

Seattle 2026 Accessibility Guide



FEBRUARY 9-11, 2026 - SEATTLE, WASHINGTON

(image description: a logo mimicking the “Pike’s Place Market” sign with the text “NWACUHO 2026 Conference” in all capital letters on a grid. The font is sans serif, red, and has white lines inside each letter. On the right of the image, there is a small graphic of a red ferris wheel in a black circle. The words at the bottom of the image are in all caps, sans serif, black font. They read “February 9-11, 2026” “Seattle, Washington”.)

Note: NWACUHO values participation in the Association and its events by all our members. The Board of Directors are working to put together an Accessibility Guide to the conference venue, social event venues, and surrounding Seattle area. Work on this resource is still in progress, but we wanted to give you access to the guide as it currently stands to ensure folx have the most up to date information.

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Hotel

Accessible Units

- Roll-in shower
- Bed height
 - 24 inches from the ground
- Room is large, but entering into the space is quite difficult
 - Heavy door
 - 36 inches wide, though!
 - Bathroom door cannot open all the way and swings out into the hallway, blocking the path into the room
 - When open, there is only a 30 inch gap between the door and the wall
- Main section of the room is very open and easy to navigate
- Many lights in room are switches on lamps, may be difficult to reach from a seated position or from the bed if you cannot stretch
 - There are a few light switches on the walls too
- If you need a refrigerator for medication or dietary needs, you must request this in advance as the hotel has a limited supply
 - There is also a limited supply of microwaves you can request in advance
- If you are in need of a bidet, please note that the The Presidential Suite and The Imperial Suite are the only two accommodations that offer bidets
- If you are Deaf or Hard of Hearing, there is an accessible doorbell kit that can be installed for you. Guests would either let the hotel know prior to arriving, or upon checking in. The hotel will ensure it is installed and all set for the guests. These kits are specifically placed in guestrooms that have strobes
 - If you are interested in seeing the diagram, please email Allee Garry (DEIA@NWACUHO.org) as it is not very accessible to view

Fitness Area

- Door swings inward to both gyms
- Wheelchair can get around in the gym with a lot of ease
- 2 recumbent bikes in the gym closest to the elevator

Pool

- To access the pool area, you must take a lift (Fig. 1)
 - Lift can be operated from buttons inside or out (Fig. 2)
 - Does not automatically open or close on second floor, but swings closed
- Pool door is pull to open; not automatic
- Pool lift is controlled by user or can be controlled by the unit on ground (Fig. 3 and Fig. 4)
 - Swings both directions
 - Goes about 2 ft into water
 - Drops into 3.5 ft of water
- Bathroom by pool is accessible and there is a roll in shower
- To go outside on the balcony in the pool area, there is a high lip (Fig. 5)



Fig. 1: The entrance to the lift on the first floor of the gym area. On the left side of the image, there are buttons to operate the lift. There are also instructions next to the buttons. This allows a person to operate the lift for the person in the lift.



Fig. 2: An image of the lift operations inside of the lift. The button with the "I" brings the lift user to the 1st floor and the button with the "II" brings the lift user to the 2nd floor where the pool is located. There is an emergency stop button next to an orange light.



Fig. 3: An image of the pool lift controls that can be operated by the lift user. There are 4 arrows: Up, right, down, and left. The up arrow brings the lift up, the right and left arrows swing the lift side to side, and the down arrow brings the lift down and into the water.



Fig. 5: An image of the threshold between the inside of the pool area to the pool patio area. There is a large lip that may make it hard for someone with a mobility aid to get over without assistance.

Conference Area and Overall Accessibility

Bathrooms

- Gendered bathrooms have heavy doors on the M Level
- Family bathroom with wheelchair access located on the M Level
- 3rd floor bathroom may be too hard to get into with a mobility scooter (Fig. 5)
 - Use the larger bathrooms on the 2nd floor, lobby bathrooms, or family restroom on the M level



(Fig. 5: An entrance to the men's bathroom on the 3rd floor of the conference venue. The door is closed, but you can see the small entry area from the hallway.)

Conference Area Accessibility

- Mezzanine is accessible via both elevators and escalators
- Ramp in Pike Room
 - There is a door that opens right near the ramp
- Most other rooms are all one level
- Temperature in rooms is usually set at 72

Overall Hotel Accessibility

Entrances

- Entrances to the building on M and Lobby levels
 - M Level

- Spacious, revolving doors with option to slow down
- Accessible doors with large, vertical button to open outside and inside the building (Fig. 6)



- (Fig. 6: A large, vertical accessible entrance button inside the building entrance)
- Lobby
 - By Relish has steps
 - By north tower is one level
 - No access button inside building, but there is one in the vestibule and outside

Lobby/Reception Area

- Reception area is very high and awkward if you are in a wheelchair
- The lobby is very loud and speaking to folk at reception can be difficult when the bar has a lot of people gathered in it
 - The hotel has notepads and pens readily available at the front desk so they can easily communicate in writing if a guest is hearing impaired. Guests can also utilize the Marriott Bonvoy

app to chat with us directly, whether they're at the desk or in their room, which provides another accessible way to stay connected throughout their stay

- Elevators should fit a mobility scooter
- Elevators make a noise to indicate it is closing or opening
 - Speaks to indicate if it is going up or down
 - Scan key card to use
 - Touch screen
 - Buttons with braille

Miscellaneous

- Carpet is hard to navigate over, but should be comfortable for folx standing for long periods of time
- If folx are blind or have low-vision, the hotel offers 24/7 escorting with the hotel security team. Guests can call from their guestrooms to request any escort.
- If you have a Service Dog, there is no grass around the hotel. They will either need to relieve themselves on the sidewalk, on rocks near a tree, or travel to Bell Street Park, 340 Bell St (0.3 miles or 0.48 kilometers away) or Urban Triangle Park, 2100 Westlake Ave (0.3 miles or 0.48 kilometers away)
 - Note: Service animals are always allowed on Sound Transit buses and trains. Pets may ride if they are carried in small containers.

Dietary Considerations

The hotel has shared they will have the following labels at the buffet: gluten free, nut free, dairy free, vegan, and shellfish free. We will share the menu with folx once we have this information.

General Travel Resources

- Accessible Travel and Transit Services:
 - [Sound Transit Accessibility](#)
 - [SeaTac Airport Accessibility](#)
 - [SeaTac Airport Accessibility Cont.](#)
 - [King County Accessible Transportation Services](#)
 - [Around the Sound Shuttle Airport Information](#)
- General Accessibility Resources:
 - [Cultural Spaces with Accessibility Information](#)
 - [Accessible Recreation in Seattle](#)
 - [More Accessible Recreation in Seattle](#)
 - [Seattle Walking Maps](#)
 - [Seattle Accessible Route Planner](#)
- Construction
 - For up-to-date information on traffic and closed roads, check [wsdot.com/Travel/Real-time/Map/](#)

Night on the Town

Our Night on the Town location will be at [Hourglass Escapes](#) located at 3131 Western Ave #422b. This is about 1 mile/1.6 kilometers from the Westin Seattle. According to Google Maps, it would take about 24 minutes to walk or roll from the hotel. While a mostly flat route, it is a slight downhill grade to the facility/uphill grade back to the hotel.

Hourglass Escapes is housed in a multi-level facility with all exterior walkways. While the primary escape room/gaming space is considered to be the main level, no floor is truly on the ground/sidewalk level. This space is accessed using ramping off the main sidewalk.

However, the provided social/holding space for people to wait their turns, have snacks, and play other games is on the lower level and less easily accessible. The primary way to access this space is down a flight of exterior stairs or down a ramp of roughly 30 yards and seemingly at a 30

degree decline. The ramp may be challenging for people of any physical ability, especially in wet/slippery conditions, but somebody in a non-motorized wheelchair may likely need assistance to safely make it down or up. There is an additional single step from this level to the social room, but the facility has a ramp they set-up. There is also a rear loading dock next to this room that has 2 steps from the parking area to the dock. NWACUHO **might** be able to provide ramping to counter these steps. The social room itself is fully accessible with lots of open space and moveable furniture.

Hourglass Escapes has indicated that if somebody is not comfortable going to the social room to check-in, they could wait on the main level and staff would radio each other so the next group up would be able to accommodate that person joining without having checked in down below.

This building is roughly 100 years old, so many of the bathrooms are not accessible. However, a restaurant in the lower level has agreed to allow us access to their staff bathroom, which would be accessible. They use it as storage as well, but have agreed to remove their stored items the night of our event.

Regarding the activities themselves:

- In the social room
 - There will be video games made available. It is possible that the games may include strobing effects.
 - There will be a portable/slightly shorter version of one of the upstairs interactive escape rooms. All parts of the portable game are easily moveable and would require teams, so any stage that may be physically challenging for somebody should be manageable for a teammate - no activities are said to require lifting or moving of any physical objects of any considerable weight.
- In the escape rooms

- All games require teams to play. While these games are designed to be accessible for everyone, if there is a portion that somebody cannot physically do, it should be manageable for somebody within the team
 - No lifting or moving of heavy objects is required
 - Looking into some boxes may be challenging for people in chairs or shorter people
 - There are various tasks happening at all times, so if you cannot physically do a task, you can pivot to another task
- All games take approximately 50--70 minutes to complete.
- Most people could likely complete 2 games during our allotted time, or 1 game and extended social room activities.
 - Each room has approximately a 75% success/win rate.
- One game room is fully accessible with space enough for mobility scooters and wheelchairs.
- A second game room may be accessible for a wheelchair, depending on the width of the chair (door access into the room - the room itself would have enough space).
- A third game is not wheelchair accessible due to some steps and tighter quarters within the room itself.
- A fourth game is in a completely different building 1-block away. This game is much larger and is located in an in-accessible area for chair users.
 - This game also includes strobing effects, but the staff is able to easily turn off these elements if requested to do so (there is clear signage before entering this game that says as much).
 - This game has some audio elements, but a fully functional “audio guidebook” is available for those with auditory issues that outline what sounds/voices are being heard. It also provides “visual clue” indicators on when to turn to the next page of the guide (for example, “when the red door opens, turn the page”)

Identity Based Resources

- 2SLGBTQIA+ Resources in Seattle
 - Everywhere is Queer app to find local queer spots

Local Attractions

- Chihuly Garden & Glass
 - Accessibility of Museum
- Museum of Pop Culture
 - Accessibility of Museum
- Seattle Art Museums
 - Accessibility of Museums
- Pike Place Market
 - Elevators: There are elevators in the parking garages, on Western Avenue, and on Alaskan Way.
 - Parking: There is handicapped parking on each level of the parking garage, and limited disabled parking near the market entrance at 85 Pike Street.
 - Restrooms: There are three large wheelchair accessible restrooms.
 - Buildings and shops: Most buildings and shops are accessible to strollers and wheelchairs
 - The waterfront near Pike Place Market also has accessibility features, including:
 - ADA-compliant curb ramps
 - Sound and tactile cues at crosswalks
 - Intersections that prioritize pedestrians
 - A detectable wayfinding element in the pavement
 - ADA parking stalls along Alaskan Way
 - An accessible loading zone at the Colman Dock transit hub