

## Algorithm: ATVUDE in the HP 32 SII Calculator

### A01 LBL A

```
A02 DEG
A03 CLVARS
A04 RADIX.
A05 FIX 5
A06 1
A07 INPUT N
A08 1 E-3
A09 x
A10 +
A11 STO i
A12 STO Z
A13 1.002
A14 STO V
A15 CLx
T01 LBL T
T02 VIEW i
T03 PSE
T04 FS? 0
T05 XEQ U
T06 XEQ D
T07 0
T08 STO R
T09 STO T
T10 R↓
T11 SF 0
T12 ISG i
T13 GTO T
T14 CF 0
T15 RCL Y
T16 RCL X
T17 y, x→θ,r
T18 STO R
T19 x<>y
T20 STO T
T21 SF 1
T22 ST 10
T23 1
T24 0.001
T25 RCLx N
T26 2
T27 x
T28 +
T29 STO i
T30 XEQ V
T31 24.025
T32 STO i
T33 XEQ V
T34 18.02002
T35 STO i
T36 CF 1
```

### V01 LBL V

```
V02 TO CHECK
V03 PSE
V04 VIEW i
V05 PSE
```

```
V06 VIEW(i)
V07 PSE
V08 ISG i
V09 GTO V
V10 FS? 1
V11 RTN
V12 END OK
V13 PSE
V14 CF 10
V15 CLx
V16 ENTER
V17 RTN
U01 LBL U
U02 RCL i
U03 STO Z
U04 R↓
U05 RTN
D01 LBL D
D02 INPUT T
D03 INPUT R
D04 RCL T
D05 RCL R
D06 θ,r→ y, x
D07 STO+ X
D08 x<>y
D09 STO+ Y
D10 RCL V
D11 STO i
D12 R↓
E01 LBL E
E02 x<>y
E03 STO(i)
E04 ISG i
E05 GTO E
E06 2.002
E07 STO+ v
E08 RCL Z
E09 STO i
E10 R↓
E11 RTN
```

```
=====
| i | Register |
=====
```

```

A← ax
1.002
B← ay
-----
C← bx
3.004
D← by
-----
E← cx
5.006
F← cy
-----
G← dx
7.008
H← dy
-----
I← ex
9.010
J← ey
-----
K← fx
11.012
L← fy
-----
1.01102 X← A+C+E+G+I+K
X = ax+bx+cx+dx+ex+fx
-----
2.01202 Y← B+D+F+H+J+L
Y = ay+by+cy+dy+ey+fy
-----
```

To run the program: XEQ A and follow the instructions in the display.

This program will can add 2 or 3 or 4 or 5 or 6 vectors by Decomposition of the Components.

Developer:

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