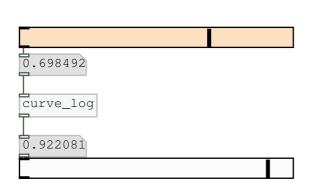
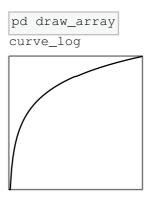
curve_log

This object maps the input range to a logarithmic curve. Humans perceive pitch and amplitude on a logarithmic scale.





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