

Geant4 Geometry Classes

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~1.4k lines (may be a little bit convoluted...)

~4.4k lines (but "easy" to read)

mDOMDetectorConstruction

OMSimDetectorConstruction

OMSimOMConstruction

OMSimPMTConstruction

OMSimInputData

General things

- Geant4 **10.7!** We should keep updating with new releases
- Code in GitHub and updated only when code is of general interest
- Material and PMT/OM data in JSON files
- Documentation in Doxygen style
- Code in CamelCase and following nomenclature:

```
OMSimClass::ClassMethod(type pInput){ // input parameters start with p  
    int ILocalInteger = 5;           // local parameters start with I  
    mMemberInteger = 5;              // member parameters (defined in header) with m  
    int IFromFile = OMSimInputData->Get("jMyVariable"); // input from files with j  
  
}
```

JSON files are easy to make!

```
import json
pythonDictionary = {}
pythonDictionary["jBool"] = True
pythonDictionary["jArray1"] = [1,2,3,4]
pythonDictionary["jDictionary"] = {"name": ["Martin", "Lew"], "BeardPoints": [0, 100]}

with open("file.dat", 'w') as outfile:
    json.dump(pythonDictionary, outfile, indent=3)
```



```
{
  "jBool": true,
  "jArray1": [
    1,
    2,
    3,
    4
  ],
  "jDictionary": {
    "name": [
      "Martin",
      "Lew"
    ],
    "BeardPoints": [
      0,
      100
    ]
  }
}
```

OMSimDetectorConstruction (1 mDOM)

```
void OMSimDetectorConstruction::ConstructWorld(OMSimInputData* pData){
    mWorldSolid = new G4Orb("World",gworldsize*m);
    mWorldLogical = new G4LogicalVolume(mWorldSolid, pData->GetMaterial("Ri_Air"), "World logical", 0, 0, 0);
    mWorldPhysical = new G4PVPlacement (0, G4ThreeVector(0.,0.,0.), mWorldLogical, "World_phys", 0, false, 0);
    mWorldLogical->SetVisAttributes(G4VisAttributes::GetInvisible());
}

G4VPhysicalVolume* OMSimDetectorConstruction::Construct() {
    OMSimInputData* lData = new OMSimInputData();
    lData->SearchFolders();

    ConstructWorld(lData);

    OMSimOMConstruction* lOpticalModule = new OMSimOMConstruction(lData);
    lOpticalModule->SelectModule("mDOM");
    lOpticalModule->PlaceIt(G4ThreeVector(0,0,0), new G4RotationMatrix(), mWorldLogical, false, "MyFirstmDOM" );

    return mWorldPhysical;
}
```

OMSimDetectorConstruction (1 mDOM)

Creating the world has its own function

```
void OMSimDetectorConstruction::ConstructWorld(OMSimInputData* pData){  
    mWorldSolid = new G4Orb("World",gworldsize*m);  
    mWorldLogical = new G4LogicalVolume(mWorldSolid, pData->GetMaterial("Ri_Air"), "World logical", 0, 0, 0);  
    mWorldPhysical = new G4PVPlacement (0, G4ThreeVector(0.,0.,0.), mWorldLogical, "World_phys", 0, false, 0);  
    mWorldLogical->SetVisAttributes(G4VisAttributes::GetInvisible());  
}
```

```
G4VPhysicalVolume* OMSimDetectorConstruction::Construct() {  
    OMSimInputData* lData = new OMSimInputData();  
    lData->SearchFolders();  
    ConstructWorld(lData);  
    OMSimOMConstruction* lOpticalModule = new OMSimOMConstruction(lData);  
    lOpticalModule->SelectModule("mDOM");  
    lOpticalModule->PlaceIt(G4ThreeVector(0,0,0), new G4RotationMatrix(), mWorldLogical, false, "MyFirstmDOM" );  
    return mWorldPhysical;  
}
```

OMSimDetectorConstruction (1 mDOM)

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    mWorldLogical->SetVisAttributes(G4VisAttributes::GetInvisible());
}

G4VPhysicalVolume* OMSimDetectorConstruction::Construct() {
    OMSimInputData* lData = new OMSimInputData();
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    OMSimOMConstruction* lOpticalModule = new OMSimOMConstruction(lData);
    lOpticalModule->SelectModule("mDOM");
    lOpticalModule->PlaceIt(G4ThreeVector(0,0,0), new G4RotationMatrix(), mWorldLogical, false, "MyFirstmDOM" );

    return mWorldPhysical;
}
```

Create data-instance and search input files

Instance passed to other classes or functions

Instance provides data from input files

OMSimDetectorConstruction (1 mDOM)

Create OM-class instance, select optical module and place it somewhere in the world

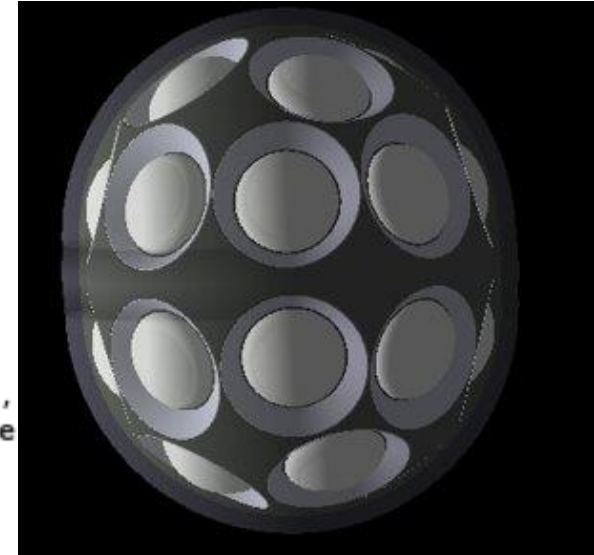
```
void OMSimDetectorConstruction::ConstructWorld(OMSimInputData* pData){
    mWorldSolid = new G4Orb("World",gworldsize*m);
    mWorldLogical = new G4LogicalVolume(mWorldSolid, pData->GetMaterial("Ri_Air"), "World logical", 0, 0,
    mWorldPhysical = new G4PVPlacement (0, G4ThreeVector(0.,0.,0.), mWorldLogical, "World_phys", 0, false
    mWorldLogical->SetVisAttributes(G4VisAttributes::GetInvisible());
}

G4VPhysicalVolume* OMSimDetectorConstruction::Construct() {
    OMSimInputData* lData = new OMSimInputData();
    lData->SearchFolders();

    ConstructWorld(lData);

    OMSimOMConstruction* lOpticalModule = new OMSimOMConstruction(lData);
    lOpticalModule->SelectModule("mDOM");
    lOpticalModule->PlaceIt(G4ThreeVector(0,0,0), new G4RotationMatrix(), mWorldLogical, false, "MyFirstmDOM" );

    return mWorldPhysical;
}
```



OMSimDetectorConstruction (2 mDOMs)

More modules by calling PlaceIt() again

```
void OMSimDetectorConstruction::ConstructWorld(OMSimInputData* pData){
    mWorldSolid = new G4Orb("World",gworldsize*m);
    mWorldLogical = new G4LogicalVolume(mWorldSolid, pData->GetMaterial("Ri_Air"), "Wor
    mWorldPhysical = new G4PVPlacement (0, G4ThreeVector(0.,0.,0.), mWorldLogical, "Wor
    mWorldLogical->SetVisAttributes(G4VisAttributes::GetInvisible());
}

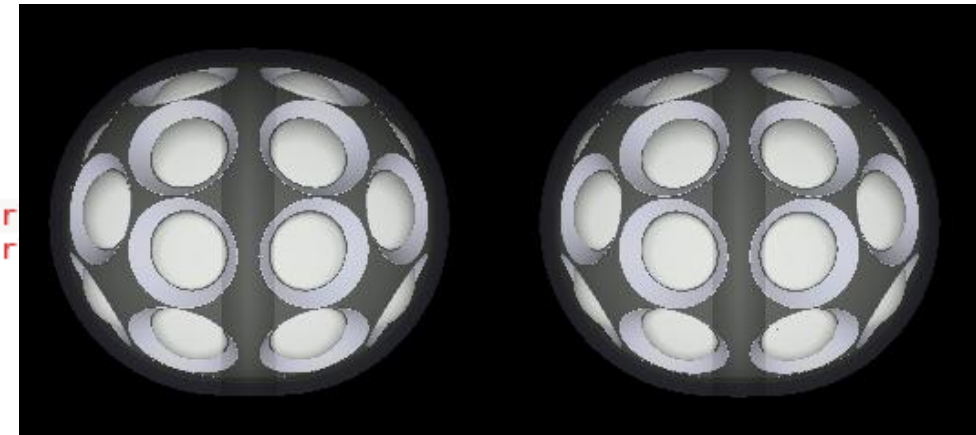
G4VPhysicalVolume* OMSimDetectorConstruction::Construct() {

    OMSimInputData* lData = new OMSimInputData();
    lData->SearchFolders();

    ConstructWorld(lData);

    OMSimOMConstruction* lOpticalModule = new OMSimOMConstruction(lData);
    lOpticalModule->SelectModule("mDOM");
    lOpticalModule->PlaceIt(G4ThreeVector(0,0,0), new G4RotationMatrix(), mWorldLogical, false, "MyFirstmDOM" );
    lOpticalModule->PlaceIt(G4ThreeVector(0,0,-50*cm), new G4RotationMatrix(), mWorldLogical, false, "MySecondmDOM" );

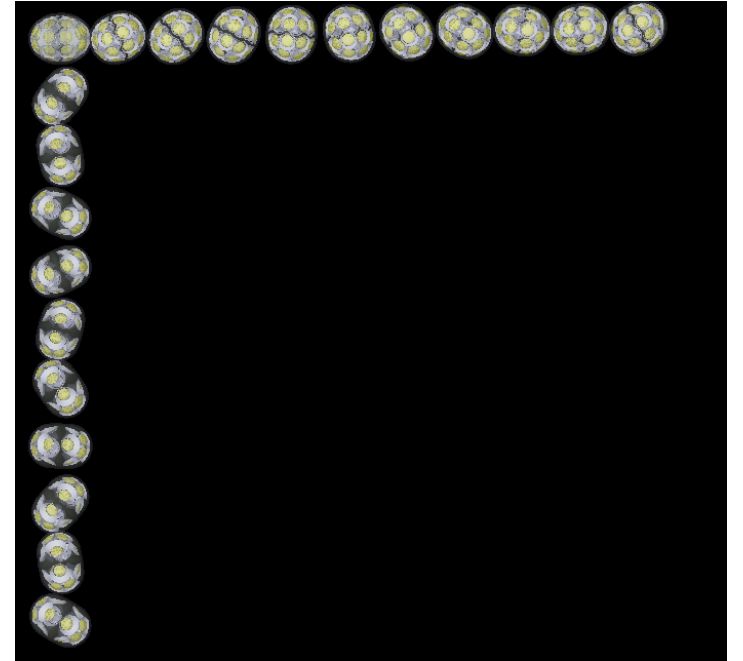
    return mWorldPhysical;
}
```



OMSimDetectorConstruction

(you can get creative...)

```
60 ConstructWorld(lData);
61
62 OMSimOMConstruction* lOpticalModule = new OMSimOMConstruction(lData);
63 lOpticalModule->SelectModule("mDOM");
64
65 std::stringstream lConverter;
66 ▼ for (int k = 0; k <= 10; k++) {
67     lConverter.str("mDOM");
68     lConverter << k ;
69     G4RotationMatrix* lRot = new G4RotationMatrix();
70     lRot->rotateX(21*k*deg);
71     lOpticalModule->PlaceIt(G4ThreeVector(0,0,k*40*cm), lRot, mWorldLogical, false, lConverter.str());
72 }
73
74 lOpticalModule->SelectModule("LOM");
75 ▼ for (int k = 0; k <= 10; k++) {
76     lConverter.str("LOM");
77     lConverter << k ;
78     G4RotationMatrix* lRot = new G4RotationMatrix();
79     lRot->rotateX(51*k*deg);
80     lOpticalModule->PlaceIt(G4ThreeVector(0,-k*40*cm,0), lRot, mWorldLogical, false, lConverter.str());
81 }
82
```



OMSimDetectorConstruction

same structure for PMTs...

```
void OMSimDetectorConstruction::ConstructWorld(OMSimInputData* pData){
    mWorldSolid = new G4Orb("World",gworldsize*m);
    mWorldLogical = new G4LogicalVolume(mWorldSolid, pData->GetMaterial("Ri_Air"), "W
    mWorldPhysical = new G4PVPlacement (0, G4ThreeVector(0.,0.,0.), mWorldLogical, "W
    mWorldLogical->SetVisAttributes(G4VisAttributes::GetInvisible());
}

G4VPhysicalVolume* OMSimDetectorConstruction::Construct() {

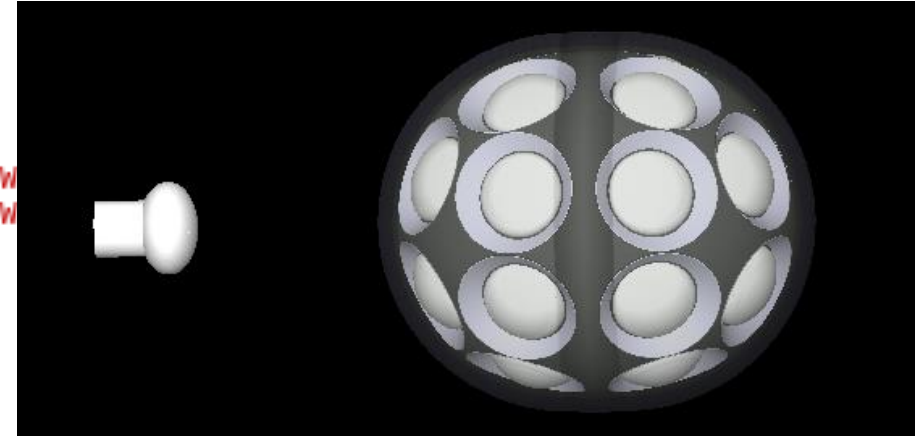
    OMSimInputData* lData = new OMSimInputData();
    lData->SearchFolders();

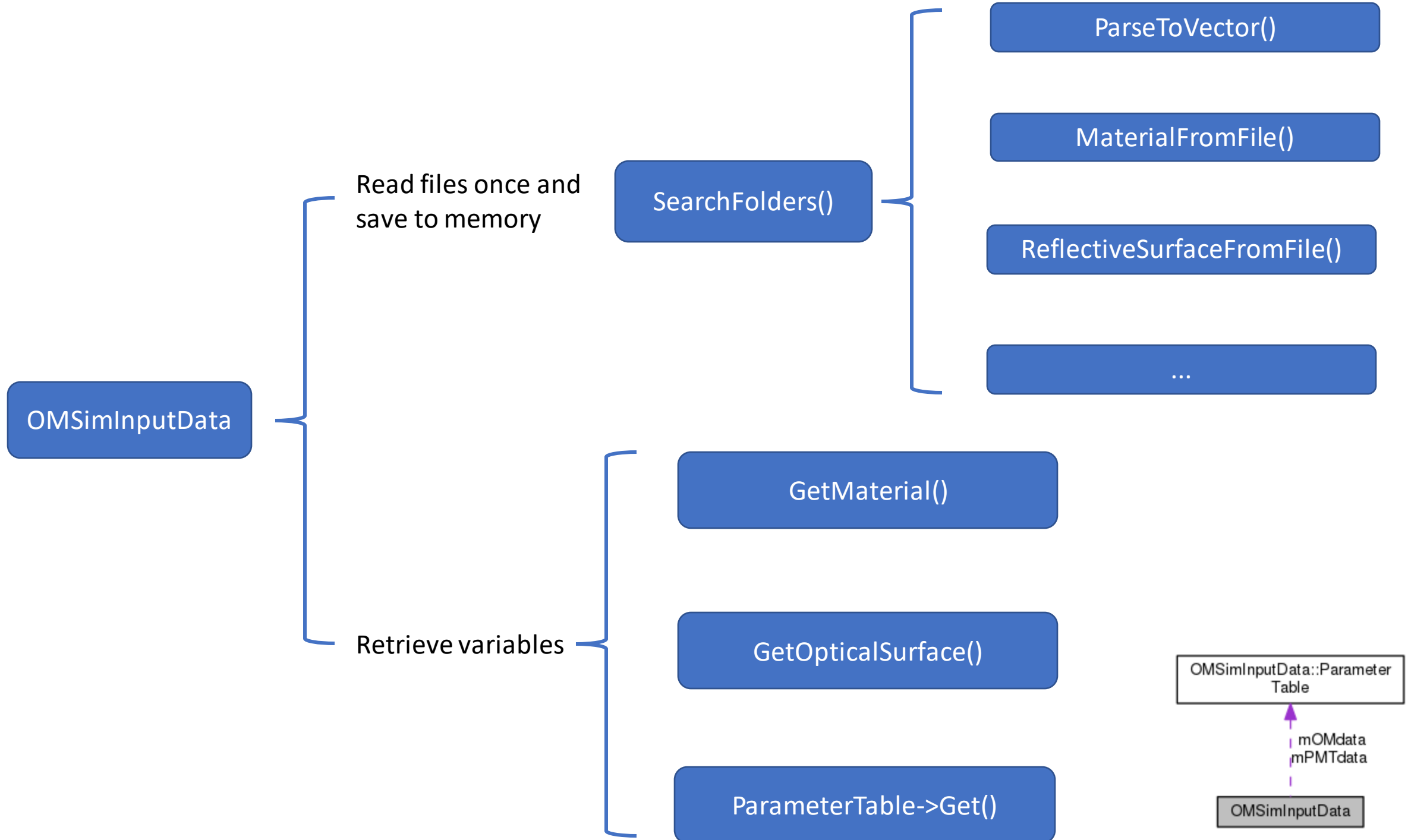
    ConstructWorld(lData);

    OMSimOMConstruction* lOpticalModule = new OMSimOMConstruction(lData);
    lOpticalModule->SelectModule("mDOM");
    lOpticalModule->PlaceIt(G4ThreeVector(0,0,40*cm), new G4RotationMatrix(), mWorldLogical, false, "MyFirstmDOM");

    OMSimPMTConstruction* lPMT = new OMSimPMTConstruction(lData);
    lPMT->SelectPMT("pmt_ETEL_9320KFL-KFB");
    lPMT->PlaceIt(G4ThreeVector(0,0,0), new G4RotationMatrix(), mWorldLogical, "MyFirstPMT" );

    return mWorldPhysical;
}
```



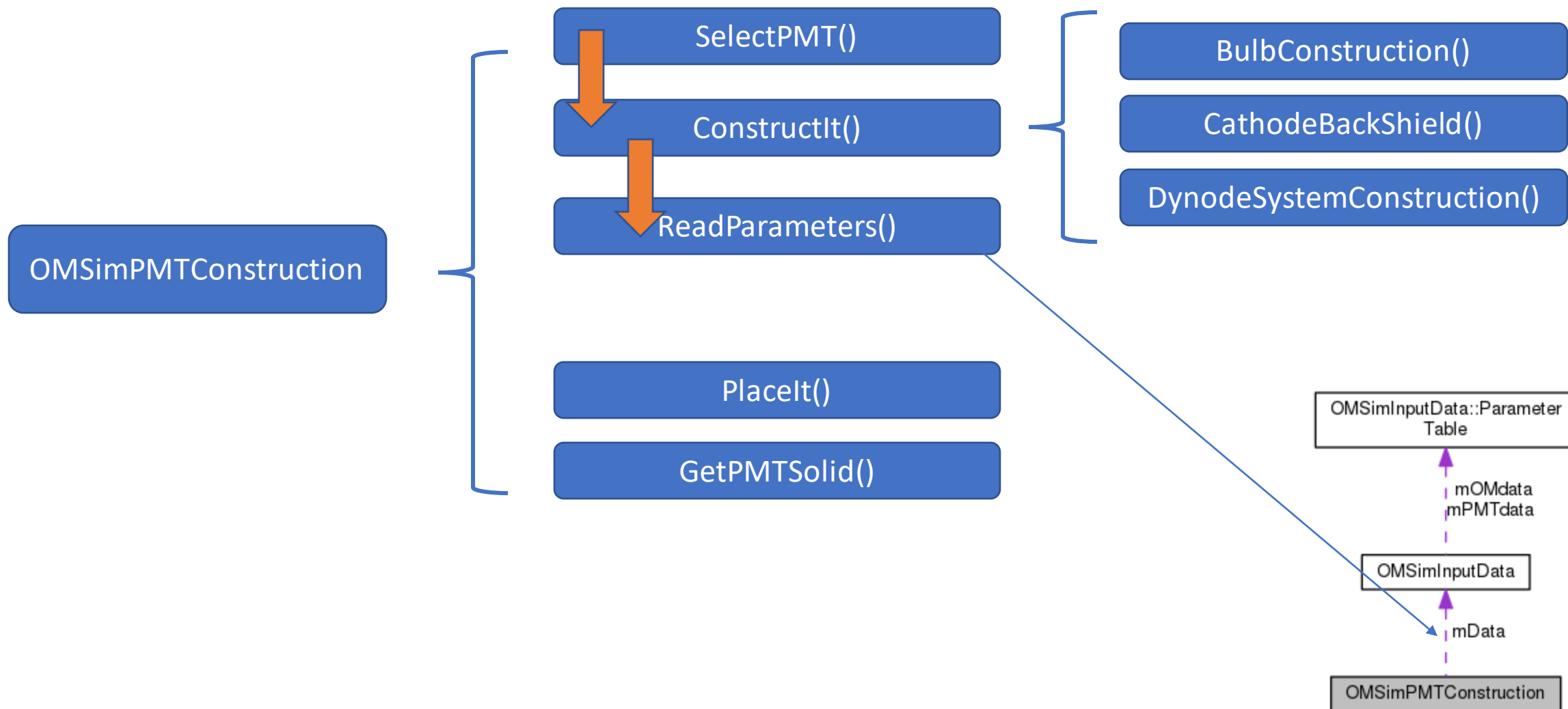


Input materials file nomenclature

- *"Ri_"*: Material only with refractive index
 - *"RiAbs_"*: Material with refractive index and absorption length
 - *"Refl_"*: Optical surface
 - *"NoOptic_"*: Material without optical properties
-
- In *"IceCubeICE.dat"* data for SPICE and ICE from IceCube

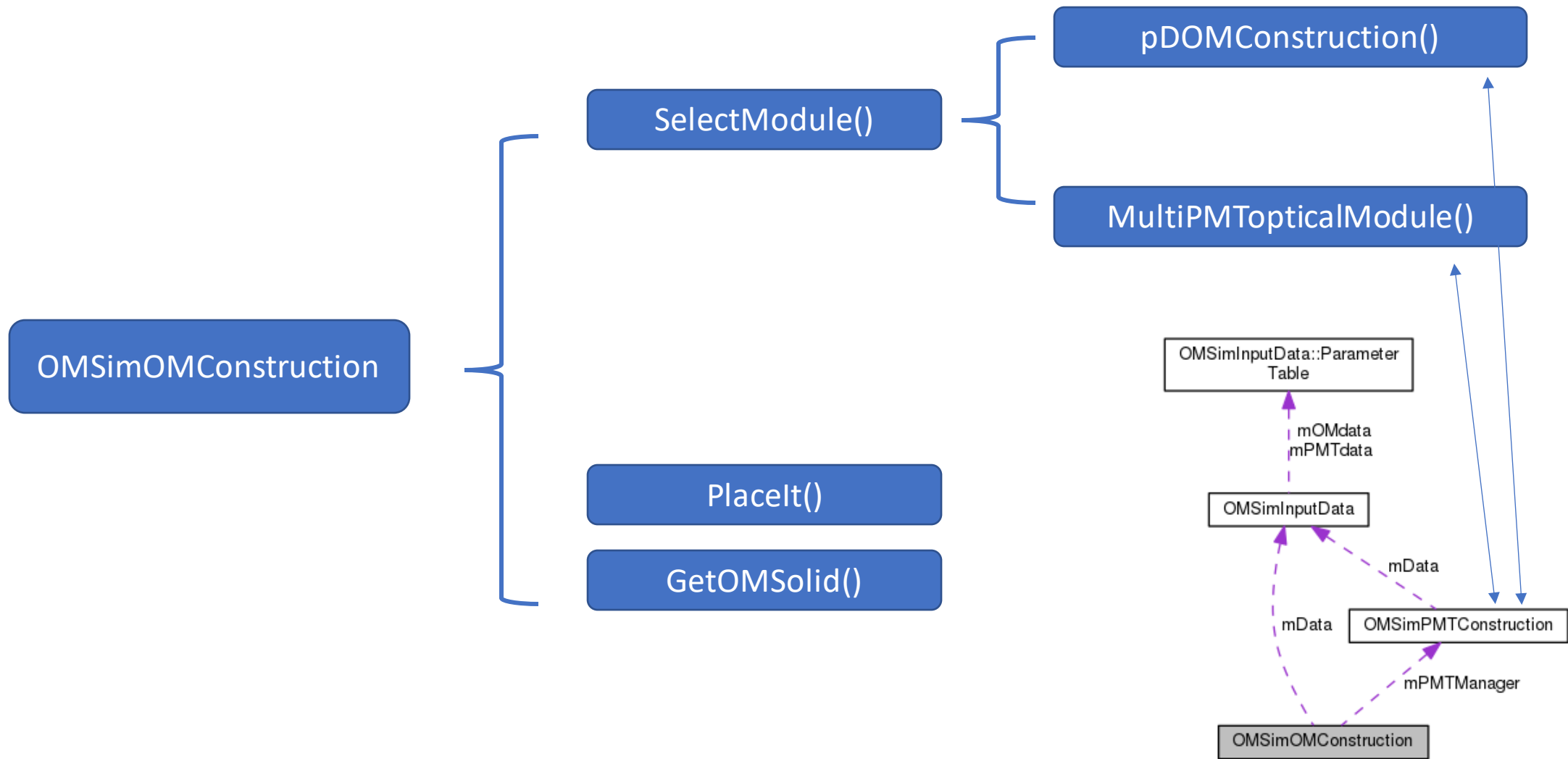
PMT and OM files nomenclature

- PMT files start with "*pmt_*" and are in folder "*data/PMTs*"
- OM files start with "*om_*" and are in folder "*data/SegmentedModules*"



PMT files

- Data in PMT files are fits from photocathode shape + tube length
- Until now three shape types:
 - Circle+Ellipse
 - Ellipse+Ellipse
 - Circle+Ellipse for front
linear function and circle for mirrored back parts (for internal reflections)
- Jupyter Notebooks with fits will be in GitHub for reference



Argument Parameters

- With "select"-functions you can get an specific thing, e.g. *GetMaterial("RiAbs_Glass_Vitrovex")* for Vitrovex glass, but they can also look for argument parameters (given through the terminal when running the programm)
- OMSimInputData::**GetMaterial()**
 - GetMaterial(*"argVesselGlass"*)
 - GetMaterial(*"argGel"*)
 - GetMaterial(*"argWorld"*)
- OMSimInputData::**GetOpticalSurface**(*"argReflector"*)
- OMSimPMTConstruction::**SelectPMT**(*"argPMT"*)
- OMSimOMConstruction::**SelectOM**(*"argOM"*)

Doxygen

- Doxygen style is clean, and can be then compiled for standard documentation (html and pdf)
- [Read here for more info](#)

```
▼ /**  
 * Get G4OpticalSurface defined in files. In order to get custom built materials, method SearchFolders() should have already been called.  
 *  
 * @param pName name of the optical surface  
 * @return G4OpticalSurface  
 */  
▼ G4OpticalSurface* OMSimInputData::GetOpticalSurface(G4String pName){
```

~1.4k lines (may be a little bit convoluted...)

What you need to change...

~4.4k lines (but "easy" to read)

mDOMDetectorConstruction

OMSimDetectorConstruction

Change this depending on geometry of your study!!

OMSimOMConstruction

Change these if there is a completely new OM/PMT geometry (e.g. WOM, D-Egg)... Otherwise just make new "pmt_" or "om_" data files

OMSimPMTConstruction

OMSimInputData

This probably does not have to be changed much... only if you need a new data category saved in files