

## Tutorial to use the algfindvelocity.py program

To use the files: **algfindvelocity.py program** with the **unidvelocityconvequat.py module** will duty reside in the same directory. Always use the **algfindvelocity.py program** with any editors as: **IDLE**, **PyCharm**, **Visual Studio Code**, **Geany** or others in the **Windows** or **Linux operating systems**.

Before of start the test access the GitHub to the download of the **Conversions-between-Velocity** repository.

Begin test using only the **algfindvelocity.py program** with the same *previous examples* of the README.Me file. Will use the Geany editor in the examples.

### Instructions basic to use the Geany editor:

1.) Access the following link: <https://www.geany.org/download/releases/> to download. In the previous link have versions to **Windows** or **Linux operating systems** or **other operating systems**. Too will can use the repository of the **Ubuntu** or **Linux Mint systems** to installation of the Geany editor. After install the Geany editor in the **Windows** or **Linux operating systems**. Next follow given an click with the right button in **algfindvelocity.py program** and click in guide **[Open with other application] → [application recommend] → [Select] → [Geany]** and the Geany editor will open present the code developed.

2.) Now configure the Geany editor in the **Windows** or **Linux operating systems** of the following manner before of use:

[i] In the **[Windows]** access and set the **[Build] → [Set Build Commands]** guides:

[Compile] = **C:\Python310\python -m py\_compile "%f"**

[Execute] = **C:\Python310\ python "%f"**

[ii] In the **[Windows11]** access and set the **[Build] → [Set Build Commands]** guides:

[Compile] = **py -m py\_compile "%f"**

[Execute] = **py "%f"**

[iii] In the **[Ubuntu or Linux Mint]** access and set the **[Build] → [Set Build Commands]** guides:

[Compile] = **python3 -m py\_compile "%f"**

[Execute] = **python3 "%f"**

**Note:** After key in **[OK]** guide to return.

**Note:** All the user will duty **configure the Geany editor** to **avert errors** in running the **algfindvelocity.py program** - Ok!

3.) After configure, follow given an click in guides **[Build] → [Execute]** to run the **algfindvelocity.py program**.

The links to editors: **PyCharm**, **Visual Studio Code** are:

<https://www.jetbrains.com/pt-br/pycharm/download/#section=linux>

<https://code.visualstudio.com/>

**Warning!:** Follow the instructions of the previous links to download, installation and configure before of use this editors. The instructions to configure the editors **PyCharm**, **Visual Studio Code** are diffrents of the editor Geany.

## E1.) Conversion of Mph to Kph.

```
=====
* [ALGORITHM: ALG FINDVELOCITY.PY] *
=====
```

```
°°[ DEFINITION OF THE VARIABLES GETED IN RESULT ]°°
```

```
--[Mph]: Mile per hour
--[Kph]: Kilometer per hour
--[Mps]: Meter per second
--[Fps]: Foot per second
```

```
*[ INSTRUCTIONS FOR USE ]*
```

```
-----
- To [conversion] of the [Velocity]: [Kph] to [Mph] key [1].
- To [conversion] of the [Velocity]: [Mps] to [Mph] key [2].
- To [conversion] of the [Velocity]: [Fps] to [Mph] key [3].
-----
- To [conversion] of the [Velocity]: [Mph] to [Kph] key [4].
- To [conversion] of the [Velocity]: [Mps] to [Kph] key [5].
- To [conversion] of the [Velocity]: [Fps] to [Kph] key [6].
-----
- To [conversion] of the [Velocity]: [Mph] to [Mps] key [7].
- To [conversion] of the [Velocity]: [Kph] to [Mps] key [8].
- To [conversion] of the [Velocity]: [Fps] to [Mps] key [9].
-----
- To [conversion] of the [Velocity]: [Mph] to [Fps] key [10].
- To [conversion] of the [Velocity]: [Kph] to [Fps] key [11].
- To [conversion] of the [Velocity]: [Mps] to [Fps] key [12].
-----
```

- Select an only [previous option] given -- Ok!

(°>°) Provide the [new] value? 4

\*\*[The typed number]: 4 is a [valid float number!]\*\*

```
--[VELOCITY GIVEN IN MILE PER HOUR(MPH)]--
```

(<sup>a</sup><<sup>a</sup>) Enter the [new] value? 183.45

\*\*[ [The typed number]: 183.45 is a [valid positive float number!] ]\*\*

\*\*[ANSWER]\*\*

-- The velocity in [Kph] is: 295.17

```
////
°<° . . .[END PROGRAM -- OK!]. . .
\-/
```

. . .KEY [ENTER] TO EXIT OF THE PROGRAM!. . .

Note: After the last message key: [ENTER].

```
-----  
(program exited with code: 0)  
Press return to continue
```

Note: After the two last messages too key: [ENTER] to return.

E2.) Conversion of Kph to Fps.

```
=====
* [ALGORITHM: ALGFINDVELOCITY.PY] *
=====
```

```
°°[ DEFINITION OF THE VARIABLES GETED IN RESULT ]°°
```

```
--[Mph]: Mile per hour
--[Kph]: Kilometer per hour
--[Mps]: Meter per second
--[Fps]: Foot per second
```

```
*[ INSTRUCTIONS FOR USE ]*
```

```
-----
- To [conversion] of the [Velocity]: [Kph] to [Mph] key [1].
- To [conversion] of the [Velocity]: [Mps] to [Mph] key [2].
- To [conversion] of the [Velocity]: [Fps] to [Mph] key [3].
-----
- To [conversion] of the [Velocity]: [Mph] to [Kph] key [4].
- To [conversion] of the [Velocity]: [Mps] to [Kph] key [5].
- To [conversion] of the [Velocity]: [Fps] to [Kph] key [6].
-----
- To [conversion] of the [Velocity]: [Mph] to [Mps] key [7].
- To [conversion] of the [Velocity]: [Kph] to [Mps] key [8].
- To [conversion] of the [Velocity]: [Fps] to [Mps] key [9].
-----
- To [conversion] of the [Velocity]: [Mph] to [Fps] key [10].
- To [conversion] of the [Velocity]: [Kph] to [Fps] key [11].
- To [conversion] of the [Velocity]: [Mps] to [Fps] key [12].
-----
```

- Select an only [previous option] given -- Ok!

(°>°) Provide the [new] value? 11

\*\*[The typed number]: 4 is a [valid float number!]\*\*

```
--[VELOCITY GIVEN IN KILOMETER PER HOUR(KPH)]--
```

(^<^a) Enter the [new] value? 227

\*\*[ [The typed number]: is a [valid positive float number!] ]\*\*

\*\*[ANSWER]\*\*

-- The velocity in [Fps] is: 206.96

```

////
°<° . . .[END PROGRAM -- OK!]. . .
\-/

```

. . .KEY [ENTER] TO EXIT OF THE PROGRAM! . . .

Note: After the last message key: [ENTER].

-----  
(program exited with code: 0)  
Press return to continue

Note: After the two last messages too key: [ENTER] to return.

E3.) Different option when the user type number bigger than 12 or smaller than 1.

```

=====
* [ALGORÍTHM: ALGFINDVELOCITY.PY] *
=====

```

°°[ DEFINITION OF THE VARIABLES GETED IN RESULT ]°°

```

--[Mph]: Mile per hour
--[Kph]: Kilometer per hour
--[Mps]: Meter per second
--[Fps]: Foot per second

```

\*[ INSTRUCTIONS FOR USE ]\*

```

-----
- To [conversion] of the [Velocity]: [Kph] to [Mph] key [1].
- To [conversion] of the [Velocity]: [Mps] to [Mph] key [2].
- To [conversion] of the [Velocity]: [Fps] to [Mph] key [3].
-----
- To [conversion] of the [Velocity]: [Mph] to [Kph] key [4].
- To [conversion] of the [Velocity]: [Mps] to [Kph] key [5].
- To [conversion] of the [Velocity]: [Fps] to [Kph] key [6].
-----
- To [conversion] of the [Velocity]: [Mph] to [Mps] key [7].
- To [conversion] of the [Velocity]: [Kph] to [Mps] key [8].
- To [conversion] of the [Velocity]: [Fps] to [Mps] key [9].
-----
- To [conversion] of the [Velocity]: [Mph] to [Fps] key [10].
- To [conversion] of the [Velocity]: [Kph] to [Fps] key [11].
- To [conversion] of the [Velocity]: [Mps] to [Fps] key [12].
-----

```

- Select an only [previous option] given -- Ok!

(°>°) Provide the [new] value? 13

\*\*[The typed number]: 4 is a [valid float number!]\*\*

```
--[NONE OF THE OPTIONS PREVIOUS WAS USED!!--
_- [ USE THE PROGRAM: ALGFINDVELOCITY.PY] AGAIN -- OK! ]
```

```
/////
°<° . . .[END PROGRAM -- OK!]. . .
\-/
```

. . .KEY [ENTER] TO EXIT OF THE PROGRAM!. . .

Note: After the last message key: [ENTER].

```
-----
(program exited with code: 0)
Press return to continue
```

Note: After the two last messages too key: [ENTER] to return.

E4.) If any user key: @ or [ENTER] or any other character as: J or ? or b or -2 . . .

```
=====
* [ALGORÍTHM: ALGFINDVELOCITY.PY] *
=====
```

```
°°[ DEFINITION OF THE VARIABLES GETED IN RESULT ]°°
```

```
--[Mph]: Mile per hour
--[Kph]: Kilometer per hour
--[Mps]: Meter per second
--[Fps]: Foot per second
```

```
*[ INSTRUCTIONS FOR USE ]*
```

```
-----
- To [conversion] of the [Velocity]: [Kph] to [Mph] key [1].
- To [conversion] of the [Velocity]: [Mps] to [Mph] key [2].
- To [conversion] of the [Velocity]: [Fps] to [Mph] key [3].
-----
- To [conversion] of the [Velocity]: [Mph] to [Kph] key [4].
- To [conversion] of the [Velocity]: [Mps] to [Kph] key [5].
- To [conversion] of the [Velocity]: [Fps] to [Kph] key [6].
-----
- To [conversion] of the [Velocity]: [Mph] to [Mps] key [7].
- To [conversion] of the [Velocity]: [Kph] to [Mps] key [8].
- To [conversion] of the [Velocity]: [Fps] to [Mps] key [9].
-----
- To [conversion] of the [Velocity]: [Mph] to [Fps] key [10].
- To [conversion] of the [Velocity]: [Kph] to [Fps] key [11].
- To [conversion] of the [Velocity]: [Mps] to [Fps] key [12].
-----
```

- Select an only [previous option] given -- Ok!  
(°>°) Provide the [new] value? @

```
###
^>^ [Warning!]: invalid literal for int() with base 10: '@'
~/ [TYPE AN NEW POSITIVE INTEGER NUMBER IN NEXT INSTRUCTION -- OK!]
```

(^>^) Provide the [new] value? ENTER

```
###
^>^ [Warning!]: invalid literal for int() with base 10: 'ENTER'
~/ [TYPE AN NEW POSITIVE INTEGER NUMBER IN NEXT INSTRUCTION -- OK!]
```

(^>^) Provide the [new] value? J

```
###
^>^ [Warning!]: invalid literal for int() with base 10: 'J'
~/ [TYPE AN NEW POSITIVE INTEGER NUMBER IN NEXT INSTRUCTION -- OK!]
```

(^>^) Provide the [new] value? ?

```
###
^>^ [Warning!]: invalid literal for int() with base 10: '?'
~/ [TYPE AN NEW POSITIVE INTEGER NUMBER IN NEXT INSTRUCTION -- OK!]
```

(^>^) Provide the [new] value? b

```
###
^>^ [Warning!]: invalid literal for int() with base 10: 'b'
~/ [TYPE AN NEW POSITIVE INTEGER NUMBER IN NEXT INSTRUCTION -- OK!]
```

(^>^) Provide the [new] value? -2

```
*[ NO TYPE AN [NEGATIVE INTEGER NUMBER] or equal [ZERO]--Ok! ]*
```

**Warning!:** Only will possible finish the **algfindvelocity.py** program keying any number: 1 or 2 or 3 or . . . or 10 or 11 or 12 — Ok!

Will follow with the next conversion: The *american driver*: **Álex Palou** of the Indy formule in 2023 was do the more speed lap in 234.22 Mph. Will use the option: 4 to find the velocity in Kph as:

(^>^) Provide the [new] value? 4

```
**[The typed number]: 4 is a [valid float number!]**
```

```
--[VELOCITY GIVEN IN MILE PER HOUR(MPH)]--
```

(^<^a) Enter the [new] value? 234.22

```
**[ [The typed number]: 234.22 is a [valid positive float number!] ]**
```

```
**[ANSWER]**
```

```
-- The velocity in [Kph] is: 376.86
```

```
////
^<^ . . .[END PROGRAM -- OK!]. . .
~/
```

. . .KEY [ENTER] TO EXIT OF THE PROGRAM!. . .

Note: After the last message key: [ENTER].

-----  
(program exited with code: 0)  
Press return to continue

Note: After the two last messages too key: [ENTER] to return.

#### E5. Conversion of [Mph] to [Fps]

```
=====
* [ALGORÍTHM: ALGFINDVELOCITY.PY] *
=====
```

```
°°[ DEFINITION OF THE VARIABLES GETED IN RESULT ]°°
```

```
--[Mph]: Mile per hour
--[Kph]: Kilometer per hour
--[Mps]: Meter per second
--[Fps]: Foot per second
```

```
*[ INSTRUCTIONS FOR USE ]*
```

```
-----
- To [conversion] of the [Velocity]: [Kph] to [Mph] key [1].
- To [conversion] of the [Velocity]: [Mps] to [Mph] key [2].
- To [conversion] of the [Velocity]: [Fps] to [Mph] key [3].
-----
- To [conversion] of the [Velocity]: [Mph] to [Kph] key [4].
- To [conversion] of the [Velocity]: [Mps] to [Kph] key [5].
- To [conversion] of the [Velocity]: [Fps] to [Kph] key [6].
-----
- To [conversion] of the [Velocity]: [Mph] to [Mps] key [7].
- To [conversion] of the [Velocity]: [Kph] to [Mps] key [8].
- To [conversion] of the [Velocity]: [Fps] to [Mps] key [9].
-----
- To [conversion] of the [Velocity]: [Mph] to [Fps] key [10].
- To [conversion] of the [Velocity]: [Kph] to [Fps] key [11].
- To [conversion] of the [Velocity]: [Mps] to [Fps] key [12].
-----
```

```
- Select an only [previous option] given -- Ok!
(°>°) Provide the [new] value? 10
**[The typed number]: 10 is a [valid float number!]**
```

**[Warning!]: Data is not permit as [value] to velocity conversion.**

```
--[VELOCITY GIVEN IN MILE PER HOUR(MPH)]--
(a<a) Enter the [new] value? -57.25
```

```
*[ NO TYPE AN [NEGATIVE FLOAT NUMBER] or equal [ZERO]--Ok! ]*
```

```
(a<a) Enter the [new] value? &
```

```

/$\
@<@ [Warning!]: could not convert string to float: '&'
\~/ [ TYPE AN [NEW POSITIVE FLOAT NUMBER ]
[ IN NEXT INSTRUCTION -- OK! ]

(a<a) Enter the [new] value? 118.93
**[ [The typed number]: 118.93 is a [valid positive float number!] ]**

**[ANSWER]**
-- The velocity in [Fps] is: 174.43

```

```

/////
°<° . . .[END PROGRAM -- OK!]. . .
\~/

```

. . .KEY [ENTER] TO EXIT OF THE PROGRAM!. . .

Note: After the last message key: [ENTER].

```

-----
(program exited with code: 0)
Press return to continue

```

Note: After the two last messages too key: [ENTER] to return.

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