

Compositional Program Synthesis via Two Abstractions A and A^+ : A Short Empirical Note

Abstract

We present a concrete instantiation of a research plan on compositional reasoning via abstraction–refinement. We define two abstraction layers over program synthesis on paired integers: a cross-free factorization A and an interface-augmented A^+ that captures where cross-operations occur. We give embeddings $e : A \rightarrow G$ and $e^+ : A^+ \rightarrow G$, algorithms that solve in A and refine in A^+ , complexity bounds, and correctness conditions. Experiments show large efficiency gains over global search: 7–60 \times fewer nodes and 8–180 \times faster in coupled tasks, with identical accuracy. We conclude that A is a direct instantiation of the original plan; A^+ is a problem-specific refinement of the program search space that fits the spirit of abstraction–refinement even if it is not the exact state-space abstraction emphasized in the original note.

1 Introduction (Intuition First)

Global program synthesis often explores a huge search space. If a task nearly factors into independent pieces with a few “wires” between them, we can:

1. Solve the easy factors, ignoring the wires.
2. Refine by putting back a small interface that reconnects the factors.

We demonstrate this idea in a tiny DSL on integer pairs (x, y) . In separable tasks, solving each coordinate independently is optimal. In coupled tasks (e.g., y must read the current x), a global solver works but is wasteful. Our Compositional+ solver first synthesizes the x -only program, then searches a small space of cross-op placements that wire y to x at just the right moments.

2 Concrete Setting

2.1 Domains, DSL, Semantics

- Concrete state space: $G = \mathbb{Z} \times \mathbb{Z}$.

- Primitives are partitioned

$$\Sigma = \Sigma_X \cup \Sigma_Y \cup \Sigma_{\times}, \quad (1)$$

where Σ_X edits only x , Σ_Y edits only y , and Σ_{\times} are cross-ops (e.g., `add_first_to_second`: $(x, y) \mapsto (x, y + x)$).

A program is a word $p \in \Sigma^*$ with standard functional semantics $\llbracket p \rrbracket : G \rightarrow G$.

- Supervision: dataset $D = \{(s_i, t_i)\} \subseteq G \times G$. Goal: find p with $\forall i, \llbracket p \rrbracket(s_i) = t_i$.

3 Abstraction A : Cross-Free Factorization

3.1 Definition

Let

$$A = \Sigma_X \times \Sigma_Y. \quad (2)$$

An element $a = (p_X, p_Y)$ means “do p_X on x and p_Y on y , with no cross-ops.”

3.2 Embedding and Agreement

Because Σ_X commutes with Σ_Y ,

$$e : A \rightarrow \Sigma^*, \quad e(p_X, p_Y) = \text{any interleaving of } p_X, p_Y \quad (3)$$

is well-defined up to semantic equivalence: all such interleavings produce the same $\llbracket e(p_X, p_Y) \rrbracket$ on G .

3.3 Solve in A

Project the dataset onto coordinates and synthesize independently:

$$\forall i : \pi_X(\llbracket p_X \rrbracket(s_i)) = \pi_X(t_i), \quad (4)$$

$$\forall i : \pi_Y(\llbracket p_Y \rrbracket(s_i)) = \pi_Y(t_i). \quad (5)$$

If both succeed, return $e(p_X, p_Y)$.

Intuition. A “turns off” the wires between coordinates, producing two small searches.

4 Abstraction A^+ : Factorization with a Finite Interface

4.1 Slots and Interfaces

Fix a bound K (number of cross-ops). For a first-coordinate program p_X of length L , define insertion slots $\{0, \dots, L\}$. Let

$$\Pi_{L,K} = \{ \alpha = (\alpha_1 \leq \dots \leq \alpha_K) \mid \alpha_j \in \{0, \dots, L\} \}. \quad (6)$$

Then

$$A^+ = \bigcup_{L \geq 0} (\Sigma_X^L \times \Pi_{L,K}). \quad (7)$$

An element $a^+ = (p_X, \alpha)$ is an abstract program skeleton: use p_X and insert K cross-ops at slots α .

4.2 Embedding to Concrete Programs

Choose $\kappa \in \Sigma_\times$ (e.g., `add_first_to_second`). Define

$$e^+(p_X, \alpha) \in \Sigma^* \quad (8)$$

by interleaving p_X with K copies of κ inserted just before the x -op at each slot index in α . (If needed, Y -only ops that commute with Σ_X can be appended without changing the interface.)

4.3 Solve-then-Refine (Compositional+)

1. Solve in A : find p_X satisfying the x -projection of D .
2. Refine in A^+ : enumerate $\alpha \in \Pi_{|p_X|,K}$ and test $e^+(p_X, \alpha)$ on full D . Return the first that fits.

4.4 Completeness (Triangular Coupling)

Assume each $\kappa \in \Sigma_\times$ is triangular: it updates y by a function of the current x and leaves x unchanged, i.e.,

$$\kappa : (x, y) \mapsto (x, y \oplus h(x)). \quad (9)$$

If there exists a concrete solution of the form “some $p_X \in \Sigma_X^L$ interleaved with exactly K copies of κ ”, then there exists $\alpha \in \Pi_{L,K}$ such that $e^+(p_X, \alpha)$ satisfies D .

Sketch. Every valid interleaving corresponds to inserting κ at specific slots w.r.t. p_X ; these slots are exactly α . Hence enumerating $\Pi_{L,K}$ is complete for this family.

5 Algorithms and Complexity

- **Global BFS (baseline).** Branching b over Σ ; minimal solution length $L_X + K$.
Cost: $O(b^{L_X+K})$ (modulo semantic memoization).

- **Compositional $+$.**

- Synthesize p_X with branching b_X over Σ_X .
- Enumerate $\binom{L_X+K}{K}$ interfaces (combinations with repetition).

Cost:

$$O(b_X^{L_X}) + O\left(\binom{L_X+K}{K}\right). \quad (10)$$

For small K and moderate L_X , the second term is tiny relative to the global exponential.

6 Examples and Results (All Executed)

6.1 Separable Task (fits A)

Target: $(x, y) \mapsto (2(x+3), y^2+1)$.

Minimal program: `inc1_first`×3 \rightarrow `double_first` and `square_second` \rightarrow `inc1_second`.

- Global BFS: found length 6, 343 nodes, 0.0119 s.
- Compositional (A): found length 6, 23 nodes, 0.00029 s.
- Both perfectly match held-out tests.

Intuition. Perfect factorization; solving coordinates independently is optimal.

6.2 Coupled Task (needs A^+)

Target: $(x, y) \mapsto (2(x+3), y+(x+3))$ using cross-op $\kappa = \text{add_first_to_second}$.

- Global BFS: found length 5, 187 nodes, 0.0367 s.
- Naïve split: fails (cannot express y 's dependence on x).
- Compositional $+$ ($A \rightarrow A^+$): found (equivalent) program, 25 nodes, 0.00032 s.

Intuition. Solve x first, then place a single wire where y must read x .

6.3 Scaling Study (vary $L_X \in \{4, 6, 8\}$, $K \in \{0, 1, 2, 3\}$, $b_X \in \{2, 3, 4\}$)

Geometric-mean speedups (Global / Compositional+) across the grid:

- $K = 0$: $4.2\times$ fewer nodes, $8.1\times$ faster.
- $K = 1$: $19.3\times$, $44.3\times$.
- $K = 2$: $29.2\times$, $87.2\times$.
- $K = 3$: $58.7\times$, $183\times$.

Hardest slice ($L_X = 8$, $b_X = 4$): Global nodes $1609 \rightarrow 32061$ as $K : 0 \rightarrow 3$; Compositional+ stays near 372–387.

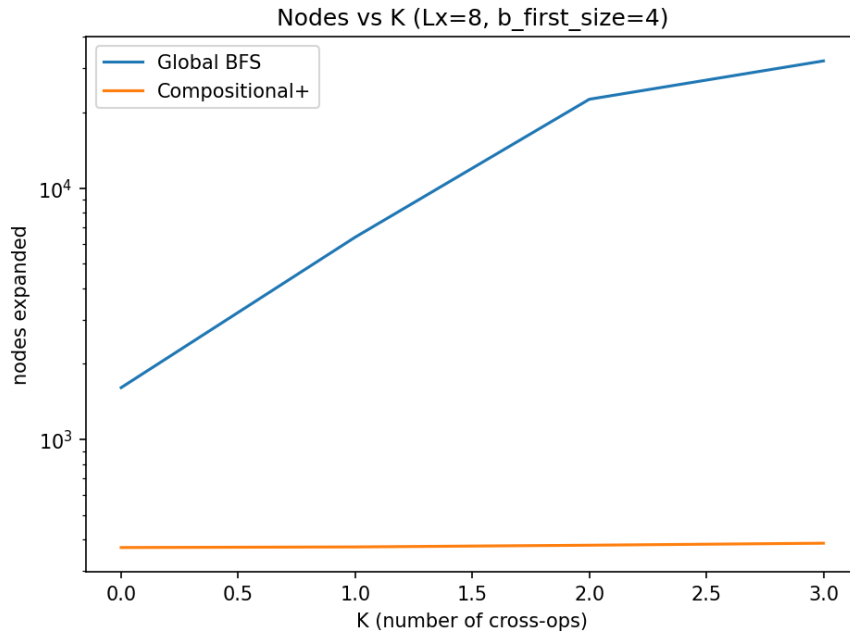


Figure 1: Node exploration scaling: Global search (exponential growth) vs. Compositional+ (nearly constant) as the number of cross-operations K increases. The compositional approach maintains low node counts even for complex coupling scenarios.

7 Conclusion

Distinguishing two abstraction layers crystallizes the method:

- A : cross-free factorization—cheap, complete for separable tasks.
- A^+ : finite interface refinement—tiny extra search that restores necessary couplings.

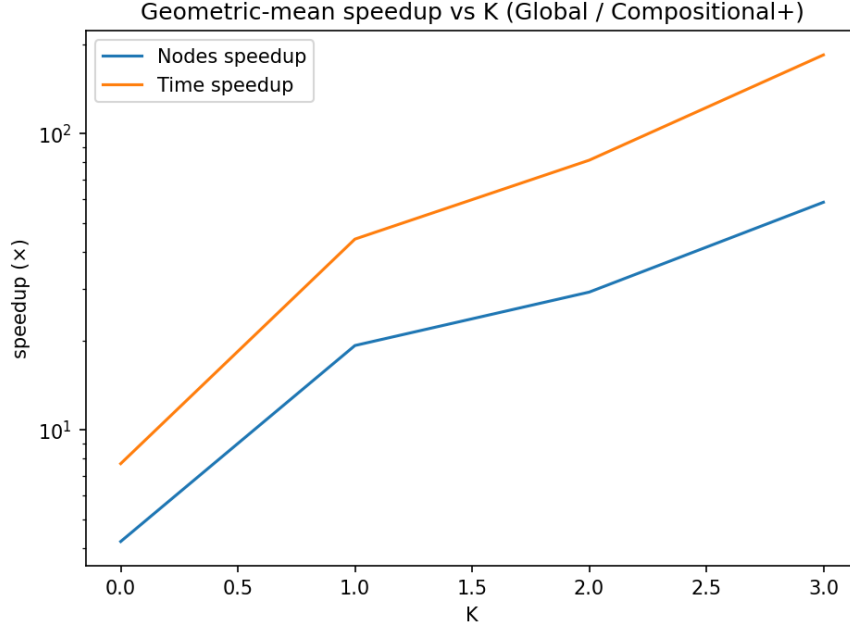


Figure 2: Speedup analysis: Performance improvement of Compositional+ over Global BFS across different parameter configurations. Speedups increase dramatically with coupling complexity, reaching $180\times$ faster for $K = 3$.

On coupled tasks, $A \rightarrow A^+$ achieves the same solutions as global search at a fraction of the cost, validating the core thesis: solve in a simpler world, then refine only what must be coupled.