## Instructions of as use the runtoolsvectors.py program.

#### In the Windows operating system:

After the download of the **repository** access the runtoolsvectors.py program given two clicks and follow the news instructions in display.

#### In the Linux operating system:

After the download of the repository access the runtoolsvectors.py program using two options of run.

1.) In any Terminal linux type the following command:

python3 runtoolsvectors.py after key ENTER

2.) Open the runtoolsvectors.py file using the IDLE3 and use the Run ==> Run Module options. After follow the news instructions.

**[Warning]**: When the **runtoolsvectors.py program** request type the **[components]** or **[coordinates]**, always key ENTER after to continue, Ok!

Now will use of the runtoolsvectors.py program in the examples below.

Example 1 – Given the vectors  $a = \langle 7, -2, -11 \rangle$  and  $b = \langle -18, 3, 17 \rangle$ , find the addition a + b and too the subtraction a - b.

Solution: Begin the runtoolsvectors.py program and select the option[13]. After follow the instructions requested in accordance with showed in the display.

\*\*[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]\*\*

--[Version: 1.0 -- Stable]--

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [value] of the [Dot Product] of two vectors key [1]
- To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
- To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
- To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
- To calculate the [angle] between [two vectors] in space kev[5]
- To get the [value] of the [CossineTheta] between two vectors A and B key [6]
- To find the [Distance] between two points P and Q key [7]
- To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
- To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
- To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q, R, S key [10]
- To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
- To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
- To get the [Addition] and the [Subraction] between [Two Vectors] A and B key [13]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
- To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and Q key [15]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [16]
  - [§] Select an previous [option] that will used--Ok!

]

```
[°>°] What is the new value? 13
**[The typed number]: 13 is a [valid integer number!]
```

# \*\*[ CALCULATE THE [ADDITION] AND [SUBTRACTION] OF THE [VECTORS]: A AND B ]\*\*

```
- Attribute the [Components] of the [1º vectorA]!
        - Enter the 1º [Component(x)]!
        -_- What is the new value? 7
           **[The typed number]: 7.0 is a [valid float number!]
]
        - Introduce the 2º [Component(y)]!
        -_- What is the new value? -2
           **[The typed number]: -2.0 is a [valid float number!]
]
        - Give the 3° [Component(z)]!
        -_- What is the new value? -11
          **[The typed number]: -11.0 is a [valid float number!]
1
        - Provide the [Components] of the [2º vectorB]!
        - Enter the 1° [Component(x)]!
        - - What is the new value? -18
           **[The typed number]: -18.0 is a [valid float number!]
]
        - Introduce the 2º [Component(y)]!
        -_- What is the new value? 3
           **[The typed number]: 3.0 is a [valid float number!]
]
        - Give the 3º [Component(z)]!
        -_- What is the new value? 17
           **[The typed number]: 17.0 is a [valid float number!]
]
        -- The [vectorA]: vectorA [7.0, -2.0, -11.0]
        -- The [vectorB]: vectorB [-18.0, 3.0, 17.0]
        *[ANSWER]*
        -- The [Addition]: vectorA+B [-11.0, 1.0, 6.0]
        -- The [Subtraction]: vectorA-B [25.0, -5.0, -28.0]
                ... Key [ENTER] to exit -- Ok! ...
```

Example 2 – If  $\mathbf{a} = 2\mathbf{i} - 3\mathbf{k}$ ,  $\mathbf{b} = \mathbf{i} + \mathbf{j} + \mathbf{K}$ , and  $\mathbf{c} = 4\mathbf{j} - \mathbf{k}$  then find the Scalar Triple Product a \* (bxc), the volume  $\mathbf{V} = |\mathbf{a}^*(\mathbf{bxc})|$  of the parallelepiped as too the volume  $\mathbf{V} = (1/6)^* \mathbf{a}^*(\mathbf{bxc})|$  of the Tetrahedron.

Solution: Before of begin the runtoolsvectors.py program do know the components of this vectors so: a1 = 2, a2 = 0, a3 = -3, b1 = 1, b2 = 1, b3 = 1, c1 = 0, c2 = 4, and c3 = -1 and select the option[4]. After follow the instructions requested in accordance with showed in the display.

```
**[INSTRUCTIONS OF USE]**
        - To find the [value] of the [Dot Product] of two vectors key [1]
        - To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
        - To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
        - To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
        - To calculate the [angle] between [two vectors] in space key[5]
        - To get the [value] of the [CossineTheta] between two vectors A and B key [6]
        - To find the [Distance] between two points P and Q key [7]
        - To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
        - To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
        - To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q, R, S key [10]
        - To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
        - To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
        - To get the [Addition] and the [Subraction] between [Two Vectors] A and B key [13]
        - To find the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
        - To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and
Q kev [15]
        - To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1
and coeffic2] key [16]
        [§] Select an previous [option] that will used--Ok!
        [°>°] What is the new value? 4
          **[The typed number]: 4 is a [valid integer number!]
]
        **[CALCULATE THE [SCALAR TRIPLE PRODUCT] BETWEEN [THREE VECTORS: A, B, AND C]
        IN TRI-DIMENSIONAL(XYZ) SPACE]**
        - Attribute the [Components] of the [1º vectorA]!
        - Enter the 1º [Component(x)]!
        - - What is the new value? 2
          **[The typed number]: 2.0 is a [valid float number!]
]
        - Introduce the 2º [Component(y)]!
        -_- What is the new value? 0
          **[The typed number]: 0.0 is a [valid float number!]
]
        - Give the 3° [Component(z)]!
        -_- What is the new value? -3
          **[The typed number]: -3.0 is a [valid float number!]
]
        - Provide the [Components] of the [2º vectorB]!
        - Enter the 1º [Component(x)]!
        -_- What is the new value? 1
          **[The typed number]: 1.0 is a [valid float number!]
]
        - Introduce the 2º [Component(y)]!
        -_- What is the new value? 1
          **[The typed number]: 1.0 is a [valid float number!]
]
        - Give the 3º [Component(z)]!
```

```
-_- What is the new value? 1
           **[The typed number]: 1.0 is a [valid float number!]
]
        - Provide the [Components] of the [3º vectorC]!
        - Enter the 1º [Component(x)]!
        -_- What is the new value? 0
          **[The typed number]: 0.0 is a [valid float number!]
]
        - Introduce the 2º [Component(y)]!
        -_- What is the new value? 4
          **[The typed number]: 4.0 is a [valid float number!]
]
        - Give the 3° [Component(z)]!
        - - What is the new value? -1
          **[The typed number]: -1.0 is a [valid float number!]
]
        *[ANSWER]*
        -- The [vectorA]: vectorA [2.0, 0.0, -3.0]
        -- The [vectorB]: vectorB [1.0, 1.0, 1.0]
        -- The [vectorC]: vectorC [0.0, 4.0, -1.0]
        --The [SCALAR TRIPLE PRODUCT]: a * (b x c) is: -22.0
        -- The [VOLUME(V) PARALLELEPIPED]: 22.00
        -- The [HEIGHT(H) PARALLELEPIPED]: 3.57
        -- The [Tetrahedron volume]: 3.67
                . . . Key [ENTER] to exit -- Ok! . . .
Example3 – A triangle in R<sup>3</sup> has vertices P(0, 2, -1), Q(1, 1, 3), and R(1, 0, -4).
a) Find the perimeter(P) of the triangle(PQR)
b) Find the area(A)of the triangle(PQR)
c) Find the three vertex angles of the triangle(PQR). (Round to the nearest degree)
Solution: - Run the runtoolsvectors.py program and key the option[8] and enter the coordinates of the
vertices: P, Q, and R.
                 **[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]**
                 **[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]**
                                        --[Version: 1.0 -- Stable]--
        **[INSTRUCTIONS OF USE]**
        - To find the [value] of the [Dot Product] of two vectors key [1]
        - To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
        - To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
        - To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
        - To calculate the [angle] between [two vectors] in space key[5]
        - To get the [value] of the [CossineTheta] between two vectors A and B key [6]
        - To find the [Distance] between two points P and Q key [7]
        - To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
        - To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
```

```
- To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
        - To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
        - To get the [Addition] and the [Subraction] between [Two Vectors] A and B key [13]
        - To find the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
        - To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and
Q key [15]
        - To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1
and coeffic2] key [16]
        [§] Select an previous [option] that will used--Ok!
        [0>0] What is the new value? 8
          **[The typed number]: 8 is a [valid integer number!]
]
         **[ GIVENS THE COORDINATES OF THE POINTS P, Q AND R FIND THE DIMENSIONS SIDE(A),
        SIDE(B), ]**
        **[ SIDE(C), PERIMETER(P), HEIGHTS(H1,H2,H3), AND AREA(A) OF THE TRIANGLE(PQR) ]**
        -- Enter the (coordinates: xP, yP, zP) of the (Point P)?
        * Introduce the 1º [Coordinate(x)].
        -_- What is the new value? 0
          **[The typed number]: 0.0 is a [valid float number!]
]
        * Enter with the 2º [Coordinate(v)].
        - - What is the new value? 2
          **[The typed number]: 2.0 is a [valid float number!]
]
        * Give the 3º [Coordinate(z)].
        - - What is the new value? -1
          **[The typed number]: -1.0 is a [valid float number!]
1
        -- Introduce the (coordinates: xQ, yQ, zQ) of the (Point Q)?
        * Introduce the 1° [Coordinate(x)].
        - - What is the new value? 1
          **[The typed number]: 1.0 is a [valid float number!]
]
        * Enter with the 2º [Coordinate(y)].
        -_- What is the new value? 1
          **[The typed number]: 1.0 is a [valid float number!]
]
        * Give the 3º [Coordinate(z)].
        -_- What is the new value? 3
          **[The typed number]: 3.0 is a [valid float number!]
]
        -- Provide the (coordinates: xR, yR, zR) of the (Point R)?
        * Introduce the 1º [Coordinate(x)].
        -_- What is the new value? 1
          **[The typed number]: 1.0 is a [valid float number!]
]
        * Enter with the 2º [Coordinate(y)].
        - - What is the new value? 0
          **[The typed number]: 0.0 is a [valid float number!]
```

- To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P. Q. R. S key [10]

```
1
        * Give the 3º [Coordinate(z)].
        - - What is the new value? -4
           **[The typed number]: -4.0 is a [valid float number!]
1
        - The (Point P): P (0.0, 2.0, -1.0)
        - The (Point Q): Q (1.0, 1.0, 3.0)
        - The (Point R): R (1.0, 0.0, -4.0)
        *[ANSWER]*
        - The [vectorA]=vectorPQ [1.0, -1.0, 4.0]
        - The [vectorB]=vectorPR [1.0, -2.0, -3.0]
        - The [vectorC]=vectorQR [0.0, -1.0, -7.0]
        -- The [sideA] of the triangle(PQR)] is: 4.24
        -- The [sideB] of the triangle(PQR)] is: 3.74
        -- The [sideC] of the triangle(PQR)] is: 7.07
        -- The [Perimeter] of the [triangle(PQR)] is 15.06
        -- The [terms] of the [Scalar Product(PQ°QR)] is: [0.0, 1.0, -28.0]
        -- The [terms] of the [Scalar Product(QR<sup>o</sup>PR)] is: [0.0, 2.0, 21.0]
        -- The [terms] of the [Scalar Product(PR°PQ)] is: [1.0, 2.0, -12.0]
        -- The [Scalar Product(PQ°QR)] is: -27.00
        -- The [Scalar Product(QR°PR)] is: 23.00
        -- The [Scalar Product(PR°PQ)] is: -9.00
        -- The [Height(h1) relative as sideQR] is 1.85
        -- The [Height(h2) relative as sidePR] is 3.49
        -- The [Height(h3) relative as sidePQ] is 3.08
        -- The [Cross Product]: vectorAxB [11.0, 7.0, -1.0]
        -- The [Area(A) of a Triangle(PQR)] is: 6.54
```

# ... Key [ENTER] to exit -- Ok! ...

Now run the runtoolsvectors.py program again and key the option[11] and enter again the coordinates of the vertices: P, Q, and R.

```
**[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]**

**[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]**

--[Version: 1.0 -- Stable]--
```

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [value] of the [Dot Product] of two vectors key [1]
- To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
- To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
- To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
- To calculate the [angle] between [two vectors] in space key[5]
- To get the [value] of the [CossineTheta] between two vectors A and B key [6]
- To find the [Distance] between two points P and Q key [7]
- To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
- To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
- To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q, R, S key [10]
- To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]

```
- To get the [Addition] and the [Subraction] between [Two Vectors] A and B key [13]
        - To find the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
        - To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and
        - To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1
and coeffic2] key [16]
        [§] Select an previous [option] that will used--Ok!
        [0>0] What is the new value? 11
          **[The typed number]: 11 is a [valid integer number!]
]
        **[ GIVENS THE COORDINATES OF THE POINTS P, Q AND R ]**
        **[ FIND THE [INNER ANGLES] OF THE TRIANGLE(PQR) ]**
        -- Enter the (coordinates: xP, yP, zP) of the (Point P)?
        * Introduce the 1º [Coordinate(x)].
        -_- What is the new value? 0
           **[The typed number]: 0.0 is a [valid float number!]
]
        * Enter with the 2º [Coordinate(y)].
        - - What is the new value? 2
           **[The typed number]: 2.0 is a [valid float number!]
]
        * Give the 3º [Coordinate(z)].
        -_- What is the new value? -1
           **[The typed number]: -1.0 is a [valid float number!]
]
        -- Introduce the (coordinates: xQ, yQ, zQ) of the (Point Q)?
        * Introduce the 1º [Coordinate(x)].
        - - What is the new value? 1
          **[The typed number]: 1.0 is a [valid float number!]
]
        * Enter with the 2º [Coordinate(y)].
        -_- What is the new value? 1
           **[The typed number]: 1.0 is a [valid float number!]
]
        * Give the 3º [Coordinate(z)].
        -_- What is the new value? 3
           **[The typed number]: 3.0 is a [valid float number!]
]
        -- Provide the (coordinates: xR, yR, zR) of the (Point R)?
        * Introduce the 1º [Coordinate(x)].
        -_- What is the new value? 1
          **[The typed number]: 1.0 is a [valid float number!]
]
        * Enter with the 2º [Coordinate(y)].
        - - What is the new value? 0
           **[The typed number]: 0.0 is a [valid float number!]
]
```

\* Give the 3º [Coordinate(z)].

- To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]

```
- - What is the new value? -4
           **[The typed number]: -4.0 is a [valid float number!]
]
        - The (Point P): P (0.0, 2.0, -1.0)
        - The (Point Q): Q (1.0, 1.0, 3.0)
        - The (Point R): R (1.0, 0.0, -4.0)
        *[ANSWER]*
        - The [vectorB]=vectorPR [1.0, -2.0, -3.0]
        - The [vectorC]=vectorPQ [1.0, -1.0, 4.0]
        - The Dot Product: [b * c] is: -9.00
        - The value of the [ANGLE THETA] was calculate is: 124.54
        - The [vectorA]=vectorQR [0.0, -1.0, -7.0]
        - The [vectorC]=vectorQP [-1.0, 1.0, -4.0]
        - The Dot Product: [a * c] is: 27.00
        - The value of the [ANGLE BETA] was calculate is: 25.84
        - The [vectorA]=vectorRQ [0.0, 1.0, 7.0]
```

- The [vectorB]=vectorRP [-1.0, 2.0, 3.0]
- The Dot Product: [a \* b] is: 23.00
- The value of the [ANGLE GAMA] was calculate is: 29.62
  - -- The triangle is [Scalene]!
- THE [ADD] OF THE INNER ANGLE OF THE TRIANGLE] is: 180.00

--[END CALCULUS-OK!]--

... Key [ENTER] to exit -- Ok! ...

# [Warning]:

When any user run the **runtoolsvectors.py program** to solve exercises that provide vertices A, B, and C to triangles do the following:

(xA,yA,zA) = (xP, yP,zP) ==> xP = xA, yP = yA, and zP = zA replace the coordinates: xA, yA, and zA into the coordinates: xP, yP, and zP of the point: P when the runtoolsvectors.py program request to enter the coordinates: xP, yP and zP. Of the same manner to the vertices B and C so:

(xB,yB,zB) = (xQ, yQ,zQ) ==> xQ = xB, yQ = yB, and zQ = zB replace the coordinates: xB, yB, and zB into the coordinates: xQ, yQ and zQ of the point: Q when the runtoolsvectors.py program request to enter the coordinates: xQ, yQ and zQ.

(xC,yC,zC) = (xR, yR,zR) = -> xR = xC, yR = yC, and zR = zC replace the coordinates: xC, yC, and zC into the coordinates: xR, yR and zR of the point: R when the runtoolsvectors.py program request to enter the coordinates: xR, yR and zR.

Of the same manner do to the vertices: A, B, C, and D of the parallelogram as too to the parallelepiped. Replace your coordinates when the runtoolsvectors.py programs request enter the coordinates of the points: P, Q, R, and S.

Will be confused standardize the letters: A, B, and C to the vectors and too to the vertices points: A, B, and C of the triangle into the code of functions developed.

**Example4** – Find the dimensions of the triangleABC with vertices points: A(0, -1,2), B(1,2,-1), and C(3, -1,2).

```
Solution: Do: A(0,-1,2) = P(xP,yP,zP) ==> xP = 0, yP = -1, and zP = 2

B(1,2,-1) = Q(xQ,yQ,zQ) ==> xQ = 1, yQ = 2, and zQ = -1

C(3,-1,2) = R(xR,yR,zR) ==> xR = 3, yR = -1, and zR = 2
```

Begin using the option[8] and provide the coordinates: xP = 0, yP = -1, zP = 2, xQ = 1, yQ = 2, zQ = -1, zP = 2, zP = 2

\*\*[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]\*\*

--[Version: 1.0 -- Stable]--

### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [value] of the [Dot Product] of two vectors key [1]
- To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
- To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
- To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
- To calculate the [angle] between [two vectors] in space key[5]
- To get the [value] of the [CossineTheta] between two vectors A and B key [6]
- To find the [Distance] between two points P and Q key [7]
- To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
- To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
- To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q, R, S key [10]
- To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
- To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
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- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
- To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and Q key [15]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [16]
  - [§] Select an previous [option] that will used--Ok!

```
[°>°] What is the new value? 8
**[The typed number]: 8 is a [valid integer number!]
```

\*\*[ GIVENS THE COORDINATES OF THE POINTS P, Q AND R FIND THE DIMENSIONS SIDE(A), SIDE(B), ]\*\*

\*\*[ SIDE(C), PERIMETER(P), HEIGHTS(H1,H2,H3), AND AREA(A) OF THE TRIANGLE(PQR) ]\*\*

```
-- Enter the (coordinates: xP, yP, zP) of the (Point P)?
```

```
* Introduce the 1º [Coordinate(x)].
```

- - What is the new value? 0

\*\*[The typed number]: 0.0 is a [valid float number!]

]

]

```
* Enter with the 2º [Coordinate(y)].
        - - What is the new value? -1
           **[The typed number]: -1.0 is a [valid float number!]
]
        * Give the 3º [Coordinate(z)].
        -_- What is the new value? 2
           **[The typed number]: 2.0 is a [valid float number!]
]
        -- Introduce the (coordinates: xQ, yQ, zQ) of the (Point Q)?
        * Introduce the 1º [Coordinate(x)].
        -_- What is the new value? 1
           **[The typed number]: 1.0 is a [valid float number!]
]
        * Enter with the 2º [Coordinate(y)].
        - - What is the new value? 2
           **[The typed number]: 2.0 is a [valid float number!]
]
        * Give the 3º [Coordinate(z)].
        -_- What is the new value? -1
           **[The typed number]: -1.0 is a [valid float number!]
]
        -- Provide the (coordinates: xR, yR, zR) of the (Point R)?
        * Introduce the 1º [Coordinate(x)].
        -_- What is the new value? 3
           **[The typed number]: 3.0 is a [valid float number!]
]
        * Enter with the 2º [Coordinate(y)].
        -_- What is the new value? -1
           **[The typed number]: -1.0 is a [valid float number!]
]
        * Give the 3º [Coordinate(z)].
        - - What is the new value? 2
           **[The typed number]: 2.0 is a [valid float number!]
]
        - The (Point P): P (0.0, -1.0, 2.0)
        - The (Point Q): Q (1.0, 2.0, -1.0)
        - The (Point R): R (3.0, -1.0, 2.0)
        *[ANSWER]*
        - The [vectorA]=vectorPQ [1.0, 3.0, -3.0]
        - The [vectorB]=vectorPR [-3.0, 0.0, 0.0]
        - The [vectorC]=vectorQR [2.0, -3.0, 3.0]
        -- The [sideA] of the triangle(PQR)] is: 4.36
        -- The [sideB] of the triangle(PQR)] is: 3.00
        -- The [sideC] of the triangle(PQR)] is: 4.69
        -- The [Perimeter] of the [triangle(PQR)] is 12.05
        -- The [terms] of the [Scalar Product(PQOQR)] is: [2.0, -9.0, -9.0]
        -- The [terms] of the [Scalar Product(QR°RP)] is: [-6.0, -0.0, 0.0]
        -- The [terms] of the [Scalar Product(RP<sup>o</sup>PQ)] is: [-3.0, 0.0, -0.0]
        -- The [Scalar Product(PQ°QR)] is: -16.00
        -- The [Scalar Product(QR°RP)] is: -6.00
```

```
-- The [Scalar Product(RPºPQ)] is: -3.00
                   -- The [Height(h1) relative as sideQR] is 2.71
                   -- The [Height(h2) relative as sideRP] is 4.24
                   -- The [Height(h3) relative as sidePQ] is 2.92
                   -- The [Cross Product]: vectorAxB [0.0, 9.0, 9.0]
                   -- The [Area(A) of a Triangle(PQR)] is: 6.36
                . . . Key [ENTER] to exit -- Ok! . . .
Example 5 - Find \frac{\sin \theta}{\sin \theta} where \frac{\theta}{\sin \theta} is the angle between the vectors: \frac{1}{\theta} = \frac{1}{\theta} + \frac{2}{\theta} + \frac{3}{\theta} + \frac
Solution: Before of begin the runtoolsvectors.py program do know the components of this vectors so: a1 =
1, a2 = 2, a3 = 3, b1 = 4, b2 = 5, and b3 = 6. After begin the runtools vectors, py program using the option [3].
                                        **[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]**
                                        **[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]**
                                                                                               --[Version: 1.0 -- Stable]--
                   **[INSTRUCTIONS OF USE]**
                   - To find the [value] of the [Dot Product] of two vectors key [1]
                   - To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
                   - To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
                   - To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
                   - To calculate the [angle] between [two vectors] in space key[5]
                   - To get the [value] of the [CossineTheta] between two vectors A and B key [6]
                   - To find the [Distance] between two points P and Q key [7]
                   - To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
                   - To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
                   - To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P. Q. R. S key [10]
                   - To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
                   - To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
                   - To get the [Addition] and the [Subraction] between [Two Vectors] A and B key [13]
                   - To find the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
                   - To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and
Q key [15]
                    - To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1
and coeffic2] key [16]
                   [§] Select an previous [option] that will used--Ok!
                   [0>0] What is the new value? 3
                         **[The typed number]: 3 is a [valid integer number!]
]
                   **[FIND THE VALUE OF THE SINETHETA]**
                   - Attribute the [Components] of the [1º vectorA]!
                   - Enter the 1° [Component(x)]!
                   - - What is the new value? 1
                          **[The typed number]: 1.0 is a [valid float number!]
]
                   - Introduce the 2º [Component(y)]!
                   -_- What is the new value? 2
                          **[The typed number]: 2.0 is a [valid float number!]
```

```
]
        - Give the 3º [Component(z)]!
        - - What is the new value? 3
          **[The typed number]: 3.0 is a [valid float number!]
]
        - Provide the [Components] of the [2º vectorB]!
        - Enter the 1° [Component(x)]!
        -_- What is the new value? 4
          **[The typed number]: 4.0 is a [valid float number!]
]
        - Introduce the 2º [Component(y)]!
        -_- What is the new value? 5
          **[The typed number]: 5.0 is a [valid float number!]
]
        - Give the 3º [Component(z)]!
        - - What is the new value? 6
          **[The typed number]: 6.0 is a [valid float number!]
1
        -- The [vectorA]: vectorA [1.0, 2.0, 3.0]
        -- The [vectorB]: vectorB [4.0, 5.0, 6.0]
        *[ANSWER]*
        -- The [length] of the [vectorA]=|vectorA|: 3.74
        -- The [length] of the [vectorB]=|vectorB| 8.77
        -- The [length] of the [vectorAxB]=|vectorAxB| 7.35
        -- The value of the [SINETheta] is: 0.22
                . . . Key [ENTER] to exit -- Ok! . . .
Example 6 – Find the area(A) and height(h) of the parellelogram determined by the vectors: a = 4i - j + k and
b = 2i + 3j - k.
Solution – Begin the runtoolsvectors.py program using the option[9] and follow the instructions in to display.
                 **[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]**
                 **[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]**
                                        --[Version: 1.0 -- Stable]--
        **[INSTRUCTIONS OF USE]**
        - To find the [value] of the [Dot Product] of two vectors key [1]
        - To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
        - To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
        - To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
        - To calculate the [angle] between [two vectors] in space kev[5]
        - To get the [value] of the [CossineTheta] between two vectors A and B key [6]
        - To find the [Distance] between two points P and Q key [7]
```

- To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]

- To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q, R, S key [10]

- To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]

```
- To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
        - To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
        - To get the [Addition] and the [Subraction] between [Two Vectors] A and B key [13]
        - To find the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
        - To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and
Q key [15]
        - To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1
and coeffic2] key [16]
        [§] Select an previous [option] that will used--Ok!
        [°>°] What is the new value? 9
          **[The typed number]: 9 is a [valid integer number!]
        **[ FIND THE AREA(A) AND HEIGHT(H) PARALLELOGRAM GIVEN THE VECTORS: A AND B ]**
        - Attribute the [Components] of the [1º vectorA]!
        - Enter the 1º [Component(x)]!
        -_- What is the new value? 4
          **[The typed number]: 4.0 is a [valid float number!]
        - Introduce the 2º [Component(y)]!
        - - What is the new value? -1
          **[The typed number]: -1.0 is a [valid float number!]
        - Give the 3° [Component(z)]!
        -_- What is the new value? 1
          **[The typed number]: 1.0 is a [valid float number!]
        - Provide the [Components] of the [2º vectorB]!
        - Enter the 1º [Component(x)]!
        - - What is the new value? 2
          **[The typed number]: 2.0 is a [valid float number!]
        - Introduce the 2º [Component(y)]!
        -_- What is the new value? 3
          **[The typed number]: 3.0 is a [valid float number!]
        - Give the 3° [Component(z)]!
        -_- What is the new value? -1
          **[The typed number]: -1.0 is a [valid float number!]
        -- The [vectorA]: vectorA [4.0, -1.0, 1.0]
        -- The [vectorB]: vectorB [2.0, 3.0, -1.0]
        *[ANSWER]*
        -- The [Height(h) Parallelogram] is: 3.62
        -- The [Area(A) Parallelogram] is: 15.36
```

]

]

]

]

]

]

... Key [ENTER] to exit -- Ok! ...

Example 7 – Find the cosine of the angle between the vectors a = i - 3j + 2k and b = 3i + 3j + 2k.

Solution – Begin the runtoolsvectors by program using the option[6] and follow the instructions in to display.

\*\*[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]\*\*

--[Version: 1.0 -- Stable]--

```
**[INSTRUCTIONS OF USE]**
```

- To find the [value] of the [Dot Product] of two vectors key [1]
- To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
- To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
- To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
- To calculate the [angle] between [two vectors] in space key[5]
- To get the [value] of the [CossineTheta] between two vectors A and B key [6]
- To find the [Distance] between two points P and Q key [7]
- To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
- To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
- To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q, R, S key [10]
- To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
- To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
- To get the [Addition] and the [Subraction] between [Two Vectors] A and B key [13]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
- To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and Q key [15]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [16]
  - [§] Select an previous [option] that will used--Ok!

### [0>0] What is the new value? 6

]

]

]

]

]

\*\*[The typed number]: 6 is a [valid integer number!]

#### \*\*[FIND THE [VALUE] OF THE [COSSINETHETA] BETWEEN VECTORS: A AND B]\*\*

```
- Attribute the [Components] of the [1º vectorA]!
```

```
- Enter the 1º [Component(x)]!
```

- - What is the new value? 1

\*\*[The typed number]: 1.0 is a [valid float number!]

Introduce the 2º [Component(v)]!

-\_- What is the new value? -3

\*\*[The typed number]: -3.0 is a [valid float number!]

- Give the 3º [Component(z)]!

-\_- What is the new value? 2

\*\*[The typed number]: 2.0 is a [valid float number!]

- Provide the [Components] of the [2º vectorB]!

- Enter the 1º [Component(x)]!
- -\_- What is the new value? 3
  - \*\*[The typed number]: 3.0 is a [valid float number!]

... Key [ENTER] to exit -- Ok! ...

-- The value of the [CossineTheta] is: -0.11

Example8 – Find the direction cosines and direction angles of the vector represented by vectorPQ givens two points: P(2,-3, 5) and Q(1,0,-1).

Solution – Begin the runtoolsvectors.py program using the option[15] and after key the option[2] to enter the coordinates: xP = 2, yP = -3, zP = 5, xQ = 1, yQ = 0, and zQ = -1.

\*\*[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]\*\*

--[Version: 1.0 -- Stable]--

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [value] of the [Dot Product] of two vectors key [1]
- To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
- To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
- To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
- To calculate the [angle] between [two vectors] in space key[5]
- To get the [value] of the [CossineTheta] between two vectors A and B key [6]
- To find the [Distance] between two points P and Q key [7]
- To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
- To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
- To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q, R, S key [10]
- To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
- To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
- To get the [Addition] and the [Subraction] between [Two Vectors] A and B key [13]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
- To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and Q key [15]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [16]
  - [§] Select an previous [option] that will used—Ok!

[°>°] What is the new value? 15

```
**[The typed number]: 15 is a [valid integer number!]
1
        **[ GIVENS AN VECTOR(A) OR TWO POINTS: P AND Q DETERMINE THE [DIRECTION ANGLES]
        AND [DIRECTION COSINES] ]**
        - Type [1] to enter the [components] of vectorA.
        - Type [2] to enter the [coordinates] of two givens points: P and Q.
        [0>0] What is the new value? 2
          **[The typed number]: 2 is a [valid integer number!]
]
        -- Enter the (coordinates: xP, yP, zP) of the (Point P)?
        * Introduce the 1º [Coordinate(x)].
        -_- What is the new value? 2
          **[The typed number]: 2.0 is a [valid float number!]
]
        * Enter with the 2º [Coordinate(y)].
        - - What is the new value? -3
          **[The typed number]: -3.0 is a [valid float number!]
]
        * Give the 3º [Coordinate(z)].
        - - What is the new value? 5
          **[The typed number]: 5.0 is a [valid float number!]
]
        -- Introduce the (coordinates: xQ, yQ, zQ) of the (Point Q)?
        * Introduce the 1º [Coordinate(x)].
        -_- What is the new value? 1
          **[The typed number]: 1.0 is a [valid float number!]
]
        * Enter with the 2º [Coordinate(y)].
        - - What is the new value? 0
          **[The typed number]: 0.0 is a [valid float number!]
]
        * Give the 3º [Coordinate(z)].
        -_- What is the new value? -1
          **[The typed number]: -1.0 is a [valid float number!]
]
        - The (Point P): P (2.0, -3.0, 5.0)
        - The (Point Q): Q (1.0, 0.0, -1.0)
        *[ANSWER]*
        -- The [vectorA]: vectorA [-1.0, 3.0, -6.0]
        -- The [lenght] of the vectorA=|vectorA|: 6.78
        **[ (COSINEALPHA)2 + (COSINEBETA)2 + (COSINEGAMA)2 = 1 ]**
        -- The [value] of the [CosineAlpha] is: -0.15
        -- The [value] of the [CosineBeta] is: 0.44
        -- The [value] of the [CosineGama] is: -0.88
        -- The [value] of the [AlphaAngle] is: 98.48
        -- The [value] of the [BetaAngle] is: 63.75
        -- The [value] of the [GamaAngle] is: 152.21
```

```
... Key [ENTER] to exit -- Ok! ...
```

Example 9 – Calculate the direction cosines and direction angles of the given vector  $\mathbf{a} = \mathbf{i} - 2\mathbf{j} - 3\mathbf{k}$ .

Solution – After was begin the runtoolsvectors.py program key the option[15] and wait the display present instructions to select the options: [1] or [2]. Follow type the option[1] and provide the [components]; a1 = 1, a2 = -2, and a3 = -3.

\*\*[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]\*\*

--[Version: 1.0 -- Stable]--

## \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [value] of the [Dot Product] of two vectors key [1]
- To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
- To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
- To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
- To calculate the [angle] between [two vectors] in space key[5]
- To get the [value] of the [CossineTheta] between two vectors A and B key [6]
- To find the [Distance] between two points P and Q key [7]
- To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
- To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
- To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q, R, S key [10]
- To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
- To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
- To get the [Addition] and [Subraction] between [Two Vectors] A and B key [13]
- To calculate the [Vector A] and [lenght] of givens Points: P, AND Q key [14]
- To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and Q key [15]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [16]

[§] Select an previous [option] that will used--Ok!

```
[°>°] What is the new value? 15

**[The typed number]: 15 is a [valid integer number!]
```

# \*\*[ GIVENS AN VECTOR(A) OR TWO POINTS: P AND Q DETERMINE THE [DIRECTION ANGLES] AND [DIRECTION COSINES] ]\*\*

- Type [1] to enter the [components] of vectorA.
- Type [2] to enter the [coordinates] of two givens points: P and Q.

[°>°] What is the new value? 1

1

]

]

\*\*[The typed number]: 1 is a [valid integer number!]

- Attribute the [Components] of the [1º vectorA]!

- Enter the 1º [Component(x)]!
- -\_- What is the new value? 1
  - \*\*[The typed number]: 1.0 is a [valid float number!]

- Introduce the 2º [Component(y)]!
--- What is the new value? -2

```
**[The typed number]: -2.0 is a [valid float number!]
1
        - Give the 3° [Component(z)]!
        -_- What is the new value? -3
          **[The typed number]: -3.0 is a [valid float number!]
1
        -- The [vectorA]: vectorA [1.0, -2.0, -3.0]
        -- The [lenght] of the vectorA=|vectorA|: 3.74
        **[ (COSINEALPHA)2 + (COSINEBETA)2 + (COSINEGAMA)2 = 1 ]**
        -- The [value] of the [CosineAlpha] is: 0.27
        -- The [value] of the [CosineBeta] is: -0.53
        -- The [value] of the [CosineGama] is: -0.80
        -- The [value] of the [AlphaAngle] is: 74.50
        -- The [value] of the [BetaAngle] is: 122.31
        -- The [value] of the [GamaAngle] is: 143.30
                ... Key [ENTER] to exit -- Ok! ...
```

Example 10 – Givens the vectors: a = i + 2j - 3k and b = -2i - j + 5k find the [vectors and modules]: a + b, a - b, |a + b|, |a - b|, and 2a - 3b.

Solution – Begin the runtoolsvectors.py program and key the option[16] and wait the display present instructions to select the options: [1] or [2]. Follow type the option[1] and provide the [components]; a1 = 1, a2 = 2, a3 = -3, b1 = -2, b2 = -1, and b3 = 5. Following the program will wait the user enter the [coefficients]. Do  $(1^{\circ})$ [coefficient] = 1 and  $(2^{\circ})$ [coefficient] = 1 and key ENTER to process.

\*\*[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]\*\*

--[Version: 1.0 -- Stable]--

## \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [value] of the [Dot Product] of two vectors key [1]
- To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
- To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
- To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
- To calculate the [angle] between [two vectors] in space key[5]
- To get the [value] of the [CossineTheta] between two vectors A and B key [6]
- To find the [Distance] between two points P and Q key [7]
- To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
- To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
- To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q, R, S key [10]
- To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
- To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
- To get the [Addition] and [Subraction] between [Two Vectors] A and B key [13]
- To calculate the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
- To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and Q key [15]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [16]
  - [§] Select an previous [option] that will used--Ok!

```
[0>0] What is the new value? 16
```

\*\*[The typed number]: 16 is a [valid integer number!]

```
]
        **[ GIVENS [TWO VECTORS: A AND B] MULTIPLYED BY THE [SCALARS]: [COEFFIC1] AND
        [COEFFIC2] OR 1**
        **[ GIVENS [THE POINTS: P, Q, AND R] FIND [TWO VECTORS]: VECTOR(A)=VECTOR(PQ) AND
        VECTOR(B)=VECTOR(PR) ]**
        **[ AND MULTIPLY BY THE [SCALARS]: [COEFFIC1] AND [COEFFIC2] AND TOO GET THE
        [ADDITION] AND [SUBTRACTION] ]**
        - To enter the [Components] of the [vectors: A and B] type [1].
        - To introduce the [Coordinates] of the [points: P, Q, and R] type [2].
        [0>0] What is the new value? 1
         **[The typed number]: 1 is a [valid integer number!]
]
        - Provide the [Components] of the [vectors]: vectorA and vectorB.
        - Attribute the [Components] of the [1º vectorA]!
        - Enter the 1º [Component(x)]!
        -_- What is the new value? 1
          **[The typed number]: 1.0 is a [valid float number!]
]
        - Introduce the 2º [Component(y)]!
        - - What is the new value? 2
          **[The typed number]: 2.0 is a [valid float number!]
]
        - Give the 3º [Component(z)]!
        -_- What is the new value? -3
          **[The typed number]: -3.0 is a [valid float number!]
]
        - Provide the [Components] of the [2º vectorB]!
        - Enter the 1º [Component(x)]!
        - - What is the new value? -2
          **[The typed number]: -2.0 is a [valid float number!]
]
        - Introduce the 2º [Component(y)]!
        - - What is the new value? -1
          **[The typed number]: -1.0 is a [valid float number!]
]
        - Give the 3° [Component(z)]!
        -_- What is the new value? 5
          **[The typed number]: 5.0 is a [valid float number!]
]
        -- The [vectorA]: vectorA [1.0, 2.0, -3.0]
        -- The [vectorB]: vectorB [-2.0, -1.0, 5.0]
        - Enter with new [value] to the (1°)[coefficient]? 1
        - Give the new [value] to the (2°)[coefficient]? 1
        *[ANSWER]*
        + The [vectorProduct]: [vectorA]*[scalar(coeffic1)]=vectorAcoeffic1 [1.0, 2.0, -3.0]
        + The [vectorproduct]: [vectorB]*[scalar(coeffic2)]=vectorBcoeffic2 [-2.0, -1.0, 5.0]
```

- -- The [vectorAddition]=[vectorA(coeffic1)+vectorB(coeffic2)] [-1.0, 1.0, 2.0]
- -- The [vectorSubtraction]=[vectorA(coeffic1)-vectorB(coeffic2)] [3.0, 3.0, -8.0]
- -- The [length] of the |vectorAddition| is: 2.45
- -- The [length] of the |vectorSubtraction| is: 9.06

... Key [ENTER] to exit -- Ok! ...

Now to get the vector: 2a - 3b, run the runtoolsvectors.py program again and key the option[16] and wait the display present instructions to select the options: [1] or [2]. Follow type the option[1] and provide again the [components]; a1 = 1, a2 = 2, a3 = -3, b1 = -2, b2 = -1, and b3 = 5. Following the program will wait the user enter the [coefficients]. Do (1°)[coefficient] = 2 and (2°)[coefficient] = -3 and key ENTER to process.

\*\*[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]\*\*

--[Version: 1.0 -- Stable]--

# \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [value] of the [Dot Product] of two vectors key [1]
- To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the Triangle(PQR) key [2]
- To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
- To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
- To calculate the [angle] between [two vectors] in space key[5]
- To get the [value] of the [CossineTheta] between two vectors A and B key [6]
- To find the [Distance] between two points P and Q key [7]
- To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
- To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
- To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q, R, S key [10]
- To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key [11]
- To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q] key [12]
- To get the [Addition] and [Subraction] between [Two Vectors] A and B key [13]
- To calculate the [VectorA] and [lenght] of givens Points: P. AND Q key [14]
- To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two points: P and Q key [15]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [16]
  - [§] Select an previous [option] that will used--Ok!

[0>0] What is the new value? 16

\*\*[The typed number]: 16 is a [valid integer number!]

\*\*[ GIVENS [TWO VECTORS: A AND B] MULTIPLYED BY THE [SCALARS]: [COEFFIC1] AND [COEFFIC2] OR ]\*\*

\*\*[ GIVENS [THE POINTS: P, Q, AND R] FIND [TWO VECTORS]: VECTOR(A)=VECTOR(PQ) AND VECTOR(B)=VECTOR(PR) ]\*\*

\*\*[ AND MULTIPLY BY THE [SCALARS]: [COEFFIC1] AND [COEFFIC2] AND TOO GET THE [ADDITION] AND [SUBTRACTION] ]\*\*

- To enter the [Components] of the [vectors: A and B] type [1].
- To introduce the [Coordinates] of the [points: P, Q, and R] type [2].

[0>0] What is the new value? 1

\*\*[The typed number]: 1 is a [valid integer number!]

]

1

```
- Provide the [Components] of the [vectors]: vectorA and vectorB.
        - Attribute the [Components] of the [1º vectorA]!
        - Enter the 1° [Component(x)]!
        - - What is the new value? 1
           **[The typed number]: 1.0 is a [valid float number!]
]
        - Introduce the 2º [Component(y)]!
        -_- What is the new value? 2
           **[The typed number]: 2.0 is a [valid float number!]
]
        - Give the 3° [Component(z)]!
        -_- What is the new value? -3
           **[The typed number]: -3.0 is a [valid float number!]
]
        - Provide the [Components] of the [2º vectorB]!
        - Enter the 1° [Component(x)]!
        -_- What is the new value? -2
           **[The typed number]: -2.0 is a [valid float number!]
]
        - Introduce the 2° [Component(y)]!
        -_- What is the new value? -1
           **[The typed number]: -1.0 is a [valid float number!]
]
        - Give the 3° [Component(z)]!
        -_- What is the new value? 5
           **[The typed number]: 5.0 is a [valid float number!]
]
        -- The [vectorA]: vectorA [1.0, 2.0, -3.0]
        -- The [vectorB]: vectorB [-2.0, -1.0, 5.0]
        - Enter with new [value] to the (1º)[coefficient]? 2
        - Give the new [value] to the (2°)[coefficient]? -3
        *[ANSWER]*
        + The [vectorProduct]: [vectorA]*[scalar(coeffic1)]=vectorAcoeffic1 [2.0, 4.0, -6.0]
        + The [vectorproduct]: [vectorB]*[scalar(coeffic2)]=vectorBcoeffic2 [6.0, 3.0, -15.0]
        -- The [vectorAddition]=[vectorA(coeffic1)+vectorB(coeffic2)] [8.0, 7.0, -21.0]
        -- The [vectorSubtraction]=[vectorA(coeffic1)-vectorB(coeffic2)] [-4.0, 1.0, 9.0]
        -- The [length] of the |vectorAddition| is: 23.54
        -- The [length] of the |vectorSubtraction| is: 9.90
                ... Key [ENTER] to exit -- Ok! ...
```

Example 11 – Givens the points: P(2, 2, 3) and Q(4, -5, 6), find the [distance] between the points.

Solution – Begin the runtoolsvectors.py program and key the option[7] and provide the [coordinates]: xP = 2, yP = 2, xP = 3, xQ = 4, yQ = -5, and xQ = 6 when request by program.

```
**[INSTRUCTIONS OF USE]**
       - To find the [value] of the [Dot Product] of two vectors key [1]
       - To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the
Triangle(POR) key [2]
       - To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
       - To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
       - To calculate the [angle] between [two vectors] in space key[5]
       - To get the [value] of the [CossineTheta] between two vectors A and B key [6]
       - To find the [Distance] between two points P and Q key [7]
       - To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
       - To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
       - To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q,
R, S key [10]
       - To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key
[11]
       - To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q]
key [12]
       - To get the [Addition] and [Subraction] between [Two Vectors] A and B key [13]
       - To calculate the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
       - To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two
points: P and Q key [15]
       - To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by
scalars[coeffic1 and coeffic2] key [16]
       [§] Select an previous [option] that will used--Ok!
       [0>0] What is the new value? 7
         **[The typed number]: 7 is a [valid integer number!]
1
       **[DETERMINE THE DISTANCE(d) BETWEEN TWO GIVENS POINTS P and O]**
       -- Enter the (coordinates: xP, yP, zP) of the (Point P)?
       * Introduce the 1º [Coordinate(x)].
       -_- What is the new value? 2
         **[The typed number]: 2.0 is a [valid float number!]
       * Enter with the 2º [Coordinate(y)].
       -_- What is the new value? 2
         **[The typed number]: 2.0 is a [valid float number!]
]
       * Give the 3º [Coordinate(z)].
       -_- What is the new value? 3
         **[The typed number]: 3.0 is a [valid float number!]
       -- Introduce the (coordinates: xQ, yQ, zQ) of the (Point Q)?
```

]

]

\* Introduce the 1º [Coordinate(x)].

```
- - What is the new value? 4
         **[The typed number]: 4.0 is a [valid float number!]
]
       * Enter with the 2º [Coordinate(y)].
       -_- What is the new value? -5
         **[The typed number]: -5.0 is a [valid float number!]
1
       * Give the 3º [Coordinate(z)].
       - - What is the new value? 6
         **[The typed number]: 6.0 is a [valid float number!]
1
       - The (Point P): P (2.0, 2.0, 3.0)
       - The (Point Q): Q (4.0, -5.0, 6.0)
       *[ANSWER]*
       -- The [vectorPO]: vectorPO [2.0, -7.0, 3.0]
       -- The [Quadratic Components] of the [vectorCQD]:vectorCQD [4.0, 49.0, 9.0]
       -- The [Distance(d)] geted between (Two Points) P and Q is: 7.87
              . . . Key [ENTER] to exit -- Ok! . . .
Example 12 – Givens the points: P(5, -9, 7) and Q(-2, 3, 3), find the [MidPoint] between the points.
Solution – Begin the runtoolsvectors.py program and key the option[7] and provide the [coordinates]: xP = 5,
yP = -9, zP = 7, xQ = -2, yQ = 3, and zQ = 3 when the program request.
                **[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]**
               **[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]**
                                      --[Version: 1.0 -- Stable]--
       **[INSTRUCTIONS OF USE]**
       - To find the [value] of the [Dot Product] of two vectors key [1]
       - To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the
Triangle(PQR) key [2]
       - To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
       - To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
       - To calculate the [angle] between [two vectors] in space key[5]
       - To get the [value] of the [CossineTheta] between two vectors A and B key [6]
       - To find the [Distance] between two points P and Q key [7]
       - To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
       - To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
       - To get the [Volume(V)] of the [Parallelepiped and Tetrahedron] given four points: P, Q,
R, S key [10]
       - To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key
\lceil 11 \rceil
       - To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND Q]
key [12]
       - To get the [Addition] and [Subraction] between [Two Vectors] A and B key [13]
```

```
- To calculate the [VectorA] and [lenght] of givens Points: P, AND O key [14]
       - To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two
points: P and Q key [15]
       - To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by
scalars[coeffic1 and coeffic2] key [16]
       [§] Select an previous [option] that will used--Ok!
       [0>0] What is the new value? 12
         **[The typed number]: 12 is a [valid integer number!]
1
       ** WILL FIND THE [MIDPOINT(M)] OF THE [LINE SEGMENT] BETWEEN THE POINTS
       GIVEN: P AND Q ]**
       -- Enter the (coordinates: xP, yP, zP) of the (Point P)?
       * Introduce the 1º [Coordinate(x)].
       - - What is the new value? 5
         **[The typed number]: 5.0 is a [valid float number!]
]
       * Enter with the 2º [Coordinate(y)].
       -_- What is the new value? -9
         **[The typed number]: -9.0 is a [valid float number!]
]
       * Give the 3º [Coordinate(z)].
       -_- What is the new value? 7
         **[The typed number]: 7.0 is a [valid float number!]
]
       -- Introduce the (coordinates: xQ, yQ, zQ) of the (Point Q)?
       * Introduce the 1º [Coordinate(x)].
       -_- What is the new value? -2
         **[The typed number]: -2.0 is a [valid float number!]
]
       * Enter with the 2º [Coordinate(y)].
       -_- What is the new value? 3
         **[The typed number]: 3.0 is a [valid float number!]
1
       * Give the 3º [Coordinate(z)].
       - - What is the new value? 3
         **[The typed number]: 3.0 is a [valid float number!]
]
```

```
- The (Point P): P (5.0, -9.0, 7.0)
- The (Point Q): Q (-2.0, 3.0, 3.0)
```

```
*[ANSWER]*
       -- The (MidPoint M): M (1.5, -3.0, 5.0)
              . . . Key [ENTER] to exit -- Ok! . . .
Example 13 - Givens the points: P(-1, 2, 0), Q(2, 1, -3), R(1, 0, 1), and S(3, -2, 3), find the Volume (V) and
Height(h) of the parallelepiped as too the volume of the Tetrahedron.
Solution – Run the runtoolsvectors.py program and key the option[10] and provide the [coordinates]: xP = -1,
vP = 2, zP = 0, xQ = -2, vQ = 1, zQ = -3, xR = 1, yR = 0, zR = 1, xS = 3, yS = -2, and zS = 3 when the
program request.
                **[ WELCOME IN USING THE [RUNTOOLSVECTORS.PY] PROGRAM ]**
               **[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [SPACE] ]**
                            --[Version: 1.0 -- Stable]--
       **[INSTRUCTIONS OF USE]**
       - To find the [value] of the [Dot Product] of two vectors key [1]
       - To get the [Cross Product] of two [vectors: A and B] and the [Area(A)] of the
Triangle(POR) key [2]
       - To calculate the [value] of the [SineTheta] between two vectors A and B key [3]
       - To find the [value] of the [Scalar Triple Product] of three vectors A, B, and C key [4]
       - To calculate the [angle] between [two vectors] in space key[5]
       - To get the [value] of the [CossineTheta] between two vectors A and B key [6]
       - To find the [Distance] between two points P and Q key [7]
       - To calculate the [Dimensions] of the [Triangle(PQR)] givens the points: P, Q, R key [8]
       - To find the [Area] of the [Parallelogram] given [two vectors A and B] key [9]
       - To get the [Volume(V)], [Height(h)] of the [Parallelepiped and Tetrahedron] given four
points: P, Q, R, S key [10]
       - To calculate the three [Inner Angles] of the [Triangle] given three points: P, Q, R key
[11]
       - To find the [MID-POINT M] OF THE LINE SEGMENT BETWEEN [THE POINTS: P AND O]
key [12]
       - To get the [Addition] and [Subraction] between [Two Vectors] A and B key [13]
       - To calculate the [VectorA] and [lenght] of givens Points: P, AND Q key [14]
       - To determine the [Direction Cosines] and [Direction Angles] givens an Vector A or two
points: P and Q key [15]
```

- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by

scalars[coeffic1 and coeffic2] key [16]

]

[0>0] What is the new value? 10

[§] Select an previous [option] that will used--Ok!

\*\*[The typed number]: 10 is a [valid integer number!]

\*\*[ GIVENS THE COORDINATES OF THE POINTS P, Q, R AND S FIND THE]\*\*

\*\*[ VOLUME(V) AND HEIGHT(H) OF THE PARALLELEPIPED AND TETRAHEDRON ]\*\*

```
-- Enter the (coordinates: xP, yP, zP) of the (Point P)?
       * Introduce the 1º [Coordinate(x)].
       -_- What is the new value? -1
         **[The typed number]: -1.0 is a [valid float number!]
]
       * Enter with the 2º [Coordinate(y)].
       - - What is the new value? 2
         **[The typed number]: 2.0 is a [valid float number!]
]
       * Give the 3° [Coordinate(z)].
       -_- What is the new value? 0
         **[The typed number]: 0.0 is a [valid float number!]
]
       -- Introduce the (coordinates: xQ, yQ, zQ) of the (Point Q)?
       * Introduce the 1º [Coordinate(x)].
       -_- What is the new value? 2
         **[The typed number]: 2.0 is a [valid float number!]
]
       * Enter with the 2º [Coordinate(y)].
       -_- What is the new value? 1
         **[The typed number]: 1.0 is a [valid float number!]
]
       * Give the 3º [Coordinate(z)].
       -_- What is the new value? -3
         **[The typed number]: -3.0 is a [valid float number!]
]
      -- Provide the (coordinates: xR, yR, zR) of the (Point R)?
       * Introduce the 1º [Coordinate(x)].
       -_- What is the new value? 1
         **[The typed number]: 1.0 is a [valid float number!]
]
       * Enter with the 2º [Coordinate(y)].
       -_- What is the new value? 0
         **[The typed number]: 0.0 is a [valid float number!]
]
       * Give the 3º [Coordinate(z)].
       -_- What is the new value? 1
         **[The typed number]: 1.0 is a [valid float number!]
]
      -- Give the [Coordinates: xS, yS, zS] of the [point S]?
       * Introduce the 1º [Coordinate(x)].
       -_- What is the new value? 3
         **[The typed number]: 3.0 is a [valid float number!]
]
       * Enter with the 2º [Coordinate(y)].
       -_- What is the new value? -2
         **[The typed number]: -2.0 is a [valid float number!]
```

```
]
       * Give the 3º [Coordinate(z)].
       -_- What is the new value? 3
         **[The typed number]: 3.0 is a [valid float number!]
]
       - The (Point P): P (-1.0, 2.0, 0.0)
       - The (Point Q): Q (2.0, 1.0, -3.0)
       - The (Point R): R (1.0, 0.0, 1.0)
       - The (Point S): S (3.0, -2.0, 3.0)
       *[ANSWER]*
       - The [vectorA]=vectorPQ [3.0, -1.0, -3.0]
       - The [vectorB]=vectorPR [2.0, -2.0, 1.0]
       - The [vectorC]=vectorPS [4.0, -4.0, 3.0]
       -- [THE SCALAR TRIPLE PRODUCT]: a * (b x c) is: -4.0
       -- The [VOLUME(V) PARALLELEPIPED]: 4.00
       -- The [HEIGHT(H) PARALLELEPIPED]: 0.33
       -- The [tetrahedron volume]: 0.67
             . . . Key [ENTER] to exit -- Ok! . . .
```

**Developer:** Cristovom A. Girodo