

# VR Meeting & Education

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## List of elements / assets

- People characters:
  - students
  - professor
- Environment:
  - chairs
  - desks
  - blackboard
  - video projector
- Animations:
  - idle
  - walk
  - stand up
  - stand down
  - mouth movement (speech)
  - hands movement (raise hand, writing, etc)
- Assets:
  - <https://assetstore.unity.com/packages/3d/props/interior/office-building-characters-and-props-58214>
  - <https://assetstore.unity.com/packages/3d/characters/modern-office-environment-props-118711>
  - <https://assetstore.unity.com/packages/3d/environments/conference-hall-interior-and-props-125821>

## User Flow Diagram

<https://drive.google.com/file/d/1uREEhIXfoU26Ac4U8InJI0krZl2reQ65/view?usp=sharing>

