Poincaré Embeddings for Learning Hierarchical Representations

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Introduction

Motivation

Objective of embedding: place object vectors in the embedding space s.t. their proximity reflects their similarity.

Challenge: datasets with a latent hierarchical structure (graph- and tree-structured data).

Why: embedding such vectors into traditional Euclidean space requires huge dimensionality \Rightarrow computationally infeasible.

Solution: embed them into hyperbolic space, e.g. n-dimensional Poincaré ball.

Hyperbolic Space

Euclidean space



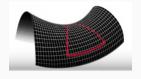
Zero curvature: The surface is flat.

Spherical space



Positive curvature: The surface curves the same way in every direction.

Hyperbolic space

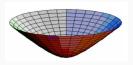


Negative curvature: The surface curves

The surface curves differently depending on the direction.

Hyperbolic Geometry

Weierstrass Model



An infinite model where the entire hyperbolic space is represented on the surface of a hyperboloid.

Poincaré disk



A projection of a Weierstrass Model.

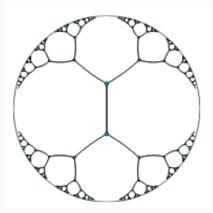
Parallel postulate



There are at least 2 lines passing through point p that are parallel to the line l.

Example: Embedding a tree into hyperbolic space

Embedding of a tree in \mathcal{B}^2



Perfect match:

- Number of children grows exponentially with their distance from the root.
- Disk area and circle length grow exponentially with the radius.
- ⇒ Trees can be thought as "discrete hyperbolic spaces"

Poincaré Embeddings

Poincaré Ball Model: Preliminaries

Poincaré Ball Model \mathcal{B}^d is one of the possibilities to model hyperbolic space.

Distance between
$$u, v \in \mathcal{B}^d$$
: $d(u, v) = arcosh(1 + 2 \cdot \frac{\|u - v\|^2}{(1 - \|u\|^2)(1 - \|v\|^2)})$.

We have a set of symbols (e.g. tokens) $S = \{x_i\}_{i=1}^n$.

We want to find **embeddings** $\Theta = \{\theta_i\}_{i=1}^n$, s.t. they

- capture similarities between symbols.
- infer latent hierarchy of the data.
- have feasible runtime and memory complexity.

Poincaré Ball Model: Training

Optimization problem:

Objective: $\Theta' \leftarrow \arg \min_{\Theta} L(\Theta)$, where $L(\Theta)$ is a task-specific loss function.

Constraints: $\forall \theta_i \in \Theta : \|\theta_i\| < 1$.

Initialization of Θ : All embeddings are initialized randomly using uniform distribution $\mathcal{U}(-0.001, 0.001)$ close to the origin of \mathcal{B}^d .

Update
$$\Theta$$
: $\theta_{t+1} \leftarrow proj(\theta_t - \eta_t \cdot \frac{(1 - \|\theta_t\|^2)^2}{4} \nabla_E)$.

Euclidean gradient of $L(\theta)$: $\nabla_E = \frac{\partial L(\theta)}{\partial d(\theta, x)} \cdot \frac{\partial d(\theta, x)}{\partial \theta}$.

A projection function with $\epsilon=10^{-5}$ is used to apply constraints.

$$extit{proj}(heta) = egin{cases} heta/\| heta\| - \epsilon & \quad ext{if } \| heta\| \geq 1 \ heta & \quad ext{otherwise} \end{cases}$$

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Tasks and Experiments

Tasks & Objectives

What do we want to test?

- representation capacity:
 - Can we capture complex relations with small dimensionality?
- generalization performance:
 - Can we construct parsimonious embeddings without overfitting to the training data?

Tasks & Objectives

What other methods do we use for the comparison with Poincaré embeddings?

We train different models with 3 distance measures:

- Poincaré distance: $d(u, v) = arcosh\left(1 + 2 \cdot \frac{\|u v\|^2}{(1 \|u\|^2)(1 \|v\|^2)}\right)$.
- Euclidean distance: $d(u, v) = ||u v||^2$.
- Translational distance: $d(u, v) = ||u v + r||^2$ where r is the global translational vector learned during training.

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Tasks & Objectives

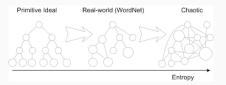
Which tasks do we use for evaluation?

- Embedding of Taxonomies
- Network Embeddings
- Lexical Entailment

The tasks are performed in 2 settings:

- Reconstruction: Embed data then reconstruct it from the embedding.
- Link Prediction: Estimate the probability of inner nodes in a tree or graph.

Taxonomy is a **hierarchical system** which describes general principles of scientific classification:



In (Nickel and Kiela, 2017) Poincaré embeddings were designed to represent hierarchical data.

They worked with the *transitive closure* of the **WordNet noun** hierarchy.

What is a transitive closure?

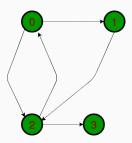
Given a directed graph G, we want to find out whether a node j is reachable from another node i for all pairs (i, j) in G.

Here reachable means that there exists a path from i to j.

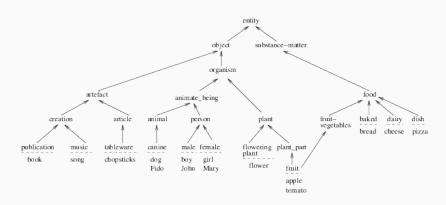
The reachability matrix is called transitive closure of a graph.

Transitive closure of *G*:

| | 0 | 1 | 2 | 3 |
|-------------|-------------|---|---|---|
| 0 | 1 | 1 | 1 | 1 |
| 1 2 3 | 1 1 0 | 1 | 1 | 1 |
| 2 | 1 | 1 | 1 | 1 |
| 3 | 0 | 0 | 0 | 1 |



The transitive closure of the WordNet noun hierarchy consists of 82,115 nouns and 743,241 hypernymy relations.



What do we want to test?

- Reconstruction error is used to evaluate the representation capacity of Poincaré embeddings.
 We embed the observed data and reconstruct them from the
 - We embed the observed data and reconstruct them from the embeddings.
- Link prediction is used to test generalization performance.
 We split the data into train/test/validation sets and randomly hold out some observed links. The task is to predict hidden links¹.

¹Note that we do not consider leaf and root nodes here.

Procedure:

1. Let $\mathcal{D} = \{(u, v)\}$ be the set of observed hypernymy relations between noun pairs. E.g. (mammal, cat)

Learn embeddings of all symbols in \mathcal{D} by minimizing the **loss function**:

$$\mathcal{L}(\Theta) = \sum_{(u,v) \in \mathcal{D}} \log \frac{e^{-d(u,v)}}{\sum_{v' \in \mathcal{N}(u)} e^{-d(u,v')}}$$

where $\mathcal{N}(u) = \{v \mid (u,v) \notin \mathcal{D}\} \cup \{u\}$ is the set of negative examples for u (including u). We have 10 negative samples for each positive example.

Remember that we use 3 distance measures:

- Poincaré distance: $d(u, v) = arcosh(1 + 2 \cdot \frac{\|u v\|^2}{(1 \|u\|^2)(1 \|v\|^2)})$.
- Euclidean distance: $d(u, v) = ||u v||^2$.
- Translational distance: $d(u, v) = ||u v + r||^2$

$$\mathcal{L}(\Theta) = \sum_{(u,v) \in \mathcal{D}} \log \frac{e^{-d(u,v)}}{\sum_{v' \in \mathcal{N}(u)} e^{-d(u,v')}}$$

2. Evaluate the embeddings.

- For each observed relationship (u, v) rank d(u, v) among the ground-truth negative examples for u: $\{d(u, v') \mid (u, v') \notin \mathcal{D}\}$. In other words: rank (mammal, cat) with respect to (mammal, scissors), (mammal, snake), (mammal, door) ...
- Compute the mean rank of v and the mean average precision (MAP) of the ranking.

What is MAP (Mean Average Precision)?

Mean average precision for a set of queries is the mean of the average precision scores for each query.

Let Q define the number of queries:

$$MAP = rac{\sum_{q=1}^{Q} AveP(q)}{Q}$$

In our case, each query q is a pair like (mammal, X) with X being cat, dog, monkey etc.

For each query we rank the pairs including the negative samples like (mammal, door) and see how often the desired pair, e.g. (mammal, cat) appears on the first place in the ranking list.

Embedding of Taxonomies: Results

Table 1: Experimental results on the transitive closure of the WORDNET noun hierarchy. Highlighted cells indicate the best Euclidean embeddings as well as the Poincaré embeddings which acheive equal or better results. Bold numbers indicate absolute best results.

| | | | Dimensionality | | | | | |
|------------------------|---------------|-------------|-----------------|------------------|-----------------|---------------------|-----------------|-----------------|
| | | | 5 | 10 | 20 | 50 | 100 | 200 |
| T. fion | Euclidean | Rank MAP | 3542.3 0.024 | 2286.9 0.059 | 1685.9 0.087 | 1281.7 0.140 | 1187.3 0.162 | 1157.3 0.168 |
| WORDNET Reconstruction | Translational | Rank MAP | 205.9 0.517 | 179.4 0.503 | 95.3 0.563 | 92.8 0.566 | 92.7 0.562 | 91.0 0.565 |
| W _C | Poincaré | Rank MAP | 4.9 0.823 | 4.02 0.851 | 3.84 0.855 | 3.98 0.86 | 3.9 0.857 | 3.83 0.87 |
| WORDNET Link Pred. | Euclidean | Rank MAP | 3311.1 0.024 | 2199.5 0.059 | 952.3 0.176 | 351.4 0.286 | 190.7 0.428 | 81.5 0.490 |
| | Translational | Rank MAP | 65.7 0.545 | 56.6 0.554 | 52.1 0.554 | 47.2 0.56 | 43.2 0.562 | 40.4 0.559 |
| | Poincaré | Rank MAP | 5.7 0.825 | 4.3 0.852 | 4.9 0.861 | 4.6 0.863 | 4.6 0.856 | 4.6 0.855 |

Poincaré embeddings:

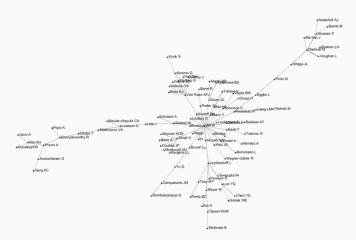
- show high representation capacity and generalization performance
- are robust w.r.t. the embedding dimension

Reconstruction and link prediction in networks.

Experiments on 4 social netwoks:

- AstroPh
- CondMat
- GrQc
- HepPh

These networks represent scientific collaborations s.t. there exists an **undirected edge** between two persons (**nodes**) if they co-authored a paper.



Author collaboration network.

Procedure:

1. Model the probability of an edge as

$$P((u,v)=1|\Theta)=\frac{1}{e^{(d(u,v)-r)/t}+1}$$

where Θ represents Poincaré embeddings,

r, t > 0 are hyperparameters.

r is the radius around each point u so that all points within this radius are likely to have an edge with u.

t specifies the steepness of the logistic function, it influences clustering and degree distribution (probability distribution over node connections).

2. Split each dataset into train, validation and test sets. Use validation set to tune *r* and *t*.

Learn the embeddings using cross-entropy loss:

$$H(p,q) = -\sum_{x \in \mathcal{X}} p(x) \log q(x)$$

where p and q are probability distributions over node connections.

3. **Evaluate:** compute **MAP** on the test set.

Network Embeddings: Results

Table 2: Mean average precision for Reconstruction and Link Prediction on network data.

| | | Dimensionality | | | | | | | | |
|---------------------|-----------|----------------|----------------|-------|-------|-------|-----------------|-------|-------|--|
| | | | Reconstruction | | | | Link Prediction | | | |
| | | 10 | 20 | 50 | 100 | 10 | 20 | 50 | 100 | |
| ASTROPH | Euclidean | 0.376 | 0.788 | 0.969 | 0.989 | 0.508 | 0.815 | 0.946 | 0.960 | |
| N=18,772; E=198,110 | Poincaré | 0.703 | 0.897 | 0.982 | 0.990 | 0.671 | 0.860 | 0.977 | 0.988 | |
| CONDMAT | Euclidean | 0.356 | 0.860 | 0.991 | 0.998 | 0.308 | 0.617 | 0.725 | 0.736 | |
| N=23,133; E=93,497 | Poincaré | 0.799 | 0.963 | 0.996 | 0.998 | 0.539 | 0.718 | 0.756 | 0.758 | |
| GRQC | Euclidean | 0.522 | 0.931 | 0.994 | 0.998 | 0.438 | 0.584 | 0.673 | 0.683 | |
| N=5,242; E=14,496 | Poincaré | 0.990 | 0.999 | 0.999 | 0.999 | 0.660 | 0.691 | 0.695 | 0.697 | |
| HEPPH | Euclidean | 0.434 | 0.742 | 0.937 | 0.966 | 0.642 | 0.749 | 0.779 | 0.783 | |
| N=12,008; E=118,521 | Poincaré | 0.811 | 0.960 | 0.994 | 0.997 | 0.683 | 0.743 | 0.770 | 0.774 | |

Poincaré embeddings:

- outperform Euclidean embeddings
- show good results even in a low-dimensional setting

Lexical Entailment

Capture **graded lexical entailment** by quantifying to what degree X is a type of Y on a scale of [0, 10].

Experiments on the noun part of **HyperLex** (2163 rated pairs).

HyperLex example: motorcycle / vehicle 9.85 enemy / crocodile 0.33

Lexical Entailment

Procedure:

- 1. Take Poincaré embeddings with dimensionality 5 that were learned for the taxonomy embedding task.
- 2. Measure "is a type of" relation for each pair (u, v) with the score function:

$$score(is-a(u, v)) = -(1 + \alpha(||v|| - ||u||))d(u, v)$$

where $\alpha=10^3$ is a hyperparameter Here $\alpha(\|v\|-\|u\|)$ acts as a penalty when v is lower in the hierarchy, i.e. when v has a higher norm than u.

Lexical Entailment

3. Calculate **Spearman's rank correlation** with the ground-truth ranking.

Spearman's rank correlation assesses how well the relationship between two variables can be described using a monotonic function.

| | Table 3: Spearman's ρ for Lexical Entailment on HYPERLEX. | | | | | | | | |
|---|--|----------|----------|--------|--------|--------|-----------|----------|--|
| | FR | SLQS-Sim | WN-Basic | WN-WuP | WN-LCh | Vis-ID | Euclidean | Poincaré | |
| ρ | 0.283 | 0.229 | 0.240 | 0.214 | 0.214 | 0.253 | 0.389 | 0.512 | |

The ranking based on Poincaré embeddings clearly outperformed other SOTA methods.

Conclusion

Conclusion

Poincaré embeddings:

- 1. are capable of inferring latent hierarchy and similarities in data.
- 2. outperform traditional Euclidean embeddings for the task of modeling large-scale **taxonomies** and **graph-like structures**.
- 3. are compact and computationally cheap.

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