


GAME PONG IN C++


Visual Studio 2022


Abrir recente


▲ Ontem


 **BASICO1.sln**
C:\Users\brito\source\repos\BASICO1


▲ Mais Antigo

 **AndreasJanela.sln**
C:\Users\brito\source\repos\AndreasJanela

 **GameFlu.sln**
C:\Users\brito\source\repos\GameFlu

 **JanelaFla.sln**
C:\Users\brito\source\repos\JanelaFla

 **FaceNanu.sln**
C:\Users\brito\source\repos\FaceNanu

 **OpenCVNanu.sln**
C:\Users\brito\source\repos\OpenCVNanu

 **JanelaEstudo.sln**
C:\Users\brito\source\repos\JanelaEstudo

23/08/2022 21:23

16/02/2022 21:37

09/02/2022 18:55

09/02/2022 14:17

09/02/2022 11:57

09/02/2022 10:42

08/02/2022 16:06

Introdução



Clonar um repositório

Obter o código de um repositório online, como o GitHub ou o Azure DevOps



Abrir um projeto ou uma solução

Abrir um projeto local do Visual Studio ou arquivo .sln



Abrir uma pasta local

Navegar e editar o código dentro de qualquer pasta



Criar um projeto

Escolha um modelo de projeto com scaffolding de código para começar

[Continuar sem código →](#)

Criar um novo projeto

Modelos de projeto recentes

Projeto Vazio

C++

Assistente do Windows Desktop

C++

Aplicativo de Console

C++

Pesquisar modelos (Alt+S)



[Limpar tudo](#)

C++

Todas as plataformas

Todos os tipos de projeto



Projeto Vazio

Iniciar do zero com C++ para Windows. Não fornece nenhum arquivo inicial.

C++

Windows

Console



Aplicativo de Console

Executar o código em um terminal Windows. Imprime "Olá, Mundo" por padrão.

C++

Windows

Console



Projeto CMake

Crie aplicativos modernos, multiplataforma para C++ que não dependem de arquivos .sln nem .vcxproj.

C++

Windows

Linux

Console



Assistente do Windows Desktop

Crie seu próprio aplicativo do Windows usando um assistente.

C++

Windows

Área de Trabalho

Console

Biblioteca



Aplicativo do Windows Desktop

Um projeto para um aplicativo com uma interface gráfica do usuário que é executado no Windows.

C++

Windows

Área de Trabalho



Aplicativo de Atividade Nativa (Android)

Um projeto para a criação de um Aplicativo de Atividade Nativa.

C++

Android

Celular

[Voltar](#)

[Próximo](#)

Configurar seu novo projeto

Projeto Vazio

C++

Windows

Console

Nome do projeto

Pong

Local

C:\Users\brito\source\repos

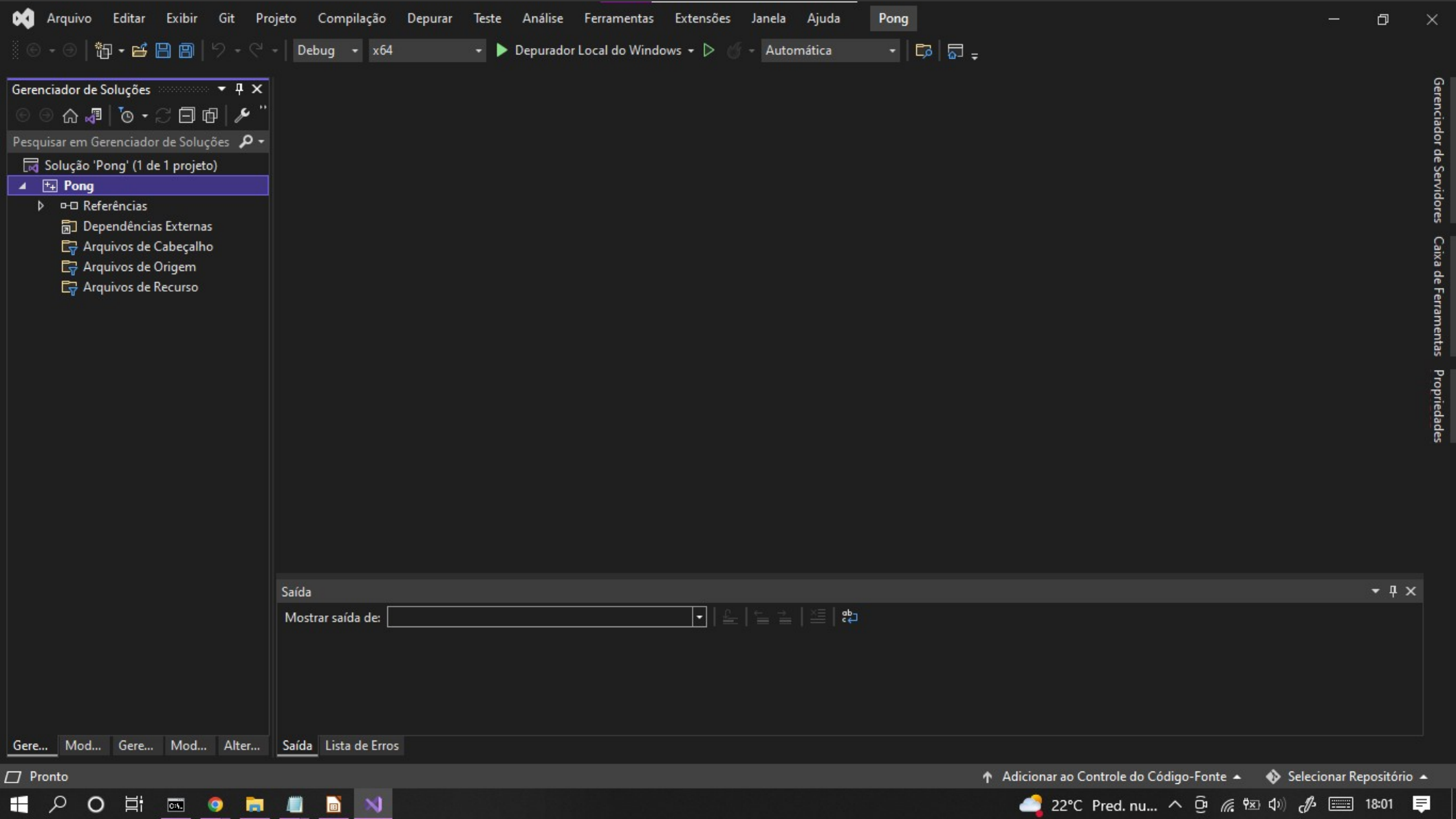
Nome da solução ⓘ

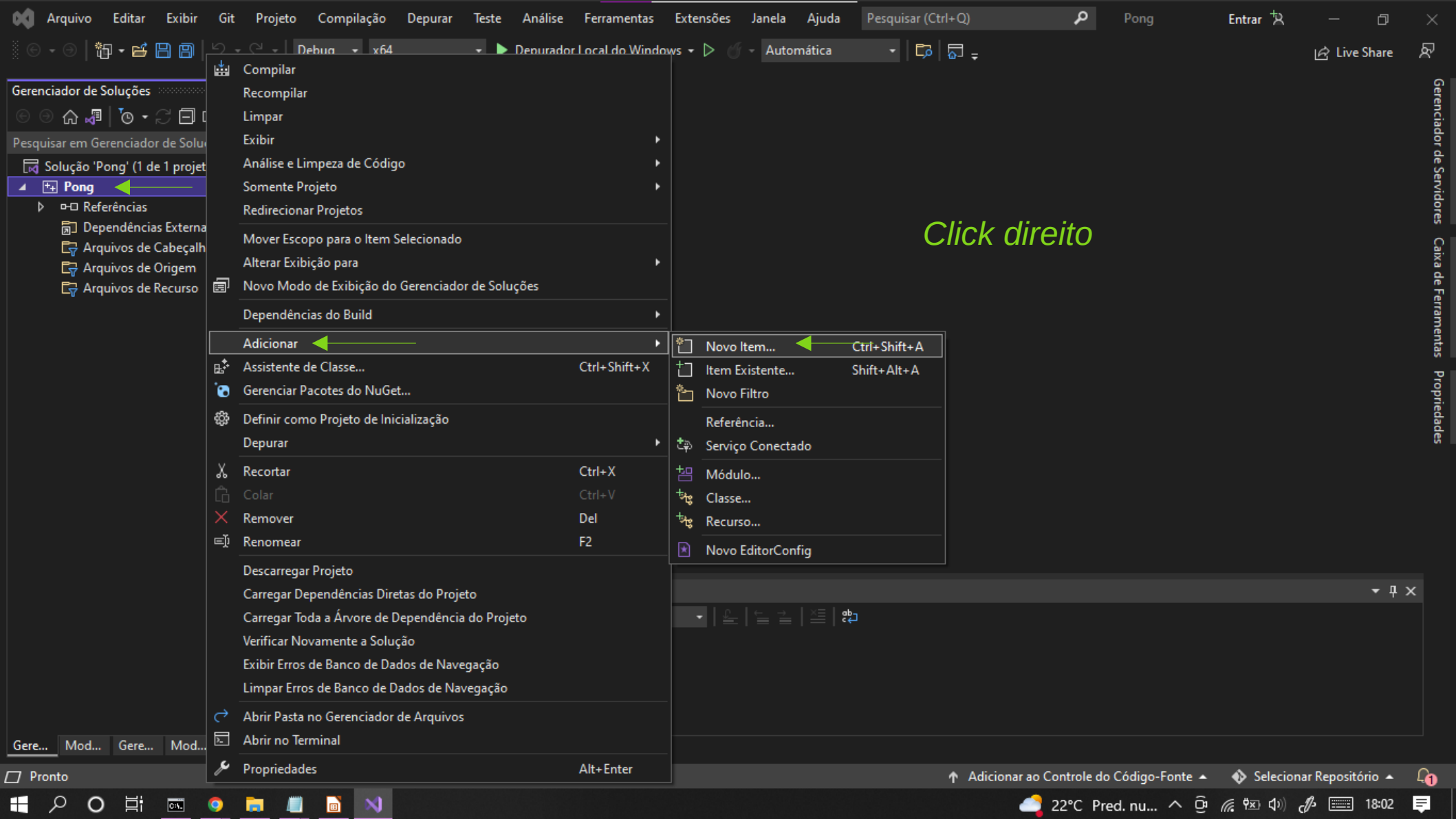
Pong

☐ Colocar a solução e o projeto no mesmo diretório

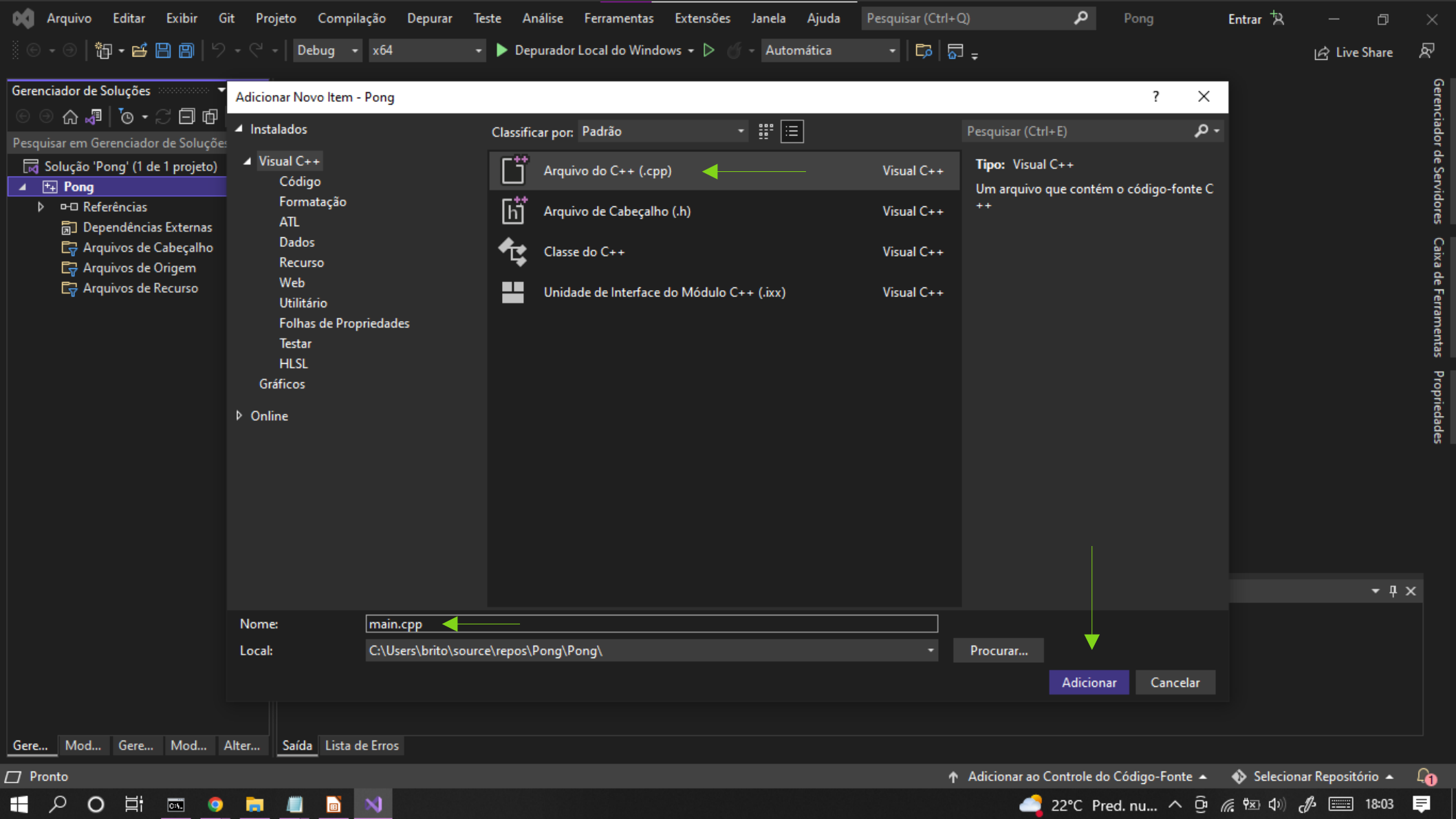
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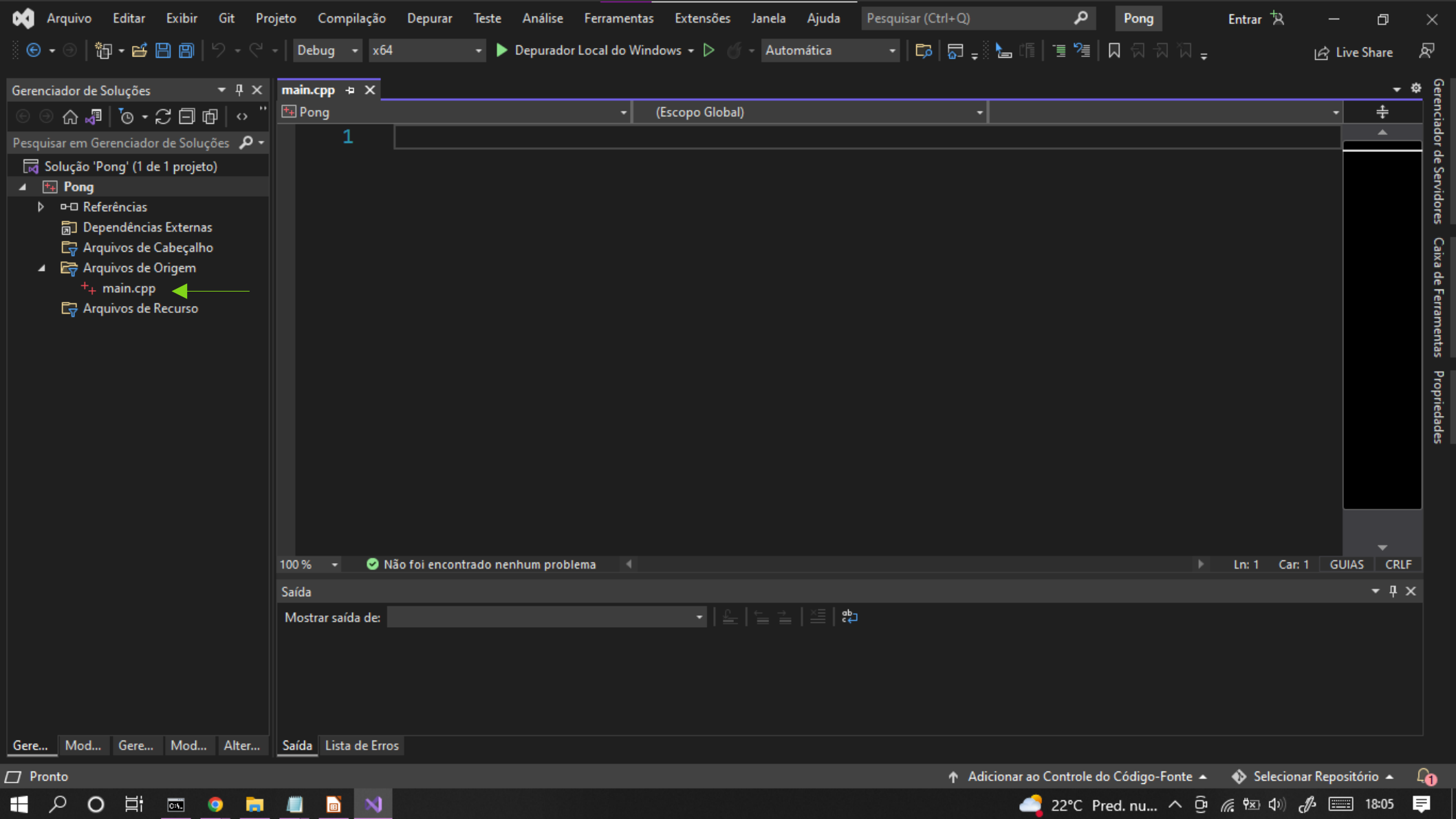
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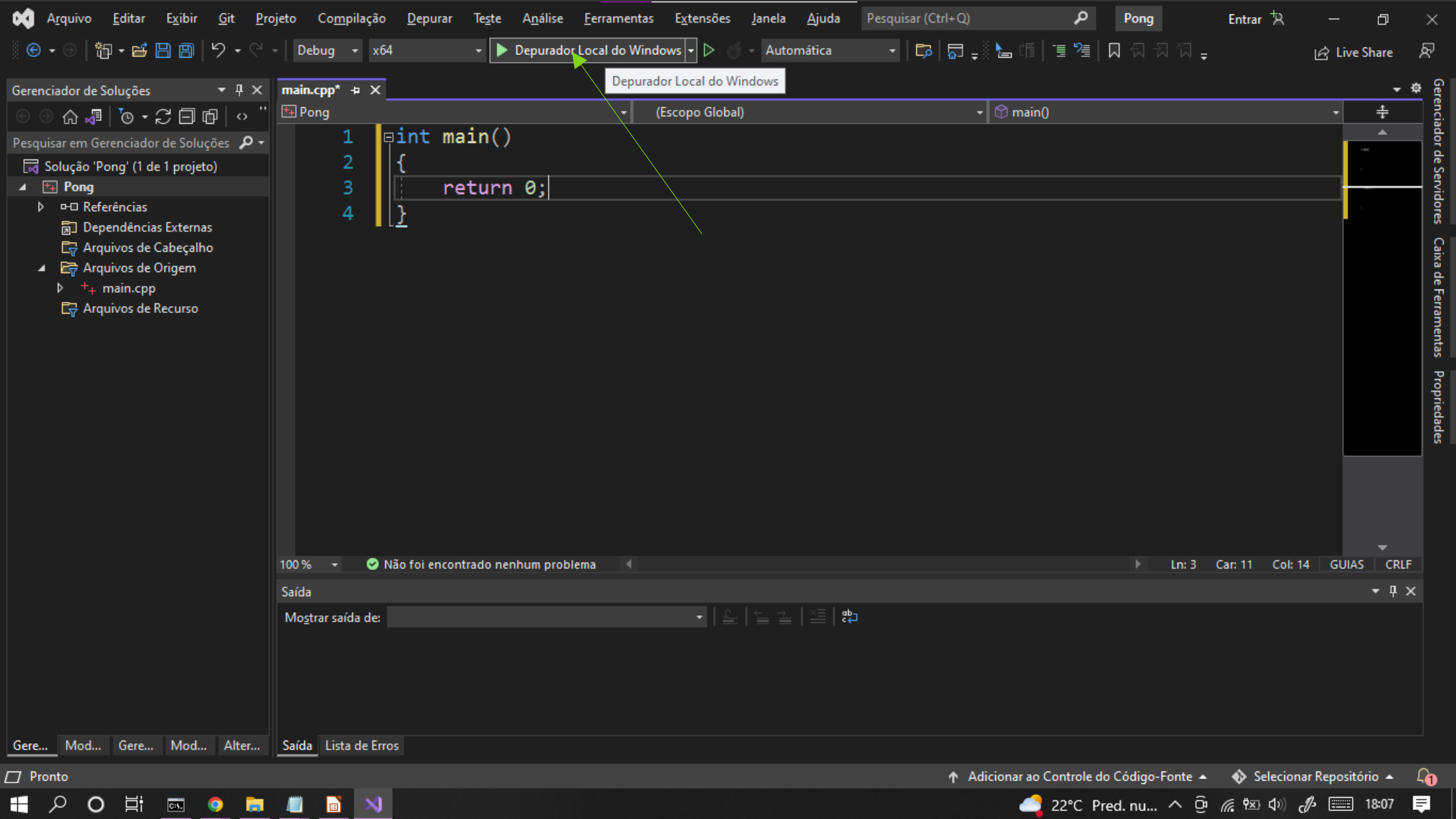


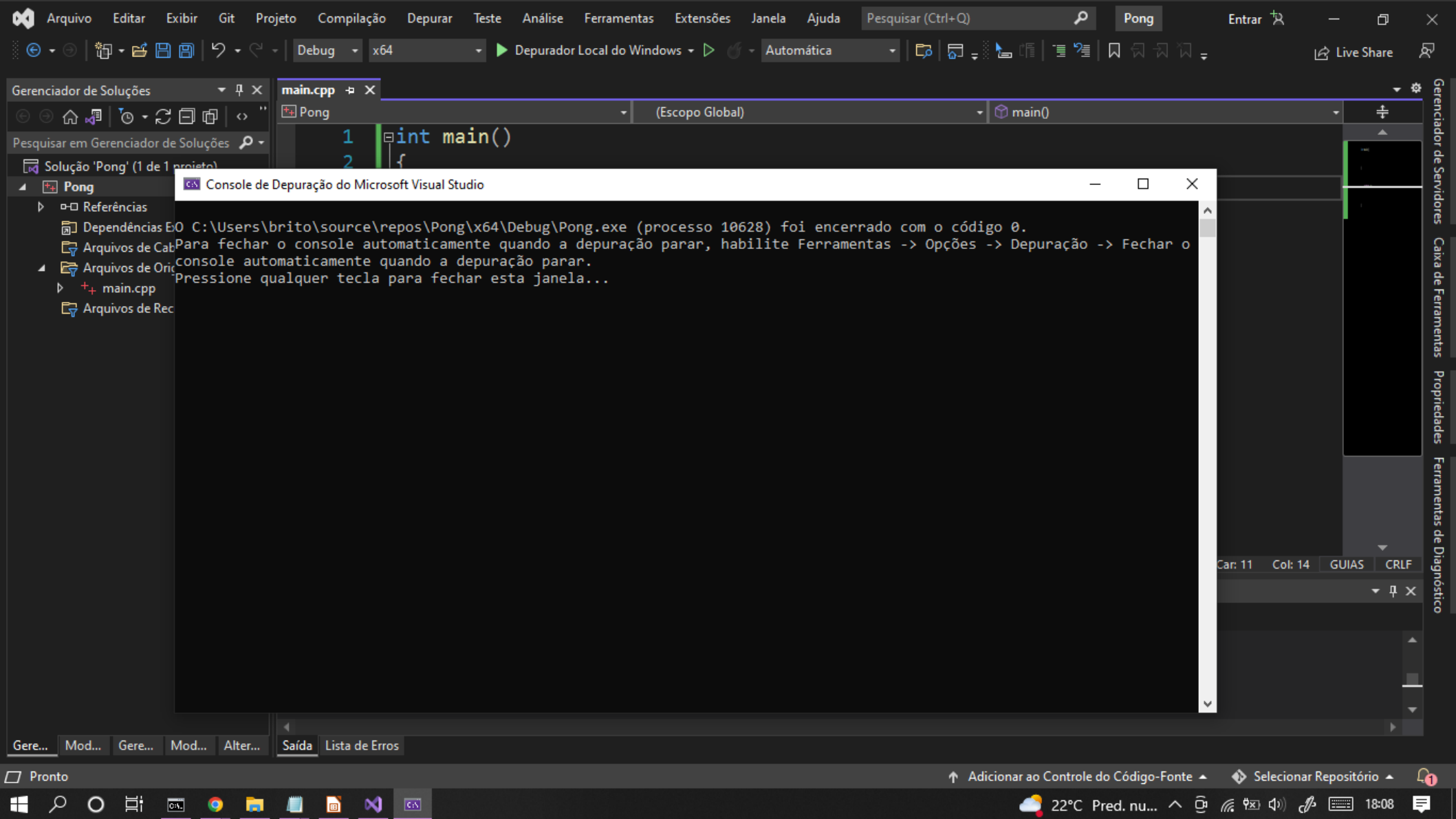


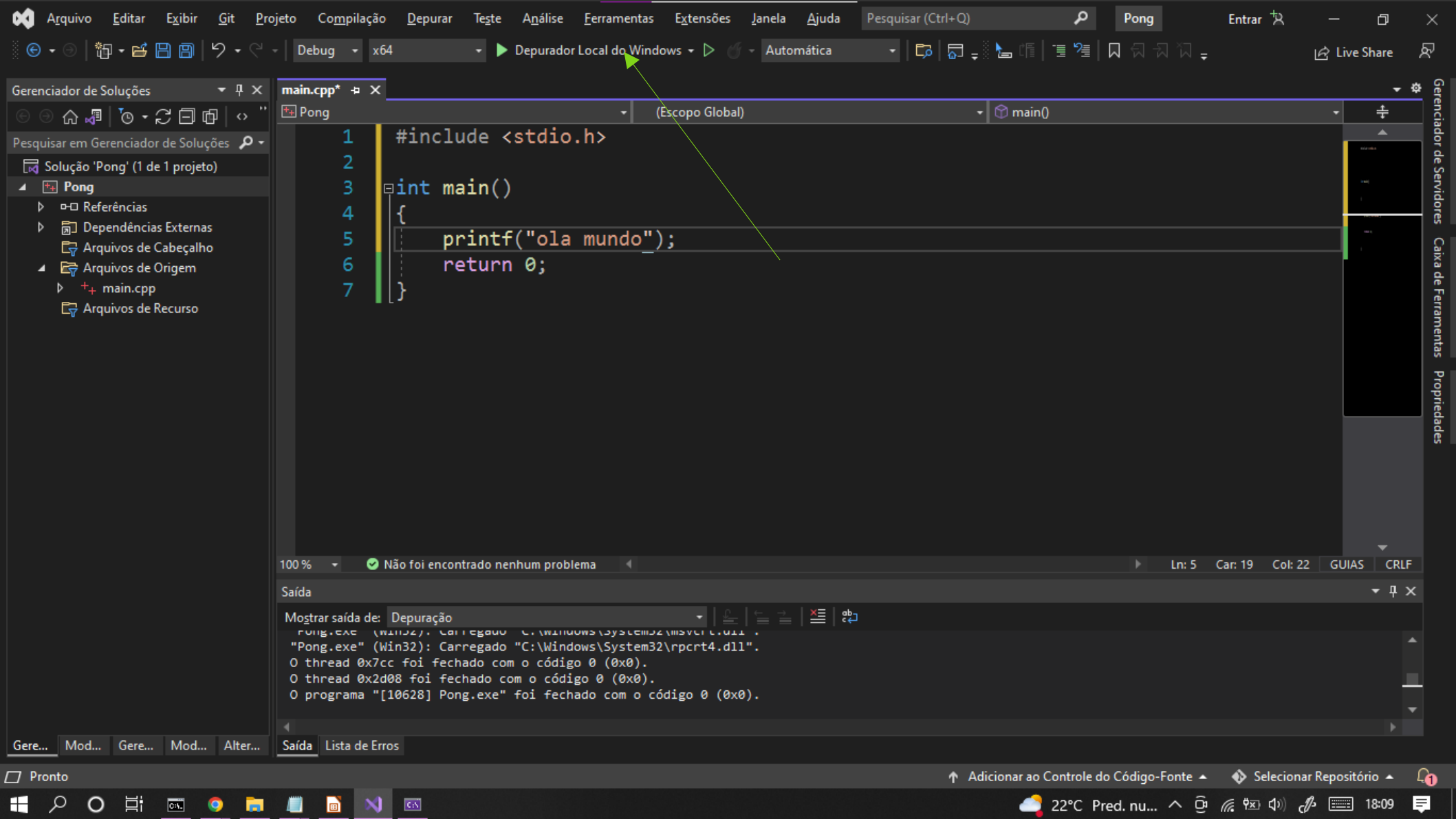
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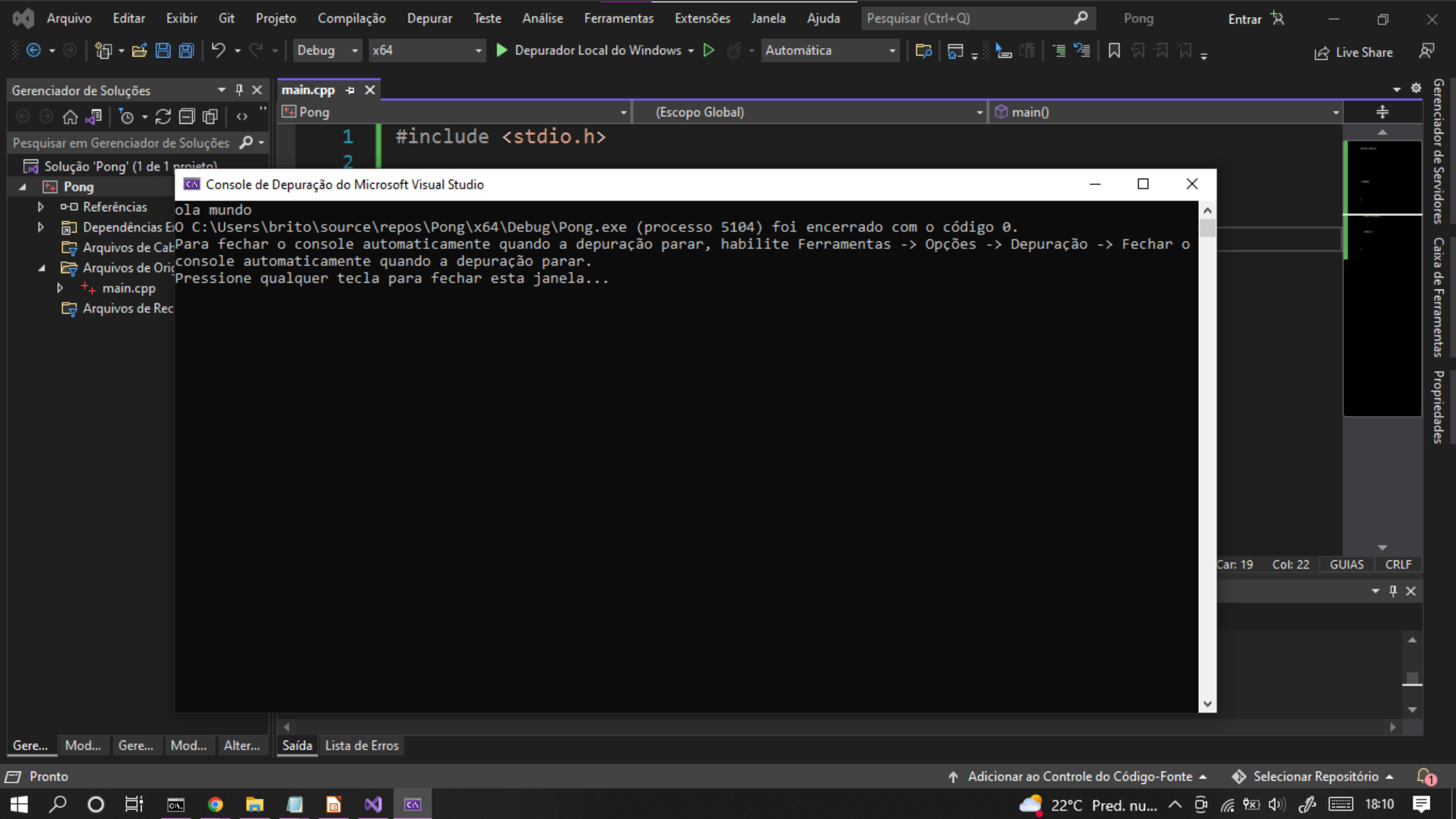














about


examples

games

cheatsheet

wiki

raylib is a simple and easy-to-use library to enjoy videogames programming.



A simple and easy-to-use library to enjoy videogames programming

raylib

by Ray

A simple and easy-to-use library to enjoy videogames programming.

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NOTE for ADVENTURERS: raylib is a programming library to enjoy videogames programming; no fancy interface, no visual helpers, no gui tools or editors... just coding in pure spartan-programmers way. Are you ready to enjoy coding?

raylib learning resources

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github.com/raysan5/raylib

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About

🔔 raysan5 ADDED: -latomic library on Linux (only required for ARM32) ... ae745e4 3 days ago 6,035 commits

.github

Update android.yml

13 days ago

cmake

Fix #2621: Set CMP0054 policy to NEW and appropriately quote \${PLATF...

16 days ago

examples

ADDED: -latomic library on Linux (only required for ARM32)

3 days ago

logo

Update raylib_logo_animation.gif

16 months ago

parser

Fixed issue with new output format

10 days ago

projects

Update c_raylib.xml

16 days ago

src

ADDED: -latomic library on Linux (only required for ARM32)

3 days ago

.gitignore

added LUA output format for parser; added Makefile for raylib_parser;...

10 months ago

bindings

BINDINGS: raylib-cpp has support for raylib 4.2 (#2652)

4 days ago

🔗 www.raylib.com

android c linux raspberry-pi iot

gamedev embedded programming

opengl game-engine graphics

game-development raylib webassembly

wasm videogames

📖 README

📄 Zlib license

★ 10.5k stars

👁 236 watching

🍴 1.3k forks

https://github.com/raysan5/raylib/wiki

21°C Pred. nu... 18:14

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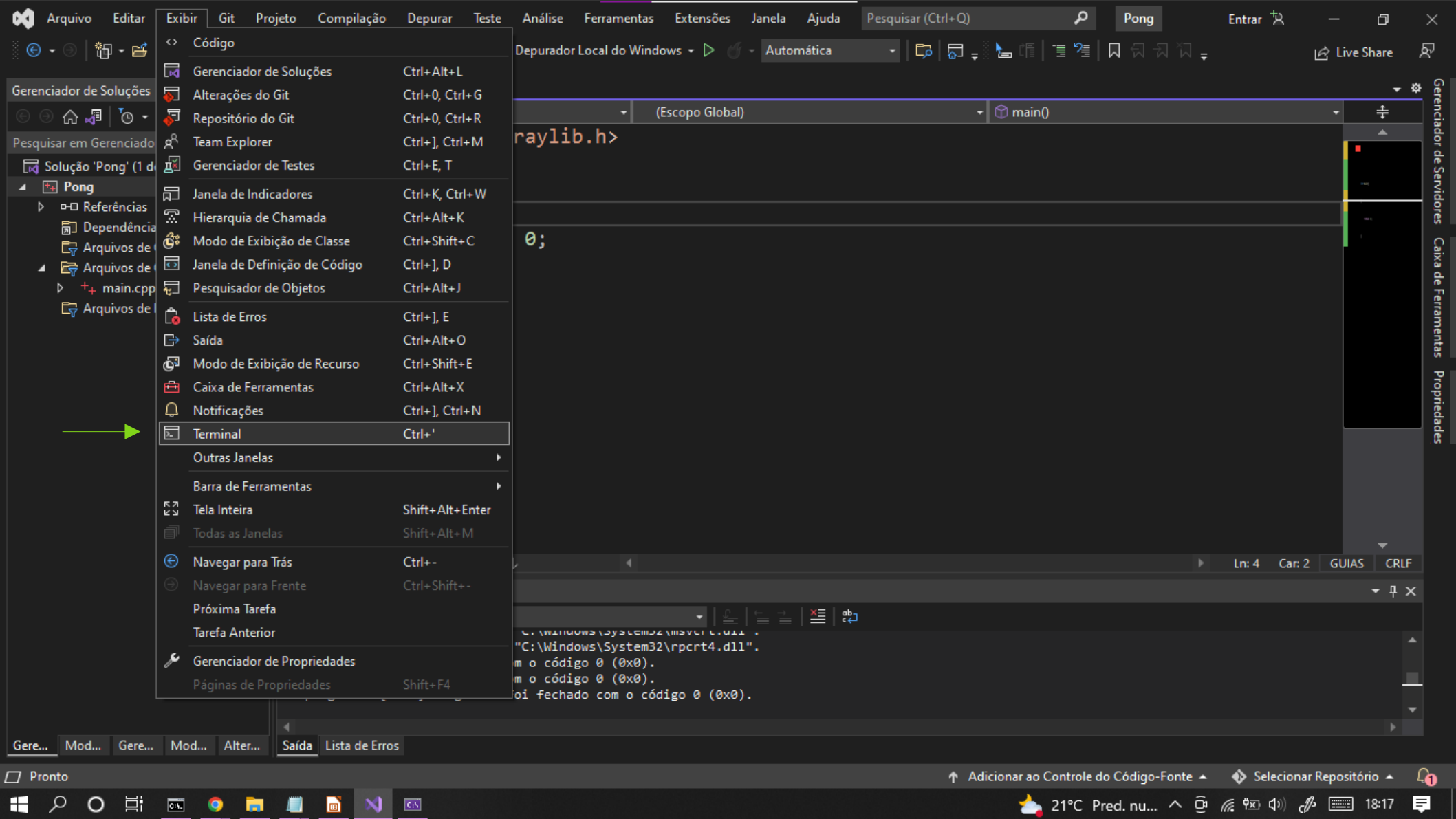
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To associate your repository with the raylib topic, visit your repo's landing page and select "manage topics."

Learn more

raysan5 / raylib

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Building raylib on Windows

Pages 42

Simple Setup using Premake

The fastest way to get a game setup on windows with MinGW or Visual Studio is to use premake. See <https://github.com/raylib-extras/game-premake> for instructions

Or watch the video tutorial here

<https://www.youtube.com/watch?v=--gI9083QnU>

Installing and building raylib via vcpkg

You can download and install raylib using the [vcpkg](#) dependency manager:

```
git clone https://github.com/Microsoft/vcpkg.git
cd vcpkg
bootstrap-vcpkg.bat
vcpkg integrate install
vcpkg install raylib
```

The raylib port in vcpkg is kept up to date by Microsoft team members and community contributors. If the version is out of date, please [create an issue](#) or [pull request](#) on the vcpkg repository.

Table of Contents

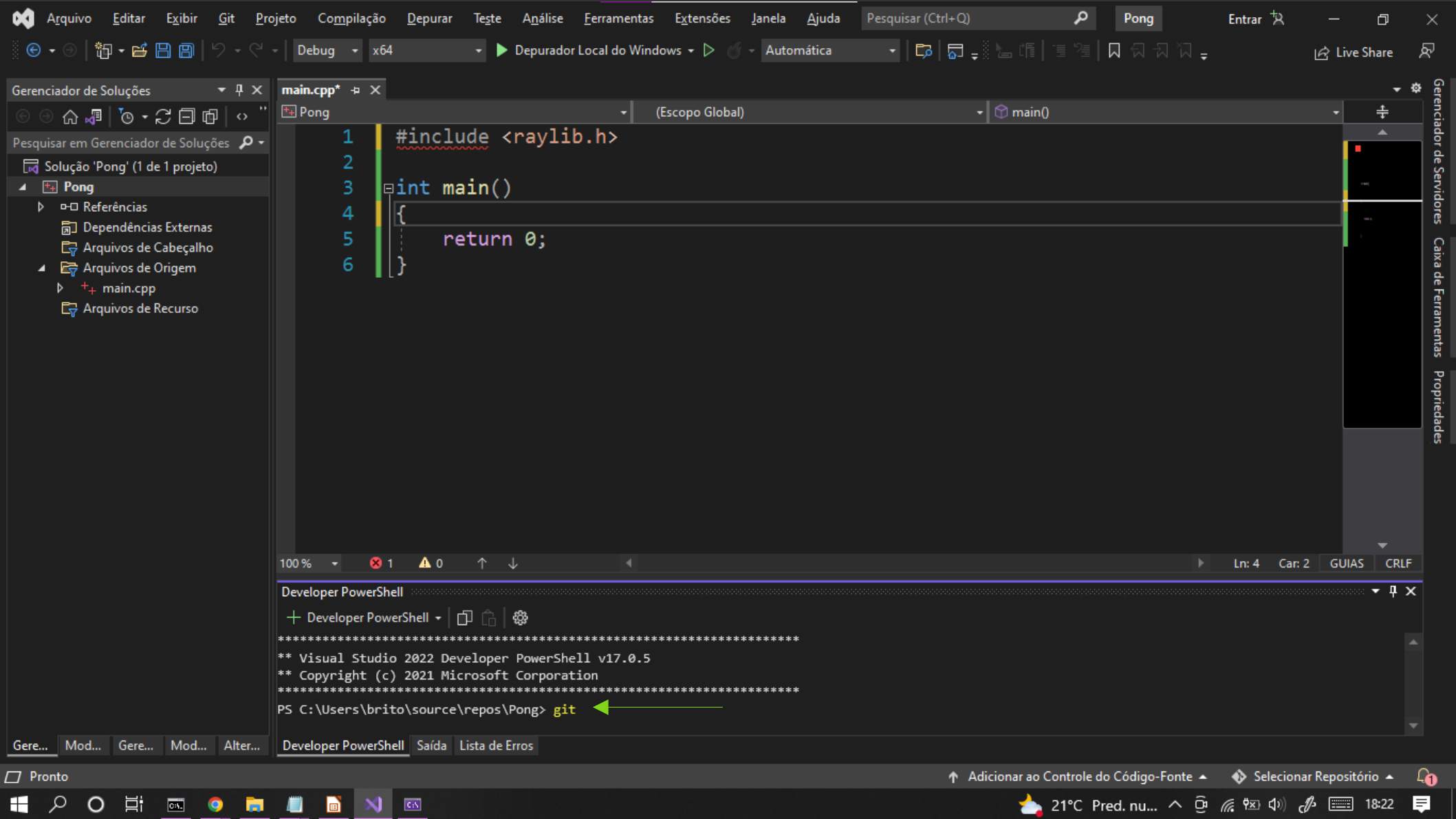
Library Design

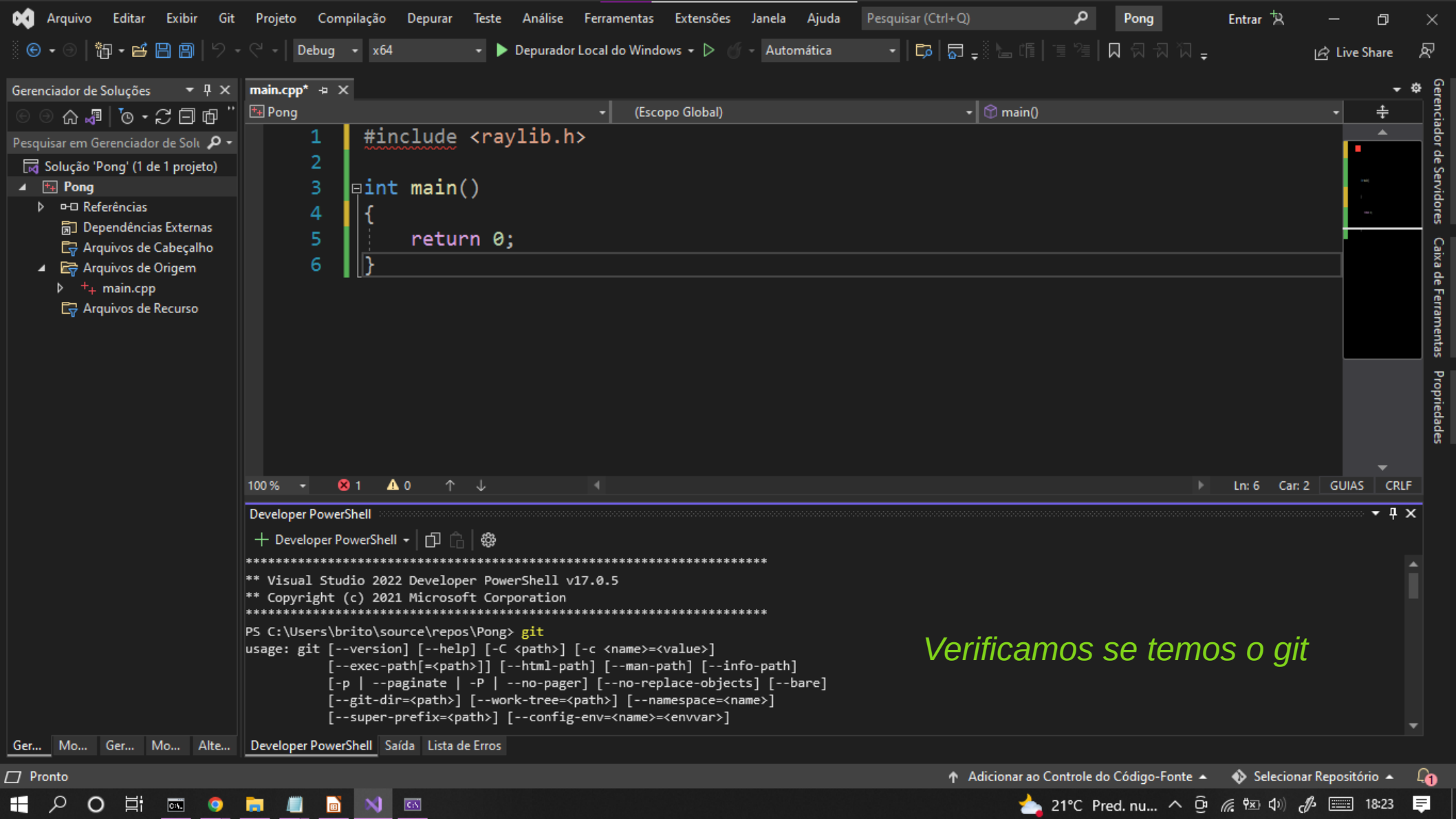
- raylib architecture
- raylib syntax analysis
- raylib data structures
- raylib enumerated types
- raylib external dependencies
- raylib GLFW dependency
- raylib libc dependency
- raylib platforms and graphics
- raylib input system
- raylib default shader
- raylib custom shaders
- raylib coding conventions
- raylib integration with other libs

Development Platforms

- Working on Windows
- Working on macOS
- Working on GNU Linux
- Working on Chrome OS
- Working on FreeBSD

Installing and building raylib via conan





Building raylib on Windows

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copy

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Installing and building raylib via conan

Pages 42

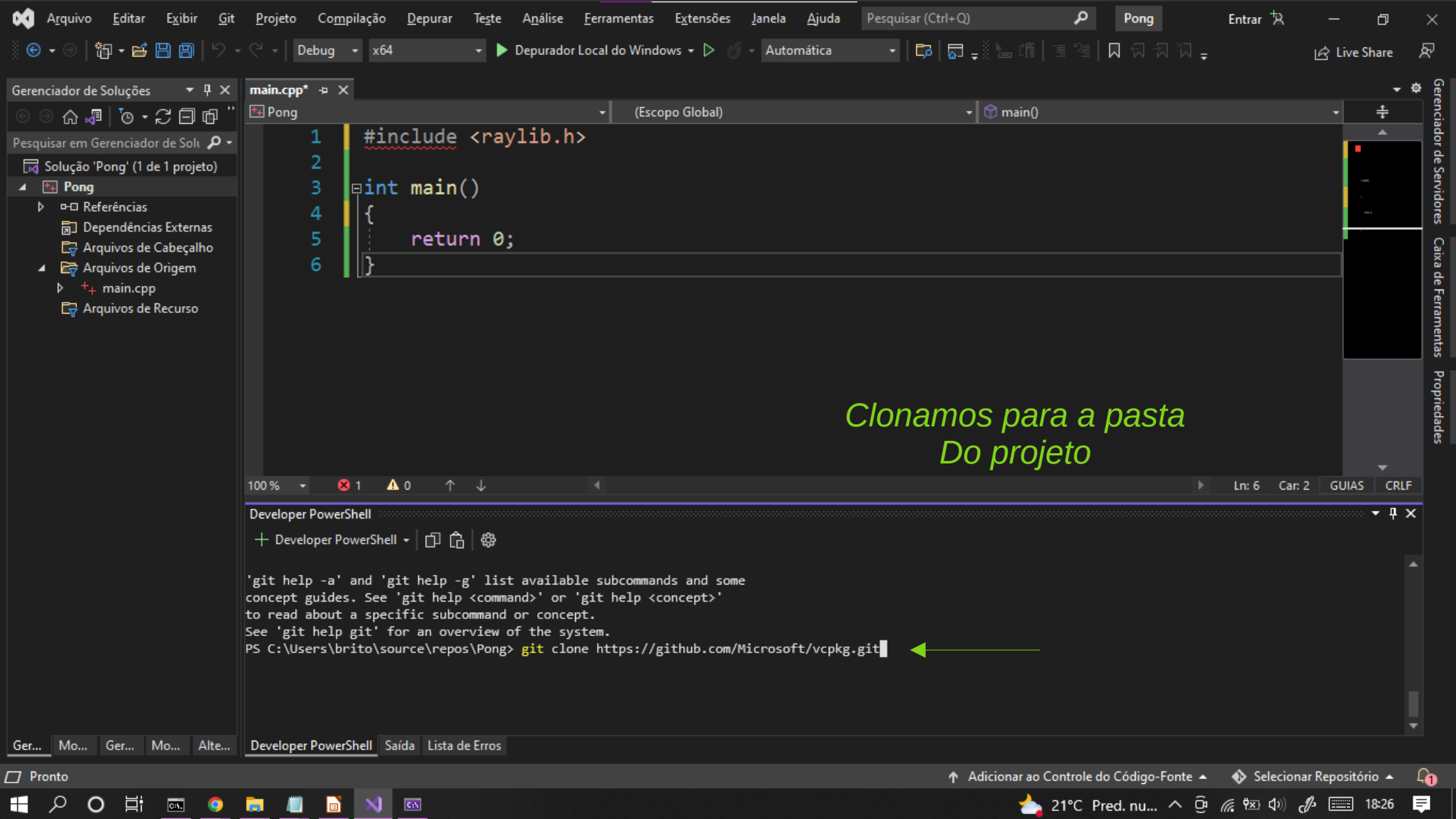
Table of Contents

Library Design

- raylib architecture
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- raylib data structures
- raylib enumerated types
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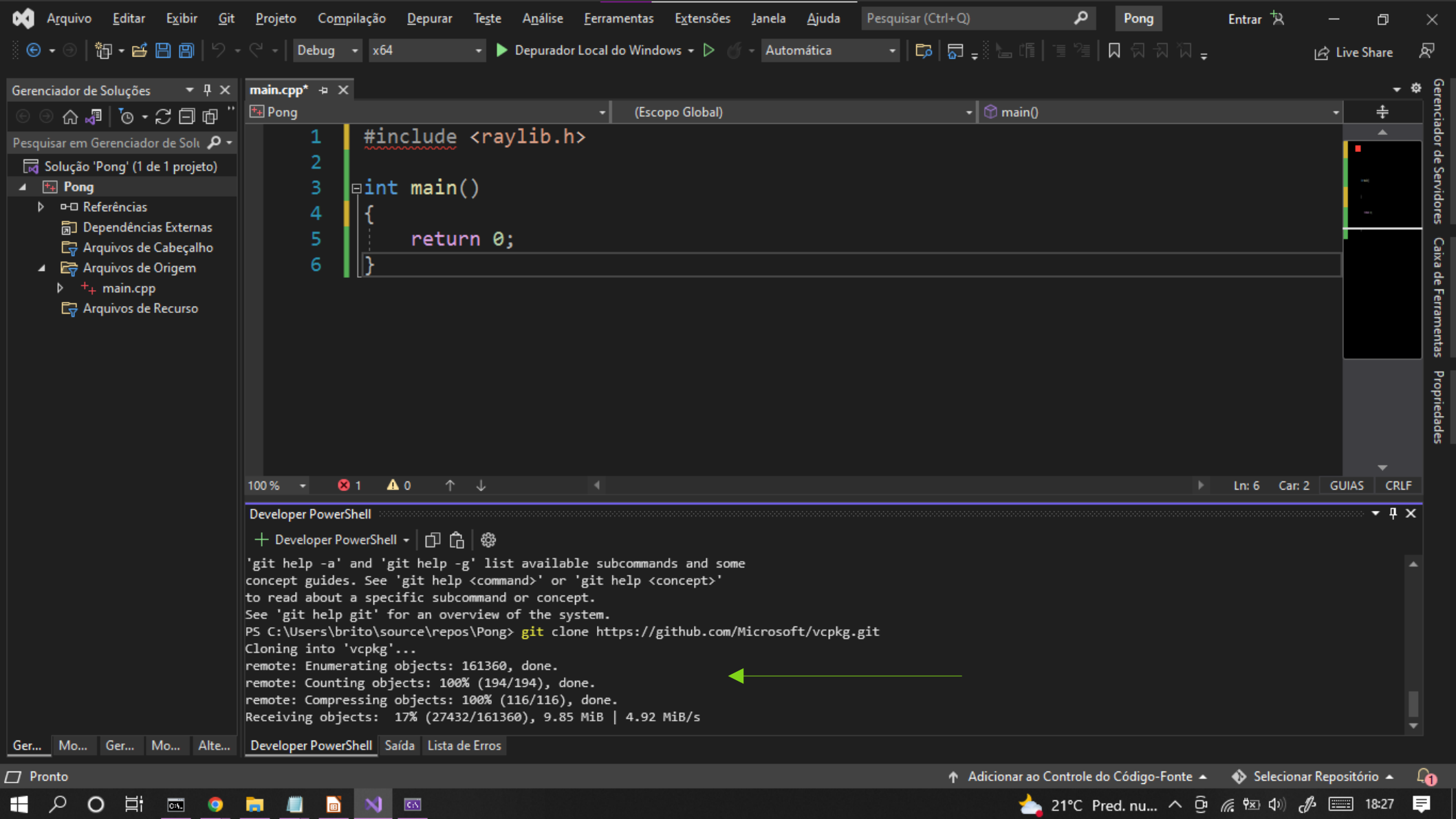
Development Platforms

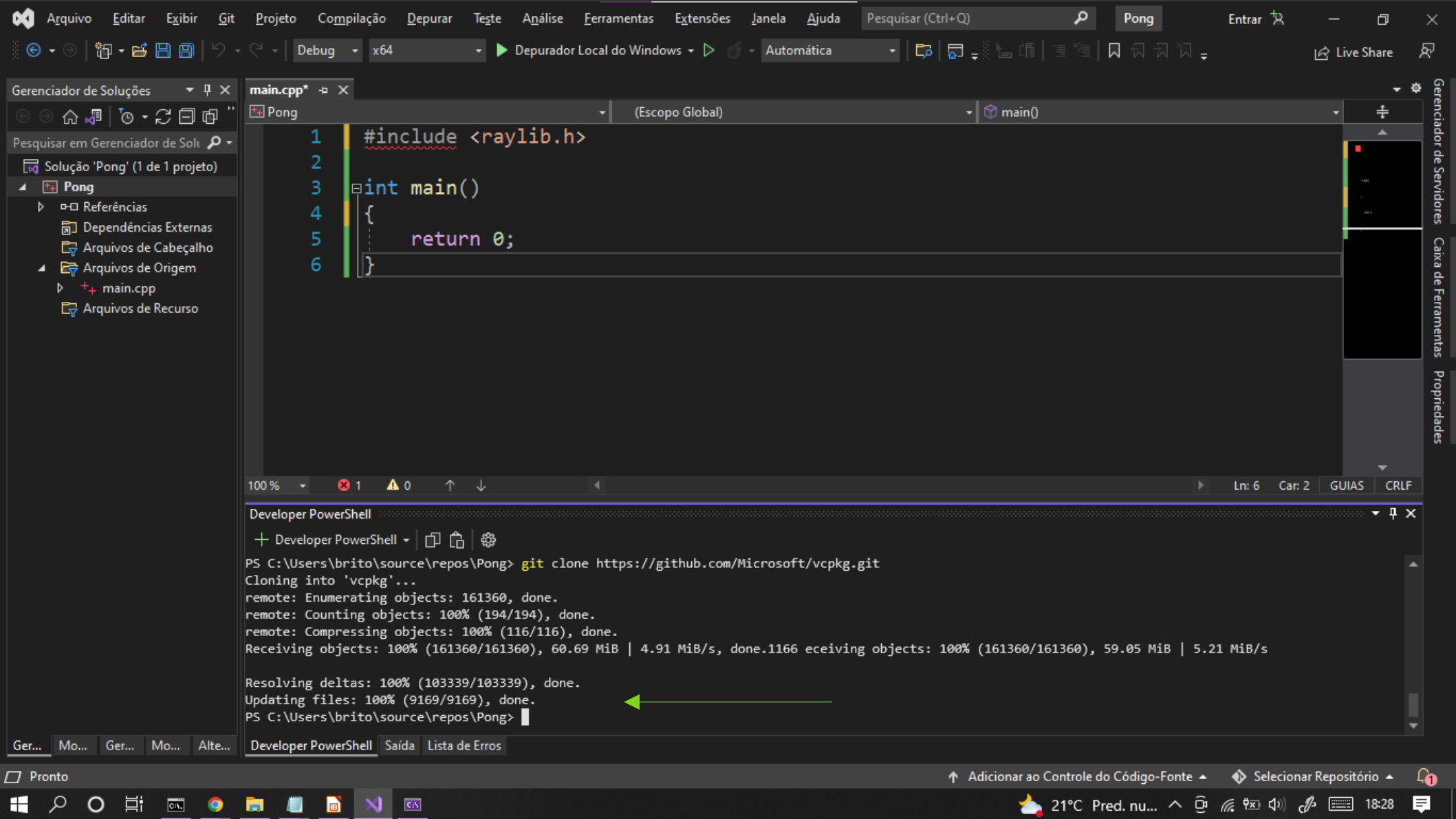
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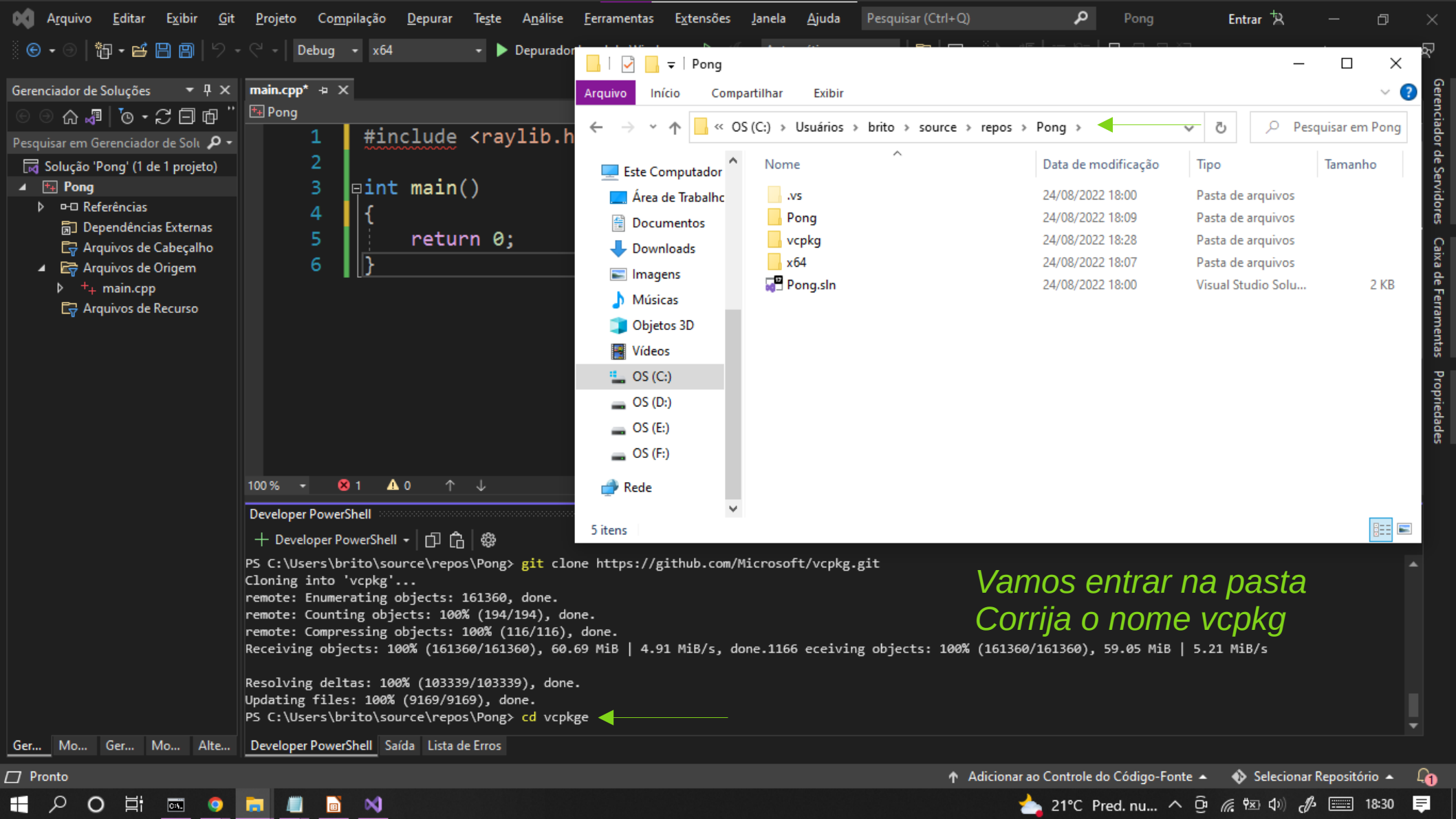
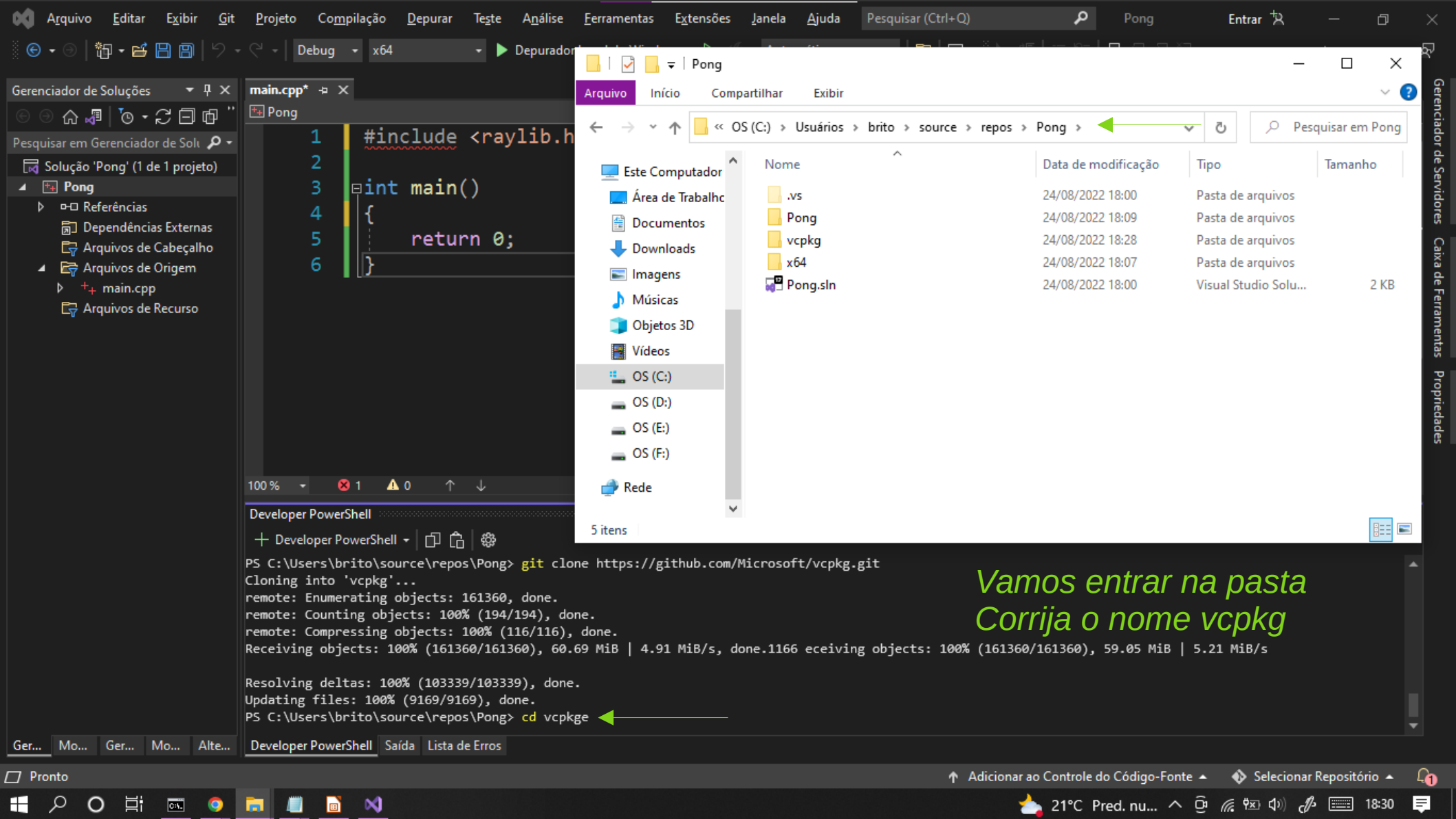


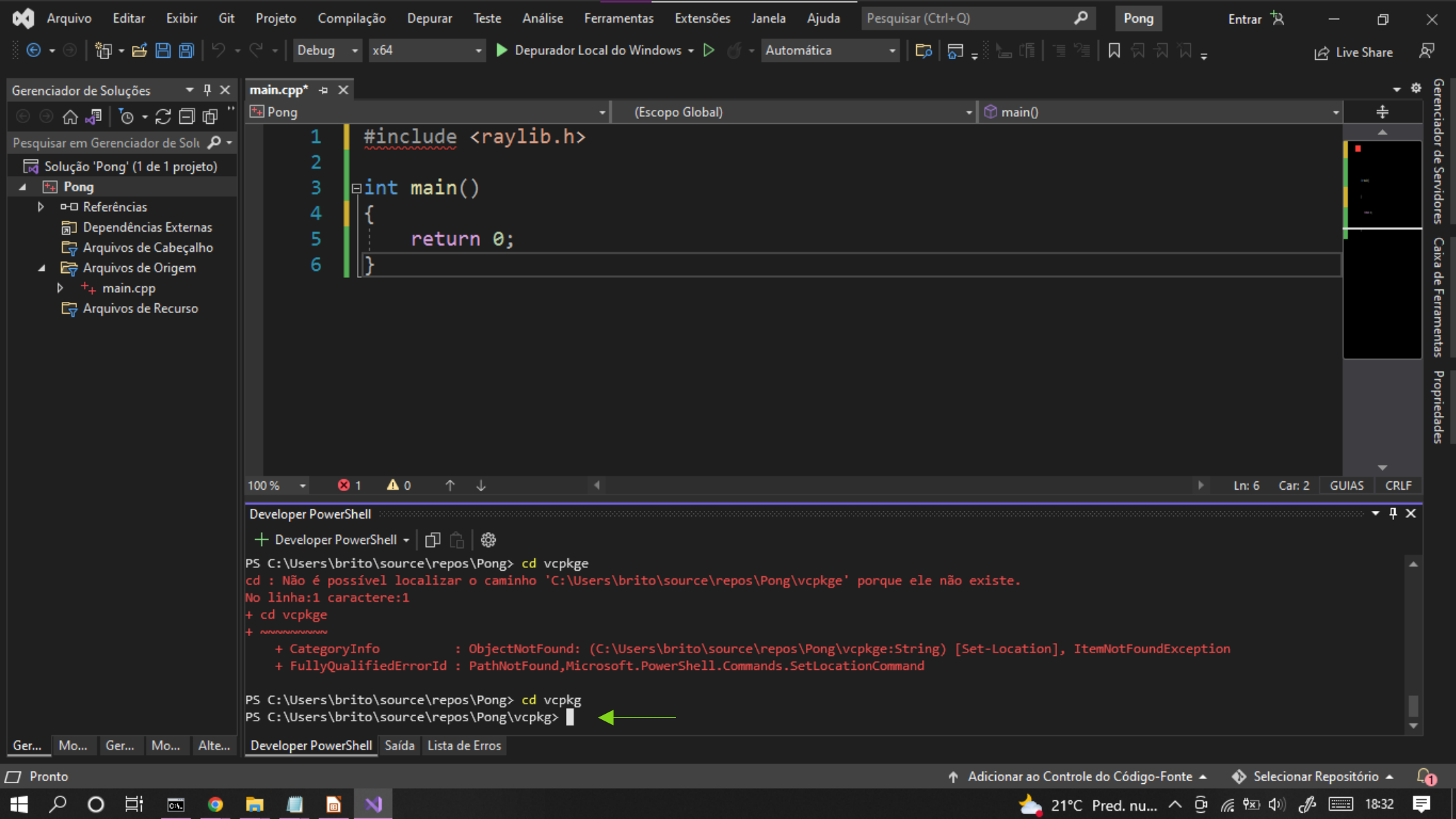
Clonamos para a pasta
Do projeto

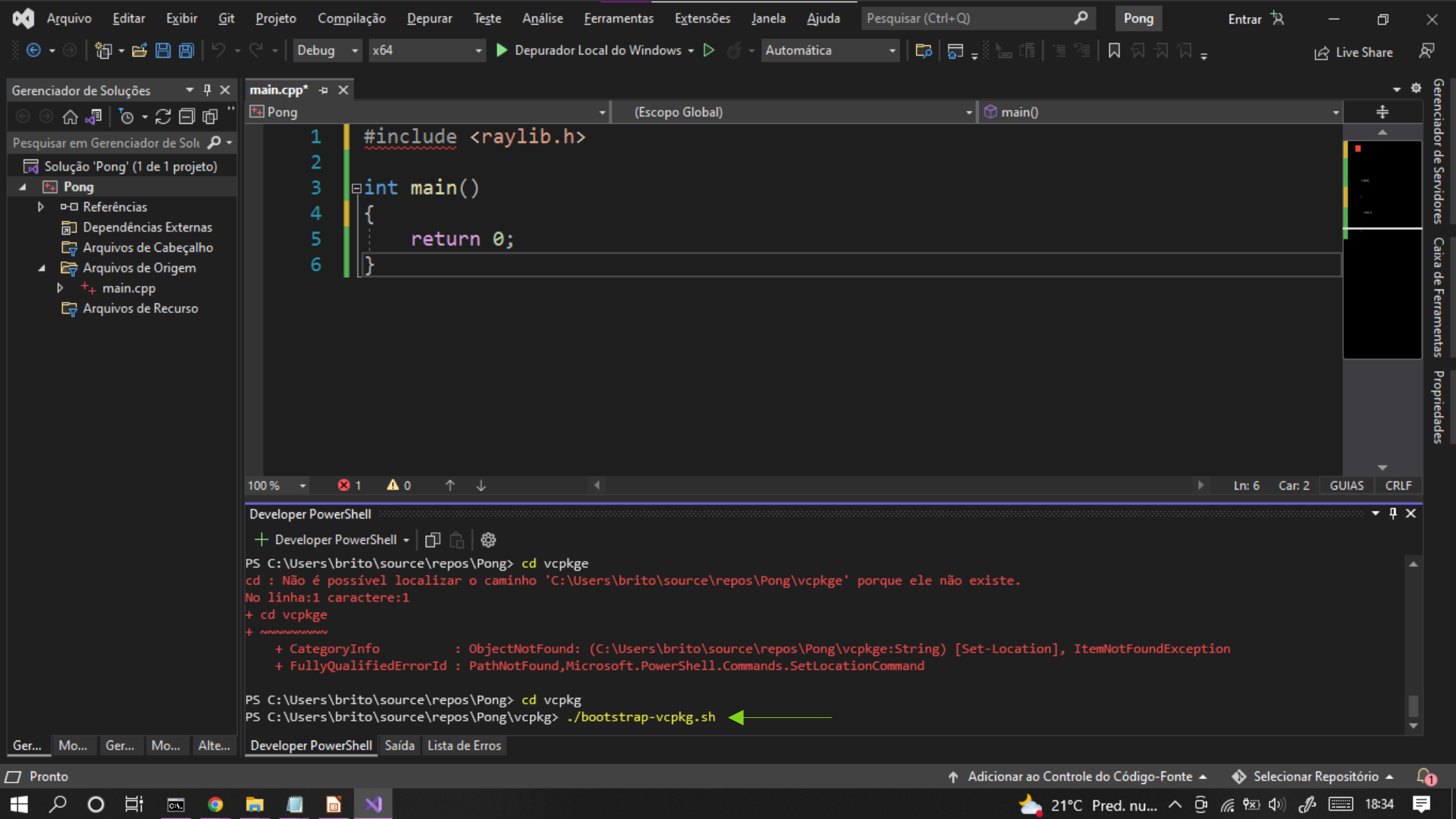
'git help -a' and 'git help -g' list available subcommands and some concept guides. See 'git help <command>' or 'git help <concept>' to read about a specific subcommand or concept. See 'git help git' for an overview of the system.
PS C:\Users\brito\source\repos\Pong> git clone https://github.com/Microsoft/vcpkg.git

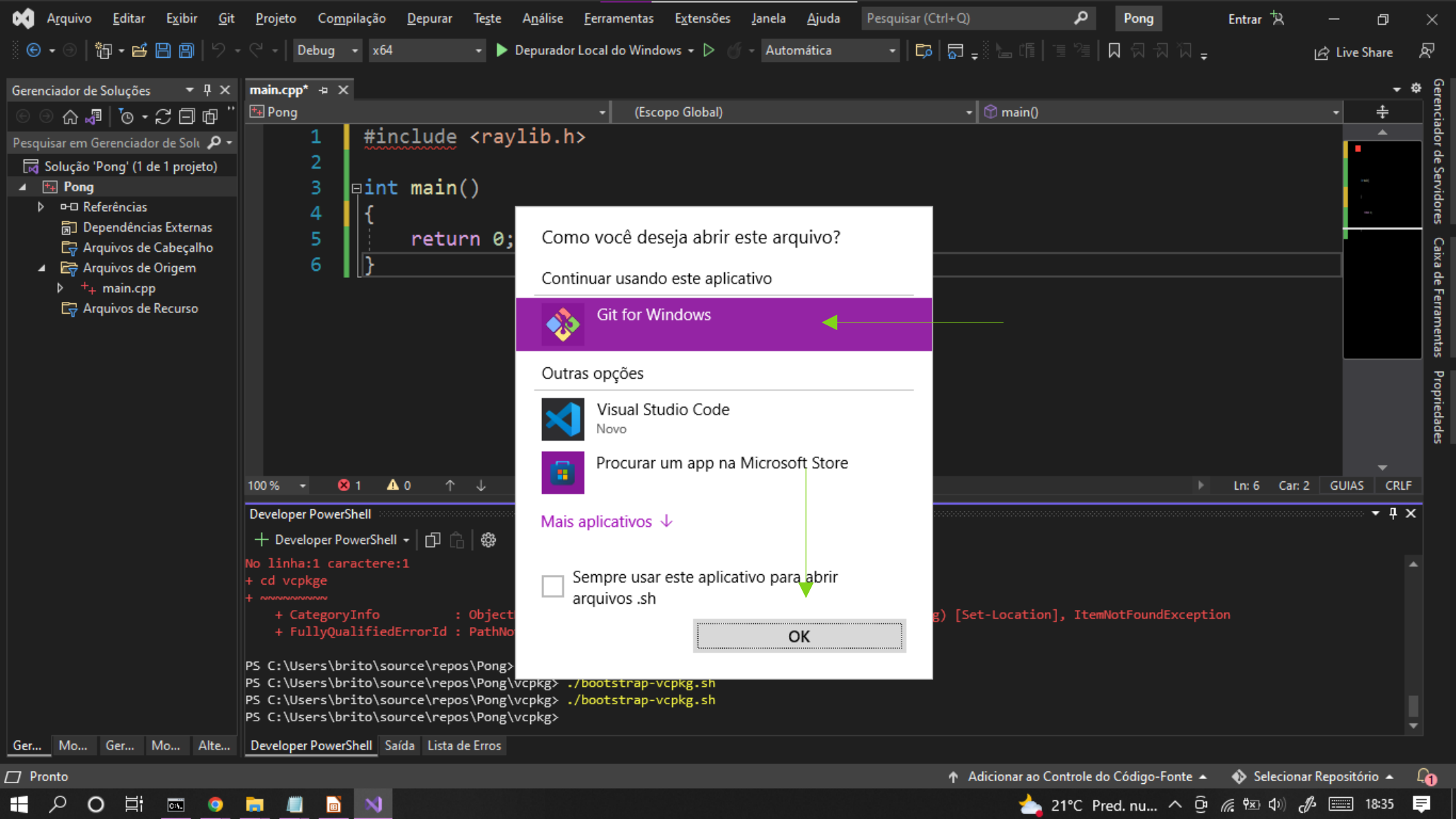


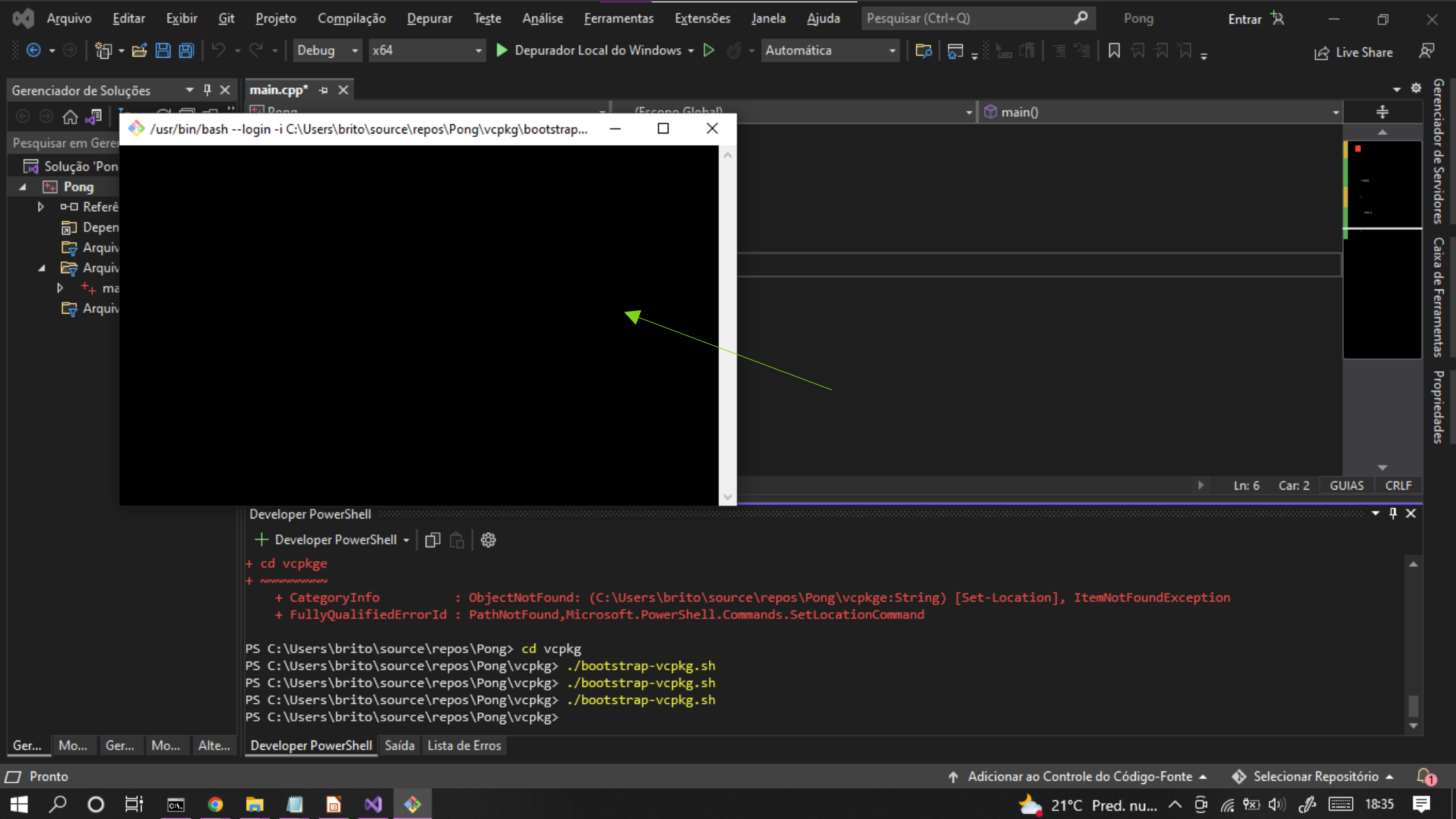


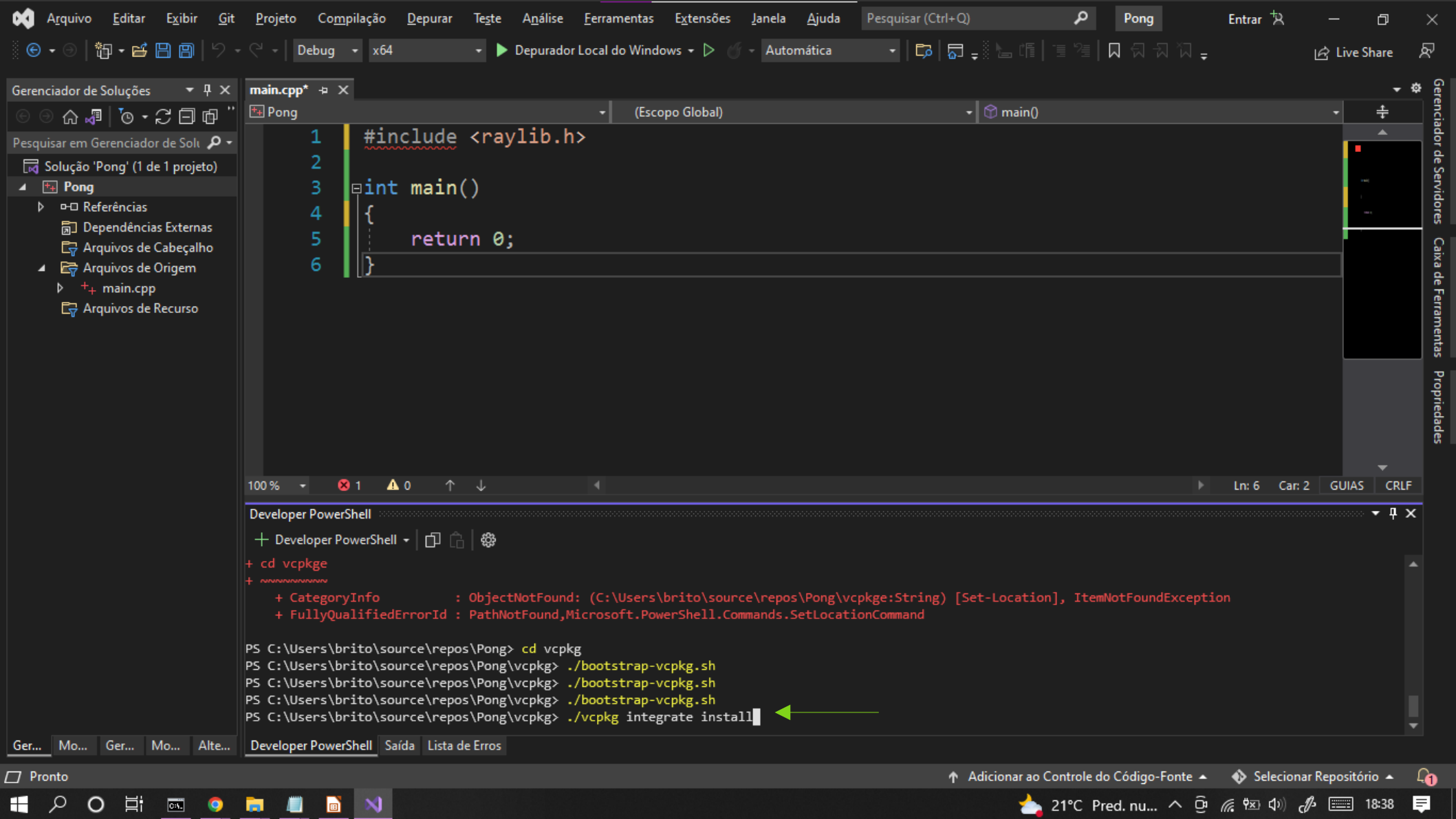


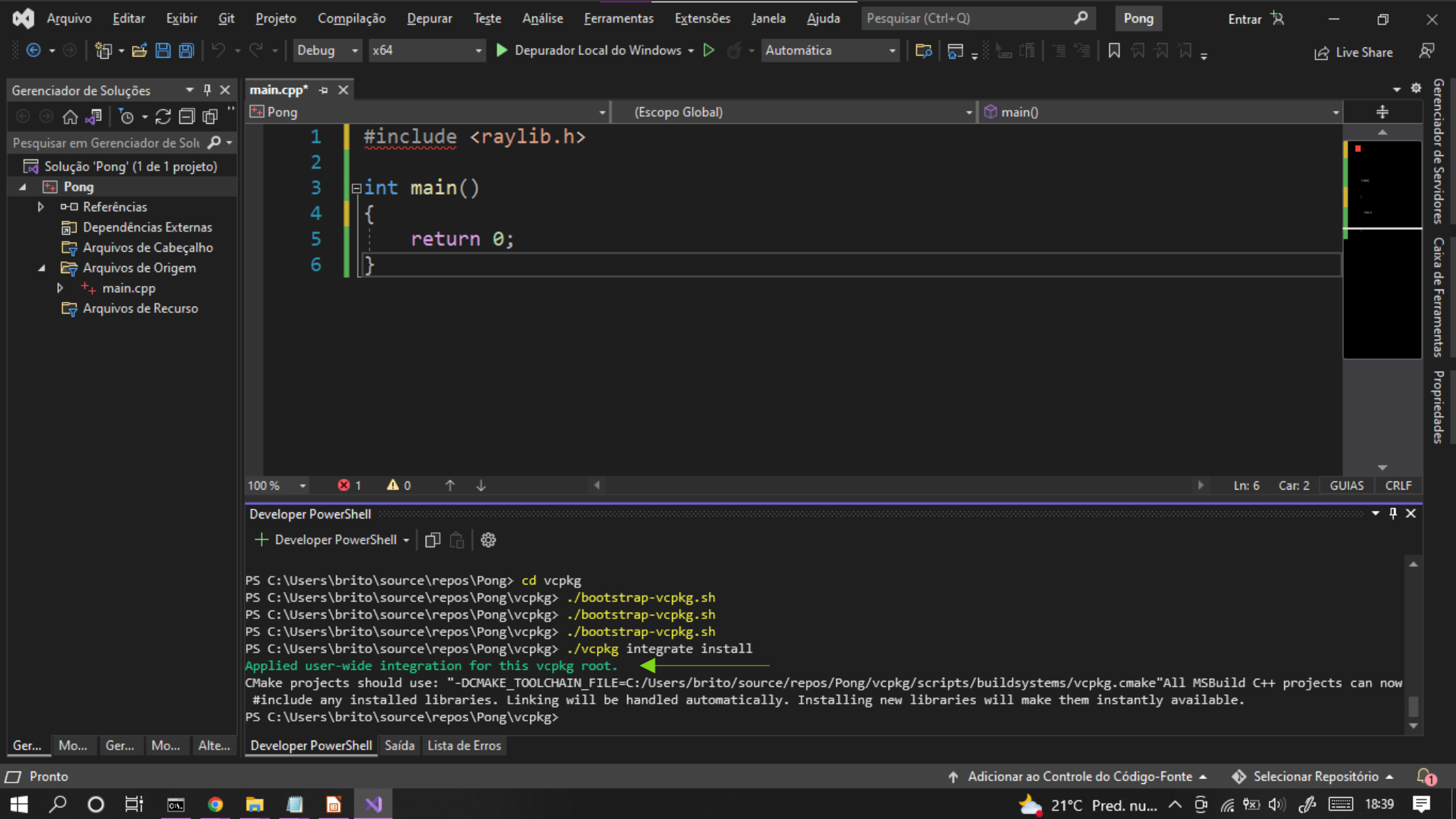


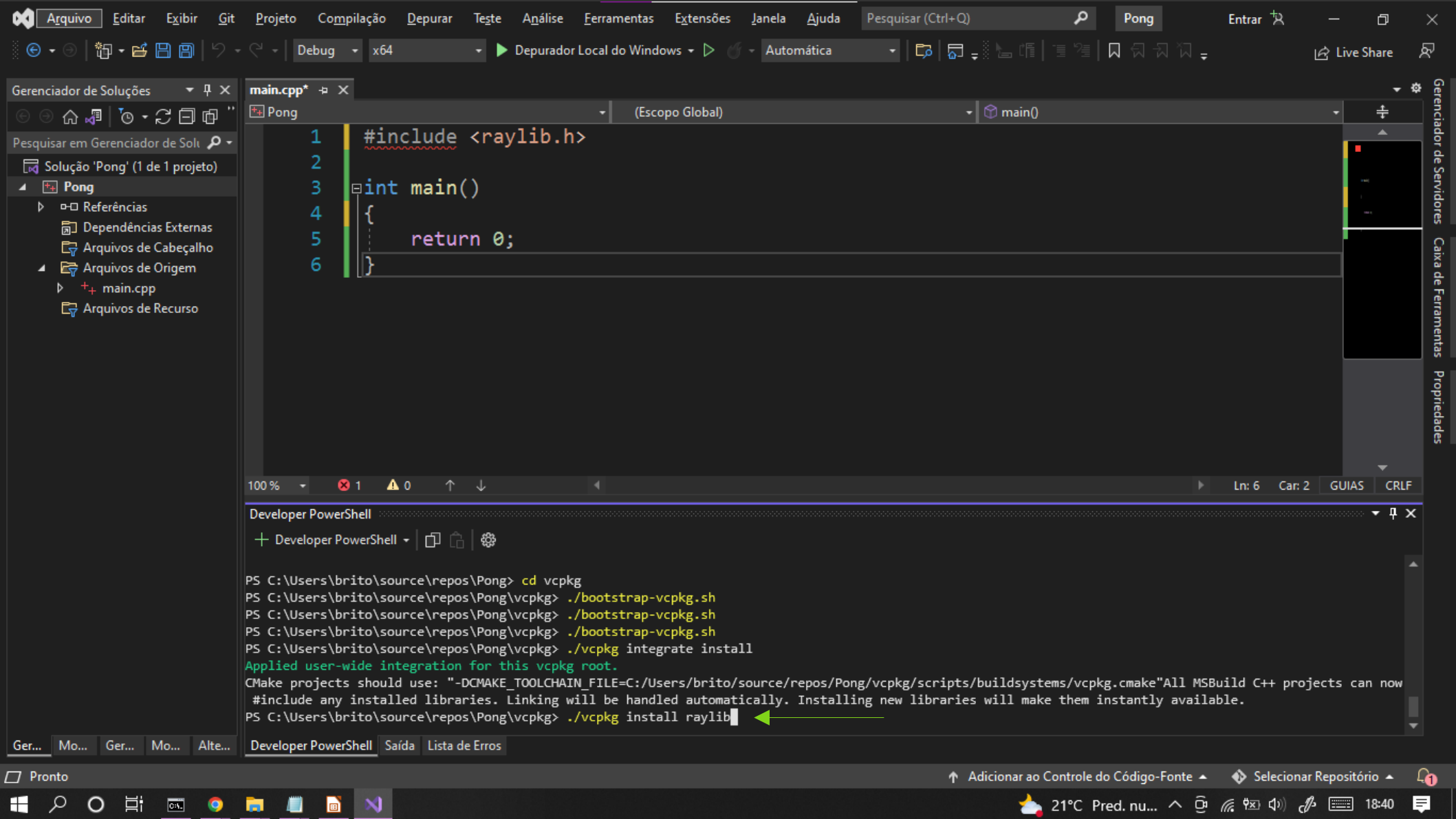


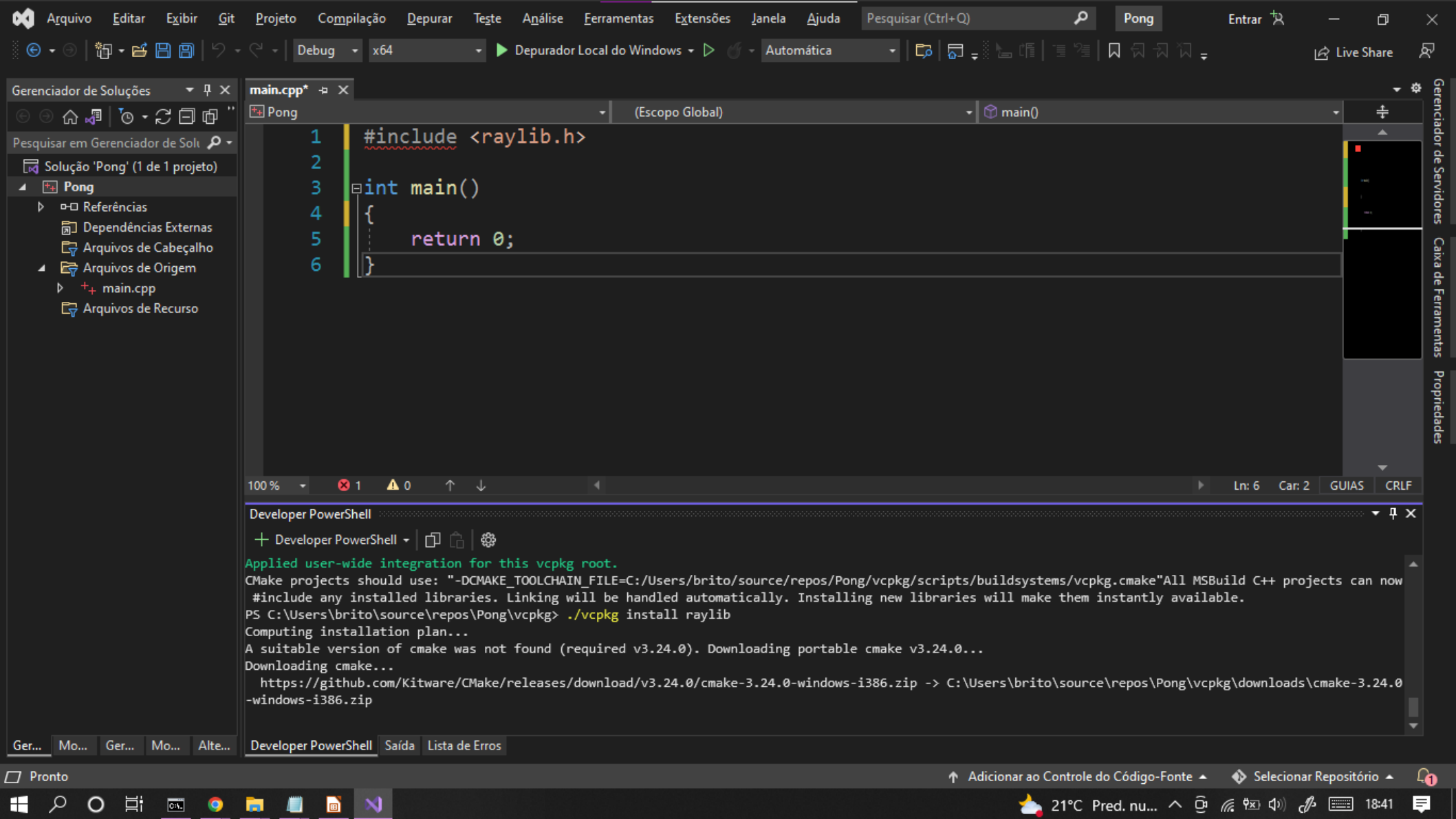


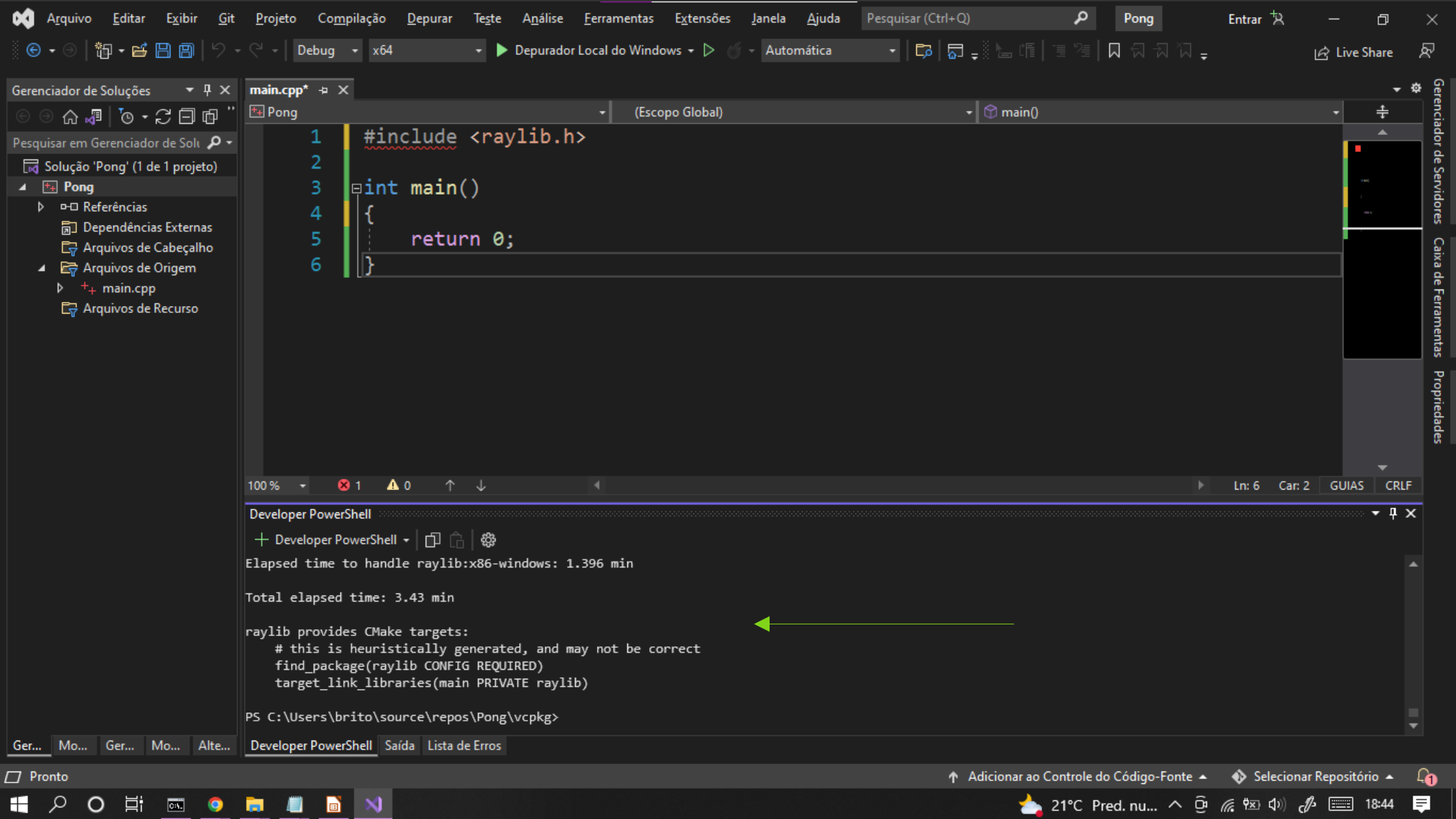


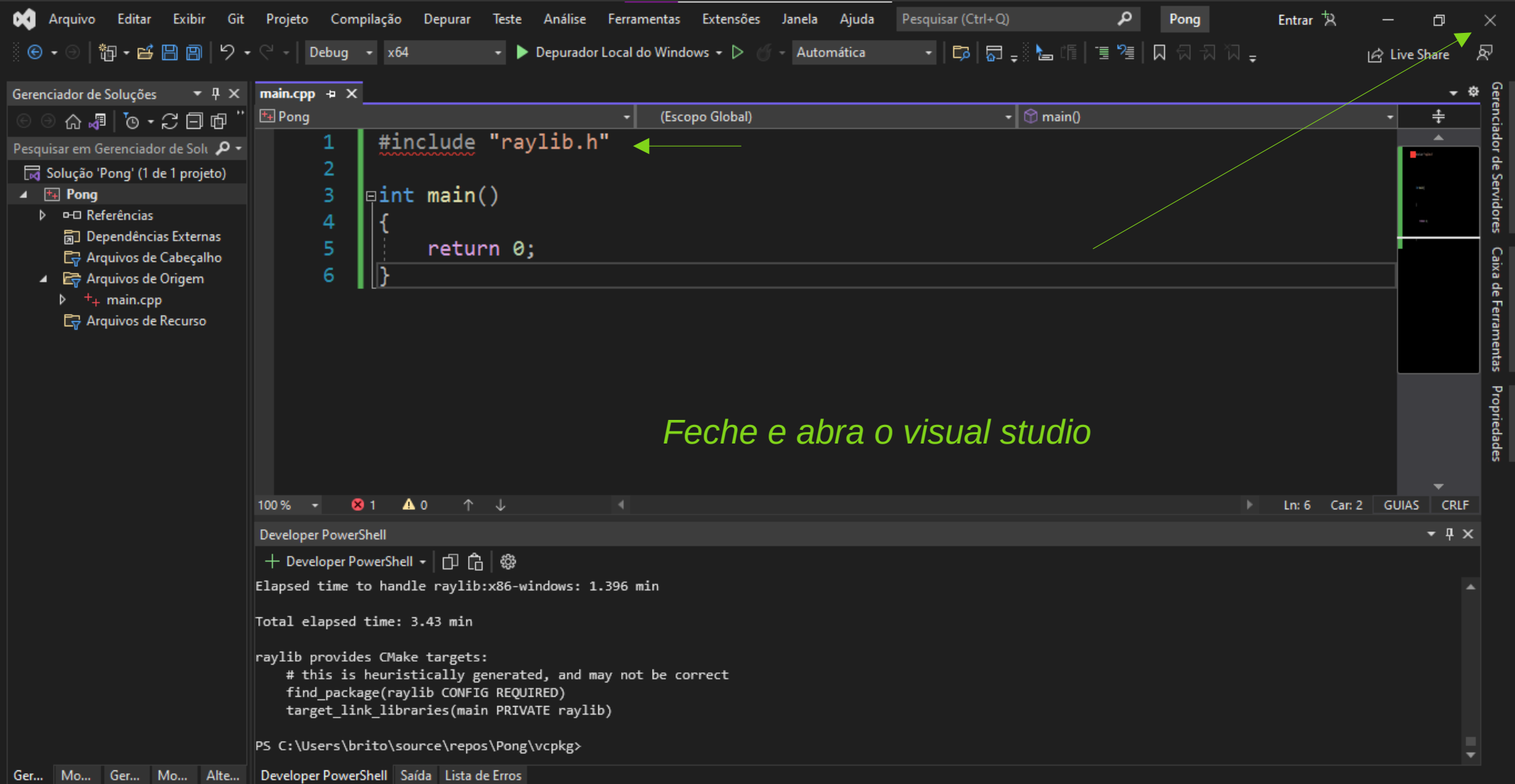












Feche e abra o visual studio

raylib | A simple and easy-to-use

raylib github

Download raylib by Ray - itch.io - Google Chrome

raylib.com

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raysan5.itch.io/raylib/download/eyJpZCI6ODUzMzEslmV4cGlyZXMiOjE2NjEzNzgyMzl9.hkcv...

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Basta executar o instalador e seguir as instruções.

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NOTE for AD

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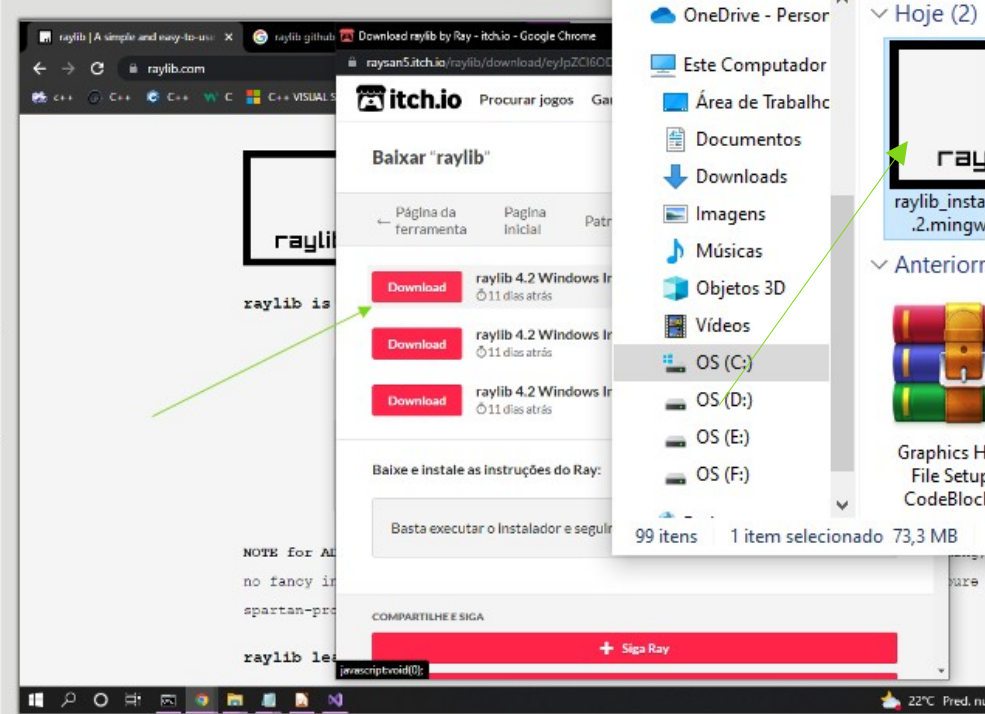
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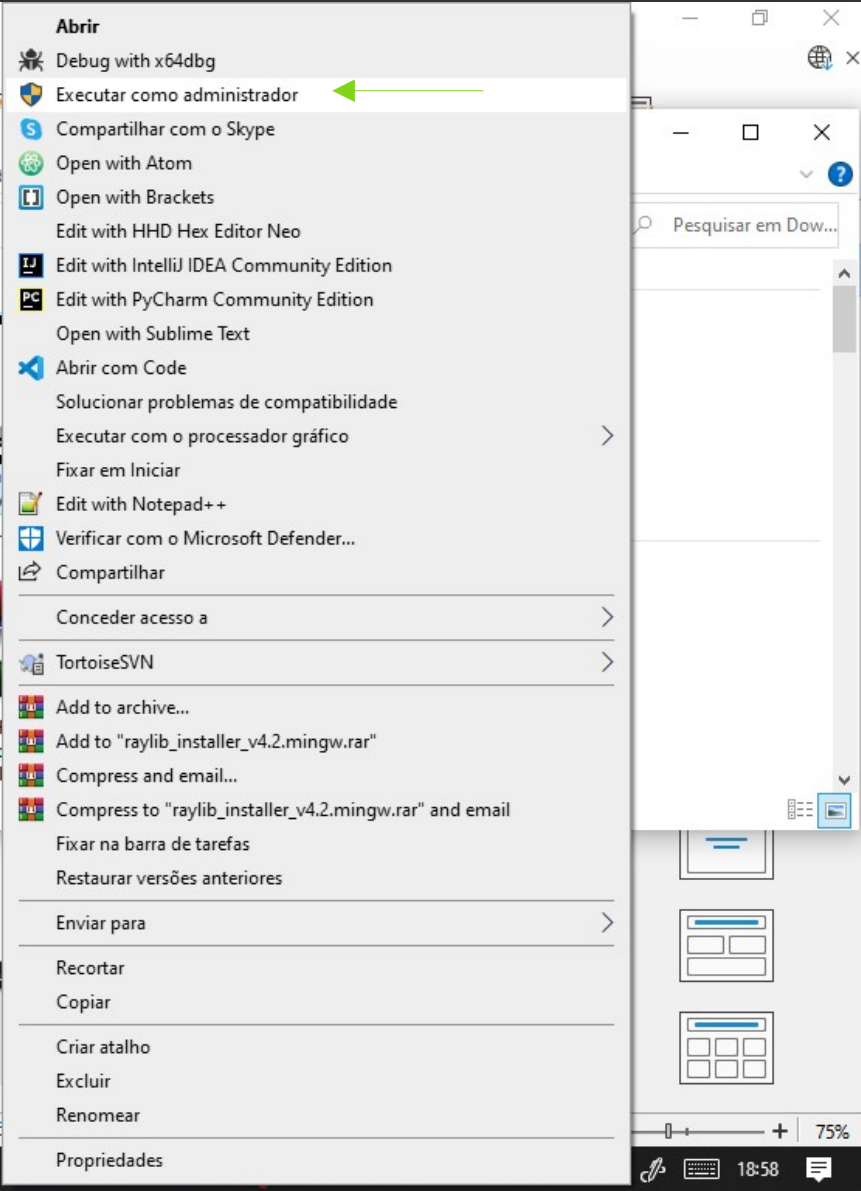
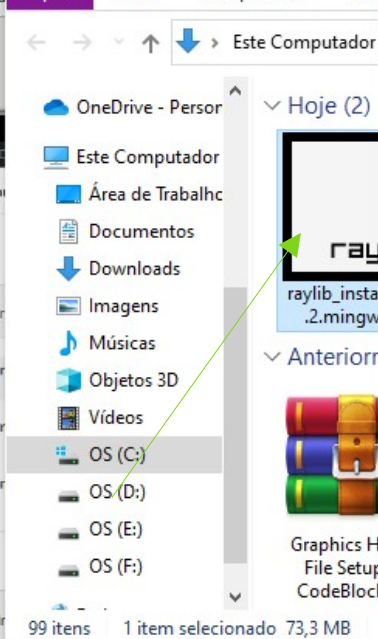
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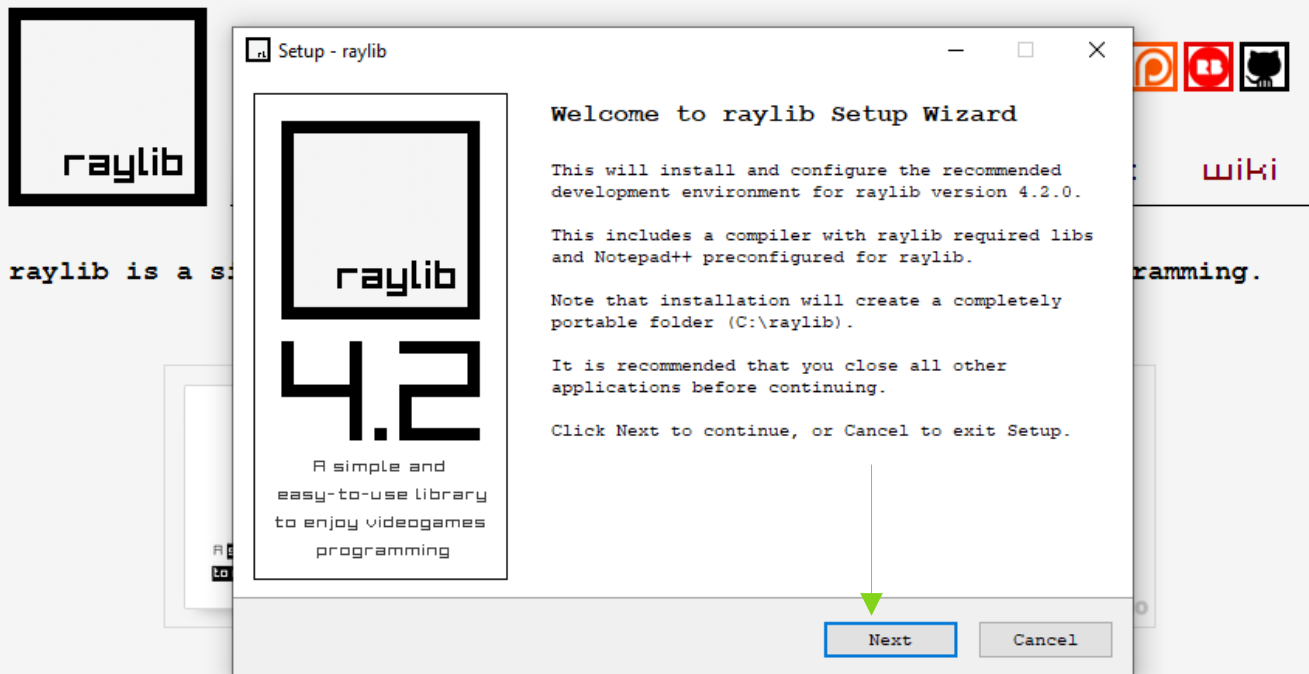


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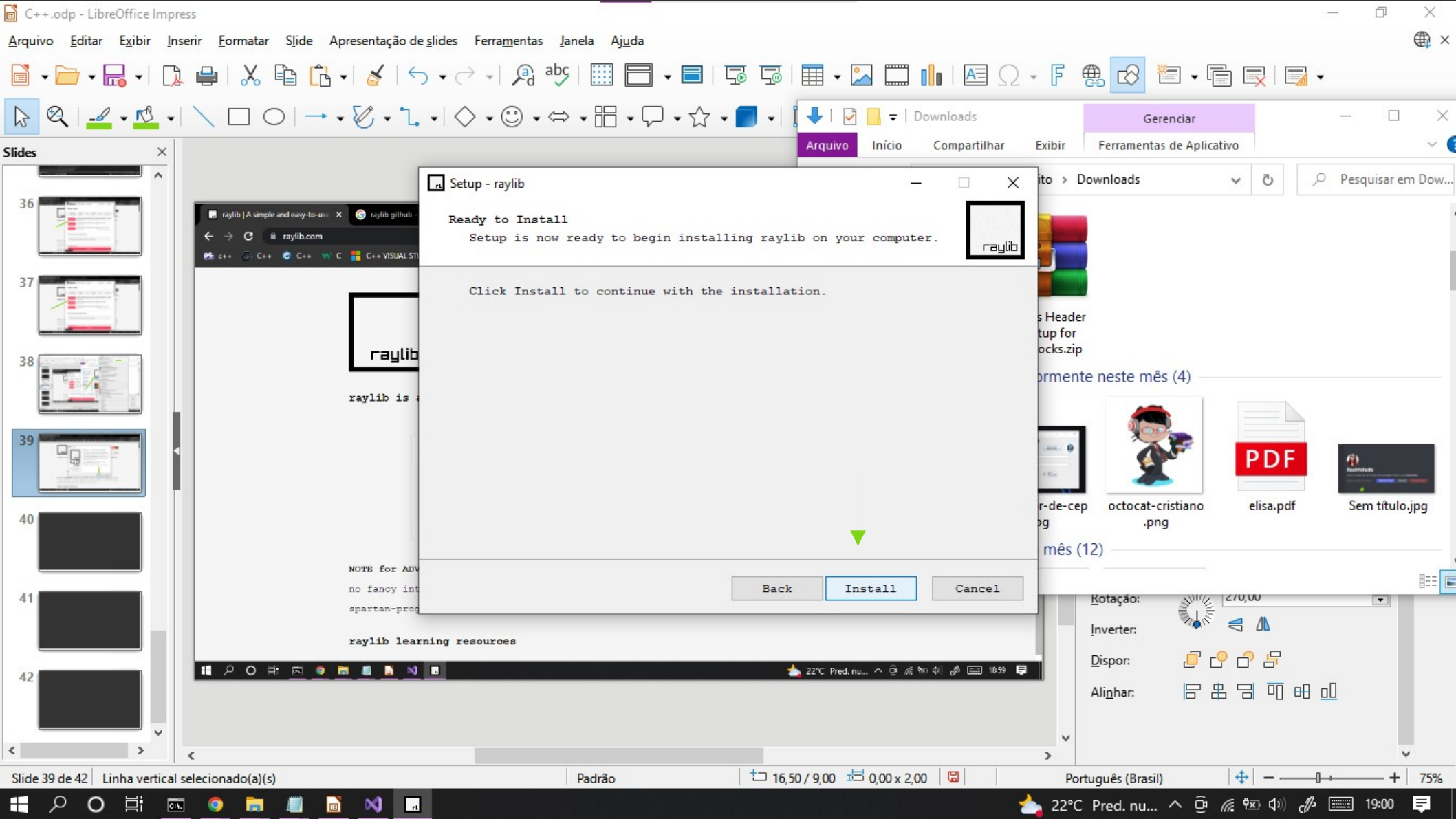
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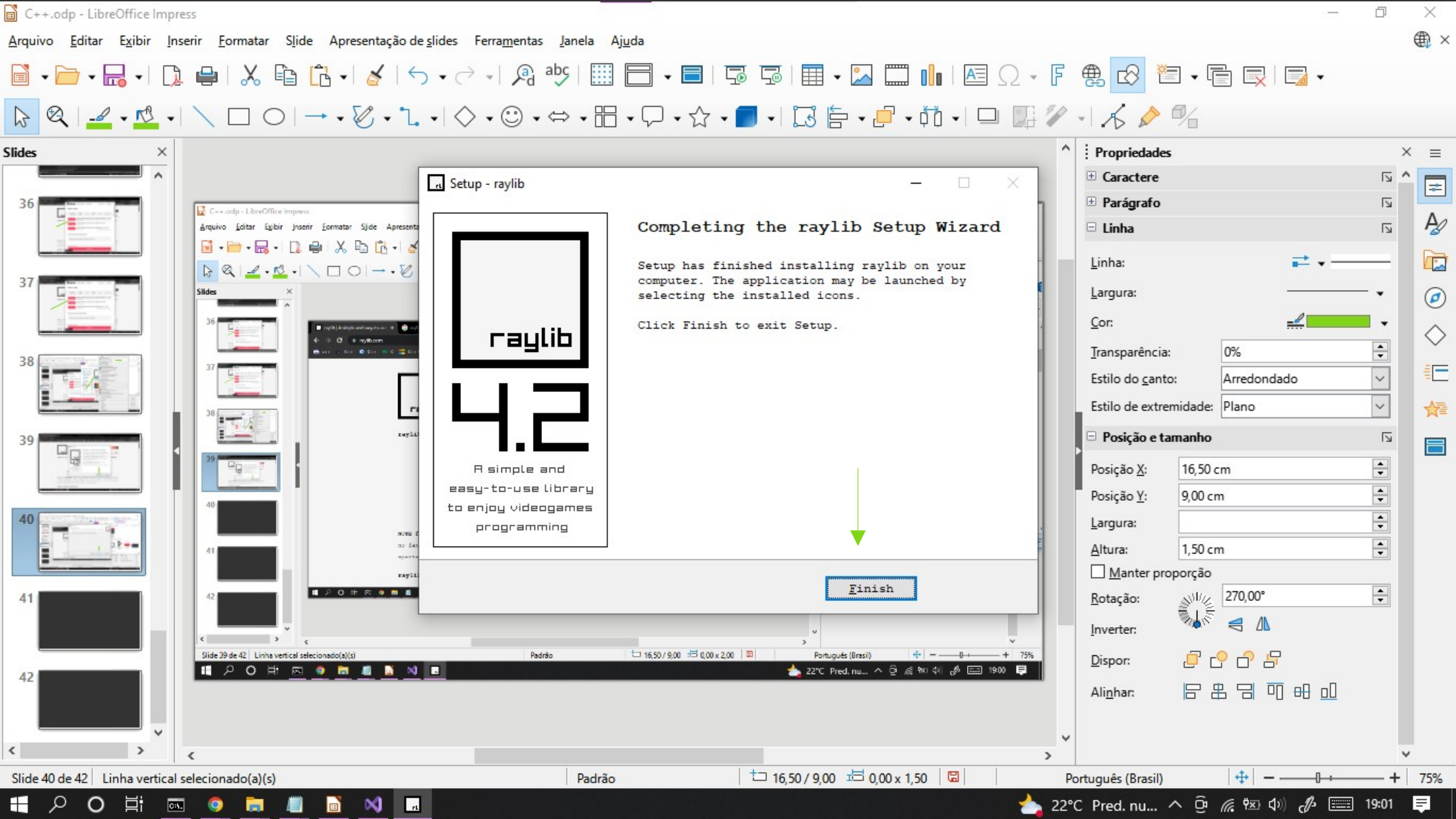


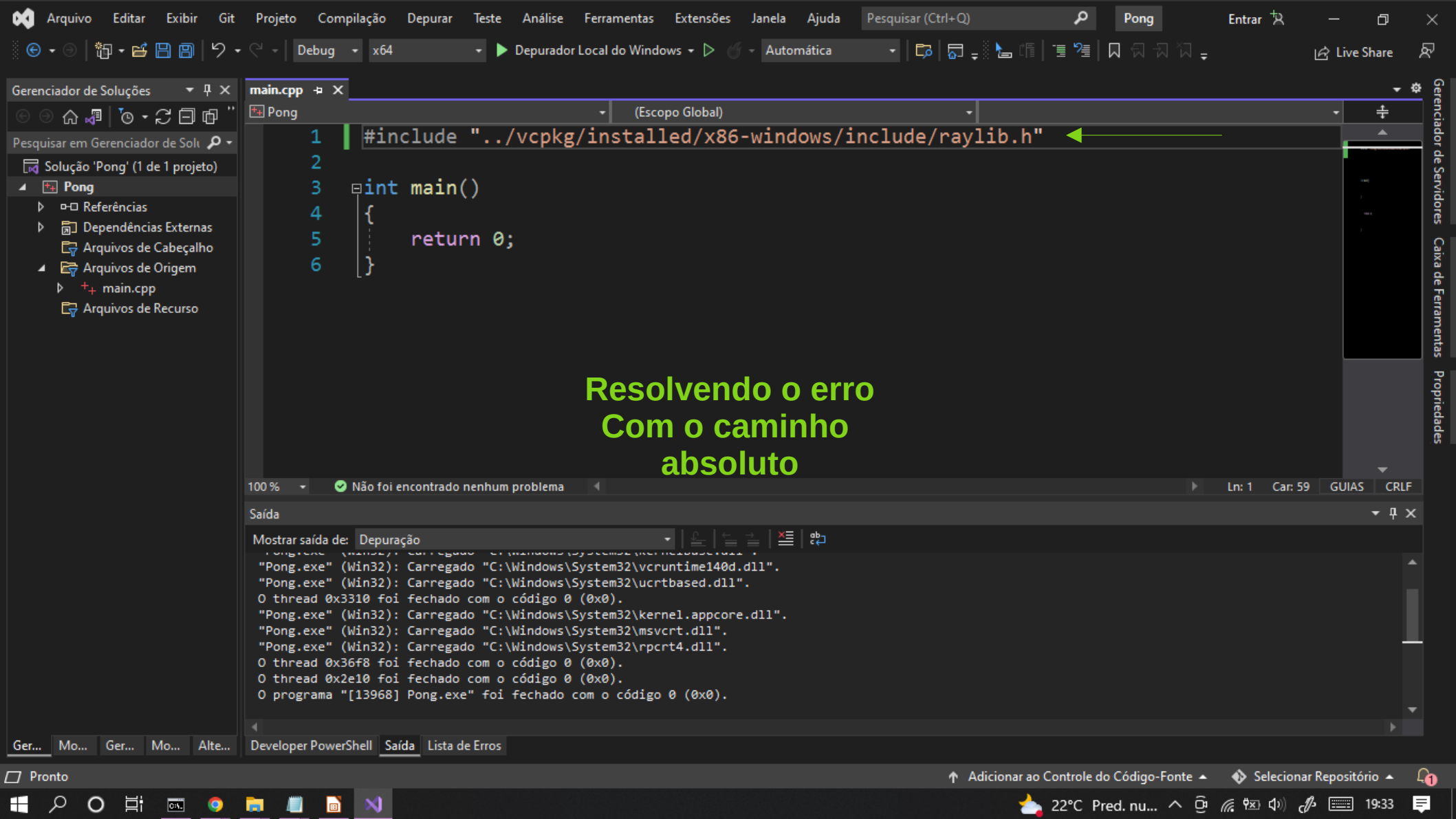


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Com o caminho
absoluto

