

Modularization

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# Modularizing Python Modules & Packages

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# Modules Basics on Modules

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A module is a simple text file of Python's statements.

import «module name»

Lets a client (importer) fetch a module as a whole.

from «module name» import «name list»|\*

Allows clients to fetch particular names from a module.

imp.reload «module name»

Provides a way to reload a module's code without stopping the Python interpreter.



# Modules How Imports Work

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### Imports are run-time operations that:

I. find the module's file

import rectangle

This looks for rectangle.py through a standard module search path.

- 2. load module's Bytecode (from a .pyc file named after the module)
  - if a source file newer than the .pyc is found or
  - no bytecode is found the module source file is compiled

compilation occurs when the module is imported

- so only imported modules will leave a .pyc file on your system.
- 3. run the module's code to build the objects it defines.





# Modules Python's Module Search Path

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## Python looks for module in:

- 1. The current directory
- 2. PYTHONPATH directories (if set)
- 3. Standard library directories
- 4. The contents of any .pth files

The concatenation of these four components becomes sys. path.

```
[DING!]cazzola@hymir:~/esercizi-pa>python3
>>> import sys
>>> sys.path
['', '/usr/lib64/python34.zip', '/usr/lib64/python3.4',
   '/usr/lib64/python3.4/plat-linux', '/usr/lib64/python3.4/lib-dynload',
   '/usr/lib64/python3.4/site-packages', '/usr/lib/python3.4/site-packages']
```





# Modules Imports Happen Only Once

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Modules are imported only once, so, code is executed just at import time.

### Let us consider

```
print('hello')
spam = 1  # Initialize variable
```

```
[16:45]cazzola@hymir:~/esercizi-pa>python3
>>> import simple  # First import: loads and runs file's code
hello
>>> simple.spam  # Assignment makes an attribute
1
>>> simple.spam = 2 # Change attribute in module
>>> import simple  # Just fetches already loaded module
>>> simple.spam  # Code wasn't rerun: attribute unchanged
2
```

- the module simple is imported just the first time
- the assignment to spam in the module is only executed the first time.



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# Modules import and from Are Assignments

import and from are statements not compile-time declarations.

- they may be used in statements, in function definition, ...;
- they are not resolved or run until the execution flow reaches them.

### import and from are assignments:

```
x = 1

y = [1, 2]
```

- import assigns an entire module object to a single name

```
[23:10]cazzola@hymir:~/esercizi-pa>python3
>>> import small
>>> small
<module 'small' from 'small.py'>
```

- from assigns new names to homonyms objects of another module.

```
>>> from small import x, y
>>> x = 42
>>> y[0] = 42
>>> import small
>>> small.x
1
>>> small.y
[42, 2]
```



# Modules

## "Import" and "From" Equivalence

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### The following

```
from small import x,y # Copy these two names out (only)
```

### is equivalent to

```
import small  # Fetch the module object
x = small.x  # Copy names out by assignment
y = small.y
del small  # Get rid of the module name
```

```
[9:03]cazzola@hymir:~/esercizi-pa>python3
>>> from small import x,y
>>> small
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'small' is not defined
>>> import small
>>> small
<module 'small' from 'small.py'>
>>> x = small.x
>>> v = small.v
>>> del small
>>> small
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'small' is not defined
>>> X
```



# Modules Module Namespaces

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### Files generate namespaces

- module statements run once at the first import
- every name that is assigned to a value at the top level of a module file becomes one of its attributes.
- module namespaces can be accessed via \_\_dict\_\_ or dir(module)
- module are single scope (i.e., local is Global)

```
print('starting to load...')
import sys
name = 42
def func(): pass
print('done loading')
```

```
[23:37]cazzola@hymir:~/esercizi-pa>python3
>>> import module2
starting to load...
done loading
>>> module2.sys
<module 'sys' (built-in)>
>>> module2.name
42
>>> module2.func
<function func at 0xb7a0cbac>
>>> list(module2.__dict__.keys())
['name','__builtins__','__file__','__package__','sys','func','__name__','__doc__']
```



# Modules Module Reload

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The imp. reload function forces an already loaded module's code to be reloaded and rerun.

- Assignments in the file's new code change the existing module object in-place.

```
# changer.py
message = "First version"
def printer():
   print(message)
```

```
# changer.py after the editing
message = "After editing"
def printer():
    print('reloaded:', message)
```





# Packages Basics on Python's Packages

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## An import can name a directory path.

- A directory of Python code is said to be a package, so such imports are known as package imports.
- A package import turns a directory into another Python namespace, with attributes corresponding to the subdirectories and module files that the directory contains.

## Packages are organized in directories, e.g., dir<sub>0</sub>/dir<sub>1</sub>/mod<sub>0</sub>

- imports are independent of the file system conventions, i.e.,
   import dir<sub>0</sub>.dir<sub>1</sub>.mod<sub>0</sub> loads dir<sub>0</sub>/dir<sub>1</sub>/mod<sub>0</sub>;
- the package must be reachable via the Python's search path mechanism.





## Packages

Package \_\_\_init\_\_\_py files

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Each directory named within the path of a package import statement must contain a file named \_\_init\_\_.py

- They contain standard python code
- They provide a hook for package-initialization-time actions, generate a module namespace for a directory, and support the **from** \* when used in combination with package imports.

### Package Initialization

The first time Python imports through a directory, it automatically runs all the code in the directory's \_\_init\_\_.py file.

## Package Namespace Initialization

In the package import model, the directory paths in your script become real nested object paths after an import.

### From \* Statement Behavior

\_\_all\_\_ lists in \_\_init\_\_.py files can be used to define what is exported when a directory is imported with the from \* state-ment form.



# Packages Package Example

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```
# dir<sub>0</sub>/__init__.py
print('dir0 init')
x = 1
```

```
# dir<sub>0</sub>/dir<sub>1</sub>/__init__.py
print('dir1 init')
y = 2
```

```
# dir<sub>0</sub>/dir<sub>1</sub>/mod.py
print('in mod.py')
z = 3
```

```
[11:08]cazzola@hymir:~/esercizi-pa>python3
>>> import dir0.dir1.mod
dir0 init
dir1 init
in mod.py
>>> from imp import reload
>>> reload(dir0)
dir0 init
<module 'dir0' from 'dir0/__init__.py'>
>>> reload(dir0.dir1)
dir1 init
<module 'dir0.dir1' from 'dir0/dir1/__init__.py'>
>>> dir0.dir1
<module 'dir0.dir1' from 'dir0/dir1/__init__.py'>
>>> dir0.dir1.mod
<module 'dir0.dir1.mod' from 'dir0/dir1/mod.py'>
>>> dir0.x,dir0.dir1.y,dir0.dir1.mod.z
(1, 2, 3)
>>> from dir0.dir1.mod import z
>>> z
3
>>> import dir0.dir1.mod as mod
>>> mod.z
3
```



# Packages Absolute vs Relative Imports

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## imports in packages have a slightly different behavior

- they are absolute with respect to the Python's search path
- to look for modules in the package you have to use the relative path search statement from .

```
# mypkg/spam.py
from . import eggs
print(eggs.X)
```

```
# mypkg/eggs.py
X = 99999
import string
print(string)
```

```
[11:33]cazzola@hymir:~/esercizi-pa>python3
>>> import mypkg.spam
Traceback (most recent call last):
   File "<stdin>", line 1, in <module>
   File "mypkg/spam.py", line 2, in <module>
        import eggs
ImportError: No module named eggs
>>> import mypkg.spam
<module 'string' from '/usr/lib/python3.1/string.py'>
99999
>>>
```





# Advances on Packages & Modules Data Hiding & Future Extensions

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## Data hiding in Python is only a convention

- to prefix a name with a '\_' will prevent the from \* statement to import such a name.
- to assign a list of strings to the \_\_all\_\_ will force the from \* statement to import only the listed names.

### Enabling Future Language Features

Python permits a gradual introduction of new concepts in the language

from \_\_future\_\_ import featurename

## This permits to turn on a novel featured disabled by default

- this is particularly useful for Backwards compatibility.





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