

- 2: Instanciação (monitores)
- 3: summonHorsesToPaddock
- 4: summonHorsesToPaddock, reportResults
- 5: startTheRace
- 6: acceptTheBets, areThereAnyWinners, honourTheBets, entertainTheGuests
- 7: getnRaces, getHorseWinner, setnWinners
- 8: proceedToStable
- 9: proceedToPaddock
- 10: proceedToPaddock, proceedToStartLine
- 11: proceedToStartLine, makeAMove, hasFinishLineBeenCrossed

- 13: goCheckHorses
- 14: waitForTheNextRace, goWatchTheRace, haveIWon
- 15: placeABet, goCollectTheGains, relaxABit
- 16: getnRaces, getnHorses, setActualRace,