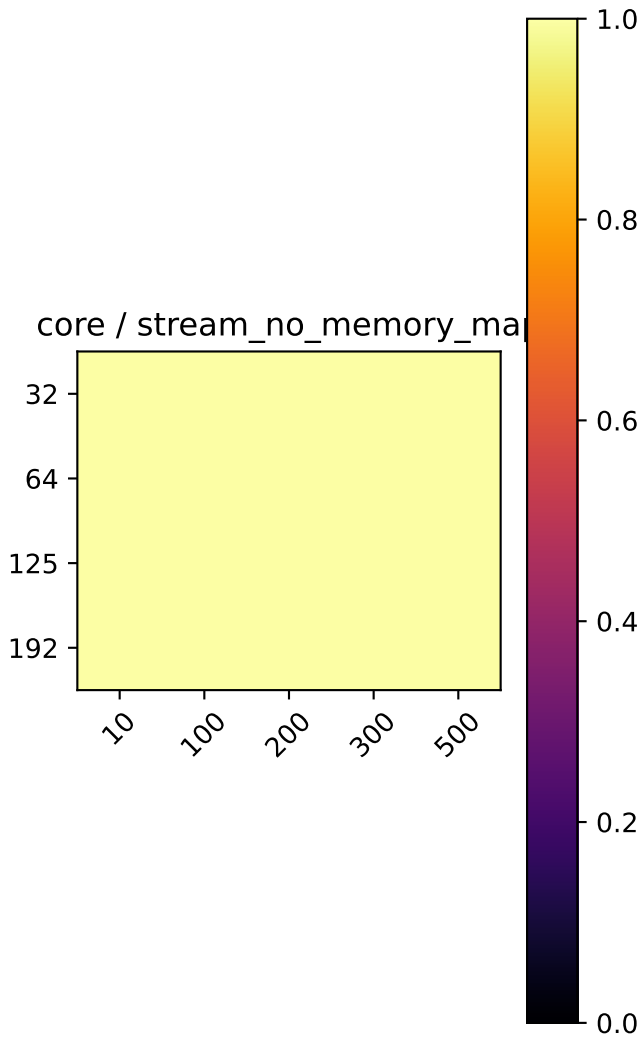
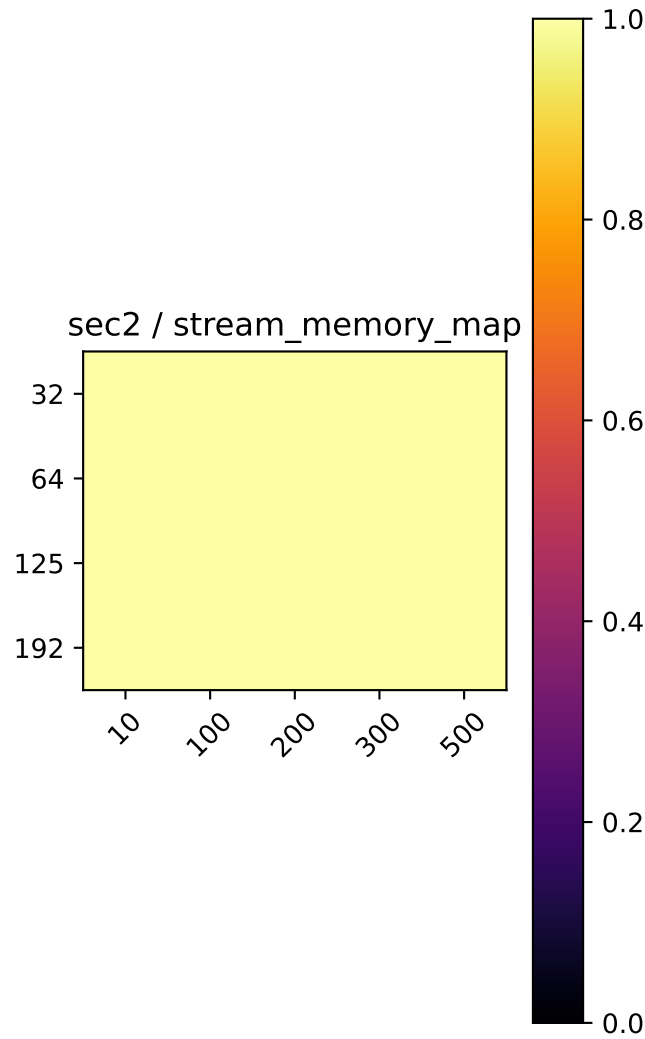


# Access benchmark

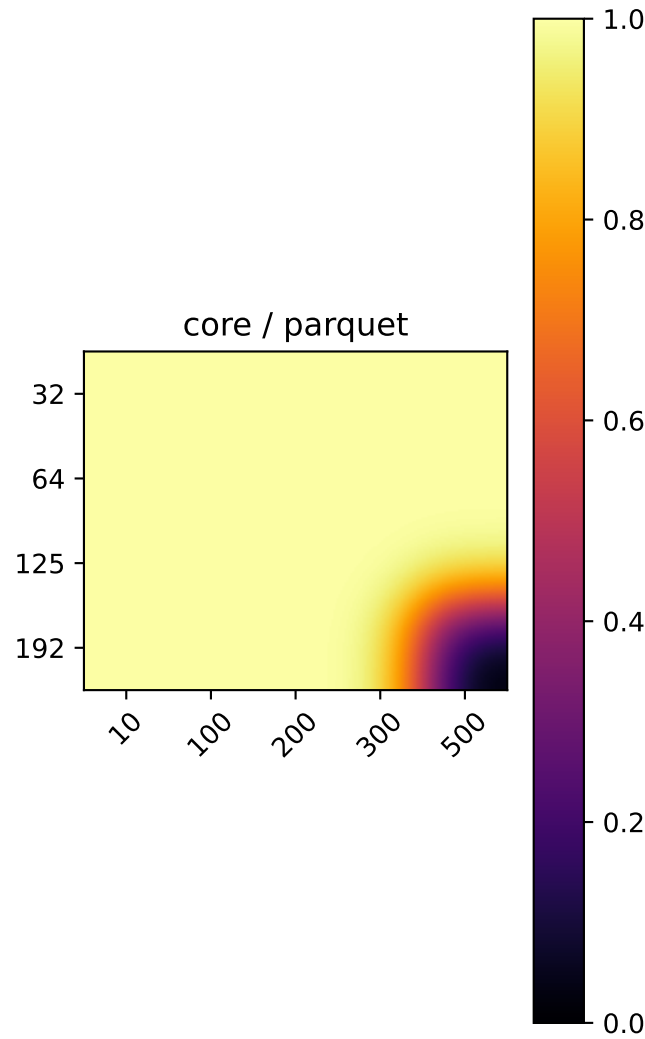
core / stream\_no\_memory\_map



sec2 / stream\_memory\_map



core / parquet



core / stream\_memory\_map

