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1) #include <stdio.h>
   #include <unistd.h>
   #include <sys/stat.h>
   #include <time.h>

void PrintFileProperties (struct stat stats)
{
    struct tm dt;
    printf("\n File permissions: \n");
    if (S_ISDIR (stats.st_mode))
        printf("d");
    else
        printf("-");
    if (stats.st_mode & S_IRUSR)
        printf("r");
    else
        printf("-");
    if (stats.st_mode & S_IWUSR)
        printf("w");
    else
        printf("-");
    if (stats.st_mode & S_IXUSR S_IXUSR)
        printf("x");
    else
        printf("-");
    printf("\n");
    if (stats.st_mode & S_IRGRP)
        printf("r");
    else
        printf("-");
    if (stats.st_mode & S_IWGRP)
        printf("w");
    else
        printf("-");
```

```
if (Stats.st_mode & S_IXGRP)
```

```
    printf("x");
```

```
else    printf("-");
```

```
printf("t");
```

```
printf("In File size : t %ld", Stats.st_size);
```

```
printf("In No of links : t %ld", Stats.st_nlink);
```

```
printf("In File inode Number : t %ld", Stats.st_ino);
```

```
dt = *gmtime(&Stats.st_ctime);
```

```
printf("In File Created on : t %d-%d-%d t %d:%d:%d",
```

```
    dt.tm_mday, dt.tm_mon, dt.tm_year + 1900, dt.tm_hour, dt.tm_min,
```

```
    dt.tm_sec);
```

```
dt = *gmtime(&Stats.st_mtime);
```

```
printf("In File last modified on : t %d-%d-%d t %d:%d:%d",
```

```
    dt.tm_mday, dt.tm_mon, dt.tm_year + 1900, dt.tm_hour, dt.tm_min,
```

```
    dt.tm_sec);
```

```
}
```

```
int main()
```

```
{
```

```
    char path[1000];
```

```
    struct stat Stats;
```

```
    printf("Enter file path : ");
```

```
    scanf("%s", path);
```

```
    if (stat(path, &Stats) == 0)
```

```
    {
        printfFileProperties(Stats);
```

```
    }
```

```
    else
```

```
    {
        printf("Unable to get file properties");
```

```
        printf("In Check whether %s file exists", path);
```

```
    }
```

```
}
```

```
2] #include <stdio.h>
#include <fcntl.h>
#include <unistd.h>
#include <stdlib.h>
#include <sys/stat.h>

int main (int argc, char *argv[])
{
    char buf;
    int size, fd;
    fd = open (argv[1], O_RDONLY);
    size = lseek (fd, -1, SEEK_END);
    while (size-- >= 0)
    {
        read (fd, &buf, 1);
        write (STDOUT_FILENO, &buf, 1);
        lseek (fd, -2, SEEK_CUR);
    }
    printf("\n");
    return 0;
}
```

```
3] #include <stdio.h>
#include <unistd.h>

int main ()
{
    int i;
    i = fork();
    if (i == 0)
    {
        printf (
```

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3]

#include <stdio.h>

#include <unistd.h>

int main()

{
int j = fork();

if (j == 0)

{
printf("This is child process, child process id : %d\n", getpid());
printf("Child's parent process id is : %d\n", getppid());
}

else

{
sleep(3);

printf("This is parent process, parent process id : %d\n", getpid());

printf("Parent's parent process id is : %d\n", getppid());

printf("Return value of fork to parent is child's PID : %d\n", j);
}

return 0;

}

