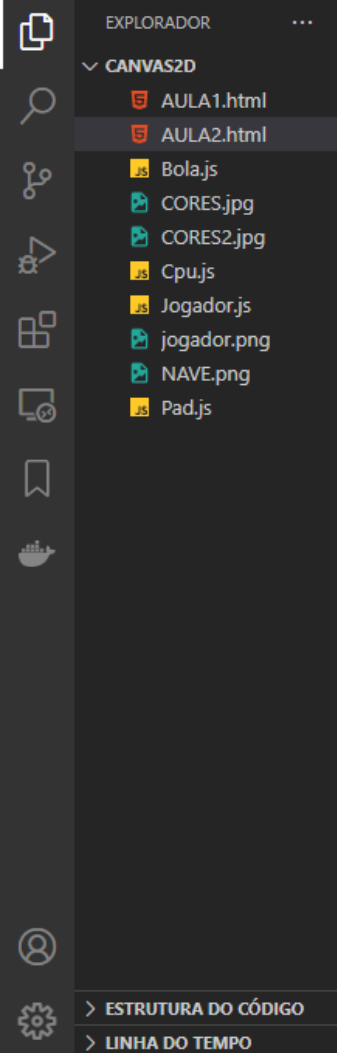


**CANVAS2D TEXTO**

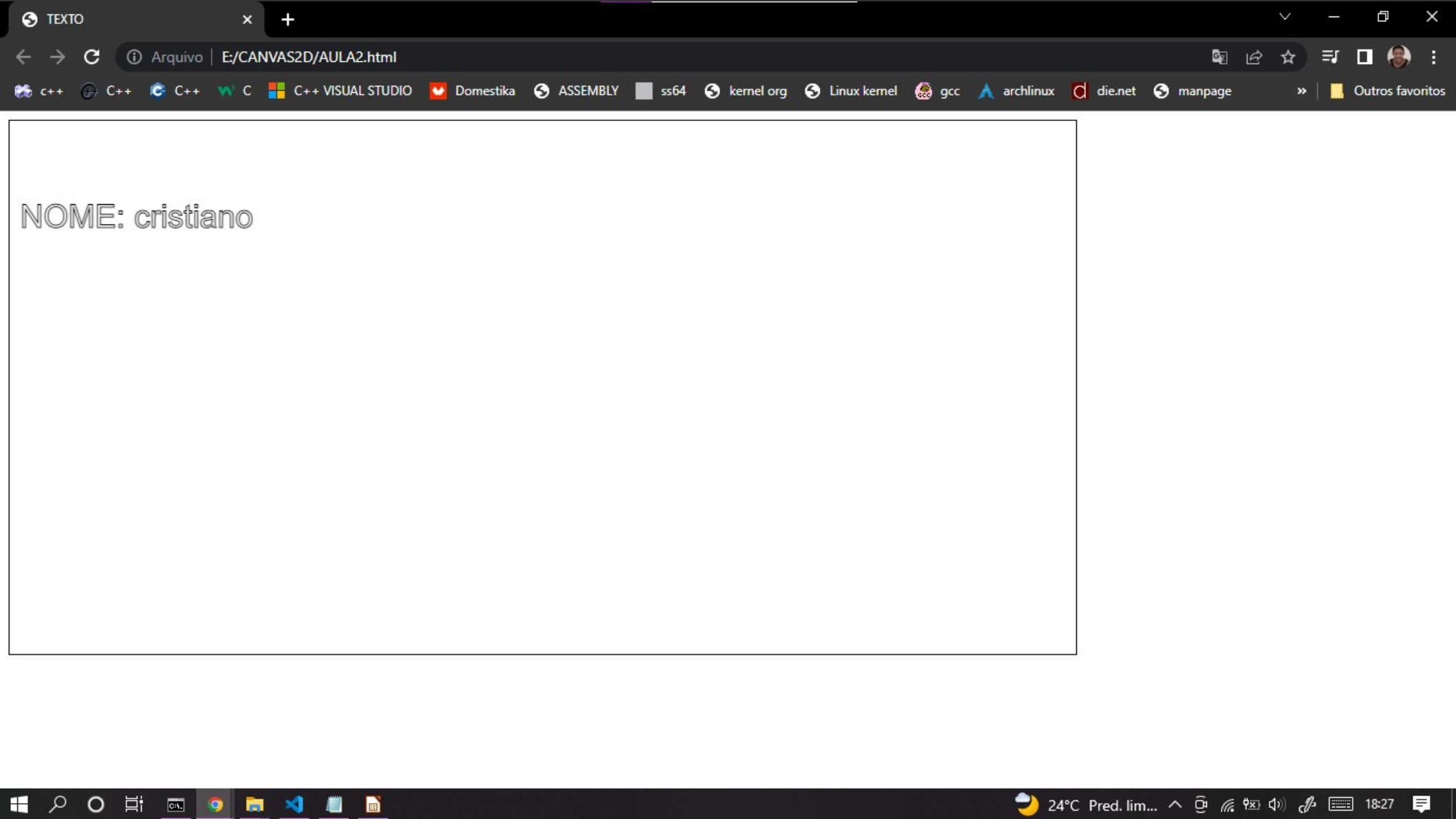


AULA2.html X AULA1.html

AULA2.html &gt; html

```
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta http-equiv="X-UA-Compatible" content="IE=edge">
6   <meta name="viewport" content="width=device-width, initial-scale=1.0">
7   <title>TEXT0</title>
8 </head>
9 <body>
10   <canvas id="desenho1" width="1000" height="500" style="border: 1px solid;">
11     <p>DESENVOLVIMENTO DE GAME COM CANVAS2D</p>
12   </canvas>
13 <br/>
14
15   <script>
16     let canvas=document.getElementById('desenho1');
17     let ctx=canvas.getContext('2d');
18
19     ctx.font="30px arial";
20     ctx.fillStyle="#008";
21     ctx.strokeText("NOME: cristiano",10,100);
22
23   </script>
24 </body>
25 </html>
```





NOME: cristiano

EXPLORADOR

CANVAS2D

AULA1.html

AULA2.html

Bola.js

CORES.jpg

CORES2.jpg

Cpu.js

Jogador.js

jogador.png

NAVE.png

Pad.js

AULA2.html

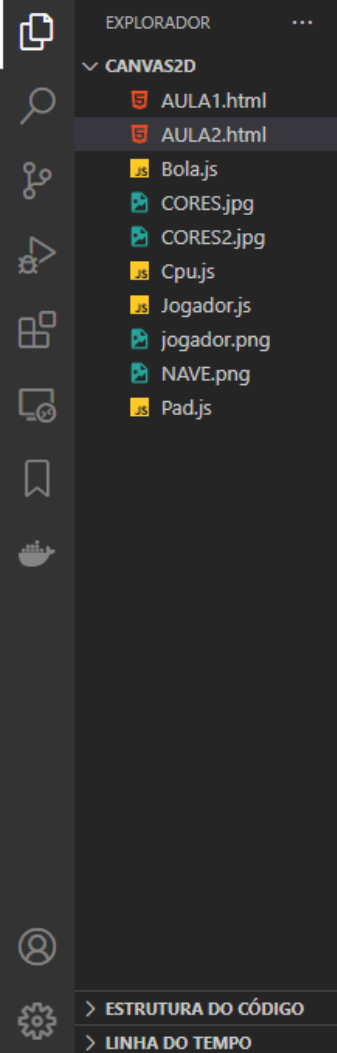
html > body > script

```
1 <!DOCTYPE html>
2 <html lang="en">
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7   <title>TEXT0</title>
8 </head>
9 <body>
10   <canvas id="desenho1" width="1000" height="500" style="border: 1px solid;">
11     <p>DESENVOLVIMENTO DE GAME COM CANVAS2D</p>
12   </canvas>
13 <br/>
14
15   <script type="text/javascript">
16     let canvas=document.getElementById('desenho1');
17     let ctx=canvas.getContext('2d');
18
19     ctx.font="30px arial";
20     ctx.fillStyle="#008";
21     ctx.strokeText("NOME: cristiano",10,100);
22     ctx.fillText("NOME: cristiano",10,100);
23   </script>
24 </body>
25 </html>
```

> ESTRUTURA DO CÓDIGO

> LINHA DO TEMPO

NOME: cristiano



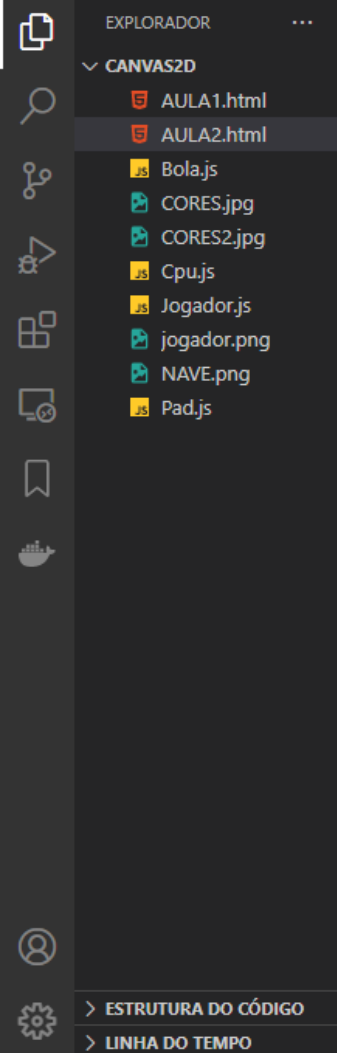
AULA2.html X AULA1.html

AULA2.html &gt; html &gt; body &gt; script

```
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta http-equiv="X-UA-Compatible" content="IE=edge">
6   <meta name="viewport" content="width=device-width, initial-scale=1.0">
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8 </head>
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12   </canvas>
13 <br/>
14
15   <script type="text/javascript">
16     let canvas=document.getElementById('desenho1');
17     let ctx=canvas.getContext('2d');
18
19     ctx.font="30px arial";
20     ctx.fillStyle="#008";
21     ctx.strokeText("NOME: cristiano",10,100);
22     ctx.fillText("NOME: cristiano",10,200);
23   </script>
24 </body>
25 </html>
```

NOME: cristiano

NOME: cristiano

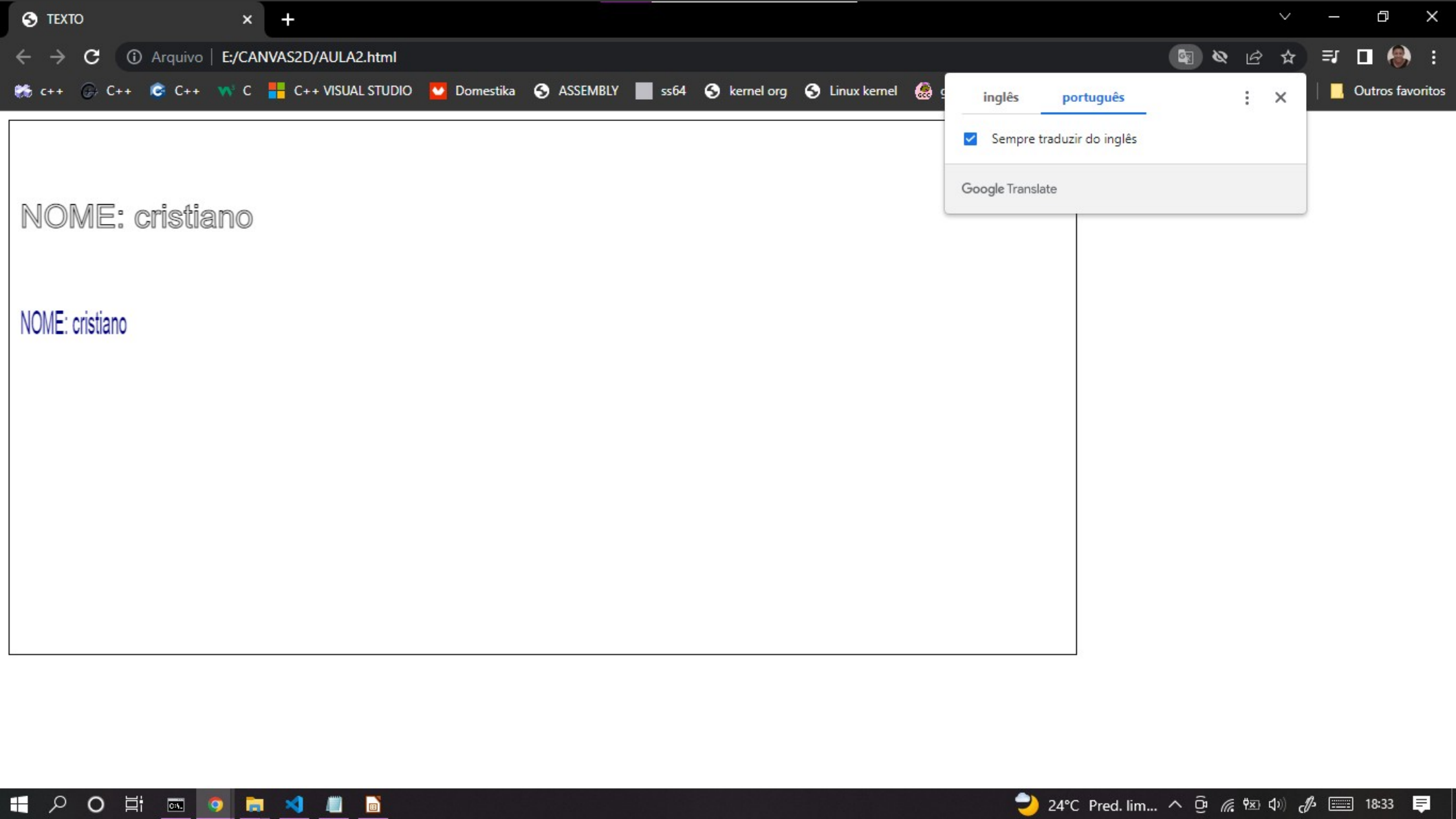


AULA2.html X AULA1.html

AULA2.html &gt; html &gt; body &gt; script

```
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta http-equiv="X-UA-Compatible" content="IE=edge">
6   <meta name="viewport" content="width=device-width, initial-scale=1.0">
7   <title>TEXT0</title>
8 </head>
9 <body>
10   <canvas id="desenho1" width="1000" height="500" style="border: 1px solid;">
11     <p>DESENVOLVIMENTO DE GAME COM CANVAS2D</p>
12   </canvas>
13 <br/>
14
15   <script type="text/javascript">
16     let canvas=document.getElementById('desenho1');
17     let ctx=canvas.getContext('2d');
18
19     ctx.font="30px arial";
20     ctx.fillStyle="#008";
21     ctx.strokeText("NOME: cristiano",10,100);
22     ctx.fillText("NOME: cristiano",10,200,100);
23   </script>
24 </body>
25 </html>
```





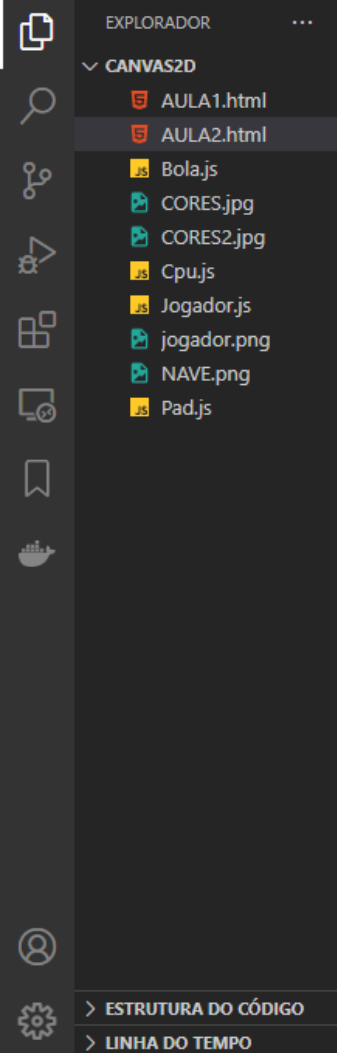
NOME: cristiano

NOME: cristiano

Google Translate

inglês português

☒ Sempre traduzir do inglês



AULA2.html X AULA1.html

AULA2.html &gt; html &gt; body &gt; script

```
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta http-equiv="X-UA-Compatible" content="IE=edge">
6   <meta name="viewport" content="width=device-width, initial-scale=1.0">
7   <title>TEXT0</title>
8 </head>
9 <body>
10   <canvas id="desenho1" width="1000" height="500" style="border: 1px solid;">
11     <p>DESENVOLVIMENTO DE GAME COM CANVAS2D</p>
12   </canvas>
13 <br/>
14
15   <script type="text/javascript">
16     let canvas=document.getElementById('desenho1');
17     let ctx=canvas.getContext('2d');
18
19
20     let nome="cristiano"
21     ctx.font="30px arial";
22     ctx.fillStyle="#008";
23     ctx.fillText(nome,10,100);
24     ctx.fillText("NOME: cristiano",10,200,100);
25   </script>
26 </body>
27 </html>
```



cristiano

NOME: cristiano

