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Approximation and Parametrized Algorithms for Segment Set Cover

6

Master's thesis

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8

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9

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10 **Supervisor's statement**

11 Hereby I confirm that the presented thesis was prepared under my supervision and
12 that it fulfils the requirements for the degree of Master of Computer Science.

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15 Hereby I declare that the presented thesis was prepared by me and none of its contents
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Abstract

23 The work presents a study of different geometric set cover problems. It mostly focuses on
24 segment set cover and its connection to the polygon set cover.

25

Keywords

26 set cover, geometric set cover, FPT, $W[1]$ -completeness, APX-completeness, PCP theorem,
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36 Algorytmy parametryzowania i trudność aproksymacji problemu pokrywania zbiorów
37 odcinkami na płaszczyźnie

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Chapter 1

Introduction

The Set Cover problem is one of the most common NP-complete problems. [tutaj referencja] We are given a family of sets and have to choose the smallest subfamily of these sets that cover all their elements. This problem naturally extends to settings where we put different weights on the sets and look for the subfamily of the minimal weight. This problem is NP-complete even without weights and if we put restrictions on what the sets can be. One of such variants is Vertex Cover problem, where sets have size 2 (they are edges in a graph).

In this work we focus on another such variant where the sets correspond to some geometric shapes and only some points of the plane have to be covered. When these shapes are rectangles with edges parallel to the axis, the problem can be proven to be W[1]-complete (solution of size k cannot be found in $n^o(k)$ time), APX-complete (for sufficiently small $\epsilon > 0$, the problem does not admit $1 + \epsilon$ -approximation scheme) [referencje].

Some of these settings are very easy. Set cover with lines parallel to one of the axis can be solved in polynomial time.

There is a notion of δ -expansions, which loosen the restrictions on geometric set cover. We allow the objects to cover the points after δ -expansion and compare the result to the original setting. This way we can produce both FPT and EPTAS for the rectangle set cover with δ -extensions [referencje].

Our contribution. In this work, we prove that unweighted geometric set cover with segments is fixed parameter tractable (FPT).

Moreover, we show that geometric set cover with segments is APX-complete for unweighted axis-parallel segments, even with $1/2$ -extensions. So the problem for very thin rectangles also can't admit PTAS. Therefore, in the efficient polynomial-time approximation scheme (EPTAS) for *fat polygons* by [Har-Peled and Lee, 2009], the assumption about polygons being fat is necessary.

Finally, we show that geometric set cover with weighted segments in 3 directions is W[1]-complete. However, geometric set cover with weighted segments is FPT if we allow δ -extension.

This result is especially interesting, since it's counter-intuitive that the unweighted setting is FPT and the weighted setting is W[1]-complete. Most of such problems (like vertex cover or [wiecej przykladow]) are equally hard in both weighted and unweighted settings.

Chapter 2

Definitions

2.1. Geometric Set Cover

TODO: this section (2.1) is pretty sad.

\mathcal{P} – set of objects, \mathcal{C} – set of points

Choose $\mathcal{R} \subset \mathcal{P}$ such that every point in \mathcal{C} is inside some element from \mathcal{R} and $|\mathcal{R}|$ is minimal.

In parametrized setting for given k , we only look among $|\mathcal{R}| \leq k$.

In weighted settings there is some given function $f : \mathcal{P} \rightarrow \mathbb{R}$, and we minimize $\sum_{R \in \mathcal{R}} f(R)$.

2.2. Approximation

Let's recall some of the definitions related to approximation problems that will be used in the following sections.

Definition 2.2.1 A *polynomial-time approximation scheme (PTAS)* is a family of algorithms A_ϵ for every $\epsilon > 0$, that takes an instance I of a minimization problem and in polynomial time, finds a solution that is within a factor $(1 + \epsilon)$ of being optimal. That means it has weight at most $(1 + \epsilon)\text{opt}(I)$, where $\text{opt}(I)$ is a weight of the optimal solution for I .

Definition 2.2.2 Problem is *APX-hard* if there exists such $\epsilon > 0$ so that $(1 + \epsilon)$ -approximation problem is NP-hard.

2.3. δ -extensions

Definition 2.3.1 δ -extensions for segments For any $\delta > 0$ and segment $L = \{(x_a, y_a), (x_b, y_b)\}$ of length $d = \sqrt{(x_a - x_b)^2 + (y_a - y_b)^2}$, a δ -extension of this segment, $L^{+\delta}$, is an open segment parallel to L , but with both ends extended by δd , i.e. if we denote vector $t = (x_b - x_a, y_b - y_a)$, $L^{+\delta} = \{(x_a, y_a) - \delta \cdot t, (x_b, y_b) + \delta \cdot t\}$

A relaxed cover problem with δ -extensions requires to cover all the points in \mathcal{C} with objects with δ -extensions (which always include no less points than the objects before δ -extensions). We also look for solution not larger than optimal solution for the original problem, so it doesn't have to be optimal for cover problem with objects after δ -extensions.

Definition 2.3.2 *Cover problem with δ -extensions* Let \mathcal{P} be an optimization cover problem that takes as an input instance I and outputs a minimal solution \mathcal{R}^{opt} , such that \mathcal{R}^{opt} covers I .

We define an optimization cover problem \mathcal{P} with δ -extensions as a problem which takes an input instance I , and outputs a solution \mathcal{R} , such that δ -extended set $\{R^{+\delta} : R \in \mathcal{R}\}$ covers I and is no worse than the optimal solution for the problem without extensions, i.e. $|\mathcal{R}| \leq |\mathcal{R}^{opt}|$.

Definition 2.3.3 *PTAS with δ -extensions* Let \mathcal{P} be an optimization cover problem that takes as an input instance I and outputs a minimal solution \mathcal{R}^{opt} , such that \mathcal{R}^{opt} covers I .

We define a PTAS for cover problem \mathcal{P} with δ -extensions as a problem which takes as an input instance I , and outputs a solution \mathcal{R} , such that δ -extended set $\{R^{+\delta} : R \in \mathcal{R}\}$ covers I and is within a $(1 + \epsilon)$ factor of the optimal solution for this problem without extensions, i.e. $(1 + \epsilon)|\mathcal{R}| \leq |\mathcal{R}^{opt}|$.

144 Chapter 3

145 Geometric Set Cover with segments

146 3.1. FPT for segments

147 3.1.1. Segments parallel to one of the axis

148 You can find this in Platypus book.

149 We'll show $\mathcal{O}(2^k)$ branching algorithm. Let's take point K that hasn't been covered yet
150 with the smallest coordinate in lexicographical order. We need to cover K with some of the
151 remaining segments.

152 We choose one of the 2 directions on which we will cover this point. In this direction
153 we take greedily the segment that will cover the most points (there are points in \mathcal{C} only on
154 one side of K in this direction, so all segments covering K in this direction create monotone
155 sequence of sets – zbiory zstępujące).

156 3.1.2. Segments in d directions

157 The same algorithm as before but in complexity $\mathcal{O}(d^k)$.

158 3.1.3. Segments in arbitrary direction

159 **Theorem 3.1.1 (FPT for segment cover).** *There exists an algorithm that given a family*
160 *\mathcal{P} of n segments (in any direction), a set of m points \mathcal{C} and a parameter k , runs in time*
161 *$f(k) \cdot (nm)^c$ for some computable function f and constant c , and outputs a subfamily $\mathcal{R} \subseteq \mathcal{P}$*
162 *such that $|\mathcal{R}| \leq k$ and \mathcal{R} covers all points in \mathcal{C} .*

163 **Proof.** We will show such algorithm in FPT.

164 If there exist two segments a and b in \mathcal{P} , such that any point covered by a is also covered
165 by b , then without loss of generality we can remove segment a from \mathcal{P} . We repeat this process
166 until no such (a, b) pair exists.

167 Let us first assume that we reduced our instance to a kernel, where *any line* contains no
168 more than k points.

169 Since any segment covers a set of colinear points, for such a kernel k segments can cover
170 only at most k^2 points. Therefore, for the answer to be positive, the number of points has
171 to be at most k^2 . The number of segments is now bounded by k^4 , since if we consider two
172 *extreme* points covered by a given segment, then these pairs must be distinct, otherwise two
173 segments would contain the same set of points. Since both the number of points and the

number of segments is bounded by a function of k , this instance can be easily solved in time $O(f(k))$.

It remains to show how to construct the kernel.

Assume there exists a line l containing points x_1, \dots, x_t , where $t \geq k + 1$. Note that a segment that does not lie on l can cover only at most one of the points x_i . Therefore, out of points x_1, \dots, x_{k+1} , at least one has to be covered by a segment that lies on l , let us fix x_i to be the first such point. Then, we can greedily choose a segment that lies on l , covers x_i , and also covers the largest number of points x_j for $j > i$.

Since we have at most $k + 1$ choices to branch over and each choice adds a segment to the constructed solution, we obtain an algorithm with complexity $O(k^k)$.

3.2. APX-completeness for segments parallel to axis

In this section we analyze if there exists an $(1 + \epsilon)$ -approximation scheme for set cover with rectangles. We will show that we can restrict this problem to a very easy setting: segments parallel to axes and allow $(1/2)$ -extension, and the problem is still APX-hard. Note that segments are just degenerated rectangles with one side being very narrow.

Our results can be summarized in the following theorem and this section aims to prove it.

Theorem 3.2.1 (*axis-parallel segment set cover with $1/2$ -extension is APX-hard*). *Unweighted geometric set cover with axis-parallel segments in 2D (even with $1/2$ -extension) is APX-hard, i.e. assuming $P \neq NP$, there does not exist a PTAS for this problem.*

Theorem 3.2.1 implies the following.

Corollary 3.2.1 (*rectangle set cover is APX-hard*). *Unweighted geometric set cover with rectangles (even with $1/2$ -extension) is APX-hard.*

We will prove Theorem 3.2.1 by taking a problem that is APX-hard and showing a reduction. For this problem we choose MAX-(3,3)-SAT which we define in detail below.

Given an instance I of MAX-(3,3)-SAT, we will construct an instance J of axis-parallel segment set cover problem, such that an $(1 + c \cdot \epsilon)$ -approximation for J will yield a $(1 + \epsilon)$ -approximation for I , for any constant $c > 1$. Therefore if there would exist a PTAS for the axis-parallel segment set cover problem, we would produce a PTAS for MAX-(3,3)-SAT, which does not exist assuming $P \neq NP$.

3.2.1. MAX-(3,3)-SAT problem

Definition 3.2.1 *MAX-3SAT is an optimization problem. We are given a 3-CNF formula, and need to find an assignment of variables that satisfies the most clauses.*

Definition 3.2.2 *MAX-(3,3)-SAT is a MAX-3SAT with an additional restriction that every variable appears in exactly 3 clauses, so that the number of clauses is equal to number of variables.*

In the lemmas above we use a property of MAX-(3,3)-SAT proved in [Håstad, 2001] and described in Theorem 3.2.2.

Theorem 3.2.2 [Håstad, 2001]

For any $\epsilon > 0$, it is NP-hard to distinguish satisfiable (3,3)-SAT formulas from $(7/8 + \epsilon)$ -satisfiable (3,3)-SAT formulas. Said equivalently, MAX-(3,3)-SAT is nonapproximable beyond the random assignment threshold on satisfiable instances.

215 The following lemma encapsulates the properties of the reduction described in this section,
 216 and it allows to prove Theorem 3.2.1.

217 **Lemma 3.2.1** *Given an instance S of MAX-(3,3)-SAT with n variables and optimal re-*
 218 *sult $OPT(S)$, we can construct an instance I of axis-parallel segments in 2D with δ -extensions,*
 219 *such that:*

- 220 1. *for every solution X of problem I , there exists a solution of S of size at least $15n - |X|$;*
- 221 2. *for every solution X of problem S , there exists a solution of I of size $15n - |X|$;*
- 222 *Therefore optimal solution of I is $OPT(I) = 15n - OPT(S)$.*

223 We prove Lemma 3.2.1 in subsequent sections, but meanwhile let's prove Theorem 3.2.1
 224 using Lemma 3.2.1 and Theorem 3.2.2.

225 **Proof of Theorem 3.2.1** Take any $0 < \epsilon < 1/(15 \cdot 8)$.

226 Let's assume that there exists an $(1 + \epsilon)$ -approximation scheme for unweighted geometric
 227 set cover with axis-parallel segments in 2D with $(1/2)$ -extensions. We will construct an
 228 algorithm distinguishing instances of MAX-(3,3)-SAT in Theorem 3.2.2.

229 Take an instance S of MAX-(3,3)-SAT to be distinguished and construct an instance of
 230 geometric set cover I using Lemma 3.2.1.

231 We now use the $(1 + \epsilon)$ -approximation scheme for instances of geometric set cover on I ,
 232 denote the cost of the result of this approximation as $approx(I)$.

233 We will prove that if $approx(I) \geq 15n - (\frac{7}{8} + \epsilon)n$ then S satisfied at most $(\frac{7}{8} + \epsilon)n$ clauses,
 234 and if $approx(I) < 15n - (\frac{7}{8} + \epsilon)n$ then S was satisfiable.

Assume S satisfiable From the definition of S being satisfiable, we have:

$$OPT(S) = n$$

235 From Lemma 3.2.1 we have:

$$OPT(I) = 14n$$

$$\begin{aligned} approx(I) &\leq (1 + \epsilon)OPT(I) = 14n(1 + \epsilon) = 14n + 14\epsilon \cdot n = \\ &= 14n + (15\epsilon - \epsilon)n < 14n + \left(\frac{1}{8} - \epsilon\right)n = 15n - \left(\frac{7}{8} + \epsilon\right)n \end{aligned}$$

Assume S at most $(\frac{7}{8} + \epsilon)n$ satisfiable From definition of S being at most $(\frac{7}{8} + \epsilon)n$
 satisfiable, we have:

$$OPT(S) \leq \left(\frac{7}{8} + \epsilon\right)n$$

From Lemma 3.2.1 we have:

$$OPT(I) = 15n - \left(\frac{7}{8} + \epsilon\right)n$$

$$approx(I) \geq OPT(I) = 15n - \left(\frac{7}{8} + \epsilon\right)n$$

Therefore, by using the assumed to exist $(1 + \epsilon)$ -approximation scheme for segment set cover, it is possible to distinguish S from being satisfiable and at most $(\frac{7}{8} + \epsilon)n$ satisfiable, since there exists a threshold on the approximation result in segment set cover that distinguishes these two cases. This is a contradiction, hence the approximation scheme cannot exist.

3.2.2. Reduction construction

We will show reduction from MAX-(3,3)-SAT problem to geometric set cover with segments parallel to axis. Moreover the instance of geometric set cover will be robust to $1/2$ -extensions (have the same optimal solution after $1/2$ -extension).

The construction will be composed of 2 types of gadgets: **VARIABLE-gadgets** and **CLAUSE-gadgets**. **CLAUSE-gadgets** would be constructed using two **OR-gadgets** connected together.

3.2.2.1. VARIABLE-gadget

VARIABLE-gadget is responsible for choosing a value of variable in CNF formula. It allows two minimal solution and every minimal solution must use exactly one of the a and b segments, so you can assign a binary value to the variable.

Points. Define points:

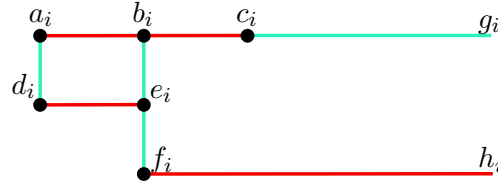


Figure 3.1: **Choose variable value gadget.** We denote set of points marked with black circle as $C_variable_i$ and need to be covered (are part of set \mathcal{C}). We denote set of red segments as x_i^{false} and set of blue segments as x_i^{true} .

TODO: inline $L = 12n$ after finishing these formulas

$$\begin{array}{llll} a_i = (-L, 4i) & b_i = (-\frac{2}{3}L, 4i) & c_i = (-\frac{1}{3}L, 4i) & d_i = (-L, 4i + 1) \\ e_i = (-\frac{2}{3}L, 4i + 1) & f_i = (-\frac{1}{3}L, 4i + 2) & g_i = (L, 4i) & h_i = (L, 4i + 2) \end{array}$$

Let's define

$$C_variable_i = \{a_i, b_i, c_i, d_i, e_i, f_i\}$$

Segments. Let's define

$$x_i^{true} = \{(a_i, d_i), (b_i, f_i), (c_i, g_i)\}$$

$$x_i^{false} = \{(a_i, c_i), (d_i, e_i), (f_i, h_i)\}$$

$$P_variable_i = x_i^{true} \cup x_i^{false}$$

Lemma 3.2.2 For any $1 \leq i \leq n$, points $C_variable_i$ can be covered using 3 segments from $P_variable_i$.

257 **Proof.** We can use either set x_i^{true} or x_i^{false} .

258 **Lemma 3.2.3** For any $1 \leq i \leq n$, points $C_variable_i$ can not be covered with less than 3
 259 segments from $P_variable_i$.

260 **Proof.** There is independent set $\{d_i, f_i, c_i\}$ of size 3, therefore it can not be covered with
 261 less than 3 sets (segments).

262 **Lemma 3.2.4** If both segments (c_i, g_i) and (f_i, h_i) are chosen, then the covering the remain-
 263 ing points from $C_variable_i$ requires at least 2 different segments from $P_variable_i$.

264 **Proof.** There is an independent set $\{a_i, e_i\}$ of size 2 in $C_variable_i - \{c, f, g, h\}$, therefore
 265 it can not be covered with less than 2 sets (segments).

266 3.2.2.2. OR-gadget

267 OR-gadget has 3 important segments – $x, y, result$. x and y don't count to the weight of
 268 solution of OR-gadget (they are part of different gadgets). It has a minimal solution of weight
 269 w and $result$ can be chosen only if x or y are also chosen for the solution. If none of them
 270 are chosen, then solution choosing $result$ segment has weight at least $w + 1$. Therefore the
 271 following formula holds for a solution R assuming that R uses only w from this OR-gadget:

$$(x \in R) \vee (y \in R) \iff result \in R$$

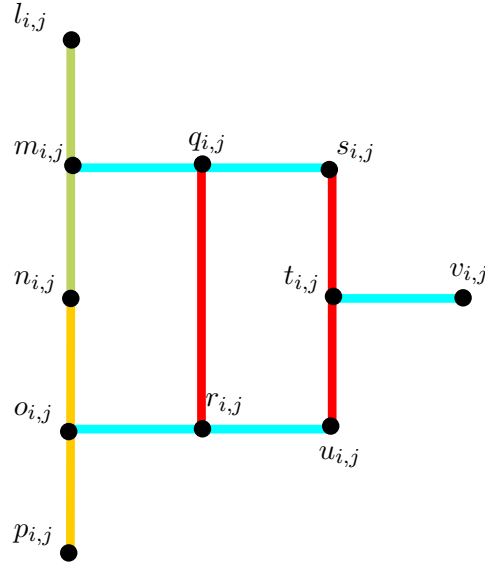


Figure 3.2: **OR-gadget.** We denote these point as $or_gadget_{i,j}$. We denote set of red segments as $or_{i,j}^{false}$, set of blue segments as $or_{i,j}^{true}$, green and yellow segments as $or_move_variable_{i,j}$.

272 **Points.**

$$\begin{array}{llll}
l_0 = (0, 0) & m_0 = (0, 1) & n_0 = (0, 2) & o_0 = (0, 3) \\
p_0 = (0, 4) & q_0 = (1, 1) & r_0 = (1, 3) & s_0 = (2, 1) \\
t_0 = (2, 2) & u_0 = (2, 3) & v_0 = (3, 2) &
\end{array}$$

$$vec_{i,j} = (10i + 3 + 3j, 4n + 2j)$$

Define $\{l_{i,j}, m_{i,j} \dots v_{i,j}\}$ as $\{l_0, m_0 \dots v_0\}$ shifted by $vec_{i,j}$

Note that $v_{i,0} = l_{i,1}$ (see Figure 3.3)

$$C_or_gadget_{i,j} = \{l_{i,j}, m_{i,j}, n_{i,j}, o_{i,j}, p_{i,j}, q_{i,j}, r_{i,j}, s_{i,j}, t_{i,j}, u_{i,j}\}$$

Segments. We define names subsets of segments, to refer to them in lemmas.

$$or_{i,j}^{false} = \{(q_{i,j}, r_{i,j}), (s_{i,j}, u_{i,j})\}$$

$$or_{i,j}^{true} = \{(m_{i,j}, s_{i,j}), (o_{i,j}, u_{i,j}), (t_{i,j}, v_{i,j})\}$$

$$or_move_variable_{i,j} = \{(l_{i,j}, n_{i,j}), (n_{i,j}, p_{i,j})\}$$

Segments in OR-gadget:

$$P_or_gadget_{i,j} = or_{i,j}^{false} \cup or_{i,j}^{true} \cup or_move_variable_{i,j}$$

Lemma 3.2.5 For any $1 \leq i \leq n, j \in \{0, 1\}$ and $x \in \{l_{i,j}, p_{i,j}\}$ we can cover points in $C_or_gadget_{i,j} - \{x\} \cup \{v_{i,j}\}$ with 4 segments.

Proof. We can do that using one segment from $or_move_variable_{i,j}$ (chosen depending on the value of x) and all segments from $or_{i,j}^{true}$.

Lemma 3.2.6 For any $1 \leq i \leq n, j \in \{0, 1\}$, we can cover points in $C_or_gadget_{i,j}$ with 4 segments from $P_or_gadget_{i,j}$.

Proof. We can do that using $or_move_variable_{i,j}$ and $or_{i,j}^{false}$.

3.2.2.3. CLAUSE-gadget

CLAUSE-gadget is responsible for calculating if choice of the variable values meets the clause in formula. It has minimal solution of weight w if at least one variable in the clause has a correct value. Otherwise it has minimal solution $w + 1$. This way by the minimal solution for the whole problem, we can tell how many clauses were satisfiable.

The CLAUSE-gadgets consist of two OR-gadgets. We don't want the CLAUSE-gadgets to be crammed somewhere between the very long variable segments. That's why we have a simple gadget to *pass* the value of the segment, ie. segments $(x_{i,0}, x_{i,1}), (y_{i,0}, y_{i,1}), (z_{i,0}, z_{i,1})$. Two segments and one of them is chosen if x was chosen in the solution and the other one if x wasn't.

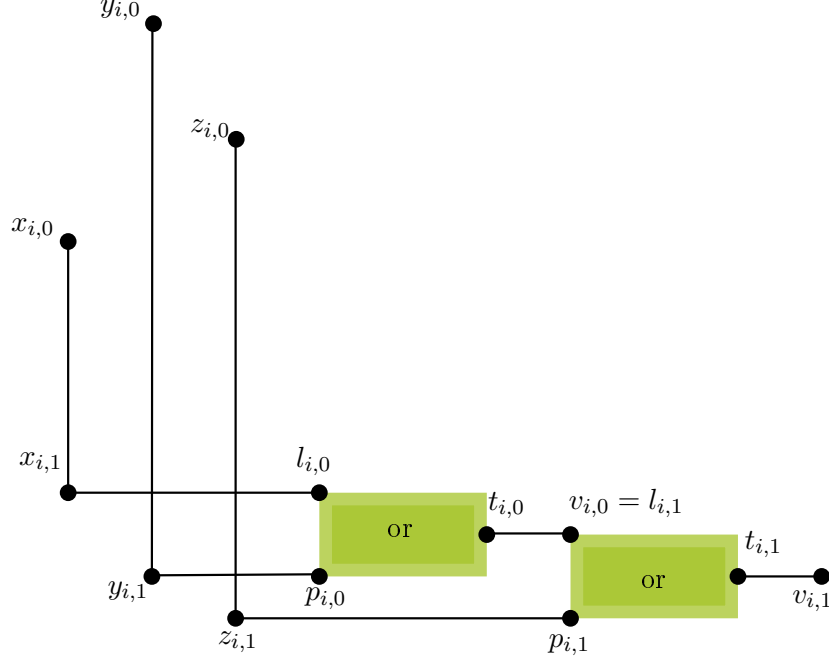


Figure 3.3: **CLAUSE-gadget**. We denote set of these points as C_clause_i . Every green rectangle is an OR-gadget. y -coordinates of $x_{i,0}$, $y_{i,0}$ and $z_{i,0}$ depend on the values of variables in the i -th clause.

295 **Points.** TODO: Rephrase it

296 Assuming clause $C_i = x_i \vee y_i \vee z_i$, function $idx(w)$ is returning index of the variable w ,
 297 function $neg(w)$ is returning whether variable w is negated in a clause.

$$\begin{aligned}
 x_{i,0} &= (10i + 1, 4 \cdot idx(x_i) + 2 \cdot neg(x_i)) & x_{i,1} &= (10i + 1, 4n) \\
 y_{i,0} &= (10i + 2, 4 \cdot idx(y_i) + 2 \cdot neg(y_i)) & y_{i,1} &= (10i + 2, 4n + 4) \\
 z_{i,0} &= (10i + 3, 4 \cdot idx(z_i) + 2 \cdot neg(z_i)) & z_{i,1} &= (10i + 3, 4n + 6)
 \end{aligned}$$

$$move_variable_i = \{x_{i,j} : j \in \{0, 1\}\} \cup \{y_{i,j} : j \in \{0, 1\}\} \cup \{z_{i,j} : j \in \{0, 1\}\}$$

$$C_clause_i = move_variable_i \cup C_or_gadget_{i,0} \cup C_or_gadget_{i,1} \cup \{v_{i,1}\}$$

Segments.

$$\begin{aligned}
 P_clause_i &= \{(x_{i,0}, x_{i,1}), (y_{i,0}, y_{i,1}), (z_{i,0}, z_{i,1}), (x_{i,1}, l_{i,0}), (y_{i,1}, p_{i,0}), (z_{i,1}, p_{i,1}), \} \cup \\
 &\cup P_or_gadget_{i,0} \cup P_or_gadget_{i,1}
 \end{aligned}$$

299 **Lemma 3.2.7** For any $1 \leq i \leq n$ and $a \in \{x_{i,0}, y_{i,0}, z_{i,0}\}$, points $C_clause_i - \{a\}$ can be
 300 covered using 11 segments from P_clause_i .

301 **Proof.** For $a = x_{i,0}$ (analogous proof for $y_{i,0}$): First we use Lemma 3.2.5 twice with excluded
 302 $x = l_{i,0}$ and $x = l_{i,1} = v_{i,0}$, resulting with 8 segments $or_{i,0}^{true} \cup or_{i,1}^{true}$ which cover all required
 303 points apart from $x_{i,1}, y_{i,0}, y_{i,1}, z_{i,0}, z_{i,1}, l_{i,0}$. We cover those using additional 3 segments:
 304 $\{(x_{i,1}, l_{i,0}), (y_{i,0}, y_{i,1}), (z_{i,0}, z_{i,1})\}$

305 For $a = z_{0,i}$: Using Lemma 3.2.6 and Lemma 3.2.5 with $x = p_{i,1}$, resulting with 8 segments
 306 $or_{i,0}^{false} \cup or_{i,1}^{true}$ which cover all required points apart from $x_{i,0}, x_{i,1}, y_{i,0}, y_{i,1}, z_{i,1}, p_{i,1}$. We cover
 307 those using additional 3 segments: $\{(x_{i,0}, x_{i,1}), (y_{i,0}, y_{i,1}), (z_{i,1}, p_{i,1})\}$.

308 **Lemma 3.2.8** *Points C_clause_i can be covered with 12 segments from P_clause_i .*

309 **Proof.** Using Lemma 3.2.6 twice we can cover $or_gadget_{i,0}$ and $or_gadget_{i,1}$ with 8 seg-
 310 ments.

311 To cover the remaining points we additionally use: $\{(x_{i,0}, x_{i,1}), (y_{i,0}, y_{i,1}), (z_{i,0}, z_{i,1}), (t_{i,1}, v_{i,1})\}$

312 **Lemma 3.2.9** *For any $1 \leq i \leq n$, points $C_clause_i - \{x_{i,0}, y_{i,0}, z_{i,0}\}$ can not be covered
 313 using less than 11 segments from P_clause_i .*

314 *All points C_clause_i can not be covered with less than 12 segments from P_clause_i .*

315 **Proof of no cover with less than 12 segments.** There is independent set of 12 points
 316 in $C_clause_i \supseteq \{x_{i,0}, y_{i,0}, z_{i,0}, l_{i,0}, p_{i,0}, q_{i,0}, u_{i,0}, v_{i,0} = l_{i,1}, p_{i,1}, q_{i,1}, u_{i,1}, v_{i,1}\}$.

317 **Proof of no cover with less than 11 segments.** We can choose disjoint sets X, Y, Z
 318 such that $X \cup Y \cup Z \subseteq C_clause_i - \{x_{i,0}, y_{i,0}, z_{i,0}\}$ and there are no segments covering points
 319 from different sets. And we will prove lower bounds for each of these sets.

$$X = \{x_{i,1}, y_{i,1}, z_{i,1}\}$$

320 Set X is an indendent set, so it must be covered with 3 segments.

$$Y = or_gadget_{i,0} - \{l_{i,0}, p_{i,0}\}$$

$$Z = or_gadget_{i,1} - \{l_{i,1}, p_{i,1}\}$$

321 For both Y and Z we can check all of the subsets of 3 segments with brutforce that none
 322 of them cover, so they have to be covered with 4 segments.

323 TODO: Funny fact, neither Y nor Z doesn't have independent set of size 4.

324 Therefore C_clause_i must be covered with at least $3 + 4 + 4 = 11$ segments.

325 3.2.2.4. Summary

326 Add some smart lemmas that sets will be exclusive to each other.

327 **Lemma 3.2.10 Robustness to 1/2-extensions.** *For every segment $s \in \mathcal{P}$, s and $s^{+1/2}$
 328 cover the same points from \mathcal{C} .*



Figure 3.4: **General schema.**

General layout of VARIABLE-gadget and CLAUSE-gadget and how they interact with each other.

TODO: Rename Choose X to VARIABLE-gadget and Clause C to CLAUSE-gadget.

3.2.3. Summary of construction

We define:

$$\mathcal{C} := \bigcup_{1 \leq i \leq n} C_variable_i \cup C_clause_i$$

$$\mathcal{P} := \bigcup_{1 \leq i \leq n} P_variable_i \cup P_clause_i$$

The subsequent sections define these sets.

We will prove some properties of different gadgets. Every segment for a gadget will only cover points in this gadget (won't interact with any different gadget), so we can prove lemmas *locally*.

TODO: y axis is increasing values downward on figures (not upwards like in normal).

3.2.4. Proofs of construction Lemma 3.2.1

Lemma 3.2.11 *Given an instance of MAX-(3,3)-SAT of size n with optimal solution k . For instance of geometric cover, constructed according to Lemma 3.2.1, there exists a solution of weight $15n - k$.*

Proof. Let's name the assignments of the variables in MAX-(3,3)-SAT instance, that achieve the optimal solution, $y_1, y_2 \dots y_n$, Let's cover every VARIABLE-gadget with solution described in Lemma 3.2.2, in the i -th gadget choosing the set of segments responsible for the value of y_i (true – x_i^{true} or false – x_i^{false}).

Cover every satisfied CLAUSE-gadget with solution described in Lemma 3.2.7 and unsatisfied CLAUSE-gadget with solution from Lemma 3.2.8.

This solution uses $3n + (11m + (m - k)) = 15n - k$ segments.

Lemma 3.2.12 *Given an instance of MAX-(3,3)-SAT of size n , and solution of size w to the instance of geometric cover, constructed according to Lemma 3.2.1, there exists a solution to MAX-(3,3)-SAT of size at least $15n - w$.*

Proof. Among $x_i^{true} \cup x_i^{false}$, we need to use at least 3 segments (Lemma 3.2.3). If we have chosen both segments (c_i, g_i) and (f_i, h_i) , then we have used at least 4 segments (Lemma 3.2.4).

If we chose at most one of the segments (c_i, g_i) and (f_i, h_i) , choose the corresponding variable value to the solution. If we chose both segments, choose the value that appears in most (at least 2) clauses. If we have chosen none of the segments, choose any value.

To cover $\bigcup_{1 \leq i \leq n} C_variable_i$ we have used at least $3n + a$ segments, where a is the number of i such that we have chosen both values (c_i, g_i) and (f_i, h_i) .

Among the segments responsible for the clause $C_i = x \vee y \vee z$ we need to use at least 11 segments (Lemma 3.2.9) and if we can cover it with 11 segments, then we have earlier chosen segment responsible for the value of variable x, y or z that satisfies C_i .

So we have at least 11 segments for satisfied clauses and at least 12 segments for unsatisfied clauses, so we cover it with at least $11n + b$ segments, where b is number of clauses where none of the variables x, y, z were chosen. If the segment responsible for value of x was taken, but this variable is set to have different value, then we have chosen segments for both x and $\neg x$ for this variable, so "we cheated" and this maybe clause is not met, but we assigned the value for this x_i that meets the most clauses, so for each of such "cheated" variables, at most one of the clauses isn't met.

366 So there are at most $a + b$ unsatisfied clauses in this instance, so we have shown the
 367 assignment with at least $n - (a + b)$ satisfied clauses.

$$w \geq 3n + a + 11n + b = 14n + a + b$$

$$15n - w \leq 15n - 14n - a - b = n - (a + b)$$

368 3.2.4.1. Proof of Lemma 3.2.1

369 Given an instance of MAX-(3,3)-SAT of size n with optimal result k . Let's construct an
 370 instance of geometric cover, constructed in aforementioned manner.

371 Given the Lemma 3.2.11, we know the optimal solution for the constructed geometric cover
 372 is at most $15n - k$ and since the k is optimal solution for MAX-(3,3)-SAT, then according to
 373 Lemma 3.2.12 there doesn't exist a solution with cost less than $15n - k$.

374 3.3. Weighted segments

375 3.3.1. FPT for weighted segments with δ -extensions

376 **Theorem 3.3.1** (*FPT for weighted segment cover with δ -extensions*). *There exists*
 377 *an algorithm that given a family \mathcal{P} of n weighted segments (in any direction), a set of m*
 378 *points \mathcal{C} and a parameter k , runs in time $f(k) \cdot (nm)^c$ for some computable function f and*
 379 *constant c , and outputs a subfamily $\mathcal{R} \subseteq \mathcal{P}$ such that $|\mathcal{R}| \leq k$ and $\mathcal{R}^{+\delta}$ covers all points in \mathcal{C} .*

380 To solve this problem we will introduce kernel for slightly different problem: Weighted
 381 segment cover of points and segments. In shortcut: WSCPS.

382 **Lemma 3.3.1** (*Algorithm for kernel of WSCPS*). *There exists an algorithm that given*
 383 *a family \mathcal{P} of n weighted segments (in any direction), a set of m_1 points \mathcal{C}_1 and m_2 segments*
 384 *\mathcal{C}_2 and a parameter k , runs in time $f(k) \cdot g(m_1, m_2) \cdot n^c$ for some computable functions f, g*
 385 *and constant c , and outputs a subfamily $\text{sol} \subseteq \mathcal{P}$ such that $|\mathcal{R}| \leq k$ and \mathcal{R} covers all points in*
 386 *\mathcal{C}_1 and all segments in \mathcal{C}_2 .*

387 **Proof** Only sketch for now.

388 We can compute dynamic programming $dp(A, B, z)$ – the best cost to cover at least whole
 389 segment A, B using at most z segments. A, B are all interesting points – ends of any segment
 390 given on the input or points given on the input. We can compute it in polynomial time.

391 Then we can create a new double weighted set (original weight, number of used segments
 392 from \mathcal{P}) – \mathcal{P}_2 that has only segments which never cover partially any segment from \mathcal{C}_2 (covers
 393 the whole segment or doesn't cover at all). In such \mathcal{P}_2 we can find solution \mathcal{R} where any
 394 2 segments have empty intersection (don't cover each other and don't meet at the ends).
 395 Because if we had such solution, we can merge these two segments and such segment there's
 396 also in \mathcal{P}_2 .

397 In that case we can find kernel of \mathcal{P}_2 of size $k \cdot (m_1 + 2m_2)^2$, because we only need to take
 398 the best weight covering some subset of $\mathcal{C}_1 \cup \mathcal{C}_2$.

399 **Lemma 3.3.2** *Kernel in WSCPS. TODO: formulate it properly*

400 *For segment cover, there is a kernel of size $f(k)$ in WSCPS.*

401 **Claim 3.3.1** *If there are more than k lines with at least $k + 1$ points on them, then they can't*
 402 *be covered with k segments.*

Claim 3.3.2 *If there is more than k^2 points that don't lie on any line with more than k points on it, then they can't be covered with k segments.*

Claim 3.3.3 *For every long line L (with more than k points on them) we can choose $f(k)$ points on them, that if we cover all of these points with at most k segments, then the rest of the points with δ -extensions will be covered by segments in the direction of line L .*

Proof of Lemma 3.3.2. After applying the previous lemmas, we have at most $k^2 + k \cdot f(k)$ points that can be covered in any direction and for the rest of the points we can draw at most $k \cdot f(k)$ segments along their respective long lines that have to be covered by segments after δ -extensions.

Then we extend every available segment by δ -extension and we achieve the kernel in WSCPS for this instance of problem.

Lemma 3.3.3 *If all the points are covered with k segments and the biggest $2(1 + 1/\delta)^{k+1}$ spaces between points are filled, the whole segment is filled after δ -extensions of these segments.*

Proof. Let's name the $2(1+1/\delta)^{k+1}$ -st biggest space between points as y . We have guarantee that all segments of length $x > y$ are covered without δ -extensions.

Let's take one space between points that is not covered before δ -extension and we will prove it will be covered after δ -extensions. Let's assume it isn't.

This space has length x . Since it's uncovered, $x \leq y$.

Let's take side where the sum of lengths of segments covering the points is greater (left or right). Without loss of generality, let us assume it's right.

There are at most k segments to the right of this space between points. Name their lengths $l_1, l_2 \dots l_k$. If the point is covered in the other direction, the segment is degenerated to the point and $l_i = 0$. Name the space between endpoints of l_i and $l_{i+1} - x_i$. Of course, x_i is uncovered space between two points, therefore $x_i \leq y$.

TUTAJ BEDZIE PEWNIE RYSUNEK Z TYMI SUPER RZECZAMI DO PRZERW

Let's write equations meaning that i -th segment doesn't cover space x after δ -expansion.

$$l_1\delta < x \leq y \Rightarrow l_1 < y/\delta$$

$$l_2\delta < x + l_1 + x_1 < 2y + y/\delta \Rightarrow l_2 < 2y/\delta + y/\delta^2$$

$$l_3\delta < x + l_1 + x_1 + l_2 + x_2 < 3y + 3y/\delta + y/\delta^2 \Rightarrow l_3 < 3y/\delta + 3y/\delta^2 + y/\delta^3$$

From this we can "guess" induction $l_i < y((1 + 1/\delta)^i - 1)$

Trivially for $l_1 < y/\delta$.

Assume that for all $j < i$:

$$l_j < y((1 + 1/\delta)^j - 1)$$

$$\begin{aligned} l_i\delta &< x + \sum_{j=1}^{i-1} (l_j + x_j) < iy \sum_{j=1}^{i-1} l_j < iy + \sum_{j=1}^{i-1} j = 1^{i-1} y((1 + 1/\delta)^j - 1) = iy - (i - 1)y + \sum_{j=1}^{i-1} j = 1^{i-1} y(1 + 1/\delta)^j = y(1 + \sum_{j=1}^{i-1} (1 + 1/\delta)^j) = y(2 + \sum_{j=1}^{i-1} (1 + 1/\delta)^j - 1) = \\ &y(\sum_{j=0}^{i-1} (1 + 1/\delta)^j - 1) = y((1 + 1/\delta)^i / (1 - (1 + 1/\delta)) - 1) = y((1 + 1/\delta)^i \delta - 1) < y((1 + 1/\delta)^i \delta - \delta) \end{aligned}$$

Of course we also know that (since we have chosen the side with greater sum of the width of segments):

$$\sum_{i=1}^k l_i \geq 1/2 \cdot y \cdot 2(1 + 1/\delta)^{k+1} = y \cdot (1 + 1/\delta)^{k+1}$$

435 But $\sum_{i=1}^k l_i < \sum_{i=1}^k y((1 + 1/\delta)^i - 1) = y((1 + 1/\delta)^{k+1}/(1 - (1 + 1/\delta)) - k) = y((1 +$
436 $1/\delta)^{k+1}\delta - k) < y(1 + 1/\delta)^{k+1}$

437 Therefore the space must have been covered after δ -expansions.

438 3.3.2. W[1]-completeness for weighted segments in 3 directions

439 **Theorem 3.3.2** *W[1]-completeness for weighted segments in 3 directions.* Consider
440 the problem of covering a set \mathcal{C} of points by selecting k axis-parallel or right-diagonal weighted
441 segments with weights from a set \mathcal{P} with minimal weight. Assuming ETH, there is no algorithm
442 for this problem with running time $f(k) \cdot (|\mathcal{C}| + |\mathcal{P}|)^{o(\sqrt{k})}$ for any computable function f .

443 We will show reduction from grid tiling problem.

444 Let's have an instance of grid tiling problem – size of the grid k , number of elements
445 available n and k^2 sets of available pairs in every tile $S_{i,j} \subseteq \{1, n\} \times \{1, n\}$.

446 **Construction.** We construct a set \mathcal{P} of segments and a set \mathcal{C} of points.

447 First let's choose any ordering of n^2 elements $\{1, n\} \times \{1, n\}$ and name this sequence
448 $a_1 \dots a_{n^2}$.

$$match_v(i, j) \iff a_i = \{x_i, y_i\} \wedge a_j = \{x_j, y_j\} \wedge x_i = x_j$$

$$match_h(i, j) \iff a_i = \{x_i, y_i\} \wedge a_j = \{x_j, y_j\} \wedge y_i = y_j$$

Points. Define points:

$$h_{i,j,t} = (j \cdot (n^2 + 1) + t, (n^2 + 1) \cdot i)$$

$$v_{i,j,t} = ((n^2 + 1) \cdot i, j \cdot (n^2 + 1) + t)$$

Let's define sets H and V as:

$$H = \{h_{i,j,t} : 1 \leq i, j \leq k, 1 \leq t \leq n^2\}$$

$$V = \{v_{i,j,t} : 1 \leq i, j \leq k, 1 \leq t \leq n^2\}$$

449 Let's define $\epsilon = 0.1$. For a point $\{x, y\} = p$ we define points $p^L = \{x - \epsilon, y\}$, $p^R = \{x + \epsilon, y\}$,
450 $p^U = \{x, y - \epsilon\}$, and $p^D = \{x, y + \epsilon\}$.

Then we define:

$$\mathcal{C} := H \cup \{p^L : p \in H\} \cup \{p^R : p \in H\} \cup V \cup \{p^U : p \in V\} \cup \{p^D : p \in V\}$$

451 **Segments.** Define horizontal segments.

$$hor_{i,j,t_1,t_2} = (h_{i,j,t_1}^R, h_{i,j+1,t_2}^L)$$

$$ver_{i,j,t_1,t_2} = (v_{i,j,t_1}^D, v_{i,j+1,t_2}^U)$$

$$hor_{beg_{i,t}} = (h_{i,1,1}^L, h_{i,1,t}^L)$$

$$hor_{end_{i,t}} = (h_{i,n,t}^R, h_{i,n,n^2}^R)$$

$$\begin{aligned} \text{verbeg}_{i,t} &= (v_{i,1,1}^U, v_{i,1,t}^U) \\ \text{verend}_{i,t} &= (v_{i,n,t}^D, v_{i,n,n^2}^D) \end{aligned}$$

$$\begin{aligned} \text{HOR} &= \{ \text{hor}_{i,j,t_1,t_2} : 1 \leq i \leq k, 1 \leq j < k, 1 \leq t_1, t_2 \leq n^2, \text{match}_h(t_1, t_2) \} \\ &\cup \{ \text{horbeg}_{i,t} : 1 \leq i \leq k, 1 \leq t \leq n^2 \} \\ &\cup \{ \text{horend}_{i,t} : 1 \leq i \leq k, 1 \leq t \leq n^2 \} \end{aligned}$$

$$\begin{aligned} \text{VER} &= \{ \text{ver}_{i,j,t_1,t_2} : 1 \leq i \leq k, 1 \leq j < k, 1 \leq t_1, t_2 \leq n^2, \text{match}_v(t_1, t_2) \} \\ &\cup \{ \text{verbeg}_{i,t} : 1 \leq i \leq k, 1 \leq t \leq n^2 \} \\ &\cup \{ \text{verend}_{i,t} : 1 \leq i \leq k, 1 \leq t \leq n^2 \} \end{aligned}$$

$$\text{DIAG} := \{ (h_{i,j,t}, v_{j,i,t}) : 1 \leq i, j \leq k, 1 \leq t \leq n^2, a_t \in S_{i,j} \}$$

452 TODO: explain that these segments are in fact diagonal

$$\mathcal{P} := \text{HOR} \cup \text{VER} \cup \text{DIAG}$$

453 **Lemma 3.3.4** *If there exists solution for grid tiling, then there exists solution for our con-*
454 *struction using $2(k+1)k + k^2$ segments with weight exactly $2k \cdot (k(n^2 + 1) - 2 - 2\epsilon(k-1))$.*

Claim 3.3.4 *If there exists a solution to the grid tiling $c_1 \dots c_k$ and $r_1 \dots r_k$, then there exists a solution covering all points*

$$\{h_{i,j,t} : 1 \leq i, j \leq k, t = (c_i, r_j)\} \cup \{v_{i,j,t} : 1 \leq i, j \leq k, t = (c_j, r_i)\}$$

455 *with segments in DIAG and the rest in VER or HOR and has weight $2k \cdot (k(n^2 + 1) -$*
456 *$2 - 2\epsilon(k-1))$.*

457 **Proof.** TODO: jakiś prosty z definicji

458 **Lemma 3.3.5** *If there exists solution for our construction using $2(k+1)k + k^2$ segments with*
459 *weight exactly $2k \cdot (k(n^2 + 1) - 2 - 2\epsilon(k-1))$, then there exists a solution for grid tiling*

460 **Proof.** This follows from Lemma 3.3.6, because we just take which points are covered with
461 *DIAG.*

462 **Claim 3.3.5** *Points p^L, p^R, p^U, p^D cannot be covered with DIAG.*

463 **Claim 3.3.6** *Points in $H \cup \{p^L : p \in H\} \cup \{p^R : p \in H\}$ cannot be covered with VER.*

464 *Points in $V \cup \{p^U : p \in V\} \cup \{p^D : p \in V\}$ cannot be covered with HOR.*

465 **Claim 3.3.7** *For given i, j if none of the points $h_{i,j,t}$ ($v_{i,j,t}$) for $1 \leq t \leq n^2$ are covered with*
466 *DIAG, then some spaces between neighbouring points were covered twice.*

467 **Claim 3.3.8** *For given i, j two points h_{i,j,t_1}, h_{i,j,t_2} (v_{i,j,t_1}, v_{i,j,t_2}) for $1 \leq t_1 < t_2 \leq n^2$ are*
468 *covered with DIAG, then one of them had to be also covered with a segment from HOR*
469 *(VER).*

470 **Proof.** Point v_{i,j,t_2}^L had to be covered with VER from Claims 3.3.5 and 3.3.6. And every
 471 segment in VER covering v_{i,j,t_2}^L , covers also v_{i,j,t_1}^L .

472 **Lemma 3.3.6** *If there exists solution for our construction with weight at most (exactly) $2k \cdot$
 473 $(k(n^2 + 1) - 2 - 2\epsilon(k - 1))$, then for every i, j there must be exactly one t such that $h_{i,j,t}$ ($v_{i,j,t}$)
 474 is covered with $DIAG$ and moreover if h_{i,j,t_1} and $h_{i,j+1,t_2}$ are uncovered, then $math_h(t_1, t_2)$.
 475 Analogically for v .*

476 **Proof.** Only k^2 points can be covered only in $DIAG$, the rest has to be covered with
 477 $VER \cup HOR$. Therefore every result must be at least $ALL_LINES - 2k^2\epsilon$, because only
 478 $2k^2$ spaces of length ϵ can be uncovered in this axis.

479 Of course if h_{i,j,t_1} and $h_{i,j+1,t_2}$ are uncovered, then there must exist a segment in HOR
 480 between h_{i,j,t_1}^R and $h_{i,j+1,t_2}^L$, so $math_h(t_1, t_2)$ must be true.

481 3.3.3. What is missing

482 We don't know FPT for axis-parallel segments without δ -extensions.

483 Chapter 4

484 Geometric Set Cover with lines

485 4.1. Lines parallel to one of the axis

486 When \mathcal{R} consists only of lines parallel to one of the axis, the problem can be solved in
487 polynomial time.

488 We create bipartial graph G with node for every line on the input split into sets: H –
489 horizontal lines and V – vertical lines. If any two lines cover the same point from \mathcal{C} , then we
490 add edge between them.

491 Of course there will be no edges between nodes inside H , because all of them are pararell
492 and if they share one point, they are the same lines. Similar argument for V . So the graph is
493 bipartial.

494 Now Geometric Set Cover can be solved with Vertex Cover on graph G . Since Vertex
495 Cover (even in weighted setting) on bipartial graphs can be solved in polynomial time.

496 Short note for myself just to remember how to this in polynomial time:

497 Non-weighted setting - Konig theorem + max matching

498 Weighted setting - Min cut in graph of $\neg A$ or $\neg B$ (edges directed from V to H)

499 4.2. FPT for arbitrary lines

500 You can find this is Platypus book. We will show FPT kernel of size at most k^2 .

501 (Maybe we need to reduce lines with one point/points with one line).

502 For every line if there is more than k points on it, you have to take it. At the end, if there
503 is more than k^2 points, return NO. Otherwise there is no more than k^4 lines.

504 In weighted settings among the same lines with different weights you leave the cheapest
505 one and use the same algorithm.

506 4.3. APX-completeness for arbitrary lines

507 We will show a reduction from Vertex Cover problem. Let's take an instance of the Vertex
508 Cover problem for graph G . We will create a set of $|V(G)|$ pairwise non-pararell lines, such
509 that no three of them share a common point.

510 Then for every edge in $(v, w) \in E(G)$ we put a point on crossing of lines for vertices v
511 and w . They are not pararell, so there exists exactly one such point and any other line don't
512 cover this point (any three of them don't cross in the same point).

513 Solution of Geometric Set Cover for this instance would yield a sound solution of Vertex
 514 Cover for graph G . For every point (edge) we need to choose at least one of lines (vertices) v
 515 or w to cover this point.

516 Vertex Cover for arbitrary graph is APX-complete, so this problem is also APX-complete.

517 4.4. 2-approximation for arbitrary lines

518 Vertex Cover has an easy 2-approximation algorithm, but here very many lines can cross
 519 through the same point, so we can do d -approximation, where d is the biggest number of lines
 520 crossing through the same point. So for set where any 3 lines don't cross in the same point it
 521 yields 2-approximation.

522 The problematic cases are where through all points cross at least k points and all lines
 523 have at least k points on them. It can be created by casting k -grid in k -D space on 2D space.

524 Greedy algorithm yields $\log |\mathcal{R}|$ -approximation, but I have example for this for bipartial
 525 graph and reduction with taking all lines crossing through some point (if there are no more
 526 than k) would solve this case. So maybe it works.

527 Unfortunately I haven't done this :(

528 I can link some papers telling it's hard to do.

529 4.5. Connection with general set cover

530 Problem with finite set of lines with more dimensions is equivalent to problem in 2D, because
 531 we can project lines on the plane which is not perpendicular to any plane created by pairs of
 532 (point from \mathcal{C} , line from \mathcal{P}).

533 Of course every two lines have at most one common point, so is every family of sets that
 534 have at most one point in common equivalent to some geometric set cover with lines?

535 No, because of Desargues's theorem. Have to write down exactly what configuration is
 536 banned.

537 Chapter 5

538 Geometric Set Cover with polygons

539 5.1. State of the art

540 Covering points with weighted discs admits PTAS [Li and Jin, 2015] and with fat polygons
541 with δ -extensions with unit weights admits EPTAS [Har-Peled and Lee, 2009].

542 Although with thin objects, even if we allow δ -expansion, the Set Cover with rectangles is
543 APX-complete (for $\delta = 1/2$), it follows from APX-completeness for segments with δ -expansion
544 in Section 3.2.

545 Covering points with squares is W[1]-hard [Marx, 2005]. It can be proven that assuming
546 *SETH*, there is no $f(k) \cdot (|\mathcal{C}| + |\mathcal{P}|)^{k-\epsilon}$ time algorithm for any computable function f and
547 $\epsilon > 0$ that decides if there are k polygons in \mathcal{P} that together cover \mathcal{C} , *Theorem 1.9* in [Marx
548 and Pilipczuk, 2015].

⁵⁴⁹ Chapter 6

⁵⁵⁰ Conclusions

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