Cristopher Galarce

Just another nomad Software Designer

☑ cristopher@galarce.pro

in @cristophergalarce

@galarce

@galarce

Formation

2020

Agile Coach ACPC®

Certiprof

2016

BA in Graphic Design (4 years)

Universidad de las Américas

Skills

UX Research and Design +6 years

Interviews, Usability testing, Heuristic, Personas, Journey, Benchmark, Guerrilla, Analytics, Wireframing, Rapid Prototyping, Fat Marker, Breadboarding, User flows, Interaction, User Stories, JTBD, Storyboards, Information Architecture.

UI and Visual Design +7 years

Components, Patterns, Design System, Responsive, Illustration, Microinteractions, Typography, Visual Identity, Figma lover.

Agile +5 years

Shape Up, Scrum, Kanban, Lean Inception, Design Sprint, Design Thinking, Design Ops, Jira, Lean Project Management.

Superskills

I really love

Teach others to do my job better than me.

Help them to make their dreams come true.

Create software and bring ideas to life.

When I'm not designing, I am dancing,
cooking and travelling a lot.

Trying to be a good Software Product Designer for my teams and to make it fun to work with me. A bunch of years working in UX and Tech and I work with multidisciplinary teams in eCommerce B2B-B2C, Finance, Banking, Insurance and Health projects. BA in Graphic Design and bla bla bla and more stuff like that.

Experience

Nov. 2020 - Currently

Product Designer @Chipax

The funniest project. I guess I'm leading the design of the entire company and all the products. The most exciting part of this job is trying to make a real design system.

Jul. 2020 - Sep. 2020

UI Designer @Multiplica Chile

Working with designers, POs and PMs to deliver user-centered solutions to the public site of Coopeuch. Designing interfaces and creating patterns over a UI Components Kit in Sketch-Abstract-Invision workflow.

Jul. 2019 - Abr. 2020

Product Designer @Acid Labs Chile

Collaborated with client and engineers to define the features and how many sprints for development. Conducted research, interviews, usability and guerrilla tests to define the experience and visual design of eCommerce clients like Manantial and CCU.

Mar. 2017 - Mar. 2019

Product Designer @2Brains Chile

Created a UI Kit of components to scale and optimize the increments of different products of clients like Bci Bank, Falabella Bank and Bci Insurance Brokers. Creating wireframes, storyboards, and screen flows, all the way through to the visual design. Working with PMs, POs, SMs, engineers and other designers.

2010 - 2017

Art Director, UX/UI Designer Freelance and Teacher

Working with some startups, agencies and independent designers. Producing different pieces for web, print, advertising and branding. Teacher in Graphic Design at Universidad de las Américas.