

Cristopher Galarce

Product Designer

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in @cristophergalarce

Be @galarce

⊗ @galarce

Formation

2020

Scrum Master SMPC®
Product Owner SPOPC®

Certiprof

2020

Agile Methodologies Specialist

University Class Ennovate

2020

Path to Excellence in Lean Project Management

Pontificia U. Católica de Chile – Coursera

2016

BA in Graphic Design (4 years)

Universidad de las Américas

Skills

UX Research and Design +5 years

Interviews, Usability testing, Heuristic, Personas, Journey, Benchmark, Guerrilla, Analytics, Wireframing, Rapid Prototyping, User flows, Interaction, User Stories, JTBD, Storyboards, Information Architecture

UI and Visual Design +6 years

Tokens, Components, Patterns, Design System, Responsive, Illustration, Microinteractions, Figma

Agile +4 years

Scrum, Kanban, Lean Inception, Design Sprint, Design Thinking, Design Ops, Jira, Lean Project Management

Over 6 years working in UX. I'm a Product Designer made for agile teams. I work with an obsessive Passion-Driven mindset to provide desirable products for users and business. I work with multidisciplinary teams in eCommerce B2B-B2C, Finance, Banking, Insurance and Health projects. BA in Graphic Design.

Experience

Jul. 2020 – Currently

UI Designer @Multiplica Chile

Working with designers, POs and PMs to deliver user-centered solutions to the public site of Coopeuch. Designing interfaces and creating patterns over a UI Components Kit in Sketch-Abstract-Invision workflow.

Jul. 2019 – Abr. 2020

Product Designer @Acid Labs Chile

Collaborated with client and engineers to define the features and how many sprints for development. Conducted research, interviews, usability and guerrilla tests to define the experience and visual design of eCommerce clients like Manantial and CCU.

Mar. 2017 – Mar. 2019

Product Designer @2Brains Chile

Created a UI Kit of components to scale and optimize the increments of different products of clients like Bci Bank, Falabella Bank and Bci Insurance Brokers. Creating wireframes, storyboards, and screen flows, all the way through to the visual design. Working with PMs, POs, SMs, engineers and other designers.

2014 – 2017

UX/UI Designer Freelance and Teacher

Working with some startups and independent designers, creating their websites and other pieces for web. Teacher in Graphic Design in Universidad de las Américas.

2010 – 2014

Art Director Freelance

Working with some startups and advertising agencies. Producing different pieces for web, print, advertising and branding. Teacher in Graphic Design at Universidad de las Américas.
