EXPERIMENT- 21

AIM: To Simulate and to study of Go Back N protocol

SOFTWARE REQUIREMENTS:

1. NS-2 Simulator

THEORY:

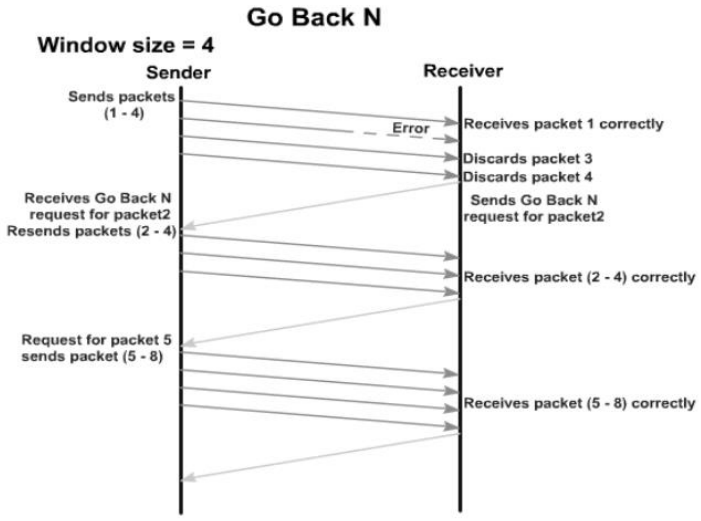
Go Back N is a connection oriented transmission. The sender transmits the frames continuously. Each frame in the buffer has a sequence number starting from 1 and increasing up to the window size. The sender has a window i.e. a buffer to store the frames. This buffer size is the number of frames to be transmitted continuously. The size of the window depends on the protocol designer.

OPERATIONS:

1. A station may send multiple frames as allowed by the window size.
2. Receiver sends an ACK i if frame i has an error. After that, the receiver discards all incoming frames until the frame with error is correctly retransmitted.
3. If sender receives an ACK i it will retransmit frame i and all packets i+1, i+2,... which have been sent, but not been acknowledged

ALGORITHM FOR GO BACK N

1. The source node transmits the frames continuously.
2. Each frame in the buffer has a sequence number starting from 1 and increasing up to the window size.
3. The source node has a window i.e. a buffer to store the frames. This buffer size is the number of frames to be transmitted continuously.



4. The size of the window depends on the protocol designer.
5. For the first frame, the receiving node forms a positive acknowledgement if the frame is received without error.
6. If subsequent frames are received without error (up to window size) cumulative positive acknowledgement is formed.
7. If the subsequent frame is received with error, the cumulative acknowledgment error-free frames are transmitted. If in the same window two frames or more frames are received with error, the second and the subsequent error frames are neglected. Similarly, even the frames received without error after the receipt of a frame with error are neglected.
8. The source node retransmits all frames of window from the first error frame.
9. If the frames are errorless in the next transmission and if the acknowledgment is error free, the window slides by the number of error-free frames being transmitted.
10.If the acknowledgment is transmitted with error, all the frames of window at source are retransmitted, and window doesn't slide.
11.This concept of repeating the transmission from the first error frame in the window is called as

GOBACKN transmission flow control protocol

PROGRAM:

```
#send packets one by one
set ns [new Simulator]

set n0 [$ns node]
set n1 [$ns node]
set n2 [$ns node]
set n3 [$ns node]
set n4 [$ns node]
set n5 [$ns node]

$n0 color "purple"
$n1 color "purple"
$n2 color "violet"
$n3 color "violet"
```

```
$n4 color "chocolate"
$n5 color "chocolate"

$n0 shape box ;
$n1 shape box ;
$n2 shape box ;
$n3 shape box ;
$n4 shape box ;
$n5 shape box ;

$ns at 0.0 "$n0 label SYS0"
$ns at 0.0 "$n1 label SYS1"
$ns at 0.0 "$n2 label SYS2"
$ns at 0.0 "$n3 label SYS3"
$ns at 0.0 "$n4 label SYS4"
$ns at 0.0 "$n5 label SYS5"

set nf [open goback.nam w]
$ns namtrace-all $nf
set f [open goback.tr w]
$ns trace-all $f
$ns duplex-link $n0 $n2 1Mb 20ms DropTail
$ns duplex-link-op $n0 $n2 orient right-down
$ns queue-limit $n0 $n2 5
$ns duplex-link $n1 $n2 1Mb 20ms DropTail
$ns duplex-link-op $n1 $n2 orient right-up
$ns duplex-link $n2 $n3 1Mb 20ms DropTail
$ns duplex-link-op $n2 $n3 orient right
$ns duplex-link $n3 $n4 1Mb 20ms DropTail
$ns duplex-link-op $n3 $n4 orient right-up
$ns duplex-link $n3 $n5 1Mb 20ms DropTail
$ns duplex-link-op $n3 $n5 orient right-down
Agent/TCP set_nam_tracevar_true
set tcp [new Agent/TCP]
$tcp set fid 1
$ns attach-agent $n1 $tcp
set sink [new Agent/TCPSink]
$ns attach-agent $n4 $sink
$ns connect $tcp $sink
set ftp [new Application/FTP]
$ftp attach-agent $tcp
$ns at 0.05 "$ftp start"
$ns at 0.06 "$tcp set windowlnit 6"
$ns at 0.06 "$tcp set maxcwnd 6"
$ns at 0.25 "$ns queue-limit $n3 $n4 0"
$ns at 0.26 "$ns queue-limit $n3 $n4 10"
$ns at 0.305 "$tcp set windowlnit 4"
$ns at 0.305 "$tcp set maxcwnd 4"
$ns at 0.368 "$ns detach-agent $n1 $tcp ; $ns detach-agent $n4 $sink"
$ns at 1.5 "finish"
$ns at 0.0 "$ns trace-annotate \"Goback N end\""
```

```
$ns at 0.05 "$ns trace-annotate \"FTP starts at 0.01\""
$ns at 0.06 "$ns trace-annotate \"Send 6Packets from SYS1 to SYS4\""
$ns at 0.26 "$ns trace-annotate \"Error Occurs for 4th packet so not sent ack for the Packet\""
$ns at 0.30 "$ns trace-annotate \"Retransmit Packet_4 to 6\""
$ns at 1.0 "$ns trace-annotate \"FTP stops\""
proc finish {} {
global ns nf
$ns flush-trace
close $nf
puts "filtering..."
#exec tclsh../bin/namfilter.tcl goback.nam
#puts "running nam..."
exec nam goback.nam &
exit 0
}
$ns run
```

OUTPUT: