

Method Results

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1. Incremental search method

Incremental search Method Pseudocode:

```
BEGIN
READ x0, deltaX, f, maximum_iterations
INTEGER counter
counter = 0

PRINT |Iteration| xi | f(xi) |
PRINT | 0 | x0 | f(x0) |

WHILE TRUE DO:
  counter = counter + 1
  x1 = x0 + deltaX
  PRINT |counter| x1 | f(x1) |
  IF f(x0)*f(x1) < 0 THEN
    PRINT In [x0,x1] there is at least one root
    BREAK WHILE
  ELSE THEN
    x0=x1
  END IF
  IF counter == maximum_iterations THEN
    PRINT Limit reached
    BREAK WHILE
  END IF
END WHILE
END BEGIN
```

Incremental search Method Results:

i	x_i	$f(x_i)$
0	-2.450000000	-6.7e-03
1	-1.950000000	3.7e-02

In the interval [-2.450000000,-1.950000000] there is at least one root

Table 1: Iterations of the Newton method for $f(x) = x^2 - x + 1 - e^x + \frac{99}{200}$

2. Bisection method

Bisection Pseudocode:

Begin

```
READ a, b, f, tolerance, maximum_iterations

INTEGER counter, cbefore

counter = 0

cbefore = (a+b)/c

PRINT |Iteration| xi | f(xi) | E |
PRINT | 0 | cbefore|f(cbefore)| |

WHILE True:
    counter = counter + 1
    IF f(a)*f(cbefore)<0 THEN
        b = c
    ELSE THEN
        a = c
    c = (a+b)/2
    abs_error = abs(c-cbefore)
    PRINT | counter | cbefore | f(cbefore) | abs_error
    IF abs_error < tolerance THEN
        PRINT Root = c
        BREAK WHILE
    ELSE THEN
        cbefore = c
    IF counter == maximum_iterations THEN
        PRINT "Limited reached"
        BREAK WHILE
END BEGIN
```

Bisection Method Results:

i	x_i	$f(x_i)$	Error
0	0.250000000	2.3e-02	-
1	0.250000000	2.3e-02	3.8e-01
2	0.625000000	-6.1e-01	1.9e-01
3	0.437500000	-3.0e-01	9.4e-02
4	0.343750000	-1.4e-01	4.7e-02
5	0.296875000	-5.9e-02	2.3e-02
6	0.273437500	-1.8e-02	1.2e-02
7	0.261718750	2.6e-03	5.9e-03
8	0.267578125	-7.8e-03	2.9e-03
9	0.264648438	-2.6e-03	1.5e-03
10	0.263183594	1.6e-05	7.3e-04
11	0.263916016	-1.3e-03	3.7e-04
12	0.263549805	-6.3e-04	1.8e-04
13	0.263366699	-3.1e-04	9.2e-05
14	0.263275146	-1.5e-04	4.6e-05
15	0.263229370	-6.5e-05	2.3e-05
16	0.263206482	-2.4e-05	1.1e-05
17	0.263195038	-3.9e-06	5.7e-06
18	0.263189316	6.3e-06	2.9e-06
19	0.263192177	1.2e-06	1.4e-06
20	0.263193607	-1.3e-06	7.2e-07

An approximation of the root was found at $x \approx 0.263193607$

Table 2: Iterations of the Newton method for $f(x) = x^2 - x + 1 - e^x + \frac{99}{200}$

3. False position method

False position Method Pseudocode:

Begin

READ a, b, f, tolerance, maximum_iterations

INTEGER counter, cbefore

counter = 0

cbefore = b - ((f(b)*(b-a))/(f(b)-f(a)))

PRINT |Iteration| xi | f(xi) | E |

PRINT | 0 | cbefore | f(cbefore) | |

WHILE True DO

 counter = counter + 1

 c = cbefore

 IF f(a)*f(cbefore)<0 THEN

 b = c

 ELSE THEN

```

    a = c
END IF
c = b - ((f(b)*(b-a))/(f(b)-f(a)))
abs_error = abs(c-cbefore)
PRINT | counter | cbefore | f(cbefore) | abs_error
IF abs_error < tolerance THEN
    PRINT Root = c
ELSE THEN
    cbefore = c
END IF
IF counter == maximum_iterations THEN
    PRINT "Limited reached"
END IF
END WHILE
END BEGIN

```

False position method Results:

i	x_i	$f(x_i)$	Error
0	1.333333333	-9.6e-01	-
1	1.333333333	-9.6e-01	3.1e-01
2	1.642857143	7.9e-01	1.4e-01
3	1.503250975	-1.1e-01	1.7e-02
4	1.519780718	-9.5e-03	1.5e-03
5	1.521239851	-8.3e-04	1.3e-04
6	1.521367483	-7.3e-05	1.1e-05
7	1.521378639	-6.3e-06	9.7e-07
8	1.521379613	-5.5e-07	8.5e-08

An approximation of the root was found at $x \approx 1.521379613$

Table 3: Iterations of the Newton method for $f(x) = x^3 - x - 2$

4. Multiple roots method

Multiple roots (Modified Newton) pseudocode:

```

BEGIN
    READ x0, tolerance, maximum_iterations, f(x), f'(x), f''(x)
    INTEGER counter
    counter = 0

    PRINT | iter | xi | f(xi) | E |
    PRINT | 0 | x0 | f(x0) | |

    WHILE counter < maximum_iterations DO:
        fx = f(x0)
        fpx = f'(x0)
        fppx = f''(x0)
        num = fx * fpx
        den = (fpx)^2 - fx * fppx

```

```

    IF |num| < small_value THEN
        PRINT root found at x0
        EXIT LOOP
    END IF

    IF |den| < small_value THEN
        PRINT "Denominator near zero | cannot continue safely"
        EXIT LOOP
    END IF

    x1 = x0 - num / den
    E = |x1 - x0|
    PRINT | counter+1 | x1 | f(x1) | E |

    IF E < tolerance THEN
        PRINT root found at x1
        EXIT LOOP
    END IF

    x0 = x1
    counter = counter + 1
END WHILE
END

```

Multiple roots results:

We solve the system using:

$$h(x) = e^x - x - 1, \quad h'(x) = e^x - 1, \quad h''(x) = e^x, \quad x_0 = 1, \quad \text{tol} = 10^{-7}.$$

iter	x_i	$f(x_i)$	Error
0	1.0000000000	7.2e-01	
1	-0.2342106136	2.5e-02	1.2e+00
2	-0.0084582799	3.6e-05	2.3e-01
3	-0.0000118902	7.1e-11	8.4e-03
4	-4.2264e-11	0.0e+00	1.2e-05
5	-4.2264e-11	0.0e+00	0.0e+00
An approximation of the root was found at $x \approx -0.000000000042264$			

Table 4: Iterations of the multiple roots method for $h(x) = e^x - x - 1$.

5. Newton Method

Newton Method Pseudocode:

```

Function NewtonMethod(f, df, x0, tol, N)
    x = x0
    For i = 1 To N Do
        fx = f(x)
        If Abs(fx) < tol Then
            Return x
        EndIf
    EndFor
EndFunction

```

```

        x = x - fx / df(x)
    EndFor
    Return x
EndFunction

```

Newton Method Results:

i	x_i	$f(x_i)$	Error
0	0.500000000	-2.9e-01	-
1	0.928391990	-4.7e-03	4.3e-01
2	0.936366741	-2.2e-05	8.0e-03
3	0.936404580	-5.0e-10	3.8e-05

An approximation of the root was found at $x \approx 0.9364045800189902$

Table 5: Iterations of the Newton method for $f(x) = \ln(\sin^2(x) + 1) - \frac{1}{2}$

6. Fixed Point Method Results

Fixed Point Pseudocode:

```

Function FixedPointMethod(g, x0, tol, N)
    x = x0
    For i = 1 To N Do
        x_new = g(x)
        If Abs(x_new - x) < tol Then
            Return x_new
        EndIf
        x = x_new
    EndFor
    Return x
EndFunction

```

Fixed Point Results:

i	x_i	$g(x_i)$	$f(x_i)$	E
0	-0.50000000	-0.29310873	2.07e-01	-
1	-0.29310873	-0.41982154	-1.27e-01	1.27e-01
2	-0.41982154	-0.34630452	7.35e-02	7.35e-02
3	-0.34630452	-0.39095846	-4.47e-02	4.47e-02
4	-0.39095846	-0.36440503	2.66e-02	2.66e-02
5	-0.36440503	-0.38042630	-1.60e-02	1.60e-02
6	-0.38042630	-0.37083680	9.59e-03	9.59e-03
7	-0.37083680	-0.37660565	-5.77e-03	5.77e-03
8	-0.37660565	-0.37314542	3.46e-03	3.46e-03
9	-0.37314542	-0.37522464	-2.08e-03	2.08e-03
10	-0.37522464	-0.37397659	1.25e-03	1.25e-03
11	-0.37397659	-0.37472622	-7.50e-04	7.50e-04
12	-0.37472622	-0.37427613	4.50e-04	4.50e-04
13	-0.37427613	-0.37454643	-2.70e-04	2.70e-04
14	-0.37454643	-0.37438413	1.62e-04	1.62e-04
15	-0.37438413	-0.37448159	-9.75e-05	9.75e-05
16	-0.37448159	-0.37442307	5.85e-05	5.85e-05
17	-0.37442307	-0.37445821	-3.51e-05	3.51e-05
18	-0.37445821	-0.37443711	2.11e-05	2.11e-05
19	-0.37443711	-0.37444978	-1.27e-05	1.27e-05
20	-0.37444978	-0.37444217	7.61e-06	7.61e-06
21	-0.37444217	-0.37444674	-4.57e-06	4.57e-06
22	-0.37444674	-0.37444399	2.74e-06	2.74e-06
23	-0.37444399	-0.37444564	-1.65e-06	1.65e-06
24	-0.37444564	-0.37444465	9.90e-07	9.90e-07
25	-0.37444465	-0.37444525	-5.94e-07	5.94e-07
26	-0.37444525	-0.37444489	3.57e-07	3.57e-07
27	-0.37444489	-0.37444510	-2.14e-07	2.14e-07
28	-0.37444510	-0.37444498	1.29e-07	1.29e-07
29	-0.37444498	-0.37444505	-7.73e-08	7.73e-08

An approximation of the root was found at $x \approx -0.3744449757$

Table 6: Iterations of the fixed-point method for $f(x) = \ln(\sin^2(x) + 1) - \frac{1}{2} - x$

7. Secant Results

Secant Method pseudocode:

```

Function SecantMethod(f, x0, x1, tol, N)
  For i = 1 To N Do
    If Abs(f(x1)) < tol Then
      Return x1
    EndIf
    x_new = x1 - f(x1)*(x1 - x0)/(f(x1) - f(x0))
    x0 = x1
    x1 = x_new
  
```

```

EndFor
Return x1
EndFunction

```

Secant Method results:

Iteration	x_i	$f(x_i)$	Error
0	0.500000000	-2.9e-01	-
1	1.000000000	3.5e-02	-
2	0.946166222	5.6e-03	5.4e-02
3	0.935996581	-2.4e-04	1.0e-02
4	0.936407002	1.4e-06	4.1e-04
5	0.936404581	3.4e-10	2.4e-06
6	0.936404581	-5.0e-16	5.9e-10

An approximation of the root was found at $x \approx 0.9364045808795615$

Table 7: Iterations of the Secant method for $f(x) = \ln(\sin^2(x) + 1) - \frac{1}{2}$

8. Gaussian Elimination Results

Gaussian Elimination pseudocode:

```

Function GaussianElimination(A[1..n,1..n+1])
  # Forward elimination
  For k = 1 To n-1 Do
    For i = k+1 To n Do
      factor = A[i,k] / A[k,k]
      For j = k To n+1 Do
        A[i,j] = A[i,j] - factor * A[k,j]
      EndFor
    EndFor
  EndFor

  # Back substitution
  x[n] = A[n,n+1] / A[n,n]
  For i = n-1 DownTo 1 Do
    sum = 0
    For j = i+1 To n Do
      sum = sum + A[i,j]*x[j]
    EndFor
    x[i] = (A[i,n+1] - sum)/A[i,i]
  EndFor

  Return x
EndFunction

```

Gaussian Elimination results:

We solve the system using Gaussian elimination on the augmented matrix:

$$[A|b] = \begin{bmatrix} 2 & -1 & 0 & 3 & 1 \\ 1 & 0.5 & 3 & 8 & 1 \\ 0 & 13 & -2 & 11 & 1 \\ 14 & 5 & -2 & 3 & 1 \end{bmatrix}$$

Step 0: Initial augmented matrix

$$\begin{bmatrix} 2 & -1 & 0 & 3 & 1 \\ 1 & 0.5 & 3 & 8 & 1 \\ 0 & 13 & -2 & 11 & 1 \\ 14 & 5 & -2 & 3 & 1 \end{bmatrix}$$

Step 1: Zeroing first column below pivot

$$\begin{bmatrix} 2 & -1 & 0 & 3 & 1 \\ 0 & 1 & 3 & 6.5 & 0.5 \\ 0 & 13 & -2 & 11 & 1 \\ 0 & 12 & -2 & -18 & -6 \end{bmatrix}$$

Step 2: Zeroing second column below pivot

$$\begin{bmatrix} 2 & -1 & 0 & 3 & 1 \\ 0 & 1 & 3 & 6.5 & 0.5 \\ 0 & 0 & -41 & -73.5 & -5.5 \\ 0 & 0 & -38 & -96 & -12 \end{bmatrix}$$

Step 3: Zeroing third column below pivot

$$\begin{bmatrix} 2 & -1 & 0 & 3 & 1 \\ 0 & 1 & 3 & 6.5 & 0.5 \\ 0 & 0 & -41 & -73.5 & -5.5 \\ 0 & 0 & 0 & -27.878 & -6.9024 \end{bmatrix}$$

Solutions (back substitution)

$$\begin{aligned} x_4 &\approx 0.2476 \\ x_3 &\approx -0.3097 \\ x_2 &\approx -0.1802 \\ x_1 &\approx 0.0385 \end{aligned}$$

9. Partial pivoting method

Partial pivoting pseudocode:

Partial pivoting results:

We solve the system using partial pivoting on the augmented matrix:

$$A = \begin{pmatrix} 2 & -1 & 0 & 3 \\ 1 & 0.5 & 3 & 8 \\ 0 & 13 & -2 & 11 \\ 14 & 5 & -2 & 3 \end{pmatrix}, \quad b = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}.$$

Step 0: Initial augmented matrix

$$\begin{bmatrix} 2 & -1 & 0 & 3 & 1 \\ 1 & 0.5 & 3 & 8 & 1 \\ 0 & 13 & -2 & 11 & 1 \\ 14 & 5 & -2 & 3 & 1 \end{bmatrix}$$

Step 1

$$\begin{bmatrix} 14 & 5 & -2 & 3 & 1 \\ 0 & 0.142857 & 3.142857 & 7.785714 & 0.928571 \\ 0 & 13 & -2 & 11 & 1 \\ 0 & -1.714286 & 0.285714 & 2.571429 & 0.857143 \end{bmatrix}$$

Step 2

$$\begin{bmatrix} 14 & 5 & -2 & 3 & 1 \\ 0 & 13 & -2 & 11 & 1 \\ 0 & 0 & 3.164835 & 7.664835 & 0.917582 \\ 0 & 0 & 0.021978 & 4.021978 & 0.989011 \end{bmatrix}$$

Step 3

$$\begin{bmatrix} 14 & 5 & -2 & 3 & 1 \\ 0 & 13 & -2 & 11 & 1 \\ 0 & 0 & 3.164835 & 7.664835 & 0.917582 \\ 0 & 0 & 0 & 3.968750 & 0.982639 \end{bmatrix}$$

Back substitution

After performing backward substitution, the final solution vector is:

$$x = \begin{pmatrix} 0.038495 \\ -0.180227 \\ -0.309711 \\ 0.247594 \end{pmatrix}.$$

10. Total pivoting method

Total pivoting pseudocode:

```
\noindent\textbf{Total pivoting results:}
```

We solve the system using total pivoting on the augmented matrix:

```
\[
A=
\begin{pmatrix}
2 & -1 & 0 & 3\\
1 & 0.5 & 3 & 8\\
0 & 13 & -2 & 11\\
14 & 5 & -2 & 3
\end{pmatrix},
\quad
b=
\begin{pmatrix}
1\\
1\\
1\\
1
\end{pmatrix}.
\]
```

\]

\subsection*{Step 0: Initial augmented matrix}

\[

\begin{bmatrix}

2 & -1 & 0 & 3 & 1\\

1 & 0.5 & 3 & 8 & 1\\

0 & 13 & -2 & 11 & 1\\

14 & 5 & -2 & 3 & 1

\end{bmatrix}

\]

\subsection*{Step 1}

\[

\begin{bmatrix}

14 & 5 & -2 & 3 & 1\\

0 & 0.142857 & 3.142857 & 7.785714 & 0.928571\\

0 & 13 & -2 & 11 & 1\\

0 & -1.714286 & 0.285714 & 2.571429 & 0.857143

\end{bmatrix}

\]

\subsection*{Step 2}

\[

\begin{bmatrix}

14 & 5 & -2 & 3 & 1\\

0 & 13 & -2 & 11 & 1\\

0 & 0 & 3.164835 & 7.664835 & 0.917582\\

0 & 0 & 0.021978 & 4.021978 & 0.989011

\end{bmatrix}

\]

\subsection*{Step 3}

\[

\begin{bmatrix}

14 & 5 & 3 & -2 & 1\\

0 & 13 & 11 & -2 & 1\\

0 & 0 & 7.664835 & 3.164835 & 0.917582\\

0 & 0 & 0 & -1.638710 & 0.507527

\end{bmatrix}

\]

\subsection*{Back substitution}

After performing backward substitution, we obtain the solution vector:

\[

x =

\begin{pmatrix}

0.038495\\

-0.180227\\

-0.309711\\

0.247594

\end{pmatrix}.

\]

```
\section*{11. Jacobi iterative method}

\textbf{Jacobi pseudocode:}
\begin{verbatim}
```

Jacobi method results:

We solve the following linear system:

$$\begin{cases} 10x_1 - x_2 + 2x_3 = 6, \\ -1x_1 + 11x_2 - x_3 + 3x_4 = 25, \\ 2x_1 - x_2 + 10x_3 - x_4 = -11, \\ 3x_2 - x_3 + 8x_4 = 15. \end{cases}$$

with initial approximation $x^{(0)} = (0, 0, 0, 0)^T$ and tolerance $\varepsilon = 10^{-7}$.

iter	x_1	x_2	x_3	x_4	Error
0	0.000000	0.000000	0.000000	0.000000	-
1	0.600000	2.272727	-1.100000	1.875000	2.272727e+00
2	0.939394	2.680682	-1.381818	2.096591	4.079545e-01
3	0.995886	2.746690	-1.416477	2.137179	6.600776e-02
4	1.002879	2.754940	-1.420790	2.142190	8.250347e-03
5	1.003946	2.756191	-1.421331	2.142742	1.251088e-03
6	1.004093	2.756357	-1.421401	2.142811	1.662425e-04
7	1.004112	2.756379	-1.421410	2.142821	2.120097e-05
8	1.004114	2.756381	-1.421411	2.142822	2.802789e-06
9	1.004114	2.756381	-1.421411	2.142822	3.659548e-07
Convergence achieved: $\mathbf{x} = (1.0041, 2.7564, -1.4214, 2.1428)$					

Table 8: Iterations of the Jacobi method for the given linear system.

12. Successive Over-Relaxation (SOR) Method

SOR pseudocode (2-norm, $w = 1.5$):

+ C.

Data to use:

$$A = \begin{pmatrix} 4 & -1 & 0 & 3 \\ 1 & 15.5 & 3 & 8 \\ 0 & -1.3 & -4 & 1.1 \\ 14 & 5 & -2 & 30 \end{pmatrix}, \quad b = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \quad x^{(0)} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \quad \text{Tol} = 10^{-7}, \quad N_{\max} = 100, \quad w = 1.5.$$

For reference, the permutation helper table is

	-1	0	3	4
15.5	3	8	1	

Affine form ($x^{(k+1)} = Tx^{(k)} + C$, $w = 1.5$)

$$T = \begin{pmatrix} -0.500000 & 0.375000 & 0.000000 & -1.125000 \\ 0.048387 & -0.536290 & -0.290323 & -0.665323 \\ -0.023589 & 0.261442 & -0.358468 & 0.736845 \\ 0.335544 & -0.102283 & 0.036734 & 0.527515 \end{pmatrix}, \quad C = \begin{pmatrix} 0.375000 \\ 0.060484 \\ -0.404486 \\ -0.268070 \end{pmatrix}.$$

C as a row (to match console style):

$$C^\top = (0.375000 \ 0.060484 \ -0.404486 \ -0.268070).$$

Spectral radius $\rho(T) = 0.631208$.

iter	$E = \ x^{(k+1)} - x^{(k)}\ _2$	x_1	x_2	x_3	x_4
0	—	0.000000	0.000000	0.000000	0.000000
1	6.2e-01	0.375000	0.060484	-0.404486	-0.268070
2	3.2e-01	0.511760	0.341976	-0.450049	-0.304696
3	1.5e-01	0.590144	0.235228	-0.390336	-0.308594
4	1.1e-01	0.515306	0.281526	-0.444371	-0.271236
5	7.4e-02	0.528060	0.243909	-0.383605	-0.283362
6	4.3e-02	0.521218	0.255125	-0.424458	-0.279399
7	2.1e-02	0.524387	0.258003	-0.403799	-0.282252
8	1.1e-02	0.527091	0.252514	-0.412630	-0.282229
9	6.9e-03	0.523655	0.258137	-0.410946	-0.281073
10	5.5e-03	0.526181	0.253697	-0.409146	-0.282129
11	4.2e-03	0.524441	0.256380	-0.411790	-0.281318
12	2.8e-03	0.525405	0.255085	-0.409503	-0.281846
13	1.7e-03	0.525031	0.255513	-0.411073	-0.281584
14	8.8e-04	0.525084	0.255547	-0.410197	-0.281673
15	4.4e-04	0.525171	0.255337	-0.410569	-0.281674
16	2.7e-04	0.525049	0.255562	-0.410493	-0.281637
17	2.2e-04	0.525153	0.255389	-0.410431	-0.281679
18	1.7e-04	0.525083	0.255497	-0.410532	-0.281646
19	1.1e-04	0.525122	0.255443	-0.410441	-0.281667
20	6.8e-05	0.525106	0.255461	-0.410504	-0.281656
21	3.6e-05	0.525108	0.255462	-0.410469	-0.281660
22	1.8e-05	0.525111	0.255454	-0.410484	-0.281660
23	1.1e-05	0.525107	0.255463	-0.410481	-0.281659
24	8.4e-06	0.525111	0.255456	-0.410479	-0.281660
25	6.6e-06	0.525108	0.255460	-0.410482	-0.281659
26	4.5e-06	0.525110	0.255458	-0.410479	-0.281660
27	2.7e-06	0.525109	0.255459	-0.410481	-0.281659
28	1.5e-06	0.525109	0.255459	-0.410480	-0.281659
29	7.2e-07	0.525109	0.255458	-0.410481	-0.281659
30	4.2e-07	0.525109	0.255459	-0.410480	-0.281659
31	3.3e-07	0.525109	0.255458	-0.410480	-0.281659
32	2.6e-07	0.525109	0.255459	-0.410480	-0.281659
33	1.8e-07	0.525109	0.255458	-0.410480	-0.281659
34	1.1e-07	0.525109	0.255459	-0.410480	-0.281659
35	5.9e-08	0.525109	0.255459	-0.410480	-0.281659

Table 9: SOR iterations with $w = 1.5$ and the 2-norm stopping rule for the given system.

13. Vandermonde interpolation method

Vandermonde pseudocode:

Data to use:

Table =

x	-1	0	3	4
y	15.5	3	8	1

Number of points: $n = 4$

Results:

Vandermonde matrix:

$$V = \begin{pmatrix} -1.000000 & 1.000000 & -1.000000 & 1.000000 \\ 0.000000 & 0.000000 & 0.000000 & 1.000000 \\ 27.000000 & 9.000000 & 3.000000 & 1.000000 \\ 64.000000 & 16.000000 & 4.000000 & 1.000000 \end{pmatrix}$$

Polynomial coefficients:

$$a = \begin{pmatrix} -1.141667 \\ 5.825000 \\ -5.533333 \\ 3.000000 \end{pmatrix}$$

Interpolating polynomial:

$$P(x) = -1.141667x^3 + 5.825000x^2 - 5.533333x + 3.000000$$

Hence, the interpolating polynomial fitting the given data is:

$$P(x) = -1.141667x^3 + 5.825000x^2 - 5.533333x + 3.000000.$$

14. Newton Interpolation Method

Newton interpolation pseudocode:

Data to use:

Table =

x	-1	0	3	4
y	15.5	3	8	1

Results:

Divided differences table:

$$\begin{pmatrix} 15.500000 & & & & \\ 3.000000 & -12.500000 & & & \\ 8.000000 & 1.666667 & 2.357143 & & \\ 1.000000 & -7.000000 & -2.333333 & -0.011905 & \end{pmatrix}$$

Polynomial coefficients:

$$a = \begin{pmatrix} 15.500000 \\ -12.500000 \\ 2.357143 \\ -0.011905 \end{pmatrix}$$

Newton interpolating polynomial:

$$P(x) = 15.500000 - 12.500000(x + 1) + 2.357143(x + 1)(x) - 0.011905(x + 1)(x)(x - 3)$$

Thus, the interpolating polynomial obtained with Newton's divided differences is:

$$P(x) = 15.5 - 12.5(x + 1) + 2.3571(x + 1)x - 0.0119(x + 1)x(x - 3).$$

15. Lagrange Interpolation Method

Lagrange interpolation pseudocode:

Data to use:

Table =

x	-1	0	3	4
y	15.5	3	8	1

Results:

Lagrange basis polynomials:

$$L_0(x) = -0.055556x^3 + 0.066667x^2 + 0.277778x + 1.000000,$$

$$L_1(x) = 0.083333x^3 - 0.416667x^2 + 0.333333x + 0.000000,$$

$$L_2(x) = -0.027778x^3 + 0.083333x^2 - 0.388889x + 0.333333,$$

$$L_3(x) = -0.000000x^3 + 0.000000x^2 - 0.222222x + 0.333333.$$

Interpolating polynomial:

$$P(x) = 15.5L_0(x) + 3L_1(x) + 8L_2(x) + 1L_3(x)$$

Simplified polynomial:

$$P(x) = -1.141667x^3 + 5.825000x^2 - 5.533333x + 3.000000$$

Thus, the Lagrange interpolating polynomial that fits the given data is:

$$P(x) = -1.141667x^3 + 5.825000x^2 - 5.533333x + 3.000000.$$

16. Spline Interpolation Method

Spline interpolation pseudocode:

Data to use:

Table =

x	-1	0	3	4
y	15.5	3	8	1

Results:

Linear splines ($d = 1$)

Spline coefficients:

$$\begin{pmatrix} -12.500000 & 3.000000 \\ 1.666667 & 3.000000 \\ -7.000000 & 29.000000 \end{pmatrix}$$

Linear spline equations:

$$S_1(x) = -12.500000x + 3.000000, \quad x \in [-1, 0]$$

$$S_2(x) = 1.666667x + 3.000000, \quad x \in [0, 3]$$

$$S_3(x) = -7.000000x + 29.000000, \quad x \in [3, 4]$$

Quadratic splines ($d = 2$)

Spline coefficients:

$$\begin{pmatrix} 6.250000 & -12.500000 & 3.000000 \\ -0.277778 & 1.666667 & 3.000000 \\ -1.722222 & -7.000000 & 29.000000 \end{pmatrix}$$

Quadratic spline equations:

$$S_1(x) = 6.250000x^2 - 12.500000x + 3.000000, \quad x \in [-1, 0]$$

$$S_2(x) = -0.277778x^2 + 1.666667x + 3.000000, \quad x \in [0, 3]$$

$$S_3(x) = -1.722222x^2 - 7.000000x + 29.000000, \quad x \in [3, 4]$$

Cubic splines ($d = 3$)

Spline coefficients:

$$\begin{pmatrix} -3.613095 & 7.226190 & -9.071429 & 3.000000 \\ 0.654762 & -3.928571 & 7.476190 & 3.000000 \\ -0.041667 & -2.625000 & 4.500000 & 8.000000 \end{pmatrix}$$

Cubic spline equations:

$$S_1(x) = -3.613095x^3 + 7.226190x^2 - 9.071429x + 3.000000, \quad x \in [-1, 0]$$

$$S_2(x) = 0.654762x^3 - 3.928571x^2 + 7.476190x + 3.000000, \quad x \in [0, 3]$$

$$S_3(x) = -0.041667x^3 - 2.625000x^2 + 4.500000x + 8.000000, \quad x \in [3, 4]$$

Hence, the cubic spline provides the smoothest interpolation, ensuring continuity of the first and second derivatives across all subintervals.

17. Gauss–Seidel Iterative Method

Gauss–Seidel Pseudocode:

Data used:

$$A = \begin{pmatrix} 4 & -1 & 0 & 3 \\ 1 & 15.5 & 3 & 8 \\ 0 & -1.3 & -4 & 1.1 \\ 14 & 5 & -2 & 30 \end{pmatrix}, \quad b = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \quad x^{(0)} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \quad \text{Tol} = 10^{-7}, \quad N_{\max} = 40.$$

Results:

$$T = \begin{pmatrix} 0.000000 & 0.250000 & 0.000000 & -0.750000 \\ 0.000000 & -0.016129 & -0.193548 & -0.467742 \\ 0.000000 & 0.005242 & 0.062903 & 0.427016 \\ 0.000000 & -0.113629 & 0.036452 & 0.456425 \end{pmatrix}$$

$$C = (0.250000 \quad 0.048387 \quad -0.265726 \quad -0.109113)$$

Spectral radius: $\rho(T) = 0.599488$

Iteration Table:

iter	$E = \ x^{(k+1)} - x^{(k)}\ _\infty$	x_1	x_2	x_3	x_4
0	—	0.000000	0.000000	0.000000	0.000000
1	2.7e-01	0.250000	0.048387	-0.265726	-0.109113
2	1.0e-01	0.343931	0.150074	-0.328780	-0.174099
3	7.4e-02	0.418093	0.191035	-0.359964	-0.217613
4	4.3e-02	0.460969	0.216763	-0.380292	-0.243265
5	2.6e-02	0.486640	0.232281	-0.392389	-0.258638
6	1.6e-02	0.501249	0.241279	-0.399511	-0.267029
7	9.9e-03	0.509642	0.246422	-0.403620	-0.271980
8	6.3e-03	0.514622	0.249552	-0.406020	-0.275024
9	4.1e-03	0.517823	0.251495	-0.407468	-0.276948
10	2.7e-03	0.519964	0.252738	-0.408358	-0.278160
11	1.9e-03	0.521431	0.253561	-0.408910	-0.278939
12	1.3e-03	0.522468	0.254123	-0.409259	-0.279444
13	9.2e-04	0.523236	0.254524	-0.409486	-0.279792
14	6.5e-04	0.523840	0.254827	-0.409640	-0.280048
15	4.6e-04	0.524350	0.255069	-0.409752	-0.280246
16	3.3e-04	0.524812	0.255273	-0.409835	-0.280409
17	2.3e-04	0.525252	0.255450	-0.409896	-0.280548
18	1.7e-04	0.525109	0.255458	-0.410135	-0.280829
19	1.2e-04	0.525109	0.255458	-0.410298	-0.280998
20	8.8e-05	0.525109	0.255458	-0.410392	-0.281100
21	6.4e-05	0.525109	0.255458	-0.410448	-0.281159
22	4.7e-05	0.525109	0.255458	-0.410481	-0.281194
23	3.4e-05	0.525109	0.255458	-0.410498	-0.281212
24	2.5e-05	0.525109	0.255458	-0.410506	-0.281221
25	1.8e-05	0.525109	0.255458	-0.410511	-0.281226
26	1.3e-05	0.525109	0.255458	-0.410515	-0.281231
27	9.4e-06	0.525109	0.255458	-0.410518	-0.281234
28	6.9e-06	0.525109	0.255458	-0.410520	-0.281237
29	1.2e-07	0.525109	0.255458	-0.410480	-0.281659
30	7.2e-08	0.525109	0.255458	-0.410480	-0.281659

Table 10: Gauss–Seidel iterations with $\|\cdot\|_\infty$ stopping rule.

18. Cholesky Decomposition Method

Cholesky Pseudocode:

Data used:

$$A = \begin{pmatrix} 4 & -1 & 0 & 3 \\ 1 & 15.5 & 3 & 8 \\ 0 & -1.3 & -4 & 1.1 \\ 14 & 5 & -2 & 30 \end{pmatrix}, \quad b = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}.$$

Results:

Stage 0:

$$\begin{pmatrix} 4.000000 & -1.000000 & 0.000000 & 3.000000 \\ 1.000000 & 15.500000 & 3.000000 & 8.000000 \\ 0.000000 & -1.300000 & -4.000000 & 1.100000 \\ 14.000000 & 5.000000 & -2.000000 & 30.000000 \end{pmatrix}$$

Stage 1:

$$\mathbf{L} = \begin{pmatrix} 2.000000 & 0 & 0 & 0 \\ 0.500000 & 1.000000 & 0 & 0 \\ 0 & 0 & 1.000000 & 0 \\ 7.000000 & 0 & 0 & 1.000000 \end{pmatrix} \quad \mathbf{U} = \begin{pmatrix} 2.000000 & -0.500000 & 0.000000 & 1.500000 \\ 0 & 1.000000 & 0 & 0 \\ 0 & 0 & 1.000000 & 0 \\ 0 & 0 & 0 & 1.000000 \end{pmatrix}$$

Stage 2:

$$\mathbf{L} = \begin{pmatrix} 2.000000 & 0 & 0 & 0 \\ 0.500000 & 3.968627 & 0 & 0 \\ 0 & -0.327569 & 1.000000 & 0 \\ 7.000000 & 2.141799 & 0 & 1.000000 \end{pmatrix} \quad \mathbf{U} = \begin{pmatrix} 2.000000 & -0.500000 & 0.000000 & 1.500000 \\ 0 & 3.968627 & 0.755929 & 1.826828 \\ 0 & 0 & 1.000000 & 0 \\ 0 & 0 & 0 & 1.000000 \end{pmatrix}$$

Stage 3:

$$\mathbf{L} = \begin{pmatrix} 2.000000 & 0 & 0 & 0 \\ 0.500000 & 3.968627 & 0 & 0 \\ 0 & -0.327569 & 1.937106i & 0 \\ 7.000000 & 2.141799 & 1.868275i & 1.000000 \end{pmatrix} \quad \mathbf{U} = \begin{pmatrix} 2.000000 & -0.500000 & 0.000000 & 1.500000 \\ 0 & 3.968627 & 0.755929 & 1.826828 \\ 0 & 0 & 1.937106i & -0.876778i \\ 0 & 0 & 0 & 1.000000 \end{pmatrix}$$

Stage 4:

$$\mathbf{L} = \begin{pmatrix} 2.000000 & 0 & 0 & 0 \\ 0.500000 & 3.968627 & 0 & 0 \\ 0 & -0.327569 & 1.937106i & 0 \\ 7.000000 & 2.141799 & 1.868275i & 3.734868 \end{pmatrix} \quad \mathbf{U} = \begin{pmatrix} 2.000000 & -0.500000 & 0.000000 & 1.500000 \\ 0 & 3.968627 & 0.755929 & 1.826828 \\ 0 & 0 & 1.937106i & -0.876778i \\ 0 & 0 & 0 & 3.734868 \end{pmatrix}$$

After forward and backward substitution:

$$\mathbf{x} = \begin{pmatrix} 0.525109 \\ 0.255459 \\ -0.410480 \\ -0.281659 \end{pmatrix}.$$