

# MPI Cheat Sheet



Made by Cristian Chilipirea

Arguments from the main function  
Called at the start of any MPI program

**int MPI\_Init(**  $\downarrow$  int \*,  $\downarrow$  char \*\*\* )

&argc &argv  
NULL NULL

Called at the end of any MPI program

**int MPI\_Finalize()**

Gives the number of tasks

**int MPI\_Comm\_size(**  $\downarrow$  MPI\_Comm,  $\uparrow$  int \*)

MPI\_COMM\_WORLD  
  
&num\_tasks

Gives the id (rank) of the current (calling) task

**int MPI\_Comm\_rank(**  $\downarrow$  MPI\_Comm,  $\uparrow$  int \*)

MPI\_COMM\_WORLD  
  
&rank

Synchronizes all tasks at the call of the barrier

**int MPI\_Barrier(**  $\downarrow$  MPI\_Comm comm)

MPI\_COMM\_WORLD

Sends from buffer **b**, **c** elements of data type **d** to rank **r**. The communication is marked with tag **t**.  
The function is blocking, **b** can safely be used after it but data may not have yet been delivered.

**int MPI\_Send(**  $\downarrow$  void \***b**,  $\downarrow$  int **c**,  $\downarrow$  MPI\_Datatype **d**,  $\downarrow$  int receiver,  $\downarrow$  int **t**,  $\downarrow$  MPI\_Comm)

v num\_el(v) MPI\_INT [ 0, num\_tasks ) [ 0, .. ) MPI\_COMM\_WORLD  
&v[3] [0,..) MPI\_CHAR  
&a MPI\_FLOAT  
v+5 MPI\_LONG

Receive in buffer **b**, **c** elements of data type **d** from rank **r**. The communication is marked with tag **t**.  
The function is blocking, **b** can be safely used and the data was delivered.

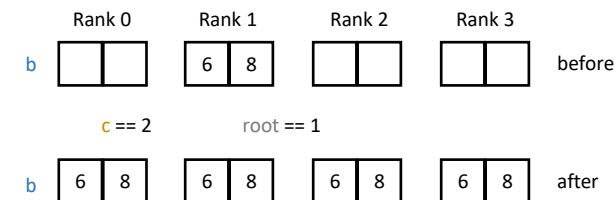
**int MPI\_Recv(**  $\uparrow$  void \***b**,  $\downarrow$  int **c**,  $\downarrow$  MPI\_Datatype **d**,  $\downarrow$  int sender,  $\downarrow$  int **t**,  $\downarrow$  MPI\_Comm,  $\uparrow$  MPI\_Status \*)

v num\_el(v) MPI\_INT [ 0, num\_tasks ) MPI\_COMM\_WORLD  
&v[3] [0,..) MPI\_CHAR MPI\_ANY\_SOURCE  
&a MPI\_FLOAT  
v+5 MPI\_LONG  
  
[ 0, .. )  
MPI\_ANY\_TAG Stat.MPI\_SOURCE, Stat.MPI\_TAG  
&Stat  
MPI\_STATUS\_IGNORE

Sends (Broadcasts) **c** elements of data type **d** from buffer **b** from rank **r** to all other tasks in buffer **b**.  
All tasks have to call this function with the same value for **root**.

**int MPI\_Bcast(**  $\downarrow$  void \***b**,  $\downarrow$  int **c**,  $\downarrow$  MPI\_Datatype **d**,  $\downarrow$  int root,  $\downarrow$  MPI\_Comm)

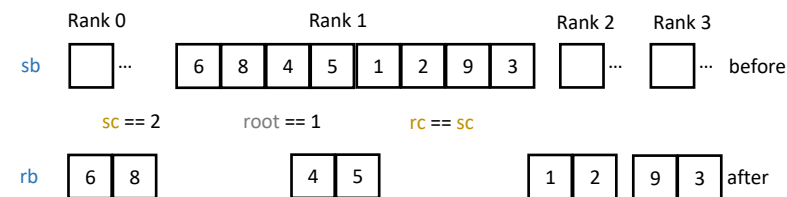
v num\_el(v) MPI\_INT MPI\_COMM\_WORLD  
&v[3] [0,..) MPI\_CHAR  
&a MPI\_FLOAT  
v+5 MPI\_LONG  
  
[ 0, num\_tasks )



Splits the elements from **sb** of datatype **sd** on rank **root** in **num\_tasks** chunks of size **sc**.  
Every task receives its appropriate chunk in **rb**. For simplicity **sc** == **rc**, **sd** == **rd**.  
All tasks have to call this function with the same value for **root**.

**int MPI\_Scatter(**  $\downarrow$  void \***sb**,  $\downarrow$  int **sc**,  $\downarrow$  MPI\_Datatype **sd**,  $\uparrow$  void \***rb**,  $\downarrow$  int **rc**,  $\downarrow$  MPI\_Datatype **rd**,  $\downarrow$  int root,  $\downarrow$  MPI\_Comm)

v num\_el(v)/num\_tasks MPI\_INT v num\_el(v)/num\_tasks MPI\_INT MPI\_COMM\_WORLD  
&v[3] [0,..) MPI\_CHAR &v[3] [0,..) MPI\_CHAR  
&a MPI\_FLOAT &a MPI\_FLOAT [ 0, num\_tasks )  
v+5 MPI\_LONG v+5 MPI\_LONG



Gathers **sc** elements from all **sb** of datatype **sd** on all tasks and places the **num\_tasks** chunks of size **rc** in **rb** on task of rank **root**.  
Every task sends its appropriate chunk in **rb**. For simplicity **sc** == **rc**, **sd** == **rd**.  
All tasks have to call this function with the same value for **root**.

**int MPI\_Gather(**  $\downarrow$  void \***sb**,  $\downarrow$  int **sc**,  $\downarrow$  MPI\_Datatype **sd**,  $\uparrow$  void \***rb**,  $\downarrow$  int **rc**,  $\downarrow$  MPI\_Datatype **rd**,  $\downarrow$  int root,  $\downarrow$  MPI\_Comm)

v num\_el(v)/num\_tasks MPI\_INT v num\_el(v)/num\_tasks MPI\_INT MPI\_COMM\_WORLD  
&v[3] [0,..) MPI\_CHAR &v[3] [0,..) MPI\_CHAR  
&a MPI\_FLOAT &a MPI\_FLOAT [ 0, num\_tasks )  
v+5 MPI\_LONG v+5 MPI\_LONG

