

Product Backlog for Game Engine

ID	Story	Priority
1	As a client, I want to have a Component Diagram, so that I can see the responsibilities, interactions and technologies.	high
2	As a client, I want to have a Class Diagram, so that I can see what fields and methods are used.	high
3	As a game developer, I want to have access to the Product Backlog, so that I can see the requirements of the game owner.	high
4	As a game developer, I want to have access to the Sprint Backlog, so that I can see my current tasks.	high
5	As a client, I want to have access to the Definition of Done, so that I can see which user stories are completed.	high
6	As a player, I want to have access to the game board, so that I can build my roads, settlements and cities.	high
7	As a player, I want to collect the appropriate resource cards at each turn, so that I can get the resource cards according to the value of the dices.	high
8	As a player, I want to buy and build roads, settlements and cities, so that I can gain victory points.	high
9	As a player, I want to buy and use progress cards, so that I can get resource cards or gain victory points.	high
10	As a player, I want to trade with other players, so that I can get the resource cards I need in exchange of the ones I don't.	high
11	As a player, I want to trade with the bank, so that I can get the resource cards I need in exchange of the ones I don't.	high
12	As a player I want to have access to the robber, so that I can move him when the rules allow it.	high
13	As a player, I want to know how many resource cards another player has, so that I can choose one when I move the robber.	high
14	As a player, I want to participate in complex tradings, so that I can negotiate the resource cards I exchange.	medium
15	As a player, I want to see the visible victory points other players scored, so that I can estimate the ranking.	medium
16	As a player, I want to be the only one who sees my true score, so that other players can't know if I have progress cards with victory points.	medium
17	As a player, I want to redo a game action when it is my turn, so that I can take the best game decisions.	medium
18	As a player, I want to see the history of the game actions, so that I can update my strategy.	low
19	As a player, I want to choose between the base game and an expansion, so that I can have various game possibilities.	low
20	As a player, I want to play with a computer controlled player, so that I can play the game anytime.	low
21	As a player, I want to set the difficulty of the computer controlled player, so that I can test my game abilities.	low
22	As a player, I want to see what I can buy with my resource cards, so that I don't miss any possible transaction.	low
23	As a player, I want to see where I can place my roads, settlements or cities, so that I don't miss any possible spot on the map.	low
24	As a player, I want to see a tutorial before the game, so that I can learn the game rules.	low
25	As a player, I want to change the game speed, so that I can have more game sessions	low