



# Fundamentos de Machine Learning para Geometalurgia Regression Models

#### Agenda

#### **Machine Learning** basis













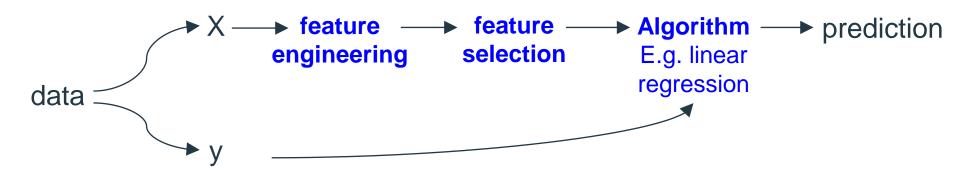
Univariate **Exploratory Data Analysis (EDA)** 

**Data Preparation** 

Regression model (proxy) for geometallurgical parameter Ai



#### **Machine Learning Process**



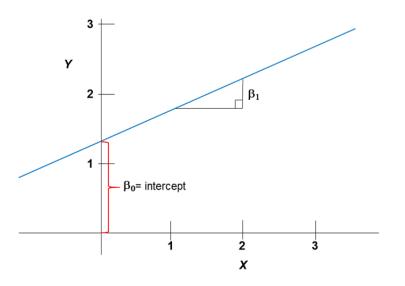


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# **Algorithm: Linear regression**

Simple linear regression can be expressed as a function of slope ( $\beta$ 1) and the intercept ( $\beta$ 1) of a straight line:

$$Y = \beta_0 + \beta_1 X$$



#### **Algorithm: Linear regression**

Multiple linear regression model with response Y and terms  $X_1,...,X_p$  can be expressed as:

$$y = \beta_1 x_1 + \beta_2 x_2 + \cdots + \beta_n x_n + \beta_0$$

#### where

 $y\ :$  response variable

n : number of features

 $x_n$  : n-th feature

 $eta_n$  : regression coefficient (weight) of the n-th feature

 $\beta_0$  : y-intercept

#### **Animation:**

https://aegis4048.github.io/mutiple\_linear\_regression\_and\_visualization\_in\_python

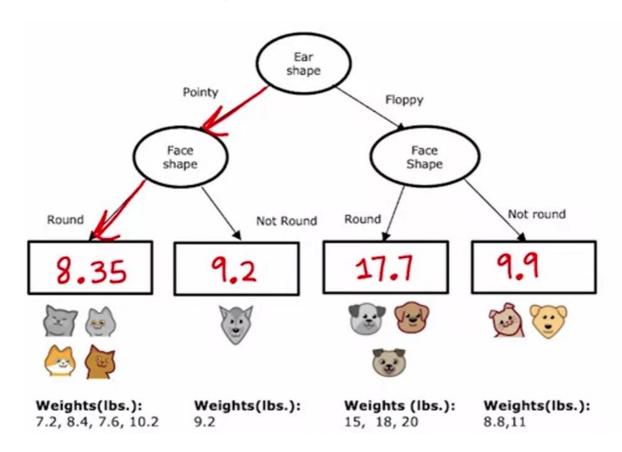
#### **Algorithm: regression tree**

#### Regression with Decision Trees: Predicting a number

	Ear shape	Face shape	Whiskers	Weight (lbs.)
=	Pointy	Round	Present	7.2
	Floppy	Not round	Present	8.8
3	Floppy	Round	Absent	15
( )	Pointy	Not round	Present	9.2
(E)	Pointy	Round	Present	8.4
	Pointy	Round	Absent	7.6
(E)	Floppy	Not round	Absent	11
(=)	Pointy	Round	Absent	10.2
( )	Floppy	Round	Absent	18
	Floppy	Round	Absent	20

#### Algorithm: regression tree

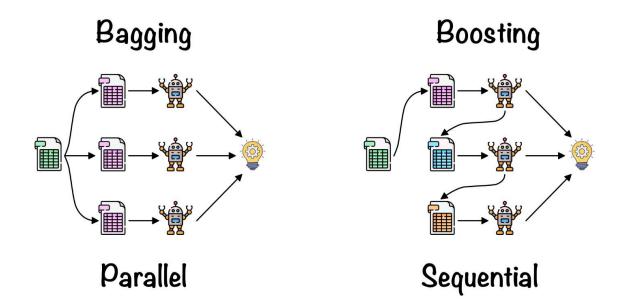
Built through binary recursive partitioning, and then continues splitting each partition into smaller groups.



Andrew<sub>7</sub>Ng, "machine learning specialization" (Coursera)

# **Algorithm: random forest**

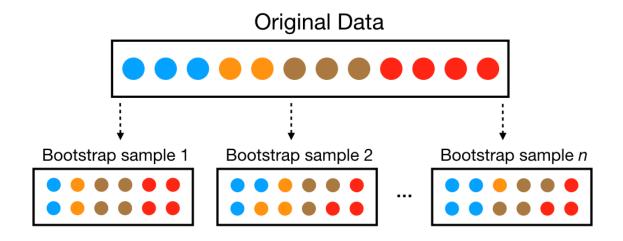
**Ensemble learning** is the process of using multiple models, trained over the same data, averaging the results to find a better predictive result. Combining weak learners to build a stronger learner usually increase the model performance. Random forest is a <u>bagging</u> ensemble.



https://towardsdatascience.com/ensemble-learning-bagging-boosting-3098079e5422

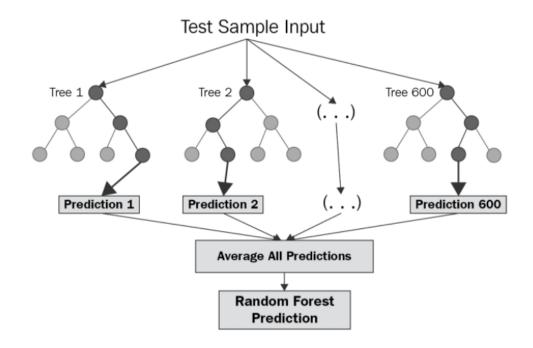
# **Algorithm: random forest**

**Bootstrapping** is the process of randomly sampling subsets of a dataset over a given number of iterations and a given number of variables. Since samples are drawn with replacement, each bootstrap sample is likely to contain duplicate values.



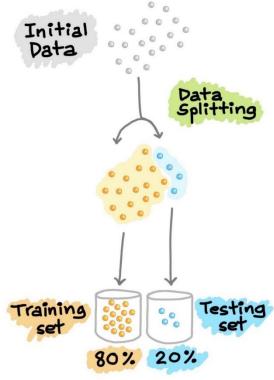
# **Algorithm: random forest**

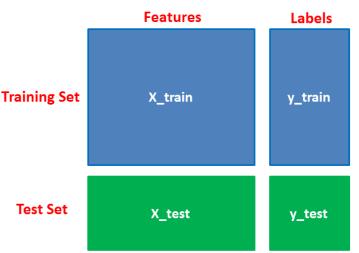
Bootstrapping algorithm that <u>ensemble</u> multiple randomly drawn decision trees from the data, averaging the results to obtain the prediction. In addition, a subset of the features is <u>randomly</u> selected at each node.



https://www.analyticsvidhya.com/blog/2018/08/k-nearest-neighbor-introduction-regression-python/

#### **Data splitting**





Trained model must perform well on new, unseen data. In order to simulate the new, unseen data, the available data is subjected to data splitting whereby it is split into 2 portions. 80% of the original data is used as the training set and the remaining 20% is used as the testing set

#### Tune hyperparameters with GridsearchCV

Hyperparameters are variables that the user specify usually while building the Machine Learning model and are used to evaluate optimal parameters of the model. Example: **max\_depth** in Random Forest. But, How can we find the best hyperparameters values to get the best prediction results from our model?

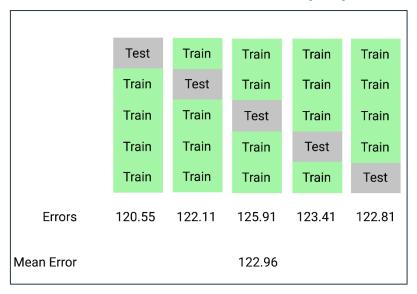
Grid Search uses a different combination of all the specified hyperparameters and their values and calculates the performance for each combination and selects the best value for the hyperparameters.

#### Tune hyperparameters with GridsearchCV

In GridSearchCV, along with Grid Search, cross-validation (CV) is also performed. In CV, train data is divided into two parts: train data and validation (test) data.

#### **GridsearchCV**

#### **Cross-validation (CV)**



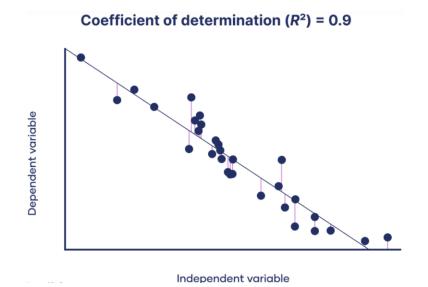
number of groups or folds for cross-validation

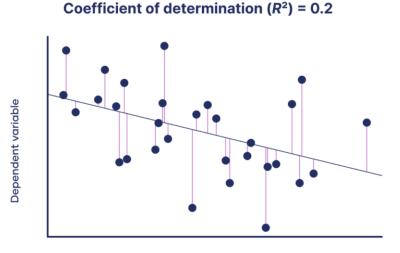
#### **Error Metrics**

RMSE is the most used metric in regression.

$$RMSE = \sqrt{\frac{\sum_{i=1}^{N} (Predicted_{i} - Actual_{i})^{2}}{N}}$$

Coefficient of Determination (r<sup>2</sup>) determines the proportion of variance in the dependent variable that can be explained by the dependent.

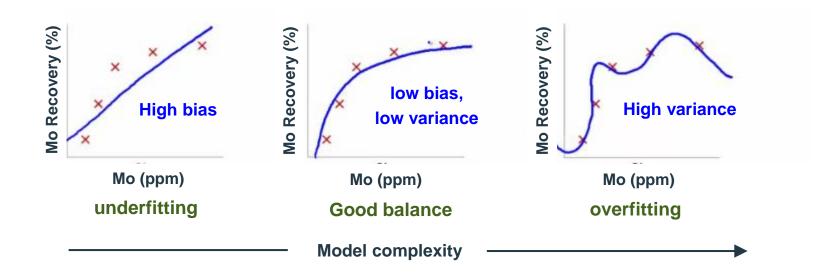




Independent variable

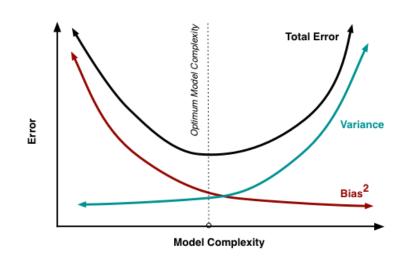
https://www.scribbr.com/statistics/coefficient-of-determination/

#### **Bias-variance Tradeoff**

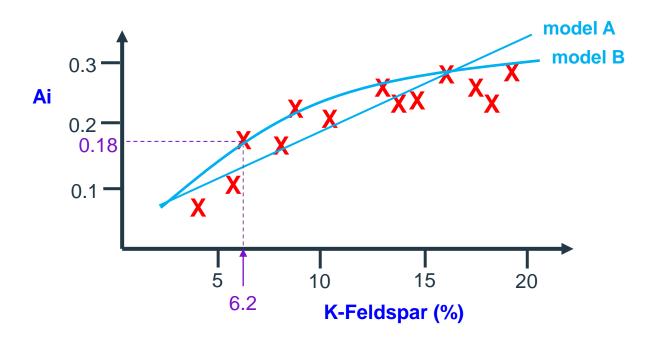


bias: difference between the model prediction and the actual value. Leads to high error on training and test data.

<u>variance</u>: variability of model prediction. Perform well on training data but has high error on test data.



https://www.endtoend.ai/blog/bias-variance-tradeoff-in-reinforcement-learning/



predictor K-Feldspar (%)	target <b>Ai</b>
10.4	0.21
6.2	0.18
15.9	0.28
•••	

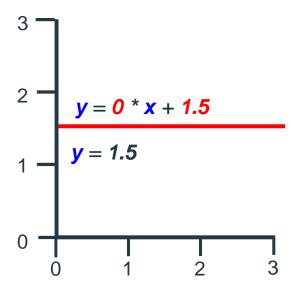
Regression: predict an infinite number of posible outputs. Model:

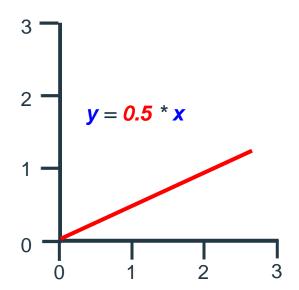
$$y = wx + b \Rightarrow Ai = w * [K-Feldspar (%)] + b$$

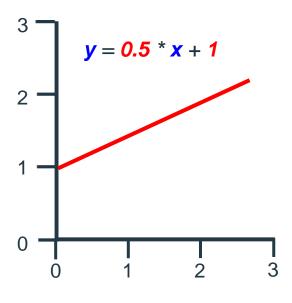
Our goal is to find an algorithm that selects the most appropriate line/curve to fit the data. Which model is better, model A o model B? How can we choose the best?

Model:  $y = wx + b \mid w$ , b = parameters (coefficients)

What w and b do?



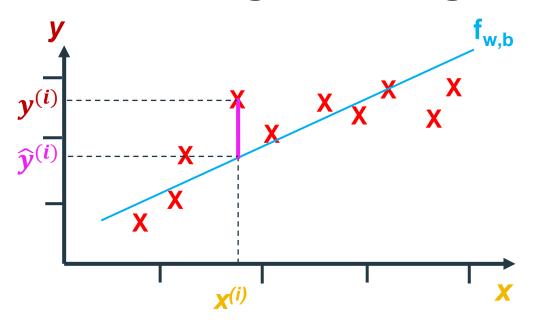




$$\mathbf{w} = 0$$
$$\mathbf{b} = 1.5$$

$$\mathbf{w} = 0.5$$
$$\mathbf{b} = 0$$

$$\mathbf{w} = 0.5$$
$$\mathbf{b} = 1$$



prediction:

$$\widehat{\mathbf{y}}^{(i)} = \mathbf{f}_{\mathsf{w},\mathsf{b}}(\mathbf{x}^{(i)})$$

cost function:

$$\mathbf{J}(\mathbf{w},\mathbf{b}) = \frac{1}{2m} \sum_{i=1}^{m} (\widehat{\mathbf{y}}^{(i)} - \mathbf{y}^{(i)})^2$$

Find w, b:

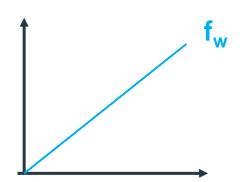
 $\hat{y}^{(i)}$  is close to  $y^{(i)}$  for all  $(x^{(i)}, y^{(i)})$ 

#### Simplified Model:

$$f_{w,b}(x) = wx + b$$

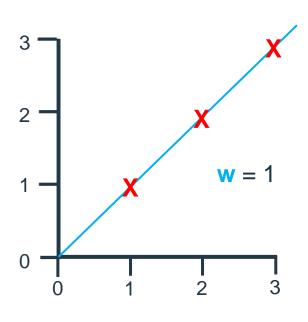
if **b** = 
$$0$$
,

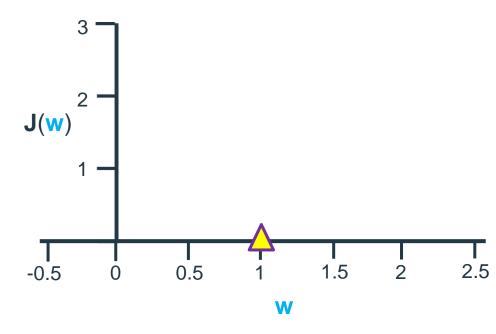
$$f_w(x) = wx$$



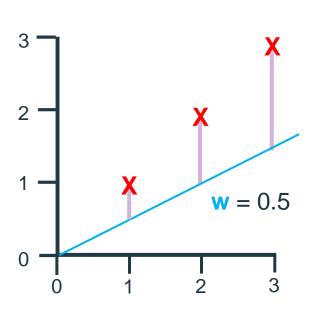
cost function: 
$$J(w) = \frac{1}{2m} \sum_{i=1}^{m} (\hat{y}^{(i)} - y^{(i)})^2$$

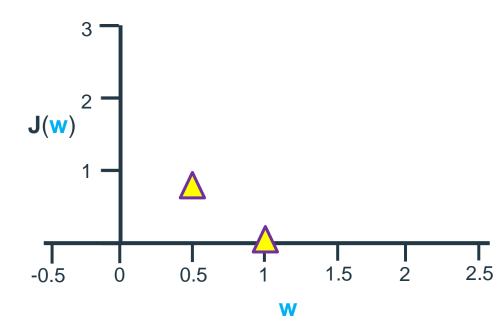
goal: minimize J(w)



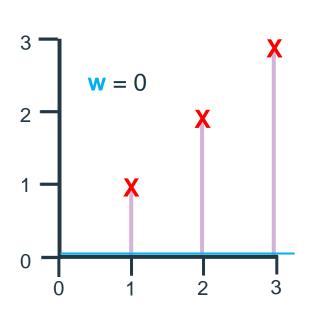


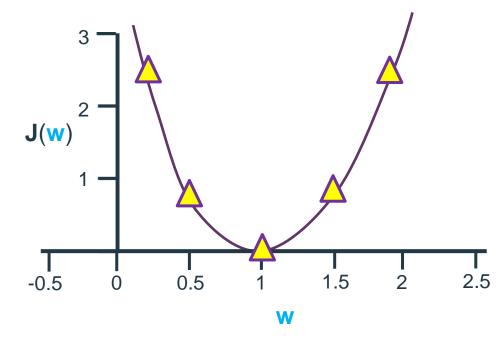
$$\mathbf{J}(\mathbf{w} = 1) = \frac{1}{2m} \sum_{i=1}^{m} (\widehat{y}^{(i)} - y^{(i)})^2 = \frac{1}{2m} (0^2 + 0^2 + 0^2) = 0$$





$$\mathbf{J}(\mathbf{w} = 0.5) = \frac{1}{2m} \sum_{i=1}^{m} (\widehat{\mathbf{y}}^{(i)} - \mathbf{y}^{(i)})^2 = \frac{1}{2m} [(0.5-1)^2 + (2-1)^2 + (1.5-3)^2)] = \frac{1}{2*3} [3.5] = 0.58$$





$$\mathbf{J}(\mathbf{W} = 0) = \frac{1}{2m} \sum_{i=1}^{m} (\widehat{\mathbf{y}}^{(i)} - \mathbf{y}^{(i)})^2 = \frac{1}{2m} (1^2 + 2^2 + 3^2)] = \frac{1}{2*3} [14] = 2.3$$

goal: minimize J(w)

Any point represents a particular choice of w and b. The high in that point is the value of J(w,b).

(GPT-3 parameters)

