If you look at FileMaker binaries, they change every time you	
so you don't have to shift megabytes or terabytes when inserting into the "middle" of a file they contain the data of	layouts scripts table definitions record contents
blocks are linked together (forward & backward pointers) FileMaker files are segmented into 4KB blocks if you have a piece of data that is more than 4k, it gets split onto more than one block blocks fit where they fit. if you delete something, there's	
FileMaker Under the Hood Slide: Contents of a block as	(slides unavailable for
text could be short, e.g. "10" or could be long, like "/ 10/01/01/1250120F143000000 Every small piece of a file is addressed by an ID	when FM is looking for something, it does a quick
IDs are sorted sequentially Yes, if no data work is it safe to use a recovered file? If data gets lost	search per-ID IDs can be used to infer groups/types (e.g., /10 = custom functions) was lost. Maybe can use FMDiff to tell?
Cleared, or block you don't know It looks at whether the present or not. Check work? It doesn't differentiate structural or data recovered lile? Cleared, or block you don't know you don't know It looks at whether the present or not. It doesn't differentiate structural or data recovered lile?	dropped) then what is missing. The record is the between the between the state of