, ksize=5)
                magnitude = cv2.magnitude(sobelx, sobely)
                img float = cv2.convertScaleAbs(magnitude)
        processed final = np.clip(img float, 0, 255)
        return processed_final.astype(np.uint8)
    def update filter info(self):
        sharp filter = self.sharpen var.get()
        smooth filter = self.smooth var.get()
        info = "Select a filter to see its description."
        if sharp_filter != "None":
            if sharp_filter == "unsharp_mask": info = "Unsharp Masking:\nThe
standard method for sharpening. Enhances edges by adding a scaled version of the
image's details back into the original.\n\nFormula: S = 0 + A*(0 - 1)
B)\n(S=Sharpened, O=Original, A=Amount, B=Blurred)"
            elif sharp filter == "laplacian": info = "Laplacian (2nd
Derivative):\nA common kernel is:\n[[0, 1, 0],\n [1,-4, 1],\n [0, 1, 0]]\nIt's
very sensitive to noise and produces a detailed edge map."
            elif sharp_filter == "sobel": info = "Sobel (1st
Derivative):\nCalculates the gradient using two kernels (for x and y axes) to
find edges. Provides a cleaner edge map than the Laplacian."
        elif smooth_filter != "None":
            if smooth filter == "mean": info = "Mean (Averaging)
Filter:\nReplaces each pixel with the average of its neighbors. A 3x3 kernel
is:\n1/9 * [[1, 1, 1], \n
                               [1, 1, 1], n
                                                  [1, 1, 1]
            elif smooth_filter == "median": info = "Median Filter:\nReplaces each
pixel with the median value of its neighbors. Not a kernel-based convolution, but
very effective at removing salt-and-pepper noise while preserving edges."
        self.info text.config(text=info)
    def display_image(self, image_data, canvas, image_type, info_label):
```

```
canvas.delete("all")
        canvas_w, canvas_h = canvas.winfo_width(), canvas.winfo_height()
        if image_data is None or canvas_w < 2 or canvas_h < 2: return</pre>
        img_h, img_w = image_data.shape[:2]
        aspect = img_w / img_h
        new w, new h = (canvas w, int(canvas w / aspect)) if (canvas w / aspect)
<= canvas_h else (int(canvas_h * aspect), canvas_h)</pre>
        if new w < 1 or new h < 1: return
        resized_img = cv2.resize(image_data, (int(new_w), int(new_h)),
interpolation=cv2.INTER_AREA)
        photo img = ImageTk.PhotoImage(image=Image.fromarray(resized img))
        if image_type == 'original': self.tk_original_image = photo_img
        else: self.tk_processed_image = photo_img
        x, y = (canvas_w - new_w) / 2, (canvas_h - new_h) / 2
        canvas.create image(x, y, anchor=tk.NW, image=photo img)
        info_label.config(text=f"Dimensions: {img_w} x {img_h} px")
    def on_canvas_resize(self, event: tk.Event):
        canvas = event.widget
        canvas w, canvas h = canvas.winfo width(), canvas.winfo height()
        if self.last_canvas_sizes.get(id(canvas)) == (canvas_w, canvas_h): return
        self.last canvas sizes[id(canvas)] = (canvas_w, canvas_h)
        if canvas == self.original_canvas and self.original_image is not None:
            self.display image(self.original image, self.original canvas,
'original', self.original info label)
        elif canvas == self.processed canvas and self.processed image is not
None:
            self.display image(self.processed image, self.processed canvas,
'processed', self.processed info label)
    def load image(self):
        file path = filedialog.askopenfilename(filetypes=[("Image Files",
"*.png;*.jpg;*.jpeg;*.bmp;*.tif;*.dcm")])
        if not file_path: return
        try:
            img = cv2.imread(file path, cv2.IMREAD GRAYSCALE)
            if img is None: raise ValueError("File is not a valid image.")
            self.original image = img
            self.original_filename = os.path.basename(file_path)
            self.reset_image()
```

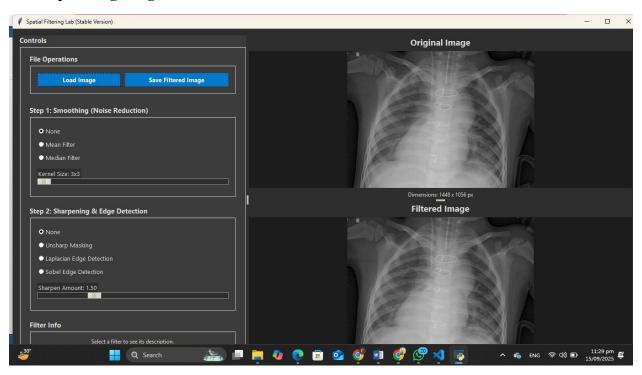
```
self.save button['state'] = tk.NORMAL
            self.reset button['state'] = tk.NORMAL
        except Exception as e:
            messagebox.showerror("Error", f"Failed to load image: {e}")
   def save output(self):
        if self.processed_image is None: return
        smooth_f = self.smooth_var.get()
        sharp f = self.sharpen var.get()
        if smooth f == "None" and sharp f == "None":
            messagebox.showinfo("Info", "No filter applied. Cannot save.")
            return
        base name, = os.path.splitext(self.original filename)
        suffix = ""
        if smooth_f != 'None': suffix += f"_{smooth_f}_k{self.kernel_var.get()}"
        if sharp_f != 'None':
            if sharp_f == 'unsharp_mask': suffix +=
f" unsharp a{self.amount var.get():.2f}"
            else: suffix += f"_{sharp_f}"
        new filename = f"{base name}{suffix}.png"
        save path = os.path.join(OUTPUT DIR, new filename)
        try:
            cv2.imwrite(save_path, self.processed_image)
            messagebox.showinfo("Success", f"Image saved to '{OUTPUT DIR}'
as:\n{new_filename}")
        except Exception as e: messagebox.showerror("Error", f"Failed to save
file: {e}")
   def reset image(self):
        if self.original image is not None:
            self.sharpen var.set("None")
            self.smooth var.set("None")
            self.last canvas sizes = {}
            self.on filter change()
            self.display_image(self.original_image, self.original_canvas,
'original', self.original info label)
if __name__ == "__main__":
    root = tk.Tk()
    app = SpatialFilteringApp(root)
    root.mainloop()
```

## **Outputs:**

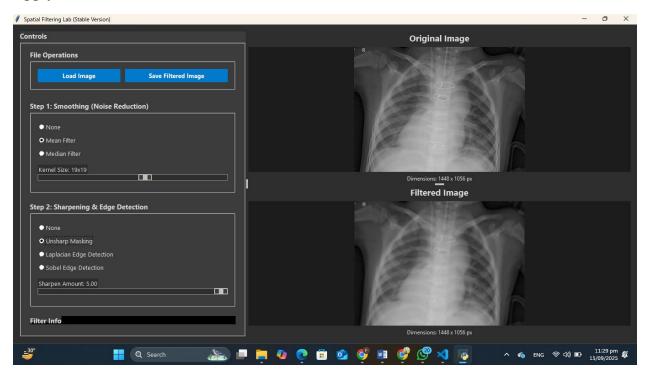
### Before uploading image



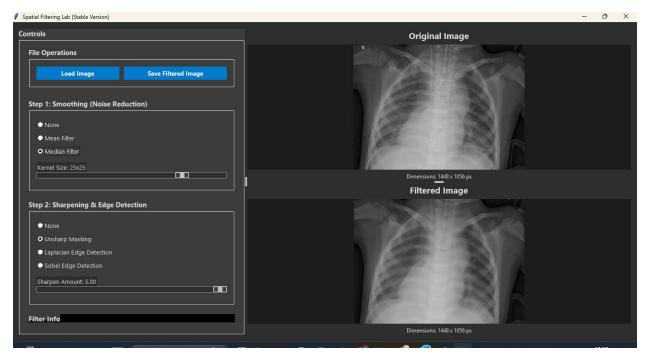
### After uploading image



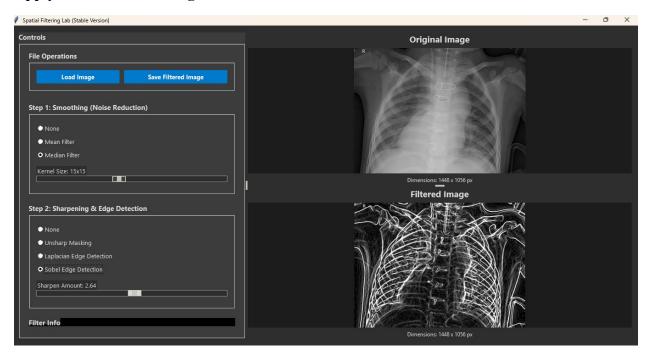
#### Apply mean

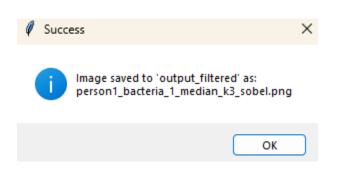


### Apply median & unsharping masking



### Apply median & sobal edge





## **Final Saved Output:**

