

# Aidan Hong

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## EDUCATION

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**Carnegie Mellon University**, Pittsburgh, PA

Expected May 2026

Logic and Computation (B.S.) | Fine Arts (B.F.A.)

Minor in Human-Computer Interaction

- Relevant Coursework: Fundamentals of Programming, Principles of Imperative Computation, User-Centered Research and Evaluation, IDeATe: Physical Computing, Programming Usable Interfaces, Concepts of Mathematics

## EXPERIENCE

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**Human-Computer Interaction Institute**, Pittsburgh, PA

August 2023 - Present

Research Assistant

- Adapted design approaches to meet homeless individuals' security and privacy needs
- Engaged in participatory design processes to create and test design solutions
- Conducted literary analyses to derive and illustrate storyboards

**SDS Bethel**, Atlanta, GA

May 2022 - August 2022

Design Intern

- Processed designs primarily doing communication design for local restaurants
- Included translation work facilitating communication between English and Korean-speaking clients
- Provided culturally sensitive translations for various documents, building relationships

**WonArt Studio**, Suwanee, GA

May 2022 - August 2023

Art/Design Teacher

- Guided K-12 students in ideation and concept development for personal artworks
- Taught various software applications from the Adobe Creative Suite, Procreate, and other digital platforms
- Fostered inclusive learning environment to develop technical abilities and build portfolios for creative pursuits

## PROJECTS

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### CLASS (Community Living And Support Services) AACD

- Used Arduino to create an augmentative alternative communication device for a CLASS client
- Integrated various physical computing sensors and modules to engineer different transceiver devices

### Pooper Trooper Game Dev

- Developed a game in Python implementing DFS algorithms to create complex and interactive gameplay
- Translated algorithmic processes into visually engaging components with intuitive and aesthetic elements
- Implemented various Pathfinding AIs, including random map generation, enemy behaviors, and animations

## AWARDS AND RECOGNITIONS

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**Regina Gouger Miller, A 1959, and Marlin Miller, Jr. Scholarship**, Pittsburgh, PA

August 2022 – Present

- Undergraduate Scholarship in Art

**Samuel Rosenberg Award**, Pittsburgh, PA

April 2023

- First-Year Art Award from Carnegie Mellon University School of Art