Johannes Kreidler 2007 // www.kreidler-net.de

honk

collection of abstractions for pd (requires at least pd-extended 0.39)

http://www.kreidler-net.de/honk.html

help-files are in the same folder, but also included inside the absctractions themselves.

----GLUE----

linvert

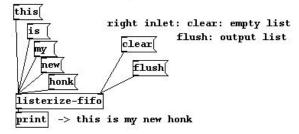
inverts order of atoms of a list

inlet: list
now order new my
linvert
print -> list my new order now
outlet: new list

listerize-fifo

like "serialize" but for symbols, turns a list of symbols into a list, in order: first in first out

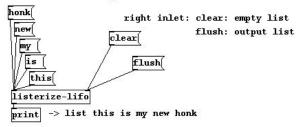
left inlet: various symbols



listerize-lifo

like "serialize" but for symbols, turns a list of symbols into a list, in order: last in first out

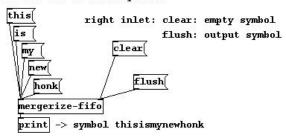
left inlet: various symbols



mergerize-fifo

turns a stream of symbols into one symbol, in order: first in first out

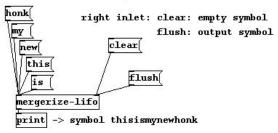
left inlet: various symbols



mergerize-lifo

turns a stream of symbols into one symbol, in order: last in first out

left inlet: various symbols



nbangs

sequence incoming bangs



prae

glues a praefix and an input together to one list

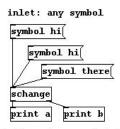
```
soundfile.wav -resize

prae read

print -> read soundfile.wav -resize
```

schange

like "change" but for symbols, outputs its input only when it changes



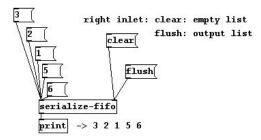
left outlet: symbol if new

right outlet: bang if symbol hasen't changed

serialize-fifo

like "serialize" but for any number of floats. turns a list of floats into a list, in order: first in first out.

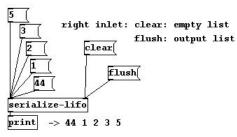
left inlet: various floats



serialize-lifo

like "serialize" but for any number of floats. turns a list of floats into a list, in order: last in first out.

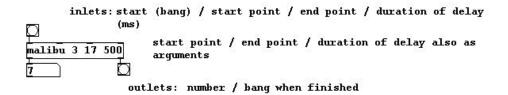
left inlet: various floats



----TIME----

malibu

counts in a certain speed



zetro

random metronome

arguments: random range (ms), offset (ms)

left inlet: toggle to start zetro

middle inlet: random range (ms)

right inlet: offset (ms)

left outlet: random bangs

right outlet: random duration (ms)

zetro 200 500

bangs with duration between 200 and 500 milliseconds

656

----MATH----

noreprand

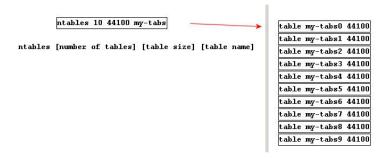
(almost) exactly like "random", but without repetitions. outputs random numbers in given range.

inlets: bang / upper limi	r limit / offset t and offset also as arguments
5 output: random	n number between 0 an upper limit + offset
rondom	like "random" but with offset as argument
inlets: bang / range	/ offset
p	
rondom 3 1 argument	s: range / offset
output: rando	m number

----TABLES----

ntables

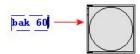
creates a certain number of tables in subpatch



----GUI-----

bak like bang, but size can be given by argument

like bang, but size can be given by argument (by default 55)

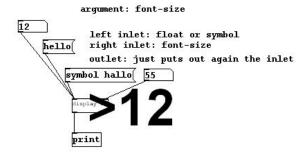


dac

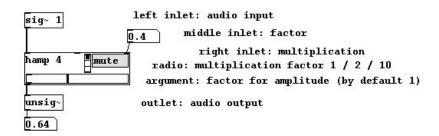
comfortable control of audio output



display displays a number or symbol in variable size



hamp comfortable horizontal potentiometer

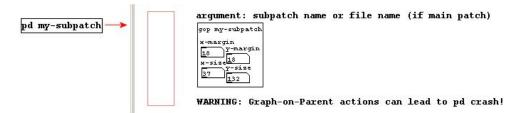


hr like horizontal radio, but number of buttons can be given by argument

like horizontal radio, but number of buttons can be given by argument (by default 8)

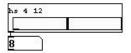


gop comfortable graph-on-parent control

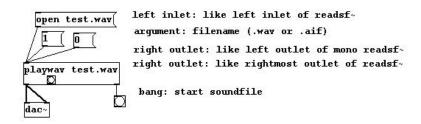


hs horizontal slider with range as arguments

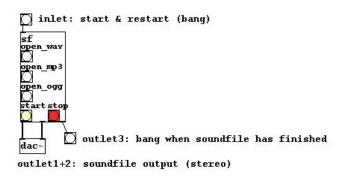
2 arguments: left border / right border



playwav easy soundfile player

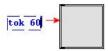


sf soundfile-player for different formats (wav, mp3, ogg)

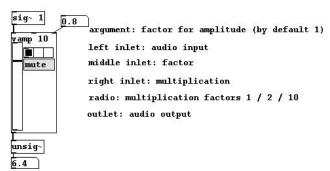


tok like toggle, but size can be given by argument

like toggle, but size can be given by argument (by default 55)



vamp comfortable vertical potentiometer



like vertical radio, but number of buttons can be given by argument

like vertical radio, but number of buttons can be given by argument (by default 8)



vr

vs vertical slider with range as arguments

2 arguments: left border / right border

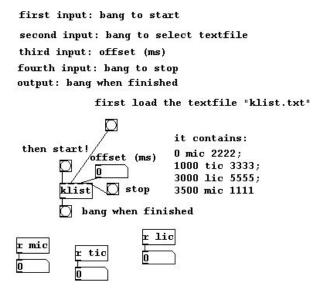


vum quick-to-build VU-Meter



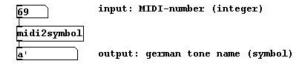
klist

text-based sequencer with absolute time destinations



midi2symbol MID

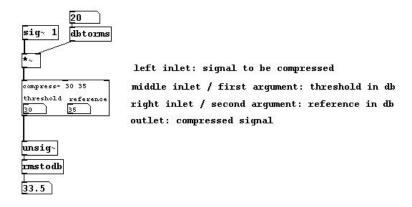
MIDI tone numbers to german tone name conversion



----AUDIO GLUE----

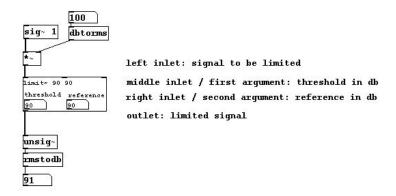
compress~

every amplitude that lies under a certain threshold will be amplified to a reference amplitude



limit~

every amplitude that lies over a certain threshold will be dampened to a reference amplitude



pitchshift~ granular transposition

```
left inlet: audio input
mtof
first argument: window size in samples, by default 8192
right inlet / second argument: transposition in semitones
pitchshift
outlet: audio output
fiddle-
79.90
```

----AUDIO OSCILLATORS----

sinesum~ oscillator with various partials

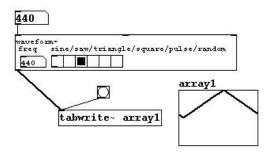
440 left inlet: frequency
sinesum~ 0.7 0.2 0.1 0.05 0.05
dac~

right inlet: phase

arguments: amplitude values for up to 10 partials

outlet~: wave

waveform~ waveform oscillator



left inlet / first argument: frequency (Hz) middle inlet / second argument: waveform 0-5

right inlet: phase