

Legenda:

- 1: Instanciação, start e join (threads)
- 2: Instanciação (monitores)
- 3: summonHorsesToPaddock
- 4: summonHorsesToPaddock, reportResults
- 5: startTheRace
- 6: acceptTheBets, areThereAnyWinners, honourTheBets, entertainTheGuests
- 7: getnRaces, getHorseWinner, setnWinners, setBrokerState
- 8: proceedToStable
- 9: proceedToPaddock
- 10: proceedToPaddock, proceedToStartLine
- 11: proceedToStartLine, makeAMove, hasFinishLineBeenCrossed

- 12: getnRaces, setHorseState
- 13: goCheckHorses
- 14: waitForTheNextRace, goWatchTheRace, haveIWon
- 15: placeABet, goCollectTheGains, relaxABit
- 16: getnRaces, getnHorses, setActualRace, setSpectatorState, setSpectatorMoney, setSpectatorBet