EE 512/CS 653 - Digital Image Processing Assignment 1

Issued on: Sept. 28, 2020 Marks: 100

Submission Instructions:

- Due date is Thursday, 8th October by 7:00 p.m. Submission is to be made on LMS. No late submissions allowed.
- If a question requires programming, then make sure a separate *.m file is present for each question. Eq. Q2.m, Q3.m and so on.
- All processed images should be saved as JPEG or PNG and submitted.
- A written report is mandatory. This should contain your solutions for any written or mathematical questions as well as discussions of results or processed images.
- The assignment has to be done individually. Plagiarism policy applies.

Questions:

- 1. Derive the relationship between *bits/pixel* and SNR and use peak-to-RMS for Signal-to-noise ratio. Assume noise of a uniform PDF.
- 2. For this problem use the images 'lums_g.pgm' and 'yahya_g.pgm'. For both images do the following:
 - a. Quantize both images uniformly to 8 representative levels. Evaluate the mean squared error between original and quantized. Submit both original and quantized images.
 - b. Generate random noise uniformly distributed over [-J,J], where *d* is the step size for quantization in the previous part, and add this noise to the original images. Now quantize these 'dithered' images uniformly to 8 representative levels. Evaluate the mean squared error between dithered and quantized. Submit both dithered and quantized images.
 - c. In which case, part (a) or (b) did you get higher MSE? Similarly, in which case, did you observe subjectively better image quality? Explain your answers briefly, covering the following points:
 - i. Would it make sense to dither certain types of images? If so, then which types?
 - ii. What are the implications in the perspective of compression?
 - iii. Is MSE a good measure of image quality?
 - d. Repeat the above parts for 4 gray levels and 16 gray levels and comment on your observations.
- 3. For this problem use 'w.pgm' use MATLAB to demonstrate the phenomenon of aliasing by repeatedly decimating the image without filtering. Mention how many times to decimate.