```
@selectors({'get': ['data','size'], 'set':['data', 'label']})
@private('data', 'size')
class F:
  def __init__(self, label, start):
       self.label = label
       self.data = start
       self.size = len(self.data)
@selectors({'get': ['data','size'], 'set':['data', 'label']})
@private('data', 'size', 'label')
class D:
   def __init__(self, label, start):
       self.label = label
       self.data = start
       self.size = len(self.data)
   def double(self):
       for i in range(self.size):
           self.data[i] = self.data[i] * 2
   def display(self):
       print('{0} => {1}'.format(self.label, self.data))
if __name__ == "__main__":
 try:
   Y = E('Wrong Label', ['a', 'b'])
 except Exception as e: print("{0}: {1}".format(type(e).__name__, e))
 X = D('X is', [1, 2, 3])
 X.display(); X.double(); X.display()
 try:
    print(X.size)
 except Exception as e: print("{0}: {1}".format(type(e).__name__, e))
 try:
    print(X.data)
 except Exception as e: print("{0}: {1}".format(type(e).__name__, e))
  print(X.getData())
 X.setData([25])
 print(X.getSize())
 try:
    X.setSize(25)
 except Exception as e: print("{0}: {1}".format(type(e).__name__, e))
 try:
    print(X.getLabel())
 except Exception as e: print("{0}: {1}".format(type(e).__name__, e))
 X.setLabel('It has worked!!!')
 X.display()
```

from selectors import *