

06/02/2023

Main

Obj1 = 5, 4 \longrightarrow 5, i

Modificar 4

Obj2 = 5, 4 \longrightarrow i, 4

Modificar 5

Obj1 = obj2 \longrightarrow i, i

Modificar 5

Clase 1

P1 = i

P2 = j

Modificar

Devuelve p1 = i

P1 = p1 + i

P2 = p2 + i

Resultado 1

9

PRINCIPAL

```
package Que_devuelve;
```

```
public class Codigo {
```

```
    public static void main(String[] args) {
```

```
        Clase1 obj1 = new Clase1 (5,4);  
        System.out.print(obj1.modificar(4) + " ");
```

```
        Clase1 obj2 = new Clase1 (5,4);  
        System.out.print(obj2.modificar(5) + " ");
```

```
        obj2 = obj1;  
        System.out.print(obj2.modificar(5) + " ");
```

```
    }
```

```
}
```

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CLASE

```
package Que_devuelve;  
  
public class Clase1 {  
  
    int p1, p2;  
  
    public Clase1 (int i, int j) {  
        p1 = i;  
        p2 = j;  
    }  
  
    public int modificar (int i) {  
        p1 = p1 + i;  
        p2 = p2 + i;  
  
        System.out.print(p2 + " ");  
  
        return p1;  
    }  
}
```