**Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**

1. The Arts are the categories mostly started by Kickstarter. The most successful category is Theater with subcategory Plays. The least successful is journalism, where all 24 starts were canceled.
2. Technology category has the most pledges.
3. The most successful Kickstarter goals are between 1000 to 4999, see Bonus chart.

**What are some limitations of this dataset?**

Even though the data set produces “successful” funding, it does not state whether the creator was successful in producing actual results or products. Are refunds given back to the backers if no products are produced.

**What are some other possible tables and/or graphs that we could create?**

Clustered Chart or a Line Chart by Category and by Goal and Pledged Amounts, filtered by Outcomes and Currency.