#### Instructions of as use the runvectors2dim.py program.

#### In the Windows operating system:

After the download the **repository** access the runvectors2dim.py program given two clicks and follow the news instructions in display.

#### In the Linux operating system:

After the download the **repository** access the runvectors2dim.py program. Exist two options to run the runvectors2dim.py program.

1.) In any Terminal linux type the following command:

#### python3 runvectors2dim.py after key ENTER

2.) Open the runvectors2dim.py file using the IDLE3 and use the Run ==> Run Module options. After follow the news instructions in display.

**[Warning]**: When the **runvectors2dim.py program** request type the **[components]** or **[coordinates]**, always key ENTER after to continue, Ok!

Now will use the runvectors2dim.py program in the examples below.

Example1 – Given the vectors: a = <3,1> and b=<-2,4>, find the Scalar Product a \* b of this vectors.

Solution: Use the option: [1] and enter the [components]: a1 = 3, a2 = 1, b1 = -2, and b2 = 4 when requested by runvectors2dim.py program.

```
**[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]**

**[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]**

--[Version: 1.3 -- Stable]--
```

### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors]
  A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

#### (°>°) Provide the [new] value? 1

\*\*[The typed number]: 1 is a [valid integer number!] ]\*\*

# \*\*[TO FIND THE [SCALAR PRODUCT] OF [TWO VECTORS: A and B] IN THE BI-DIMENSIONAL(XY) PLANE]\*\*

```
- Attribute the [Components] of the [1° vectorA]!
- Enter the 1° [Component(x)]!
(a<a) Enter the [new] value? 3
**[ [The typed number]: 3.0 is a [valid integer or float number!] ]**
- Introduce the 2° [Component(y)]!
(a<a) Enter the [new] value? 1
**[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
- Provide the [Components] of the [2° vectorB]!
- Enter the 1° [Component(x)]!
(a<a) Enter the [new] value? -2
**[ [The typed number]: -2.0 is a [valid integer or float number!] ]**
- Introduce the 2° [Component(y)]!
(a<a) Enter the [new] value? 4
**[ [The typed number]: 4.0 is a [valid integer or float number!] ]**
-- The [vectorA]: vectorA [3.0, 1.0]
-- The [vectorB]: vectorB [-2.0, 4.0]
*[ANSWER]*
-- The [Vector] of the [terms of the Scalar Product]: vectorAB [-6.0, 4.0]
-- The [Scalar Product(vectorAB)] of the vectors is: -2.00
        ... Key [ENTER] to exit -- Ok! ...
```

#### [Warning]:

When any user run the *runvectors2dim.py program* to solve exercises that provide vertexes A, B, and C to triangles do the folowing:

(xA,yA) = (xP, yP) ==> xP = xA and yP = yA replace the coordinates: xA and yA into the coordinates: xP and yP of the point: P when the runvectors2dim.py program request to enter the coordinates: xP and yP. Of the same manner to the vertexes B and C so:

(xB,yB) = (xQ, yQ) ==> xQ = xB and yQ = yB replace the coordinates: xB and yB into the coordinates: xQ and yQ of the point: Q when the runvectors2dim.py program request to enter the coordinates: xQ and yQ.

(xC,yC) = (xR, yR) ==> xR = xC and yR = yC replace the coordinates: xC and yC into the coordinates: xR and yR of the point: R when the runvectors2dim.py program request to enter the coordinates: xR and yR.

Of the same manner do to the vertexes: A, B, C, and D of the parallelogram. Replace your coordinates when the runvectors2dim.py program request enter the coordinates of the points: P, Q, R, and S.

Will be confused standardize the letters: A, B, and C to the vectors and too to the vertexes points: A, B, and C of the triangle into the code of functions developed.

**Example** – Find the dimensions of the triangleABC with vertexes points: A(-1,0), B(2,1), and C(1,-2)

```
Solution: Do: A(-1,0) = P(xP,yP) ==> xP = -1, and yP = 0

B(2,1) = Q(xQ,yQ) ==> xQ = 2, and yQ = 1

C(1,-2) = R(xR,yR) ==> xR = 1, and yR = -2
```

Begin using the option[2] and provide the coordinates: xP = -1, yP = 0, xQ = 2, yQ = 1, xR = 1, and yR = -2, when the *runvectors2dim.py program* request.

```
**[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]**

**[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]**

--[Version: 1.3 -- Stable]--
```

### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the[VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

```
(°>°) Provide the [new] value? 2
```

\*\*[The typed number]: 1 is a [valid integer number!] ]\*\*

\*\*[TO CALCULATE THE [PERIMETER(P), HEIGHTS(H1,H2,H3),AND AREA(A) OF THE]\*\*

\*\*[[TRIANGLE-PQR] GIVENS THE POINTS: P, Q, AND R IN THE BI-DIMENSIONAL(XY)

PLANE]\*\*

- -- Enter the [coordinates]: (xP, yP) of the (point P)?
- \* Introduce the 1° [Coordinate(x)].
  (a<a>) Enter the [new] value? -1
- \*\*[ [The typed number]: -1.0 is a [valid integer or float number!] ]\*\*

```
* Enter with the 2° [Coordinate(y)].
(a<a) Enter the [new] value? 0
**[ [The typed number]: 0.0 is a [valid integer or float number!] ]**
-- Introduce the [coordinates]: (xQ, yQ) of the (point Q)?
* Introduce the 1° [Coordinate(x)].
(a<a) Enter the [new] value? 2
**[ [The typed number]: 2.0 is a [valid integer or float number!] ]**
* Enter with the 2° [Coordinate(y)].
(a<a) Enter the [new] value? 1
**[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
-- Provide the [coordinates]: (xR, yR) of the (point R)?
* Introduce the 1° [Coordinate(x)].
(a<a) Enter the [new] value? 1
**[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
* Enter with the 2° [Coordinate(y)].
(a<a) Enter the [new] value? -2
**[ [The typed number]: -2.0 is a [valid integer or float number!] ]**
- The (Point P): P (-1.0, 0.0)
- The (Point Q): Q (2.0, 1.0)
- The (Point R): R (1.0, -2.0)
*[ANSWER]*
-- The [vectorA] = vectorQR [-1.0, -3.0]
-- The [vectorB] = vectorRP [-2.0, 2.0]
-- The [vectorC] = vectorPQ [3.0, 1.0]
-- The [sideA of the triangle(PQR)] is: 3.16
-- The [sideB of the triangle(PQR)] is: 2.83
-- The [sideC of the triangle(PQR)] is: 3.16
-- The [terms] of the [Scalar Product(PQ°QR)] is: [-3.0, -3.0]
-- The [terms] of the [Scalar Product(QR°RP)] is: [2.0, -6.0]
-- The [terms] of the [Scalar Product(RP°PQ)] is: [-6.0, 2.0]
-- The [Scalar Product(PQ°QR)] is: -6.00
-- The [Scalar Product(QR°RP)] is: -4.00
-- The [Scalar Product(RP°PQ)] is: -4.00
-- The [Perimeter] of the [triangle(PQR)] is 9.15
-- The [Height(h1) relative as sideQR] is 2.53
-- The [Height(h2) relative as sideRP] is 2.83
-- The [Height(h3) relative as sidePQ] is 2.53
-- The [Area(A)] of the [triangle(PQR)] is 4.00
```

To calculate all the threes Inner angles of the triangle type the option [7] when requested by runvectors2dim.py program.

\*\*[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]\*\*

--[Version: 1.3 -- Stable]--

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

(°>°) Provide the [new] value? 7

\*\*[The typed number]: 7 is a [valid integer number!] ]\*\*

#### \*\*[ TO FIND THE THREES [INNER ANGLES] OF THE [TRIANGLE(PQR)] ]\*\*

- -- Enter the [coordinates]: (xP, yP) of the (point P)?
- \* Introduce the 1° [Coordinate(x)].

(a<a) Enter the [new] value? -1

- \*\*[ [The typed number]: -1.0 is a [valid integer or float number!] ]\*\*
- \* Enter with the 2° [Coordinate(y)].

(a<a) Enter the [new] value? 0

- \*\*[ [The typed number]: 0.0 is a [valid integer or float number!] ]\*\*
- -- Introduce the [coordinates]: (xQ, yQ) of the (point Q)?
- \* Introduce the 1° [Coordinate(x)].

(a<a) Enter the [new] value? 2

- \*\*[ [The typed number]: 2.0 is a [valid integer or float number!] ]\*\*
- \* Enter with the 2° [Coordinate(y)].

  (a<a href="a">a<a h

```
**[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
        -- Provide the [coordinates]: (xR, yR) of the (point R)?
        * Introduce the 1° [Coordinate(x)].
        (a<a) Enter the [new] value? 1
        **[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
        * Enter with the 2° [Coordinate(y)].
        (a<a) Enter the [new] value? -2
        **[ [The typed number]: -2.0 is a [valid integer or float number!] ]**
        - The (Point P): P (-1.0, 0.0)
        - The (Point Q): Q (2.0, 1.0)
        - The (Point R): R (1.0, -2.0)
        *[ANSWER]*
        - The [vectorB]=vectorPR [2.0, -2.0]
        - The [vectorC]=vectorPQ [3.0, 1.0]
        - The Scalar Product: [b * c] is: 4.00
        - The value of the [ANGLE ALPHA] was calculate is: 63.43
        - The [vectorA]=vectorQR [-1.0, -3.0]
        - The [vectorC]=vectorQP [-3.0, -1.0]
        - The Scalar Product: [a * c] is: 6.00
        - The value of the [ANGLE BETA] was calculate is: 53.13
        - The [vectorA]=vectorRQ [1.0, 3.0]
        - The [vectorB]=vectorRP [-2.0, 2.0]
        - The Scalar Product: [a * b] is: 4.00
        - The value of the [ANGLE GAMA] was calculate is: 63.43
                -- The triangle is [Isosceles]!
        - THE [ADD] OF THE [INNER ANGLES] OF THE [TRIANGLE-PQR] is: 180.00
                --[END CALCULUS-OK!]--
                ... Key [ENTER] to exit -- Ok! ...
Example2 – Find the measures of the sides: sideA, sideB, and sideC, perimeter(P), height(h1,h2.h3),
area(A), Scalar Products: c*a, b*c, a*b, and the inner angles of the Triangle whose vertexes are P(-6,0),
```

and after ENTER. Wait the runvectors2dim.py program request enter the coodinates of the points: P, Q, and R according viewed below.

Solution: To find the sides; sideA, sideB, and sideC as too the perimeter(P), area(A) key in the option; [2]

Q(10,-5), and R(-2,4).

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the[VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

#### (°>°) Provide the [new] value? 2

\*\*[The typed number]: 7 is a [valid integer number!] ]\*\*

\*\*[TO CALCULATE THE [PERIMETER(P), HEIGHTS(H1,H2,H3),AND AREA(A) OF THE]\*\*

\*\*[[TRIANGLE-PQR] GIVENS THE POINTS: P, Q, AND R IN THE BI-DIMENSIONAL(XY)

PLANE]\*\*

- -- Enter the [coordinates]: (xP, yP) of the (point P)?
- \* Introduce the 1° [Coordinate(x)].

(a<a) Enter the [new] value? -6

\*\*[ [The typed number]: -6.0 is a [valid integer or float number!] ]\*\*

\* Enter with the 2° [Coordinate(y)].

(a<a) Enter the [new] value? 0

- \*\*[ [The typed number]: 0.0 is a [valid integer or float number!] ]\*\*
- -- Introduce the [coordinates]: (xQ, yQ) of the (point Q)?
- \* Introduce the 1° [Coordinate(x)].

(a<a) Enter the [new] value? 10

\*\*[ [The typed number]: 10.0 is a [valid integer or float number!] ]\*\*

\* Enter with the 2° [Coordinate(y)].

(a<a) Enter the [new] value? -5

- \*\*[ [The typed number]: -5.0 is a [valid integer or float number!] ]\*\*
- -- Provide the [coordinates]: (xR, yR) of the (point R)?
- \* Introduce the 1° [Coordinate(x)].

(a<a) Enter the [new] value? -2

\*\*[ [The typed number]: -2.0 is a [valid integer or float number!] ]\*\*

```
* Enter with the 2° [Coordinate(y)].
(a<a) Enter the [new] value? 4
**[ [The typed number]: 4.0 is a [valid integer or float number!] ]**
- The (Point P): P (-6.0, 0.0)
- The (Point Q): Q (10.0, -5.0)
- The (Point R): R (-2.0, 4.0)
*[ANSWER]*
-- The [vectorA] = vectorQR [-12.0, 9.0]
-- The [vectorB] = vectorRP [-4.0, -4.0]
-- The [vectorC] = vectorPQ [16.0, -5.0]
-- The [sideA of the triangle(PQR)] is: 15.00
-- The [sideB of the triangle(PQR)] is: 5.66
-- The [sideC of the triangle(PQR)] is: 16.76
-- The [terms] of the [Scalar Product(PQ°QR)] is: [-192.0, -45.0]
-- The [terms] of the [Scalar Product(QR°RP)] is: [48.0, -36.0]
-- The [terms] of the [Scalar Product(RP°PQ)] is: [-64.0, 20.0]
-- The [Scalar Product(PQ°QR)] is: -237.00
-- The [Scalar Product(QR°RP)] is: 12.00
-- The [Scalar Product(RP°PQ)] is: -44.00
-- The [Perimeter] of the [triangle(PQR)] is 37.42
-- The [Height(h1) relative as sideQR] is 5.60
-- The [Height(h2) relative as sideRP] is 14.85
-- The [Height(h3) relative as sidePQ] is 5.01
-- The [Area(A)] of the [triangle(PQR)] is 42.00
```

```
... Key [ENTER] to exit -- Ok! ...
```

To calculate all the threes Inner angles of the triangle type the option [7] when requested by runvectors2dim.py program.

```
**[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]**

**[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]**

--[Version: 1.3 -- Stable]--
```

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]

- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the[VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

(°>°) Provide the [new] value? 7

\*\*[The typed number]: 7 is a [valid integer number!] ]\*\*

# \*\*[ TO FIND THE THREES [INNER ANGLES] OF THE [TRIANGLE(PQR)] ]\*\*

```
-- Enter the [coordinates]: (xP, yP) of the (point P)?
```

```
* Introduce the 1° [Coordinate(x)].
```

(a<a) Enter the [new] value? -6

\*\*[ [The typed number]: -6.0 is a [valid integer or float number!] ]\*\*

\* Enter with the 2° [Coordinate(y)].

(a<a) Enter the [new] value? 0

\*\*[ [The typed number]: 0.0 is a [valid integer or float number!] ]\*\*

-- Introduce the [coordinates]: (xQ, yQ) of the (point Q)?

\* Introduce the 1° [Coordinate(x)].

(a<a) Enter the [new] value? 10

\*\*[ [The typed number]: 10.0 is a [valid integer or float number!] ]\*\*

\* Enter with the 2° [Coordinate(y)].

(a<a) Enter the [new] value? -5

\*\*[ [The typed number]: -5.0 is a [valid integer or float number!] ]\*\*

-- Provide the [coordinates]: (xR, yR) of the (point R)?

\* Introduce the 1° [Coordinate(x)].

(a<a) Enter the [new] value? -2

\*\*[ [The typed number]: -2.0 is a [valid integer or float number!] ]\*\*

\* Enter with the 2° [Coordinate(y)].

(a<a) Enter the [new] value? 4

\*\*[ [The typed number]: 4.0 is a [valid integer or float number!] ]\*\*

- The (Point P): P (-6.0, 0.0)
- The (Point Q): Q (10.0, -5.0)
- The (Point R): R (-2.0, 4.0)

#### \*[ANSWER]\*

- The [vectorB]=vectorPR [4.0, 4.0]
- The [vectorC]=vectorPQ [16.0, -5.0]

- The Scalar Product: [b \* c] is: 44.00
- The value of the [ANGLE ALPHA] was calculate is: 62.35
- The [vectorA]=vectorQR [-12.0, 9.0]
- The [vectorC]=vectorQP [-16.0, 5.0]
- The Scalar Product: [a \* c] is: 237.00
- The value of the [ANGLE BETA] was calculate is: 19.52
- The [vectorA]=vectorRQ [12.0, -9.0]
- The [vectorB]=vectorRP [-4.0, -4.0]
- The Scalar Product: [a \* b] is: -12.00
- The value of the [ANGLE GAMA] was calculate is: 98.13
  - -- The triangle is [Scalene]!
- THE [ADD] OF THE [INNER ANGLES] OF THE [TRIANGLE-PQR] is: 180.00
  - --[END CALCULUS-OK!]--
  - ... Key [ENTER] to exit -- Ok! ...

Example3 – Find the cosine of the angle between the vectors a = i - 3j and b = -4i + j.

Solution: Use the option: [5] and enter the [components]: a1 = 1, a2 = -3, b1 = -4, and b2 = 1 when requested by runvectors2dim.py program.

\*\*[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]\*\*

--[Version: 1.3 -- Stable]--

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]

```
[§] Select an previous [option] that will used--Ok!
        (°>°) Provide the [new] value? 5
        **[The typed number]: 7 is a [valid integer number!] ]**
        **[TO CALCULATE THE [VALUE] OF THE [COSSINE THETA] BETWEEN
        [TWO VECTORS] GIVEN: A AND B]**
        - Attribute the [Components] of the [1° vectorA]!
        - Enter the 1° [Component(x)]!
        (a<a) Enter the [new] value? 1
        **[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
        - Introduce the 2° [Component(y)]!
        (a<a) Enter the [new] value? -3
        **[ [The typed number]: -3.0 is a [valid integer or float number!] ]**
        - Provide the [Components] of the [2° vectorB]!
        - Enter the 1° [Component(x)]!
        (a<a) Enter the [new] value? -4
        **[ [The typed number]: -4.0 is a [valid integer or float number!] ]**
        - Introduce the 2° [Component(y)]!
        (a<a) Enter the [new] value? 1
        **[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
        -- The [vectorA]: vectorA [1.0, -3.0]
        -- The [vectorB]: vectorB [-4.0, 1.0]
        *[ANSWER]*
        - The [VectorA*B]: [-4.0, -3.0]
        - The [length] of a |vectorA|: 3.16
        - The [length] of a |vectorB|: 4.12
        - The [Scalar Product] of the [VectorA*B] is: -7.00
        - The value of the [COSINE THETA IN RADIANS] calculated is: -0.54
               ... Key [ENTER] to exit -- Ok! ...
Example4 – Find the [distance] between the points: P(3,-5), and Q(2,8).
Solution: Use the option: [6] and after provide the coordinates of the points when requested by
runvectors2dim.py program.
         **[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]**
        **[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]**
                        --[Version: 1.3 -- Stable]--
```

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

#### (°>°) Provide the [new] value? 6

\*\*[The typed number]: 7 is a [valid integer number!] ]\*\*

### \*\*[TO GET THE [DISTANCE(D)] BETWEEN ANY [TWO POINTS] GIVEN P AND Q]\*\*

- -- Enter the [coordinates]: (xP, yP) of the (point P)?
- \* Introduce the 1° [Coordinate(x)].

(a<a) Enter the [new] value? 3

- \*\*[ [The typed number]: 3.0 is a [valid integer or float number!] ]\*\*
- \* Enter with the 2° [Coordinate(y)].

(a<a) Enter the [new] value? -5

- \*\*[ [The typed number]: -5.0 is a [valid integer or float number!] ]\*\*
- -- Introduce the [coordinates]: (xQ, yQ) of the (point Q)?
- \* Introduce the 1° [Coordinate(x)].

(a<a) Enter the [new] value? 2

- \*\*[ [The typed number]: 2.0 is a [valid integer or float number!] ]\*\*
- \* Enter with the 2° [Coordinate(y)].

(a<a) Enter the [new] value? 8

- \*\*[ [The typed number]: 8.0 is a [valid integer or float number!] ]\*\*
- The (Point P): P (3.0, -5.0)
- The (Point Q): Q (2.0, 8.0)

#### \*[ANSWER]\*

- -- The [vectorPQ]: vectorPQ [-1.0, 13.0]
- -- The [Quadratic Components] of the [vectorPQ]: VectorQUAD [1.0, 169.0]

```
... Key [ENTER] to exit -- Ok! ...
```

Example5 – Find the Area(A) and Height(h) of the parallelogram whose vertexes are the points: P(-1,2), Q(2,0), R(7,1), and S(4,3).

Solution: Use the option: [3] and after provide the [coordinates] of the points when requested by runvectors2dim.py program.

\*\*[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]\*\*

--[Version: 1.3 -- Stable]--

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane kev[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors]
   A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

(°>°) Provide the [new] value? 3

\*\*[The typed number]: 7 is a [valid integer number!] ]\*\*

\*\*[TO GET THE [AREA(S) AND HEIGHT(H) OF THE [PARALLELOGRAM(PQRS)] GIVEN ]\*\*

\*\*[THE POINTS: P, Q, R AND S IN THE BI-DIMENSIONAL(XY) PLANE]\*\*

- -- Enter the [coordinates]: (xP, yP) of the (point P)?
- \* Introduce the 1° [Coordinate(x)].

(a<a) Enter the [new] value? -1

\*\*[ [The typed number]: -1.0 is a [valid integer or float number!] ]\*\*

\* Enter with the 2° [Coordinate(y)]. (a<a href="mailto:avalue">avalue</a>? 2

\*\*[ [The typed number]: 2.0 is a [valid integer or float number!] ]\*\*

```
-- Introduce the [coordinates]: (xQ, yQ) of the (point Q)?
* Introduce the 1° [Coordinate(x)].
(a<a) Enter the [new] value? 2
**[ [The typed number]: 2.0 is a [valid integer or float number!] ]**
* Enter with the 2° [Coordinate(y)].
(a<a) Enter the [new] value? 0
**[ [The typed number]: 0.0 is a [valid integer or float number!] ]**
-- Provide the [coordinates]: (xR, yR) of the (point R)?
* Introduce the 1° [Coordinate(x)].
(a<a) Enter the [new] value? 7
**[ [The typed number]: 7.0 is a [valid integer or float number!] ]**
* Enter with the 2° [Coordinate(y)].
(a<a) Enter the [new] value? 1
**[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
-- Provide the [coordinates]: (xS, yS) of the (point S)?
* Introduce the 1° [Coordinate(x)].
(a<a) Enter the [new] value? 4
**[ [The typed number]: 4.0 is a [valid integer or float number!] ]**
* Enter with the 2° [Coordinate(y)].
(a<a) Enter the [new] value? 3
**[ [The typed number]: 3.0 is a [valid integer or float number!] ]**
- The (Point P): P (-1.0, 2.0)
- The (Point Q): Q (2.0, 0.0)
- The (Point R): R (7.0, 1.0)
- The (Point S): S (4.0, 3.0)
*[ANSWER]*
-- The [vectorPQ]:vectorPQ [3.0, -2.0]
-- The [vectorPS]:vectorPS [5.0, 1.0]
-- The [sideA] relative as [vector|PQ|]: 3.61
-- The [sideB] relative as [vector|PS|]: 5.10
-- The [Perimeter(P)] is: 17.41
-- The [terms] of the Scalar Product(vectorPS°PQ)] is: [15.0, -2.0]
-- The [Scalar Product(PQ°PS)] is: 13.0
-- The [Height(h)] relative as [sideA]=|vectorPQ| is: 3.61
-- The [Area(S)] of the [Parallelogram(PQRS)]: 13.00
```

... Key [ENTER] to exit -- Ok! ...

# \*\*[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]\*\* \*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]\*\* --[Version: 1.3 -- Stable]--

## \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors]
  A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

#### (°>°) Provide the [new] value? 9

\*\*[The typed number]: 7 is a [valid integer number!] ]\*\*

# \*\*[TO FIND THE [ADDITION AND SUBTRACTION] OF [TWO VECTORS: A and B] IN THE BI-DIMENSIONAL(XY) PLANE]\*\*

- Attribute the [Components] of the [1° vectorA]!
- Enter the 1° [Component(x)]!

(a<a) Enter the [new] value? -11

- \*\*[ [The typed number]: -11.0 is a [valid integer or float number!] ]\*\*
- Introduce the 2° [Component(y)]!

(a<a) Enter the [new] value? 4

- \*\*[ [The typed number]: 4.0 is a [valid integer or float number!] ]\*\*
- Provide the [Components] of the [2° vectorB]!
- Enter the 1° [Component(x)]!

(a<a) Enter the [new] value? 3

- \*\*[ [The typed number]: 3.0 is a [valid integer or float number!] ]\*\*
- Introduce the 2° [Component(y)]! (a<a) Enter the [new] value? -1
- \*\*[ [The typed number]: -1.0 is a [valid integer or float number!] ]\*\*

```
-- The [vectorA]: vectorA [-11.0, 4.0]
-- The [vectorB]: vectorB [3.0, -1.0]
```

# \*[ANSWER]\*

- The [Addition]: vector[a+b]: [-8.0, 3.0] - The [Subtraction]: vector[a-b]: [-14.0, 5.0]
  - ... Key [ENTER] to exit -- Ok! ...

Example7 – Find the angle between the vectors a = -3i + 5 and b = 7i - 2j.

Solution: Use the option: [4] and enter the [components]: a1 = -3, a2 = 5, b1 = 7, and b2 = -2 when requested by runvectors2dim.py program.

\*\*[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]\*\*

--[Version: 1.3 -- Stable]--

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,vM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors]
   A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

#### (°>°) Provide the [new] value? 4

\*\*[The typed number]: 7 is a [valid integer number!] ]\*\*

# \*\*[WILL FIND THE [VALUE] OF THE [THETA ANGLE] BETWEEN [TWO VECTORS] GIVEN: A AND B]\*\*

- Attribute the [Components] of the [1° vectorA]!
- Enter the 1° [Component(x)]!
   (a<a) Enter the [new] value? -3</li>
- \*\*[ [The typed number]: -3.0 is a [valid integer or float number!] ]\*\*

```
- Introduce the 2° [Component(y)]!

(a<a \text{a}) Enter the [new] value? 5

**[ [The typed number]: 5.0 is a [valid integer or float number!] ]**

- Provide the [Components] of the [2° vectorB]!

- Enter the 1° [Component(x)]!

(a<a \text{a}) Enter the [new] value? 7

**[ [The typed number]: 7.0 is a [valid integer or float number!] ]**

- Introduce the 2° [Component(y)]!

(a<a \text{a}) Enter the [new] value? -2

**[ [The typed number]: -2.0 is a [valid integer or float number!] ]**

- The [vectorA]: vectorA [-3.0, 5.0]

- The [vectorB]: vectorB [7.0, -2.0]

*[ANSWER]*

- The [terms] of the [VectorA*B] is: [-21.0, -10.0]

- The [length] of a |vectorA|: 5.83
```

- The value of the [THETA ANGLE IN DEGREES] was calculate is: 136.91

```
... Key [ENTER] to exit -- Ok! ...
```

Example8 – The three displacement vectors A, B, and C are specified by their magnitudes A = 10, B = 7, and C = 8, respectively, and by their respective direction angles with the horizontal direction  $\theta$  = 35°,  $\beta$  = -110°, and  $\varphi$  = 30°. The physical units of the magnitudes are centimeters. Find the Resultant(|R) Vector. Solution: Use the option: [10] and enter the datas problem when requested by runvectors2dim.py program.

```
**[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]**

**[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]**

--[Version: 1.3 -- Stable]--
```

#### \*\*[INSTRUCTIONS OF USE]\*\*

- The [length] of a |vectorB|: 7.28 - The [Scalar Product] is: -31.00

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]

```
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]

    To find the [Addition] and [Subraction] between [Two Vectors]

A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
        [§] Select an previous [option] that will used--Ok!
        (°>°) Provide the [new] value? 10
        **[The typed number]: 7 is a [valid integer number!] ]**
        **[TO GET THE VALUE OF THE RESULTANT(|R) VECTOR]**
        + How much [Vectors] will necessary to get the [Resultant(R) Vector]?
        (°>°) Provide the [new] value? 3
        **[The typed number]: 3 is a [valid integer number!] ]**
        **[Warning]**
        - All the [Vectorials Components] will can be:
        [positive] or [negative] or Zero!
        What are the arguments: [angle] and [radius] of the(1)[vector]?
        - Enter with the [new value] of the [angle] in degree?
        (a<a) Enter the [new] value? 35
        **[ [The typed number]: 35.0 is a [valid float number!] ]**
        - Provide the [new value] of the [radius] of vector?
        /°<°\ Type a [new] value? 10
        **[The typed number]: 10.0 is a [valid float number!] ]**
                        _-_ . . .[Running]. . . _-_
        * [answer] *
        - The component of the 1 vector: Vx(1) = 8.19
        - The component of the 1 vector: Vy(1) = 5.74
        --[Warning]:
        **[ THE [PREVIOUS COMPONENTS]: Vx(1) AND Vy(1) BEEN CALCULED; BUT ]**
        **[ [NO EXIST RESULTANT(R) VECTOR] TO A ONLY VECTOR!]**
        + What are the arguments: [angle] and [radius] of the(2)[vector]?
        - Enter with the [new value] of the [angle] in degree?
        (a<a) Enter the [new] value? -110
        **[ [The typed number]: -110.0 is a [valid float number!] ]**
        - Provide the [new value] of the [radius] of vector?
        /°<°\ Type a [new] value? 7
        **[The typed number]: 7.0 is a [valid float number!] ]**
                        _-_ . . .[Running]. . . _-_
```

- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]

```
* [answer] *
        - The component of the 2 vector: Vx(2) = -2.39
        - The component of the 2 vector: Vy(2) = -6.58
        + What are the arguments: [angle] and [radius] of the(3)[vector]?
        - Enter with the [new value] of the [angle] in degree?
        (a<a) Enter the [new] value? 30
        **[ [The typed number]: 30.0 is a [valid float number!] ]**
        - Provide the [new value] of the [radius] of vector?
        /°<°\ Type a [new] value? 8
        **[The typed number]: 8.0 is a [valid float number!] ]**
                       _-_ . . . [Running]. . . _-_
        * [answer] *
        - The component of the 3 vector: Vx(3) = 6.93
        - The component of the 3 vector: Vy(3) = 4.00
        + The sum of all the components of x axis: Rx = 12.73
        + The sum of all the components of y axis: Ry = 3.16
        + The resultant vector: [Resultant(R) Vector] = 13.11
        + The theta angle [theta degrees] = 13.94
        **[End Processing of the [ RESULTANTVECTOR.PY FUNCTION ]--Ok! ]**
               ... Key [ENTER] to exit -- Ok! ...
Example 9 – Givens the vectors: a = 2i + 3i and b = 5i - i find the [vectors and modules]: a + b, a - b, a + b,
|a - b|, and 2a - 3b.
Solution – Begin the runtoolsvectors.py program and key the option[12] and wait the display present
instructions to select the options: [1] or [2]. Follow type the option[1] and provide the [components]; a1 = 2,
a2 = 3, b1 =5, and b2 = -1. Following the program will wait the user enter the [coefficients]. Do (1º)
[coefficient] = 1 and (2^{\circ})[coefficient] = 1 and key ENTER to process.
         **[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]**
        **[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]**
                       --[Version: 1.3 -- Stable]--
        **[INSTRUCTIONS OF USE]**
- To find the [Scalar Product: a * b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the
TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given
 the [points: P, Q, R, and S] key[3]
```

- To find the [angle] between [two vectors] in plane key[4]

- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5] - To get the [Distance] between [two points] given P and Q key [6] To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7] - To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8] - To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9] - To calculate the [Resultant(|R) Vector] key [10] - To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11] - To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [12] [§] Select an previous [option] that will used--Ok! (°>°) Provide the [new] value? 12 \*\*[The typed number]: 7 is a [valid integer number!] ]\*\* \*\*[ GIVENS [TWO VECTORS: A AND B] MULTIPLYED BY THE [SCALARS]: [COEFFIC1] AND [COEFFIC2] OR ]\*\* \*\*[ GIVENS [THE POINTS: P, Q, AND R] FIND [TWO VECTORS]: VECTOR(A)=VECTOR(PQ) AND VECTOR(B)=VECTOR(PR) ]\*\* \*\*[ AND MULTIPLY BY THE [SCALARS]: [COEFFIC1] AND [COEFFIC2] AND TOO GET THE [ADDITION] AND [SUBTRACTION] ]\*\* - To enter the [Components] of the [vectors] type [1]. - To introduce the [Coordinates] of the [points] type [2]. (°>°) Provide the [new] value? 1 \*\*[The typed number]: 1 is a [valid integer number!] ]\*\* - Provide the [Components] of the [vectors]: vectorA and vectorB. - Attribute the [Components] of the [1° vectorA]! - Enter the 1° [Component(x)]! (a<a) Enter the [new] value? 2 \*\*[ [The typed number]: 2.0 is a [valid integer or float number!] ]\*\* - Introduce the 2° [Component(y)]! (a<a) Enter the [new] value? 3 \*\*[ [The typed number]: 3.0 is a [valid integer or float number!] ]\*\* - Provide the [Components] of the [2° vectorB]! - Enter the 1° [Component(x)]! (a<a) Enter the [new] value? 5 \*\*[ [The typed number]: 5.0 is a [valid integer or float number!] ]\*\* - Introduce the 2° [Component(y)]! (a<a) Enter the [new] value? -1 \*\*[ [The typed number]: -1.0 is a [valid integer or float number!] ]\*\*

-- The [vectorA]: vectorA [2.0, 3.0] -- The [vectorB]: vectorB [5.0, -1.0]

```
- Enter with new [value] to the (1°)[coefficient]?

(a<a\alpha\circ\text{ner the [new] value? 1}

**[ [The typed number]: 1.0 is a [valid integer or float number!] ]**

- Give the new [value] to the (2°)[coefficient]?

(a<a\alpha\text{new] value? 1}

**[ [The typed number]: 1.0 is a [valid integer or float number!] ]**

*[ANSWER]*
```

- + The [product]: [vectorA]\*[scalar(coeffic1)]=vectorAcoeffic1 [2.0, 3.0]
- + The [product]: [vectorB]\*[scalar(coeffic2)]=vectorBcoeffic2 [5.0, -1.0]
- -- The [Addition]=[vectorA(coeffic1)+vectorB(coeffic2)] [7.0, 2.0]
  -- The [Subtraction]=[vectorA(coeffic1)-vectorB(coeffic2)] [-3.0, 4.0]
- -- The [length] of the |vectorAddition| is: 7.28
- -- The [length] of the |vectorSubtraction| is: 5.00

... Key [ENTER] to exit -- Ok! ...

After the processing previous the vectors and modules  $\frac{1}{2}$ :  $\frac{1}{2}$ :

Now to get the vector: 2a - 3b and module: |2a - 3b|, run the runtoolsvectors.py program again and key the option[12] and wait the display present instructions to select the options: [1] or [2]. Follow type the option[1] and provide again the [components]; a1 = 2, a2 = 3, b1 = 5, and b2 = -1. Following the program will wait the user enter the [coefficients]. Do  $(1^{\circ})$ [coefficient] = 2 and  $(2^{\circ})$ [coefficient] = -3 and key ENTER to process.

\*\*[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]\*\*

--[Version: 1.3 -- Stable]--

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors]

  A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]

```
[§] Select an previous [option] that will used--Ok!
(°>°) Provide the [new] value? 12
**[The typed number]: 7 is a [valid integer number!] ]**
**[ GIVENS [TWO VECTORS: A AND B] MULTIPLYED BY THE [SCALARS]:
 [COEFFIC1] AND [COEFFIC2] OR ]**
**[ GIVENS [THE POINTS: P, Q, AND R] FIND [TWO VECTORS]:
 VECTOR(A)=VECTOR(PQ) AND VECTOR(B)=VECTOR(PR) ]**
**[ AND MULTIPLY BY THE [SCALARS]: [COEFFIC1] AND [COEFFIC2] AND
 TOO GET THE [ADDITION] AND [SUBTRACTION] ]**
- To enter the [Components] of the [vectors] type [1].
- To introduce the [Coordinates] of the [points] type [2].
(°>°) Provide the [new] value? 1
**[The typed number]: 1 is a [valid integer number!] ]**
- Provide the [Components] of the [vectors]: vectorA and vectorB.

    Attribute the [Components] of the [1° vectorA]!

Enter the 1° [Component(x)]!
(a<a) Enter the [new] value? 2
**[ [The typed number]: 2.0 is a [valid integer or float number!] ]**
Introduce the 2° [Component(y)]!
(a<a) Enter the [new] value? 3
**[ [The typed number]: 3.0 is a [valid integer or float number!] ]**
- Provide the [Components] of the [2° vectorB]!
- Enter the 1° [Component(x)]!
(a<a) Enter the [new] value? 5
**[ [The typed number]: 5.0 is a [valid integer or float number!] ]**
- Introduce the 2° [Component(y)]!
(a<a) Enter the [new] value? -1
**[ [The typed number]: -1.0 is a [valid integer or float number!] ]**
-- The [vectorA]: vectorA [2.0, 3.0]
-- The [vectorB]: vectorB [5.0, -1.0]
- Enter with new [value] to the (1°)[coefficient]?
(a<a) Enter the [new] value? 2
**[[The typed number]: 2.0 is a [valid integer or float number!]]**
- Give the new [value] to the (2°)[coefficient]?
(a<a) Enter the [new] value? -3
**[ [The typed number]: -3.0 is a [valid integer or float number!] ]**
*[ANSWER]*
```

+ The [product]: [vectorA]\*[scalar(coeffic1)]=vectorAcoeffic1 [4.0, 6.0]

- + The [product]: [vectorB]\*[scalar(coeffic2)]=vectorBcoeffic2 [-15.0, 3.0]
- -- The [Addition]=[vectorA(coeffic1)+vectorB(coeffic2)] [-11.0, 9.0]
- -- The [Subtraction]=[vectorA(coeffic1)-vectorB(coeffic2)] [19.0, 3.0]
- -- The [length] of the |vectorAddition| is: 14.21
- -- The [length] of the |vectorSubtraction| is: 19.24

... Key [ENTER] to exit -- Ok! ...

Example 10 – Givens the points: P(2, 0), Q(0, 3), and R(3, 4) find the [vectors and modules]: a + b, a - b, a + b, and a - b.

Solution – Begin the runtoolsvectors.py program and key the option[12] and wait the display present instructions to select the options: [1] or [2]. Follow type the option[2] and provide the [coordinates]; xP = 2, yP = 0, xQ = 0, yQ = 3, xR = 3 and yR = 4. Following the program will wait the user enter the [coefficients]. Do (1°)[coefficient] = 1 and (2°)[coefficient] = 1 and key ENTER to process.

\*\*[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]\*\*

--[Version: 1.3 -- Stable]--

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

#### (°>°) Provide the [new] value? 12

\*\*[The typed number]: 7 is a [valid integer number!] ]\*\*

\*\*[ GIVENS [TWO VECTORS: A AND B] MULTIPLYED BY THE [SCALARS]: [COEFFIC1] AND [COEFFIC2] OR ]\*\*

\*\*[ GIVENS [THE POINTS: P, Q, AND R] FIND [TWO VECTORS]: VECTOR(A)=VECTOR(PQ) AND VECTOR(B)=VECTOR(PR) ]\*\*

\*\*[ AND MULTIPLY BY THE [SCALARS]: [COEFFIC1] AND [COEFFIC2] AND TOO GET THE [ADDITION] AND [SUBTRACTION] ]\*\*

```
- To enter the [Components] of the [vectors] type [1].
- To introduce the [Coordinates] of the [points] type [2].
(°>°) Provide the [new] value? 2
**[The typed number]: 2 is a [valid integer number!] ]**
- Give the [Coordinates] of the [givens points: P and Q].
-- Enter the [coordinates]: (xP, yP) of the (point P)?
* Introduce the 1° [Coordinate(x)].
(a<a) Enter the [new] value? 2
**[ [The typed number]: 2.0 is a [valid integer or float number!] ]**
* Enter with the 2° [Coordinate(y)].
(a<a) Enter the [new] value? 0
**[ [The typed number]: 0.0 is a [valid integer or float number!] ]**
-- Introduce the [coordinates]: (xQ, yQ) of the (point Q)?
* Introduce the 1° [Coordinate(x)].
(a<a) Enter the [new] value? 0
**[ [The typed number]: 0.0 is a [valid integer or float number!] ]**
* Enter with the 2° [Coordinate(y)].
(a<a) Enter the [new] value? 3
**[ [The typed number]: 3.0 is a [valid integer or float number!] ]**
- The (Point P): P (2.0, 0.0)
- The (Point Q): Q (0.0, 3.0)
*[ANSWER]*
-- The [vectorA]: vectorA=vectorPQ [-2.0, 3.0]
-- The [lenght] of the vectorA=|vectorA|: 3.61
- Enter the [Coordinates] of the [givens points: P and R].
-- Enter the [coordinates]: (xP, yP) of the (point P)?
* Introduce the 1° [Coordinate(x)].
(a<a) Enter the [new] value? 2
**[ [The typed number]: 2.0 is a [valid integer or float number!] ]**
* Enter with the 2° [Coordinate(y)].
(a<a) Enter the [new] value? 0
**[ [The typed number]: 0.0 is a [valid integer or float number!] ]**
-- Provide the [coordinates]: (xR, yR) of the (point R)?
* Introduce the 1° [Coordinate(x)].
(a<a) Enter the [new] value? 3
**[ [The typed number]: 3.0 is a [valid integer or float number!] ]**
```

\* Enter with the 2° [Coordinate(y)].

```
(a<a) Enter the [new] value? 4
**[ [The typed number]: 4.0 is a [valid integer or float number!] ]**
- The (Point P): P (2.0, 0.0)
- The (Point R): R (3.0, 4.0)
*[ANSWER]*
-- The [vectorB]: vectorB=vectorPR [1.0, 4.0]
-- The [lenght] of the vectorB=|vectorB|: 4.12
-- The [vectorA]: vectorA [-2.0, 3.0]
-- The [vectorB]: vectorB [1.0, 4.0]
- Enter with new [value] to the (1°)[coefficient]?
(a<a) Enter the [new] value? 1
**[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
- Give the new [value] to the (2°)[coefficient]?
(a<a) Enter the [new] value? 1
**[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
*[ANSWER]*
+ The [product]: [vectorA]*[scalar(coeffic1)]=vectorAcoeffic1 [-2.0, 3.0]
+ The [product]: [vectorB]*[scalar(coeffic2)]=vectorBcoeffic2 [1.0, 4.0]
-- The [Addition]=[vectorA(coeffic1)+vectorB(coeffic2)] [-1.0, 7.0]
-- The [Subtraction]=[vectorA(coeffic1)-vectorB(coeffic2)] [-3.0, -1.0]
-- The [length] of the |vectorAddition| is: 7.07
-- The [length] of the |vectorSubtraction| is: 3.16
        ... Key [ENTER] to exit -- Ok! ...
```

[Warning]: In the new version: 1.3 of the runvectors2dim.py program was improve the security of datas enter to the user type only positive integer number in the menu options. View below using the runvectors2dim.py program when any user type: -2 or p or @ or J or 0(zero) or key ENTER.

\*\*[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]\*\*

--[Version: 1.3 -- Stable]--

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane kev[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]

- To get the [Distance] between [two points] given P and Q key [6] - To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7] - To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8] - To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9] - To calculate the [Resultant(IR) Vector] key [10] - To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11] - To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [12] [§] Select an previous [option] that will used--Ok! (°>°) Provide the [new] value? -2 \*[ NO TYPE AN [NEGATIVE INTEGER NUMBER] or equal [ZERO]--Ok! ]\* (°>°) Provide the [new] value? p \_/§\\_ @>@ [Warning!]: invalid literal for int() with base 10: 'p' \~/ [TYPE AN [NEW POSITIVE INTEGER NUMBER] [ IN NEXT INSTRUCTION -- OK! ] (°>°) Provide the [new] value? @ \_/§\\_ @>@ [Warning!]: invalid literal for int() with base 10: '@' [ TYPE AN [NEW POSITIVE INTEGER NUMBER ] [ IN NEXT INSTRUCTION -- OK! ] (°>°) Provide the [new] value? J \_/§\\_ @>@ [Warning!]: invalid literal for int() with base 10: 'J' [ TYPE AN [NEW POSITIVE INTEGER NUMBER ] [ IN NEXT INSTRUCTION -- OK! ] (°>°) Provide the [new] value? 0 \*[ NO TYPE AN [NEGATIVE INTEGER NUMBER] or equal [ZERO]--Ok! ]\* (°>°) Provide the [new] value? Typed ENTER /§\ @>@ [Warning!]: invalid literal for int() with base 10: " \~/ [TYPE AN [NEW POSITIVE INTEGER NUMBER] [ IN NEXT INSTRUCTION -- OK! ] (°>°) Provide the [new] value? 23 \*\*[The typed number]: 23 is a [valid integer number!] ]\*\* \*\*INEITHER OF THE PREVIOUS OPTIONS WAS SELECTED1\*\* [ RUN THE RUNVECTORS2DIM.PY PROGRAM AGAIN -- OK! ]

... Key [ENTER] to exit -- Ok! ...

[Warning]: The runvectors2dim.py program will follow only when the user typer any positive integer number between 1 to 12 – Ok! If type any positive integer number bigger than 12 the user will have that run the runvectors2dim.py program again. View the last previous test.

```
(°>°) Provide the [new] value? 1
        **[The typed number]: 1 is a [valid integer number!] ]**
        **[TO FIND THE [SCALAR PRODUCT] OF [TWO VECTORS: A and B] IN THE
         BI-DIMENSIONAL(XY) PLANE]**
        - Attribute the [Components] of the [1° vectorA]!
        - Enter the 1° [Component(x)]!
        (a<a) Enter the [new] value? 3
        **[ [The typed number]: 3.0 is a [valid integer or float number!] ]**
        - Introduce the 2° [Component(y)]!
        (a<a) Enter the [new] value? 1
        **[ [The typed number]: 1.0 is a [valid integer or float number!] ]**
        - Provide the [Components] of the [2° vectorB]!
        - Enter the 1° [Component(x)]!
        (a<a) Enter the [new] value? -2
        **[ [The typed number]: -2.0 is a [valid integer or float number!] ]**
        - Introduce the 2° [Component(y)]!
        (a<a) Enter the [new] value? 4
        **[ [The typed number]: 4.0 is a [valid integer or float number!] ]**
        -- The [vectorA]: vectorA [3.0, 1.0]
        -- The [vectorB]: vectorB [-2.0, 4.0]
        *[ANSWER]*
        -- The [Vector] of the [terms of the Scalar Product]; vectorAB [-6.0, 4.0]
        -- The [Scalar Product(vectorAB)] of the vectors is: -2.00
                ... Key [ENTER] to exit -- Ok! ...
(New) Example 11 – Find the components: Vx and Vy of a vector in polar form given the angle \Theta = 57^{\circ} and
the radius r = 23.
Solution: Use the option: [10] and enter the datas problem when requested by runvectors2dim.py program.
After follow keying 1 in the keyboard to a only vector.
         **[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]**
```

\*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]

--[Version: 1.3 -- Stable]--

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]\*\*

- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the

TrianglePQR givens the [points: P, Q, and R] key[2]

```
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given
the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between
 [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]

    To find the three [Inner Angles] of the [Triangle] of

 three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors]
 A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
        [§] Select an previous [option] that will used--Ok!
        (°>°) Provide the [new] value? 10
        **[The typed number]: 7 is a [valid integer number!] ]**
        **[TO GET THE VALUE OF THE RESULTANT(|R) VECTOR]**
        + How much [Vectors] will necessary to get the [Resultant(R) Vector]?
        (°>°) Provide the [new] value? 1
        **[The typed number]: 3 is a [valid integer number!] ]**
        **[Warning]**
        - All the [Vectorials Components] will can be:
         [positive] or [negative] or Zero!
        + What are the arguments: [angle] and [radius] of the (1) [vector]?
        - Enter with the [new value] of the [angle] in degree?
        (a<a) Enter the [new] value? 57
        **[ [The typed number]: 57.0 is a [valid float number!] ]**
        - Provide the [new value] of the [radius] of vector?
        /°<°\ Type a [new] value? 23
        **[The typed number]: 23.0 is a [valid float number!] ]**
                        _-_ . . .[Running]. . . _-_
        * [answer] *
        - The component of the 1 vector: Vx(1) = 12.53
        - The component of the 1 vector: Vy(1) = 19.29
        --[Warning]:
**[ THE [PREVIOUS COMPONENTS]: Vx(1) AND Vy(1) BEEN CALCULED; BUT ]**
        **[ [NO EXIST RESULTANT(R) VECTOR] TO A ONLY VECTOR!]**
```

```
... Key [ENTER] to exit -- Ok! ...
```

Now view the [new] exceptions when the user attribute values [Negative] or [Zero] to the radius of any vector. Below will resolve the same previous Example 11.

\*\*[ WELCOME IN USING THE [RUNVECTORS2DIM.PY] PROGRAM ]\*\*

\*\*[ TO [SOLVE] VARIOUS PROBLEMS OF [VECTORS] in the [PLANE] ]\*\*

--[Version: 1.3 -- Stable]--

#### \*\*[INSTRUCTIONS OF USE]\*\*

- To find the [Scalar Product: a \* b] between [two vectors] key [1]
- To calculate the [Perimeter(P)], [Height(h), and [Area(A)] of the TrianglePQR givens the [points: P, Q, and R] key[2]
- To get the [Area(S) and Height(h) of the [Parallelogram(PQRS)] given the [points: P, Q, R, and S] key[3]
- To find the [angle] between [two vectors] in plane key[4]
- To calculate the [value] of the [CossineTheta] between [two vectors] a and b key [5]
- To get the [Distance] between [two points] given P and Q key [6]
- To find the three [Inner Angles] of the [Triangle] of three points given: P, Q, R key [7]
- To calculate the [midPoint M(xM,yM)] between the points: P and Q key [8]
- To get the [Addition and Subtraction] of [Two Vectors: a and b] key [9]
- To calculate the [Resultant(|R) Vector] key [10]
- To find the [VectorA] and [lenght] of givens Points: P, AND Q key [11]
- To find the [Addition] and [Subraction] between [Two Vectors] A and B multiplyed by scalars[coeffic1 and coeffic2] key [12]
  - [§] Select an previous [option] that will used--Ok!

#### (°>°) Provide the [new] value? 10

\*\*[The typed number]: 7 is a [valid integer number!] ]\*\*

#### \*\*[TO GET THE VALUE OF THE RESULTANT(|R) VECTOR]\*\*

+ How much [Vectors] will necessary to get the [Resultant(R) Vector]?

#### (°>°) Provide the [new] value? 1

- \*\*[The typed number]: 3 is a [valid integer number!] ]\*\*
- \*\*[Warning]\*\*
- All the [Vectorials Components] will can be: [positive] or [negative] or Zero!
- + What are the arguments: [angle] and [radius] of the( 1 )[vector]?
- Enter with the [new value] of the [angle] in degree?
   (a<a) Enter the [new] value? 57</li>
- \*\*[ [The typed number]: 57.0 is a [valid float number!] ]\*\*
- Provide the [new value] of the [radius] of vector?

/°<°\ Type a [new] value? -23

\_===\_
o>o [Warning!]:
\\*/ \*\*[ No exist none [vector] when the [component]: radius is: ]

\*\*[ A Negative float number: radius < 0 ] or [ Zero: radius = 0 ] -- Ok! ]\*\*

# 

[Note]: If any user key ENTER or other character of the keyboard wil receive the following message below:

- Provide the [new value] of the [radius] of vector?

... Key [ENTER] to exit -- Ok! ...

/°<°\ Type a [new] value? Key ENTER

Note: The Components of Vectors and Coordinates of Points will can be: Negative or Zero or Positive; but the options of menu of the runvectors2dim.py program only can be typed positive integer number.

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